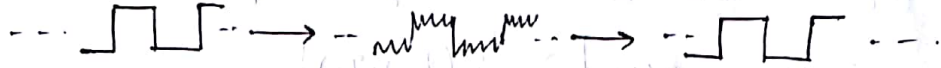


Sampling

Why digital communication?

* In analog communication, distortion due to channel effects & noise cannot be undone. In digital communication, it is possible to recover the signal from distorted version.



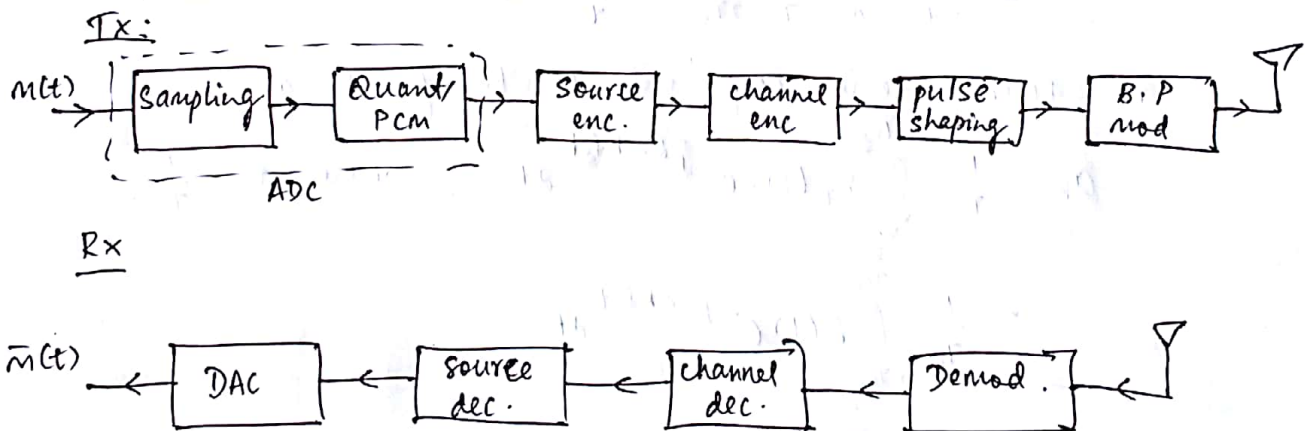
* Compression, error correction coding & encryption can be performed

* Common format / protocol for storage / communication of different types of signals: voice, image, video, biomedical etc

* processor / algorithm in place of components / circuits.

* without digital communication, "NO INTERNET".

Typical digital communication system



Sampling:

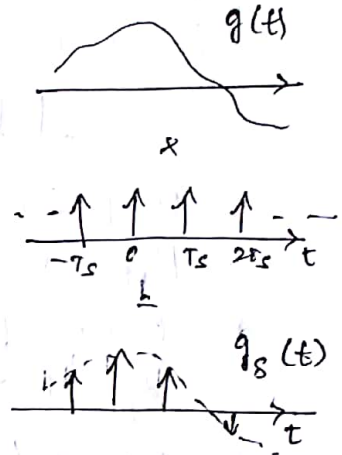
The sampling process converts a continuous time signal to a discrete-time signal. [Quantization & PCM convert it to a digital signal]

Consider a continuous time signal $g(t)$ that has finite energy. Suppose it is uniformly sampled with a sampling period of T_s sec. The sampling process is accomplished by multiplying $g(t)$ with a sequence of dirac impulses spaced apart by T_s sec.

\therefore The sampled signal is given by

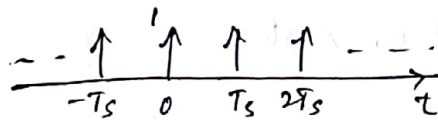
$$g_s(t) = g(t) \left[\sum_{n=-\infty}^{\infty} \delta(t - nT_s) \right]$$

$$\therefore g_s(t) = \sum_{n=-\infty}^{\infty} g(nT_s) \delta(t - nT_s)$$



Spectrum of $g_s(t)$

First consider the impulse train $\delta_{T_s}(t) = \sum_{n=-\infty}^{\infty} \delta(t - nT_s)$



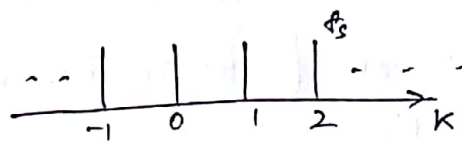
Its Fourier series coefficients can be found as

$$a_k = \frac{1}{T_s} \int_{-T_s/2}^{T_s/2} \delta_{T_s}(t) \cdot e^{-j2\pi k f_s t} dt, \text{ where } f_s = \frac{1}{T_s}.$$

$$= \frac{1}{T_s} \int_{-T_s/2}^{T_s/2} \delta(t) e^{-j2\pi k f_s t} dt$$

$$= \frac{1}{T_s} \int_{-T_s/2}^{T_s/2} \delta(t) \cdot 1 \cdot dt = \frac{1}{T_s} = f_s.$$

\therefore The Fourier series is



\therefore The Fourier transform of $\delta_{T_s}(t)$ is

$$F\{\delta_{T_s}(t)\} = f_s \sum_{k=-\infty}^{\infty} \delta(f - kf_s)$$

[Recall: If a continuous time periodic signal $x(t)$ with fundamental period $T_s = \frac{1}{f_s}$ has the F.S coefficients a_k , then its fourier transform is given by

$$X(f) = \sum_{k=-\infty}^{\infty} a_k \delta(f - kf_s)]$$

Now consider

$$g_s(t) = g(t) \cdot \delta_{T_s}(t)$$

Applying F.T, we have

$$\begin{aligned} G_s(f) &= G(f) * F\{\delta_{T_s}(t)\} \quad [\text{multiplication property}] \\ &= G(f) * \left[f_s \sum_{k=-\infty}^{\infty} \delta(f - kf_s) \right] \end{aligned}$$

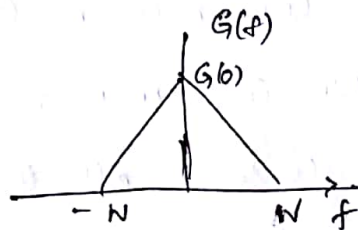
$$\text{or } G_s(f) = f_s \cdot \sum_{k=-\infty}^{\infty} G(f - kf_s)$$

\Rightarrow The spectrum of the sampled signal is a periodic extension of the original spectrum $G(f)$, with period equal to the sampling rate.
 \downarrow
fundamental

[Recall: discrete in time \Rightarrow periodic in frequency]

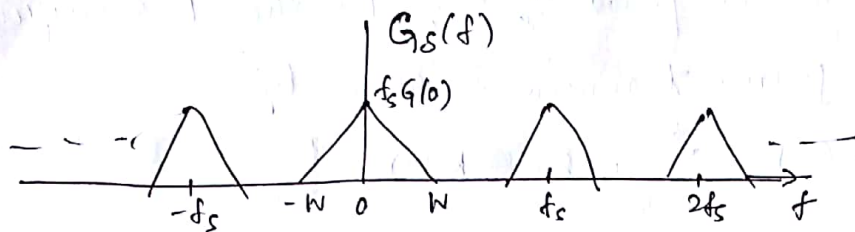
Now, suppose $g(t)$ is "strictly bandlimited" to W Hz.

i.e., $G(f) = 0$ for $|f| > W$.



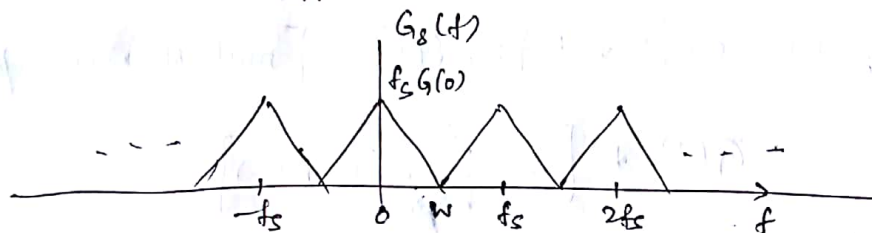
[NOTE: No practical signal can be "strictly bandlimited", since ~~the~~ bandlimited \Rightarrow time unlimited]

Case 1: Consider $T_s < \frac{1}{2W}$ (or $f_s > 2W$)



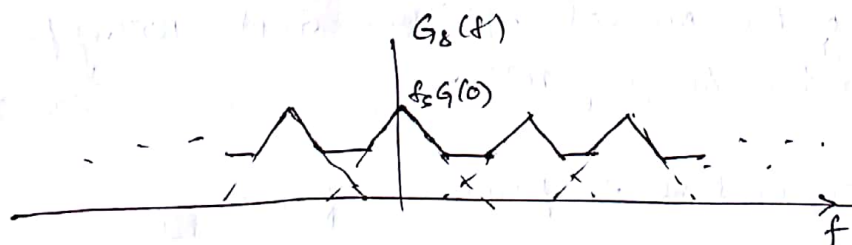
This is "oversampling".

Case 2: $T_s = \frac{1}{2W}$ ($f_s = 2W$)



This is "critical sampling / Nyquist sampling".

Case 3: $T_s > \frac{1}{2W}$ ($f_s < 2W$)



This is "undersampling" or "aliasing". We cannot recover $G(f)$ from $G_s(f)$.

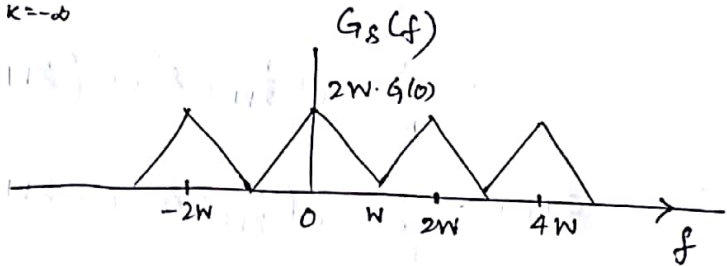
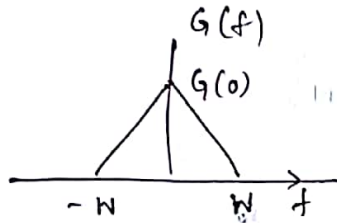
In the first two cases, we can recover $G(f)$ from $G_s(f)$, or equivalently, we can recover $g(t)$ from its samples. The samples contain all the information about $g(t)$.

Reconstruction of $g(t)$

Let $T_s = \frac{1}{2W}$ $\therefore g_s(t) = \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2W}\right) \delta\left(t - \frac{n}{2W}\right)$

Then $G_s(f) = f_s \sum_{k=-\infty}^{\infty} G(f - kf_s)$ becomes

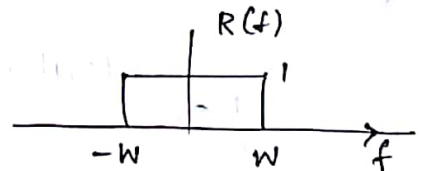
$$= 2W \sum_{k=-\infty}^{\infty} G(f - k \cdot 2W)$$



\therefore We have $G(f) = \frac{1}{2W} G_s(f) \quad -W \leq f \leq W,$

or $G(f) = \frac{1}{2W} G_s(f) \cdot R(f),$

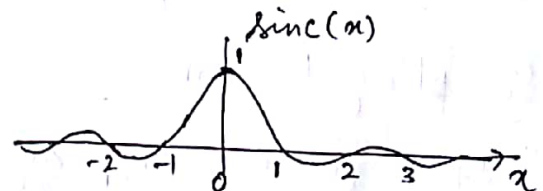
where $R(f) = \begin{cases} 1 & |f| \leq W \\ 0 & \text{elsewhere} \end{cases}$



\therefore We have $g(t) = \frac{1}{2W} [g_s(t) * r(t)] \quad [\text{convolution property}]$

$$\begin{aligned} r(t) &= \int_{-\infty}^{\infty} R(f) e^{j2\pi ft} df \\ &= \int_{-W}^W e^{j2\pi ft} df = \frac{1}{j2\pi t} e^{j2\pi ft} \Big|_{-W}^W = \frac{\sin 2\pi Wt}{\pi t} \\ &= 2W \cdot \frac{\sin \pi \cdot 2Wt}{\pi \cdot 2Wt} = 2W \operatorname{sinc}(2Wt). \end{aligned}$$

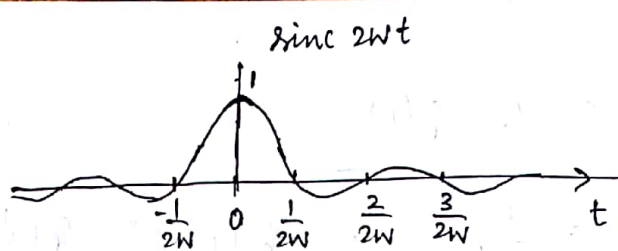
Recall, $\operatorname{sinc}(x) = \frac{\sin \pi x}{\pi x}$



We have $\operatorname{sinc} x = \begin{cases} 1 & x=0 \\ 0 & x=\pm 1, \pm 2, \dots \end{cases}$

This is known as "interpolatory property".

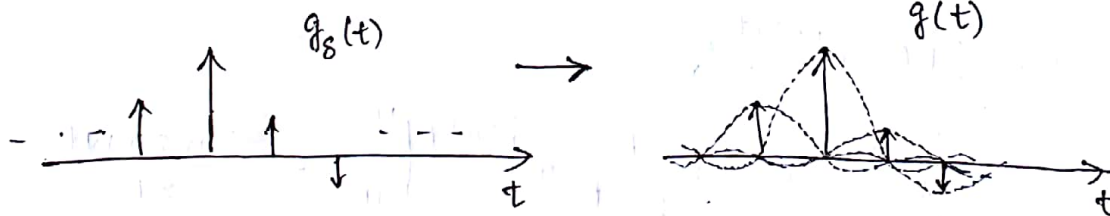
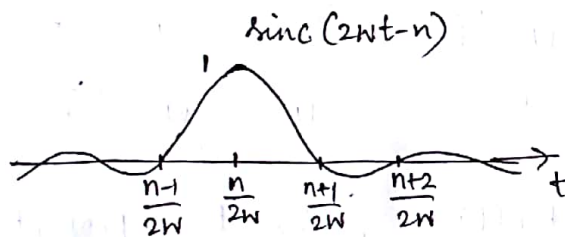
∴ we have



$$\begin{aligned} \text{consider, } g(t) &= \frac{1}{2W} \left[g_s(t) * r(t) \right] \\ &= \frac{1}{2W} \left[\sum_{n=-\infty}^{\infty} g\left(\frac{n}{2W}\right) \delta\left(t - \frac{n}{2W}\right) * 2W \operatorname{sinc}(2Wt) \right] \\ &= \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2W}\right) \operatorname{sinc}\left(2W\left\{t - \frac{n}{2W}\right\}\right) \end{aligned}$$

$$g(t) = \sum_{n=-\infty}^{\infty} g\left(\frac{n}{2W}\right) \operatorname{sinc}(2Wt - n)$$

This is the interpolation formula for reconstructing $g(t)$ from its critically sampled version.



* The sinc fn at every sample has its zero crossings at the locations of all other samples.

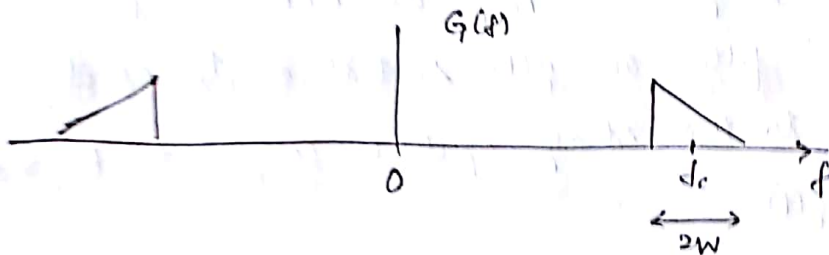
Sampling theorem

"If a finite energy signal has no frequencies higher than W Hz, then it is completely ~~specified~~ determined by specifying its samples at a sequence of samples spaced $\frac{1}{2W}$ sec. apart. The signal can be ~~recovered~~ completely recovered from these samples."

$2W$ is called the "Nyquist rate" or "Nyquist frequency".

Quadrature Sampling

Consider a real bandpass signal $g(t)$ whose spectrum is centered around f_c Hz, with a bandwidth of $2W$ Hz.



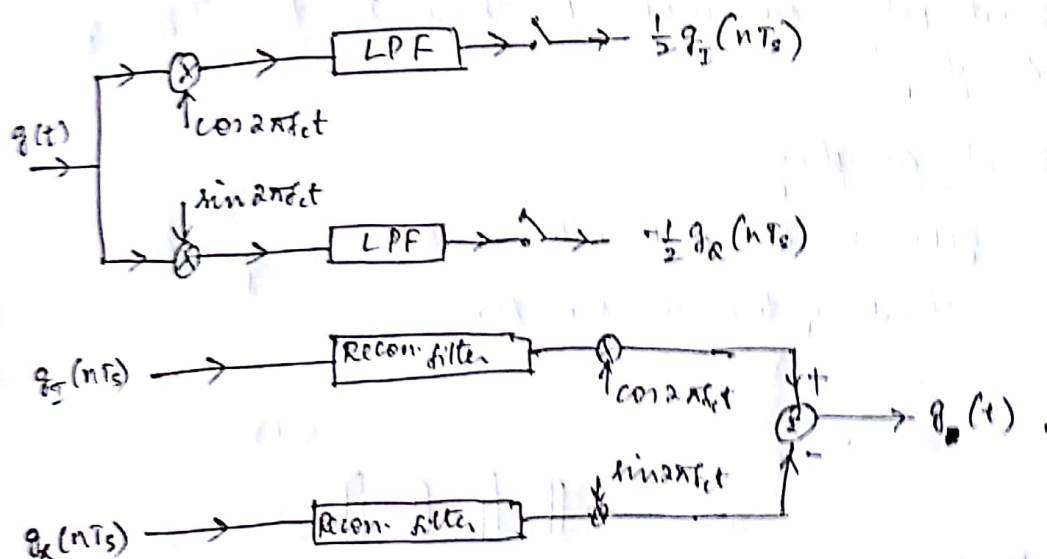
Sampling this signal with rate equal to twice the max. frequency f_s ($f_s = 2(f_c + W)$) is clearly inefficient. Instead, we can utilize the canonical representation of $g(t)$.

$$\text{WKT, } g(t) = g_I(t) \cos 2\pi f_c t - g_Q(t) \sin 2\pi f_c t \rightarrow (1)$$

where $g_I(t)$ & $g_Q(t)$ are the in-phase and quadrature components of $g(t)$ respectively. Both $g_I(t)$ & $g_Q(t)$ are baseband signals.

We can sample both at $2W$ samples/sec each.

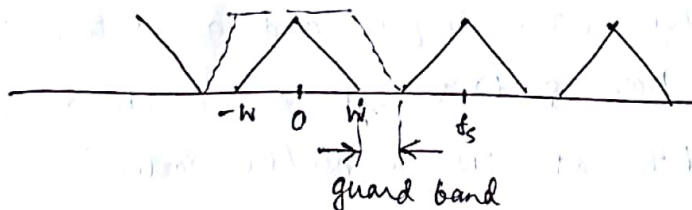
To obtain $g(t)$ from samples, we can reconstruct $g_I(t)$ & $g_Q(t)$ from the samples & then use eq (1).



Practical Sampling

Consider the signal $g(t)$ that has most of its energy within W Hz. (No practical signal can be strictly band limited).

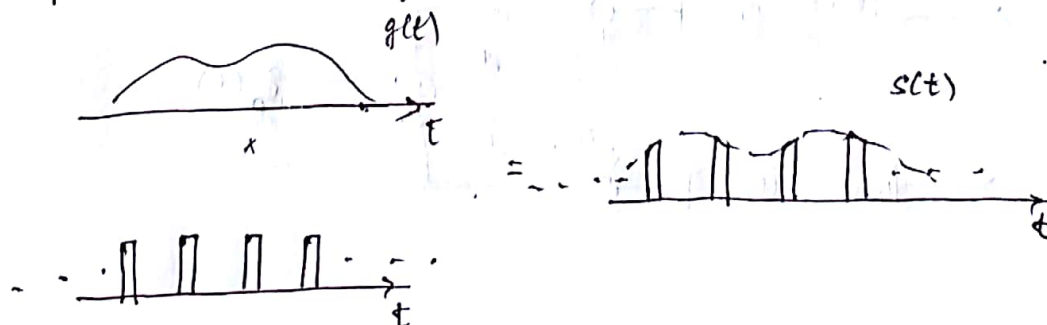
1. Before sampling, we apply an LPF, called "anti-aliasing" filter, on $g(t)$ so that as to avoid aliasing due to the stray spectral components beyond W Hz in $g(t)$.
2. We select f_s to be slightly more than $2W$, so that a practical filter with a ~~finite~~ ^{non-zero} transition band can be used for reconstruction. $f_s - 2W$ is called the "guard band".



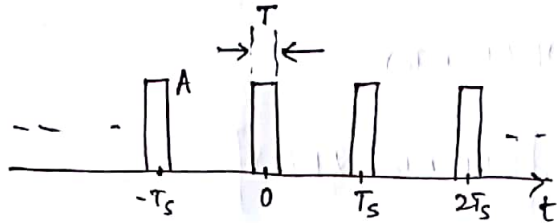
In practice, we cannot generate an ideal impulse train. Instead, short pulses are used. This leads to two types of practical sampling.

1. Natural Sampling

Here, $g(t)$ is multiplied with a sequence of short pulses, instead of the impulse train.



Let $c(t)$ denote the sequence of short pulses.



We have

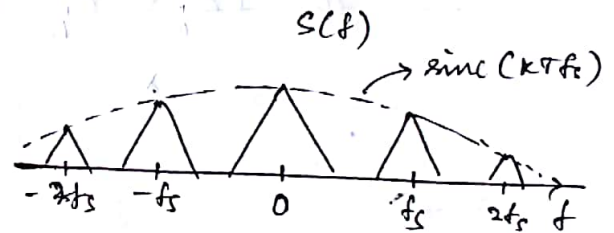
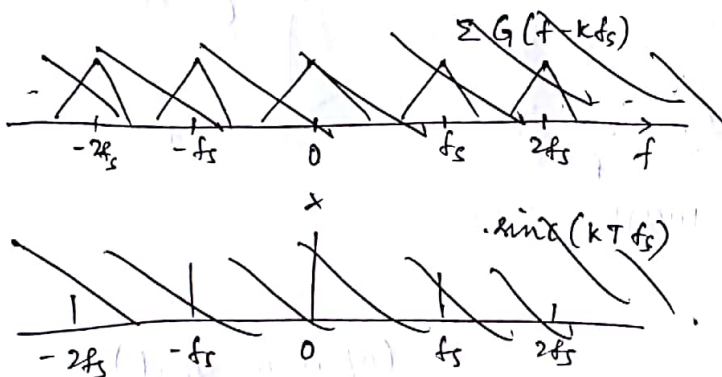
$$s(t) = g(t) \cdot c(t)$$

\therefore

$$S(f) = G(f) * C(f)$$

$$= G(f) * \left[f_s A T \sum_{k=-\infty}^{\infty} \text{sinc}(k T f_s) \delta(f - k f_s) \right]$$

$$= f_s A T \sum_{k=-\infty}^{\infty} \text{sinc}(k T f_s) \cdot G(f - k f_s)$$



$G(f)$ can be recovered without distortion from $S(f)$.

Suppose $AT=1$. Then, as $T \rightarrow 0$, $S(f) \rightarrow G_c(f)$ (the ideal sampling case).

Flat-top sampling

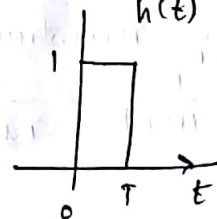
Here, each sample has a duration of T sec.



$$\text{Here, } s(t) = \sum_{n=-\infty}^{\infty} g(nT_s) h(t - nT_s)$$

where

$$h(t) = \begin{cases} 1 & 0 \leq t \leq T \\ 0 & \text{elsewhere} \end{cases}$$



Recall the F.S for the periodic rect. signal

$$a_k = A d \text{sinc} k d$$

$$= \frac{AT}{T_s} \text{sinc} \frac{KT}{T_s}$$

\therefore the F.T of $c(t)$ is

$$C(f) = \frac{AT}{T_s} \sum_{k=-\infty}^{\infty} \text{sinc} \frac{KT}{T_s} \delta(f - \frac{k}{T_s})$$

$$= f_s A T \sum_{k=-\infty}^{\infty} \text{sinc}(k T f_s) \delta(f - k f_s)$$

We have,

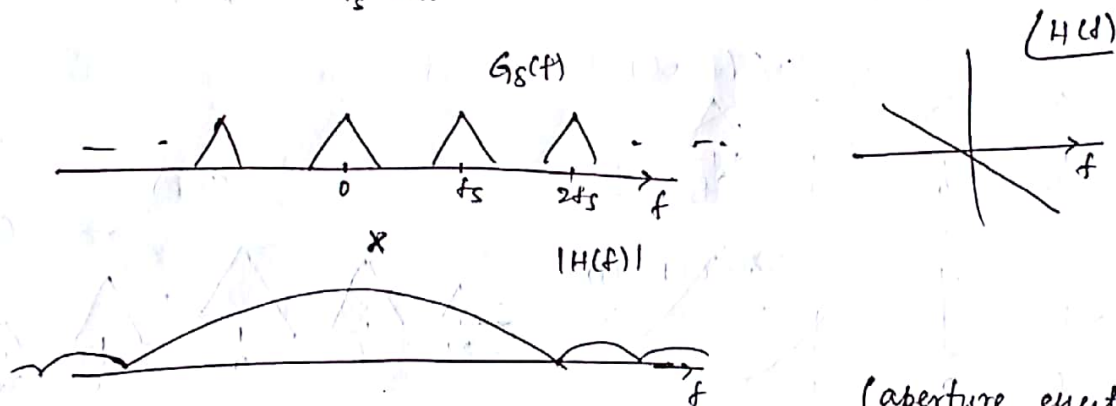
$$\begin{aligned}
 s(t) &= \sum_{n=-\infty}^{\infty} g(nT_s) h(t - nT_s) \\
 &= \sum_{n=-\infty}^{\infty} g(nT_s) \cdot [s(t - nT_s) * h(t)] \\
 &= \sum_{n=-\infty}^{\infty} [g(nT_s) \cdot s(t - nT_s)] * h(t) \\
 &= g_s(t) * h(t)
 \end{aligned}$$

WKT

$$H(f) = T \operatorname{sinc}(fT) e^{-j\pi fT}$$

$$S(f) = G_s(f) H(f)$$

$$S(f) = \frac{T}{T_s} \sum_{k=-\infty}^{\infty} G(f - k f_s) \operatorname{sinc}(fT) e^{-j\pi fT}$$



(aperture effect)

* This leads to distortion. Higher frequencies are attenuated.

* Lower the duty cycle $\frac{T}{T_s}$, lower the distortion.

$$\text{At } f = \frac{f_s}{2}, \operatorname{sinc}(fT) = \operatorname{sinc}\left(\frac{T}{2T_s}\right)$$

$$\text{If } \frac{T}{T_s} = 0.1, \operatorname{sinc}\left(\frac{T}{2T_s}\right) = \frac{1}{1.0041} \approx 1.$$

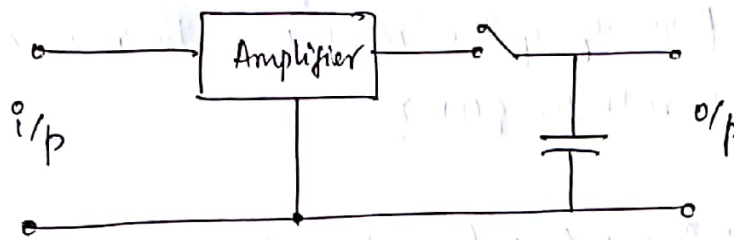
\Rightarrow distortion is negligible for $\frac{T_s}{T} \leq 0.1$.

* But making $\frac{T}{T_s}$ smaller results in attenuation, since $S(f)$ is scaled by $\frac{T}{T_s}$.

* If $\frac{T}{T_s} > 0.1$, an additional equalizer filter has to be used during reconstruction, with response

$$\frac{1}{|H(f)|} = \frac{1}{T \operatorname{sinc}(fT)}$$

Sample and Hold circuit

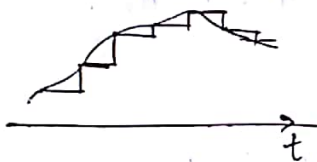


- * unity gain
- * low o/p impedance
- * high load impedance

* when the switch is closed, the capacitor quickly charges up to the i/p voltage.

* when the switch is open, the capacitor retains the voltage level, till the switch is closed again.

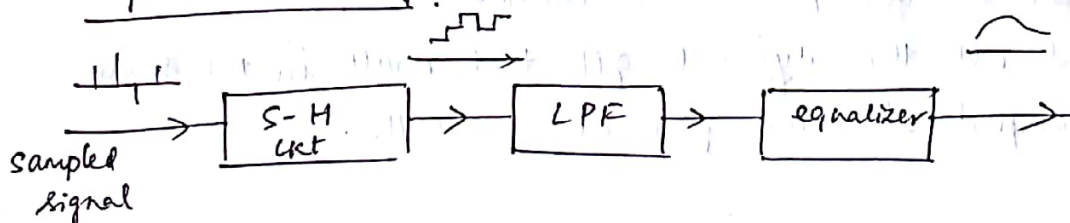
* Flat top sampling with $T = T_s$.



$$H(f) = T_s \text{sinc}(fT_s) e^{-j\pi fT_s}$$

$$S(f) = \sum_{k=-\infty}^{\infty} G(f - kf_s) \cdot \text{sinc}(fT_s) e^{-j\pi fT_s}$$

Signal recovery



problems

1. Let $g(t) = A \cos 2\pi f_0 t$.

plot the spectrum of the sampled signal, if $g(t)$ is sampled with i) $f_s = f_0$

ii) $f_s = 2f_0$

iii) $f_s = 3f_0$.

Repeat for $g(t) = A \sin 2\pi f_0 t$.

Explain the results.

2. $g(t) = 10 \cos(20\pi t) \cos(200\pi t)$ is sampled with $f_s = 250 \text{ Hz}$.

- i) ~~plot~~ plot the spectrum of the sampled signal.
- ii) specify the cut off frequency of the ideal filter to recover $g(t)$
- iii) what is the Nyquist rate for $g(t)$?

3. Let $g(t) = \cos(2\pi f_1 t + \frac{\pi}{2}) + A \cos(2\pi f_2 t + \phi)$

with $f_1 = 3.9 \text{ KHz}$ & $f_2 = 4.1 \text{ KHz}$. When $g(t)$ is sampled at $t = 0, T, 2T, \dots$ with $T = 125 \mu\text{s}$, the resulting signal is zero. Find A & ϕ .

4. Let $g(t) = 10 \cos(50\pi t)$ be sampled with $f_s = 75 \text{ Hz}$.

- i) find the sampled sequence $g(n)$
- ii) find another signal $g'(t)$ that results in the same sampled sequence $g(n)$, when sampled with $f_s = 75 \text{ Hz}$. what is this phenomenon called?
- iii) Find all the different $g(t)$ that result in the same sampled sequence $g(n)$ at $f_s = 75 \text{ Hz}$.

5. Find the Nyquist frequency for the following signals.

- i) $\text{sinc}(100t)$
- ii) $\text{sinc}^2(100t)$
- iii) $\text{sinc}(100t) + \text{sinc}(200t)$
- iv) $\text{sinc}(100t) \cdot \text{sinc}(200t)$
- v) $\text{sinc}(100t) * \text{sinc}(200t)$
- vi) $\text{sinc}(100t) \text{sinc}^2(200t)$

6. The signal $g(t) = \cos 2\pi f_0 t$ is sampled at f_s Hz to obtain the discrete time sequence $g(n)$. Indicate all the sinusoids that result in the same $g(n)$ when sampled at f_s Hz.

7. Let the signal $g(t)$ be bandlimited to ~~100~~ 100 Hz. Find the Nyquist rate for the following signals:

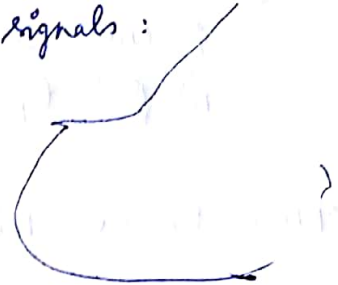
i) $g^2(t)$

ii) $g(t-3)$

iii) $g(\frac{t}{3})$

iv) $g(t) * g(2t)$ $g(t) \cdot g(2t)$

v) $f(t) = \int g(t) \cdot g(t) \cdot \cos 50\pi t$

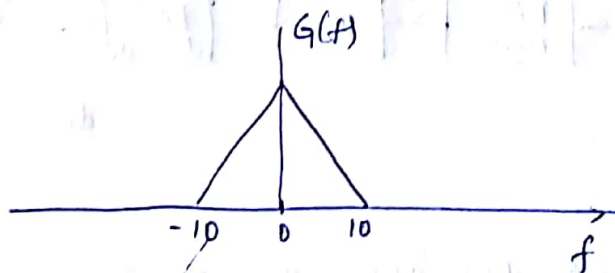


8. In natural sampling, can an arbitrary periodic signal with fundamental period T_s be used instead of the rectangular pulse train? What is the condition on that signal, so that the sampled signal can be recovered?

9. The spectrum of $g(t)$ is as shown in the figure. The signal is sampled with a periodic train of rectangular pulses of duration $\frac{50}{3}$ ms. Plot the spectrum of the sampled signal for frequencies up to 50 Hz for the following conditions.

i) $f_s = \text{Nyquist rate}$

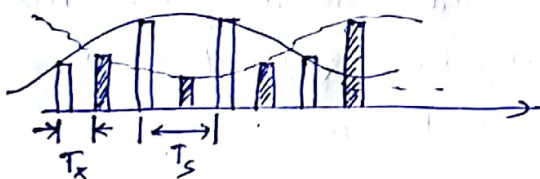
ii) $f_s = 10$ Hz.



10. The signal $g(t) = 10 \sin 20\pi t + 4$ is sampled using a periodic rectangular pulse train of fundamental frequency 50 Hz. The pulses are of width 10 ms. What frequencies are present in the sampled signal between 0 Hz and 200 Hz, for the following cases
- Natural sampling
 - flat-top sampling.

Time Division Multiplexing

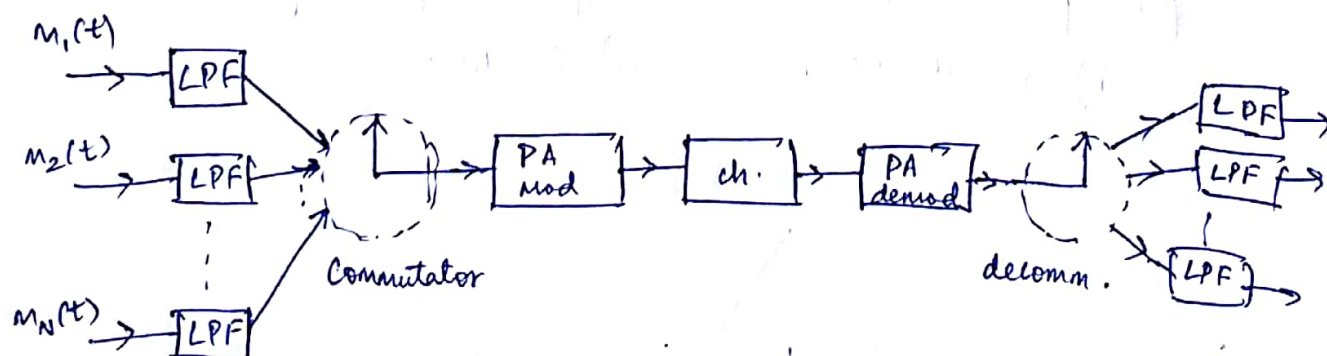
In pulse Amplitude Modulation (Flat top sampling), each pulse occupies the comm. channel for only a fraction of the sampling interval. \therefore we can accommodate more than one message signal on the same channel.



$$T_x = \frac{T_s}{N}$$

where N : no. of message signals.

TDM is a system in which many independent message signals are transmitted over the same comm. channel without mutual interference, on a time-sharing basis.



Let W be the max. BW among the N message signals. The pre-alias filter have a BW of W Hz.

The commutator takes a narrow sample of each of the N i/p signals at a rate of f_s Hz ($f_s > 2N$) (f_s is slightly more than $2N$), and interleaves the N samples. The spacing b/w samples is $T_x = \frac{T_s}{N}$. ($T_s = \frac{1}{f_s}$).

The PAM pulse amplitude modulator performs "pulse shaping". The commutator & decommutator need to be synchronized.

Ex: 24 voice signals are ~~time~~ sampled & then time-division multiplexed. The flat-top samples have a duration of $1 \mu s$. An extra pulse of $1 \mu s$ width is added for synchronization in every sampling period. If the sampling rate is 8 kHz , find the spacing between successive pulses of the multiplexed signal.

Ans: $T_s = \frac{1}{8000} = 125 \mu s$.

$$T_x = \frac{T_s}{N} = \frac{125}{25} = 5 \mu s \quad (24 + 1 \text{ synch. pulse})$$

pulse duration = $1 \mu s \Rightarrow$ spacing = $4 \mu s$.

Answers to problems

3. $A=1$ & $\phi = \pi/2$
or $A=-1$ & $\phi = -\pi/2$

4. i) $g(n) = \cos \frac{2\pi n}{3}$

ii) $g'(t) = \cos 100\pi t$: Aliasing

iii) $10 \cos 2\pi f_0 t$, where $f_0 = 25, 100, 175, \dots$
 $50, 125, 200, \dots$

5. i) 100 Hz

iv) 300 Hz

ii) 200 Hz

v) 100 Hz

iii) 200 Hz

vi) 500 Hz

6. $\cos 2\pi f_1 t$, where $f_1 = f_0 \pm kf_s$
 $k = \text{integer}$.

7. i) 400 Hz

ii) 200 Hz

iii) $\frac{200}{3}$ Hz

iv) 600 Hz

v) 250 Hz.

8. Yes. The signal must have a non-zero d.c value.

10. i) Natural sampling:

$$S(f) = \frac{A}{2} \sum_{k=-\infty}^{\infty} \text{sinc}\left(\frac{k}{2}\right) G(f - k \cdot 50)$$

\therefore frequencies present: 0, 10, 40, 50, 60, 140, 150, 160

ii) Flat-top sampling

$$S(f) = G_s(f) \times \text{sinc}(fT)$$

$$S(f) = G_s(f) \times T \text{sinc}(fT)$$

$$= G_s(f) \times 10^{-2} \text{sinc}(0.01f)$$

Zero crossings at 100 Hz & 200 Hz.

\therefore frequencies present:

0, 10, 40, 50, 60, 90, 110, 140, 150, 160, 190.