PEEP: A Parallel Execution Engine for Permissioned Blockchain Systems

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Outline

- Introduction
- Contribution
- Related Work
- System Overview
- System Details
- Experiment
- Conclusion

Introduction

Blockchain provides data integrity, transparency and immutability to tackle trust problems among mutually distrusting parties

 Permissioned blockchain is being widely applied to support large-scale businesses in enterprise collaborations





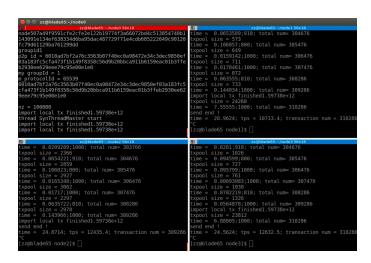




Introduction

 Permissioned settings opens an opportunity for seeking higher throughput under stricter assumptions

 However, there is a big performance gap between efficient consensus and conventional serial execution



- We have measured the performance of PBFT on 4 nodes in a private network, which results in over 15K TPS
- While the execution only reaches half order-ofmagnitude

Contribution

 We propose PEEP, a novel execution engine incorporate concurrency for order-execute blockchain

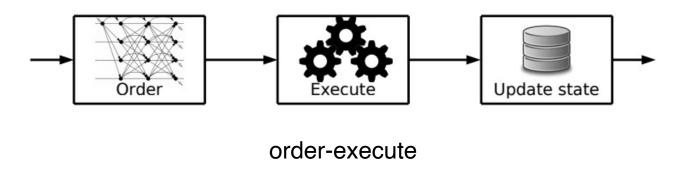
 To further scale the transaction processing, we present a lock-free parallel update algorithm for state trie and realize the non-blocked workflow

 We implement a prototype for PEEP integrating above techniques and conduct extensive experiments

Related Work (Optimized execution)

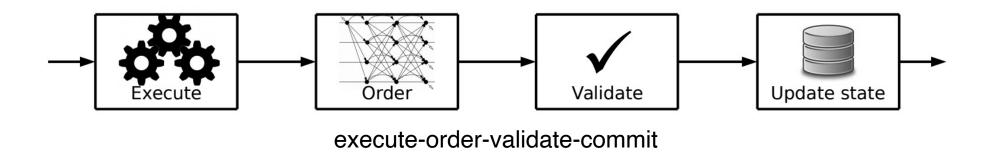
- Two-phase execution framework
 - blocked & poor performance

- Parblockchain exploits transaction parallelism (order-execute paradigm)
 - priori knowledge of transactions
 - using dependency graph

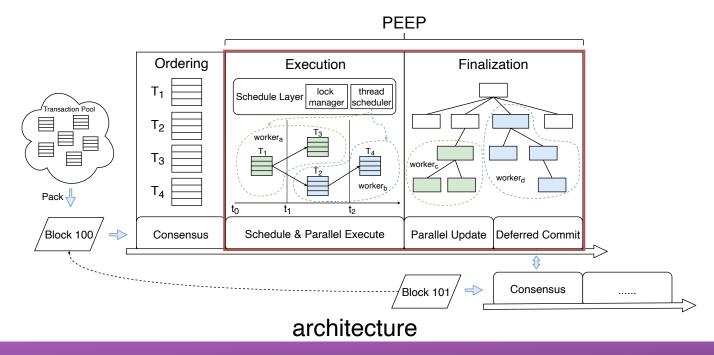


Related Work (Optimized execution)

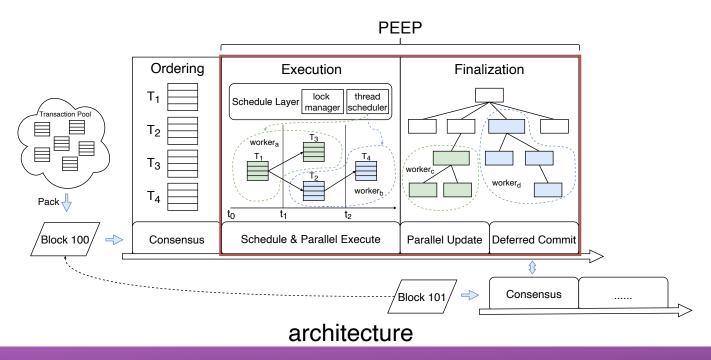
- Fabric incorporate concurrency (execute-order-validate-commit paradigm)
 - serial validation
 - high abort rates for hotspot workloads
 - enhanced works still inherits the limitations of serial validation



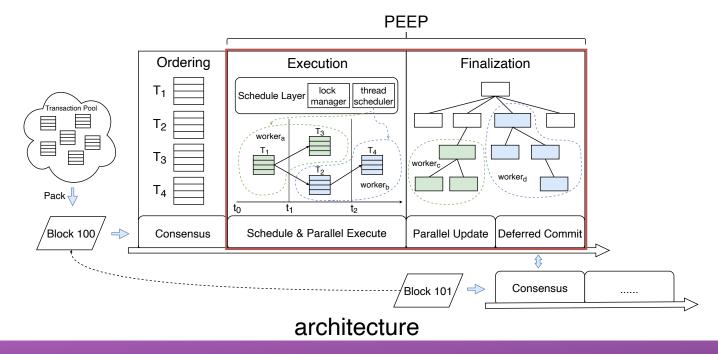
- Assumptions & Architecture
 - order-execute workflow
 - early read/write-set acquisition
 - adversary model



- Ordering
 - merely order the transactions through consensus

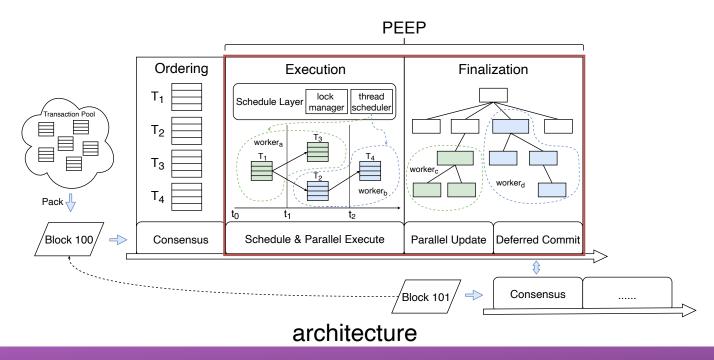


- Execution
 - o allow parallel execution with deterministic serial order ordering
 - incur no additional network communication among replicas for negotiation of the final result

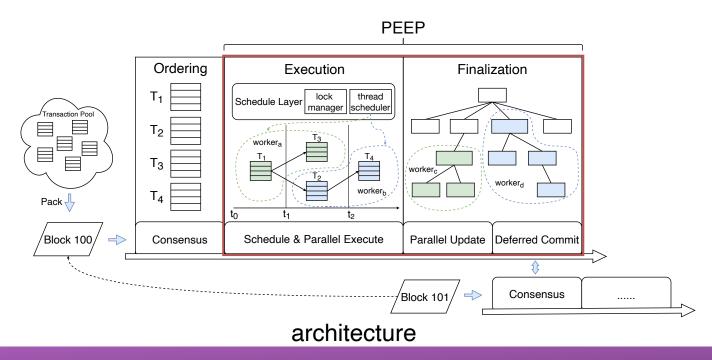


defined by

- Finalization
 - take full advantage of the batch property
 - o parallelizes the updating on state trie

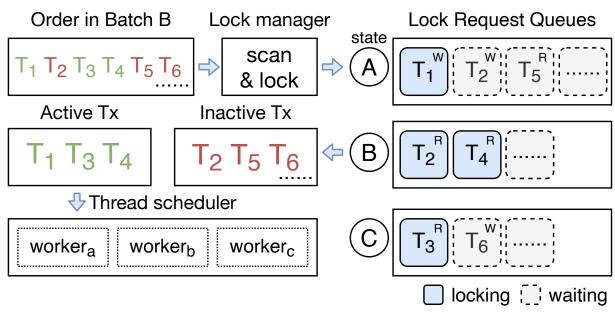


- Non-Blocked Workflow
 - deferred commit strategy
 - better utilization of various resources



- Parallel execution
 - o challenge: eliminate non-determinism among replicas

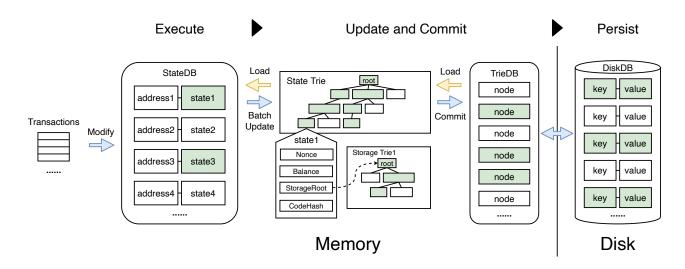
- Parallel execution
 - solution: schedule transactions based on ordered locking mechanism
 - single schedule thread and multiple worker threads



lock example of ordered locking

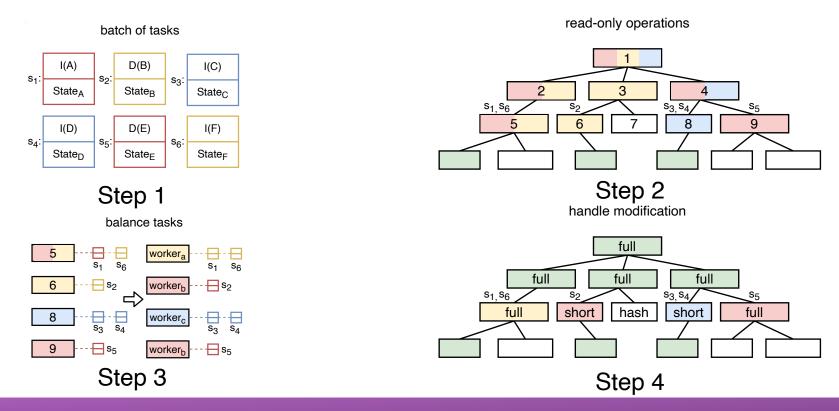
- Advantages & Discussion
 - improve the overall performance
 - prevent non-deterministic behaviors
 - allow each replica to execute transactions in parallel independently
 - o incur non-logical aborts mentioned as inherent limitations in Fabric
 - only acquire the key in prior

- Parallel Finalization
 - few works explore concurrency on Merkle trees
 - utilize the batch property
 - o design a lock-free parallel update algorithm on state trie



The role of state trie

- Parallel Finalization
 - o regard each update (k,v) as a task
 - detect the potential contention among tasks



- Deferred commit strategy
 - reform the state root padding
 - leading to a non-blocked workflow
 - various system resources of each replica are fully utilized, e.g., computation, disk I/O, network I/O
 - at the acceptable cost of a deferred authenticate query

- Implementation
 - ordering:
 - * we integrate an open-source PBFT realization in Hyperledger Fabric 0.6
 - execution:
 - we set an EVM(Ethereum VM) pool with multiple instances to provide the execution environment
 - o finalization:
 - we reuse the MPT component in Ethereum and implement our parallel update algorithm upon it

- Setup
 - All experiments are conducted on four qualified machines with an Intel Core i7-7700HQ CPU @ 2.80GHz of 4 cores, 16GB RAM and 1TB disk space
 - O Benchmark:
 - x a SmallBank contract as Macro-benchmark in BlockBench is deployed on one account
 - ▼ 1 million transactions are sent by 200 thousand accounts to invoke this smart contract under Zipfian distribution.
 - x a block is limited to contain at most 1 thousand transactions.

Overall Performance

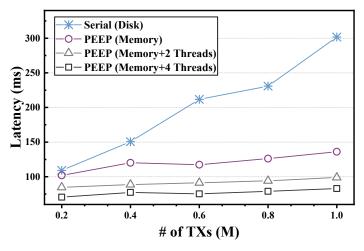


Fig1. Lantency

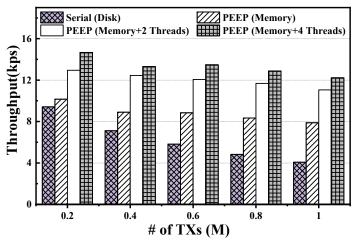


Fig2. Throughput

- o against the number of transactions without consensus
- 50% overall enhancement

Analysis of parallel execution

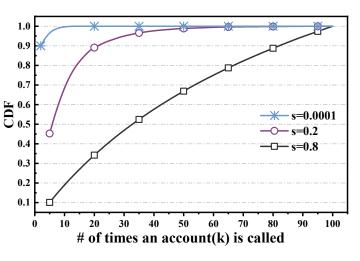


Fig3. CDF of # account calls

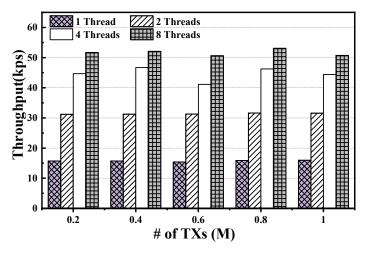


Fig4. Throughput

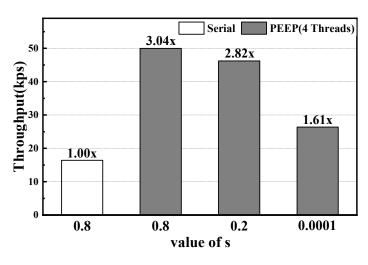


Fig5. Performance degradation

- significant improvement
- degrade under extreme contention

Analysis of parallel finalization

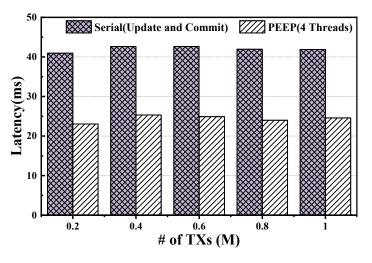


Fig6. Latency per block

empower the finalization by one order of magnitude

Analysis of deferred commit strategy

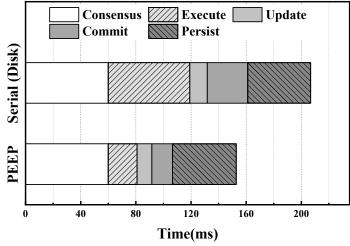


Fig7. Time of each sub-phases

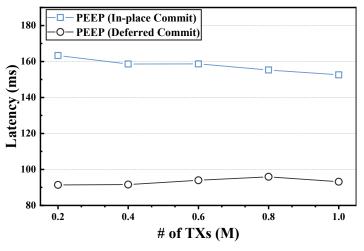


Fig8. Lantency

- non-blocked workflow
- early confirmation

Conclusion

 We introduces PEEP, a parallel execution engine designed for permissioned blockchain systems for higher throughput

- Optimized execution and finalization with a deferred strategy
 - experimental results support the practicability and effectiveness
- Future works
 - explore pipelined workflow
 - design more efficient authenticated data structures

THANKS!