

# Subspaces and the distance between them

Jackson Van Dyke

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# Motivation

- Start with  $k$  objects (images, text, etc.) with  $N$  features.
- I.e. a collection of  $k$  vectors of dimension  $N$ .

## Example

If we start with  $k$  images, we can split it into  $p$  squares and take the grayscale values to get  $k$  vectors in  $\mathbb{R}^p$ .

- Then we turn these vectors into some kind of subspace. The three types we will consider are:
  - linear subspaces (vector subspaces),
  - affine subspaces (shifted vector subspaces),
  - ellipsoids (higher-dimensional ellipses).
- Before doing anything else with these subspaces, we want to develop some notion of distance between them.

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# Review: linear subspaces

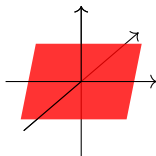
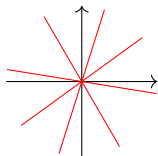
- Consider the real vector space  $\mathbb{R}^N$ .
- A *linear subspace* of  $\mathbb{R}^N$  is a subset which is also a vector space.
- In particular, it **contains** 0.

## Example

Linear subspaces of  $\mathbb{R}^2$  are lines **through the origin**.

## Example

The 2-dimensional linear subspaces of  $\mathbb{R}^3$  are planes **through the origin**.



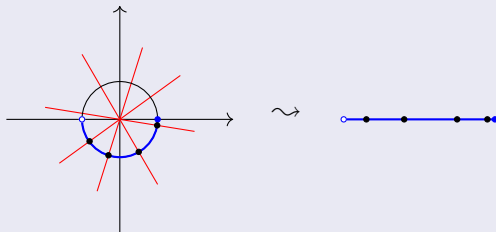
# Distance

## Question

What is the distance between two linear subspaces?

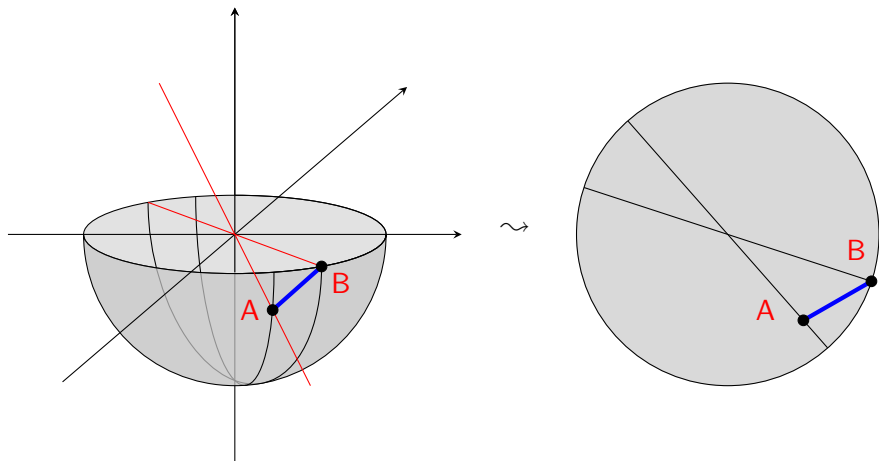
## Example

For lines in  $\mathbb{R}^2$ , we just need to take the angle.



So now we want to formalize this in high dimensions.

# Higher-dimensional picture



distance (A,B) = blue.

# Higher-dimensional setup

Let  $a_1, \dots, a_k \in \mathbb{R}^N$  and  $b_1, \dots, b_k \in \mathbb{R}^N$  be (separately) linearly independent sets of vectors. Write their spans as:

$$A := \text{Span} \{a_1, \dots, a_k\} \subset \mathbb{R}^N \quad B := \text{Span} \{b_1, \dots, b_k\} \subset \mathbb{R}^N .$$

Since the vectors were linearly independent,  $A$  and  $B$  are both  $k$ -dimensional linear subspaces of  $\mathbb{R}^N$ .

Therefore  $A$  and  $B$  are points of the *Grassmannian*.

$$A, B \in \text{Gr}(k, N) := \left\{ k - \text{dim'l linear subspaces of } \mathbb{R}^N \right\} .$$

# Principal vectors and angles

- Write  $\hat{a}_1 \in A$  and  $\hat{b}_1 \in B$  for the vectors which

$$\begin{array}{ll} \text{maximize} & a^T b \\ \text{such that} & \|a\| = \|b\| = 1 \end{array}$$

for  $a \in A, b \in B$ .

- Write  $\hat{a}_2 \in A$  and  $\hat{b}_2 \in B$  for the vectors which

$$\begin{array}{ll} \text{maximize} & a^T b \\ \text{such that} & \|a\| = \|b\| = 1 \\ & a^T \hat{a}_1 = 0, \quad b^T \hat{b}_1 = 0 \end{array}$$

for  $a \in A$  and  $b \in B$ .

- In general we ask for  $\hat{a}_j$  (resp.  $\hat{b}_j$ ) to be orthogonal to  $\hat{a}_i$  (resp.  $\hat{b}_i$ ) for all  $i < j$ .



# Grassmann distance

- Tl;dr:  $\hat{a}_1$  and  $\hat{b}_1$  are unit vectors which have minimal angle between them. The vectors  $\hat{a}_i$  and  $\hat{b}_i$  are defined the same way, except you insist that they are orthogonal to the previously chosen vectors.
- We can think of the principal vectors as forming a basis which is convenient for measuring angles.
- Define the *principal angles*  $\theta_j$  by

$$\cos \theta_j = \hat{a}_j^T \hat{b}_j .$$

Note that  $\theta_1 \leq \dots \leq \theta_k$ .

- The *Grassmann distance* between the linear subspaces  $A$  and  $B$  is given by:

$$d_k(A, B) = \left( \sum_{i=1}^k \theta_i^2 \right)^{1/2} .$$

# Computing principal angles

- For any basis of  $A$  (resp.  $B$ ) we can store the vectors as columns, to represent  $A$  as a matrix  $M_A$  (resp.  $M_B$ ).
- Then we can compute the singular value decomposition (SVD):

$$M_A^T M_B = U \Sigma V^T$$

where

$$\Sigma = \begin{pmatrix} \sigma_1 & & 0 \\ & \ddots & \\ 0 & & \sigma_k \end{pmatrix} .$$

- The principal angles then satisfy

$$\cos \theta_i = \sigma_i .$$

- The principal vectors are the columns of:

$$M_A U \qquad M_B V .$$

# An example

- By separating images into three regions and taking the grayscale values we get:

2 images of someone's face  $\leadsto v_1, v_2 \in \mathbb{R}^3$

- If  $v_1$  and  $v_2$  are linearly independent, we get a plane:

$$F := \text{Span}(v_1, v_2) = \{m_1 v_1 + m_2 v_2 \mid m_1, m_2 \in \mathbb{R}\} \subset \mathbb{R}^3.$$

- For two new photos of someone, again we get a plane

2 images  $\leadsto$  plane

and we can take the distance to  $F$  as a way to compare to the original photos.

- But what if I only have one picture of someone, and I want to compare it to the two I started with?

## Question

How do we compare subspaces of different dimensions?

# Schubert varieties

- For  $k \leq \ell$ , we would like a notion of distance between

$$A \in \operatorname{Gr}(k, N) \qquad B \in \operatorname{Gr}(\ell, N) .$$

- Consider the set of  $\ell$ -planes containing  $A$ :

$$\Omega_+(A) := \{P \in \operatorname{Gr}(\ell, N) \mid A \subseteq P\}$$

and the set of all  $k$ -planes containing  $B$ :

$$\Omega_-(B) := \{P \in \operatorname{Gr}(k, N) \mid P \subseteq B\} .$$

E.g.

$$\Omega_+(\text{the line}) = \{\text{planes containing the line}\}$$

$$\Omega_-(\text{plane}) = \{\text{lines contained in the plane}\} .$$

- Strategy:** measure distance from  $A$  to  $\Omega_-(B)$ , and  $B$  to  $\Omega_+(A)$  and compare.

# Distance between linear subspaces of different dimensions

The distance from  $A$  to  $\Omega_+(A)$  is given by:

$$\delta_+ = \min \{d_\ell(P, B) \mid P \in \Omega_+(A)\} .$$

and the distance from  $B$  to  $\Omega_-(B)$  is given by

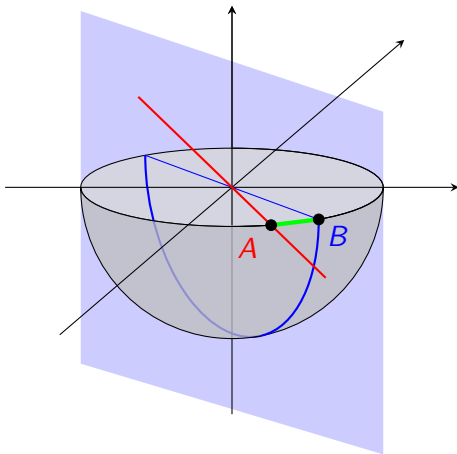
$$\delta_- = \min \{d_k(P, A) \mid P \in \Omega_-(B)\} .$$

**Theorem 1 (Ye-Lim 2016 [YL16])**

$\delta_+ = \delta_-$ , and the common value is:

$$\delta(A, B) = \left( \sum_{i=1}^{\min(k, \ell)} \theta_i^2 \right)^{1/2} .$$

Now  $A$  is still a line, but  $B$  is a plane, both still in  $\mathbb{R}^3$ .



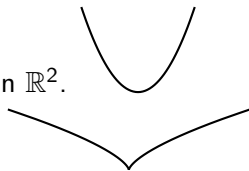
The distance is the only principal angle that can be defined: the first one.  
So

$$\delta(A, B) = \text{green} .$$

# Digression: Schubert varieties

- In algebraic geometry, Schubert varieties primarily act as one of the most important (and well-studied) *singular varieties*.
- Classically, a *variety* is a subspace (of e.g.  $\mathbb{R}^N$ ) defined as the points where some polynomials vanish.

- These can be nice and smooth: e.g.  $y - x^2 = 0$  in  $\mathbb{R}^2$ .



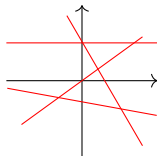
- Or not nice and *singular*: e.g.  $y^3 - x^2 = 0$  in  $\mathbb{R}^2$ .
- So these Schubert varieties are actually the subset where some polynomials vanish inside of some huge  $\mathbb{R}^D$ .

# Affine subspaces

- Let  $A \in \text{Gr}(k, N)$  be a  $k$ -dimensional linear subspace and  $b \in \mathbb{R}^N$  to be thought of as the “shift away” from the origin.
- Write  $\{a_1, \dots, a_k\}$  for some basis of  $A$ .
- The associated *affine subspace* is:

$$A + b := \{m_1 a_1 + \dots + m_k a_k + b \in \mathbb{R}^N \mid \lambda_i \in \mathbb{R}\} \subset \mathbb{R}^N.$$

In particular, they don't have to contain the origin.



Together, the affine subspaces form the *affine Grassmannian*:

$$\text{Graff}(k, N) = \{k\text{-dim'l affine subspaces of } \mathbb{R}^N\}.$$

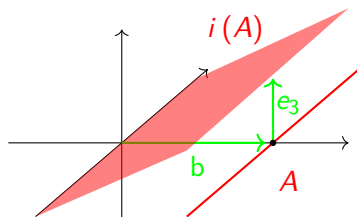


# Distance via embedding Graff in (bigger) Gr

$$\text{Graff}(k, N) \xhookrightarrow{i} \text{Gr}(k+1, N+1)$$

$$A + b \longmapsto \text{Span}(A \cup \{b + e_{n+1}\})$$

Under  $i$ , this red line in  $\text{Graff}(1, 2)$  goes to the red plane in  $\text{Gr}(2, 3)$ .



We use this embedding to define the distance between two affine subspaces:

$$d_{\text{Graff}(k, N)}(A + b, B + c) := d_{\text{Gr}(k+1, N+1)}(i(A + b), i(B + c)) .$$

# Remarks about Graff distance

- If  $b = c = 0$ , this is just the usual Grassmannian distance.
- Just as the distance between linear subspaces was calculated using the principal angles, there are *affine principal angles* such that this distance is written as before.
- These angles are also computationally manageable.

# An example

- By separating images into three regions and taking the grayscale values we get  $v_1, v_2 \in \mathbb{R}^3$ .
- If linearly independent, we get an affine subspace (line)  $L$  which contains those points:

$$L := \{m_1 v_1 + m_2 v_2 \mid m_1 + m_2 = 1, m_1, m_2 \in \mathbb{R}\} \subset \mathbb{R}^3.$$

This is called the *affine span/hull of  $v_1$  and  $v_2$* , following e.g. [SR20].

- The affine hull is the smallest affine subspace containing the data. In particular, it is contained in the linear subspace  $F$  from before.
- For two new photos of someone, again we get a line

2 images  $\leadsto$  line

and we can take the distance to  $L$  to compare to the originals.

## Question

How do we compare subspaces of different dimensions?

# Distance for inequidimensional affine subspaces

For  $k \leq \ell$ , we would like a notion of distance between

$$A + b \in \text{Graff}(k, N) \qquad B + c \in \text{Graff}(\ell, N) .$$

As in the linear case, define

$$\begin{aligned} \Omega_+(A + b) &:= \{P + q \in \text{Graff}(\ell, N) \mid A + b \subseteq P + q\} \\ \Omega_-(B + c) &:= \{P + q \in \text{Graff}(k, N) \mid P + q \subseteq B + c\} . \end{aligned}$$

**Theorem 2 (Lim-Wong-Ye 2018 [LWY18])**

$d_{\text{Graff}(k, N)}(A + b, \Omega_-(B + c)) = d_{\text{Graff}(\ell, N)}(B + c, \Omega_+(A + b))$ , and it is explicitly given via the affine principle angles.

# Ellipsoids

- $M \in \mathbb{R}^{k \times k}$  is a real symmetric positive definite matrix
  - $\iff$  all eigenvalues of  $M$  are positive,
  - $\iff \forall$  non-zero column vectors  $z$  we have  $z^T M z > 0$ .
- Such a matrix  $M$  determines an *ellipsoid*:

$$E_M := \left\{ x \in \mathbb{R}^k \mid x^T M x \leq 1 \right\} .$$

## Example

If  $M$  is the identity matrix, then this is just the closed ball of dimension  $N$ .

- We will define a distance between  $E_A$  and  $E_B$  by finding one between the matrices  $A$  and  $B$ .

# PDS cone and distance between ellipsoids

$\mathbb{S}_{++}^k$  = the cone of real symmetric positive definite matrices.

Good distance on  $\mathbb{S}_{++}^k$ :

$$\mathbb{S}_{++}^k \times \mathbb{S}_{++}^k \xrightarrow{\delta_2} \mathbb{R}_+$$

$$(A, B) \mapsto \left( \sum_{j=1}^n \log^2 (\lambda_j (A^{-1}B)) \right)^{1/2} .$$

This is good because it is very *invariant*. I.e. it satisfies:

$$\delta_2 (XAX^T, XBX^T) = \delta_2 (A, B)$$

$$\delta_2 (XAX^{-1}, XBX^{-1}) = \delta_2 (A, B)$$

$$\delta_2 (A^{-1}, B^{-1}) = \delta_2 (A, B) .$$

$\delta_2$  has applications to computer vision, medical imaging, radar signal processing, statistical inference, and other areas.

# An example

- Assume we are given  $k$  articles written about Halloween, and we count the occurrences of the terms
  - pumpkins,
  - skeletons, and
  - trick-or-treatingto yield  $k$  vectors in  $\mathbb{R}^3$ .
- Write  $E$  for the smallest ellipsoid in  $\mathbb{R}^3$  containing these vectors. If they are linearly independent, it is  $k$ -dimensional.
- For some other collection of  $k$  articles, we can count the same three words and form a second ellipsoid. Then we can measure the distance to  $E$ .
- The inverse of the distance gives the likelihood that the new articles are about Halloween.
- If we wanted to compare fewer than  $k$  articles to the originals, we would have needed to compare  $E$  to an ellipsoid of  $\dim \leq k$ .

- There is a partial order on  $\mathbb{S}_{++}^k$  given by:

$$A \preceq B \quad \Longleftrightarrow \quad B - A \in \mathbb{S}_{+}^k ,$$

where  $\mathbb{S}_{+}^k$  consists of real symmetric positive semi-definite matrices.

- $A \preceq B$  iff  $E_B \subseteq E_A$ .
- If I want to compare  $A \in \mathbb{S}_{++}^k$  to  $M \in \mathbb{S}_{++}^{\ell}$  (for  $k \leq \ell$ ) then I can write

$$M = \begin{pmatrix} M_{11} & M_{12} \\ M_{12}^T & M_{22} \end{pmatrix} , \quad (1)$$

where  $M_{11}$  is the upper left  $k \times k$  block of  $M$ , and compare  $A$  to  $M_{11}$ .

- We will use this notion of containment to define the analogues of Schubert varieties.



# Analogue of Schubert varieties

For  $k \leq \ell$ , we would like a notion of distance between

$$A \in \mathbb{S}_{++}^k \qquad B \in \mathbb{S}_{++}^\ell .$$

Define the convex set of ellipsoids containing/contained in  $E_A/E_B$ :

$$\begin{aligned} \Omega_+(A) &:= \left\{ M = \begin{pmatrix} M_{11} & M_{12} \\ M_{12}^T & M_{22} \end{pmatrix} \in \mathbb{S}_{++}^\ell \mid M_{11} \preceq A \right\} \\ \Omega_-(B) &:= \left\{ M \in \mathbb{S}_{++}^k \mid B_{11} \preceq M \right\} \end{aligned}$$

where  $B_{11}$  is the upper left  $k \times k$  block of  $B$ ,  $M_{11}$  is the upper left  $k \times k$  block of  $M$ .

# Distance between inequidimensional ellipsoids

Theorem 3 (Lim-Sepulchre-Ye 2019 [LSY19])

$\delta_2(A, \Omega_-(B)) = \delta_2(B, \Omega_+(A))$ . The common value is

$$\delta_2^+(A, B) = \left( \sum_{j=1}^k \log^2 \lambda_j(A^{-1}B_{11}) \right)^{1/2}$$

where  $k$  is such that

$$\lambda_j(A^{-1}B_{11}) \leq 1$$

for  $j = k + 1, \dots, m$ .

# Future directions

- A *category* is (roughly) a collection of objects and arrows between the objects which satisfy some conditions.
- In [DHKK13], the authors define a notion of distance between any two objects of a category.

## Example

The collection of half-dimensional subspaces of a given even-dimensional manifold<sup>a</sup> fit naturally into a category called the *Fukaya category*. Roughly, we have an object for every subspace, and an arrow whenever they intersect.






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<sup>a</sup>Technically they're Lagrangians in a symplectic manifold.

## Question

Is this a useful distance for our purposes? Is it computable?

# References

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