

Absolute scale velocity determination combining visual and inertial measurements for micro aerial vehicles

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INRIA

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Section 1

Sensor fusion

Micro aerial vehicles

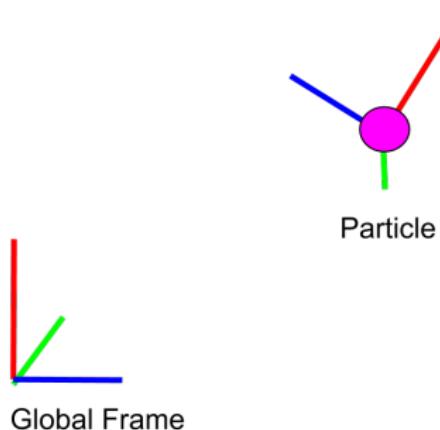


Micro aerial vehicles

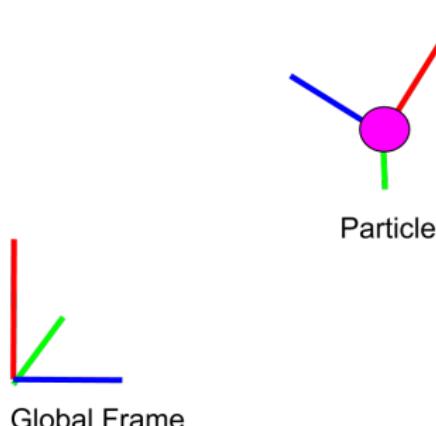


Global Frame

Micro aerial vehicles



Micro aerial vehicles

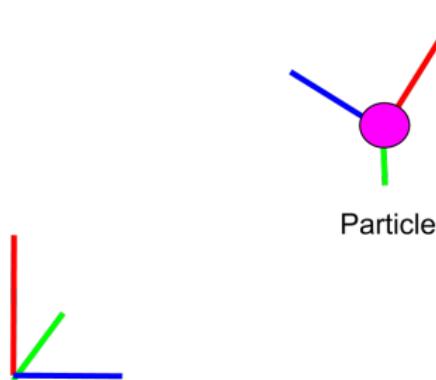


A basic state vector:

$$X = \begin{bmatrix} r \\ \dot{r} \\ q \end{bmatrix}$$

- ▶ r position;
- ▶ \dot{r} velocity;
- ▶ q orientation.

Micro aerial vehicles



Global Frame

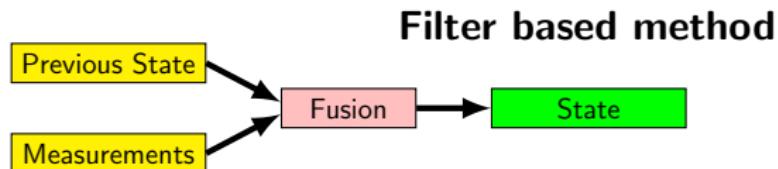
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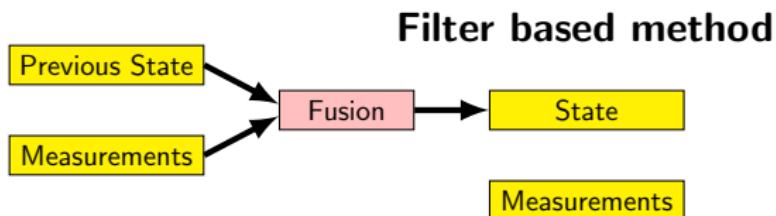
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- ▶ \dot{r} velocity;
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The goal of sensor fusion is to recover the state X

Visual-inertial sensor fusion

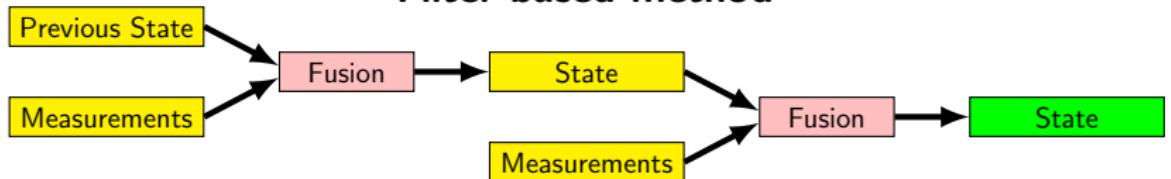


Visual-inertial sensor fusion

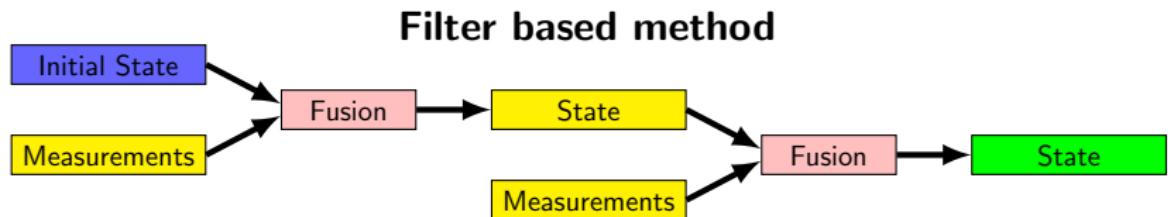


Visual-inertial sensor fusion

Filter based method



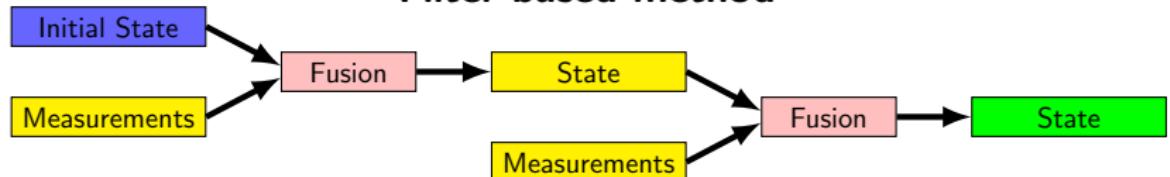
Visual-inertial sensor fusion



How to recover the **initial state**?

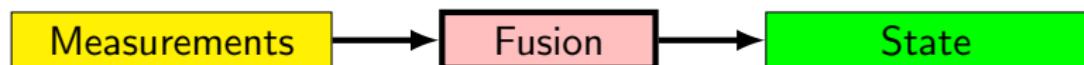
Visual-inertial sensor fusion

Filter based method

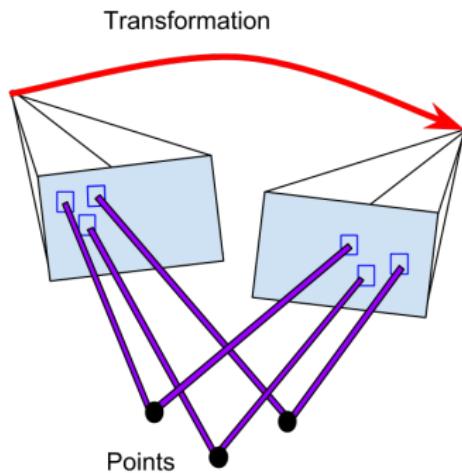


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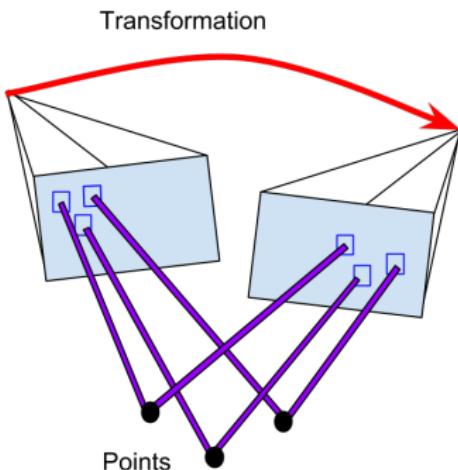
We need a **deterministic solution**



Deterministic solutions in Computer Vision



Deterministic solutions in Computer Vision



But the relative translation and distance to features are recovered
only **up to scale**

Absolute scale from visual measurements

How big is this building?



Absolute scale from visual measurements



Methods to recover the absolute scale



Methods to recover the absolute scale



Methods to recover the absolute scale



Not suited to unknown environments



Not precise, works only in hover

Inertial Measurement Unit (IMU)

The IMU consists of two sensors providing **physical quantities**:

- ▶ Accelerometer: linear acceleration - gravity (m/s^2);
- ▶ Gyroscope: angular velocity (rad/s).

Title

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Section 2

The closed-form solution

The Closed-Form Solution - 2014

Requires:

- ▶ Calibrated camera;
- ▶ Inertial Measurement Unit (IMU);
- ▶ External Camera IMU transformation.

Output:

- ▶ Initial velocity;
- ▶ Distance to point-features;
- ▶ Attitude.

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$$S_j = \lambda_1^i \mu_1^i - V t_j - G \frac{t_j^2}{2} - \lambda_j^i \mu_j^i$$

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The Overconstrained Linear System

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$$\Xi X = S$$

Problem: not robust in practice

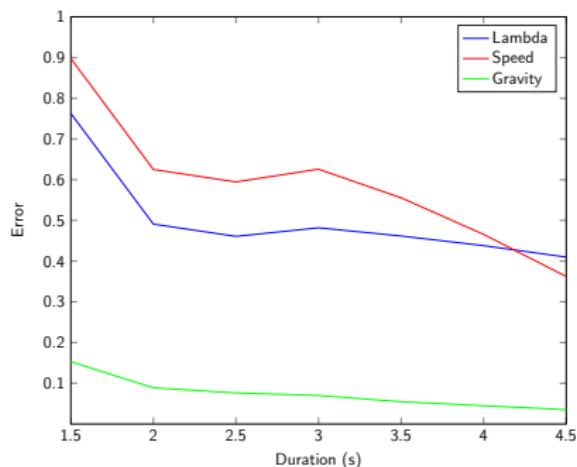
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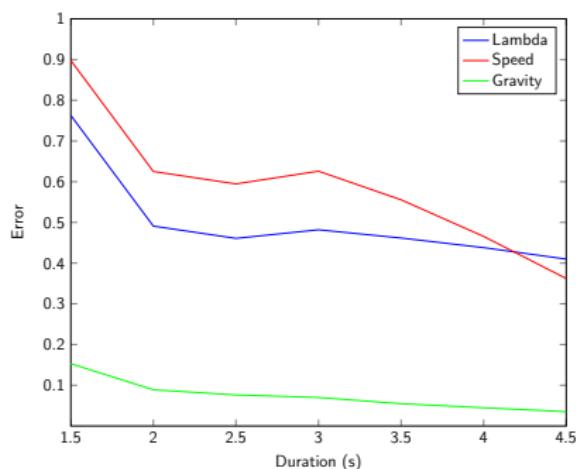
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50% relative error on speed and distance estimation

Improving the performance

What makes the estimations so bad?

Possible bottlenecks

- ▶ Motion;

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Sensors provide measurements affected by a Gaussian noise:

$$N(\mu + B, \sigma^2)$$

Accelerometer bias

In dead reckoning task:

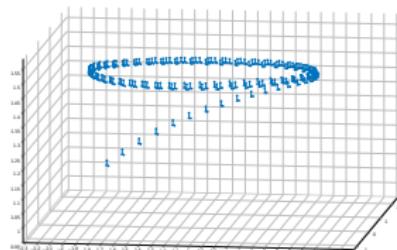


Figure : Ground truth motion

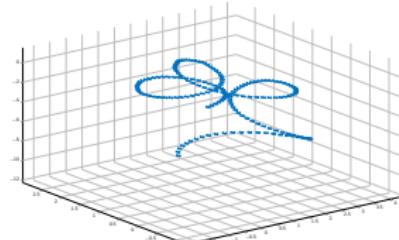


Figure : Dead reckoning with accelerometer bias

In the closed-form solution:

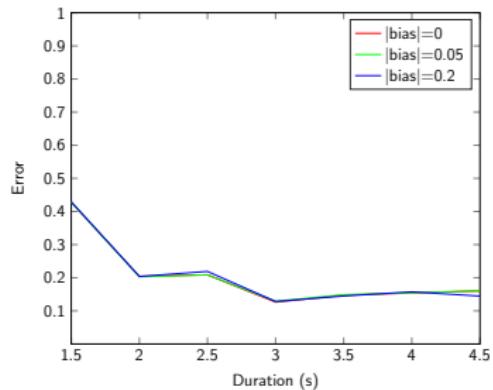


Figure : Speed estimation error with varying accelerometer bias

Gyroscope bias

In dead reckoning task:

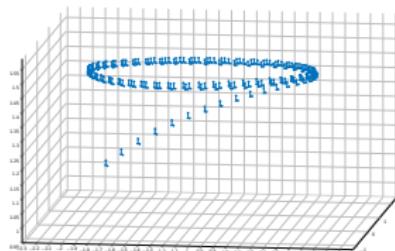


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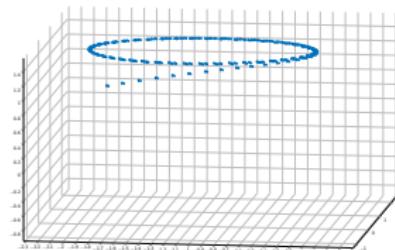


Figure : Dead reckoning with gyroscope bias

In the closed-form solution:

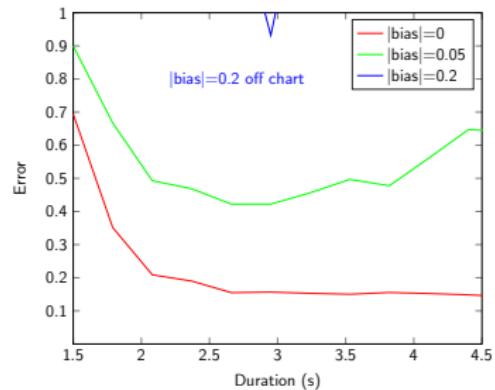


Figure : Speed estimation error with varying gyroscope bias

Estimating the gyroscope bias

- ▶ When solving $\Xi X = S$, we are solving $\operatorname{argmin}_X \|\Xi X - S\|^2$;

Estimating the gyroscope bias

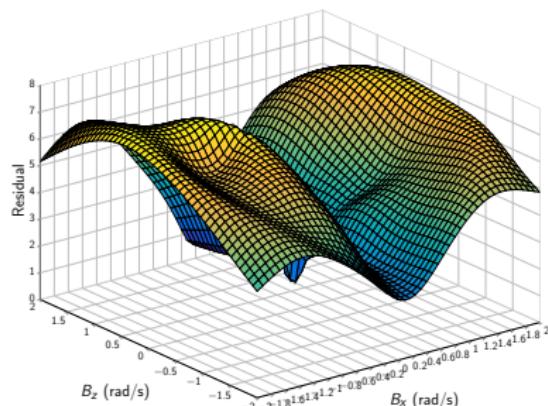
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- Alternative: non-linear minimization

$$\operatorname{argmin}_{B, X} \|\Xi X - S\|^2$$

With B the gyroscope bias, Ξ and S computed with respect to B

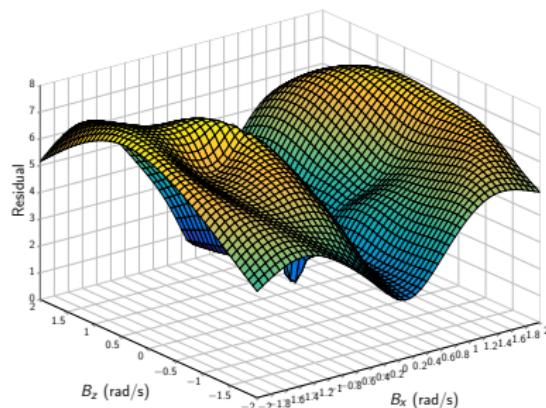


Estimating the gyroscope bias

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Symmetry induced by the strong weight of the gravity

Getting rid of the symmetry

We introduce a regularization parameter λ :

$$\operatorname{argmin}_{B,X} ||\Xi X - S||^2 + \lambda \times |B|$$

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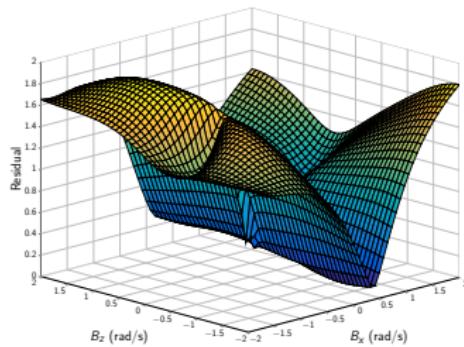


Figure : No regularization

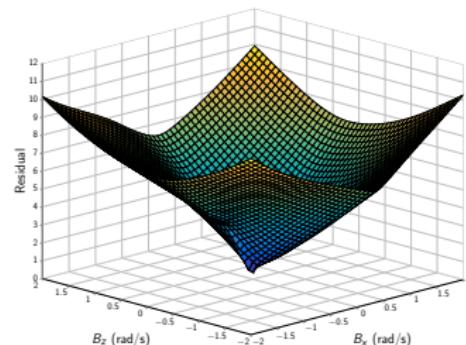


Figure : With regularization
 $\lambda = 3$

Results

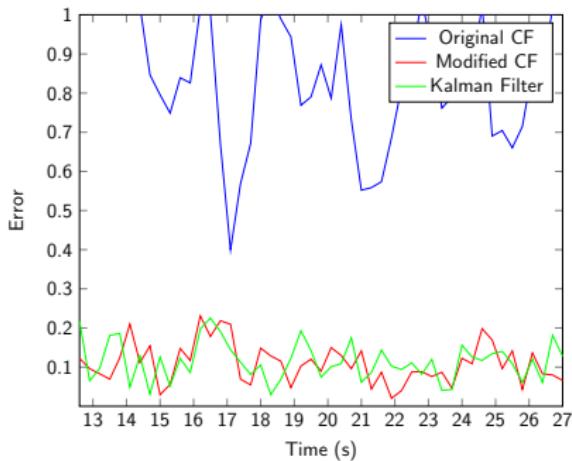


Figure : Velocity estimation error

Original closed-form solution

Regularized optimized closed-form solution

Initialized Kalman-Filter

Moreover, our technique also provides the gyroscope bias

Section 3

Conclusion

Conclusion

Potential PhD