

John Reynolds

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EDUCATION

OBERLIN COLLEGE

Oberlin, OH

Bachelor of Arts, Computer Science & Creative Writing 2018

SKILLS

- Programming:
 - Standard Languages: Proficiency in Python, Java, C, C#, C++, Scheme, OpenGL.
 - Web Languages: Proficiency in HTML, CSS, Markdown. Experience in JavaScript and php.
 - Game Engines: Proficiency in Unity, Love2D, GameMaker, Unreal
- Writing: Strong ability to produce concise, organized reports, labs and memos. Formative background in written prose.
- Audio Engineering/Music Production: Proficiency in music production and sound design software, including Max, Ableton Live, Apple Logic, and Pro Tools.
- Languages: Proficiency in Mandarin
- Version Control: Extensive knowledge of Git.
- Workflow: trained in Scrum and JIRA.

PROJECTS

Video Games

- *Exchange*: A walking simulator about two people that have fallen out of love. Play as a man you don't know, and navigate a relationship that it not yours.
 - I acted as Writer, Lead Programmer, Producer, and Designer, overseeing a group of 10 people
 - Consists of 15 minutes of gameplay, and over 50 different models
 - Created using the Unity Engine
 - Release in March-April
- *Childbearing*: A mod for Skyrim

WORK EXPERIENCE

The Lodge

New York, NY

Intern, 60 hours/week

Jan 2017- Jan 2017

- Shadowed and learned from Audio Engineers and assisted them both in and out of the studio.
 - Learned various mixing and mastering techniques and in a variety of hardware and software used in the studio.
 - Helped build a studio in White Plains, NY.
 - Managed social media accounts including Twitter, Instagram, and Facebook
 - Completed data entry for past records

Yondster Inc.

New York, NY

Software Web Testing Intern, 20 hours/week

May 2016-Aug 2016

- Tested the features of the web platform against bugs and functionality issues.
- Used JIRA as a documentation tool.

Oberlin College

Oberlin, OH

CS 151 Lab Helper

Sept 2017- Jan 2018

- Essentially a teaching assistant for students in the CS 151: Data Structures course.
- Assisting students with their lab work, offering explanations and ways to optimize their code.

CS 150 Tutor

Mar 2016- Present

- Tutoring students in Intro Level CS course at Oberlin, including Q. & A. programs, and supporting students on their labs, homework, and exam prep.

Creative Writing Teaching Assistant

Feb 2017- Present

- Workshoping students' screenplays
- Overseeing "writing room" in which groups of students write TV pilots. Responsibilities include editing, grading, and feedback.