

We know from our various Python training classes that there are some points in the definitions of decorators, where many beginners get stuck.

Therefore, we will introduce decorators by repeating some important aspects of functions. First you have to know or remember that function names are references to functions and that we can assign multiple names to the same function:

```
def succ(x):  
    return x + 1  
successor = succ  
successor(10)
```

Output:

11

```
succ(10)
```

Output:

11

This means that we have two names, i.e. "succ" and "successor" for the same function. The next important fact is that we can delete either "succ" or "successor" without deleting the function itself.

```
del succ  
successor(10)
```

Output:

11

2. Functions inside Functions

Python's concept of having or defining functions inside of a function is completely new to C or C++ programmers:

```
def f():  
    def g():  
        print("Hi, it's me 'g'")  
        print("Thanks for calling me")  
    print("This is the function 'f'")
```

```
    print("I am calling 'g' now:")
    g()
f()
```

Output:

```
This is the function 'f'
I am calling 'g' now:
Hi, it's me 'g'
Thanks for calling me
```

Another example using "proper" return statements in the functions:

```
def temperature(t):
    def celsius2fahrenheit(x):
        return 9 * x / 5 + 32

    result = "It's " + str(celsius2fahrenheit(t)) + " degrees!"
    return result

print(temperature(20))
```

Output:

```
It's 68.0 degrees!
```

3. Functions as Parameters

If you solely look at the previous examples, this doesn't seem to be very useful. It gets useful in combination with two further powerful possibilities of Python functions. Due to the fact that every parameter of a function is a reference to an object and functions are objects as well, we can pass functions - or better "references to functions" - as parameters to a function. We will demonstrate this in the next simple example:

```
def g():
    print("Hi, it's me 'g'")
    print("Thanks for calling me")

def f(func):
    print("Hi, it's me 'f'")
    print("I will call 'func' now")
    func()
```

```
f(g)
```

Output:

```
Hi, it's me 'f'  
I will call 'func' now  
Hi, it's me 'g'  
Thanks for calling me
```

You may not be satisfied with the output. 'f' should write that it calls 'g' and not 'func'. Of course, we need to know what the 'real' name of func is. For this purpose, we can use the attribute `__name__`, as it contains this name:

```
def g():  
    print("Hi, it's me 'g'")  
    print("Thanks for calling me")  
  
def f(func):  
    print("Hi, it's me 'f'")  
    print("I will call 'func' now")  
    func()  
    print("func's real name is " + func.__name__)
```

```
f(g)
```

Output:

```
Hi, it's me 'f'  
I will call 'func' now  
Hi, it's me 'g'  
Thanks for calling me  
func's real name is g
```

The output explains what's going on once more. Another example:

```
import math  
  
def foo(func):  
    print("The function " + func.__name__ + " was passed to foo")  
    res = 0  
    for x in [1, 2, 2.5]:  
        res += func(x)  
    return res  
  
print(foo(math.sin))  
print(foo(math.cos))
```

Output:

```
The function sin was passed to foo
2.3492405557375347
The function cos was passed to foo
-0.6769881462259364
```

4. Functions returning Functions

The output of a function is also a reference to an object. Therefore functions can return references to function objects.

```
def f(x):
    def g(y):
        return y + x + 3
    return g

nf1 = f(1)
nf2 = f(3)

print(nf1(1))
print(nf2(1))
```

Output:

```
5
7
```

We will implement a polynomial "factory" function now. We will start with writing a version which can create polynomials of degree 2.

$$p(x) = a \cdot x^2 + b \cdot x + c$$

The Python implementation as a polynomial factory function can be written like this:

```
def polynomial_creator(a, b, c):
    def polynomial(x):
        return a * x**2 + b * x + c
    return polynomial
```

```
p1 = polynomial_creator(2, 3, -1)
p2 = polynomial_creator(-1, 2, 1)

for x in range(-2, 2, 1):
    print(x, p1(x), p2(x))
```

Output:

```
-2 1 -7
-1 -2 -2
0 -1 1
1 4 2
```

We can generalize our factory function so that it can work for polynomials of arbitrary degree:

$$\sum_{k=0}^n a_k \cdot x^k = a_n \cdot x^n + a_{n-1} \cdot x^{n-1} + \dots + a_2 \cdot x^2 + a_1 \cdot x + a_0$$

```
def polynomial_creator(*coefficients):
    """ coefficients are in the form a_n, ... a_1, a_0 """
    def polynomial(x):
        res = 0
        for index, coeff in enumerate(coefficients[::-1]):
            res += coeff * x**index
        return res
    return polynomial

p1 = polynomial_creator(4)
p2 = polynomial_creator(2, 4)
p3 = polynomial_creator(1, 8, -1, 3, 2)
p4 = polynomial_creator(-1, 2, 1)
```

```
for x in range(-2, 2, 1):
    print(x, p1(x), p2(x), p3(x), p4(x))
```

Output:

```
-2 4 0 -56 -7
-1 4 2 -9 -2
0 4 4 2 1
```

1 4 6 13 2

The function p3 implements, for example, the following polynomial:

$$p_3(x) = x^4 + 8 \cdot x^3 - x^2 + 3 \cdot x + 2$$

The polynomial function inside of our decorator polynomial_creator can be implemented more efficiently. We can factorize it in a way so that it doesn't need any exponentiation.

Factorized version of a general polynomial without exponentiation:

$$(a_n x + a_{n-1})x \dots + a_1)x + a_0$$

Implementation of our polynomial creator decorator avoiding exponentiation:

```
def polynomial_creator(*coeffs):  
    """ coefficients are in the form a_n, a_n-1, ... a_1, a_0  
    """  
    def polynomial(x):  
        res = coeffs[0]  
        for i in range(1, len(coeffs)):  
            res = res * x + coeffs[i]  
        return res  
    return polynomial  
  
p1 = polynomial_creator(4)  
p2 = polynomial_creator(2, 4)  
p3 = polynomial_creator(1, 8, -1, 3, 2)  
p4 = polynomial_creator(-1, 2, 1)  
  
for x in range(-2, 2, 1):  
    print(x, p1(x), p2(x), p3(x), p4(x))
```

Output:

```
-2 4 0 -56 -7  
-1 4 2 -9 -2  
0 4 4 2 1
```

1 4 6 13 2

If you want to learn more about polynomials and how to create a polynomial class, you can continue with our chapter on [Polynomials](#).

5. A Simple Decorator

Now we have everything ready to define our first simple decorator:

```
def our_decorator(func):
    def function_wrapper(x):
        print("Before calling " + func.__name__)
        func(x)
        print("After calling " + func.__name__)
    return function_wrapper

def foo(x):
    print("Hi, foo has been called with " + str(x))

print("We call foo before decoration:")
foo("Hi")

print("We now decorate foo with f:")
foo = our_decorator(foo)

print("We call foo after decoration:")
foo(42)
```

Output:

```
We call foo before decoration:
Hi, foo has been called with Hi
We now decorate foo with f:
We call foo after decoration:
Before calling foo
Hi, foo has been called with 42
After calling foo
```

If you look at the output of the previous program, you can see what's going on. After the decoration `'foo = our_decorator(foo)'`, `foo` is a reference to the `'function_wrapper'`. `'foo'` will be called inside of `'function_wrapper'`, but before and after the call some additional code will be executed, i.e. in our case two print functions.

