

## Water Balance Landscape Output Files

We refer to the landscape as any object related to hru's which includes soil and plant processes. Landscape units are the area weighted sum of hru's and are typically defined as subbasins. The basin output file is the area weighted sum of all hru's in the basin. Each variable is reported in mm summed over the time step, for the day, month, or year. Average annual is the total sum divided by the number of years of simulation. All timesteps outputs start after the skipped years. The curve number variable is averaged over the time period and is dimensionless.

The output files use the same naming convention starting with the object followed by the water balance, and then the time step (day, mon, yr and aa). For example, the average annual water balance output text file for hru's is hru\_wb\_aa.txt.

basin_wb_*.txt		
lsunit_wb_*.txt		
hru_wb_*.txt		
hru-lte_wb_*.txt		
real :: precip = 0.	!mm H20	precipitation falling as rain and snow
real :: snofall = 0.	!mm H20	precipitation falling as snow, sleet or freezing rain
real :: snomlt = 0.	!mm H20	snow or ice melting
real :: surq_gen = 0.	!mm H20	surface runoff generated from the landscape
real :: latq = 0.	!mm H20	lateral soil flow
real :: wateryld = 0.	!mm H20	water yield - sum of surface runoff, lateral soil flow, and tile flow
real :: perc = 0.	!mm H20	amt of water perc out of the soil profile & into the vadose zone in HRU during mon
real :: et = 0.	!mm H20	actual evapotranspiration from the soil
real :: tloss = 0.	!mm H20	not reported
real :: eplant = 0.	!mm H20	plant transpiration
real :: esoil = 0.	!mm H20	soil evaporation
real :: surq_cont = 0.	!mm H20	surface runoff leaving the landscape
real :: cn = 0.	!none	average curve number value for timestep
real :: sw_init = 0.	!mm H20	initial soil water content of soil profile at start of time step
real :: sw_final = 0.	!mm H20	final soil water content of soil profile at end of time step
real :: sw = 0.	!mm H20	average soil water content of soil profile
real :: sw_300 = 0.	!mm H20	final soil water content of upper 300 mm at end of time step
real :: snopack = 0.	!mm	water equivalent in snow pack
real :: pet = 0.	!mm H20	potential evapotranspiration
real :: qtile = 0.	!mm H20	subsurface tile flow leaving the landscape
real :: irr = 0.	!mm H20	irrigation water applied
real :: surq_runon = 0.	!mm H20	surface runoff from upland landscape
real :: latq_runon = 0.	!mm H20	lateral soil flow from upland landscape

real :: overbank = 0.	!mm H20	overbank flooding from channels
real :: surq_cha = 0.	!mm H20	surface runoff flowing into channels
real :: surq_res = 0.	!mm H20	surface runoff flowing into reservoirs
real :: surq_ls = 0.	!mm H20	surface runoff flowing onto the landscape
real :: latq_cha = 0.	!mm H20	lateral soil flow into channels
real :: latq_res = 0.	!mm H20	lateral soil flow into reservoirs
real :: latq_ls = 0.	!mm H20	lateral soil flow into a landscape element

## Nutrient Balance Landscape Output Files

We refer to the landscape as any object related to hru's which includes soil and plant processes. Landscape units are the area weighted sum of hru's and are typically defined as subbasins. The basin output file is the area weighted sum of all hru's in the basin. Each variable is reported in kg/ha summed over the time step, for the day, month, or year. Average annual is the total sum divided by the number of years of simulation. All timesteps outputs start after the skipped years.

The output files use the same naming convention starting with the object followed by the nutrient balance, and then the time step (day, mon, yr and aa). For example, the average annual water balance output text file for hru's is hru\_nb\_aa.txt.

basin_nb_*.txt		
lsunit_nb_*.txt		
hru_nb_*.txt		
hru-lte_nb_*.txt		
real :: grazn = 0.	!kg N/ha	total nitrogen added to soil from grazing
real :: grazp = 0.	!kg P/ha	total phosphorus added to soil from grazing
real :: lab_min_p = 0.	!kg P/ha	phosphorus moving from the labile mineral pool to the active mineral pool
real :: act_sta_p = 0.	!kg P/ha	phosphorus moving from the active mineral pool to the stable mineral pool
real :: fertn = 0.	!kg N/ha	total nitrogen applied to soil
real :: fertp = 0.	!kg P/ha	total phosphorus applied to soil
real :: fixn = 0.	!kg N/ha	nitrogen added to plant biomass via fixation
real :: denit = 0.	!kg N/ha	nitrogen lost from nitrate pool by denitrification
real :: act_nit_n = 0.	!kg N/ha	nitrogen moving from active organic pool to nitrate pool
real :: act_sta_n = 0.	!kg N/ha	nitrogen moving from active organic pool to stable organic pool
real :: org_lab_p = 0.	!kg P/ha	phosphorus moving from the organic pool to labile pool
real :: rsd_nitorg_n = 0.	!kg N/ha	nitrogen moving from the fresh organic pool (residue) to the nitrate (80%) and active org(20%) pools

real :: rsd_laborg_p = 0.	!kg P/ha	phosphorus moving from the fresh organic pool (residue) to the labile(80%) and org(20%) pools
real :: no3atmo = 0.	!kg N/ha	nitrate added to the soil from atmospheric deposition (rainfall + dry)
real :: nh4atmo = 0.	!kg N/ha	ammonia added to the soil from atmospheric deposition (rainfall + dry)

### **Losses from the Landscape Output Files**

We refer to the landscape as any object related to hru's which includes soil and plant processes. Landscape units are the area weighted sum of hru's and are typically defined as subbasins. The basin output file is the area weighted sum of all hru's in the basin. Nutrient variables are reported in kg/ha and sediment variables are reported in t/ha summed over the time step, for the day, month, or year. Average annual is total sum divided by the number of years of simulation. All timesteps outputs start after the skipped years.

The output files use the same naming convention starting with the object followed by the nutrient balance, and then the time step (day, mon, yr and aa). For example, the average annual water balance output text file for hru's is hru\_ls\_aa.txt.

basin\_ls\_\*.txt  
lsunit\_ls\_\*.txt  
hru\_ls\_\*.txt  
hru-lte\_ls\_\*.txt

real :: sedyld = 0.	!metric tons/ha	sediment yield leaving the landscape caused by water erosion
real :: sedorgn = 0.	!kg N/ha	organic nitrogen transported in surface runoff
real :: sedorgp = 0.	!kg P/ha	organic phosphorus transported in surface runoff
real :: surqno3 = 0.	!kg N/ha	nitrate NO <sub>3</sub> -N transported in surface runoff
real :: latno3 = 0.	!kg N/ha	nitrate NO <sub>3</sub> -N transported in laterl soil flow
real :: surqsolp = 0.	!kg P/ha	soluble phosphorus transported in surface runoff
real :: usle = 0.	!metric tons/ha	sediment erosion predicted with the USLE equation
real :: sedmin = 0.	!kg P/ha	mineral phosphorus leaving the landscape transported in sediment
real :: tileno3 = 0.	!kg N/ha	nitrate NO <sub>3</sub> in tile flow

## Plant and Weather Output Files

We refer to the landscape as any object related to hru's which includes soil and plant processes. Landscape units are the area weighted sum of hru's and are typically defined as subbasins. The basin output file is the area weighted sum of all hru's in the basin. Leaf area index, plant biomass, surface plant residue, soil temperature, and climate variables are averaged over the time period. Plant stresses, nutrient uptake, and heat units are summed over the time step, for the day, month, or year. Average annual is total sum divided by the number of years of simulation. All timesteps outputs start after the skipped years.

The output files use the same naming convention starting with the object followed by the plant/weather designation and then the time step (day, mon, yr and aa). For example, the average annual water balance output text file for hru's is hru\_pw\_aa.txt.

basin\_pw\_\*.txt  
lsunit\_pw\_\*.txt  
hru\_pw\_\*.txt  
hru-lte\_pw\_\*.txt

real :: lai = 0.	!m**2/m**2	average leaf area index during timestep
real :: bioms = 0.	!kg/ha	average total plant biomass during timestep
real :: yield = 0.	!kg/ha	harvested biomass yield (dry weight) during timestep
real :: residue = 0.	!kg/ha	average surface residue cover during timestep
real :: sol_tmp = 0.	!deg C	average temperature of soil layer 2 during timestep
real :: strsw = 0.	!days	limiting water (drought) stress
real :: strsa = 0.	!days	excess water (aeration) stress
real :: strstmp = 0.	!days	temperature stress
real :: strsn = 0.	!days	nitrogen stress
real :: strsp = 0.	!days	phosphorus stress
real :: nplnt = 0.	!kg N/ha	plant uptake of nitrogen
real :: percn = 0.	!kg N/ha	nitrate NO <sub>3</sub> -N leached from bottom of soil profile
real :: pplnt = 0.	!kg P/ha	plant uptake of phosphorus
real :: tmx = 0.	!deg C	average maximum temperature during timestep
real :: tmn = 0.	!deg C	average minimum temperature during timestep
real :: tmpav = 0.	!deg C	average of average daily air temperature during timestep
real :: solrad = 0.	!MJ/m <sup>2</sup>	average solar radiation during timestep
real :: wndspd = 0.	!m/s	average windspeed during timestep
real :: rhum = 0.	!none	average relative humidity during timestep
real :: phubase0 = 0.	!deg c	base zero potential heat units

## Aquifer Output Files

We model aquifers as geologic storage under soil (hru), channels, and reservoirs. The basin aquifer output file is the area weighted sum of all aquifer's in the basin. Water storage, water table depth, and nitrate storage are average over the time period. All other variables are reported in mm or kg summed over the time step, for the day, month, or year. Average annual is total sum divided by the number of years of simulation. All timesteps outputs start after the skipped years. Organic carbon and organic nitrogen are currently static.

The output files use the same naming convention starting with the object followed by the water balance, and then the time step (day, mon, yr and aa). For example, the average annual water balance output text file for aquifers is aquifer\_wb\_aa.txt.

basin\_aqu\_\*.txt

aquifer\_\*.txt

real :: flo = 0.	!mm	lateral flow from aquifer
real :: dep_wt = 0.	!m	average depth from average surface elevation to water table
real :: stor = 0.	!mm	average water storage in aquifer during timestep
real :: rchrg = 0.	!mm	recharge entering aquifer from other objects
real :: seep = 0.	!kg N/ha	seepage from bottom of aquifer
real :: revap = 0.	!mm	plant water uptake and evaporation
real :: no3 = 0.	!kg NO3-N	average nitrate NO3-N mass stored in aquifer during timestep
real :: minp = 0.	!kg	mineral phosphorus transported in return (lateral) flow
real :: cbn = 0.	!percent	organic carbon in aquifer - currently static
real :: orgn = 0.	!kg/ha	organic nitrogen in aquifer - currently static
real :: rchrg_n = 0.	!kg NO3-N	nitrate NO3-N flowing into aquifer from another object -
real :: nloss = 0.	!kg/ha	nitrate NO3-N loss
real :: no3gw	!kg N/ha	nitrate loading to reach in groundwater
real :: seepno3 = 0.	!kg	seepage of no3 to next object
real :: flo_cha = 0.	!mm H2O	aquifer flow into channels
real :: flo_res = 0.	!mm H2O	aquifer flow into reservoirs
real :: flo_ls = 0.	!mm H2O	aquifer flow into a landscape element (hru or ru)

## Channel, Reservoir, and Wetland Output Files

The same output variables and format is used for channels, reservoirs, and wetlands. A channel is defined as a flowing water body transporting water from one point to another. A reservoir is defined as a stationary water body sitting directly over an aquifer. There is no simulation of soil and plant processes. A wetland is defined as water ponding on an hru. If no water is ponding, the wetland functions exactly as an hru. The ponded water can evaporate, seep into the soil, or flow out of the wetland as simulated by the assigned decision table. The general structure of output files is the first print surface area, precipitation, evaporation, and seepage into an aquifer (seepage into the soil for a wetland). Then storage of all variables at the end of the time period, inflow of all variables, followed by outflow of all variables. The basin channel, reservoir, and wetland output files report the area weighted sum of all of each object's types in the basin.

Surface area and storage variables are output at the end of the time period. All inflow and outflow variables are summed over the time step, for the day, month, or year. Average annual is total sum divided by the number of years of simulation. All timesteps outputs start after the skipped years.

The output files use the same naming convention starting with the object followed by the water balance, and then the time step (day, mon, yr and aa). For example, the average annual water balance output text file for reservoirs is reservoir\_wb\_aa.txt.

```
basin_cha_*.txt  
channel_sd_*.txt  
basin_res_*.txt  
reservoir_*.txt  
basin_wet_*.txt  
wetland_*.txt
```

real :: area_ha = 0.	! ha	water body surface area
real :: precip = 0.	! ha-m	precipitation on the water body
real :: evap = 0.	! ha-m	evaporation from the water surface
real :: seep = 0.	! ha-m	seepage from bottom of water body
real :: flo_stor = 0.	! m^3	water stored at end of time period
real :: sed_stor = 0.	! metric tons	sediment stored at end of time period
real :: orgn_stor = 0.	! kg N	organic N stored at end of time period
real :: sedp_stor = 0.	! kg P	organic P stored at end of time period
real :: no3_stor = 0.	! kg N	NO <sub>3</sub> -N stored at end of time period
real :: solp_stor = 0.	! kg P	mineral (soluble P) stored at end of time period
real :: chla_stor = 0.	! kg	chlorophyll-a stored at end of time period
real :: nh3_stor = 0.	! kg N	NH <sub>3</sub> -N (ammonium) stored at end of time period
real :: no2_stor = 0.	! kg N	NO <sub>2</sub> -N (nitrite) stored at end of time period

real :: cbod_stor = 0.	! kg	carbonaceous biological oxygen demand stored at end of time period
real :: dox_stor = 0.	! kg	dissolved oxygen stored at end of time period
real :: san_stor = 0.	! tons	detached sand stored at end of time period
real :: sil_stor = 0.	! tons	detached silt stored at end of time period
real :: cla_stor = 0.	! tons	detached clay stored at end of time period
real :: sag_stor = 0.	! tons	detached small ag stored at end of time period
real :: lag_stor = 0.	! tons	detached large ag stored at end of time period
real :: grv_stor = 0.	! tons	gravel stored at end of time period
real :: temp_stor = 0.	! deg c	water temperature
real :: flo_in = 0.	! m^3	water in
real :: sed_in = 0.	! metric tons	sediment in
real :: orgn_in = 0.	! kg N	organic N in
real :: sedp_in = 0.	! kg P	organic P in
real :: no3_in = 0.	! kg N	NO3-N (nitrate) in
real :: solp_in = 0.	! kg P	mineral (soluble P) in
real :: chla_in = 0.	! kg	chlorophyll-a in
real :: nh3_in = 0.	! kg N	NH3-N (ammonium) in
real :: no2_in = 0.	! kg N	NO2-N (nitrite) in
real :: cbod_in = 0.	! kg	carbonaceous biological oxygen demand in
real :: dox_in = 0.	! kg	dissolved oxygen in
real :: san_in = 0.	! tons	detached sand in
real :: sil_in = 0.	! tons	detached silt in
real :: cla_in = 0.	! tons	detached clay in
real :: sag_in = 0.	! tons	detached small ag in
real :: lag_in = 0.	! tons	detached large ag in
real :: grv_in = 0.	! tons	gravel in
real :: temp_in = 0.	! deg c	temperature in
real :: flo_out = 0.	! m^3	water out
real :: sed_out = 0.	! metric tons	sediment out
real :: orgn_out = 0.	! kg N	organic N out
real :: sedp_out = 0.	! kg P	organic P out
real :: no3_out = 0.	! kg N	NO3-N out
real :: solp_out = 0.	! kg P	mineral (soluble P) out
real :: chla_out = 0.	! kg	chlorophyll-a out
real :: nh3_out = 0.	! kg N	NH3-N (ammonium) out
real :: no2_out = 0.	! kg N	NO2-N (nitrite) out
real :: cbod_out = 0.	! kg	carbonaceous biological oxygen demand out
real :: dox_out = 0.	! kg	dissolved oxygen out
real :: san_out = 0.	! tons	detached sand out
real :: sil_out = 0.	! tons	detached silt out
real :: cla_out = 0.	! tons	detached clay out
real :: sag_out = 0.	! tons	detached small ag out

```
real :: lag_out = 0.          ! tons      |detached large ag out
real :: grv_out = 0.          ! tons      |gravel out
real :: temp_out = 0.          ! deg c     |temperature out
```

## Channel Morphology Output Files

SWAT+ simulates channel downcutting and widening and gully morphology (gully erosion and head cut retreat). In addition to channel widening, downcutting, and slope adjustment, the channel morphology files output a detailed sediment budget. Total water inflow, aquifer inflow, and water outflow are output by rate (average daily m<sup>3</sup>/s) and by volume (cumulative mm over the drainage area). The m<sup>3</sup>/s units allow easy comparison to gage data while the mm unit is intuitive and can be compared with landscape runoff. The width, depth, and slope correspond to the end of each time step. Downcutting, widening, and head cut retreat are all total distances for the time period. All incoming and outgoing sediment loads (tons) are summed for the time period.

The output files use the same naming convention starting with the object followed by the water balance, and then the time step (day, mon, yr and aa). For example, the average annual water balance output text file for reservoirs is reservoir\_wb\_aa.txt.

basin\_sd\_chamorph\_\*.txt  
channel\_sdmorph\_\*.txt

real :: flo_in = 0.	! (m <sup>3</sup> /s)	average daily inflow rate during time step
real :: aqu_in = 0.	! (m <sup>3</sup> /s)	average daily aquifer inflow rate during time step
real :: flo = 0.	! (m <sup>3</sup> /s)	average daily outflow rate during time step
real :: peakr = 0.	! (m <sup>3</sup> /s)	average peak runoff rate during time step
real :: sed_in = 0.	! (tons)	sediment in
real :: sed_out = 0.	! (tons)	sediment out
real :: washld = 0.	! (tons)	wash load (suspended) out
real :: bedld = 0.	! (tons)	bed load out
real :: dep = 0.	! (tons)	deposition in channel and flood plain
real :: deg_btm = 0.	! (tons)	erosion of channel bottom
real :: deg_bank = 0.	! (tons)	erosion of channel bank
real :: hc_sed = 0.	! (tons)	erosion from gully head cut
real :: width = 0.	! m	channel bank full top width at end of time step
real :: depth = 0.	! m	channel bank full depth at end of time step
real :: slope = 0.	! m/m	channel slope
real :: deg_btm_m = 0.	! (m)	downcutting of channel bottom
real :: deg_bank_m = 0.	! (m)	widening of channel banks
real :: hc_m = 0.	! (m)	headcut retreat
real :: flo_in_mm = 0.	! (mm)	inflow rate total sum for each time step
real :: aqu_in_mm = 0.	! (mm)	aquifer inflow rate total sum for each time step
real :: flo_mm = 0.	! (mm)	outflow rate total sum for each time step

## Point Source Output Files

SWAT+ allows users to input point sources (wastewater treatment plant waste or industrial waste), stream gage data, and simulated flows from other models. The point source files output the data at daily, monthly, yearly, and average annual time steps. The basin output aggregates all point sources in the simulation. Temperature is averaged over the time period and all other variables are summed.

The output files use the same naming convention starting with the object followed by the point source designation (psc), and then the time step (day, mon, yr and aa). For example, the average output text file for point sources is recall\_aa.txt.

```
basin_psc_*.txt  
recall_*.txt
```

real :: flo = 0.	!! m^3	volume of water
real :: sed = 0.	!! metric tons	sediment
real :: orgn = 0.	!! kg N	organic N
real :: sedp = 0.	!! kg P	organic P
real :: no3 = 0.	!! kg N	nitrate NO3-N
real :: solp = 0.	!! kg P	mineral (soluble P)
real :: chla = 0.	!! kg	chlorophyll-a
real :: nh3 = 0.	!! kg N	ammonium NH3-N
real :: no2 = 0.	!! kg N	nitrite NO2-N
real :: cbod = 0.	!! kg	carbonaceous biological oxygen demand
real :: dox = 0.	!! kg	dissolved oxygen
real :: san = 0.	!! tons	detached sand
real :: sil = 0.	!! tons	detached silt
real :: cla = 0.	!! tons	detached clay
real :: sag = 0.	!! tons	detached small ag
real :: lag = 0.	!! tons	detached large ag
real :: grv = 0.	!! tons	gravel
real :: temp = 0.	!! deg c	temperature

## Object Hydrograph Output Files

The object hydrograph output files allow users to print specific hydrographs from specific objects. This is commonly used to: 1) print daily channel outflow to compare to a stream gage and 2) print daily flow to a file that can be read in as a point source from another SWAT+ simulation. A user could also output daily surface runoff, lateral flow, tile flow, or percolation from and an individual hru. The only timestep for the object hydrograph files is daily. In the object.prt file (or the file name given in file.cio), the user specifies the object type (hru, channel, reservoir, etc.), the object number, the hydrograph type, and the file name to write the output. The hydrograph type is object dependent. For example, an hru has 5 hydrograph types: total runoff (tot), surface runoff (sur), lateral soil flow (lat), tile flow (til), and percolation (rhg). Daily soil water (mm) for each soil layer can also be printed for an hru using the sol hydrograph type. Using object type 0 prints soil water for all hrus. A channel or reservoir has total flow out (tot) which can be used as a point source file without modification.

This is an example object.prt file:

NUMB	OBTYP	OBTYPNO	HYDTYP	FILENAME
1	hru	1	sur	<b>surf_hru1.out</b>
1	hru	0	sol	<b>soils_st.out</b>
1	sdc	3	tot	<b>flow_cha3.out</b>

## Hydrograph Output

```
real :: flo = 0.          !! m^3           |volume of water
real :: sed = 0.          !! metric tons |sediment
real :: orgn = 0.         !! kg N          |organic N
real :: sedp = 0.          !! kg P          |organic P
real :: no3 = 0.           !! kg N          |nitrate NO3-N
real :: solp = 0.          !! kg P          |mineral (soluble P)
real :: chla = 0.          !! kg             |chlorophyll-a
real :: nh3 = 0.            !! kg N          |ammonium NH3-N
real :: no2 = 0.            !! kg N          |nitrite NO2-N
real :: cbod = 0.           !! kg             |carbonaceous biological oxygen demand
real :: dox = 0.            !! kg             |dissolved oxygen
real :: san = 0.            !! tons           |detached sand
real :: sil = 0.            !! tons           |detached silt
real :: cla = 0.            !! tons           |detached clay
real :: sag = 0.            !! tons           |detached small ag
real :: lag = 0.            !! tons           |detached large ag
real :: grv = 0.            !! tons           |gravel
real :: temp = 0.           !! deg c          |temperature
```

**Soil Water Output**

Day/month/year      Layer 1(mm)    Layer 2(mm)    Layer 3(mm)    Layer 4(mm)    ...