

ECE326

PROGRAMMING LANGUAGES

Lecture 4 : Sequence Types

Kuei (Jack) Sun
ECE
University of Toronto
Fall 2019

Administrative Matter

- Group Sign-Up
 - Deadline is Today, September 12th, 11:59pm
 - If you do not sign up before the deadline, you will be assigned a *random* group
- Working Alone
 - Private message me first, otherwise you will be assigned a random partner
- Tutorial Improvement
 - New TA dedicated to tutorials *only*
 - Will do exercise(s) based on previous week's lecture

Function Scope

- Python global variables are read-only inside functions

```
CONST = 5
def foo(a):
    print(CONST+a)
foo(3)                # prints 8
```

- Declaring variable of same name *shadows* the global

```
CONST = 5
def foo(a):
    CONST = 6          # new local variable
    print(CONST+a)
foo(3)                 # prints 9
print(CONST)           # prints 5
```

Function Scope

- UnboundLocalError
 - Read global followed by write of same name

```
CONST = 5
def foo(a):
    print(CONST+a)
    CONST = 6          # error: trying to write global
```

- Solution^(?): *global* keyword

```
def foo(a):
    global CONST
    print(CONST+a)
    CONST = 6

foo(3)          # prints 8
print(CONST)    # prints 6
```

First Class Citizen

- Can do everything that other entities can
 - Example
 - Can be assigned to a variable
 - Can be passed to or return from a function
 - Can be modified
- E.g. `type` is first class in Python (Not in C++)

```
>> a = int
>> a()
0
>> type(int)
<type 'type'>
```
- Everything in Python is an *object*, ∴ first class!

Sequence

- An ordered collection of values
 - Python list, string, tuple, range, ...etc
 - Repetition of elements is allowed
 - E.g., in a string, letter *a* can appear more than once
 - Provides mapping from index to value
 - Like in C, uses zero-based index
- Python provides many built-in sequence types
 - Makes programming easier and you more productive
 - Sequences are also objects
 - have methods

Python String

- Similar to C++ `std::string`
- Can be declared with single or double quote

```
>> a = 'hello "world"'          # no need to escape
>> print(a)
hello "world"
>> print("good \"bye\"")        # need to escape
good "bye"
```

- Strings are *immutable*
 - Cannot be changed once assigned
 - Copy is made for every operation

String Method

- Remove whitespace from both sides

```
>> "  hello ".strip()  
'hello'
```

- Checks if string ends with substring

```
>> "hello world".endswith("world")  
True
```

- C style format string

```
>> "hello %s #%d"%( "world", 42)  
'hello world #42'
```

- Many more (look them up)

- E.g. lower, format, isspace, replace, ...

Python List

- Similar to C++ `std::vector` – more powerful
 - Can place objects of different types within

```
>> a = [ 1, 2.5, "hello" ] # common initialization
>> list()                 # another way (empty)
[]
```

- Lists are *mutable*, they can be updated

```
>> a.pop()                # remove last element and return it
"hello"
>> a
[1, 2.5]
>> a.append(3)            # add element to end of list
>> a
[1, 2.5, 3]
```

Alias

- Different names referring to same memory location
 - Problem: update one implicitly changes the other
 - Sometimes unintentional (frequent source of bugs)

```
>> a = b = []  
>> a  
[]  
>> b  
[]  
>> a.append(5)  
>> a  
[5]  
>> b # why?  
[5]  
>> a = [1, 2, 3]
```

```
>> b = a # shallow copy of a  
>> b[1] = 4 # update element  
>> a  
[1, 4, 3]  
>> import copy  
>> d = copy.deepcopy(a) ←  
>> d[0] = 5  
>> a  
[1, 4, 3]  
>> d  
[5, 4, 3]
```

Solution: make a
deep copy (instead
of shallow copy)

List Methods

- Insertion

```
>> a = [9, 2, 3, 4, 3]
>> a.insert(0, 6)      # insert 6 to index 0
>> a
[6, 9, 2, 3, 4, 3]
```

- Remove by index

```
>> del a[1]            # del expr is a statement
>> a                   # a.pop(1) is an expression
[6, 2, 3, 4, 3]
```

- Remove by value

```
>> a.remove(3)         # removes first occurrence of 3
>> a
[6, 2, 4, 3]
```

String and List Methods

- Tokenize

```
>> "hello big world".split(' ')\n['hello', 'big', 'world']
```

- Join a list of string using a delimiter

```
>> '-'.join(['hello', 'big', 'world'])\n'hello-big-world'
```

- Merge with another list

```
>> a = [5, 9]\n>> a.extend([1, 2])\n>> a\n[5, 9, 1, 2]
```

- Sort list

```
>> a = [5, 9, 1, 2]\n>> a.sort()\n>> a\n[1, 2, 5, 9]
```

Tuple

- Same as list, except *immutable* (not exactly, more on this later)

```
>> a = 1, 2, "hello", 4
```

```
>> a
```

```
(1, 2, "hello", 4)
```

```
>> a[1] = 7
```

```
TypeError: 'tuple' object does not support item assignment
```

- Can do neat tricks

- Swap

```
>> a = 3
```

```
>> b = 6
```

```
>> a, b = b, a
```

```
>> a, b
```

```
(6, 3)
```

- Packing/Unpacking

```
>> foo()
```

```
(5, 7)
```

```
>> x, y = foo()
```

```
>> x
```

```
5
```

```
def foo():
```

```
    return 5, 7
```

Common Operations

On Sequence Types

Index Operator

- Returns *n*th element of the sequence

- syntax: *sequence*[*n*]

```
>> b = [2, 3, 5, 7, 11, 13, 17]
```

```
>> b[2]
```

```
5
```

```
>> b[7]
```

```
IndexError: list index out of range
```

```
>> b[-1] # returns last element
```

```
17
```

```
>> b[-8]
```

```
IndexError: list index out of range
```

- For List (mutable), can update element

```
>> b[-1] += 6
```

Slicing

- Extracts subset of elements from sequence
 - `sequence[i:j:k]`, *i*: start, *j*: end *k*: step
 - *j*th element is *excluded* from the slice

```
>> b = [2, 3, 5, 7, 11, 13, 17]
>> b[:2]          # get 0th and 1st
[2, 3]
>> b[4:-1]        # last element excluded
[11, 13]
>> b[4:]          # last element included
[11, 13, 17]
>> b[::2]         # skip every second element
[2, 5, 11, 17]
>> b[3::-1]       # reverse list, from 4th element backwards
[7, 5, 3, 2]
```


Relational Operator

- Sequence types are compared *by value*

```
>> b = "hello"
```

```
>> b[:5] == "hell"
```

```
True
```

```
>> a = [1, 2, 3]
```

```
>> a > [8, -9]      # lexicographical order
```

```
False
```

- Check for alias (compare by *reference*)

- `is` operator

```
>> a = b = [1, 2, 3]
```

```
>> a is b
```

```
True
```

```
>> c = [1, 2, 3]
```

```
>> a is c
```

```
False
```

```
>> a == c
```

```
True
```



Built-in Functions

- Many operate on *iterables*
- Iterable
 - An object that contains elements you can iterate through
 - Go through each element one after another
 - All sequence types are iterable!
- E.g. `sorted` – returns a *list* of sorted elements

```
>> b = [5, 9, 1, 2]
>> sorted(b) # returns a copy
[1, 2, 5, 9]
>> b
[5, 9, 1, 2]
```

```
>> sorted("bad")
['a', 'b', 'd']
>> sorted((3, 2, 1))
[1, 2, 3]
```

Foreach loop

```
>> for n in [2, 3, 5]:  
..     print(n+2)  
4  
5  
7  
>> for c in "hello":  
..     print(c.upper())  
H  
E  
L  
L  
O
```

```
# enumerate is a built-in  
# function; returns a tuple  
>> s = "world"  
>> for i, c in enumerate(s):  
..     print("%d: %s"%(i, c))  
0: w  
1: o  
2: r  
3: l  
4: d
```

Membership Operator

- Checks for existence of element

```
>> 5 in [3, 6, "5"]
```

```
False
```

```
>> 5 in [5, "hello", 3]
```

```
True
```

- Check for absence of element

```
>> 'a' not in "banana"
```

```
False
```

```
>> 'seed' not in "banana"
```

```
True
```

Length Function

```
>> len([1, 2, 3, 4])
```

```
4
```

```
>> len("hello")
```

```
5
```

```
>> len([])
```

```
0
```

```
# in Python
```

```
import sys                # arguments to program stored here
```

```
argc = len(sys.argv)      # argc (C++) is length of sys.argv
```

```
// in C++
```

```
int main(int argc, const char * argv[]) {
```

```
    ...
```

Repetition and Concatenation

```
>> "hello " * 3  
'hello hello hello '
```

```
>> [0] * 4                                # common used to initialize list  
[0, 0, 0, 0]
```

```
>> a = "hello"  
>> b = "world"  
>> a + " " + b                            # concatenate three strings  
'hello world'
```

```
>> [1, 2] + [3, 4]                        # concatenate two lists  
[1, 2, 3, 4]
```

List Comprehension

- Creates *sequence* from an *iterable*
 - In set-builder notation
 - $P(x)$ **for** x **in** *iterable*
 - $P(x)$ **for** x **in** *iterable* **if** $F(x)$
 - $P(x)$ **if** $F(x)$ **else** $Q(x)$ **for** x **in** *iterable*
 - Where P , F , Q are expressions

```
>> [ str(i) for i in range(5) ]  
['0', '1', '2', '3', '4']
```

```
>> matrix = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]  
>> [ r[2] for r in matrix ] # 3rd element of sublists  
[3, 6, 9]
```

List Comprehension

- Can loop through multiple iterables!

```
# sieve of eratosthenes
```

```
>> composite = [ j for i in (2, 3, 5, 7) \
..               for j in range(i*2, 50, i) ]
>> tuple( x for x in range(2, 50) if x not in composite )
(2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47)
>> sorted(set(range(2, 50)) - set(composite))
[2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47]
```

```
>> data = [ 1, -5, 3, 7, -7, -6, -4, 0, 9, -2 ]
>> [ x if x >= 0 else -x for x in data ]
[ 1, 5, 3, 7, 7, 6, 4, 0, 9, 2 ]
```

```
>> [ w for w in "lorem ipsum dolor sit".split() if 'i' in w ]
['ipsum', 'sit']
```