Lab 3 gort 4 Assessment 0= (t-fxp) (S+1) I=100 0=(100-2+8)/1/+1 (98)/1+7 アニダ . You would have 48 weights 3. It is better to use multiple small kernels than one large korroll. 4), P= 0.5-I+F

Arch: I've just value

F: filter

S: Stride

P: zero padding 0=(I-F+2P)/S+1 4x: I=7x7 F=3x3 S=1 P=0 4 +1

Strides : distance between the successive windows (1,1) $(1,2) \rightarrow S=1$ (3,3) (1,1) $(1,3) \rightarrow S=2$ (2,2)Stride Size = amount down sampled. Max Proling = agression drungempling P = (2,2)6x6 array 3×3 array