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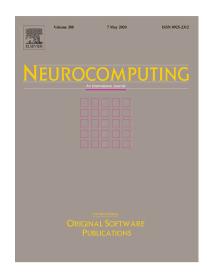
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Single Image Restoration Through ℓ_2 -relaxed Truncated ℓ_0 Analysis-based Sparse Optimization in Tight Frames

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Abstract

Image restoration problems, i.e., recovery of an original high-quality image from the degraded observation, arise in various science and engineer areas. Over the past decades, the framelet-based methods are particularly investigated and adopted, owing to the excellent ability of sparse approximating the piecewise-smooth functions such as natural images. In this paper, we propose a novel tight frame-based ℓ_2 -relaxed truncated ℓ_0 analysis-sparsity model that simultaneously exploiting the sparsity and support priors. The resulting nonconvex nonsmooth optimization problem is addressed by using the proposed proximal alternating adaptive hard thresholding (PAAHT) method. We also proved that the sequence generated by the proposed algorithm sublinearly converges. Numerical experiments on several typical image restoration problems demonstrate that the proposed method is more effective than the standard sparsity-inducing algorithms and outperforms several state-of-the-art methods in both objective and perceptual quality.

Keywords: Wavelet tight frame, Single image restoration, Adaptive hard

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thresholding, Nonconvex nonsmooth optimization, Alternating minimization

1. Introduction

Due to the defects of imaging systems and the interference of external factors, the recorded image will inevitably be degraded during image acquisition, transmission, and storage. Image restoration aims to recover the clean image from the degraded observation, which plays an important role in many science and engineer areas such as optics, magnetic resonance imaging, computer tomography, astronomy, to name just a few. Mathematically speaking, the digital image can be viewed as a vector $\mathbf{x} = (x_1, x_2, \dots, x_n) \in \mathbb{R}^n$ by stacking the columns one by one, and the generic image formation process can be formulated as the following large scale linear system:

$$\mathbf{y} = \mathbf{A}\mathbf{x} + \omega,\tag{1}$$

where $\mathbf{x} \in \mathbb{R}^n$ represents the original image to be recovered, $\mathbf{y} \in \mathbb{R}^n$ is the observed low-quality image, $\omega \in \mathbb{R}^n$ is usually assumed to be the additive white gaussian noise (AWGN) with variance σ_w^2 , $\mathbf{A} \in \mathbb{R}^{m \times n}$ is the degradation matrix corresponding to various image restoration applications. For instance, if \mathbf{A} is an identity matrix, the problem is specially named as image denoising. If \mathbf{A} is a matrix representing the blur convolution operator, the problem (1) becomes image deblurring; when \mathbf{A} is a diagonal matrix whose diagonal elements are either 0 or 1, i.e., keeping or removing the corresponding pixels, then it changes to image inpainting.

Over the past decades, a variety of effective methods have been proposed to solve the above imaging inverse problems (1), which can be roughly grouped into two categories, i.e., model-based optimization methods [6, 14, 18, 24, 28, 30, 32, 35, 37, 55, 56] and discriminative learning methods [4, 11, 25, 57, 58, 59]. The model-based methods obtain the solution by directly solving a formulated optimization model, which usually involves an iterative procedure. On the contrary,

given a training dataset containing degraded-clean image pairs, the discriminative learning methods could learn a nonlinear function to match the degraded observation to its underlying high-quality version. These two kinds of image restoration methods have their respective merits and drawbacks. The model-based methods are briefly flexible to tackle different restoration applications by only replacing the degraded operator. In contrast, discriminative learning methods are usually restricted to certain tasks and tend to deliver more promising performances. In this work, we limit our attention to the model-based image restoration methods since we aim to provide an effective algorithm with the flexibility to handle single image restoration for various tasks.

From the perspective of Maximum A Posterior (MAP) estimation, one can infer the solution from its degraded observation by solving the following regularization model.

$$\mathbf{x}^* = \operatorname{argmin}_{\mathbf{x}} \left\{ J(\mathbf{x}) \triangleq \lambda \Psi_{\text{reg}}(\mathbf{x}) + \Phi_{\text{fid}}(\mathbf{x}, \mathbf{y}) \right\},$$
 (2)

where $\Psi_{\text{reg}}(\mathbf{x})$ is the regularizer term that regularizes the solution by enforcing certain prior constraints, $\Phi_{\text{fid}}(\mathbf{x}, \mathbf{y}) = \frac{1}{2}||\mathbf{y} - \mathbf{A}\mathbf{x}||_2^2$ is the data fidelity term which measures how \mathbf{x} is fit to the observation \mathbf{y} , and λ is the regularization parameter that balances these two terms. How to choose an effective functional $\Psi_{\text{reg}}(\mathbf{x})$ in (2) is an active research topic in the field of imaging sciences. The transform domain sparsity-inducing regularization models, e.g., the well-known total variation (TV) and wavelet frame-based approaches [7, 8, 20, 26, 33, 34, 35, 60], have been specially investigated. These algorithms' key motivation is that the latent image is sparse (or compressible) in the transform domain.

In this paper, we focus on the tight frame-based method. Specifically, besides the commonly utilized sparsity prior, we further significantly improve its restoration quality by employing the associated support prior and formulating a more elegant and effective regularization model. Concretely, the main contributions of this work are summarized as follows.

- We propose a generic, simple yet effective tight frame-based ℓ_2 -relaxed truncated ℓ_0 analysis-sparsity restoration model, which considers the support prior together with the sparsity prior. Compared with the conventional sparsity-only regularization model, the formulated one is noticeably helpful to preserve the sharp edges and homogeneous areas better simultaneously.
- We propose an efficient algorithm called proximal alternating adaptive hard thresholding (PAAHT) to address the resulting ℓ_0 -based nonconvex nonsmooth optimization problem. Furthermore, we proved that the sequence generated by the proposed algorithm sublinearly converges.
- Comprehensive numerical experiments on several typical image restoration
 problems reveal that our proposed algorithm offers a noticeable boost
 to the conventional transform domain sparsity-inducing methods. The
 recovery performance is highly comparable (often better) to existing stateof-the-art methods.

The rest of this paper is outlined as follows. In the next section, we first briefly revisit some closely related works. In Section 3, we introduce the proposed tight frame-based ℓ_2 -relaxed truncated ℓ_0 analysis-sparsity restoration model. The corresponding efficient algorithm PAAHT is developed to solve the resulting nonconvex-nonsmooth optimization problem. Furthermore, we also established a convergence analysis of the proposed algorithm. In Section 4, extensive experiments are conducted to illustrate the proposed algorithm's performance for several typical image restoration tasks. Some concluding remarks and possible future work are given in section 5.

2. Related work

In this section, we will briefly review several closely related works that serve as the basis of our proposed method to make the paper self-contained. To avoid

Notation	Representation
$\overline{\langle \mathbf{x}, \mathbf{y} \rangle}$	Inner product of vectors \mathbf{x} and \mathbf{y}
${f A}$	Degradation matrix corresponding to different image restoration tasks
\mathbf{A}^T	The transpose matrix of \mathbf{A}
\mathbf{A}^{-1}	The inverse matrix of \mathbf{A}
I	Identity matrix
${\cal D}$	Analysis sparsity operator
\mathcal{D}^*	Synthesis sparsity operator
x	Absolute value of scaler x
$ \mathbf{x} _1$	Sum of absolute values of vector \mathbf{x}
$ \mathbf{x} _2$	Euclid norm of vector \mathbf{x}
$ \mathbf{x} _0$	Number of nonzero entries of vector \mathbf{x}
$ \mathbf{x} _{\infty}$	The largest value (in magnitude) of vector \mathbf{x}
$\{\mathbf{x}^k\}$	The sequence of vectors
$\mathcal{S}(\mathbf{x})$	The index set of nonzero entries of vector \mathbf{x}
S	Detected support index set of analysis coefficients in the transform domain
T	Supplementary set of the detected support set S
\mathbf{x}_T	Truncated form of vector \mathbf{x} indexed in T
λ,μ	Regularization parameters
d_k	Proximal penalty parameters
η	Thresholding parameter

Table 1: Main notations and representations.

confusion to the notations appearing in this paper, we give the main notations and representations in Table 1.

2.1. ℓ_1 and ℓ_0 analysis sparsity model

There are mainly two kinds of sparsity priors: one is synthesis sparsity prior, which assumes that the image is a linear combination of few basis functions from a dictionary; Another is the analysis sparsity prior, which assumes that the image is locally highly incoherent (generates nearly-zero responses) with most of the elements of a (typically) redundant set of kernels [35]. We focus on the analysis sparsity prior in this work. The reasons are as follows: Firstly, compared with the synthesis sparsity prior, its counterpart analysis sparsity prior may be easier to justify from the viewpoint of empirical Bayes since the analysis coefficients are directly observable. Secondly, numerical experiments have shown that the quality of the restored image by analysis sparsity method is often better than that of the synthesis sparsity approach [7].

The analysis sparsity-based ℓ_1 norm model is generally formulated as follows:

$$\operatorname{argmin}_{\mathbf{x}} \lambda || \mathcal{D}\mathbf{x} ||_1 + \frac{1}{2} ||\mathbf{y} - \mathbf{A}\mathbf{x}||_2^2, \tag{3}$$

where \mathcal{D} is an analysis operator such as the gradient operator¹, wavelet tight frame, shearlet and other sparsity transforms. The ℓ_1 norm model is extensively adopted attributing to its convex property, and it can be efficiently solved with convergence guarantee via many methods such as split Bregman [6], ADMM [3], primal-dual [9], etc. However, this is grounded on the consideration that the ℓ_1 norm regularization is capable of obtaining the sparsest solution if the operator \mathbf{A} in (1) satisfies certain conditions [5, 12]. Unfortunately, such assumptions may be violated in real image restoration applications. Thus the ℓ_1 norm model often obtains a suboptimal solution.

During the last years, the ℓ_0 pseudo-norm regularization has attracted much more researchers' attention. As we know, the most direct way to induce sparsity is penalizing the ℓ_0 pseudo-norm of the solution, and it is reasonable to penalize the ℓ_0 pseudo-norm of the analysis coefficients instead of the ℓ_1 norm.

$$\operatorname{argmin}_{\mathbf{x}} \lambda ||\mathcal{D}\mathbf{x}||_0 + \frac{1}{2}||\mathbf{y} - \mathbf{A}\mathbf{x}||_2^2.$$
 (4)

Many efforts have been made to address the above nonconvex and NP-hard analysis-sparsity ℓ_0 model. For instance, In [29], Lu et al. proposed the penalty decomposition (PD) method to solve the wavelet frame-based analysis ℓ_0 sparsity problem. Their numerical results demonstrated significant improvements over some commonly used ℓ_1 minimization models in terms of the quality of recovered images. However, the computational cost of PD method is relatively high. Dong et al. in [19] proposed a more efficient algorithm called the mean doubly augmented Lagrangian (MDAL) method to solve the same optimization

 $^{^1 \}rm The$ standard total variation (TV) regularization is defined as the ℓ_1 norm of first derivative of the underlying image in horizonal and vertical directions , which could be interpreted as the simplest analysis operator.

problem. However, the convergence analysis has not been established for the MDAL method.

2.2. ℓ_2 -relaxed ℓ_0 analysis sparsity model

Utilizing the ℓ_0 pseudo-norm (i.e., counting the nonzero analysis coefficients) to directly characterize real-world images conveys an ignorable problem, that is, real images are not strictly sparse for a given analysis dictionary, but just approximately so, i.e., they are compressible. Therefore, it is not justified to directly use the ℓ_0 minimization of the analysis coefficients. In [34], Portilla proposed to model the analysis coefficients as a strictly sparse vector plus a Gaussian correction term.

$$\mathcal{D}\mathbf{x} = \mathbf{a} + \mathbf{r},\tag{5}$$

where **a** is a strictly sparse vector $p(\mathbf{a}) \propto \exp(-\frac{1}{\alpha}||\mathbf{a}||_0)$, **r** is the Gaussian residual term $p(\mathbf{r}) \propto \exp(-\frac{1}{2\sigma_r^2}||\mathbf{r}||_0)$, and the formulated ℓ_2 -relaxed ℓ_0 analysis sparsity optimization problem has the form.

$$\operatorname{argmin}_{\mathbf{x}, \mathbf{a}} ||\mathbf{a}||_0 + \lambda ||\mathcal{D}\mathbf{x} - \mathbf{a}||_2^2 + \mu ||\mathbf{y} - \mathbf{A}\mathbf{x}||_2^2, \tag{6}$$

where $\lambda = \frac{\alpha}{2\sigma_r^2}$, $\mu = \frac{\alpha}{2\sigma_w^2}$. The joint optimization problem (6) in [10] is tackled by iteratively marginally minimizing (\mathbf{x}, \mathbf{a}) , but the convergence analysis is not provided. In [44], Yang et.al proposed the *proximal alternating iterative hard* thresholding (PAIHT) method, and proved that the generated sequence $(\mathbf{x}^k, \mathbf{a}^k)$ converges to the critical point of the joint ℓ_2 -relaxed ℓ_0 minimization problem.

In [35], the analysis coefficients are interpreted as a Bernoulli mixture of a high-probability low-variance Gaussian and a low-probability high-variance plateau. Given a set of analysis operators $\mathcal{D}_j, j = 1, 2, \ldots, J$, Portilla et.al proposed a variant of the ℓ_0 pseudo-norm:

$$p(\mathbf{x}) \propto \exp\left(-\sum_{j=1}^{J} \frac{1}{\alpha_j} ||\mathcal{D}_j \mathbf{x}||_{(0,K_j)}\right)$$
 (7)

where $\mathbf{x} \in \mathbb{R}^n$, $\mathcal{D}_j \mathbf{x} \in \mathbb{R}^{M_j}$, with $M_j \geq n$, and α_j controls the relative influence

on the prior of each linear representation $\mathcal{D}_j \mathbf{x}$. Here $||\mathbf{v}||_{(0,K)}$ is defined by,

$$||\mathbf{v}||_{(0,K)} = \sum_{m=1}^{M} \min(|\frac{v_m}{K}|^2, 1)$$

$$= ||\Theta_h(\mathbf{v}, K)||_0 + \frac{1}{K^2} ||\mathbf{v} - \Theta_h(\mathbf{v}, K)||_2^2$$

$$= \min_{\mathbf{a}} ||\mathbf{a}||_0 + \frac{1}{K^2} ||\mathbf{v} - \mathbf{a}||_2^2$$
(8)

where $\Theta_h(\mathbf{v}, K)$ denotes the hard thresholding operator that set the components smaller than K in magnitude as zero, and it is easily to derive that $\lim_{K\to 0} ||\mathbf{v}||_{(0,K)} = ||\mathbf{v}||_0$. Accordingly, Portilla et.al proposed a variant of the ℓ_2 -relaxed ℓ_0 analysis-sparsity model.

$$\operatorname{argmin}_{\mathbf{x}} \frac{1}{2\sigma_w^2} ||\mathbf{y} - \mathbf{A}\mathbf{x}||_2^2 + \sum_{j=1}^J \frac{1}{\alpha_j} \min_{\mathbf{a}_j} \left\{ ||\mathbf{a}_j||_0 + \frac{1}{K_j} ||\mathcal{D}_j \mathbf{x} - \mathbf{a}_j||_2^2 \right\}$$
(9)

Similarly, the above nonvonvex optimization problem (9) can be efficiently solved by alternate marginal minimizing $\{\mathbf{a}_j\}$ and \mathbf{x} , and the succession $\{\mathbf{x}^k\}$ is proved to be unconditionally convergent [35].

2.3. Truncated ℓ_0 regularization model

For an effective regularizer, it is crucial to exploit more appropriate prior knowledge of latent image. Particularly, for the ℓ_0 analysis sparsity model, He et al. [27] further employed "twin" of the analysis sparsity prior, i.e., the associated support prior (locations of nonzero analysis coefficients) can be incorporated to significantly boost the recovery performance, and proposed the support-driven truncated ℓ_0 analysis sparsity model.

$$\operatorname{argmin}_{\mathbf{x}} \lambda ||(\mathcal{D}\mathbf{x})_T||_0 + \frac{1}{2} ||\mathbf{y} - \mathbf{A}\mathbf{x}||_2^2, \tag{10}$$

where $(\mathcal{D}\mathbf{x})_T$ is the truncated version of $\mathcal{D}\mathbf{x}$, i.e., a subvector indexed in T of $\mathcal{D}\mathbf{x}$ after truncation, S denotes the index set of nonzero analysis coefficients, and T is the supplementary set of S, i.e., $S = T^C$. Compared with the stan-

dard ℓ_0 regularization model, it is obvious that the nonzero analysis coefficients (particularly those with large magnitudes) should not be forced toward 0 by penalization, i.e., the entries corresponding to support set should be truncated out of the regularizer term, leading to a more reasonable and effective regularization model [27].

The challenges of (10) mainly lie in two aspects. Firstly, the detection of the support index set S, as the ground truth image can not be available in practice. Empirically, the strategy of first-pass estimation is an effective way to perform the support detection, i.e., a relatively reliable support set can be detected with an open interface. The basic idea is as follows. The degraded image is initially operated by employing an existing algorithm, which can be resorted to a current off-the-shelf, state-of-the-art method, such as the powerful nonlocal patched methods. Then given a relatively high-quality reference image \mathbf{x}^{ref} of the first-pass estimation, S can be roughly computed as the indices of analysis coefficients whose magnitudes are greater than a prescribed threshold.

$$S := \left\{ i : |(\mathcal{D}\mathbf{x}^{\text{ref}})_i| > \frac{||\mathcal{D}\mathbf{x}^{\text{ref}}||_{\infty}}{\eta} \right\}, \tag{11}$$

where the thresholding parameter $\eta > 0$. Secondly, due to the nonconvex and nonsmooth property of the truncated ℓ_0 optimization problem (10), an efficient algorithmic solver with convergence guarantee is not a trivial task. In [27], He et al. proposed a variant of the MDAL method to solve (10), though the numerical results show a stable behavior, the strict convergence discussion has not been established.

2.4. Nonlocal patched methods

Started with nonlocal means method (NLM) [2] for image denoising, a flurry of nonlocal patched approaches have been proposed over the past decades, which are built upon the nonlocal self-similarity (NSS) prior, i.e., similar structures in patches can be found across a natural image. Compared to the local transform domain sparsity-inducing methods, the nonlocal patched approaches often

deliver more impressive performances. In the past few years, NSS prior is also combined with the ideas of a low-rank model and adaptive dictionary learning, and has generated a diversity of state-of-the-art image restoration algorithms [10, 13, 14, 18, 22, 43, 45-51].

3. Our proposed model and algorithmic solver

3.1. ℓ_2 -relaxed truncated ℓ_0 analysis sparsity model

The ℓ_2 -relaxed ℓ_0 analysis-sparsity model [34, 35] demonstrates that analysis coefficients are compressible, rather than strictly sparse. Thus it is not justified to penalize the analysis coefficients into ℓ_0 pseudo-norm directly. However, the associated support prior is not exploited in the formulated model. By contrast, while the truncated ℓ_0 analysis-sparsity model proposed by He et al. [27] exploits the support prior in the regularizer term, it directly penalizes the analysis coefficients. More importantly, the variant of the MDAL method in [27] for the truncated ℓ_0 minimization problem lacks a strict convergence guarantee. In the context of analysis sparsity image modeling, both the ℓ_2 -relaxed formulation and support prior are beneficial to the final recovery performance in their own aspects. Therefore, it is preferable to incorporate them together into a unified model.

In this work, we propose a generic, simple yet effective single image restoration model taking the ℓ_2 -relaxed ℓ_0 analysis-sparsity formulation and associated support prior into consideration simultaneously.

$$\operatorname{argmin}_{\mathbf{x}, \mathbf{a}} \psi(\mathbf{x}, \mathbf{a}) := \lambda ||\mathbf{a}_T||_0 + \frac{\mu}{2} ||\mathcal{D}\mathbf{x} - \mathbf{a}||_2^2 + \frac{1}{2} ||\mathbf{y} - \mathbf{A}\mathbf{x}||_2^2$$
 (12)

where \mathcal{D} denotes the tight frame analysis operators², $p(\mathbf{a}) \propto \exp(-\frac{1}{\alpha}||\mathbf{a}_T||_0)$, $p(\mathbf{r}) \propto \exp(-\frac{1}{2\sigma_r^2}||\mathbf{r}||_0)$, and $||\mathbf{a}_T||_0$ denotes the truncated ℓ_0 pseudo-norm which

 $^{^2}$ We focus on the \mathcal{D} as tight frames, i.e., $\mathcal{D}^*\mathcal{D} = \mathbf{I}$ in this paper, due to its simplicity and high efficiency. More importantly, leading to a convergent algorithmic solver.

incorporates the support prior of $\mathcal{D}\mathbf{x}$ into the regularizer term. $\lambda = \frac{2\sigma_w^2}{\alpha}$ and $\mu = \frac{\sigma_w^2}{\sigma_x^2}$ are the regularization parameters.

3.2. Proposed algorithm

To the formulated nonconvex nonsmooth ℓ_2 -relaxed truncated ℓ_0 minimization problem, we propose a simple iterative procedure consisting of the following two steps.

$$\begin{cases}
\mathbf{x}^{k+1} = \operatorname{argmin}_{\mathbf{x}} \frac{1}{2} ||\mathbf{A}\mathbf{x} - \mathbf{y}||_{2}^{2} + \frac{\mu}{2} ||\mathcal{D}\mathbf{x} - \mathbf{a}^{k}||_{2}^{2} \\
k = 0, 1, 2, \dots \\
\mathbf{a}^{k+1} = \operatorname{argmin}_{\mathbf{a}} \lambda ||\mathbf{a}_{T}||_{0} + \frac{\mu}{2} ||\mathcal{D}\mathbf{x}^{k+1} - \mathbf{a}||_{2}^{2} + \frac{d_{k}}{2} ||\mathbf{a} - \mathbf{a}^{k}||_{2}^{2}
\end{cases} (13)$$

where $d_k > 0$ denotes the proximal penalty parameters, and \mathbf{a}^0 is the initialization vector.

For the first subproblem of (13), according to the first-order optimality condition, it is easy to obtain that

$$\mathbf{x}^{k+1} = (\mathbf{A}^T \mathbf{A} + \mu \mathcal{D}^* \mathcal{D})^{-1} (\mathbf{A}^T \mathbf{y} + \mu \mathcal{D}^* \mathbf{a}^k). \tag{14}$$

For the second subproblem of (13), it is obvious to attain that

$$\mathbf{a}^{k+1} = \operatorname{argmin}_{\mathbf{a}} \lambda ||\mathbf{a}_{T}||_{0} + \frac{\mu}{2} ||\mathcal{D}\mathbf{x}^{k+1} - \mathbf{a}||_{2}^{2} + \frac{d_{k}}{2} ||\mathbf{a} - \mathbf{a}^{k}||_{2}^{2}$$

$$= \operatorname{argmin}_{\mathbf{a}} \lambda ||\mathbf{a}_{T}||_{0} + \frac{\mu + d_{k}}{2} ||\mathbf{a} - \frac{\mu \mathcal{D}\mathbf{x}^{k+1} + d_{k}\mathbf{a}^{k}}{\mu + d_{k}}||_{2}^{2}.$$
(15)

Note that (15) can be equivalently decomposed as

$$\underset{\text{Part A}}{\operatorname{argmin}_{\mathbf{a}}} \underbrace{\lambda ||\mathbf{a}_{T}||_{0} + \frac{\mu + d_{k}}{2} ||\mathbf{a}_{T} - \left(\frac{\mu \mathcal{D} \mathbf{x}^{k+1} + d_{k} \mathbf{a}^{k}}{\mu + d_{k}}\right)_{T}||_{2}^{2}}_{Part A} + \underbrace{\frac{\mu + d_{k}}{2} ||\mathbf{a}_{S} - \left(\frac{\mu \mathcal{D} \mathbf{x}^{k+1} + d_{k} \mathbf{a}^{k}}{\mu + d_{k}}\right)_{S}||_{2}^{2}}_{Part B}.$$

Then it is obvious that the first part is a standard ℓ_0 minimization problem, which can be solved via the hard thresholding operator. The second part is a quadratic optimization problem, its optimum is $\mathbf{a}_S = (\frac{\mu \mathcal{D} \mathbf{x}^{k+1} + d_k \mathbf{a}^k}{\mu + d_k})_S$. In

summary, the solution of a-subproblem can be derived as below.

$$\mathbf{a}^{k+1} = \mathcal{H}_{T,\lambda,\mu,d_k} \left(\frac{\mu \mathcal{D} \mathbf{x}^{k+1} + d_k \mathbf{a}^k}{\mu + d_k} \right), \tag{17}$$

where the support-guided adaptive hard thresholding operator is defined as

$$\mathcal{H}_{T,\lambda,\mu,d_k}(z_i) = \begin{cases} 0, & \text{if } i \in T \text{ and } |z_i| < \sqrt{\frac{2\lambda}{\mu + d_k}}.\\ z_i, & \text{otherwise.} \end{cases}$$
 (18)

Concluding the above analysis, the iterative loop of (13) can be rewritten as

$$\begin{cases}
\mathbf{x}^{k+1} = (\mathbf{A}^T \mathbf{A} + \mu \mathbf{I})^{-1} (\mathbf{A}^T \mathbf{y} + \mu \mathcal{D}^* \mathbf{a}^k) \\
\mathbf{a}^{k+1} = \mathcal{H}_{T,\lambda,\mu,d_k} \left(\frac{\mu \mathcal{D} \mathbf{x}^{k+1} + d_k \mathbf{a}^k}{\mu + d_k} \right)
\end{cases}$$
(19)

For convenience, since the second step in the iterative loop is connected with the adaptive hard thresholding operator, the proposed algorithm in this paper is termed as *proximal alternating adaptive hard thresholding* (PAAHT) method.

Algorithm 1 PAAHT for ℓ_2 -relaxed truncated ℓ_0 regularization model

Input: Given the observed image \mathbf{y} and the degraded operator \mathbf{A} ; Tight frame operator \mathcal{D} ; Regularization parameters $\lambda > 0$, $\mu > 0$; Proximal penalty parameters $d_k \in [d_{\min}, d_{\max}]$; Thresholding parameter $\eta > 0$. Support detection (11) via a reference image \mathbf{x}^{ref} with an open interface, e.g., the off-the-shelf image restoration methods. Set k = 0, $\mathbf{a}^0 = \mathcal{D}\mathbf{x}^{\text{ref}}$.

1: for k = 0 to k_{max} , do

2:
$$\mathbf{x}^{k+1} = (\mathbf{A}^T \mathbf{A} + \mu \mathcal{D}^* \mathcal{D})^{-1} (\mathbf{A}^T \mathbf{y} + \mu \mathcal{D}^* \mathbf{a}^k).$$

3:
$$\mathbf{a}^{k+1} = \mathcal{H}_{T,\lambda,\mu,d_k} \left(\frac{\mu \mathcal{D} \mathbf{x}^{k+1} + d_k \mathbf{a}^k}{\mu + d_k} \right)$$
.

4: Update μ and d_k if necessary.

5: If stopping criterion satisfies go to Output.

6: end for

Output: \mathbf{a}^{k+1} , \mathbf{x}^{k+1} .

3.3. Convergence analysis

It is noted that Yang et.al in [44] has proposed the PAIHT method for the tight frame-based ℓ_2 -relaxed ℓ_0 analysis-sparsity optimization problem (6) with strict convergence guarantee. Following his work, the convergence properties of the PAAHT method for the proposed tight frame-based ℓ_2 -relaxed truncated ℓ_0 analysis-sparsity minimization problem (12) is established as follows.

Theorem 3.1. Assume that $\mathbf{A}^T \mathbf{A}$ is a positive definite matrix, i.e., $\mathbf{A}^T \mathbf{A} \succ 0$. Given T ($T = S^C$), the sequence generated by iterative procedure (19) PAAHT converges and there exist a positive integer k_0 such that $S(\mathbf{a}^k) = S(\mathbf{a}^{k_0})$ for all $k \geq k_0$. Let $(\mathbf{x}^k, \mathbf{a}^k)$ denote the limit of the sequence $\{(\mathbf{x}^k, \mathbf{a}^k)\}$, it also obtains

$$||\mathbf{a}^k - \mathbf{a}^*||_2 \le \mathcal{O}(1/\sqrt{k}), \quad ||\mathbf{x}^k - \mathbf{x}^*||_2 \le \mathcal{O}(1/\sqrt{k}), \quad k \to \infty.$$

Proof: By substituting the solution of first subproblem (14) into the iterative scheme (13), it obtains

$$\lambda ||\mathbf{a}_{T}||_{0} + \frac{\mu}{2} ||\mathbf{a} - \mathbf{a}^{k} + \mathbf{a}^{k} - \mathcal{D}^{*}(\mathbf{A}^{T}\mathbf{A} + \mu\mathbf{I})^{-1}(\mathbf{A}^{T}\mathbf{y} + \mu\mathcal{D}\mathbf{a}^{k})||_{2}^{2} + \frac{d_{k}}{2} ||\mathbf{a} - \mathbf{a}^{k}||_{2}^{2}$$

$$= \lambda ||\mathbf{a}_{T}||_{0} + \frac{\mu}{2} ||\mathbf{a} - \mathbf{a}^{k} + (\mathbf{I} - \mu\mathcal{D}^{*}(\mathbf{A}^{T}\mathbf{A} + \mu\mathbf{I})^{-1}\mathcal{D})\mathbf{a}^{k} - \mathcal{D}^{*}(\mathbf{A}^{T}\mathbf{A} + \mu\mathbf{I})^{-1}\mathbf{A}^{T}\mathbf{y}||_{2}^{2}$$

$$+ \frac{d_{k}}{2} ||\mathbf{a} - \mathbf{a}^{k}||_{2}^{2}.$$

Since \mathcal{D} is a tight frame analysis operator, i.e., $\mathcal{D}^*\mathcal{D} = \mathbf{I}$, the nonzero eigenvalues of $\mathcal{D}^*(\mathbf{A}^T\mathbf{A} + \mu\mathbf{I})^{-1}\mathcal{D}$ coincide with eigenvalues of $(\mathbf{A}^T\mathbf{A} + \mu\mathbf{I})^{-1}$. Additionally, based on the condition $\mathbf{A}^T\mathbf{A} \succ 0$, it gives

$$0 < \mathbf{I} - \mu \mathcal{D}^* (\mathbf{A}^T \mathbf{A} + \mu \mathbf{I})^{-1} \mathcal{D} \le 1.$$

Therefore, $\mathbf{I} - \mu \mathcal{D}^* (\mathbf{A}^T \mathbf{A} + \mu \mathbf{I})^{-1} \mathcal{D}$ is a symmetric positive definite matrix. According to the Cholesky factorization [21], there exists a unique lower triangular matrix \mathbf{L} such that

$$\mathbf{L}^T \mathbf{L} = \mathbf{I} - \mu \mathcal{D}^* (\mathbf{A}^T \mathbf{A} + \mu \mathbf{I})^{-1} \mathcal{D}$$

For convenience, we define

$$\mathcal{G}(\mathbf{a}) = \frac{\mu}{2} ||\mathbf{L}^T \mathbf{a} - \mathbf{L}^{-1} \mathbf{f}||_2^2, \quad \text{where} \quad \mathbf{f} = \mathcal{D}^* (\mathbf{A}^T \mathbf{A} + \mu \mathbf{I})^{-1} \mathbf{A}^T \mathbf{y}.$$

Then it obtains $\nabla \mathcal{G}(\mathbf{a}^k) = \mu(\mathbf{L}\mathbf{L}^T\mathbf{a}^k - \mathbf{f})$. Thus the second subproblem about \mathbf{a} in (13) is equal to

$$\mathbf{a}^{k+1} \in \operatorname{argmin}_{\mathbf{a}} \lambda ||\mathbf{a}_T||_0 + \frac{\mu}{2} ||\mathbf{a} - \mathbf{a}^k + \frac{1}{\mu} \nabla \mathcal{G}(\mathbf{a}^k)||_2^2 + \frac{d_k}{2} ||\mathbf{a} - \mathbf{a}^k||_2^2.$$
 (20)

Let $\rho_{\max}(\mathbf{L}\mathbf{L}^T)$ denotes the largest eigenvalue of $\mathbf{L}\mathbf{L}^T$. Then $\nabla \mathcal{G}$ is Lipschitz continuous with constant $\mu \rho_{\max}(\mathbf{L}\mathbf{L}^T) (\leq \mu)$ and

$$\mathcal{G}(\mathbf{a}^{k+1}) \leq \mathcal{G}(\mathbf{a}^k) + <\mathbf{a}^{k+1} - \mathbf{a}^k, \nabla \mathcal{G}(\mathbf{a}^k) > + \frac{\mu \rho_{\max}(\mathbf{L}\mathbf{L}^T)}{2}||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2. \quad (21)$$

Let us define

$$\mathcal{F}(\mathbf{a}) = \lambda ||\mathbf{a}_T||_0 + \mathcal{G}(\mathbf{a}).$$

Based on (20) and (21), it can derive that

$$\mathcal{F}(\mathbf{a}^{k+1}) = \lambda ||(\mathbf{a}^{k+1})_T||_0 + \mathcal{G}(\mathbf{a}^{k+1})
\leq \lambda ||(\mathbf{a}^{k+1})_T||_0 + \mathcal{G}(\mathbf{a}^k) + \langle \mathbf{a}^{k+1} - \mathbf{a}^k, \nabla \mathcal{G}(\mathbf{a}^k) \rangle + \frac{\mu \rho_{\max}(\mathbf{L}\mathbf{L}^T)}{2} ||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2
\leq \lambda ||(\mathbf{a}^{k+1})_T||_0 + \mathcal{G}(\mathbf{a}^k) + \langle \mathbf{a}^{k+1} - \mathbf{a}^k, \nabla \mathcal{G}(\mathbf{a}^k) \rangle + \frac{\mu + d_k}{2} ||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2
\leq \lambda ||(\mathbf{a}^k)_T||_0 + \mathcal{G}(\mathbf{a}^k) = \mathcal{F}(\mathbf{a}^k)$$
(22)

From the inequality (22), it indicates that sequence $\{\mathcal{F}(\mathbf{a}^k)\}$ is nonincreasing and

$$\mathcal{F}(\mathbf{a}^k) - \mathcal{F}(\mathbf{a}^{k+1}) \ge P - Q = \frac{\mu + d_k + \mu \rho_{\max}(\mathbf{L}\mathbf{L}^T)}{2} ||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2$$
 (23)

where

$$\begin{cases} P = \lambda ||(\mathbf{a}^{k+1})_T||_0 + \mathcal{G}(\mathbf{a}^k) + \langle \mathbf{a}^{k+1} - \mathbf{a}^k, \nabla \mathcal{G}(\mathbf{a}^k) \rangle + \frac{\mu \rho_{\max}(\mathbf{L}\mathbf{L}^T)}{2} ||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2 \\ Q = \lambda ||(\mathbf{a}^{k+1})_T||_0 + \mathcal{G}(\mathbf{a}^k) + \langle \mathbf{a}^{k+1} - \mathbf{a}^k, \nabla \mathcal{G}(\mathbf{a}^k) \rangle + \frac{\mu + d_k}{2} ||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2 \end{cases}$$

Since $\mathcal{G}(\mathbf{a})$ is bounded below, it is obvious that $\{\mathcal{F}(\mathbf{a}^k)\}$ is bounded below. Therefore, sequence $\{\mathcal{F}(\mathbf{a}^k)\}$ converges to a finite value as $k \to \infty$. Together with (22), it obtains that

$$\lim_{k \to \infty} ||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2. \tag{24}$$

Based on (20), it gets

$$\mathbf{a}^{k+1} \in \operatorname{argmin}_{\mathbf{a}} \lambda ||\mathbf{a}_{T}||_{0} + \frac{\mu + d_{k}}{2} ||\mathbf{a}||_{2}^{2} - (\mu + d_{k}) \left\langle \mathbf{a}, \mathbf{a}^{k} - \frac{1}{\mu + d_{k}} \nabla \mathcal{G}(\mathbf{a}^{k}) \right\rangle. \tag{25}$$

Let g_i^k denotes the *i*-th element of vector $\nabla \mathcal{G}(\mathbf{a}^k)$. For the entrywise minimization problem (25),

$$a_i^{k+1} \in \operatorname{argmin}_a \lambda ||a_T||_0 + \frac{\mu + d_k}{2} a^2 - (\mu + d_k) \left\langle a, a_i^k - \frac{g_i^k}{\mu + d_k} \right\rangle.$$

According to the support-guided adaptive hard-thresholding operator (18), it can easily obtains that

$$\begin{cases} a_i^{k+1} = 0, & \text{if} \quad i \in T \quad \text{and} \quad |a_i^k - \frac{g_i^k}{\mu + d_k}| < \sqrt{\frac{2\lambda}{\mu + d_k}}. \\ a_i^{k+1} = a_i^k - \frac{g_i^k}{\mu + d_k}, & \text{otherwise.} \end{cases}$$

$$(26)$$

Let $S(\mathbf{a}^k)$ denotes the support set of the vector \mathbf{a}^k . If $S(\mathbf{a}^k) \neq S(\mathbf{a}^{k+1})$, it can derive that

$$||(\mathbf{a}^{k+1} - \mathbf{a}^k)_S||_2^2 \ge \min\left\{\frac{2\lambda}{\mu + d_{k-1}}, \frac{2\lambda}{\mu + d_k}\right\}$$
 (27)

by discussing the following four cases:

- 1. If $i \in \overline{\mathcal{S}(\mathbf{a}^k)} \cap \overline{\mathcal{S}(\mathbf{a}^{k+1})} \cap S$. It obtains that $a_i^k = a_i^{k+1} = 0$. Thus, $|a_i^{k+1} a_i^k| = 0$.
- 2. If $i \in \mathcal{S}(\mathbf{a}^k) \cap \overline{\mathcal{S}(\mathbf{a}^{k+1})} \cap S$. It obtains $a_i^k \neq 0$ and $a_i^{k+1} = 0$. Since $a_i^k \neq 0$

only holds in the case that

$$a_i^k = a_i^{k-1} - \frac{g_i^{k-1}}{\mu + d_{k-1}} \ge \sqrt{\frac{2\lambda}{\mu + d_{k-1}}}.$$

Otherwise $a_i^k=0$ is a contradiction. Thus $|a_i^{k+1}-a_i^k|\geq \sqrt{\frac{2\lambda}{\mu+d_{k-1}}}$. 3. If $i\in \overline{\mathcal{S}(\mathbf{a}^k)}\cap \mathcal{S}(\mathbf{a}^{k+1})\cap S$. It obtains $a_i^k=0$ and $a_i^{k+1}\neq 0$. Similarly,

$$a_i^{k+1} = a_i^k - \frac{g_i^k}{\mu + d_k} \ge \sqrt{\frac{2\lambda}{\mu + d_k}}.$$

Thus $|a_i^{k+1} - a_i^k| \ge \sqrt{\frac{2\lambda}{\mu + d_k}}$.

4. If $i \in \mathcal{S}(\mathbf{a}^k) \cap \mathcal{S}(\mathbf{a}^{k+1}) \cap S$. It obtains $a_i^k \neq 0$ and $a_i^{k+1} \neq 0$. Clearly, $|a_i^{k+1} - a_i^k| \geq 0$.

Therefore, according to (24) and (27), recall that $(\mathbf{a}^{k+1})_T = (\mathbf{a}^k)_T = \mathbf{0}$, it gets that $\mathcal{S}(\mathbf{a}^k)$ does not change when k is sufficiently large. Assuming there exists a positive integer k_0 such that $\mathcal{S}(\mathbf{a}^k) = \mathcal{S}(\mathbf{a}^{k_0})$ holds for all $k \geq k_0$. Then for any $k \geq k_0$, the iterative scheme (20) becomes the equivalently constraint minimization problem as follows

$$\mathbf{a}^{k+1} = \operatorname{argmin}_{\mathbf{a} \in \Omega} \left\{ \mathcal{G}(\mathbf{a}^k) + \langle \mathbf{a}^{k+1} - \mathbf{a}^k, \nabla \mathcal{G}(\mathbf{a}^k) \rangle + \frac{\mu + d_k}{2} ||\mathbf{a}^{k+1} - \mathbf{a}^k||_2^2 \right\}$$
(28)

where the constraint set $\Omega = \{\mathbf{a} : \mathcal{S}(\mathbf{a}) = \mathcal{S}(\mathbf{a}^{k_0})\}$. Let \mathbf{a}^* denotes the optimum of minimization problem

$$\min_{\mathbf{a}\in\Omega}\mathcal{G}(\mathbf{a}).$$

Then with the similar proof of Theorem 2.2 in [21], it derives that the sequence $\{\mathbf{a}^k\}$ generated by (27) satisfies

$$\mathcal{G}(\mathbf{a}^{k+l}) - \mathcal{G}(\mathbf{a}^*) \le \frac{L}{2l} ||\mathbf{a}^k - \mathbf{a}^*||_2^2, \tag{29}$$

where $L = \mu + \sup_{k>0} d_k$. Let $\rho_{\min}(\mathbf{L}\mathbf{L}^T)$ denote the smallest eigenvalue of $\mathbf{L}\mathbf{L}^T$. Since $\mathcal{G}(\mathbf{a})$ is strongly convex with modulus $\mu \rho_{\min}(\mathbf{L}\mathbf{L}^T)$, and $\nabla \mathcal{G}(\mathbf{a}^*) = 0$, it gets

$$||\mathbf{a}^{k+l} - \mathbf{a}^*||_2^2 \le \frac{2}{\mu \rho_{\min}(\mathbf{L}\mathbf{L}^T)} (\mathcal{G}(\mathbf{a}^{k+l}) - \mathcal{G}(\mathbf{a}^*))$$
(30)

where l is a positive integer. Combining (29) and (30), it obtains

$$||\mathbf{a}^{k_0+l}-\mathbf{a}^*||_2^2 \leq \frac{L}{l\mu\rho_{\min}(\mathbf{L}\mathbf{L}^T)}||\mathbf{a}^{k_0}-\mathbf{a}^*||_2^2,$$

which implies

$$||\mathbf{a}^k - \mathbf{a}^*||_2 \le \mathcal{O}(1/\sqrt{k}), \quad k \to \infty.$$

Therefore, it obtains

$$\lim_{k\to\infty}\mathbf{a}^k=\mathbf{a}^*.$$

Together with (14), it derives that $\mathbf{x}^* = \lim_{k \to \infty} \mathbf{x}^k$ and

$$||\mathbf{x}^k - \mathbf{x}^*||_2 \le \rho_{\mathrm{s}}||\mathbf{a}^k - \mathbf{a}^*||_2 \le \mathcal{O}(1/\sqrt{k}), \quad k \to \infty.$$

where ρ_s is the spectral norm of matrix $\mu(\mathbf{A}^T\mathbf{A} + \mu\mathbf{I})^{-1}\mathcal{D}$. \square

4. Numerical experiments

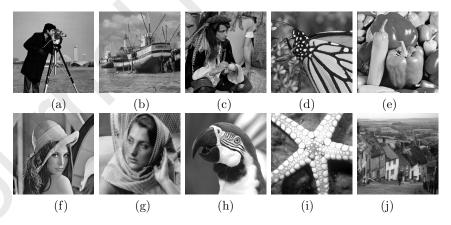


Figure 1: 10 typical test images. (a) Cameraman, (b) Boat, (c) Man, (d) Monarch, (e) Peppers. (f) Lena, (g) Barbara, (h) Parrot, (i) Starfish, (j) Goldhill. All sizes of the test images are 256×256 .

Scenario	PSF	σ
1	$1/(z_1^2+z_2^2), z_1, z_2=-7, \dots, 7$	$\sqrt{2}$
2	$1/(z_1^2+z_2^2), z_1, z_2=-7, \dots, 7$	2
3	uniform 9	$\sqrt{2}$
4	uniform 9	2
5	fspecial(gaussian,25,1.6)	$\sqrt{2}$
6	fspecial(gaussian,25,1.6)	2
7	fspecial(motion,15,30)	$\sqrt{2}$
8	fspecial(motion,15,30)	2

Table 2: Eight typical deblurring scenarios with different blur PSFs and two noise variances ($\sigma = \sqrt{2}$ and $\sigma = 2$) in the first set.

Scenario	PSF	σ^2
1	$1/(z_1^2+z_2^2), z_1, z_2=-7, \dots, 7$	2
2	$1/(z_1^2+z_2^2), z_1, z_2=-7, \dots, 7$	8
3	9×9 uniform	≈ 0.3
4	$[1\ 4\ 6\ 4\ 1]^T[1\ 4\ 6\ 4\ 1]/256$	49
5	Gaussian with $std = 1.6$	4
6	Gaussian with $std = 0.4$	64

Table 3: Six benchmark deblurring scenarios with different blur PSFs and noise variances in the second set.

4.1. Experimental settings

In this section, comprehensive experiments are conducted to demonstrate the performance of our proposed model and corresponding algorithm. Specifically, two fundamental and widely investigated image restoration applications: image denoising and deblurring, are considered to illustrate the effectiveness of our proposed PAAHT algorithm. The ten standard natural images, which consist of complex components in different scales and with different patterns (pixel intensity ranges from 0 to 255), as shown in Figure 1, are used for our denoising test and deblurring in the first set.

4.2. Evaluation metrics

To quantitatively measure the quality of the recovered images, the Peak Signal-to-Noise Ratio (PSNR) and Improved Signal-to-Noise Ratio (ISNR) are

Method	Regularizer term	Sparsity prior	Support prior	ℓ_2 -relaxed	Convergence guarantee
SB [6]	ℓ_1	√	X	X	√
MDAL [19]	ℓ_0	√	X	X	X
L0-AbS [34]	ℓ_2 -relaxed ℓ_0	√	X	√	X
ℓ_2 -r- ℓ_0 [35]	ℓ_2 -relaxed ℓ_0	√	X	√	√
PAIHT [44]	ℓ_2 -relaxed ℓ_0	√	X	√	√
SDSR [27]	truncated ℓ_0	√	√	X	X
PAAHT	ℓ_2 -relaxed truncated ℓ_0	√	√	√	√

Table 4: The comparison of several closely-related tight frame-based image restoration methods.

computed, which are defined as

$$\mathrm{PSNR}(\mathbf{x}, \bar{\mathbf{x}}) := 10 \mathrm{log}_{10} \left(\frac{255^2 n}{||\mathbf{x} - \bar{\mathbf{x}}||_2^2} \right),$$

and

$$ISNR(\mathbf{x}, \bar{\mathbf{x}}, \mathbf{y}) := 10\log_{10}\left(\frac{||\mathbf{y} - \bar{\mathbf{x}}||_2^2}{||\mathbf{x} - \bar{\mathbf{x}}||_2^2}\right),$$

where $\bar{\mathbf{x}}$, \mathbf{y} and \mathbf{x} are the ground-truth image, corrupted image and recovered image with pixel number n, respectively. Additionally, the perceptual quality metric Structural SIMilarity (SSIM) is also calculated to evaluate the visual quality.

$$SSIM(\mathbf{x}, \bar{\mathbf{x}}) := \frac{(2\mu_{\mathbf{x}}\mu_{\bar{\mathbf{x}}} + C_1)(2\sigma_{\mathbf{x}\bar{\mathbf{x}}} + C_2)}{(\mu_{\mathbf{x}}^2 + \mu_{\bar{\mathbf{x}}}^2 + C_1)(\sigma_{\mathbf{x}}^2 + \sigma_{\bar{\mathbf{x}}}^2 + C_2)}.$$

where $\mu_{\mathbf{x}}$ and $\mu_{\bar{\mathbf{x}}}$ are the averages of \mathbf{x} and $\bar{\mathbf{x}}$, respectively. $\sigma_{\mathbf{x}}$ and $\bar{\mathbf{x}}$, respectively. $\sigma_{\mathbf{x}\bar{\mathbf{x}}}$ is the covariance of \mathbf{x} and $\bar{\mathbf{x}}$. The positive constants C_1 and C_2 act as stabilizing constants for near-zero denominator values. The higher SSIM value means the better visual quality, and note that the SSIM value would equal to 1 in the cases of ideal restorations.

4.3. Implementation details

Compared with other analysis operators, e.g., the gradient operator, the wavelet frame can adaptively choose proper differential operators in different regions of a given image according to the order of the singularity of the latent solutions. For the sake of simplicity and efficiency, the sparsifying operator \mathcal{D} in our proposed model (12) is chosen as the tight wavelet frame. Specifically, the linear B-spline framelet with decomposition level 1 is utilized. The parameters of

the proposed algorithm and other competing approaches are all carefully tuned to achieve the optimal PSNR and SSIM values. Throughout the numerical experiments, the stopping criterion of our proposed algorithm is set as when the maximum number of allowed outer iterations k_{max} has been reached, or the relative differences between consecutive iterations satisfy

$$\min\left\{\frac{||\mathbf{x}^k - \mathbf{x}^{k-1}||_2}{||\mathbf{x}^k||_2}, \frac{||\mathbf{A}\mathbf{x}^k - \mathbf{y}||_2}{||\mathbf{y}||_2}\right\} < \varepsilon.$$

Empirically, we set $k_{max} = 500$ and $\varepsilon = 1 \times 10^{-8}$. For the nonlocal patched methods, all public source codes are downloaded from the authors' website, and the default parameters are adopted. We believe our comparison would be fair under these specific settings.

Note that the reference image (11) of our proposed algorithmic framework can be resorted to the off-the-shelf, state-of-the-art image restoration methods. The WNNM and IDD-BM3D have remained the state-of-the-art denoising and deblurring methods in the literature since its publication. For the sake of consistency, following previous works, the results of WNNM and IDD-BM3D are adopted as the reference images for support detection (11) in the cases of denoising and deblurring, respectively. The regularization parameters λ and μ are adjusted to give the best performance in terms of PSNR and SSIM values. Empirically, the penalty parameter d_k is set as $d_k = 2\mu$, the thresholding parameters in both cases are fixed as $\eta = 300$. All the implementations are carried out in Matlab R2018a installed on a desktop with AMD Ryzen 7 3700X 8-Core Processor (3.60GHz) and 32 GB memory. The Matlab source code of our proposed algorithm can be downloaded at the website at https://github.com/jackygsb/PAAHT-Code.

4.4. Image denoising

In the experiments of image denoising, the noisy images are synthesized by adding Gaussian white noise with four standard deviations $\sigma = 30, 50, 70, 100$. We compare our proposed PAAHT algorithm against several representative

Image	σ	BM3D [15]	EPLL [52]	NCSR [18]	WNNM [22]	PGPD [43]	PCLR [10]	SSC-GSM [14]	PAAH
	30	28.64	28.36	28.63	28.81	28.54	28.82	28.60	28.89
		0.8373	0.8316 26.02	0.8396	0.8403 26.46	0.8259 26.46	0.8430 26.56	0.8298 26.56	0.847
	50	0.7826	0.7617	0.7844	0.7849	0.7774	0.7944	0.7861	
		24.61	24.51	24.61	24.91	24.94	25.03	24.88	
Cameraman	70	0.7426	0.7082	0.7501	0.7453	0.7379	0.7551	0.7464	0.758
	100	23.08	22.86	22.97	23.41	23.23	23.49	23.26	
	100	0.6926	0.6351	0.7065	0.6971	0.6776	0.7159	0.6914	
	30	27.38 0.7796	27.48 0.7838	27.22 0.7693	27.56 0.7836	27.41 0.7744	27.68 0.7865	27.27 0.7668	
		24.91	25.09	24.74	25.21	25.07	25.26	24.97	
	50	0.6748	0.6833	0.6642	0.6918	0.6833	0.6928	0.6760	
Boat	70	23.57	23.61	23.32	23.82	23.70	23.82	23.66	
	10	0.6125	0.6091	0.6018	0.6282	0.6195	0.6261	0.6163	
	100	22.29	22.20	21.99	22.43	22.39	22.40	22.34	
		0.5468 26.40	0.5257 26.52	0.5377 26.40	0.5513 26.59	0.5473 26.45	0.5555 26.60	0.5502 26.49	
	30	0.7591	0.7677	0.7574	0.7667	0.7579	0.7649	0.7600	
		24.08	24.30	24.04	24.32	24.29	24.36	24.25	
M	50	0.6581	0.6648	0.6502	0.6710	0.6628	0.6646	0.6543	
Man	70	22.83	22.95	22.68	22.98	22.94	23.01	22.92	
	10	0.5914	0.5917	0.5827	0.6063	0.5954	0.5946	0.5867	
	100	21.57 0.5195	21.59 0.5095	21.31 0.5048	21.65	21.63 0.5179	21.71 0.5196	21.57 0.5071	21.66
		28.36	28.35	28.47	0.5304 28.92	28.49	28.83	28.83	
	30	0.8822	0.8789	0.8856	0.8918	0.8853	0.8930	0.8923	
	F.0	25.82	25.78	25.77	26.32	26.00	26.25	26.37	26.36
	50	0.8200	0.8124	0.8260	0.8343	0.8269	0.8370	0.8336	0.837
Monarch	70	24.24	24.07	24.04	24.63	24.34	24.59	24.76	24.67
		0.7674 22.52	0.7533 22.23	0.7768 22.13	0.7861 22.95	0.7756 22.56	0.7903 22.93	0.7932 23.06	
Peppers	100	0.7021	0.6771	0.7124	22.95 0.7256	22.56 0.7029	0.7364	23.06 0.7351	
		28.66	28.61	28.46	28.84	28.70	28.92	28.70	
	30	0.8169	0.8152	0.8119	0.8195	0.8164	0.8225	0.8165	
Peppers	50	26.17	26.27	26.03	26.43	26.31	26.56	26.47	
Penners	30	0.7579	0.7520	0.7570	0.7628	0.7578	0.7695	0.7662	
//	70	24.74	24.68	24.41	24.79	24.79	24.99	24.90	
		0.7147 23.17	0.7004 23.08	0.7154 22.74	0.7145 23.21	0.7118	0.7288 23.47	0.7244 23.34	
	100	0.6582	0.6368	0.6648	0.6607	0.6530	0.6849	0.6749	
		29.46	29.19	29.36	29.73	29.60	29.69	29.53	
	30	0.8584	0.8477	0.8597	0.8667	0.8622	0.8647	0.8598	
	50	26.90	26.69	26.95	27.27	27.15	27.19	27.09	
Lena		0.7920 25.48	0.7732	0.8011	0.8068	0.7990 25.60	0.8054	0.7964	
	70	25.48 0.7407	25.08 0.7107	25.35 0.7529	25.82 0.7622	25.60 0.7645	25.63 0.7574	25.75 0.7560	
	200	23.87	23.46	23.64	24.35	24.02	24.08	24.30	
	100	0.6740	0.6345	0.7048	0.7025	0.6780	0.7033	0.7016	
	30	29.08	27.59	28.77	29.48	28.93	28.82	29.22	
	30	0.8618	0.8209	0.8554	0.8720	0.8565	0.8556	0.8616	
	50	26.42	24.87	26.15	26.85	26.27	26.19	26.46	
Barbara		0.7698 24.86	0.6943	0.7575 24.38	0.7901 25.22	0.7613 24.72	0.7633 24.59	0.7657 25.14	
	70	0.6973	0.6030	0.6768	0.7203	0.6887	0.6886	0.7117	
Lena		23.20	21.90	22.72	23.48	23.11	23.03	23.52	
	100	0.6092	0.5135	0.5965	0.6273	0.6039	0.6057	0.6335	
	30	30.45	30.11	30.44	30.85	30.43	30.75	30.83	
	50	0.8803	0.8667	0.8814	0.8834	0.8778	0.8823	0.8799	
Peppers -	50	27.99 0.8407	27.61 0.8154	27.93 0.8478	28.31 0.8450	28.02 0.8382	28.29 0.8479	28.43 0.8407	
		0.8407 26.39	0.8154 25.93	0.8478 26.15	0.8450 26.60	0.8382 26.36	0.8479 26.64	0.8407 26.80	
	70	0.8068	0.7695	0.8188	0.8137	0.8026	0.8193	0.8080	
	100	24.70	24.03	24.26	24.89	24.59	24.79	25.05	24.93
	100	0.7592	0.7047	0.7789	0.7716	0.7462	0.7809	0.7576	26.56 27.56 28.57
Monarch Peppers Lena Barbara	30	27.72	27.75	27.75	28.11	27.67	27.98	27.70	28.15
		0.8087 25.20	0.8110 25.32	0.8082 25.19	0.8183 25.56	0.8045 25.22	0.8152 25.48	0.7974 25.31	
	50	25.20 0.7119	25.32 0.7161	25.19 0.7094	25.56 0.7289	25.22 0.7110	25.48 0.7265	25.31 0.7093	
Starfish		23.85	23.82	23.79	24.08	23.87	23.99	23.88	
	70	0.6488	0.6410	0.6471	0.6603	0.6474	0.6582	0.6421	
	100	22.52	22.40	22.46	22.69	22.58	22.61	22.56	
	100	0.5810	0.5596	0.5818	0.5861	0.5786	0.5891	0.5752	
	30	26.99	26.93	26.86	27.11	26.90	27.07	26.96	
		0.7125 25.12	0.7136 25.02	0.7032	0.7180 25.21	0.7029 25.11	0.7102 25.14	0.7139	
	50	0.6141	0.6087	0.5935	0.6201	0.6090	0.6098	0.5999	
Goldhill	70	24.00	23.86	23.73	24.07	24.01	23.95	23.91	
	70	0.5516	0.5405	0.5287	0.5554	0.5460	0.5394	0.5366	0.559
	100	22.86	22.72	22.52	22.83	22.88	22.82	22.86	
	100	0.4873	0.4711	0.4655	0.4846	0.4801	0.4754	0.4718	
	30	28.31 0.8197	28.09	28.24 0.8172	28.60	28.31 0.8164	28.52 0.8238	28.41 0.8178	
		0.8197 25.87	0.8137 25.70	0.8172 25.79	0.8260 26.19	0.8164 25.99	0.8238 26.13	0.8178 26.08	
	50	0.7422	0.7282	0.7391	0.7536	0.7427	0.7511	0.7428	
Avg.	=0	24.45	24.18	24.25	24.69	24.53	24.62	24.66	24.73
	70	0.6874	0.6627	0.6851	0.6992	0.6889	0.6958	0.6921	0.704
	100	22.98	22.65	22.67	23.19	23.02	23.13	23.19	23.22
	100	0.6230	0.5868	0.6254	0.6337	0.6186	0.6367	0.6298	0.642

Table 5: Comparison of the PSNR (dB) and SSIM results of the different denoising methods. The highest PSNR and SSIM scores are highlighted in bold. The sizes of the test images are all 256×256 .

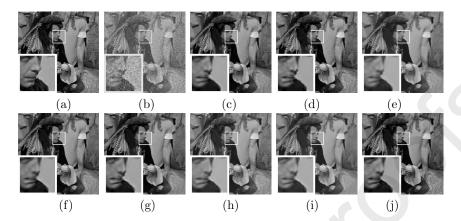


Figure 2: Denoising performance comparison on the Man image (256 × 256) with moderate noise corruption ($\sigma=30$). (a) original image, (b) noisy image (PSNR=10.17; SSIM=0.1400), (c) BM3D [15] (PSNR=26.40; SSIM=0.7591), (d) EPLL [52] (PSNR=26.52; SSIM=0.7677), (e) NCSR [18] (PSNR=26.40; SSIM=0.7574), (f) WNNM [22] (PSNR=26.59; SSIM=0.7667), (g) PGPD [43] (PSNR=26.45; SSIM=0.7579), (h) PCLR [10] (PSNR=26.60; SSIM=0.7649), (i) SSC-GSM [14] (PSNR=26.49; SSIM=0.7600), (j) PAAHT (PSNR=26.64; SSIM=0.7728).

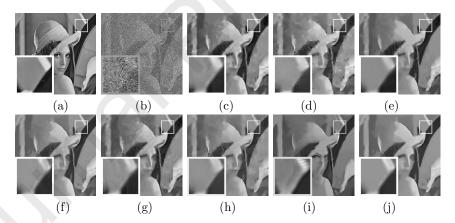


Figure 3: Denoising performance comparison on the Lena image (256×256) with heavy noise corruption ($\sigma=100$). (a) original image, (b) noisy image (PSNR=8.10; SSIM=0.0606), (c) BM3D [15] (PSNR=23.87; SSIM=0.6740), (d) EPLL [52] (PSNR=23.46; SSIM=0.6345), (e) NCSR [18] (PSNR=23.64; SSIM=0.7048), (f) WNNM [22] (PSNR=24.35; SSIM=0.7025), (g) PGPD [43] (PSNR=24.02; SSIM=0.6780), (h) PCLR [10] (PSNR=24.08; SSIM=0.7033), (i) SSC-GSM [14] (PSNR=24.30; SSIM=0.7016), (j) PAAHT (PSNR=24.38; SSIM=0.7135).

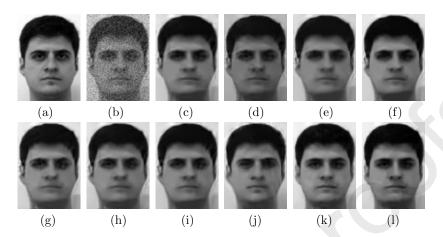


Figure 4: Denoising performance comparison. (a) original image; (b) noisy image ($\sigma=20; PSNR=22.14; SSIM=0.4807$); (c) BM3D [15] (PSNR=31.65; SSIM=0.9172); (d) E-PLL [52] (PSNR=31.86; SSIM=0.9192); (e) NCSR [18] (PSNR=31.57; SSIM=0.9148); (f) WNNM [22] (PSNR=32.05; SSIM=0.9173); (g) PGPD [43] (PSNR=31.88; S-SIM=0.9162); (h) PCLR [10] (PSNR=31.94; SSIM=0.9186); (i) SAIST [13] (PSNR=31.74; SSIM=0.9127); (j) SSC-GSM [14] (PSNR=32.10; SSIM=0.9171); (k) TIP'17 [1] (PSNR=32.60; SSIM=0.9282); (l) PAAHT (PSNR= 32.92; SSIM=0.9327).

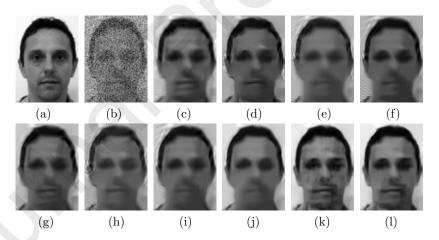


Figure 5: Denoising performance comparison. (a) original image; (b) noisy image ($\sigma=50; \text{PSNR}=14.18; \text{SSIM}=0.1951);$ (c) BM3D [15] (PSNR=26.55; SSIM=0.8136); (d) E-PLL [52] (PSNR=26.71; SSIM=0.8039); (e) NCSR [18] (PSNR=25.61; SSIM=0.7817); (f) WNNM [22] (PSNR=26.25; SSIM=0.7946); (g) PGPD [43] (PSNR=26.72; SSIM=0.8122); (h) PCLR [10] (PSNR=25.68; SSIM=0.7908); (i) SAIST [13] (PSNR=26.33; SSIM=0.7886); (j) SSC-GSM [14] (PSNR=27.35; SSIM=0.8145); (k) TIP'17 [1] (PSNR=27.85; SSIM=0.8329); (l) PAAHT (PSNR=28.05; SSIM=0.8433).

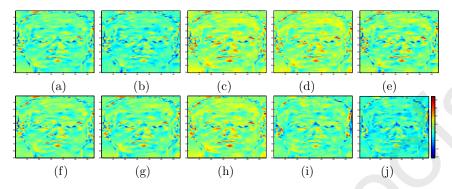


Figure 6: The difference maps comparion of different methods of Figure 4. (a) BM3D [15] (b) EPLL [52] (c) NCSR [18] (d) WNNM [22] (e) PGPD [43] (f) PCLR [10] (g) SAIST [13] (h) SSC-GSM [14] (i) TIP'17 [1] (j) PAAHT.

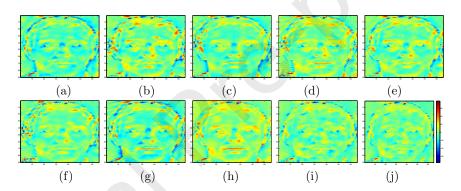


Figure 7: The difference maps comparion of different methods of Figure 5. (a) BM3D [15] (b) EPLL [52] (c) NCSR [18] (d) WNNM [22] (e) PGPD [43] (f) PCLR [10] (g) SAIST [13] (h) SSC-GSM [14] (i) TIP'17 [1] (j) PAAHT.

σ	BM3D	EPLL	NCSR	WNNM	PGPD	PCLR	SAIST	SSC-GSM	TNRD	DnCNN	FFDNet	GSRC	PAAHT	
35	28.40	28.03	28.29	28.69	28.41	28.59	28.44	28.54		28.82	28.92	28.55	28.81	
90	0.8139	0.8018	0.8107	0.8190	0.8125	0.8187	0.8152	0.8123	-	-	0.8315	0.8185	0.8223	
50	26.72	26.35	26.56	27.05	26.81	26.94	26.79	26.90	26.81	27.18	27.32	26.95	27.09	
90	0.7681	0.7475	0.7658	0.7772	0.7666	0.7763	0.7696	0.7675		-	0.7907	0.7735	0.7819	
75	24.91	24.48	24.60	25.23	24.98	25.10	24.96	25.14	-	25.20	25.49	25.12	25.26	
10	0.7065	0.6738	0.7081	0.7202	0.7070	0.7208	0.7148	0.7135		-	0.7357	0.7211	0.7269	Γ

Table 6: Average PSNR and SSIM values of different methods for noise levels 35, 50 and 75 on Set12 dataset.

Noise level σ	PSNR (mean/variance)	SSIM (mean/variance)
35	28.7798/0.0190	$0.8323/4.6248 \times 10^{-4}$
50	27.1128/0.0192	$0.7997/4.3591 \times 10^{-4}$
75	25.0954/0.0221	$0.7592/5.5508 \times 10^{-4}$

Table 7: The mean and variance values of 100 times repetitive and random experiments by PAAHT for noise levels 35, 50 and 70. Test image: Cameraman (256 \times 256).

state-of-the-art denoising methods, i.e., BM3D [15], EPLL [52], NCSR [18], WNNM [22], PGPD [43], PCLR [10], SAIST [13], SSC-GSM [14], TNRD [4], DnCNN [58], FFDNet [59], GSRC [45]. The PSNR and SSIM results of several tested methods are reported in Table 5, The highest PSNR and S-SIM values for each image and on each noise level is highlighted in bold. As can be seen, for the collection of 10 test images, the proposed PAAHT achieves highly comparable denoising performance to other competitors. On average, the PAAHT algorithm consistently achieves the best denoising performance on all the four noise levels, in terms of both PSNR and SSIM values. Table 6 reports the average PSNR and SSIM values of different methods for noise levels 35, 50 and 75 on the benchmark Set12 dataset. It can be observed that PAAHT surpasses all the model-based denoising methods, while is slightly inferior to the FFDNet, which is an impressive deep learning based denoising method. Table 7 gives the mean and variance values of 100 times repetitive and random experiments by PAAHT for noise levels 35, 50 and 70, note that other scenarios have the similar observations, it can be concluded that our algorithm has a reliable stability.

Figures 2 and 3 display the visual comparison of denoising results for two typical images (Man and Lena) at moderate ($\sigma=30$) and heavy ($\sigma=100$) noise levels, respectively. It can be observed from Figure 2 that the PAAHT delivers the best visual quality at the moderate noise level. By contrast, restored images by other competing algorithms tend to suffer from noticeable artifacts especially around the smooth areas. When the noise contamination is very severe, the superiority of PAAHT to other competing approaches is easier to justify. As observed from the highlighted window of Figure 3, PAAHT is visually more

pleasant and particularly effective in reconstructing both the smooth and the texture/edge regions. Additionally, besides the natural image denoising, the proposed PAAHT algorithm is also preliminarily compared with the state-of-the-art method [1] for class-specific image denoising scenarios. Figures 4 and 5 show the visual comparison for face images ³. Moreover, for a better visual comparison, following the implementation in [31], the difference maps of the recovered images in Figures 4 and 5 are plotted in Figures 6 and 7, respectively. It can be clearly observed that the denoised image by the proposed PAAHT has much fewer artifacts than other methods, and is visually especially pleasant around the smooth areas.

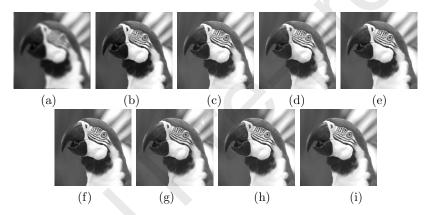


Figure 8: Visual quality comparison of image deburring. (a) Blurred and noisy image (Parrot (256×256), Uniform kernel: (9×9, $\sigma = \sqrt{2}$)). (b) recovery image by Split Bregman [6] (PSNR=27.39; SSIM=0.8708), (c) MDAL [19](PSNR=28.64; SSIM=0.8868), (d) PAIHT [44] (PSNR=28.67; SSIM=0.8828), (e) ℓ_2 -r- ℓ_0 [35] (PSNR=29.14; S-SIM=0.8882), (f) SDSR [27] (PSNR=30.24; SSIM=0.8982), (g) IDD-BM3D [16] (PSNR=29.98; SSIM=0.8914), (h) SNSS [46] (PSNR=30.39; SSIM=0.8933), (i) PAAHT (PSNR=30.31; SSIM=0.9010).

4.5. Image deblurring

In the experiments of image deblurring, two sets of blur kernels are considered. In the first set, four blur kernels (see Table 2), with additive Gaussian

 $^{^3\}mathrm{The}$ test images can be available on the website: https://saeed-anwar.github.io/publications/

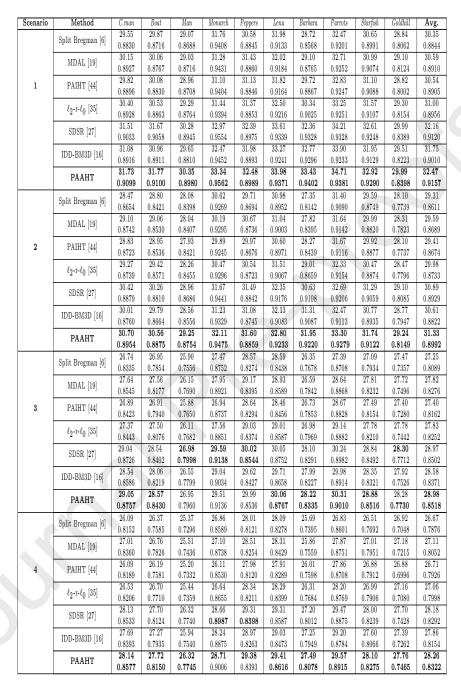


Table 8: Comparison of PSNR (dB) and SSIM results by different deblurring methods. Bold values denote the highest PSNR and SSIM values.

Scenario	Method	C.man	Boat	Man	Monarch	Peppers	Lena	Barbara	Parrots	Starfish	Goldhill	Avg.
beenario		27.00	28.01	27.46	30.35	29.14	30.71	25.12	30.31	29.08	27.66	28.48
	Split Bregman [6]	0.8601	0.8396	0.8376	0.9335	0.8781	0.9025	0.7640	0.9163	0.8768	0.7699	0.8578
		27.34	28.09	27.14	29.39	29.18	30.21	25.61	29.96	29.31	27.20	28.34
5	MDAL [19]	0.8687	0.8487	0.8349	0.9326	0.8775	0.9038	0.7752	0.9180	0.8923	0.7690	0.8621
		27.03	27.83	27.16	28.96	28.80	29.99	25.56	30.43	29.54	27.57	28.29
5	PAIHT [44]	0.8598	0.8394	0.8342	0.9268	0.8733		0.7837	0.9170	0.8900	0.7610	0.8584
							0.8992					
	ℓ_2 -r- ℓ_0 [35]	27.34 0.8628	28.20 0.8436	27.40 0.8345	29.65 0.9303	29.32	30.89	25.72 0.7841	31.00 0.9185	30.01	27.90	28.74 0.8613
	- *			28.12		0.8765	0.9071	27.22		0.8875	0.7681	
	SDSR [27]	28.36	29.08		31.34 0.9442	30.24	31.59		31.85	30.83	28.31	29.68 0.8780
		0.8781	0.8641	0.8543		0.8862	0.9149	0.8245	0.9244	0.9019	0.7876	
	IDD-BM3D [16]	28.10	28.73	27.83	30.90	29.97	31.41	27.08	31.55	30.36	28.18	29.41
		0.8687	0.8528	0.8441	0.9380	0.8799	0.9089	0.8205	0.9179	0.8924	0.7787	0.8703
	PAAHT	28.45	29.06	28.14	31.27	30.17	31.66	27.26	31.88	31.16	28.33	29.74
		0.8804	0.8659	0.8554	0.9453	0.8859	0.9166	0.8276	0.9274	0.9083	0.7886	0.880
	Split Bregman [6]	26.73	27.59	27.08	29.84	28.85	30.31	24.69	29.94	28.69	27.44	28.12
	~F [-]	0.8496	0.8215	0.8206	0.9245	0.8694	0.8914	0.7480	0.9087	0.8631	0.7533	0.8450
	MDAL [19]	27.08	27.68	26.83	29.05	29.33	29.94	24.57	29.56	28.68	27.07	27.98
		0.8574	0.8306	0.8189	0.9249	0.8708	0.8943	0.7467	0.9099	0.8744	0.7563	0.8484
6	PAIHT [44]	26.64	27.36	26.79	28.41	28.38	29.59	24.78	29.96	28.99	27.24	27.81
·	******* [**]	0.8484	0.8209	0.8182	0.9160	0.8629	0.8891	0.7525	0.9093	0.8770	0.7484	0.8443
	ℓ_2 -r- ℓ_0 [35]	26.91	27.66	26.93	29.03	28.93	30.38	24.79	30.48	29.36	27.60	28.21
	c7 1 c0 [00]	0.8506	0.8234	0.8153	0.9210	0.8676	0.8962	0.7536	0.9114	0.8713	0.7506	0.846
	SDSR [27]	27.85	28.49	27.63	30.57	29.85	30.94	26.32	31.18	30.12	27.88	29.08
	0D010 [21]	0.8646	0.8450	0.8349	0.9361	0.8780	0.9025	0.7926	0.9157	0.8857	0.7693	0.862
	IDD-BM3D [16]	27.63	28.05	27.28	30.24	29.55	30.84	26.02	30.99	29.69	27.71	28.80
	IDD BMOD [10]	0.8609	0.8311	0.8201	0.9338	0.8725	0.9019	0.7853	0.9161	0.8757	0.7549	0.8552
	PAAHT	27.93	28.43	27.64	30.71	29.80	31.13	26.20	31.34	30.39	27.92	29.15
	17111111	0.8703	0.8481	0.8365	0.9383	0.8785	0.9075	0.7942	0.9206	0.8927	0.7708	0.865
	Split Bregman [6]	28.76	28.53	27.86	29.37	29.82	30.37	27.25	31.00	28.96	28.21	29.01
	opiit Diegman [0]	0.8672	0.8383	0.8231	0.9035	0.8614	0.8837	0.8226	0.9065	0.8614	0.7793	0.8547
	MDAL [19]	30.31	29.58	28.39	30.70	31.29	30.98	27.89	32.34	30.18	28.86	30.05
	MDAL [19]	0.8886	0.8672	0.8425	0.9286	0.8744	0.9053	0.8521	0.9202	0.8895	0.7994	0.8768
7	PAIHT [44]	28.57	28.54	27.36	29.71	30.59	30.91	28.13	31.96	30.09	28.40	29.43
'	1 A III 1 [44]	0.8611	0.8389	0.8112	0.9150	0.8664	0.9016	0.8555	0.9130	0.8912	0.7900	0.864
	SDSR [27]	31.71	31.17	29.66	32.66	32.41	32.91	31.42	33.50	31.96	29.88	31.73
	5D5R [21]	0.9059	0.8964	0.8779	0.9467	0.8904	0.9276	0.9234	0.9278	0.9153	0.8336	0.904
	IDD-BM3D [16]	30.97	30.35	28.85	31.65	31.60	32.24	31.76	32.47	31.01	29.26	31.02
	1DD-DM3D [10]	0.8841	0.8776	0.8548	0.9287	0.8746	0.9062	0.9170	0.9081	0.8950	0.8114	0.8858
	PAAHT	31.88	31.19	29.64	32.54	32.31	33.03	32.35	33.54	32.02	29.86	31.84
	IAAIII	0.9105	0.8971	0.8778	0.9427	0.8879	0.9244	0.9292	0.9282	0.9155	0.8334	0.904
	C=1:4 D====== [c]	27.57	27.57	26.86	28.16	28.77	29.31	26.21	29.87	27.99	27.37	27.97
	Split Bregman [6]	0.8447	0.8042	0.7899	0.8857	0.8420	0.8610	0.7853	0.8957	0.8333	0.7425	0.8284
	MDAT [10]	29.12	28.49	27.27	29.39	30.21	29.92	26.67	31.10	28.90	28.05	28.91
	MDAL [19]	0.8661	0.8368	0.8038	0.9105	0.8548	0.8836	0.8092	0.9069	0.8585	0.7643	0.8495
	DATHT [44]	27.67	27.60	26.53	28.19	29.16	29.50	26.85	30.58	28.69	27.44	28.22
8	PAIHT [44]	0.8488	0.8129	0.7887	0.8946	0.8423	0.8779	0.8134	0.8971	0.8624	0.7530	0.8393
	anan lasi	30.37	29.81	28.27	31.19	31.24	31.51	29.62	32.07	30.48	28.85	30.34
	SDSR [27]	0.8879	0.8707	0.8466	0.9322	0.8736	0.9084	0.8961	0.9151	0.8906	0.7992	0.882
	IDD DISOD [+ c]	29.65	29.06	27.58	30.30	30.47	31.01	30.31	30.93	29.67	28.34	29.73
	IDD-BM3D [16]	0.8675	0.8510	0.8215	0.9144	0.8564	0.8880	0.8940	0.8974	0.8698	0.7784	0.863
	D4 / ****	30.59	29.84	28.34	31.20	31.19	31.78	30.86	32.12	30.62	28.89	30.54
	PAAHT	1	0.8722	0.8475	0.9326	0.8719	0.9101	0.9090	0.9192	0.8935	0.8016	0.885

Table 9: Comparison of PSNR (dB) and SSIM results by different deblurring methods. Bold values denote the highest PSNR and SSIM values.

Image	Method	Scenario 1	Scenario 2	Scenario 3	Scenario 4	Scenario 5	Scenario 6
	BSNR	31.87	25.85	40.00	18.53	29.19	17.76
	Input PSNR	22.23	22.16	20.76	24.62	23.36	29.82
	TVMM [33]	7.41	5.17	8.54	2.57	3.36	1.30
	L0-AbS[34]	7.70	5.55	9.10	2.93	3.49	1.77
	IDD-BM3D [16]	8.85	7.12	10.45	3.98	4.31	4.89
	NCSR [18]	8.78	6.69	10.33	3.78	4.60	4.50
Cameraman	ADMM-BM3D [41]	8.18	6.13	9.58	3.26	3.93	4.88
(256×256)	ADMM-GMM [38]	8.34	6.39	9.73	3.49	4.18	4.90
	MLP [36]	-	-	-	-	4.48	-
	IRCNN [53]	9.08	7.33	10.30	4.29	4.70	-
	IDBP-CNN [40]	9.08	7.28	10.55	4.25	-	
	LNIR [23]	-	-	-	-	4.70	-
	GSR [55]	8.39	6.39	10.08	3.33	3.94	4.76
	PAAHT	9.50	7.66	15.37	4.32	4.67	6.44
	BSNR	29.16	23.14	40.00	15.99	26.61	15.15
	Input PSNR	25.61	25.46	24.11	28.06	27.81	29.98
	TVMM [33]	7.98	6.57	10.39	4.12	4.54	2.44
	L0-AbS [34]	8.40	7.12	11.06	4.55	4.80	2.15
	IDD-BM3D [16]	9.95	8.55	12.89	5.79	5.74	7.13
	NCSR [18]	9.96	8.48	13.12	5.81	5.67	6.94
House	ADMM-BM3D [41]	9.64	8.02	12.95	5.23	5.06	7.37
(256×256)	ADMM-GMM [38]	9.84	8.40	12.87	5.57	5.55	6.65
	MLP [36]	-	-	-	-	5.62	-
	IRCNN [53]	9.69	8.63	11.58	6.05	5.98	-
	IDBP-CNN [40]	9.93	8.45	11.91	5.85	-	-
	LNIR [23]	-	-	- 10.44	-	6.26	-
	GSR [55] PAAHT	10.02	8.56	13.44	6.00	5.95	7.18
	РААПІ	10.50	9.04	16.57	6.31	6.00	8.16
	BSNR	29.89	23.87	40.00	16.47	27.18	15.52
	Input PSNR	27.25	27.04	25.84	28.81	29.16	30.03
	TVMM [33]	6.36	4.98	7.47	3.52	3.61	2.79
	L0-AbS [34]	6.66	5.71	7.79	4.09	4.22	1.93
	IDD-BM3D [16]	7.97	6.61	8.91	4.97	4.85	6.34
Lena	NCSR [18]	8.03	6.54	9.25	4.93	4.86	6.19
(****	ADMM-BM3D [41]	8.00	6.56	9.00	4.88	4.67	6.42
(512×512)	ADMM-GMM [38]	8.01	6.53	8.95	4.93	4.81	6.09
	IRCNN [53]	8.06	6.79	8.88	5.13	-	-
	IDBP-CNN [40]	8.24	6.64	9.05	5.05	- 4.00	- 0 57
	GSR [55] PAAHT	8.24 8.57	6.76 7.16	9.43 12.26	5.17 5.55	4.96 5.12	6.57 7.35
	BSNR	30.81	24.79	40.00	17.35	28.07	16.59
	Input PSNR	23.34	23.25	22.49	24.22	23.77	29.78
	TVMM [33]	3.10	1.33	3.49	0.41	0.75	0.59
	L0-AbS [34]	3.51	1.53	3.98	0.73	0.81	1.17
	IDD-BM3D [16]	7.64	3.96	6.05	1.88	1.16	5.45
Barbara	NCSR [18]	7.76	3.64	5.92	2.06	1.43	5.50
(F10 v F10)	ADMM-BM3D [41]	7.32	2.99	6.05	1.55	1.40	5.76
(512×512)	ADMM-GMM [38]	5.91	2.19	5.37	1.42	1.24	5.14
	IRCNN [53]	7.54	4.68	5.92	1.82	-	-
	IDBP-CNN [40]	6.89	4.41	6.07	2.40	- 1 70	- 00
	GSR [55] PAAHT	8.98	4.80	7.15	2.19	1.58	6.20
	PAAHI	8.04	4.24	9.08	2.00	1.21	6.70

Table 10: ISNR (dB) comparison for image deblurring in the second set. The highest PSNR values are highlighted in bold.

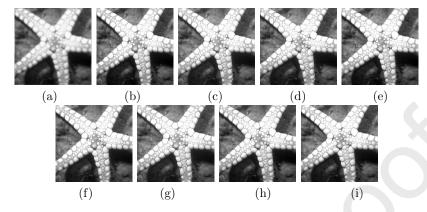


Figure 9: Visual quality comparison of image deburring. (a) Blurred and noisy image (Starfish (256 × 256), Gaussian kernel: fspecial (Gaussian, 25, 1.6), $\sigma = \sqrt{2}$)). (b) recovery image by Split Bregman [6] (PSNR=29.08; SSIM=0.8768), (c) MDAL [19](PSNR=29.31; SSIM=0.8923), (d) PAIHT [44] (PSNR=29.54; SSIM=0.8900), (e) ℓ_2 -r- ℓ_0 [35] (PSNR=30.01; SSIM=0.8875), (f) SDSR [27] (PSNR=30.83; S-SIM=0.9019), (g) IDD-BM3D [16] (PSNR=30.36; SSIM=0.8924), (h) SNSS [46] (P-SNR=31.06; SSIM=0.9034), (i) PAAHT (PSNR=31.16; SSIM=0.9083).

noises $\sigma_w = \sqrt{2}$, 2 are exploited for the simulation. In the second set, six typical deblurring experiments (see Table 3) concerning four standard grayscale images, which are often used as the benchmark for image deblurring, are also provided for more comprehensive comparisons.

The proposed PAAHT algorithm for the ℓ_2 -relaxed framelet-based truncated ℓ_0 regularization model compares with several closely-related and representative transform domain sparse representation image deblurring methods. The competing algorithms include **TVMM** [33] for the total variation regularization model, the **Split Bregman** [6] method for framelet-based ℓ_1 regularization model, **MDAL** [19] for the ℓ_0 regularization model, **L0-AbS** [34], ℓ_2 -r- ℓ_0 [35] and **PAIHT** [44] for the ℓ_2 -relaxed framelet-based ℓ_0 regularization model, **S-DSR** [27] for the framelet-based truncated ℓ_0 regularization model. To better illustrating the differences of these framelet-based methods, a brief comparison of them are summarized in Table 4. Besides these popular local-based image restoration methods, the proposed PAAHT is also compared with several other leading deblurring methods in the literature, including **IDD-BM3D** [16],

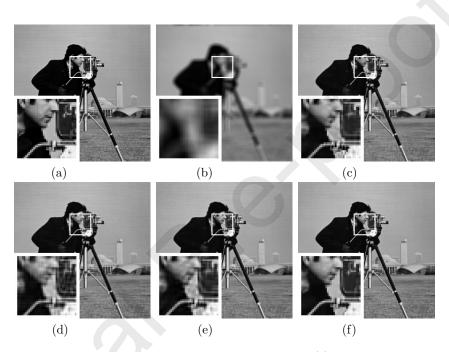


Figure 10: Visual quality comparison of image deburring. (a) Original clean image $Cameraman~(256\times256)$, (b) Blurred and noisy image (scenario: 3), (c) recovery image by IDD-BM3D [16] (ISNR=10.45), (d) ADMM-BM3D [41] (ISNR=9.58), (e) GSR [55] (ISNR=10.08), (f) PAAHT (ISNR=15.37). Best viewed on high-resolution display.

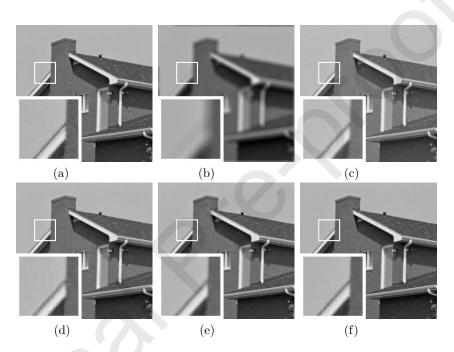


Figure 11: Visual quality comparison of image deburring. (a) Original clean image $House~(256\times256)$, (b) Blurred and noisy image (scenario: 3), (c) recovery image by IDD-BM3D [16] (ISNR=12.89), (d) ADMM-BM3D [41] (ISNR=12.95), (e) GSR [55] (ISNR=13.44), (f) PAAHT (ISNR=16.57). Best viewed on high-resolution display.

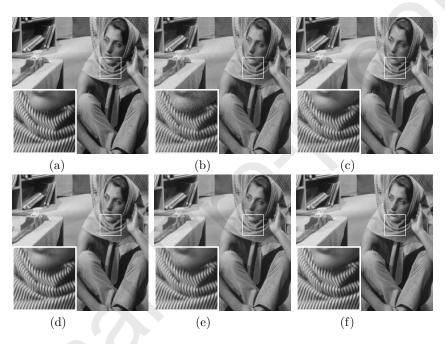


Figure 12: Visual quality comparison of image deburring. (a) Original clean image Barbara (512 × 512), (b) Blurred and noisy image (scenario: 6), (c) recovery image by IDD-BM3D [16] (ISNR=5.45), (d) ADMM-BM3D [41] (ISNR=5.76), (e) GSR [55] (ISNR=6.20), (f) PAAHT (ISNR=6.70). Best viewed on high-resolution display.

ASDS [17], NCSR [18], JSM [54], GSR [55], SNSS [46], machine learning based method MLP [36], plug-and-play ADMM framework using the BM3D denoiser (ADMM-BM3D) [41], plug-and-play ADMM framework using the GMM denoiser (ADMM-GMM) [38], plug-and-play scheme using the CNN denoiser (IRCNN) [53] and plug-and-play scheme using the CNN and WNNM denoisers (LNIR) [23], iterative denoising and backward projections using the CNN denoiser (IDBP-CNN) [40].

The PSNR and SSIM values on ten grayscale test images in the first set of experiments are reported in Table 8 and Table 9. One can observe that SDSR and PAAHT produce very similar results, attributing to the usage of sparsity and support priors simultaneously, and obtain noticeable improvements over other competing methods. Not surprisingly, on average, PAAHT moderately outperforms SDSR to a certain extent, demonstrating the benefits of exploiting ℓ_2 -relaxed formulation in the regularization model. In summary, it can be concluded that the sparsity prior, support prior, and ℓ_2 -relaxed formulation are complementary to improve the restoration quality, and turning off either one of them often leads to a worse result. The visual comparisons of these deblurring methods are shown in Figures 8 and 9, from which one can observe that the PAAHT algorithm produces cleaner and sharper image edges and textures than other competing methods.

Table 10 lists the comparison of ISNR results for six benchmark deblurring experiments in the second set. It is clearly observed that PAAHT achieves the highest ISNR results in most cases, as labeled in bold. Particularly, for several scenarios, the performance gain over the other leading deblurring methods is significant (for scenario 3, up to 4.9 dB and 3.2 dB against IDD-BM3D on test images Cameraman and Lena, respectively). Additionally, Table 11 reports the average PSNR and SSIM values of different methods for scenarios 3 and 6 on Set12 dataset, it can be clearly observed that PAAHT produces the best results and outperforms other competing algorithms by a large margin. The visual comparisons of the deblurring methods for the second set are presented in Figures 10-12. From the enlarged regions, one can visually observe that

Scenario	IDD-BM3D	ADMM-BM3D	ASDS	JSM	GSR	PAAHT	
3	32.33	32.20	31.59	31.54	32.43	36.60	
	0.9003	0.8973	0.9035	0.8943	0.9082	0.9522	
	34.92	34.96	34.46	34.71	35.03	36.31	
Ü	0.9276	0.9312	0.9180	0.9241	0.9287	0.9425	

Table 11: Average PSNR and SSIM values of different methods for scenarios 3 and 6 on Set12 dataset.

the proposed PAAHT algorithm generates a much clearer image than other competing approaches on both the homogenous areas and salient edges.

4.6. Effect of the parameters

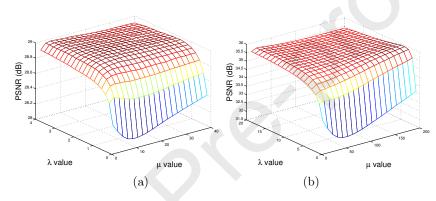


Figure 13: Evolution of PSNR values with regularization parameters λ and μ in the cases of deblurring in the second set. (a) Scenario 2 ($d_k=20$), (b) Scenario 6 ($d_k=100$). Test image: Cameraman. It can be observed that the final performance of our algorithm is not very sensitive to the regularization parameters λ and μ within an appropriate range.

This subsection will give a detailed description about how sensitive the performance of PAAHT algorithm is affected by the regularization parameters λ and μ , and penalty parameter d_k . The evolution of PSNR values versus the λ and μ choices in the cases of deblurring (two scenarios of deblurring experiments in the second set are conducted with various blur kernels and noise variances, i.e., scenario 2 and scenario 6 in Table 3) is provided in Figure 13. It is obvious to see that regularization parameters λ and μ have great relationships with the noise level σ_w , i.e., a larger σ_w corresponds to larger λ and μ optimums. It can also be concluded that the small changes of λ and μ do not dramatically

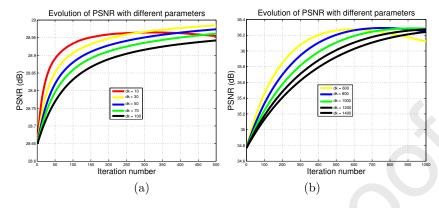


Figure 14: Evolution of PSNR values with penalty parameters d_k in the cases of deblurring in the second set. (a) Scenario 2 ($\lambda = 2.0$, $\mu = 10\lambda = 20$), (b) Scenario 6 ($\lambda = 10.0$, $\mu = 10\lambda = 100$). Test image: Cameraman. It can be observed that appropriate choice of d_k can achieve a more rapid convergence.

impact the final recovery performance. The curves of PSNR values versus the d_k choices in the cases of deblurring are displayed in Figure 14. one can also clearly observe that a larger σ_w corresponds to larger d_k , the final performance of PAAHT algorithm is not very sensitive to the panelty parameter d_k within an appropriate range, and appropriate choice of d_k leads to a more rapid convergence. Note that the other cases have similar observations, and it can conclude that the PAAHT algorithm is quite robust for these involved parameters.

4.7. Convergence property

This subsection provides the empirical evidence to illustrate the convergence behavior of PAAHT algorithm. Take the cases of image deblurring as examples. Figure 15 plots the relative errors between consecutive iterations, the PSNR and SSIM values versus the iteration numbers. It can be obviously observed that with the growth of iteration number, all the relative error curves decrease monotonically, the PSNR and SSIM curves increase monotonically, and ultimately become flat and stable, exhibiting good convergence behavior of the proposed PAAHT algorithm.

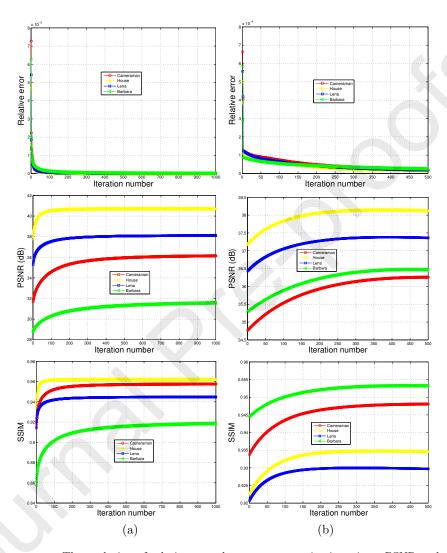


Figure 15: The evolution of relative error between consecutive iterations, PSNR and SSIM values of the proposed method in the cases of deblurring in the second set. (a) scenario: 3, (b) scenario: 6.

4.8. Computational complexity and running time

It is noted that the computational cost of the whole algorithm consists of two parts. For example, for the image deblurring, assume that the number of image pixels is N, and the image boundary condition is periodic. Thus the involved matrix inversion can be efficiently computed using the fast Fourier transforms (FFTs). The complexity of the off-the-shelf image restoration method to produce an initial reference image is denoted as \mathbf{M} . Then, the total complexity of our algorithm is $\mathbf{M} + \mathcal{O}(N\log N)$. Empirically, for a 256×256 grayscale image, the iterative loop of our algorithm takes around $2 \sim 3$ seconds for image denoising and 10 seconds for image deblurring, respectively, on an AMD Ryzen 7 3700X 8-Core Processor (3.60GHz) and 32 GB memory PC under Matlab R2018a environment.

5. Conclusions

This paper establishes a novel tight frame-based ℓ_2 -relaxed truncated ℓ_0 analysis-sparsity model, which incorporates the sparsity prior, support prior, and ℓ_2 -relaxed formulation simultaneously. Besides, an efficient algorithm called proximal alternating adaptive hard-thresholding (PAAHT) is proposed to solve the corresponding nonconvex nonsmooth minimization problem. It is proved that the sequence generated by the proposed algorithm sublinearly converges. Extensive experimental experiments on two fundamental image restoration applications: denoising and deblurring recovery show that the proposed PAAHT algorithm exhibits good convergence behavior, offers a noticeable boost compared with the conventional tight frame-based methods, and often achieves significant performance improvements over many current state-of-the-art schemes. Future work includes the extensions of PAAHT to more applications, such as class-specific image restoration problems, image deblurring with impulsive and Poisson noises.

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