

# Absolute scale velocity determination combining visual and inertial measurements for micro aerial vehicles

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INRIA

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# Section 1

## Sensor fusion

## Micro aerial vehicles



# Micro aerial vehicles



Global Frame

# Micro aerial vehicles



A basic state vector:  $X = \begin{bmatrix} position \\ velocity \\ orientation \end{bmatrix}$

# Micro aerial vehicles

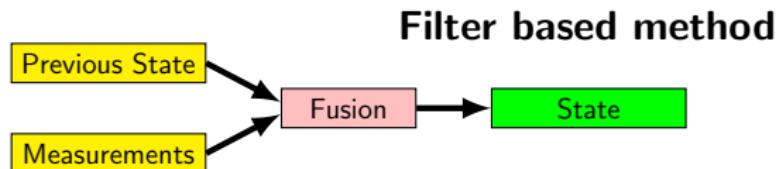


Global Frame

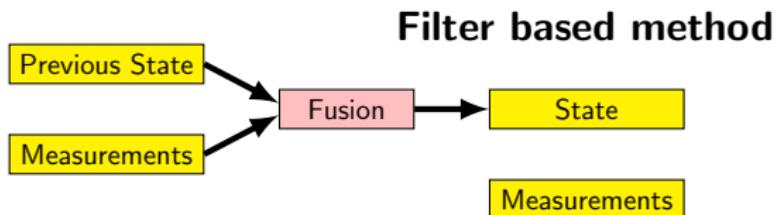
A basic state vector:  $X = \begin{bmatrix} \textit{position} \\ \textit{velocity} \\ \textit{orientation} \end{bmatrix}$

**The goal of sensor fusion is to recover the state  $X$**

# Visual-inertial sensor fusion

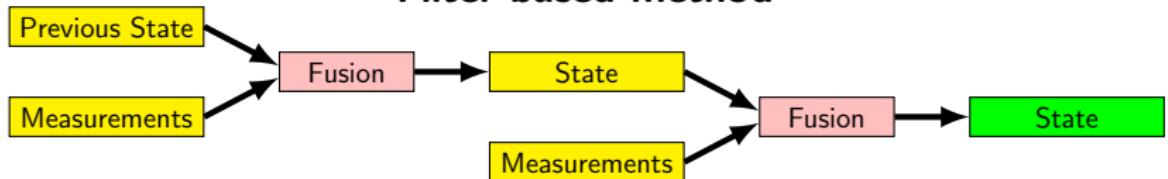


# Visual-inertial sensor fusion

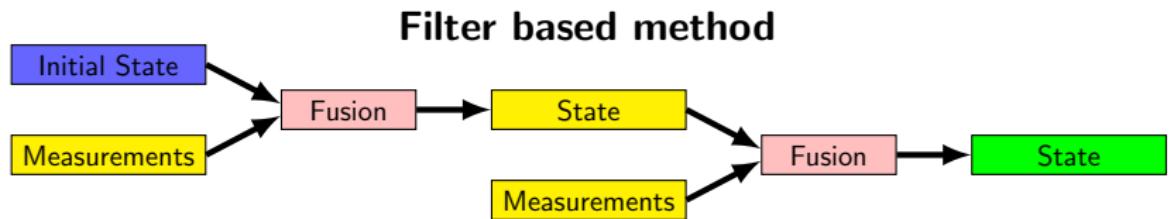


# Visual-inertial sensor fusion

## Filter based method

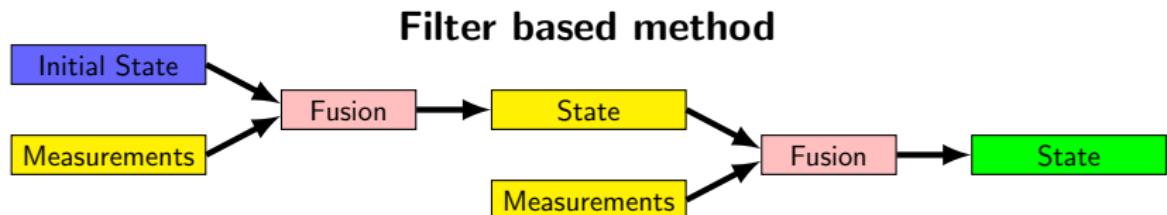


# Visual-inertial sensor fusion



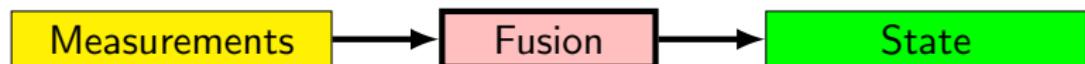
How to recover the **initial state**?

# Visual-inertial sensor fusion

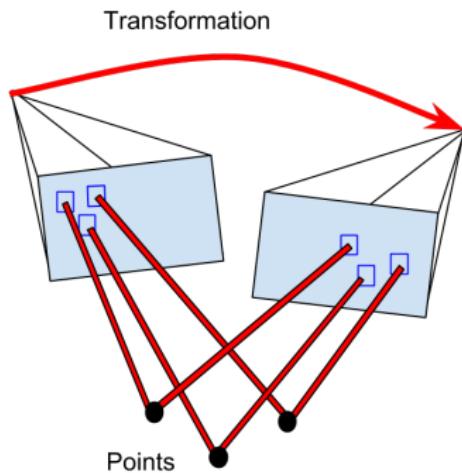


How to recover the **initial state**?

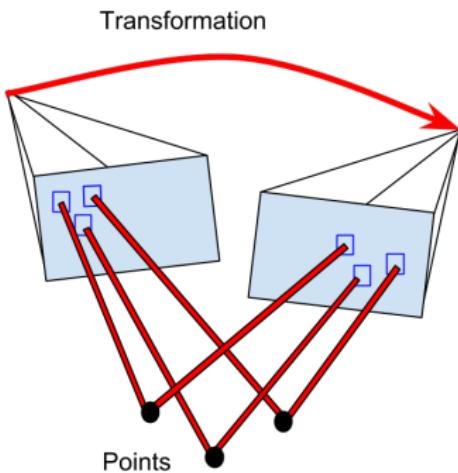
We need a **deterministic solution**



# Deterministic solutions in Computer Vision



# Deterministic solutions in Computer Vision



But the relative translation and distance to features are recovered  
only **up to scale**

# Absolute scale from visual measurements

How big is this building?



## Absolute scale from visual measurements



## Methods to recover the absolute scale



## Methods to recover the absolute scale



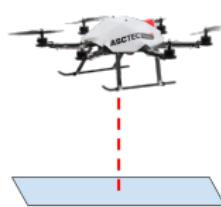
## Methods to recover the absolute scale



# Methods to recover the absolute scale



Not suited to  
unknown  
environments



Not precise, works  
only in hover



Does not work in GPS  
denied environments

## Inertial Measurement Unit (IMU)

The IMU consists of two sensors providing **physical quantities**:

- ▶ Accelerometer: linear acceleration - gravity ( $m/s^2$ );
- ▶ Gyroscope: angular velocity ( $rad/s$ ).

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measurements for micro aerial vehicles

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Absolute scale velocity determination combining visual and inertial  
Visual measurements

measurements for micro aerial vehicles Inertial measurements

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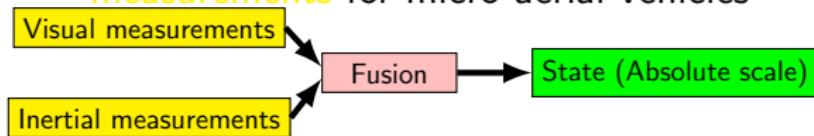
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```
graph LR; A[Visual measurements] --> C[Fusion]; B[Inertial measurements] --> C;
```

The diagram illustrates the process of determining absolute scale velocity. It features three main components: 'Visual measurements' (represented by a yellow box), 'Inertial measurements' (represented by a yellow box), and 'Fusion' (represented by a pink box). Arrows point from both the visual and inertial measurement boxes to the fusion box, indicating that these two types of measurements are combined to achieve the final result.

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## Sensor fusion

- Filter based fusion

- Deterministic solution

- Absolute scale

## The closed-form solution

- Linear system

- Identifying performance bottlenecks

- Estimating the gyroscope bias

- Validation

## Conclusion

## Section 2

The closed-form solution

# The Closed-Form Solution - 2014

Requires:

- ▶ Calibrated camera;
- ▶ Inertial Measurement Unit (IMU);
- ▶ External Camera IMU transformation.

Output:

- ▶ Initial velocity;
- ▶ Distance to point-features;
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## The Overconstrained Linear System

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$$\Xi X = S$$

## Problem: not robust in practice

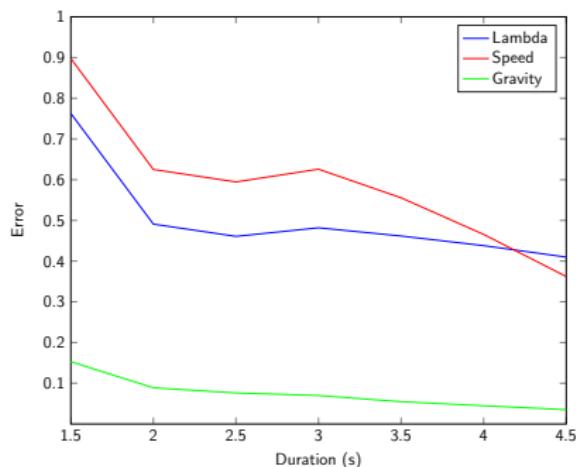
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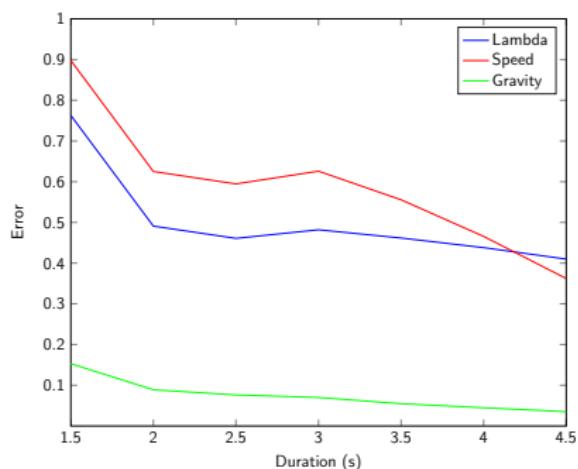
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50% relative error on speed and distance estimation

# Improving the performance

What makes the estimations so bad?

Possible bottlenecks

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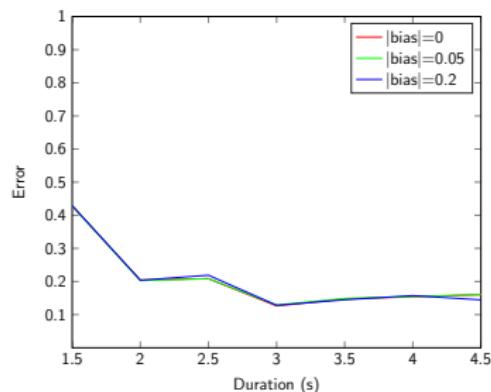
$$N(\mu + B, \sigma^2)$$

We considered:

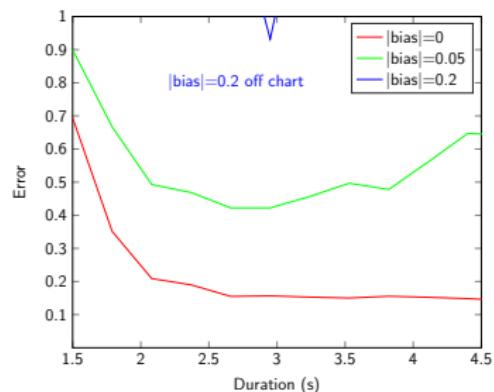
- ▶ Biased accelerometer;
- ▶ Biased gyroscope.

# Biased inertial measurements

## Speed estimation error



Varying accelerometer bias



Varying gyroscope bias

## Estimating the gyroscope bias

- ▶ When solving  $\Xi X = S$ , we are solving  $\operatorname{argmin}_X \|\Xi X - S\|^2$ ;

## Estimating the gyroscope bias

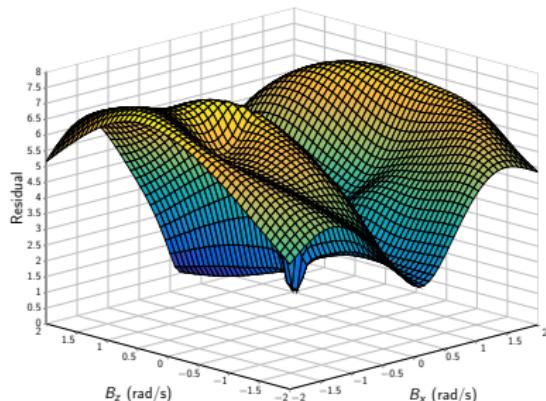
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- Alternative: non-linear minimization

$$\operatorname{argmin}_{B, X} \|\Xi X - S\|^2$$

With  $B$  the gyroscope bias,  $\Xi$  and  $S$  computed with respect to  $B$

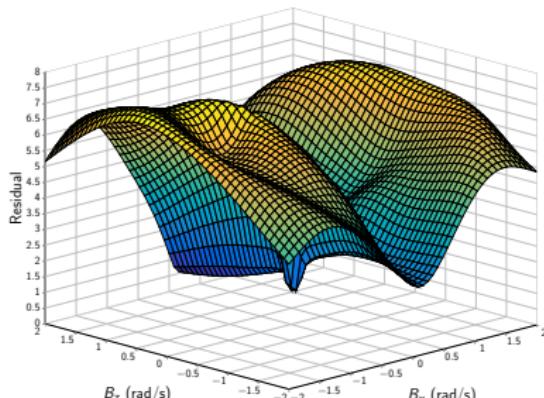


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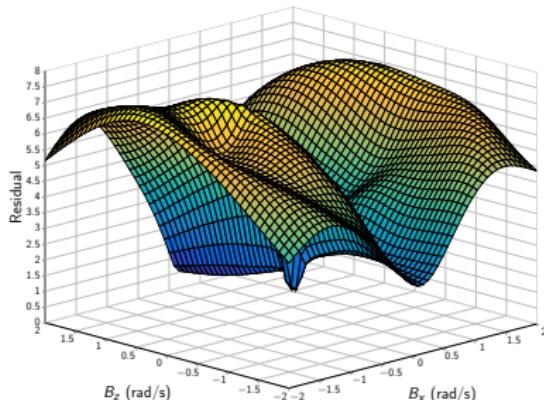
Symmetry induced by the strong weight of the gravity

# Estimating the gyroscope bias

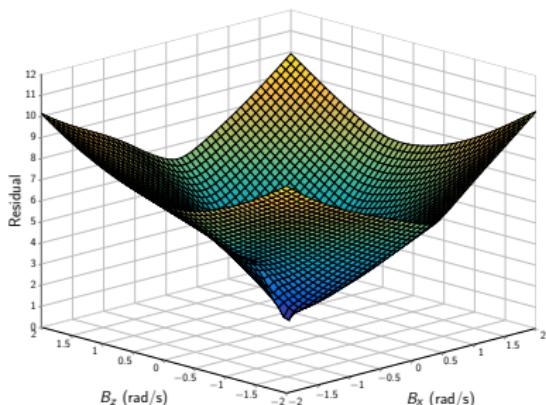
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$$\operatorname{argmin}_{B, X} \|\Xi X - S\|^2 + \lambda \times |B|$$

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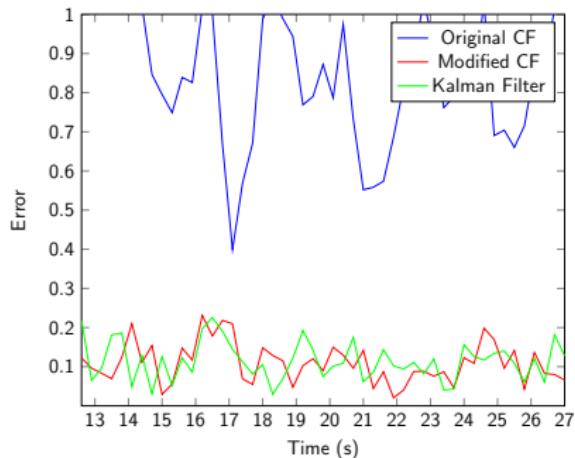
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With regularization  $\lambda = 3$

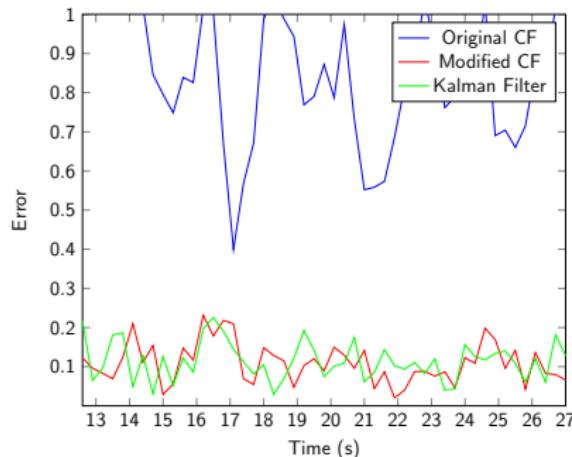
# Results

## Velocity estimation error



## Results

### Velocity estimation error



Moreover, our technique also provides the gyroscope bias

## Section 3

### Conclusion

# Conclusion

# Potential PhD

Thank you for your attention,  
Any question?