

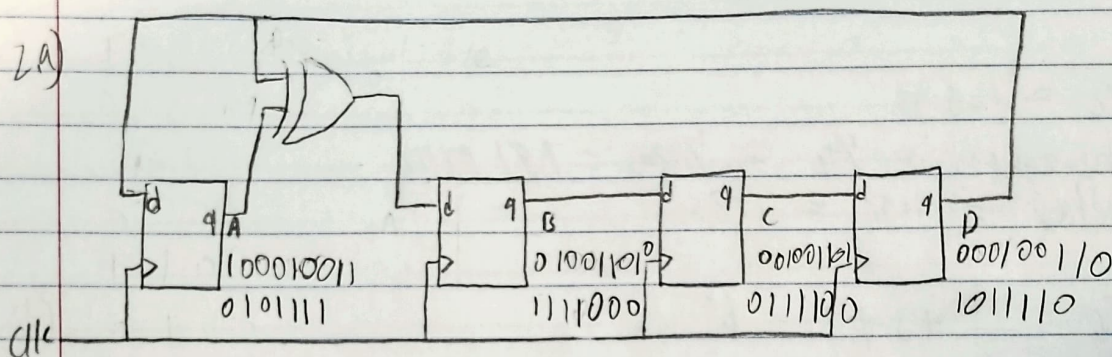
$$1. T_{\text{setup}} = 1.0 \text{ ns}, f_{\text{clk}} = 50 \text{ MHz}, w = 0.1 \text{ ns}, \tau = 0.5 \text{ ns}, f_d = 0.1 f_{\text{clk}}$$

$$T_r = T_c - T_{\text{setup}}$$

$$= \frac{1}{50 \text{ MHz}} - 1.0 \text{ ns} = 19 \text{ ns}$$

$$\text{MTBF}(T_r) = e^{\frac{(19 \times 10^{-9})}{(0.1 \times 10^{-9})(50 \times 10^6)(0.1 \times 10^{-9} \times 10^6)}} = 1.27 \times 10^{12} \text{ Sec}$$

$$= 1.274 \text{ Teraseconds}$$



a) $1000 \rightarrow 0100 \rightarrow 0010 \rightarrow 0001 \rightarrow 1100 \rightarrow 0110 \rightarrow 0011 \rightarrow 1011 \leftarrow 1111 \leftarrow 0111 \leftarrow 1110 \leftarrow 0101 \leftarrow 1010 \leftarrow 1101 \leftarrow 1001 \rightarrow 1000$

b) The result is always 0000 because there is no 1's to change the stage

c) $2^8 - 1 = 255 \text{ state}$

d) $2^{64} - 1 \text{ state}$

$$3 \quad T_c = \frac{T_{comb}}{\# \text{ stage}} + T_{cq} + T_{setup}$$

$$\text{Throughput} = 1/T_c$$

$$\text{Delay} = \# \text{ stage} \cdot T_c$$

$$a) \quad T_c = 128 \text{ ns}$$

$$\text{Throughput} = 1/T_c = 1/128 \text{ ns} = 7.81 \text{ MHz}$$

$$\text{Delay} = 1 \cdot T_c = 128 \text{ ns}$$

$$b) \quad T_c = \frac{128}{2} + 3 + 1 = 68 \text{ ns}$$

$$\text{Throughput} = 1/68 \text{ ns} = 14.7 \text{ MHz}$$

$$\text{Delay} = 2 \cdot T_c = 136 \text{ ns}$$

$$d) \quad T_c = \frac{128}{8} + 3 + 1 = 20 \text{ ns}$$

$$\text{Throughput} = 1/20 \text{ ns} = 50 \text{ MHz}$$

$$\text{Delay} = 8 \cdot T_c = 160 \text{ ns}$$

$$f) \quad T_c = \frac{128}{32} + 3 + 1 = 8 \text{ ns}$$

$$\text{Throughput} = 1/8 \text{ ns} = 125 \text{ MHz}$$

$$\text{Delay} = 32 \cdot T_c = 8 \cdot 32 = 256 \text{ ns}$$