Homework 02

1. A data structure described as LIFO is actually a:

```
(a) list
```

- (b) heap
- (c) tree
- (d) stack

2. If the class's constructor is declared as below, which one of the assignments is valid?

```
class Class:
    def __init__(self):
        pass

(a) object = Class(object)
(b) object = Class(self)
(c) object = Class
(d) object = Class()
```

3. If there is a superclass named A and a subclass named B, which one of the presented invocations should you put instead of a comment?

```
class A:
    def __init__(self):
        self.a = 1

class B:
    def __init__(self):
        # put selected line here
        self.a = 2

(a) __init__()
```

```
(b) A.__init__()
(c) A.__init__(self)
(d) A.__init__(1)
```

4. What will be the effect of running the following code?

```
class A:
    def __init__(self,v):
        self.__a = v + 1

a = A(0)
print(a.__a)

(a) it will print 0
    (b) it will print 2
    (c) it will print 1
    (d) it will raise an AttributeError exception
```

5. What will be the output of the following code?

```
class A:
    def __init__(self, v = 1):
        self.v = v

def set(self,v):
        self.v = v
        return v

a = A()
print(a.set(a.v + 1))

(a) 3
    (b) 0
    (c) 1
    (d) 2
```

6. What will be the output of the following code?

```
class A: X = 0
```

7. What will be the output of the following code?

```
class A:
    A = 1

print(hasattr(A, 'A'))

    (a) 0
    (b) False
    (c) 1
    (d) True
```

```
class A:
    def __init__(self):
        pass

a = A(1)
print(hasattr(a, 'A'))

(a) it will print False
    (b) it will print 1
    (c) it will print True
    (d) it will raise an exception
```

```
class A:
    def __str__(self):
        return 'a'

class B(A):
    def __str__(self):
        return 'b'

class C(B):
    pass

o = C()
print(o)

    (a) it will raise an exception
    (b) it will print a
    (c) it will print c
    (d) it will print b
```

```
class A:
    pass

class B(A):
    pass

class C(B):
    pass

print(issubclass(C,A))

    (a) it will raise an exception
    (b) it will print True
    (c) it will print 1
    (d) it will print False
```

```
class A:
    def a(self):
        print('a')

class B:
    def a(self):
        print('b')

class C(B,A):
    def c(self):
        self.a()

0 = C()
0.c()

(a) it will print c
(b) it will print a
(c) it will raise an exception
(d) it will print b
```

```
class A:
    def __str__(self):
        return 'a'

class B(A):
    def __str__(self):
        return 'b'

class C(B):
    pass

0 = C()
print(0)

    (a) it will print b
    (b) it will raise an exception
    (c) it will print a
    (d) it will print c
```

```
class A:
    v = 2

class B(A):
    v = 1

class C(B):
    pass

o = C()
print(o.v)

(a) it will print an empty line
  (b) it will print 2
  (c) it will raise an exception
  (d) it will print 1
```

```
def f(x):
    try:
        x = x / x
    except:
        print("a", end=")
    else:
        print("b", end=")
    finally:
        print("c", end=")

f(1)
f(0)

(a) it will print bcbc
(b) it will print bcac
(c) it will print acac
(d) it will raise an unhandled exception]
```

```
try:
    raise Exception(1,2,3)
except Exception as e:
    print(len(e.args))

(a) it will print 2
    (b) it will print 1
    (c) it will raise an unhandled exception
    (d) it will print 3
```

16. What will be the result of executing the following code?

```
class Ex(Exception):
    def __init__(self, msg):
        Exception.__init__(self, msg + msg)
        self.args = (msg,)

try:
    raise Ex('ex')
except Ex as e:
    print(e)
except Exception as e:
    print(e)

(a) it will raise an unhandled exception
    (b) it will print an empty line
    (c) it will print exex
    (d) it will print ex
```

```
class I:
    def __init__(self):
        self.s = 'abc'
        self.i = 0

def __iter__(self):
    return self
```

```
def __next__(self):
    if self.i == len(self.s):
        raise StopIteration
    v = self.s[self.i]
    self.i += 1
    return v

for x in I():
    print(x,end=")

    (a) it will print cba
    (b) it will print 210
    (c) it will print 012
    (d) it will print abc
```

```
def I():
    s = 'abcdef'

    for c in s[::2]:
        yield c

for x in I():
    print(x, end=")

    (a) it will print an empty line
    (b) it will print bdf
    (c) it will print abcdef
    (d) it will print ace
```

```
def I(n):
    s = '+'
    for i in range(n):
        s += s
        yield s

for x in I(2):
print(x,end=")
```

```
(a) it will print +(b) it will print +++(c) it will print ++++++(d) it will print ++
```

21. When a file is opened in read mode, it:

- (a) it must exist (an exception will be raised otherwise)
- (b) it cannot exist (it has to be created every time)
- (c) it will be deleted if it exists
- (d) it doesn't have to exist (it will be created if absent)

22. If you want to open a text file in append mode, you would use the following mode string:

- (a) t+a
- (b) at
- (c) a+t
- (d) at+

23. The sys.stdin stream is normally associated with a:
(a) null device (b) keyboard (c) printer (d) screen
24. The strerror function comes from the OS module, and it's designed to:
(a) raise a string exception(b) translate an error description from one language to another(c) translate an error description into an error number(d) translate an error number into an error description
25. If s is a stream opened in read mode, the following line
q = s.read(1)
will:
 (a) read 1 buffer from the stream (b) read 1 kilobyte from the stream (c) read 1 character from the stream (d) read 1 line from the stream
26. How does the readline() method react when the end-of-file occurs?
(a) it returns eof (b) it returns -1 (c) it returns an empty string (d) it raises an exception

27. The readlines() method returns a:

- (a) list
- (b) dictionary
- (c) tuple
- (d) string
- 28. Assuming that the open() invocation has gone successfully, the following snippet will:

```
for x in open('file','rt'):
    print(x)
```

- (a) read the file line by line
- (b) read the file character by character
- (c) cause an exception
- (d) read the whole file at once
- 29. The byte array class can create objects which are designed to:
 - (a) build arrays 1 byte in size
 - (b) convert tuples into lists
 - (c) convert lists into tuples
 - (d) store amorphic data organized in bytes
- 30. If you want to fill a byte array with data read in from a stream, you use the:
 - (a) read() method
 - (b) readinto() method
 - (c) readfrom() method
 - (d) readbytes() method