

Absolute scale velocity determination combining visual and inertial measurements for micro aerial vehicles

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Section 1

Sensor fusion

Micro aerial vehicles



Micro aerial vehicles



Global Frame

Micro aerial vehicles



A basic state vector: $X = \begin{bmatrix} position \\ velocity \\ orientation \end{bmatrix}$

Micro aerial vehicles

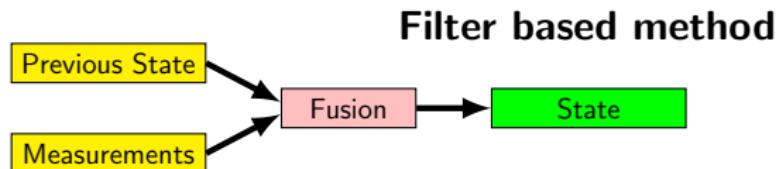


Global Frame

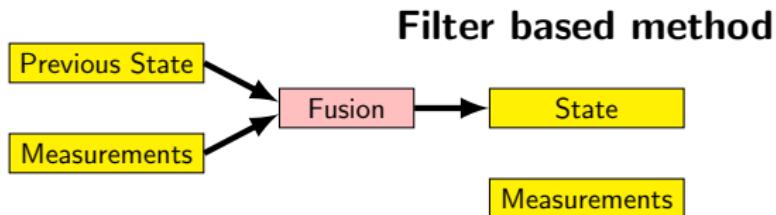
A basic state vector: $X = \begin{bmatrix} \textit{position} \\ \textit{velocity} \\ \textit{orientation} \end{bmatrix}$

The goal of sensor fusion is to recover the state X

Visual-inertial sensor fusion

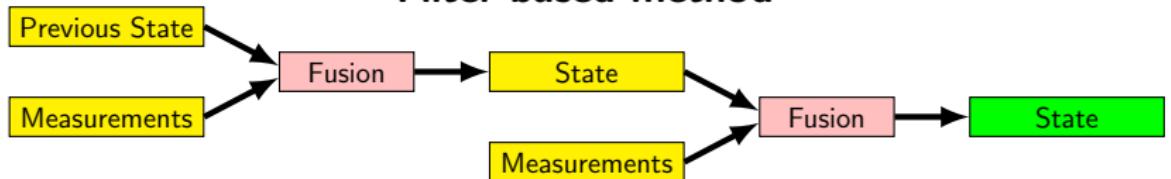


Visual-inertial sensor fusion

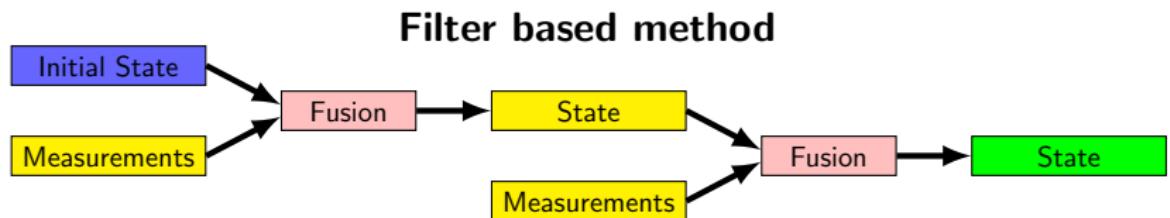


Visual-inertial sensor fusion

Filter based method

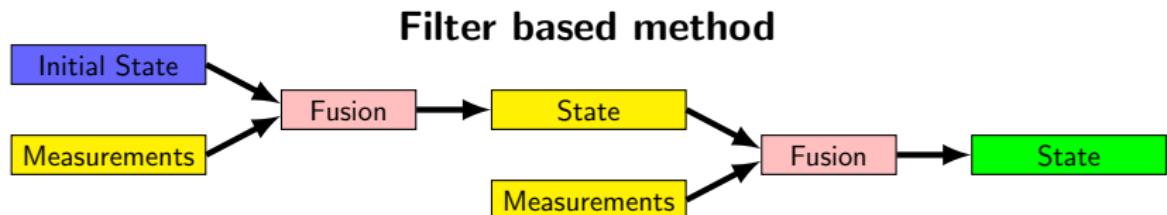


Visual-inertial sensor fusion



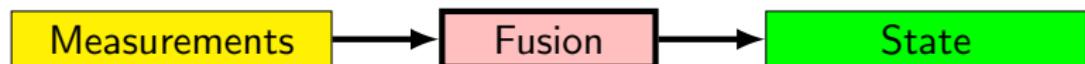
How to recover the **initial state**?

Visual-inertial sensor fusion

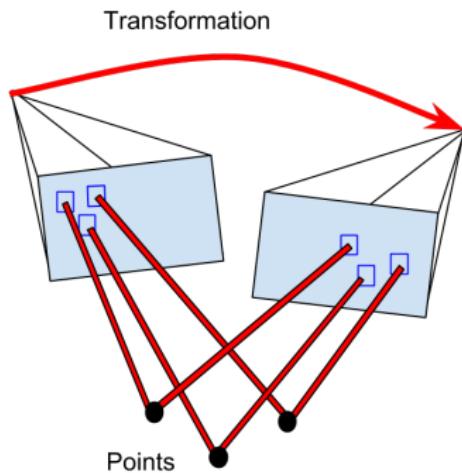


How to recover the **initial state**?

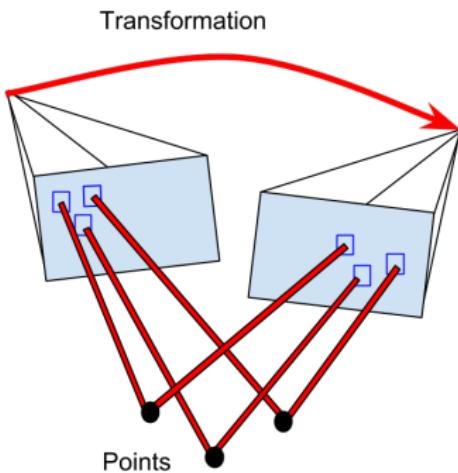
We need a **deterministic solution**



Deterministic solutions in Computer Vision



Deterministic solutions in Computer Vision



But the relative **translation** and **distance to features** are recovered only
up to scale

Absolute scale from visual measurements

How big is this building?



Absolute scale from visual measurements



Methods to recover the absolute scale



Methods to recover the absolute scale



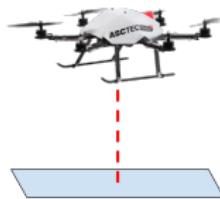
Methods to recover the absolute scale



Methods to recover the absolute scale



Not suited to
unknown
environments



Not precise, works
only in hover



Does not work in GPS
denied environments

Inertial Measurement Unit (IMU)

The IMU consists of two sensors providing **physical quantities**:

- ▶ Accelerometer: linear acceleration (and gravity) (m/s^2);
- ▶ Gyroscope: angular velocity (rad/s).

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Absolute scale velocity determination combining visual and inertial measurements for micro aerial vehicles

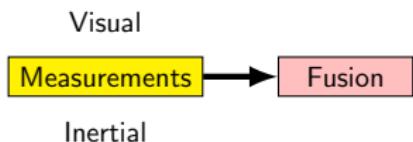
Visual

Measurements

Inertial

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Absolute scale velocity **determination** combining **visual** and **inertial measurements** for micro aerial vehicles



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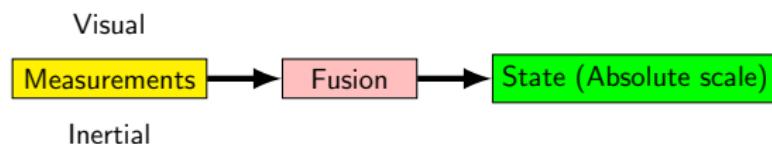


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- Filter based fusion

- Deterministic solution

- Absolute scale

The closed-form solution

- Linear system

- Identifying performance bottlenecks

- Estimating the gyroscope bias

- Validation

Conclusion

Section 2

The closed-form solution

The Closed-Form Solution - 2014

Requires:

- ▶ Calibrated camera;
- ▶ Inertial Measurement Unit (IMU);
- ▶ External Camera IMU transformation.

Output:

- ▶ Initial velocity;
- ▶ Distance to point-features;
- ▶ Attitude.

The Closed-Form Solution - 2014

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$$S_j = \lambda_1^i \mu_1^i - V t_j - G \frac{t_j^2}{2} - \lambda_j^i \mu_j^i$$

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The Overconstrained Linear System

$$S_j = \lambda_1^i \mu_1^i - V t_j - G \frac{t_j^2}{2} - \lambda_j^i \mu_j^i$$

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$$\begin{bmatrix} S_2 = \lambda_1^1 \mu_1^1 - V t_2 - G \frac{t_2^2}{2} - \lambda_2^1 \mu_2^1 \\ S_2 = \lambda_1^2 \mu_1^2 - V t_2 - G \frac{t_2^2}{2} - \lambda_2^2 \mu_2^2 \\ \vdots \\ S_3 = \lambda_1^1 \mu_1^1 - V t_3 - G \frac{t_3^2}{2} - \lambda_3^1 \mu_3^1 \\ \vdots \\ S_N = \lambda_1^{n_i} \mu_1^{n_i} - V t_N - G \frac{t_N^2}{2} - \lambda_N^{n_i} \mu_N^{n_i} \end{bmatrix}$$

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$$\Xi X = S$$

Problem: not robust in practice

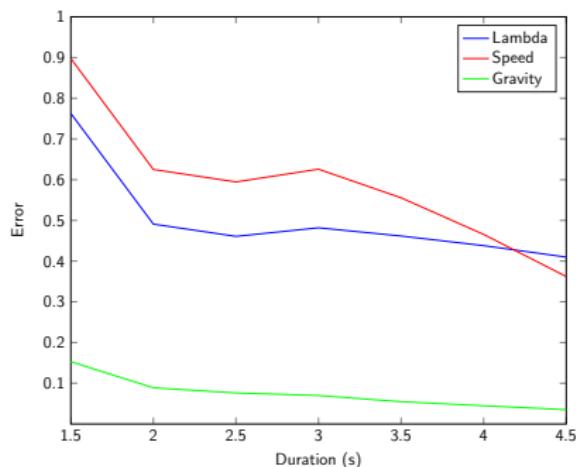
"A closed-form solution for state estimation with a visual-inertial system that does not require initialization was presented. However, this approach is not suitable for systems that rely on noisy sensor data"

— Matthias Faessler, ICRA 2015

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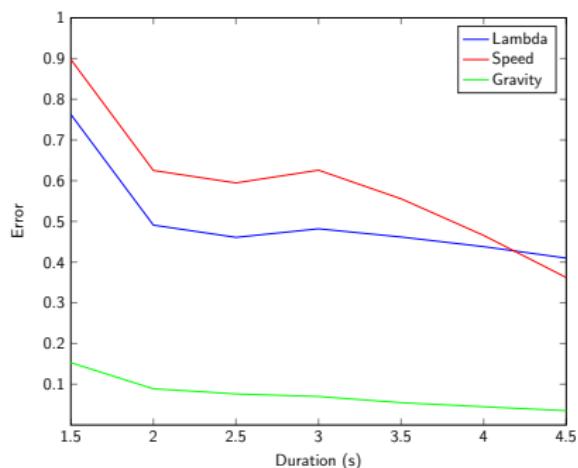
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50% relative error on speed and distance estimation

Improving the performance

What makes the estimations so bad?

Possible bottlenecks

- ▶ Motion;

Improving the performance

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Sensors provide measurements affected by a Gaussian noise:

$$N(\mu + B, \sigma^2)$$

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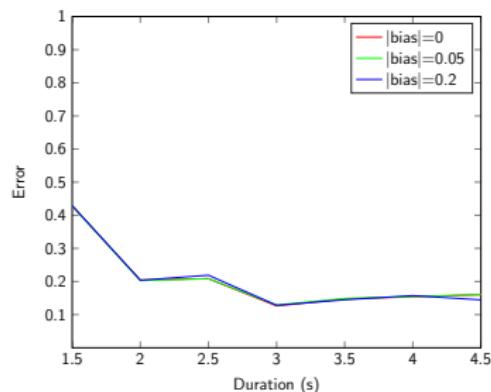
$$N(\mu + B, \sigma^2)$$

We considered:

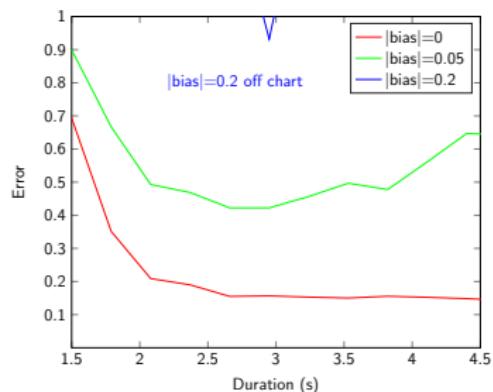
- ▶ Biased accelerometer;
- ▶ Biased gyroscope.

Biased inertial measurements

Speed estimation error



Varying accelerometer bias



Varying gyroscope bias

Estimating the gyroscope bias

- ▶ When solving $\Xi X = S$, we are solving $\operatorname{argmin}_X \|\Xi X - S\|^2$;

Estimating the gyroscope bias

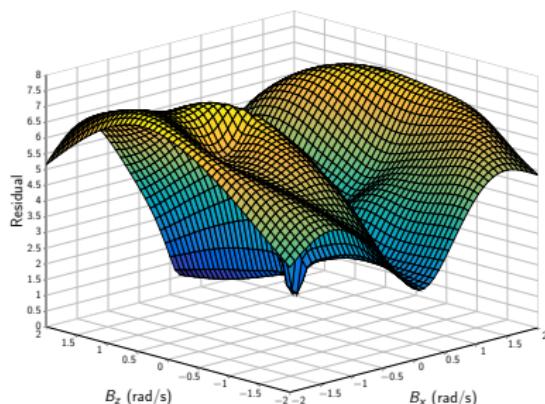
- ▶ When solving $\Xi X = S$, we are solving $\operatorname{argmin}_X \|\Xi X - S\|^2$;
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Estimating the gyroscope bias

- When solving $\Xi X = S$, we are solving $\operatorname{argmin}_X \|\Xi X - S\|^2$;
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- Alternative: non-linear minimization

$$\operatorname{argmin}_{B, X} \|\Xi X - S\|^2$$

With B the gyroscope bias, Ξ and S computed with respect to B

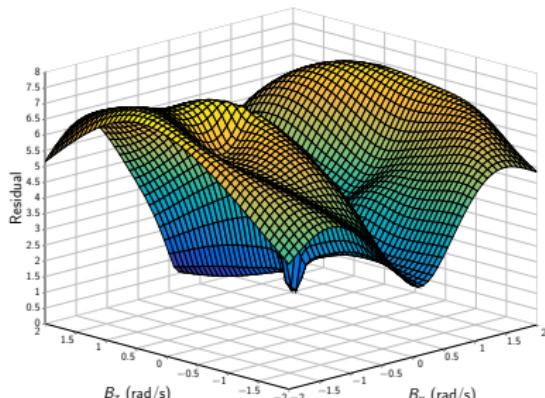


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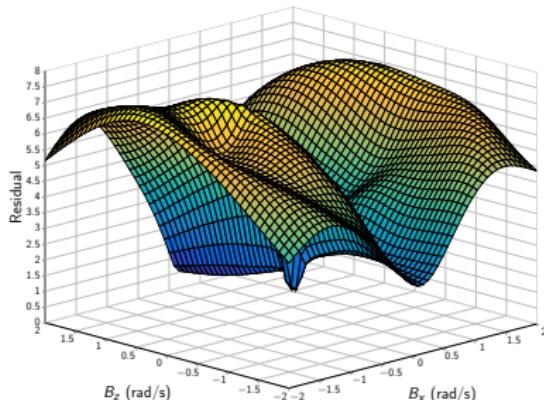
Symmetry induced by the strong weight of the gravity

Estimating the gyroscope bias

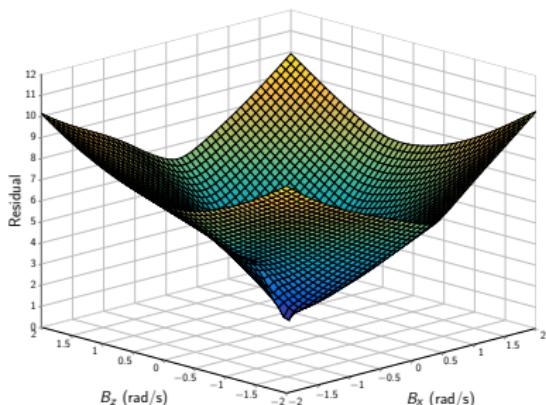
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$$\operatorname{argmin}_{B, X} \|\Xi X - S\|^2 + \lambda \times |B|$$

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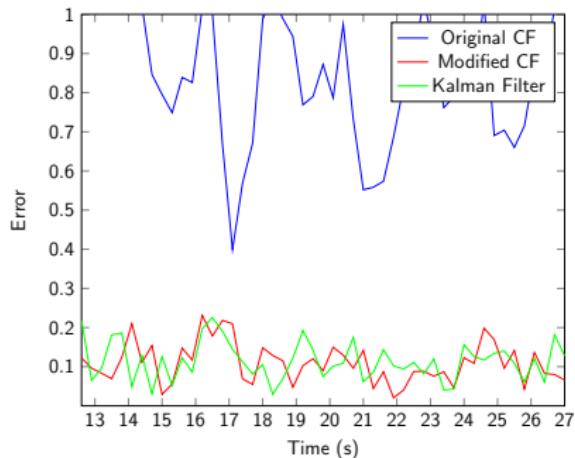
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With regularization $\lambda = 3$

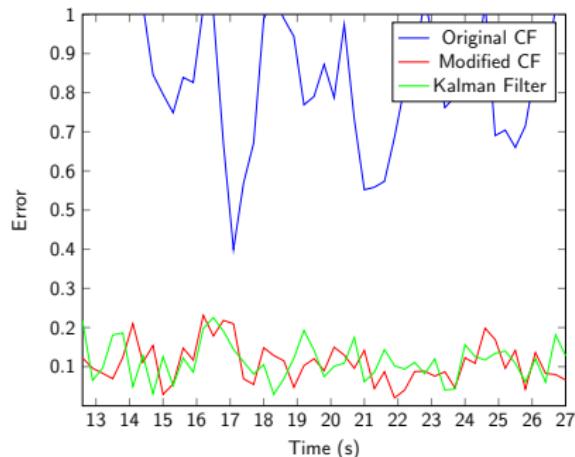
Results

Velocity estimation error



Results

Velocity estimation error



Moreover, our technique also provides the gyroscope bias

Section 3

Conclusion

Conclusion

1. Closed-form solution for visual-inertial fusion;
 - ▶ No initialization required;
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4. **Method to estimate this bias;**

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4. **Method to estimate this bias;**
5. Works well in practice;
6. Also provides the gyroscope bias.

Potential PhD

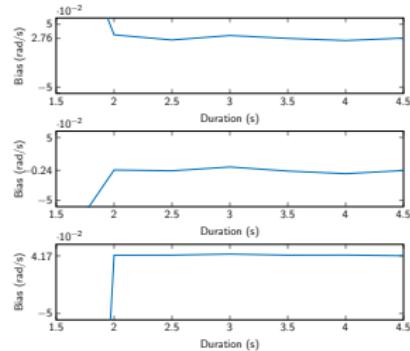
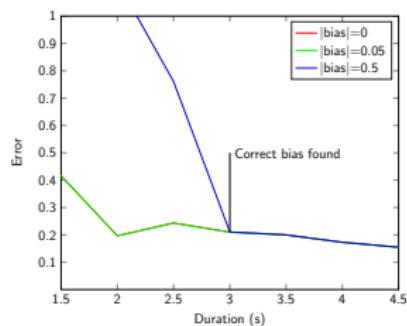
Implementation on a real platform



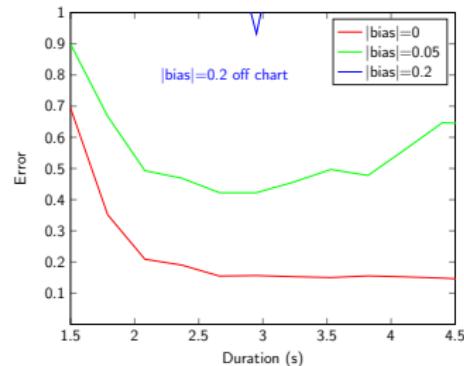
Thank you for your attention,
Any question?

Gyroscope bias estimation

Optimized Closed-form solution



Original Closed-form solution



Numerical stability

$$\left[\begin{array}{lcl} S_j & = & \lambda_1^1 \mu_1^1 - Vt_j - G \frac{t_j^2}{2} - \lambda_j^1 \mu_j^1 \\ 0_3 & = & \lambda_1^1 \mu_1^1 - \lambda_j^1 \mu_j^1 - \lambda_1^i \mu_1^i + \lambda_j^i \mu_j^i \end{array} \right] \quad \left| \quad S_j = \lambda_1^i \mu_1^i - Vt_j - G \frac{t_j^2}{2} - \lambda_j^i \mu_j^i \right.$$

