## **Python for TE**

1. Introduction

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2022

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## Outline

#### Disclaimer

Probably contains over-simplications and some errors in an attempt to simplify.

- **1** Part 1:
  - What is Python?
  - How can it be used?
  - How can I learn?

# What Python is not

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Some common misconceptions

- A statistical package
- A program
- A self contained framework

# What is Python?

Python is a high-level, general-purpose programming language. Its design philosophy emphasizes code readability with the use of significant indentation. Its language constructs and object-oriented approach aim to help programmers write clear, logical code for small- and large-scale projects. (wikipedia)

#### How can we use it?

- Extraction, Transform and Load (ETL) Tasks
  Reading data from (virtually) any source, transforming into required format and exporting.
- 2 Automation of repetitive tasks. Interacting with file system, using libraries to create PowerPoints, interacting directly with excel, read emails - the possibilities really are endless.
- 3 Data Visualisation, Analysis and Econometrics
- 4 Full scale applications Larger projects will span multiple categories (e.g Country Profile Report automation)<sup>1</sup>

¹Current implementionation uses another language called JavaScript (Node.js) for the PDF generation.

## How to learn Python

- 1 can't teach you.
- 2 Learning-by-doing

The **best** way to learn Python is to start writing it. There are multiple courses online, from free YouTube videos to paid courses but in-person courses will not help unless you are spending hours working alone figuring out.

OataCamp.com

Combines very short videos with active excercices, it teaches concepts in a concise way and then forces you to get involved. It is also designed for ETL and statistics.

## The Coding Learning Curve

