

Zhi Li

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EDUCATION	Stevens Institute of Technology , Hoboken, New Jersey Master of Science in Software Engineering Expected May 2018 GPA: 3.9 Guangdong University of Finance & Economics , Guangzhou, China Bachelor of Engineering in Software Engineering June 2016
SKILLS	Languages: Java (Skilled), Python(Skilled), C# (Skilled), C, Swift, R Framework: SSH, Django, Flask, WPF Tools: Eclipse, Pycharm, Visual Studio, MySQL, Sqlite
EXPERIENCE	Stevens Institute of Technology Hoboken, NJ Jun-Jul 2017 Software engineering Teaching Assistant for the 2017 Stevens Pre-College Program <ul style="list-style-type: none">Introduced the basic concept of software engineering to pre-college students.Made an introduction of producing an Uber APP through the software development process (Requirement, User Interface Design, Coding, Testing, Maintaining).Helped solving students' problems and questions. PCI-SUNTEK TECHNOLOGY CO., LTD. , Guangzhou, China Jun-Dec 2015 Intern in the Research & Development Department <ul style="list-style-type: none">Developed Platform Screen Door System using WPF and MVVM pattern.Designed XAML component styles (signal lights, doors, user menu, user management interface) and animations (doors opening, closing, alert)Implemented data binding to update the front-end and back-end data synchronously with WPF.Decrypted received signals and showed them on interface using the designed signal lights and doors.
PROJECTS	Jersey-Info Forum (http://www.jersey-info.com/) Jan 2017-present <ul style="list-style-type: none">Created a social forum for students to rent apts/houses, sell/buy second-hand goods and cars, ask/answer questions (course/life). Developed the forum with Django (MTV pattern), designed Models and Views Classes to process data in the back-end and use MySQL database.Implemented functionalities: posts publishing, reply and search, email authenticationEstablished a friendly-UI with jQuery and Bootstrap. Use Django page inheritance to simplify the template codes.Used JSON for data transmitting through front-end and back-end.Applied Nginx server for redirecting requests and loading static files efficiently. DIXIT Game (LAN real-time board game) , Senior design project Jan-Apr 2016 <ul style="list-style-type: none">Established the LAN server and used Socket to implement the real-time chat room and game room (as a judge).Applied WPF to develop back-end of game client. Displayed the chat message and game status, sent request to server and received response from it.Designed the client XAML component styles (chat room, game room, cards, icons) and animations (choosing cards, using cards, new message alert). Restaurant reviews analysis , Course design project Sep-Dec 2017 <ul style="list-style-type: none">Developed a web crawler with Python to collect 30000 restaurants reviews from Yelp.Exported the result out to TXT files or CSV files with words and the appearance frequency from the website developed by Flask.Applied nltk package to analyze the collected data and extracted the attributes from the reviews. Pokémon Game Back-end management system , Course design project Sep-Oct 2015 <ul style="list-style-type: none">Developed Pokémon and user managing system with JavaEE and SSH framework.Established the management interface with JSP and Ajax.Designed the user interface with different CSS component.
AWARDS	<ul style="list-style-type: none">Outstanding Graduate Award of GDUFE (Top 10 of the department) Jun 2016Excellent Graduation Project Award (Top 3 of the department) Jun 2016China National Scholarship (Top of the department) Oct 2015Merit Student of GDUFE (Top 3 of the department) Oct 2015Honorable Mention of the 5th Lanqiao Programming Competition(C/C++) Mar 2014