

```

1 begin
2     using Plots
3     using StatsBase # for countmap
4     using LaTeXStrings # for LaTeX support in L-strings L"..." for plots
5
6     using Images # for channelview
7     using ImageShow # to display large images
8     using Colors
9     using ImageIO # needed together with FileIO
10    using FileIO
11    using FFTW # for DCT implementation
12
13    # using SparseArrays # For a previous attempt at coding Exact Recompression in
    # Julia
14 end

```

Histogram Method

ijg_dct (generic function with 1 method)

```

1 function ijg_dct(X)
2     @assert size(X) == (8, 8)
3     T = [
4         8192 11363 10703 9633 8192 6437 4433 2260
5         8192 9633 4433 -2259 -8192 -11362 -10704 -6436
6         8192 6437 -4433 -11362 -8192 2261 10704 9633
7         8192 2260 -10703 -6436 8192 9633 -4433 -11363
8         8192 -2260 -10703 6436 8192 -9633 -4433 11363
9         8192 -6437 -4433 11362 -8192 -2261 10704 -9633
10        8192 -9633 4433 2259 -8192 11362 -10704 6436
11        8192 -11363 10703 -9633 8192 -6437 4433 -2260
12    ]
13    V = [
14        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
15        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
16        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
17        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
18        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
19        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
20        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
21        -2^23 2^10 2^10 2^10 0 2^10 2^10 2^10
22    ]
23    return (((T' * ((X * T) + V) .>> 11)) .+ (2^14)) .>> 15) .>> 3
24    # return fld.(fld.(T' * fld.(X * T + V, 2^11) .+ 2^14, 2^15), 8)
25    # clamp.(
26    #     round.(Int, inv(T) * ((2^18 .* X .- 2^17) * inv(T') .* 2^11 .- 2^10)),
27    #     -1023,
28    #     1024
29    # )
30 end

```

vec_rowmajor (generic function with 1 method)

```
1 function vec_rowmajor(X)
2   # The default vec() method traverses the matrix X in column-major order.
3   # permutedims(., (2, 1)) is equivalent to transpose(.) but works for non-
   numeric matrices too
4   return vec(permutedims(X, (2, 1)))
5 end
```

rgb_to_ybcr

Converts Tuple{UInt8, UInt8, UInt8} to Tuple{UInt8, UInt8, UInt8}

```
1 """
2 Converts Tuple{UInt8, UInt8, UInt8} to Tuple{UInt8, UInt8, UInt8}
3 """
4 function rgb_to_ybcr((r, g, b))
5   @assert typeof(r) == UInt8
6   @assert typeof(g) == UInt8
7   @assert typeof(b) == UInt8
8   y = (19595 * r + 38470 * g + 7471 * b + 2^15) .>> 16
9   cb = (-11058 * r - 21710 * g + 32768 * b + 2^23 + 2^15 - 1) .>> 16
10  cr = (32768 * r - 27439 * g - 5329 * b + 2^23 + 2^15 - 1) .>> 16
11  return (UInt8(y), UInt8(cb), UInt8(cr))
12 end
```

split_into_blocks_and_perform_dct

image: A single channel of pixels.

Outputs a matrix where each column represents a block, and each column is a length-64 vector representing from top to bottom ($F_{0,0}$, $F_{0,1}$, ..., $F_{0,7}$, $F_{1,0}$, ..., $F_{7,7}$) for that block

```
1  """
2  `image`: A single channel of pixels.
3
4  Outputs a matrix where each column represents a block, and each column is a length-
5  64 vector representing from top to bottom ( $F_{0,0}$ ,  $F_{0,1}$ , ...,  $F_{0,7}$ ,  $F_{1,0}$ ,
6  ...,  $F_{7,7}$ ) for that block
7  """
8  function split_into_blocks_and_perform_dct(image)
9      H, W = size(image)
10     @assert H % 8 == 0 && W % 8 == 0
11     count_blocks_vertical = div(H, 8)
12     count_blocks_horizontal = div(W, 8)
13     count_blocks_total = count_blocks_vertical * count_blocks_horizontal
14     Fs = zeros((64, count_blocks_total)) # one column per block; from top to
15     bottom of each column we have ( $F_{0,0}$ ,  $F_{0,1}$ , ...,  $F_{0,7}$ ,  $F_{1,0}$ , ...,
16      $F_{7,7}$ ) for that block
17
18     for block_i in range(0, count_blocks_vertical - 1) # zero-indexed
19         for block_j in range(0, count_blocks_horizontal - 1) # zero-indexed
20             # The 1+ in the indices is to convert from zero-indexed to one-indexed
21             X = image[(1 + 8 * block_i):(8 + 8 * block_i), (1 + 8 * block_j):(8 + 8
22             * block_j)]
23
24             F = ijg_dct(X)
25             block_number = block_i * count_blocks_horizontal + block_j
26             # To be compatible with plot()'s API later, we use row-major order
27             traversal. This traverses elements of F in zero-index order {(0,0),
28             (0,1), ..., (0,7), (1,0), ..., (7,7)}.
29             Fs[:, 1 + block_number] = vec_rowmajor(F)
30         end
31     end
32
33     return Fs
34 end
```

histogram_grid_titles =

1×64 Matrix{String}:

"Y Histogram of $\mathbf{F}_{0,0}$ " ... "Y Histogram of $\mathbf{F}_{7,7}$ "

```
1 histogram_grid_titles = reshape(
2     vec_rowmajor(map(
3         ij -> "Y Histogram of " * L"\mathbf{F}_{$(ij[1] - 1), $(ij[2] - 1)}",
4         keys(zeros(8, 8))
5     )),
6     (1, :))
7 ) # a row matrix is expected by plot(), hence we reshape
```

load_greyscale_and_apply_dct (generic function with 1 method)

```
1 function load_greyscale_and_apply_dct(name)
2   file = load(name)
3   file = reinterpret(UInt8, file) # size: H x W
4   return split_into_blocks_and_perform_dct(file)
5 end
```

load_colour_and_apply_dct_Y (generic function with 1 method)

```
1 begin
2   function rgb_to_tuple(rgb)
3     return (
4       reinterpret(UInt8, red(rgb)),
5       reinterpret(UInt8, green(rgb)),
6       reinterpret(UInt8, blue(rgb))
7     )
8   end
9
10  function load_colour_and_apply_dct_Y(name)
11    file = load(name)
12    file = rgb_to_tuple.(file) # each pixel location is now a (R, G, B) tuple
13    file = rgb_to_ycbcr.(file) # each pixel location is now a (Y, Cb, Cr) tuple
14    file_Y = map(x -> x[1], file)
15    # file_Cb = map(x -> x[2], file)
16    # file_Cr = map(x -> x[3], file)
17    return split_into_blocks_and_perform_dct(file_Y)
18  end
19 end
```

► Dict{"test1.png" ⇒ 64×190512 Matrix{Float64}:
-11.0 -16.0 -19.0 -2.0 -5.0 -10.0 ... -539.0 -530.0 -537.0

```
1 begin
2   greyscale_names = ("test1.png", "test2.png", "test3.png")
3   greyscale_name_to_Fs = Dict{name => load_greyscale_and_apply_dct(name) for name
4   in greyscale_names}
5 end
```

The following cell produces the mega-plots of the greyscale images (Figure 4).


```
► Dict("test3c.png" => 64×190512 Matrix{Float64}:  
    -811.0  -831.0  -660.0  -618.0  -678.0  ...  -835.0  -837.0  -813.0  
1 begin  
2   colour_names = ("test1c.png", "test2c.png", "test3c.png")  
3   colour_name_to_Fs = Dict{name => load_colour_and_apply_dct_Y(name) for name in  
    colour_names}  
4 end
```

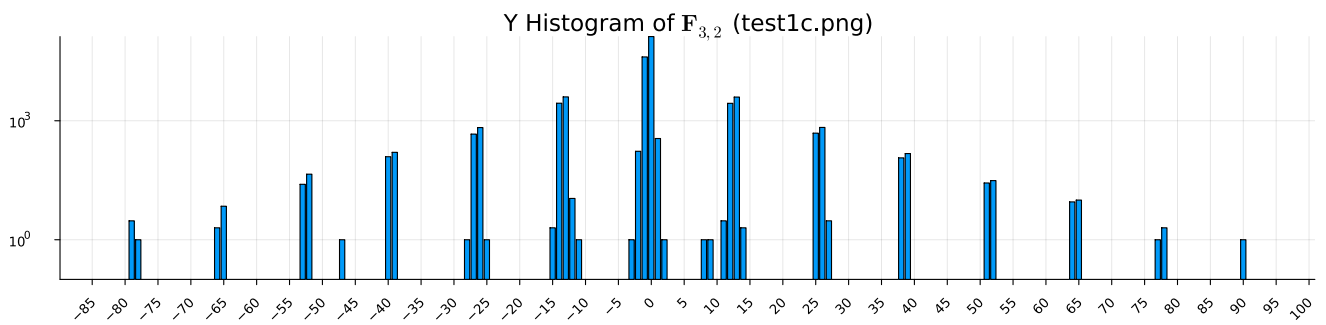
The following cell produces the mega-plots of the colour images (Figure 4).

```

1 let
2 #####
3 # Plotting histograms #
4 #####
5 for name in colour_names
6     Fs = colour_name_to_Fs[name]
7     # In order: histograms of  $F_{\{0,0\}}$ ,  $F_{\{0,1\}}$ , ...,  $F_{\{0,7\}}$ ,  $F_{\{1,0\}}$ , ...,
8     #  $F_{\{7,7\}}$ 
9     histograms = [bar(countmap(Fs[i, :]); label=:none) for i in 1:64]
10    plot(
11        histograms...;
12        titles=histogram_grid_titles,
13        layout=(8, 8),
14        size=(2400, 1800),
15        tick_direction=:out,
16        x_rotation=45,
17        suptitle=L"\mathbf{F}_{\{i,j\}}" * " histograms of " * name
18    )
19    savefig("dct_Y_" * name)
20
21    # In order: log-histograms of  $F_{\{0,0\}}$ ,  $F_{\{0,1\}}$ , ...,  $F_{\{0,7\}}$ ,  $F_{\{1,0\}}$ , ...,
22    #  $F_{\{7,7\}}$ 
23    histograms_vlim = [bar(countmap(Fs[i, :]); label=:none, ylim=(0, 50)) for i
24    in 1:64]
25    plot(
26        histograms_vlim...;
27        titles=histogram_grid_titles,
28        layout=(8, 8),
29        size=(2400, 1800),
30        tick_direction=:out,
31        x_rotation=45,
32        suptitle=L"\mathbf{F}_{\{i,j\}}" * " histograms of " * name
33    )
34    savefig("dct_ylim50_Y_" * name)
35
36    # In order: log-histograms of  $F_{\{0,0\}}$ ,  $F_{\{0,1\}}$ , ...,  $F_{\{0,7\}}$ ,  $F_{\{1,0\}}$ , ...,
37    #  $F_{\{7,7\}}$ 
38    histograms_log = [bar(countmap(Fs[i, :]); yscale=:log10, label=:none) for i
39    in 1:64]
40    plot(
41        histograms_log...;
42        titles=histogram_grid_titles,
43        layout=(8, 8),
44        size=(2400, 1800),
45        tick_direction=:out,
46        x_rotation=45,
47        suptitle=L"\mathbf{F}_{\{i,j\}}" * " histograms (log counts) of " * name
48    )
49    savefig("dct_log_Y_" * name)
50 end
51 end

```

The following cell is used for exploring the histograms.



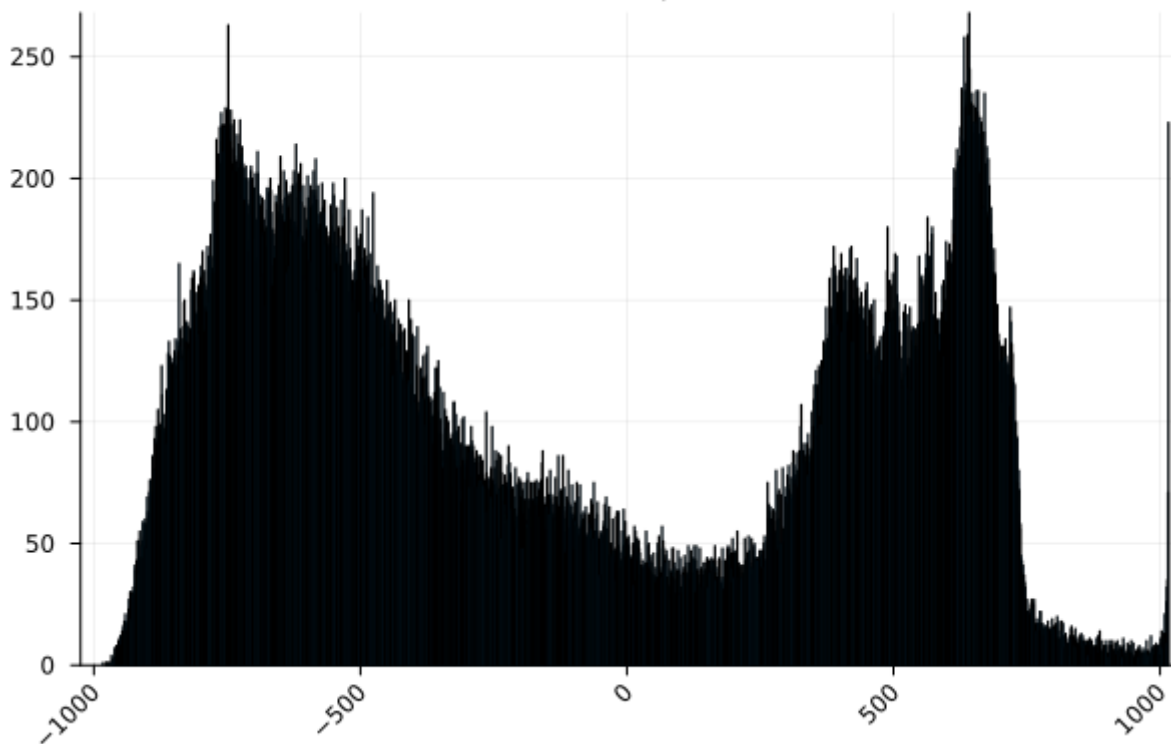
```

1 begin
2   name = "test1c.png"
3   is_colour = name in colour_names
4   histogram_i = 27
5   x_bound = 150
6   log_scale = true
7   # y_max = 50
8   bar(
9     countmap(filter(
10      f -> abs(f) < x_bound,
11      (is_colour ? colour_name_to_Fs : greyscale_name_to_Fs)[name]
12      [histogram_i, :])
13     label=:none,
14     y_scale=log_scale ? :log10 : :identity,
15     title="$(histogram_grid_titles[histogram_i]) ($(name))",
16     size=(1200,300),
17     left_margin= 5 * Plots.PlotMeasures.mm,
18     bottom_margin= 10 * Plots.PlotMeasures.mm,
19     tick_direction=:out,
20     xticks=-x_bound:5:x_bound,
21     xrotation=45,
22     # ylim=(0, y_max)
23   )
24 end

```

The following cell is used for generating Figure 1.

Y Histogram of $F_{0,0}$ (test3c.png)

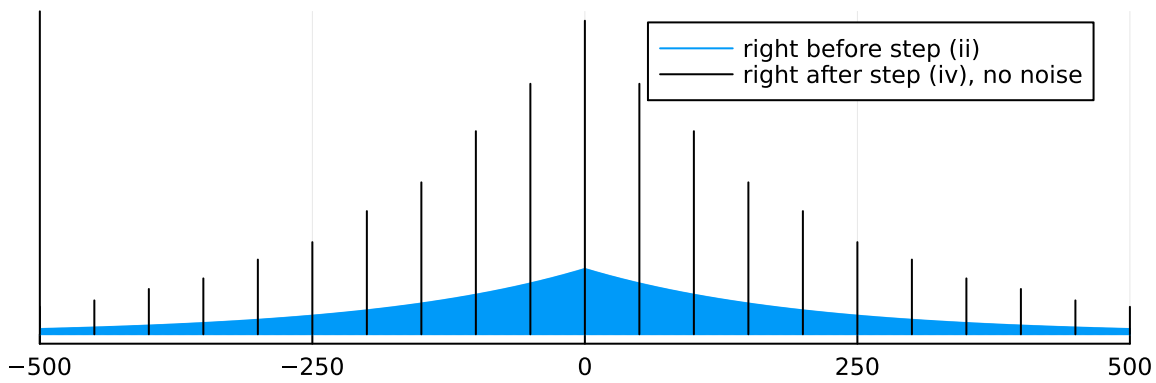


```

1 let
2   name = "test3c.png"
3   is_colour = name in colour_names
4   histogram_i = 1
5   x_bound = 9999
6   log_scale = false
7   # y_max = 50
8   bar(
9     countmap(filter(
10      f -> abs(f) < x_bound,
11      (is_colour ? colour_name_to_Fs : greyscale_name_to_Fs)[name]
12      [histogram_i, :])
13     ));
14   label=:none,
15   y_scale=log_scale ? :log10 : :identity,
16   title="$(histogram_grid_titles[histogram_i]) ($(name))",
17   size=(600,400),
18   xlim=(-1025,1025),
19   # left_margin= 5 * Plots.PlotMeasures.mm,
20   # bottom_margin= 10 * Plots.PlotMeasures.mm,
21   tick_direction=:out,
22   # xticks=-x_bound:1:x_bound,
23   xrotation=45,
24   # ylim=(0, y_max),
25   fmt=:png,
26 )
27 end

```

The following cell is used for generating Figure 2.

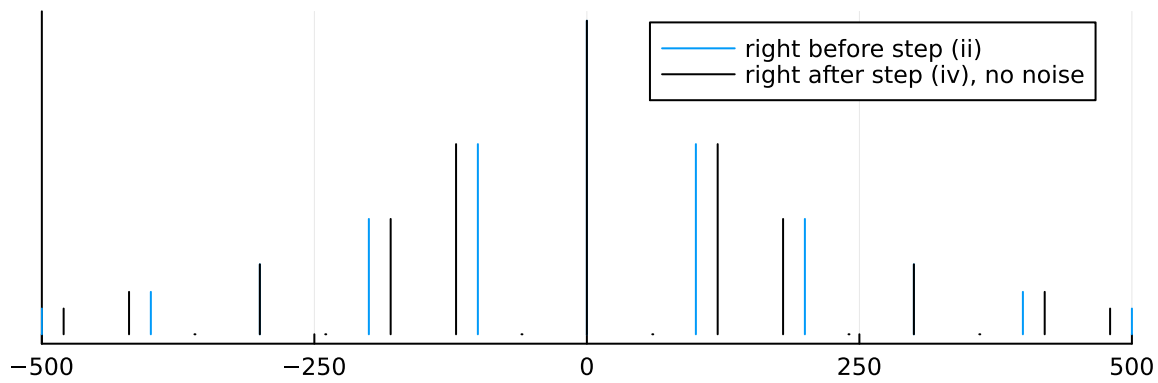


```

1  let
2      x = -1023:1:1024
3      b = 200
4      q = 50
5      max_k = floor(1024 / q) # maximum multiple_number of q that fits within
6      -1023:1024
7      pdf = exp.(- abs.(x) / b) ./ b
8      plot(
9          x,
10         pdf * 10, # artificially scale the blue pdf, otherwise it can't be seen
11         lines=:stem,
12         label="right before step (ii)",
13         size=(600, 200),
14         xlim=(-500,500),
15         yticks=:none
16     )
17
18     function sum_if_same_multiple(multiple_number, list_i, list)
19         sum = 0
20         for (i, pdf) in zip(list_i, list)
21             if round(i / q) == multiple_number
22                 sum += pdf
23             end
24         end
25         return sum
26     end
27     plot!(
28         -max_k * q:q:max_k * q,
29         [sum_if_same_multiple(k, x, pdf) for k in -max_k:max_k],
30         lines=:stem,
31         color=:black,
32         label="right after step (iv), no noise",
33         left_margin= 5 * Plots.PlotMeasures.mm,
34         right_margin= 5 * Plots.PlotMeasures.mm,
35     )
end

```

The following cell is used for generating Figure 3.

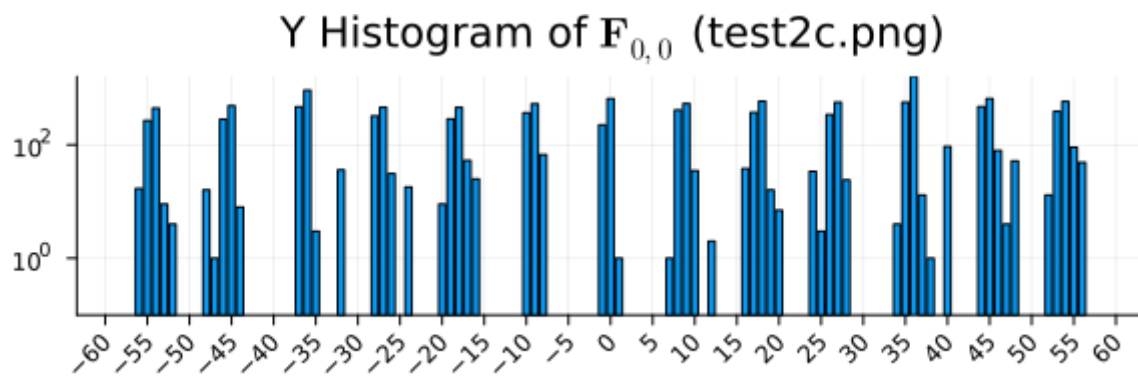


```

1 let
2   x = -1000:100:1000
3   b = 200
4   q = 60
5   max_k = floor(1024 / q) # maximum multiple_number of q that fits within
6   -1023:1024
7   pdf = exp.(- abs.(x) / b) ./ b
8   plot(
9     x,
10    pdf,
11    lines=:stem,
12    label="right before step (ii)",
13    size=(600, 200),
14    xlim=(-500,500),
15    yticks=:none
16  )
17
18  function sum_if_same_multiple(multiple_number, list_i, list)
19    sum = 0
20    for (i, pdf) in zip(list_i, list)
21      if round(i / q) == multiple_number
22        sum += pdf
23      end
24    end
25    return sum
26  end
27  plot!(
28    -max_k * q:q:max_k * q,
29    [sum_if_same_multiple(k, x, pdf) for k in -max_k:max_k],
30    lines=:stem,
31    color=:black,
32    label="right after step (iv), no noise",
33    left_margin= 5 * Plots.PlotMeasures.mm,
34    right_margin= 5 * Plots.PlotMeasures.mm,
35  )
end

```

The following cell was used to generate Figures 5-8, tweaking name, x_bound, x_ticks and size accordingly.



```

1 let
2   name = "test2c.png"
3   is_colour = name in colour_names
4   histogram_i = 1 # 5, 27, 29
5   x_bound = 60
6   log_scale = true
7   # y_max = 50
8   bar(
9     countmap(filter(
10      f -> abs(f) < x_bound,
11      (is_colour ? colour_name_to_Fs : greyscale_name_to_Fs)[name]
12      [histogram_i, :])
13    ));
14   label=:none,
15   y_scale=log_scale ? :log10 : :identity,
16   title="$(histogram_grid_titles[histogram_i]) ($(name))",
17   size=(600,200),
18   left_margin= 5 * Plots.PlotMeasures.mm,
19   top_margin= 3 * Plots.PlotMeasures.mm,
20   bottom_margin= 7 * Plots.PlotMeasures.mm,
21   tick_direction=:out,
22   xticks=-x_bound:5:x_bound,
23   xrotation=45,
24   # ylim=(0, y_max),
25   fmt=:png,
26 end

```

Determining the parameters used in previous compressions

Implementation of Exact JPEG recompression. An attempt was made to program this in Julia, but it was way too slow (both in terms of performance and programming speed). I have switched to Python for this part.

```
1 # let
2 #   function quantised_interval(w_interval, qfcij=50)
3 #       print(w_interval)
4 #       w_bot, w_top = w_interval
5 #       if w_bot < 0 || w_bot % qfcij == 0
6 #           result_bot = div(w_bot, qfcij)
7 #       else
8 #           result_bot = div(w_bot, qfcij) + 1
9 #       end
10 #       if w_top < 0 || w_top % qfcij == 0
11 #           result_top = div(w_bot, qfcij) + 1
12 #       else
13 #           result_top = div(w_bot, qfcij)
14 #       end
15 #       print(" after quantisation gives ")
16 #       if result_bot > result_top
17 #           println("<INVALID>")
18 #       else
19 #           println((result_bot, result_top))
20 #       end
21 #   end
22 #   quantised_interval((1,2))
23 #   quantised_interval((-49, 49))
24 #   quantised_interval((-99, -51))
25 #   quantised_interval((51,99))
26 #   quantised_interval((50,99))
27 #   quantised_interval((49,99))
28 #   quantised_interval((49,100))
29 #   quantised_interval((50,100))
30 #   quantised_interval((51,100))
31 #   quantised_interval((51,199))
32 # end
```

```
1 # begin
2 #   # Everything to do with intervals
3
4 #   emptyinterval = ()
5
6 #   function in_interval(y, bar_x)
7 #       if bar_x == emptyinterval
8 #           return false
9 #       end
10 #       bar_x_bot, bar_x_top = bar_x
11 #       return y >= bar_x_bot && y <= bar_x_top
12 #   end
13
14 #   function union_intervals(bar_x, bar_y)
15 #       if bar_x == emptyinterval
16 #           return bar_y
17 #       elseif bar_y == emptyinterval
18 #           return bar_x
19 #       end
20 #       bar_x_bot, bar_x_top = bar_x
21 #       bar_y_bot, bar_y_top = bar_y
22 #       return (min(bar_x_bot, bar_y_bot), max(bar_x_top, bar_y_top))
23 #   end
24
25 #   function intersect_intervals(bar_x, bar_y)
26 #       if bar_x == emptyinterval || bar_y == emptyinterval
27 #           return emptyinterval
28 #       end
29 #       bar_x_bot, bar_x_top = bar_x
30 #       bar_y_bot, bar_y_top = bar_y
31 #       if bar_x_bot > bar_y_top || bar_y_bot > bar_x_top
32 #           return emptyinterval
33 #       else
34 #           return (max(bar_x_bot, bar_y_bot), min(bar_x_top, bar_y_top))
35 #       end
36 #   end
37 # end
```

```

1 # begin
2 #   # Everything to do with colour-space conversion
3
4 #   # The rgb_to_ycbcr((r, g, b)) function is defined before.
5 #   # It converts Tuple{UInt8, UInt8, UInt8} to Tuple{UInt8, UInt8, UInt8} (RGB to YCbCr).
6 #   # We want to map each RGB value u_xy to the set of all YCbCr values ddot_v_xy
7 #   # that maps to u_xy via rgb_to_ycbcr.
8 #   """
9 #   Converts Tuple{UInt8, UInt8, UInt8} to Tuple{UInt8, UInt8, UInt8}
10 #   """
11 #   function ycbcr_to_rgb((y, cb, cr))
12 #       @assert typeof(y) == UInt8
13 #       @assert typeof(cb) == UInt8
14 #       @assert typeof(cr) == UInt8
15 #       r = y + div(91881 * (cr - 128) + 2^15, 2^16)
16 #       g = y + div(-22553 * (cb - 128) - 46802 * (cr - 128) + 2^15, 2^16)
17 #       b = y + div(116130 * (cb - 128) + 2^15, 2^16)
18 #       r = clamp(r, 0, 255)
19 #       g = clamp(g, 0, 255)
20 #       b = clamp(b, 0, 255)
21 #       return (UInt8(r), UInt8(g), UInt8(b))
22 #   end
23 # end

```

```

1 # begin
2 #   function interpret_int_as_tup(n)
3 #       return (UInt8(n >> 16), UInt8(n >> 8 & 0xff), UInt8(n & 0xff))
4 #   end
5
6 #   function interpret_tup_as_int((x, y, z))
7 #       return Int(x << 16 + y << 8 + z)
8 #   end
9
10 #   uint8r = range(UInt8(0), UInt8(255))
11 #   results = spzeros{Bool, 2^24, 2^24} # columns: RGB values; rows: YCrCb values
12 #   that map to the RGB value represented by that column
13 #
14 #   # rgb_to_set_of_ycbcr = Dict{Tuple{UInt8, UInt8, UInt8} => Set{Tuple{UInt8, UInt8, UInt8}}}
15 #   for y in uint8r
16 #       for cb in uint8r
17 #           for cr in uint8r
18 #               (r, g, b) = ycbcr_to_rgb((y, cr, cb))
19 #               ycbcr_int = interpret_tup_as_int((y, cb, cr)) # range: 0..(2^24 - 1)
20 #               rgb_int = interpret_tup_as_int((r, g, b)) # range: 0..(2^24 - 1)
21 #               results[1 + rgb_int, 1 + ycbcr_int] = true # 1+ to deal with one-indexed
22 #               Julia. Indices are ranged 1..2^24
23 #           end
24 #       end
25 #   end
26
27 # end

```

