



Middle iOS Developer

Poznań, Poland / Remote

Hi, my name is Yevhen, I'm 20 years. I have 2,5 years of experience.

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Currently I'm studying in Adam Mickiewicz University in Poznań for Computer Science

Stack

Swift, UIKit, RxSwift, DesignPatterns, Storyboard, XIB, Firebase, Postman, Multithreading, REST, Jira, Slack, Figma, SnapKit, Storyboard, Git, Bitbucket, Cocoapods, Carthages, PushNotifications, Universal Links, App Extensions, Realm, CoreData, SwiftUI + Combine (*in free time making pet-project*), OOP, Functional Programming, Python, C++, Scrum, Agile

My experience

Role: Junior iOS Developer.

Description: It is a startup (fitness tracker). Created program interface. Very big project. My role as Junior was writing UI programmatically.

Tools: Native swift.

Role: Junior IOS developer.

Description: Custom video player for an already created application. This project had created before I came to the company. My role was to add custom elements for player, continue playing audio from video on background (with off screen), saving some local options on phone (remember last position where user stop watching video)

Tools: Native swift, especially - AVFoundation, AVVideoPlayer, MVP.

Role: Junior iOS developer.

Description: Program with the SOS-tracker for Japan, working with maps, API and Firebase. I started this project from scratch with another developers. First experience in team, big amount of code and communication. Took a big

part in creating logic and making requests, caching Map information on phone, MVC.

Tools: Google Maps, Keychain Wrapper, MapBox, Alamofire.

Role: Strong Junior iOS developer.

Description: The project was about creating rally-rides on cars & motorcycle + ability to chat with another riders and making small ride-community. My role as Strong Jun was to write some screens and navigation.

Tools: Native iOS, AppExtensions, MVVM+R.

Role: Strong Junior iOS developer.

Description: The project is payment of finances through a customisable keyboard. Created a custom keyboard that will work in all applications (the user who connects your PAY data to the parent program records the amount that the person has to pay, and when he clicks on "ok", a link is formed when clicking on which the person can pay).

Tools: Native iOS, AppExtensions, MVVM+R.

Role: -Middle iOS developer.

Description: Finance app with a lot of hard UI components such as clipped tab-bar, sliders and other cool stuff. My role was two write whole app by my hands using Rx concepts. App was developed by one developer using MVVM architecture design pattern.

Tools: RxSwift (base functional), Native Swift, MVVM+R.

Role: Middle iOS developer.

Description: Food delivery app, great MVVM realisation using closures , better understanding of how app processes works under the hood. Big amount of work with Google Places + Google SDK, Login with apple id , facebook, google using Firebase.

Tools: NativeSwift, GoogleMaps, Firebase, MVVM+C
