

# Introduction to Programming

Class 35, 5 May 2017



**SYNC**

**Sit where you like.**

# Goals

**Goal 1:** You will know how to create a simple 2D computer animation that interacts with the DOM.

**Vocabulary**

**Code**

**HW CHECK**

**Open up tooClose.**

# CODE REVIEW

## **1. Review your code. (5 minutes)**

**What does this program do?**

**What is new?**

**What could the new functions do?**

## CODE REVIEW

**2. Get together with 2-3 other people with the same code. Discuss for 5 minutes what the code does.**

**3. Go to p5js.org to determine the functionality of new functions (5 minutes). You may need to go to**

**<https://p5js.org/reference/#/libraries/p5.dom>**

**4. Run the code from the unit5/example/...**

**5. Prepare to explain the program to someone else.**

## CODE REVIEW

**6. Get together with two other people who have different code.**

**7. Teach the others what the code does. Feel free to demonstrate on the computer.**

**p5.dom.js**

**To get the p5.dom library, you'll need to add the following code to your html file.**

```
<script src="https://cdnjs.cloudflare.com/ajax/libs/p5.js/0.5.8/addons/p5.dom.js">
```

**See template: `unit5/p5DomTemplate.html`**

**HW**

**Modify tooClose so that grumpy and blissful  
bounce off one another.**