

# Jack Payne

thejackpayne@gmail.com | 352-942-4648 | <https://www.linkedin.com/in/jack-lpayne/>

## Education

<b>University of Florida</b> – BS Computer Engineering (3.7 GPA)	May 2024 - Present
• <b>Relevant coursework:</b> Microprocessor Applications, Signals & Systems, Data Structures & Algorithms, OS	
• <b>Upcoming coursework:</b> Real-Time DSP, VLSI, Digital Design, Neural Interfaces & Systems	

<b>Santa Fe College</b> – AA (3.8 GPA)	April 2024
--	------------

## Work Experience

<b>Researcher, Hybrid Photonics (CHIP) Lab</b> , University of Florida	August 2023 – July 2025
• Developed signal processing pipeline with Zynq FPGA RFSoC to load image data to DRAM buffers via RF encoding and later stream to photonic chip via optical cable for AI acceleration	
• Used Vivado/Vitis to accelerate conversion rates by 45% while maintaining signal fidelity	
• Wrote RF test signals in MATLAB to validate edge cases, improving coverage by 100%	
<b>Teaching Assistant, Electronic Circuits I</b> , University of Florida	July 2025 – Present
• Lead 20+ students across 2 weekly lab sections, teaching circuit analysis	
• Train students in the use of industry lab equipment (oscilloscopes, function generators, multimeters)	
• Provide support in circuit debugging/measurement, maintaining 100% positive student evaluation score	

## Projects

<b>Embedded EEG Data Acquisition System</b>	<a href="https://github.com/jacklpayne/Gh05t">https://github.com/jacklpayne/Gh05t</a>
• Rescued unstable ESP32 + ADS1299 system, restoring reliable multi-channel EEG capture (<50µV)	
• Rewrote and extended ADC library API (C), corrected peripheral configurations, and optimized SPI/I <sup>2</sup> C communication, reducing signal noise by over 90% from incomprehensible output to clean biosignal readings	
• Integrating system with OpenBCI headset and electrodes, leading to ongoing development of lower cost drop-in replacement for OpenBCI's own control board	
<b>Embedded Instrument and Sequencer</b>	<a href="https://github.com/jacklpayne/Brizachord">https://github.com/jacklpayne/Brizachord</a>
• Designed embedded musical instrument on STM32 with custom filters, capacitive sensing, and sequencing	
• Developed low-level C++ code integrating I <sup>2</sup> C and GPIO peripherals with real-time concurrent management	
• Designed and brought up custom PCB with LTSpice and KiCad integrating a microcontroller, switch array, capacitive sensor, and Class-D amplified audio output	

## Leadership

<b>Project Lead, IEEE Signal Processing Society</b> , UF – Gainesville, FL	August 2025 – Present
• Lead embedded biosignal research group developing real-time acquisition and analysis systems	
• Coordinate firmware and hardware integration efforts across several contributors	
<b>Embedded Lead, Audio Engineering Society</b> , UF – Gainesville, FL	May 2025 – Present
• Design and implement embedded audio projects including instruments and filters for student workshops	
• Run weekly hardware meetings and provide instruction on DSP and circuit topologies to 40+ students	
• Increased funding from over \$3000 for Fall 2025 by demonstrating value of workshops	

## Skills

**Languages:** C/C++, VHDL/Verilog, Python, Rust

**Software:** STM32CubeIDE, MATLAB, FreeRTOS, Vivado/Vitis, Quartus, KiCad, LTSpice, Git, Linux