JACKSON N. LUDWIG

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EDUCATION

Selden, NY Suffolk County Community College

Fall 2018 - June 2020

• A.S. in Computer Science.

Stony Brook, NY Stony Brook University

Fall 2020 - Present

- B.S. in Computer Science (Expected June 2022).
- GPA 3.7

Coursework:

- Functional Programming Abstractions
- Advanced Object-Oriented Programming
- Computer Architecture and Organization
- Data Structures and Algorithms
- Analysis of Algorithms
- Discrete Mathematics
- Theory of Computation

TECHNICAL EXPERIENCE

Projects

- College Application System CAS (2019). Mobile application to facilitate college applications in the
 United States. A user can create an account/login in order to find the best college for them based on
 several different filters. Users can view a college's name, address, email, cost, SAT scores, and more.
 Android/Java/XML/Cloud Firestore/NoSQL.
- **Pong** (2020). Two-dimensional videogame inspired by the classic game *Pong*. Using the systems programming language Rust, a game window, paddle, and ball are drawn on the screen. The player must hit the ball with the paddle as it bounces around the screen to earn points; letting it pass the paddle results in a loss. Rust/OpenGL bindings.
- SmiteBot (2020). Application that interfaces with the Discord (a chat program) API to provide
 interactive options for the videogame Smite by Hi-Rez Studios. The program queries a MySQL database.
 Data can be updated on the fly and is retrieved through scraping websites. Python/HTML/MySQL. I also
 implemented this project using Rust.
- College Management System (2018). Desktop application to manage Suffolk County Community College. A user can search for textbooks, courses, classrooms, students, or faculty and then observe and change their different attributes. Includes classes a student has taken, is taking, and will take, and his/her GPA dynamically based on grades received in those classes. Java/JavaFX.

Languages and Technologies

- Proficient:
 - Java; Python; Lua; Rust
- Familiar:
 - OCaml; Assembly; HTML/CSS; SQL; C
- Novice
 - JavaScript; PHP; C++

Technologies:

Vim; Emacs; Visual Studio; Eclipse; IntelliJ IDEA; Android Studio; PyCharm; Roblox Studio

EMPLOYMENT

Code Coach the Coder School January 2020 – August 2020

- Taught coding to students aged 7 to 21.
- Introduced simple computer architecture concepts (binary, data structures, and more).
- First teacher at the company to use online learning during the pandemic.
- Worked as a team with other teachers for coding events.

ADDITIONAL EXPERIENCE AND AWARDS

- Dean's List (Fall 2018-Present) (Suffolk County Community College)
- Phi Theta Kappa Honor Society (Fall 2019-Present) (Suffolk County Community College/Stony Brook)
- AP Scholar with Distinction (2016-2018) (Bayport-Bluepoint High School)