Graph 1

BFS

1. Frontier Queue = A Discovered = A Visiting = A 2. Fronter Queue = D, G, E Discovered = A, D, G, E Visiting = A 3. Frontier Queue = G, E Discovered = A, D, G, E Visiting = D 4. Frontier Queue = E, F Discovered = A, D, G, E, F Visiting = G 5. Frontier Queue = F, B, C Discovered = A, D, G, E, F, B, C Visiting = E 6. Frontier Queue = B, C, H Discovered = A, D, G, E, F, B, C, H Visiting = F 7. Frontier Queue = C, H, I Discovered = A, D, G, E, F, B, C, H, I Visiting = B 8. Frontier Queue = H, I Discovered = A, D, G, E, F, B, C, H, I Visiting C 9. Frontier Queue = I Discovered = A, D, G, E, F, B, C, H, I Visiting = H 10. Frontier Queue = J Discovered = A, D, G, E, F, B, C, H, I, J Visiting = I 11. Frontier Queue = (Empty) Discovered = A, D, G, E, F, B, C, H, I, J Visiting = J 12. Frontier Queue = (Empty) Discovered = A, D, G, E, F, B, C, H, I, J

Visiting = (Done)

DFS

- 1. Visiting = A
 - Discovered = A
- 2. Visiting = E
 - Discovered = A, E
- 3. Visiting = B
 - Discovered = A, E, B
- 4. Visiting = I
 - Discovered = A, E, B, I
- 5. Visiting = J
 - Discovered = A, E, B, I, J

Reached a last vertex

Backtracking

- I (No Adjacent)
- B (No Adjacent)
- E (Has Adjacent)
- 6. Visiting = C
 - Discovered = A, E, B, I, J, C

Reached Last vertex

Backtracking

- E (No Adjacent)
- A (Back to start changing to new path)
- 7. Visiting = G
 - Discovered = A, E, B, I, J, C, G
- 8. Visiting = F
 - Discovered = A, E, B, I, J, C, G, F
- 9. Visiting = H
 - Discovered = A, E, B, I, J, C, G, F, H

Reached Last vertex

Backtracking

- F (No Adjacent)
- G (No Adjacent)
- A (Back to Start changing to new path)
- 10. Visiting = D
 - Discovered = A, E, B, I, J, C, G, F, H, D

Graph 2