ECE326 PROGRAMMING LANGUAGES

Lecture 9 : Managed Attributes in Python

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Fall 2020

Managed Attributes

- Provides control over attribute access
 - E.g. fetch (get), assignment (set), or deletion (del)
- Property
 - Allows attribute access to invoke methods
 - Makes calling methods appear as a data attribute access
 - Created using property built-in function

```
class Person:
    def __init__(self, first, last):
        self.first, self.last = first, last
    def get_full(self):
        return self.first + " " + self.last
    def set_full(self, value):
        self.first, self.last = value.split(" ", maxsplit=1)
    def del_full(self):
        del self.first
        del self.last
    full_name = property(get_full, set_full, del_full)
```

```
class Person:
    ... other definitions ...
    full_name = property(get_full, set_full, del_full)
>> p = Person("John", "Doe")
>> p.full_name
'John Doe'
>> del p.full_name
>> p.first
AttributeError: 'Person' object has no attribute 'first'
>> p.full_name = "Jane Smith"
>> p.last
`Smith'
>> p.first
'Jane'
```

Advice

- Don't use if the function performs expensive computation
 - The function is called every time you access the field
 - Property "hides" the fact that it's actually a function call

Use case

- Interface change
 - E.g. the field was accessed directly. Now you want to change the way it is used or accessed
- Make field read-only
 - Do not supply the setter and deleter

Example: throw an error if Celsius below absolute zero

```
class Temperature:
    def __init__(self, value):
        self.celsius = value  # this will call the property
    def get_celsius(self):
        return self. celsius
    def get_fahrenheit(self):
        return self._celsius * 9 / 5 + 32
    def set celsius(self, value):
        if value < -273.15:
            raise ValueError("Cannot go below 273.15 degrees C")
        self. celsius = value
    celsius = property(get_celsius, set_celsius)
```

Descriptor

- A class that customizes get, set, and/or delete of another object's attribute
- Similar to property, except more flexible
 - Since it's a class, it can be subclassed, or inherit another

```
class Descriptor:
    def __get__(self, instance, owner): ...
    def __set__(self, instance, value): ...
    def __delete__(self, instance): ...

class Foo:
    managed = Descriptor()

f = Foo()
f.managed = 5  # calls Descriptor.__set__
```

Descriptor

- __get__(self, instance, owner)
 - *instance* is the instance variable, None if attribute is accessed through the class (Foo.attr instead of f.attr)
 - owner is always the class (e.g. Foo)

```
>> f.managed
# self: Descriptor instance, instance: f, owner: Foo
>> Foo.managed
# self: Descriptor instance, instance: None, owner: Foo
```

- __set__(self, instance, value)
 - If not defined, allows attribute to be overwritten!
 - Unlike property, default behaviour makes attribute read-only

Descriptor

```
class CreditCard:
   NUM_DIGITS = 16
    def __init__(self, name, number):
        self.name, self.number = name, number
    class Number:
        def __get__(self, instance, owner):
            return self.number[:-4] + '****
        def __set__(self, instance, value):
            value = value.replace('-', '')
            if len(value) != instance.NUM_DIGITS:
                raise TypeError('invalid credit card number')
            self.number = value
   number = Number()
card = CreditCard("Jack", "1234-3453-5256-1758")
print(card.number) # prints 123434535256****
```

setattr

- Intercepts all assignments to the object's attribute
- Example

```
class Immutable:
    def __init__(self, x, y):
        self.x, self.y = x, y

    def __setattr__(self, name, value):
        raise AttributeError("cannot update read-only object")

>> obj = Immutable(5, 6)
>> obj.x = 3
AttributeError: cannot update read-only object
```

__getattr__

- Intercepts all fetch (get) from an object that results in attribute not found
 - Before the AttributeError is raised
- Use case
 - Returning default values on attribute not found
 - Automatic forwarding
- Caveat
 - Does not intercept if method overloads an operator
 - Anything that starts and ends with ___ (e.g. __getitem__)

Automatic Forwarding

```
class Hand:
   def init (self, cards=tuple()):
       self.cards = list(cards) # copy the list
   def points(self):
       return sum(self.cards)
   points = property(_points)
   def getattr (self, name):
       return getattr(self.cards, name)
>> p = Hand([2, 3, 4])
>> p.append(9)
                               # goes through __getattr___
>> print(p.points)
                               # points exists - does not go
19
                               # through ___getattr___
```

__getattribute__

- Intercepts all fetch (get) from an object
 - Also includes those not found (i.e. __getattr___)
- Danger improper use will result in infinite recursion
 - Use super() instead of self to avoid infinite recursion
- Similar caveat as __getattr____
 - May be bypassed by operator overloading
- Use case
 - Disable access to "private" members

Private Members

```
class Protected:
   def init (self, x, y):
       self._x, self._y = x, y
   def getX(self):
       return vars(self)['_x']  # same as self.__dict__['_x']
   def __getattribute__(self, name):
       val = super(). getattribute (name)
       if name != "__dict__" and name.startswith("_"):
           raise AttributeError(name + " is a private member")
       return val
 >> p = Protected(5, 7)
                                           >> p.getX()
 >> p. x
 AttributeError: _x is a private
 member
```