

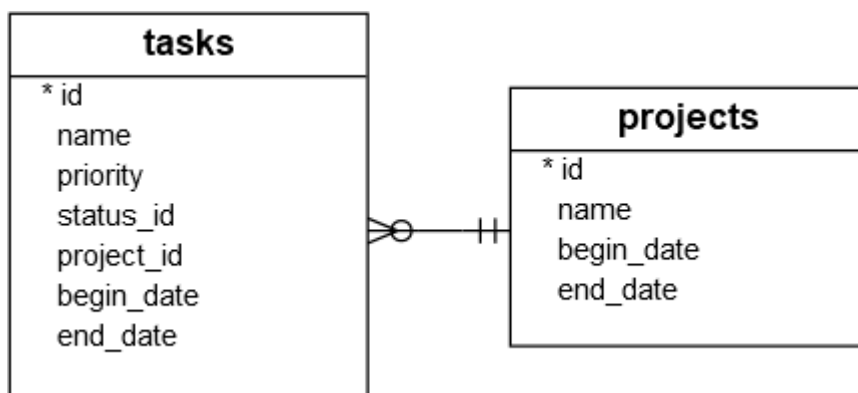
Summary:

In this tutorial, we will show you how to create tables in the SQLite database from the Python program using the sqlite3 module.

To create a new table in an SQLite database from a Python program, you use the following steps:

1. First, create a Connection object using the connect() function of the sqlite3 module.
2. Second, create a Cursor object by calling the cursor() method of the Connection object.
3. Third, pass the [CREATE TABLE](#) statement to the execute() method of the Cursor object and execute this method.

For the demonstration, we will create two tables: projects and tasks as shown in the following database diagram:



The following CREATE TABLE statements create these two tables:

```
-- projects table
CREATE TABLE IF NOT EXISTS projects (
    id integer PRIMARY KEY,
    name text NOT NULL,
    begin_date text,
    end_date text
);

-- tasks table
CREATE TABLE IF NOT EXISTS tasks (
    id integer PRIMARY KEY,
    name text NOT NULL,
    priority integer,
    project_id integer NOT NULL,
    status_id integer NOT NULL,
    begin_date text NOT NULL,
    end_date text NOT NULL,
    FOREIGN KEY (project_id) REFERENCES projects (id)
);
```

Let's see how to create new tables in Python.

First, develop a function called `create_connection()` that returns a `Connection` object which represents an SQLite database specified by the database file parameter `db_file`.


```

        status_id integer NOT NULL,
        project_id integer NOT NULL,
        begin_date text NOT NULL,
        end_date text NOT NULL,
        FOREIGN KEY (project_id) REFERENCES projects
(id)
);"""

```

```

# create a database connection
conn = create_connection(database)

# create tables
if conn is not None:
    # create projects table
    create_table(conn, sql_create_projects_table)

    # create tasks table
    create_table(conn, sql_create_tasks_table)
else:
    print("Error! cannot create the database connection.")

```

Fourth, execute the `main()` function.

```

if __name__ == '__main__':
    main()

```

Here is the full program:

```

import sqlite3
from sqlite3 import Error

def create_connection(db_file):
    """ create a database connection to the SQLite database
        specified by db_file
    :param db_file: database file
    :return: Connection object or None
    """
    conn = None
    try:
        conn = sqlite3.connect(db_file)
        return conn
    except Error as e:
        print(e)

    return conn

def create_table(conn, create_table_sql):
    """ create a table from the create_table_sql statement
    :param conn: Connection object
    :param create_table_sql: a CREATE TABLE statement
    :return:
    """
    try:

```

```

        c = conn.cursor()
        c.execute(create_table_sql)
    except Error as e:
        print(e)

def main():
    database = r"C:\sqlite\db\pythonsqlite.db"

    sql_create_projects_table = """ CREATE TABLE IF NOT EXISTS projects (
                                    id integer PRIMARY KEY,
                                    name text NOT NULL,
                                    begin_date text,
                                    end_date text
                                    ); """

    sql_create_tasks_table = """CREATE TABLE IF NOT EXISTS tasks (
                                    id integer PRIMARY KEY,
                                    name text NOT NULL,
                                    priority integer,
                                    status_id integer NOT NULL,
                                    project_id integer NOT NULL,
                                    begin_date text NOT NULL,
                                    end_date text NOT NULL,
                                    FOREIGN KEY (project_id) REFERENCES projects
(id)
                                    ); """

    # create a database connection
    conn = create_connection(database)

    # create tables
    if conn is not None:
        # create projects table
        create_table(conn, sql_create_projects_table)

        # create tasks table
        create_table(conn, sql_create_tasks_table)
    else:
        print("Error! cannot create the database connection.")


if __name__ == '__main__':
    main()

```

Let's verify if the program has created those tables successfully in the `pythonsqlite.db` database.

First, launch the command line and connect to the `pythonsqlite.db` database:

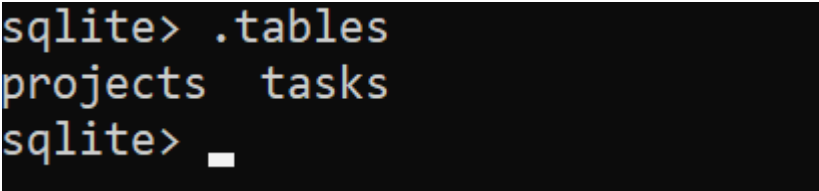
```
>sqlite3 c:\sqlite\db\pythonsqlite.db
```

 Command Prompt - sqlite3 c:\sqlite\db\pythonsqlite.db

```
C:\>sqlite3 c:\sqlite\db\pythonsqlite.db
```

Then, use the `.tables` command to display the tables in the database.

```
sqlite> .tables  
projects  tasks
```

A screenshot of a terminal window with a black background and light blue text. The text shows the command '.tables' being entered at the 'sqlite>' prompt, followed by the output 'projects tasks'. The prompt is repeated on the next line, followed by a single underscore character.

```
sqlite> .tables  
projects  tasks  
sqlite> _
```

As you can see clearly from the output, we are having the `projects` and `tasks` tables in the `pythonsqlite.db` database. And the program works as expected.

In this tutorial, you have learned how to create new tables in the SQLite database using the `execute()` method of the `Cursor` object.