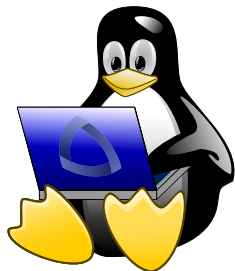


# Readline Ninja Skills

Jack Rosenthal

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Colorado School of Mines  
Linux Users Group

# Readline

- A library for interactive line editing that your shell probably uses.
- Responsible for things like tab completion, history expansion, and all of those useful keystrokes
- Readline saves you keystrokes.
- Some readline things can make you look like a total ninja.
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# History

Readline can track your history, most shells let you use the `history` builtin to view your history.

You can navigate your history using the up and down keys.

# Tab completion

Most of us already know what this and would die without it.



# Event Designators

- **!** - begin history expansion
- **!!** - refer to the last command
- **!*n*** - refer to the *n*-th command in history
- **!*-n*** - refer to the current command minus *n*
- **!#** - refer to the current command you are typing
- **!*search*** - refer to the last command that starts with *search*  
**!*?search?*** - refer to the last command with *search* anywhere in the command

Examples:

- **!!** - run the last command with code in front
- **!grep** - run the last command you typed beginning with *grep*

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**!?*search*?** - refer to the last command with *search* anywhere in the command

## Examples:

- **!cp** - refer to the last command with *cp* in front
- **!#** - refer to the current command, beginning with *cp*

# Event Designators

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- `!n` - refer to the  $n$ -th command in history
- `!-n` - refer to the current command minus  $n$
- `!#` - refer to the current command you are typing
- `!search` - refer to the last command that starts with *search*
- `!?search?` - refer to the last command with *search* anywhere in the command

## Examples:

- `!rm` - refer to the last command with `rm` in front
- `!rm` - refer to the last command starting with `rm`

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Examples:

- `!ls` - refer to the last command that starts with `ls`
- `!_` - refer to the last command with a space character
- `!#` - refer to the current command you are typing

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Examples:

```
$ cd /usr/bin
$ !
$ !!
$ !-1
$ !#
$ !ls
$ !?ls?
```

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Examples:

■ `sudo !!` - run the last command with `sudo` in front

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## Examples:

- `sudo !!` - run the last command with `sudo` in front
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## Word Designators

Often times you will want only part of a command, so you can use word designators to select which parts you want. Follow an event designator with a colon (:) and then a word designator.

- `:n` - select argument *n* (zero indexed)

For example, to select the argument `search` in the command `grep search file`, you would type `g:3`. This would move the cursor to the start of the word `search`. To select the argument `file`, you would type `g:4`. This would move the cursor to the start of the word `file`. To select the argument `grep`, you would type `g:1`. This would move the cursor to the start of the word `grep`.

Examples:

- `g:1` - select the first argument (the command name)

- `g:2` - select the second argument (the first word after the command name)

- `g:3` - select the third argument





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- : $n$  - select argument  $n$  (zero indexed)
- : $n$ - $m$  - select arguments  $n$  through  $m$
- :\$ - select the last argument (think of a regex)
- :\* - select all arguments, omitting the command name (equivalent to :1-\$)
- :% - select the argument that matches *?search?*

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- `:n` - select argument  $n$  (zero indexed)
- `:n-m` - select arguments  $n$  through  $m$
- `:$` - select the last argument (think of a regex)
- `:*` - select all arguments, omitting the command name (equivalent to `:1-$`)
- `:%` - select the argument that matches `?search?`

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Examples:

■ `cd !1:1` - cd to the first argument of the last command.

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Examples:

- `cd !1:1` - cd to the first argument of the last command.
- `vim 1-2:$` - edit the file that is the last argument of two commands ago

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Examples:

- `cd !!:1` - cd to the first argument of the last command.
- `vim !-2:$` - edit the file that is the last argument of two commands ago

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Examples:

- `cd !!:1` - cd to the first argument of the last command.
- `vim !-2:$` - edit the file that is the last argument of two commands ago

# Modifiers

Modifiers let you chop up the history expansion in ways that you like. You can chain any amount of modifiers that you would like onto your expansion.

- `:r` - Chop off the extension of a filename
- `:h` - Remove the filename component, leaving only the directory (think of head)
- `:t` - Remove the directory component, leaving only the filename (think of tail)
- `:q` - Quote each of the arguments
- `:s/search/replace/` - sed style substitution
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Examples:

- `mv important.png !#:1:r.gif - rename important.png to important.gif`
- `touch mydir/file.txt`
- `cd !$:h`

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- `touch mydir/file.txt`
- `cd !$:h`



# Abbreviations Allowed

- `!!:...`  can be shortened to `!:...`
- The `:` can be removed from word designators where it is unambiguous. So `!$` and `!*`  are allowed.
- The trailing `/` in a substitution can be omitted if it is unambiguous that the substitution has ended.
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# Editing Modes

Readline provides editing modes similar to `vi` and `emacs`. Learn one and learn to love it. Most shells and programs have `emacs` as the default.

# History Incremental Search

`<C-r>` (vi: `<Esc>/`) brings you to an search of your history.  
`<C-s>` will reverse the direction of your search (You may need to  
`stty -ixon`).

# C/C++ Readline Library

```
#include <stdio.h>  
#include <readline/readline.h>  
#include <readline/history.h>
```

```
char * readline(const char *prompt);
```

Allocates memory to read a line, reads it from standard input (displaying prompt as the prompt line). Returns the line you read. You really should free the memory it allocated.



## Using History Features

```
void using_history(void);
```

Must be called before using history features.

```
int read_history(const char *filename);  
int write_history(const char *filename);
```

For reading/writing saved history. Returns non-zero on failure and sets errno.

```
void add_history(const char *line);
```

Add a line to the history.

```
HIST_ENTRY ** histlst = history_list();  
for (int i = 1; *histlst; i++, histlst++)  
    printf("%d %s\n", i, (*histlst)->line);
```

List history.

## Using History Features

```
void using_history(void);
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Must be called before using history features.

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int read_history(const char *filename);
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HIST_ENTRY ** histlst = history_list();
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    printf("%d %s\n", i, (*histlst)->line);
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```

List history.

# History Expansion (for free!)

```
int history_expand(char *string, char **output);
```

Expand string, placing the result into output, a pointer to a string.

Returns:

- 0 If no expansions took place
- 1 If expansions did take place
- 1 If there was an error in expansion
- 2 If the line should be displayed, but not executed (:p)

If an error occurred in expansion, then output contains a descriptive error message.

# A Complete Example

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <unistd.h>
4  #include <sys/wait.h>
5  #include <readline/readline.h>
6  #include <readline/history.h>
7  int main(void) {
8      char *line = NULL, *expn = NULL;
9      int status;
10     using_history();
11     for (;;) {
12         free(line), free(expn);
13         line = readline("prompt> ");
14         if (!line) return 0; /* ^D to exit */
15         int expn_result = history_expand(line, &expn);
16         if (expn_result) puts(expn);
17         add_history(expn);
18         if (expn_result == 0 || expn_result == 1) {
19             int pid = fork();
20             if (pid < 0) return 1;
21             if (pid == 0) {
22                 char ** arg = history_tokenize(expn);
23                 execvp(*arg, arg);
24                 return 1;
25             }
26             waitpid(pid, &status, 0);
27     }}}
```

## More Info

1 `man 3 readline`

2 `man 3 history`

3 `RTFM`

4 `RTFM`

5 `RTFM`

6 `RTFM`

7 `RTFM`

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