Introduction to Programming Class 18, 7 March 2017

Partners

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- Talia & Graham
- Nick & Adam
- Sam & Natalie
- Yaniv & Patrick
- Gabe & Jimmy & Liam
- Anisa & Omar
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What's your favorite cartoon character, and why?

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Goals

Goal 1: You will know how to implement an indefinite loop.

Goal 2: You will understand the difference between definite and indefinite loops.

Vocabulary

Definite Loop Indefinite Loop Game Loop Main Loop Infinite Loop while-loop

Code

while (...) {...}

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Coding Warm Up

- Write a program that repeats the following indefinitely
 - Asks the user for input (e.g., "Enter something")
 - Displays that input (e.g., "You entered 'something'")
- The program should quit when you enter "quit"

warmup.html

```
<!doctype html>
<html>
<head>
    <title>Warm Up</title>
</head>
<body>
    <script src="warmup.js"></script>
</body>
</html>
             warmup.js
var input = "";
while (input != "quit") {
    input = prompt("Enter something");
    alert("You typed " + input);
alert("Goodbye.");
```

Algorithmic Thinking

- Computers closed.
- Write a program that will write all of the prime factors of number entered by the user.
 - For example. If the user entered "75", the output would be "3, 5, 5"
 - For example. If the user entered "3757208", the output would be "2, 2, 2, 7, 13, 13, 397"
- Think on your own for 3 minutes.
- Share with your table.
- Create a flow chart.
- Code in pairs.

Coding Warm Up

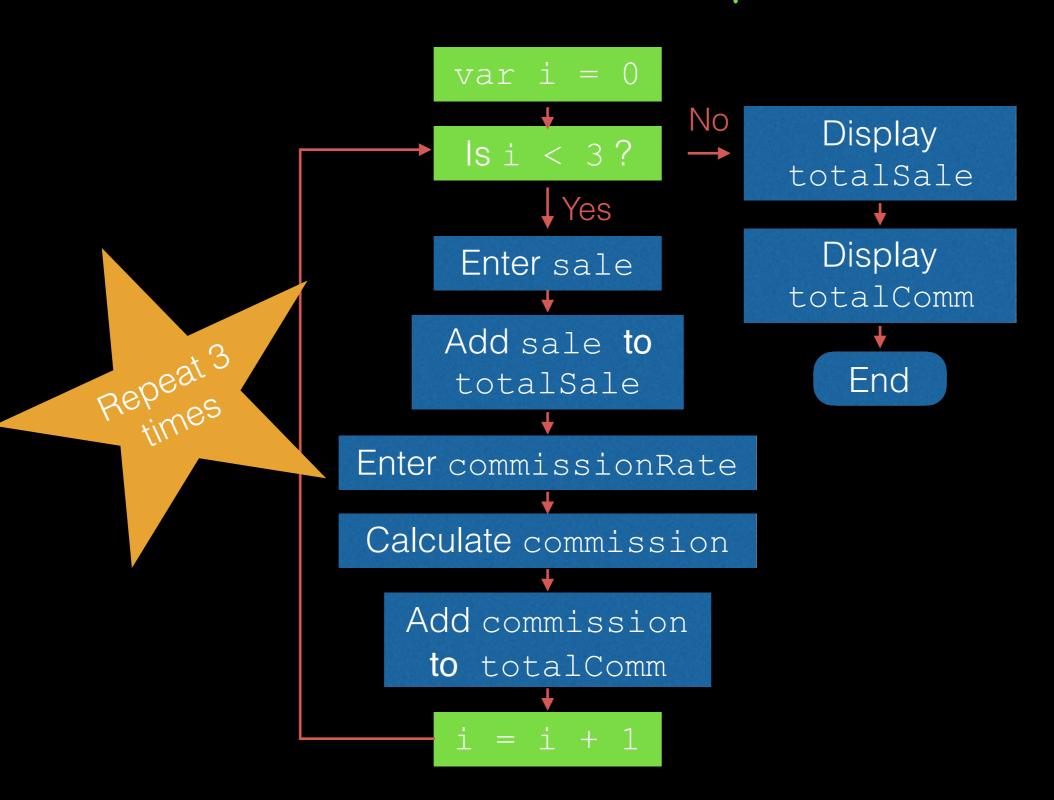
 Let's think of a program that prompts the user three times for a sale amount and a commission rate. Then print the total commission earned on the HTML page. Use a for-loop.

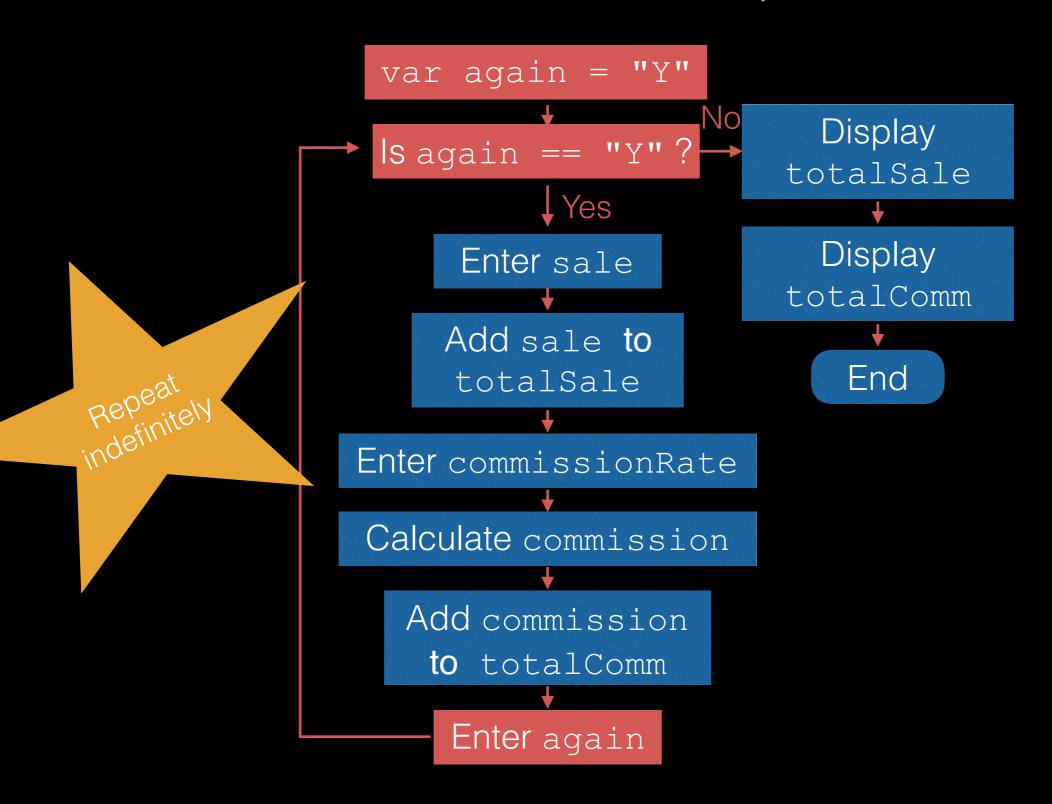
```
What is the sale amount? 15
What is the commission rate (%)? 8
What is the sale amount? 45
What is the commission rate (%)? 10
What is the sale amount? 10
What is the commission rate (%)? 5
Total sales: 70.00
Total commission: 6.20
```

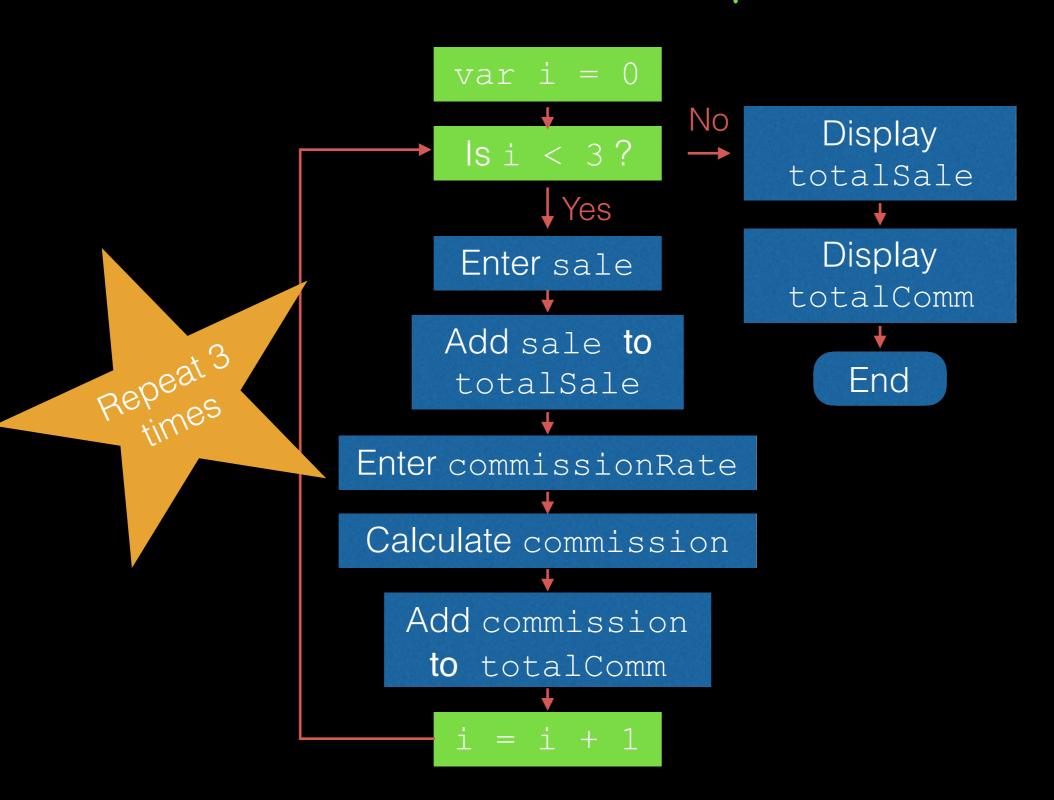
```
<!doctype html>
<html>
<head>
    <title>Commission</title>
</head>
<body>
    <script src="commission.js"></script>
</body>
</html>
        var salesTotal = 0;
        var commTotal = 0;
        for (var i=0; i<3; i++) {</pre>
            var saleString = prompt("What is the sale amount?");
             var commRateString = prompt("What is the commission rate?");
             sale = parseFloat(saleString);
             commRate = parseFloat(commRateString);
            var comm = sale * (commRate / 100.0);
             salesTotal = salesTotal + sale;
             commTotal = commTotal + comm;
        var message1 = "Total sales: " + salesTotal.toFixed(2);
        var message2 = "Total commission: " + commTotal.toFixed(2);
        var para = document.createElement("p");
        para.textContent = message1;
        document.body.appendChild(para);
        var para2 = document.createElement("p");
        para2.textContent = message2;
        document.body.appendChild(para2);
```

 Write a program that prompts the user over and over indefinitely for a sale amount and a commission rate. Then print the total commission earned on the HTML page. Use a while-loop.

```
What is the sale amount? 15
What is the commission rate (%)? 8
Would you like to enter another sale? Y
What is the sale amount? 45
What is the commission rate (%)? 10
Would you like to enter another sale? Y
What is the sale amount? 10
What is the commission rate (%)? 5
Would you like to enter another sale? N
Total sales: 70.00
Total commission: 6.20
```







for Enter sale Add sale to totalSale Enter commissionRate Calculate commission Add commission to totalComm Display totalSale Display totalComm

```
for ( var i = 0; i < 3; i = i + 1 )

var sale = prompt("Enter sale amount:");

saleTotal = saleTotal + sale;

var commRate = prompt("Enter comm rate:");

var comm = sale * (commRate / 100);

commTotal = commTotal + comm;
}</pre>
```

Display saleTotal

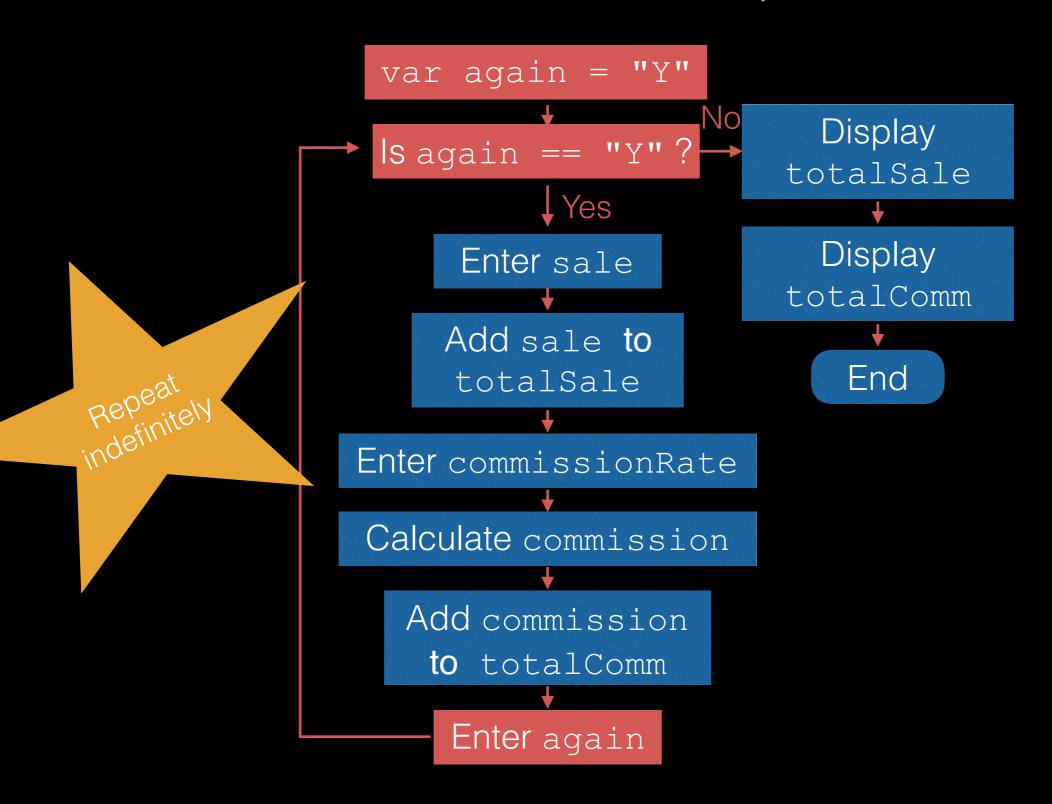
Display commTotal

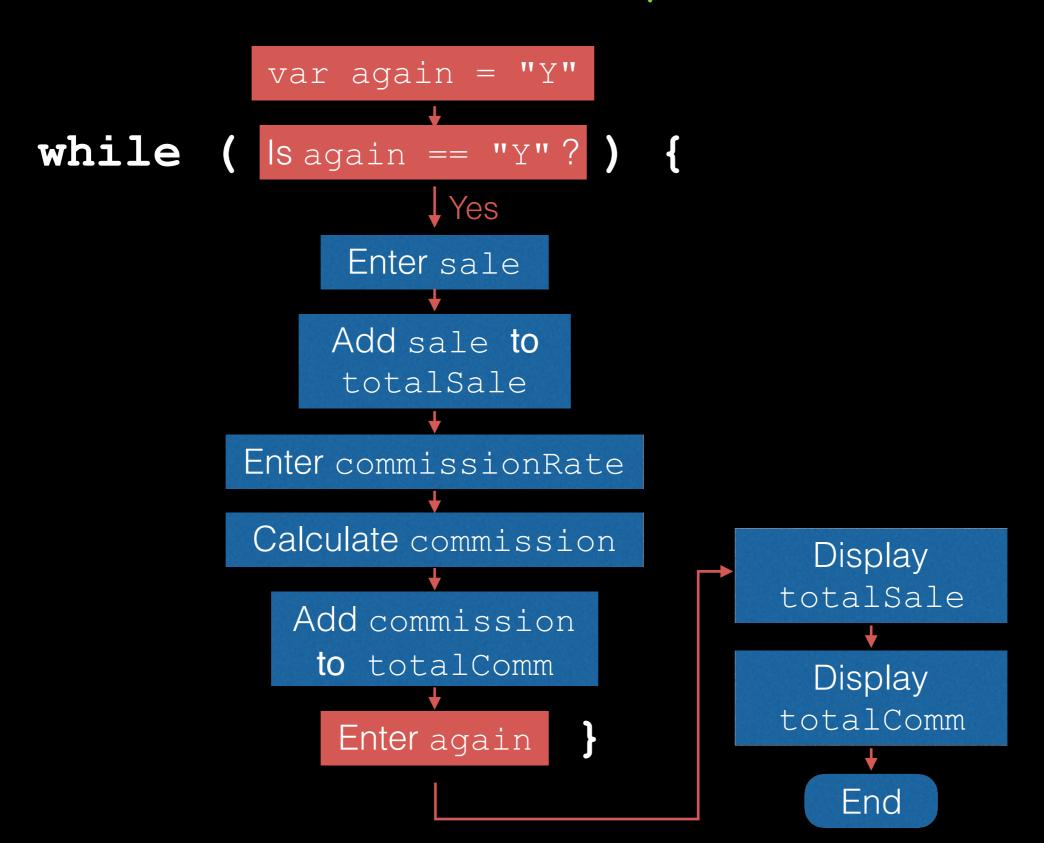
```
var salesTotal = 0;
var commTotal = 0;

for (var i=0; i<3; i=i+1) {
   var saleString = prompt("What is the sale amount?");
    var commRateString = prompt("What is the commission rate?");
   sale = parseFloat(saleString);
   commRate = parseFloat(commRateString);

   var comm = sale * (commRate / 100.0);

   salesTotal = salesTotal + sale;
   commTotal = commTotal + comm;
}</pre>
```





```
var again = "Y"
while (
              again == "Y"
   var sale = prompt("Enter sale amount:");
         saleTotal = saleTotal + sale;
  var commRate = prompt("Enter comm rate:");
     var comm = sale * (commRate / 100);
        commTotal = commTotal + comm;
    again = prompt("Enter another sale?");
                      Display
     Display
                                     End
    totalSale
                    totalComm
```

```
var salesTotal = 0;
var commTotal = 0;
var again = "Y";
while (again == "Y") {
   var saleString = prompt("What is the sale amount?");
   var commRateString = prompt("What is the commission rate?");
   sale = parseFloat(saleString);
   commRate = parseFloat(commRateString);
   var comm = sale * (commRate / 100.0);
   salesTotal = salesTotal + sale;
   commTotal = commTotal + comm;
   again = prompt("Enter another sale?");
```

```
var salesTotal = 0;
var commTotal = 0;
var again = "Y";
while (again == "Y") {
    var saleString = prompt("What is the
sale amount?");
    var commRateString = prompt("What is
the commission rate?");
    sale = parseFloat(saleString);
    commRate = parseFloat(commRateString);
    var comm = sale * (commRate / 100.0);
    salesTotal = salesTotal + sale;
    commTotal = commTotal + comm;
    again = pro pt("Enter another sale?");
```

For Loop

```
var salesTotal = 0;
var commTotal = 0;
for (var i=0; i<3 i++) {
   var saleString = prompt("What is the
sale amount?");
   var commRateString = prompt("What is
the commission rate?");
    sale = parseFloat(saleString);
    commRate = parseFloat(commRateString);
   var comm = sale * (commRate / 100.0);
    salesTotal = salesTotal + sale;
    commTotal = commTotal + comm;
```

When would you use a while loop? 1. Ask the user for input again and again

```
while(answer !="") {...}
```

2. Game Loop

```
while(lives > 0) {...}
```

3. Main Loop / Infinite Loop

```
while(true) {...}
```

3. Main Loop / Infinite Loop

```
while(true) {...}
```

```
while(true) {
    Check for updates to myStory

    if (update=="Y") {
        Post new pictures
    }
}

quit = prompt("Quit? Y/N");
}
```

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- 1. Complete Task3-1 BetterGuessingGame
- 2. Homework Task3-2 MultiplicationPractice

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