Designing with Functions

CSCI 10 - Santa Clara University - Fall 2016 Michael J. Bannister

Example 11

- Functions can call other functions!
- A few more missing math functions

Designing with Functions

Example 12

- "Refactoring" Example 05
- Using functions to break a program into smaller pieces

Example 13

- A High-Low number guessing game
- What functions do we need?