ECE326 PROGRAMMING LANGUAGES

Lecture 4 : Sequence Types

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Administrative Matter

- Group Sign-Up
 - Deadline is <u>Today</u>, September 12th, 11:59pm
 - If you do not sign up before the deadline, you will be assigned a random group
- Working Alone
 - Private message me first, otherwise you will be assigned a random partner
- Tutorial Improvement
 - New TA dedicated to tutorials only
 - Will do exercise(s) based on previous week's lecture

Function Scope

Python global variables are read-only inside functions

```
CONST = 5
def foo(a):
    print(CONST+a)
foo(3) # prints 8
```

Declaring variable of same name shadows the global

Function Scope

- UnboundLocalError
 - Read global followed by write of same name

```
CONST = 5
def foo(a):
    print(CONST+a)
    CONST = 6 # error: trying to write global
```

Solution^(?): global keyword

```
def foo(a):
    global CONST
    print(CONST+a)
    CONST = 6
foo(3)  # prints 8
print(CONST) # prints 6
```

First Class Citizen

- Can do everything that other entities can
 - Example
 - Can be assigned to a variable
 - Can be passed to or return from a function
 - Can be modified
- E.g. type is first class in Python (Not in C++)

```
>> a = int
>> a()
0
>> type(int)
<type 'type'>
```

Everything in Python is an object, ∴ first class!

Sequence

- An ordered collection of values
 - Python list, string, tuple, range, ...etc
 - Repetition of elements is allowed
 - E.g., in a string, letter *a* can appear more than once
 - Provides mapping from index to value
 - Like in C, uses zero-based index
- Python provides many built-in sequence types
 - Makes programming easier and you more productive
 - Sequences are also objects
 - have methods

Python String

- Similar to C++ std::string
- Can be declared with single or double quote

```
>> a = 'hello "world"'  # no need to escape
>> print(a)
hello "world"
>> print("good \"bye\"")  # need to escape
good "bye"
```

- Strings are immutable
 - Cannot be changed once assigned
 - Copy is made for every operation

String Method

Remove whitespace from both sides

```
>> " hello ".strip()
'hello'
```

Checks if string ends with substring

```
>> "hello world".endswith("world")
True
```

C style format string

```
>> "hello %s #%d"%("world", 42)
'hello world #42'
```

- Many more (look them up)
 - E.g. lower, format, isspace, replace, ...

Python List

- Similar to C++ std::vector more powerful
 - Can place objects of different types within

```
>> a = [ 1, 2.5, "hello" ] # common initialization
>> list() # another way (empty)
[]
```

Lists are mutable, they can be updated

```
>> a.pop()  # remove last element and return it
"hello"
>> a
[1, 2.5]
>> a.append(3)  # add element to end of list
>> a
[1, 2.5, 3]
```

Alias

- Different names referring to same memory location
 - Problem: update one implicitly changes the other
 - Sometimes unintentional (frequent source of bugs)

```
>> a = b = []
                         >> b = a  # shallow copy of a
                          >> b[1] = 4 # update element
>> a
                          >> a
                          [1, 4, 3]
>> b
                          >> import copy
                          >> d = copy.deepcopy(a)
>> a.append(5)
                          >> d[0] = 5
>> a
                                          Solution: make a
[5]
                          >> a
>> b # why?
                          [1, 4, 3]
                                          deep copy (instead
                          >> d
[5]
                                           of shallow copy)
                          [5, 4, 3]
>> a = [1, 2, 3]
```

List Methods

Insertion

```
>> a = [9, 2, 3, 4, 3]
>> a.insert(0, 6)  # insert 6 to index 0
>> a
[6, 9, 2, 3, 4, 3]
```

Remove by index

Remove by value

String and List Methods

Tokenize

```
>> "hello big world".split(' ')
['hello', 'big', 'world']
```

Join a list of string using a delimiter

```
>> '-'.join(['hello', 'big', 'world'])
'hello-big-world'
```

Merge with another list

```
>> a = [5, 9]
>> a.extend([1, 2])
>> a
[5, 9, 1, 2]
```

Sort list

```
>> a = [5, 9, 1, 2]
>> a.sort()
>> a
[1, 2, 5, 9]
```

Tuple

Same as list, except immutable (not exactly, more on this later)

```
>> a = 1, 2, "hello", 4
>> a
(1, 2, "hello", 4)
>> a[1] = 7
TypeError: 'tuple' object does not support item assignment
```

- Can do neat tricks
 - Swap

```
>> a = 3
>> b = 6
>> a, b = b, a
>> a, b
(6, 3)
```

Packing/Unpacking

Common Operations

On Sequence Types

Index Operator

- Returns nth element of the sequence
 - syntax: sequence[n]

```
>> b = [2, 3, 5, 7, 11, 13, 17]
>> b[2]
5
>> b[7]
IndexError: list index out of range
>> b[-1] # returns last element
17
>> b[-8]
IndexError: list index out of range
```

For List (mutable), can update element

```
>> b[-1] += 6
```

Slicing

- Extracts subset of elements from sequence
 - sequence[i:j:k], i: start, j: end k: step
 - jth element is *excluded* from the slice

Relational Operator

Sequence types are compared by value

```
>> b = "hello"
>> b[:5] == "hell"
True
>> a = [1, 2, 3]
>> a > [8, -9]  # lexicographical order
False
```

- Check for alias (compare by reference)
 - is operator

Built-in Functions

- Many operate on iterables
- Iterable
 - An object that contains elements you can iterate through
 - Go through each element one after another
 - All sequence types are iterable!
- E.g. sorted returns a list of sorted elements

Foreach loop

```
>> for n in [2, 3, 5]:
     print(n+2)
4
5
7
>> for c in "hello":
     print(c.upper())
Η
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```

```
# enumerate is a built-in
# function; returns a tuple
>> s = "world"
>> for i, c in enumerate(s):
    print("%d: %s"%(i, c))
0: w
1: 0
2: r
3: 1
4: d
```

Membership Operator

Checks for existence of element

```
>> 5 in [3, 6, "5"]
False
>> 5 in [5, "hello", 3]
True
```

Check for absence of element

```
>> 'a' not in "banana"
False
>> 'seed' not in "banana"
True
```

Length Function

```
>> len([1, 2, 3, 4])
4
>> len("hello")
5
>> len([])
0
# in Python
                        # arguments to program stored here
import sys
argc = len(sys.argv) # argc (C++) is length of sys.argv
// in C++
int main(int argc, const char * argv[]) {
```

Repetition and Concatenation

```
>> "hello " * 3
'hello hello '
>> [0] * 4
                       # common used to initialize list
[0, 0, 0, 0]
>> a = "hello"
>> b = "world"
>> a + " " + b
                       # concatenate three strings
'hello world'
>> [1, 2] + [3, 4] # concatenate two lists
[1, 2, 3, 4]
```

List Comprehension

- Creates sequence from an iterable
 - In set-builder notation

```
• P(x) for x in iterable
```

- P(x) for x in iterable if F(x)
- P(x) if F(x) else Q(x) for x in iterable
- Where P, F, Q are expressions

```
>> [ str(i) for i in range(5) ]
['0', '1', '2', '3', '4']
>> matrix = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]
>> [ r[2] for r in matrix ] # 3rd element of sublists
[3, 6, 9]
```

List Comprehension

Can loop through multiple iterables!