

Introduction to Programming

Class 6, 13 September 2016

Jack Phillips <jack_phillips@asl.org>

Goals

Goal 1: Know how to approach debugging at a simple level.

Goal 2: Practice, practice, practice.

Vocabulary

Debug

Code

Getting to know you

If you could be someone else, who would you be?

Review

What is a **PRIMITIVE DATA TYPE**?

Review

What is a **PRIMITIVE DATA TYPE**?

The **simplest** form of **data** JavaScript can work with, e.g.,
string and **number**.

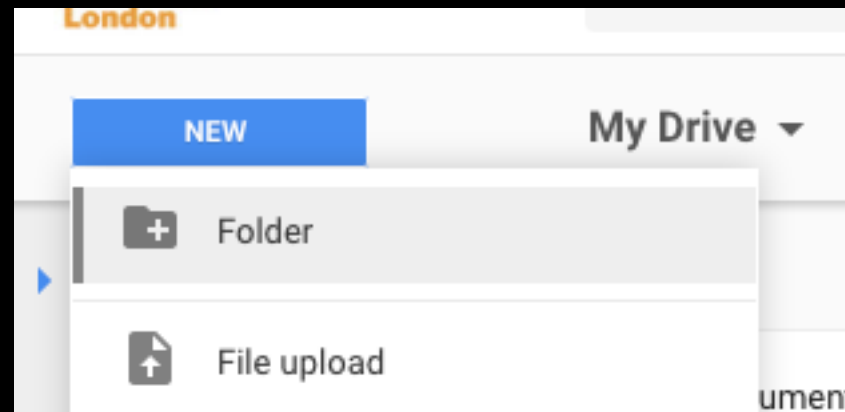
Review

Complete the analogy:

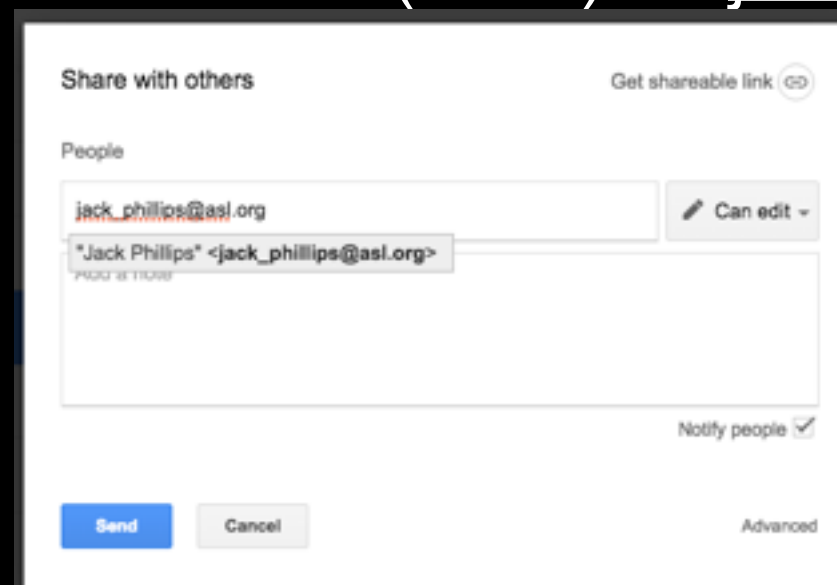
Algorithm : Program as _____ : _____

Time to Grade

1. Create a folder in Google Drive called "LastnameF-programming".



2. Share the folder with me (edit). <jack_phillips@asl.org>

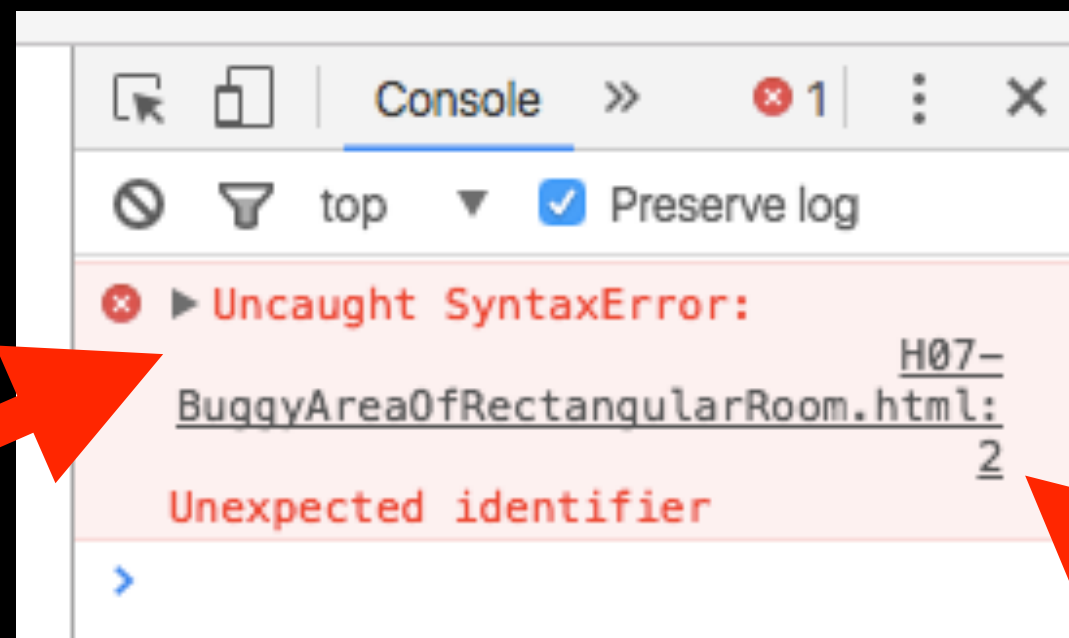


3. Upload your latest Task.html file to the folder.

Debugging is process of fixing errors in code.

Debugging at the Console

1. Sync repo and open H07-Buggy...
2. Open the JavaScript Console.
3. Identify and DEBUG the errors.



Type of Error

Line Number of Error (maybe)

Time to Practice

1. Complete assessment tasks on your own.
2. Complete challenge tasks on your own.

Goals

Goal 1: Know how to approach debugging at a simple level.

Goal 2: Practice, practice, practice.

Vocabulary

Debug

Code

Are you feeling ready for the assessment?