

Mac Attack HW

Jackson Mowry

Tue Sep 16 09:15:56 2025

Contents

1. How are p_1 and l_1 calculated?
 - Padding is calculated based on the fact that we need to produce a message with a round number of bits (relative to 512 bit blocks), the message needs to have a single 1 bit added, and finally the message needs to include a 64-bit integer of the message length. We can solve this equation by solving for k in $1 + 1 + k = 448 \bmod 512$ where 1 is the length of m_1 in bits.
 - l_1 is calculated by adding the original message length and the required padding together to give the final length before hashing is performed.
2. What are the contents of m' ?
 - m' would be Alice's original message m_1 , concatenated with the original padding p_1 , and finally Malory's message m_2 .
 - My only question here is: Assuming this was originally a text based ascii message, wouldn't the padding p_1 show up as a section of NULL bytes, thus effectively ending the string? If it was some other binary format with variable length data I assume these NULL bytes would simply be ignored.
3. How are p_2 and l_2 calculated?
 - The padding and length are calculated based only on the text that Malory wants to add. This is performed in the same way as m_1 , just with the new information.
4. What are the inputs to SHA-1'?

- Malory would input both the original message digest (as internal state) from Alice's message and m_2 (the piece she is adding).
- SHA-1' takes 2 inputs (message and dynamic IV), as opposed to SHA-1 which only takes the message as input.

5. How is SHA-1' used to calculate MAC_2

- SHA-1' is initialized with MAC_1 to be its IV. This way we have a known "good" starting point that was already computed using the concatenation of Bob/Alice's shared key and Alice's original message. Then Malory will input m_2 and receive the final digest that will be sent to Bob along with m' .
- The output from the previous step is fed into SHA-1 at the beginning of each step, so we are effectively changing out the IV that is used by default in SHA-1 to be MAC_1
- SHA-1 uses a fixed IV, whereas SHA-1' uses a dynamic value based on the message we are trying to maliciously modify