Introduction to Programming

Class 17, 24 October 2016

Jack Phillips <jack_phillips@asl.org>

Goals

Goal 1: You will practice your skills in preparation for the Unit 3 Assessment.

Vocabulary

Code

Partners

- Michael & Matthew
- Jake & Reese
- Chloe & Lauren
- Lorenzo & Kendall
- Lindsay & Nic
- Thomas B & Dom
- Max & Alaa
- Naz & Jack & Vikram
- Izzy & Thomas C

Class 18

- Dear Programmers, I'm sorry I am not with you today, but I have to be in a school meeting. We are preparing for the Unit 3 assessment which will be next week. We will take a practice assessment and review on Thursday.

- Today will be a combination of individual and group work. Please do the following:
  - WITH YOUR PARTNER(S), make sure you complete Tasks H29, H32, and H31 as posted on Haiku.
  - ON YOUR OWN (but feel free to ask questions of each other) complete Tasks 3-2, 3-2, 3-4 as posted on Haiku.
  - THEN WITH YOUR PARTNER(S), take a stab at Task 3-5 Blackjack. It's challenging.

All code solutions are on GitHub except Task3-3, Task 3-4, and Task3-5.

There is no homework for Thursday.