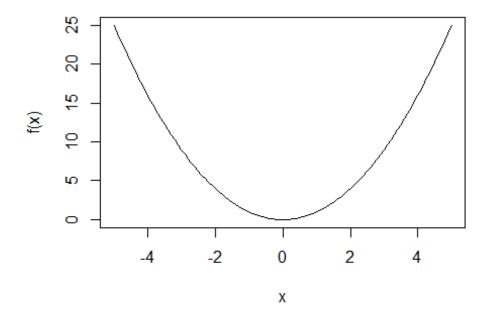
#### **Particle Swarm Optimizer**

**Jack Thomas** 

April 11, 2019

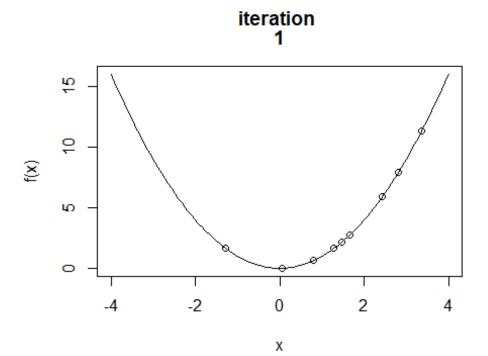
#### Trying out 2D first

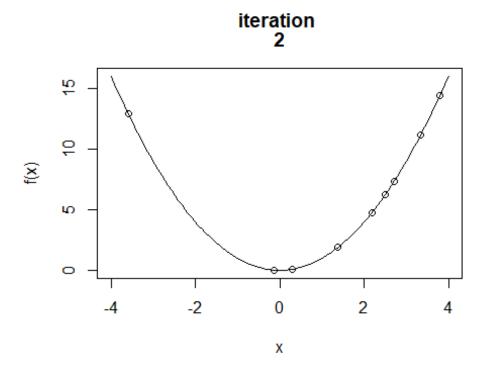
```
set.seed(123)
#Simple function
f <- function(x){
  return(x^2)
}
curve(f(x),-5,5)</pre>
```

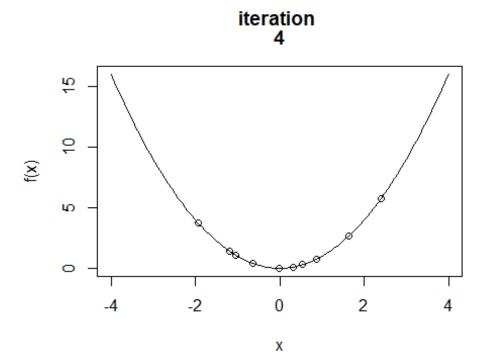


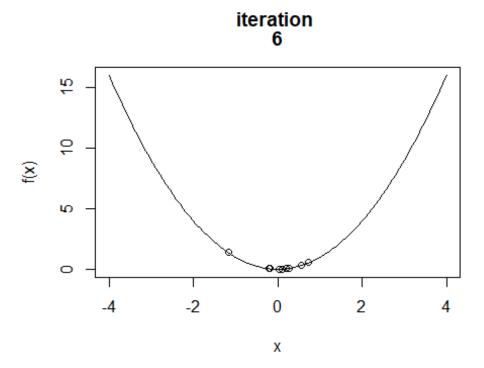
```
swarm <- function(S,lower, upper,omega,phiP,phiG){
  iterations <- 100
  best_swarm <- lower
  #particle positions
  x <- rep(0,S)
  #particle best positions
  p <- rep(0,S)
  #particle velocities
  v <- rep(0,S)</pre>
```

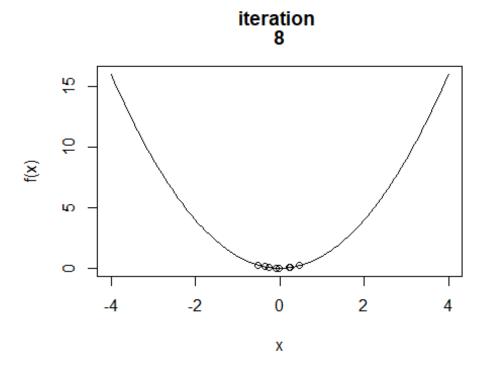
```
#for each particle i
  for (i in 1:S){
    #initial position
    x[i] <- runif(1,lower,upper)</pre>
    p[i] \leftarrow x[i]
    if(f(p[i]) < f(best_swarm)){</pre>
      best_swarm <- p[i]</pre>
    #initial velocity
    v[i] <- runif(1,-abs(upper-lower),abs(upper-lower))</pre>
  #print(x)
  #print(p)
  #print(v)
  #print(best_swarm)
  for(j in 1:iterations){
    for (i in 1:S){
      rp <- runif(1,0,1)
      rg <- runif(1,0,1)
      v[i] \leftarrow omega*v[i] + phiP*rp*(p[i]-x[i]) + phiG*rg*(best_swarm-x[i])
      x[i] \leftarrow x[i] + v[i]
      if (f(x[i]) < f(p[i])){</pre>
         p[i] \leftarrow x[i]
         #update best position in the swarm
         if (f(p[i]) < f(best_swarm)){</pre>
           best_swarm <- p[i]</pre>
         }
      }
    if((j\%2 == 0 \&\& j < 20) || j == 1){}
      curve(f,lower,upper,main = c("iteration ",j))
      points(x,f(x))
    }
  cat("best x value: ",best_swarm,"\n")
  cat("minimum: ",f(best swarm),"\n")
  cat("\n")
}
swarm(10, -4, 4, .5, .5, .5)
```

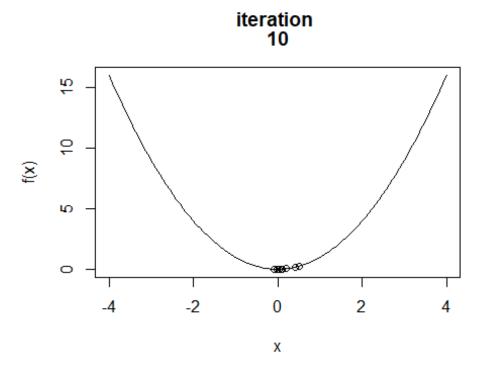


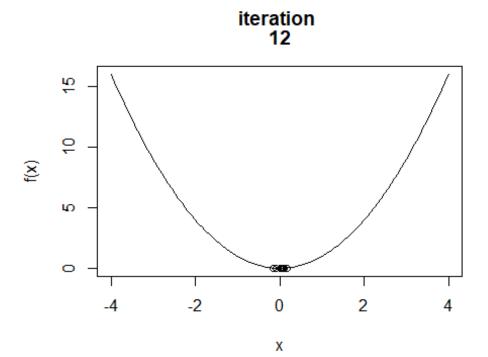


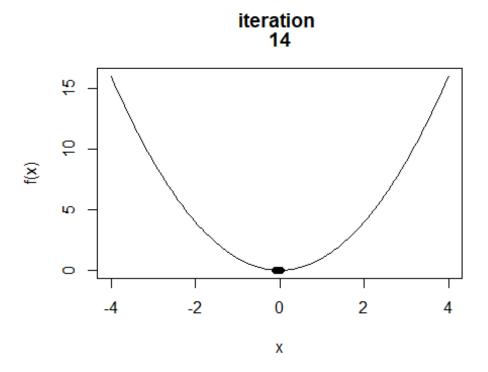




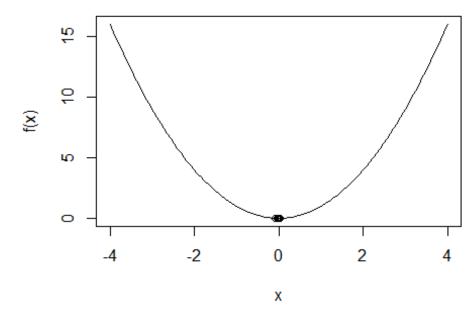


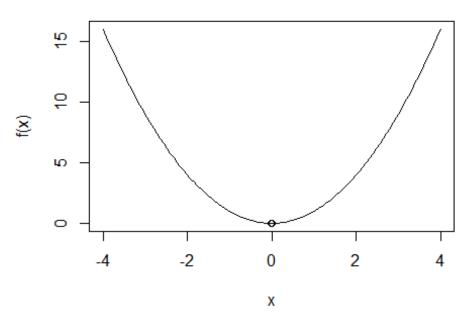








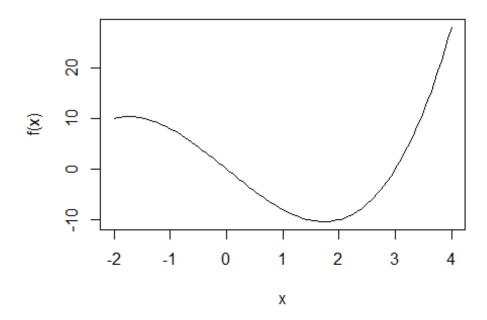




## best x value: -8.493187e-17

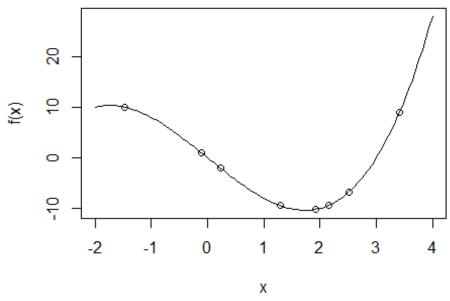
## minimum: 7.213423e-33

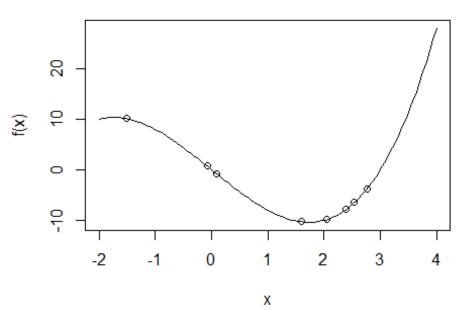
```
#more complex function
f <- function(x){
   return(x^3 - 9*x)
}
curve(f,-2,4)</pre>
```



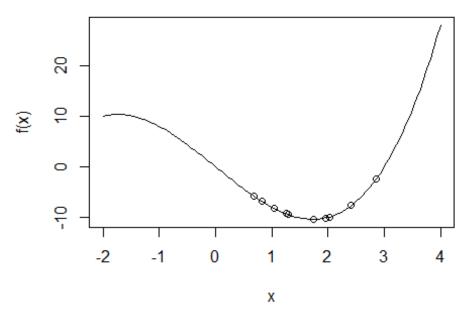
swarm(10,-2,4,.5,.5,.5)

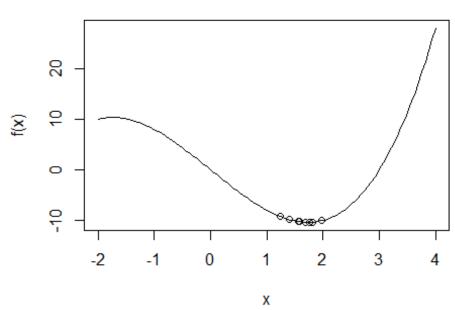


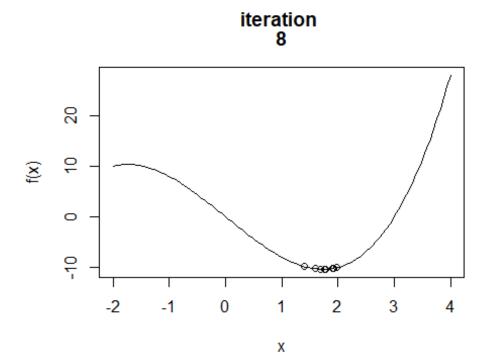


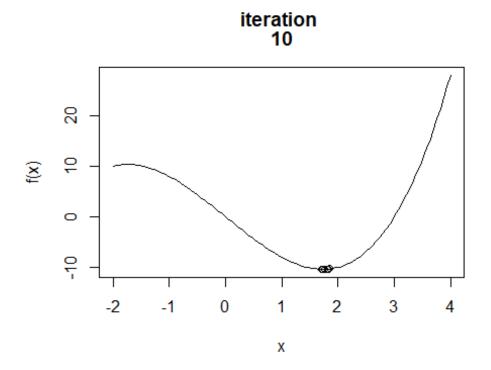




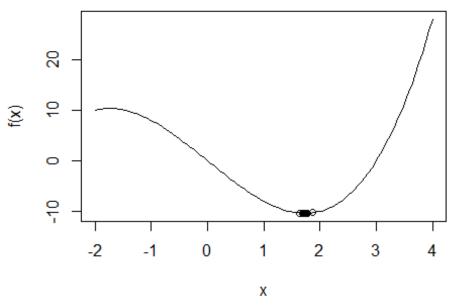


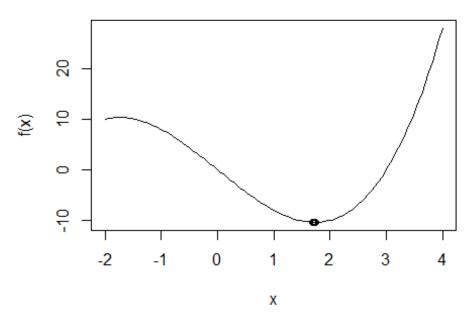




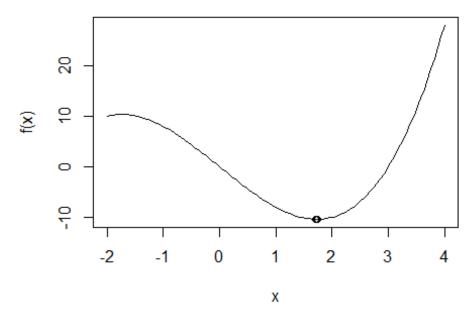


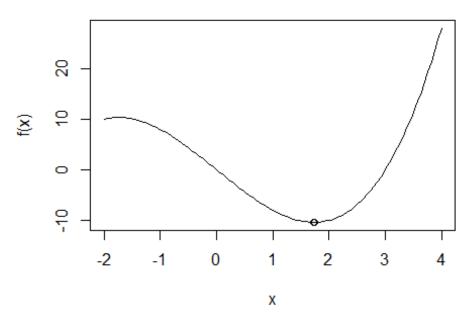








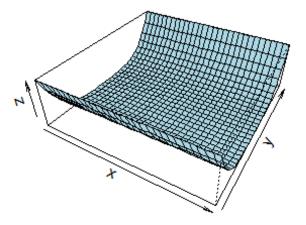




## best x value: 1.732051 ## minimum: -10.3923

```
set.seed(1111)
swarm_nd <- function(S,n,lower, upper,omega,phiP,phiG){</pre>
  iterations <- 100
  best_swarm <- lower</pre>
  #particle positions
  x <- matrix(0, nrow = n, ncol = S)</pre>
  #particle best positions
  p <- matrix(0, nrow = n, ncol = S)</pre>
  #particle velocities
  v <- matrix(0, nrow = n, ncol = S)</pre>
  #for each particle i
  for (i in 1:S){
    #initial position
    for (k in 1:n){
      x[k,i] <- runif(1,lower[k],upper[k])</pre>
    p[,i] \leftarrow x[,i]
    if(f(p[,i]) < f(best_swarm)){</pre>
      best_swarm <- p[,i]</pre>
    #initial velocity
    for (k in 1:n){
      v[k,i] <- runif(1,-abs(upper[k]-lower[k]),abs(upper[k]-lower[k]))</pre>
    }
  }
  #print(x)
  #print(p)
  #print(v)
  #print(best_swarm)
  for(j in 1:iterations){
    for (i in 1:S){
      for (d in 1:n){
         rp <- runif(1,0,1)
         rg <- runif(1,0,1)
        v[,i] \leftarrow omega*v[,i] + phiP*rp*(p[,i]-x[,i]) + phiG*rg*(best_swarm-
x[,i])
      }
      x[,i] \leftarrow x[,i] + v[,i]
```

```
if (f(x[,i]) < f(p[,i])){</pre>
         p[,i] \leftarrow x[,i]
         #update best position in the swarm
         if (f(p[,i]) < f(best_swarm)){</pre>
           best_swarm <- p[,i]</pre>
         }
      }
    }
  cat("best x,y value: ",best_swarm,"\n")
  cat(2*best_swarm[1]^2 + 4*best_swarm[2]^2,"\n")
  cat("minimum: ",f(best_swarm),"\n")
  cat("\n")
  return(best_swarm)
}
f <- function(x,y){</pre>
  return((4 - x^2 - 2*y^2)^2)
x \leftarrow seq(-4,4,length = 30)
y \leftarrow seq(-100,100,length = 30)
z <- outer(x,y,f)</pre>
op <- par(bg= 'white')</pre>
persp(x, y, z, theta = 30, phi = 35, expand = 0.3, col = "lightblue")
```



```
f <- function(x){
   return((4 - x[1]^2 - 2*x[2]^2)^2)
}
best_swarm <- swarm_nd(100,2,c(-4,-4),c(4,100),.01,.01,.01)
## best x,y value: -1.959869 -0.2895273
## 8.017478
## minimum: 7.636615e-05</pre>
```