## Jacques KAISER

Resumé



## Education

2015–Present **PhD candidate**, *Human Brain Project*, Karlsruhe.

Learning action from event-based vision with spiking neural networks.

2014–2015 **Master 2 MoSIG with Honors**, *ENSIMAG & IM2AG*, Grenoble, France. Graphics, Vision and Robotics.

2012–2013 **Master 1 with Honors**, *Strasbourg University*, France. Computer science and science of images.

2009–2012 **BSc. Computer Science with Honors**, *Strasbourg University*, France. 3<sup>rd</sup> year Erasmus in **Durham University**, England.

2009 Baccalauréat (Grade of 13,73/20), Lycée Kleber, Strasbourg, France.

## Vocational Experience

Aug.-Present Research Assistant, FZI Forschungszentrum Informatik, Karlsruhe, ISPE.

2015 Involved in various projects for vision, web and robotics components.

Feb.-July Master Thesis in Sensor Fusion, INRIA, Grenoble, e-Motion.

2015 Evaluation of a closed-form solution solving the visual-inertial structure from motion problem.

Feb.-July Full-Stack Web Developer, Shwish, Melbourne, Australia.

2014 Shwish was a collaborative gifting platform. Within a core team of two developers, we built the platform from scratch using the MEAN stack: MongoDB, Expressjs, Angularjs, Nodejs.

June-Oct. JavaScript/WebGL Developer, Skimlab, Strasbourg, skimlab.com.

2013 Skimlab provides an online 3D modeling tool based on implicit surfaces for 3D printing. Working on the rendering pipeline, I developed shaders for environment mapping, point cloud rendering, raytracing.

2012–2013 Individual tutor in mathematics for high school students, *Complétude*.

June-Aug. **Research intern in Computer Graphics**, *iCube*, Strasbourg, IGG.

2012 Development of an application for deforming mesh on a virtual reality platform.

June–Aug. Research intern in Computer Graphics, iCube, Strasbourg, IGG.

2011 Interactive 3D cursor to ease the perception of depth in virtual reality applications.

## Languages

French Mother tongue

**English** Fluent

German B1

Born in Strasbourg Lived in England and Australia Currently learning