



DIGITAL IMAGE PROCESSING-1

Unit 4: Lecture 44-45

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Unit 4: Image Filtering and Restoration

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- Restoration in the presence of Noise only
 - Spatial domain
 - Frequency Domain
- Introduction to restoration in the presence of degradation

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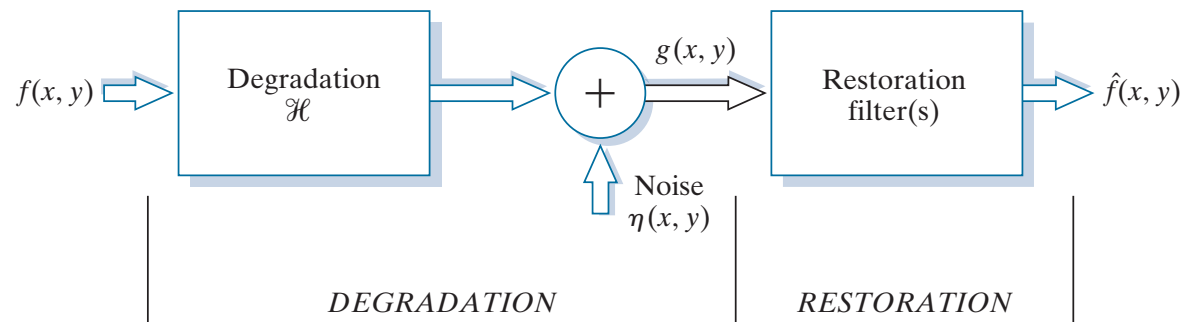
This Session

- Image Restoration in presence of degradation only
- Image Restoration in presence of degradation and noise

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Restoration in the Presence of Degradation Only

Degradation / Restoration Model



- Spatial Domain: $g(x,y) = h(x,y)*f(x,y) + \eta(x,y)$
- Frequency Domain: $G(u,v) = H(u,v).F(u,v) + N(u,v)$

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Linear Position Invariant Degradation

- Now

$$g(x, y) = h(x, y) * f(x, y) + \eta(x, y)$$

Taking Fourier Transform on both sides

- $G(u, v) = F(u, v)H(u, v) + N(u, v)$
- If we assume $N(u, v) = 0$ then

$$G(u, v) = F(u, v) \cdot H(u, v)$$

$$\text{Or } g(x, y) = f(x, y) * h(x, y)$$

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Linear Position Invariant Degradation

- Degradation function 'H' satisfies following two properties:
 - Linearity
 - Superposition and homogeneity property
 - Shift Invariant (Position Invariant)
 - If $g(x,y) = H[f(x,y)]$
Then $g(x-a,y-b)=H [f(x-a,y-b)]$ for any a, b & $f(x,y)$
- Any type of degradation can be approximated by LPI/LSI process, **since degradations are modeled as result of convolution.**
- **Restoration seeks the filters performing reverse procedure: Deconvolution filters**

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Linear Position Invariant Degradation

- The term *image **deconvolution*** is used frequently to signify linear image restoration.
- Similarly, the filters used in the restoration process often are called ***deconvolution filters***.

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Estimation of Degradation Function

- Suppose that we are given a degraded image without any knowledge about the degradation function H.
- To restore image we need to estimate degradation function first
- There are three methods:
 - By Observation
 - By Experimentation
 - By Mathematical modeling
- Once degradation function has been estimated, then **restoration is achieved by deconvolution**

$$g(x,y) = f(x,y) * h(x,y)$$

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Estimation of Degradation Function: By Observation

- Assume that an image $f(x,y)$ is degraded with an unknown degradation function H
- Then we try to estimate H from the information gathered from the image itself
- To reduce the effect of noise, we look for an area in image in which signal content is strong (an area of high contrast)
- Next step is to process the subimage to arrive at a result that is as unblurred as possible (improve quality by known enhancement methods)

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Estimation of Degradation Function: By Observation

- Let $g_s(x,y)$: Observed subimage with noise

$\hat{f}_s(x,y)$: Processed subimage with low noise content (estimate of original image in that area)

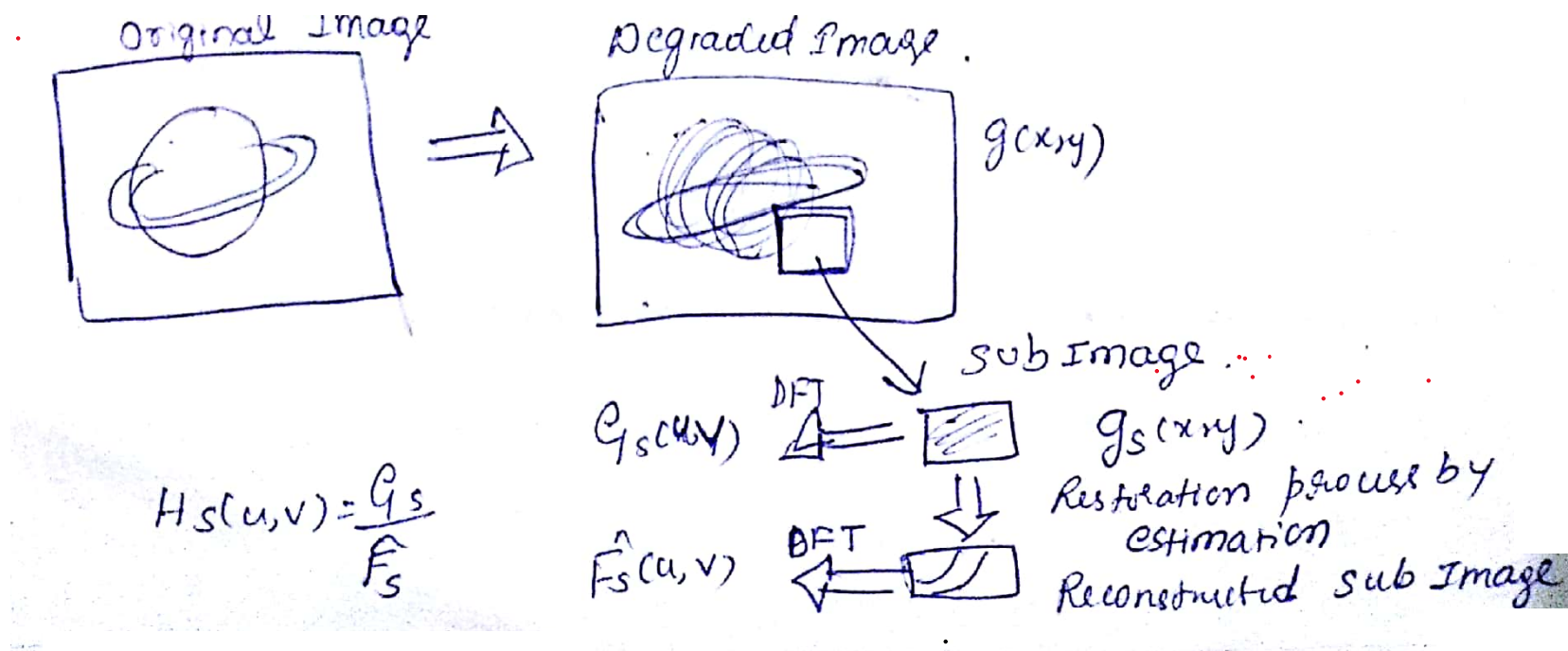
- Assume that the effect of noise is negligible here (because of choosing strong signal area)

$$G_s(u,v) = H_s(u,v) \cdot \hat{F}_s(u,v)$$

$$H_s(u,v) = \frac{G_s(u,v)}{\hat{F}_s(u,v)}$$

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Estimation of Degradation Function: By Observation



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Estimation of Degradation Function: By Observation

- From the characteristics of $H_s(u,v)$ we deduce the complete degradation function $H(u,v)$ based on our **assumption of position invariance**.
- This is a laborious process and used only for specific applications like restoring old photographs

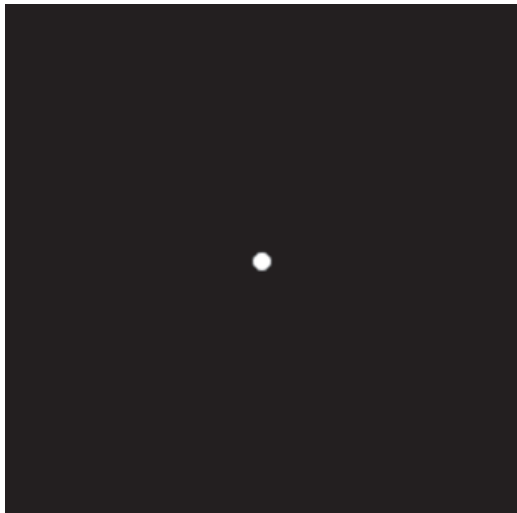
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Estimation of Degradation Function: By Experimentation

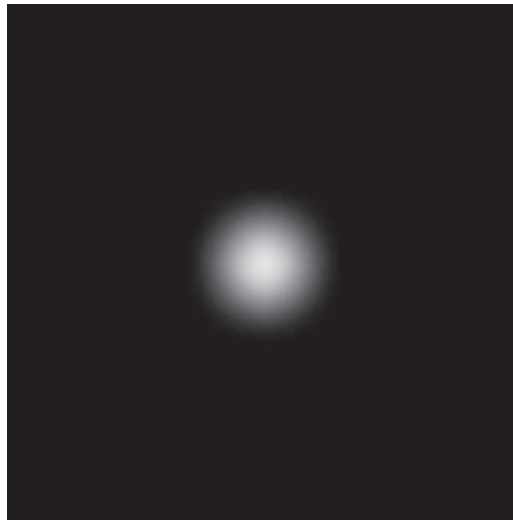
- It is possible to estimate the degradation function if the equipment used to acquire the degraded image is available.
- **Step 1:** Adjust the equipment by varying the system setting such that the image obtained is similar to the degraded image that needs to be restored
- **Step 2:** Obtain the impulse response (simulated by a maximally bright dot of light) of the degradation by imaging an impulse using the same system setting (as LSI system is completely characterized by its impulse response)

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Estimation of Degradation Function: Experimentation



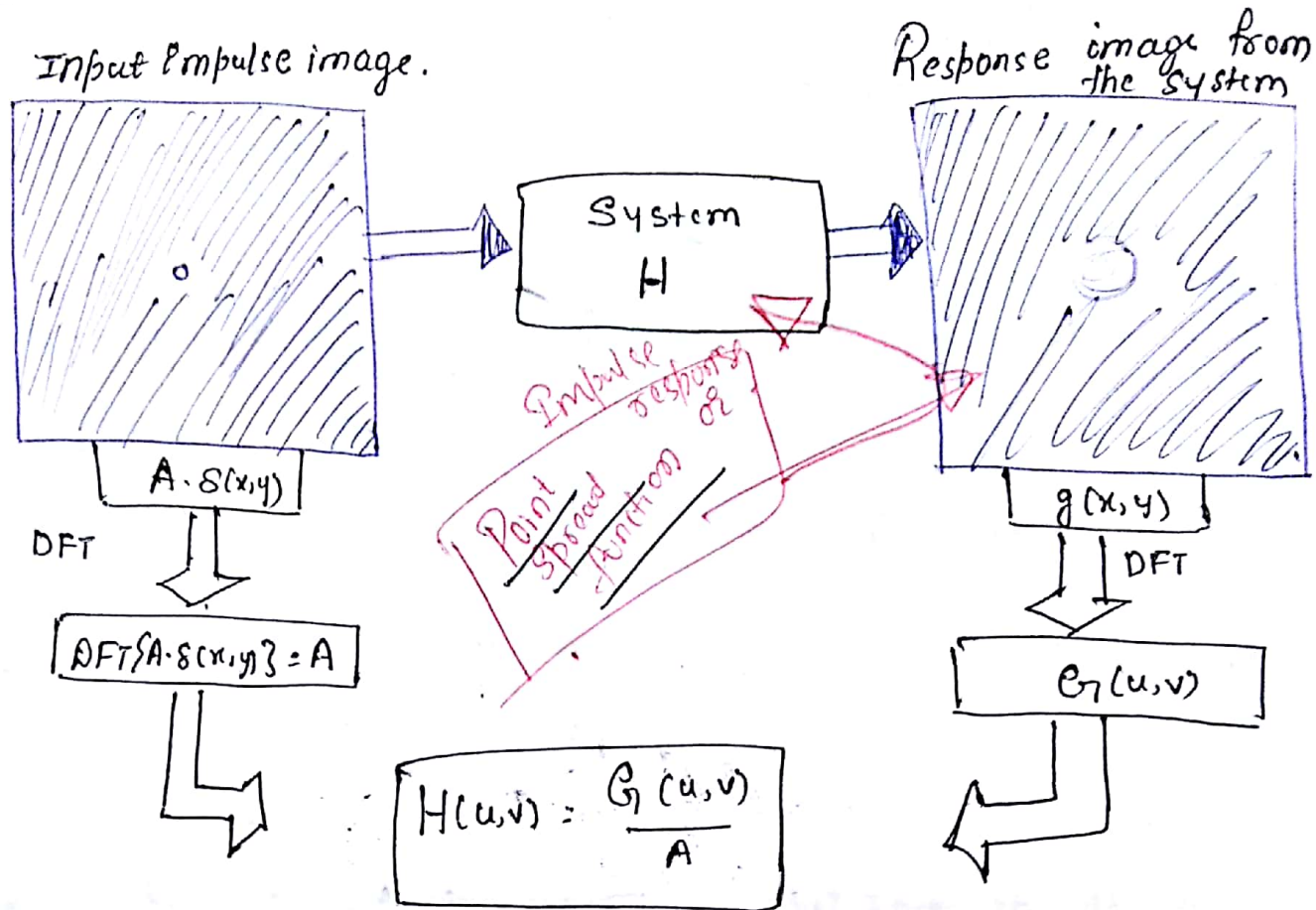
An impulse of light
(shown magnified)



Imaged (degraded) impulse
(Impulse response)

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Estimation of Degradation Function: By Experimentation



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Estimation of Degradation Function: By Experimentation

- Impulse response is given by

$$H(u,v) = G(u,v)/A$$

Where $G(u,v)$ is DFT[degraded image]

A = constant describing strength of impulse

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Estimation of Degradation Function: By Modeling

- Used to estimate degradation function/model
- There are several fundamental models for degradation function

Method 1:

- Degradation model based on atmospheric turbulence blur is given by (proposed by Hufnagel and Stanley [1964])

$$H(u, v) = e^{-k(u^2 + v^2)^{5/6}}$$

where k is a constant and depends on nature of turbulence.

k = 0.0025 for severe turbulence

k = 0.001 for mild turbulence

k = 0.00025 for low turbulence

- Commonly used in remote sensing

- Except 5/6 power in exponent this function has same form as Gaussian LPF transfer function
- Gaussian LPF is used to model mild, uniform blurring

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Estimation of Degradation Function: Modeling

Method 2:

- Another method is to derive a mathematical model starting from basic principles
- Example: Image is blurred by uniform linear motion between image and the sensor during acquisition
- Suppose that an image $f(x,y)$ undergoes planar motion and that $x_0(t)$ and $y_0(t)$ are time varying components of motion in x and y directions respectively

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Derive the Degradation Transfer Function

- Blurred image $g(x,y)$ is given by

$$g(x,y) = \int_0^{\tau} f(x - x_0(t), y - y_0(t)) dt$$

where τ is the exposure time

$$x(t-\tau) \longleftrightarrow e^{-j\tau\omega} x(\omega)$$

- Taking Fourier transform of $g(x,y)$, using shifting property of Fourier transform and simplifying gives the degradation transfer function

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Degradation Transfer Function

- CTFT of $g(x,y)$ gives $G(u,v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} g(x,y) e^{-j2\pi(ux+vy)} dx dy$
- Substituting $g(x,y)$ into this gives

$$G(u,v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \left[\int_0^T f[x - x_0(t), y - y_0(t)] dt \right] e^{-j2\pi(ux+vy)} dx dy$$

- Reversing the order of integration results in the following expression

$$G(u,v) = \int_0^T \left[\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \underbrace{f[x - x_0(t), y - y_0(t)] e^{-j2\pi(ux+vy)}}_{\text{Fourier transform of the displaced function}} dx dy \right] dt$$

- The term inside the outer brackets is the Fourier transform of the displaced function $f[x - x_0(t), y - y_0(t)]$

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Derive the Degradation Transfer Function

- Using shifting property of CTFT:

• We get
$$G(u, v) = \int_0^T F(u, v) e^{-j2\pi[ux_0(t) + vy_0(t)]} dt = F(u, v) \int_0^T e^{-j2\pi[ux_0(t) + vy_0(t)]} dt$$

- Defining

$$H(u, v) = \int_0^T e^{-j2\pi[ux_0(t) + vy_0(t)]} dt$$

- We get

$$G(u, v) = H(u, v)F(u, v)$$

$$G(u, v) = H(u, v) \cdot F(u, v)$$

$$x(t - \tau) \longleftrightarrow e^{-j\tau\omega} x(\omega)$$

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Derive the Degradation Transfer Function

- Hence the degradation transfer function is

$$H(u, v) = \int_0^{\tau} e^{-j2\pi[ux_o(t)+vy_o(t)]} dt$$

- If motion variables $x_o(t)$ and $y_o(t)$ are known, transfer function can be obtained directly from $H(u, v)$

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Image Restoration Techniques

1. **By Inverse Filtering**
2. Minimum Mean Square Error Filtering (Wiener Filtering)
3. Constrained Least Square Filtering

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Restoration by Inverse Filtering

- Inverse filtering is a deterministic and direct method for image restoration.
- Blurred image is generated by convolving blurring filter & original image
 $g(x,y)=f(x,y)*h(x,y)$
- Taking Fourier transform

$$G(u,v)=F(u,v).H(u,v)$$

- If $H(u,v)=0$ it will vanish $F(u,v)$, since

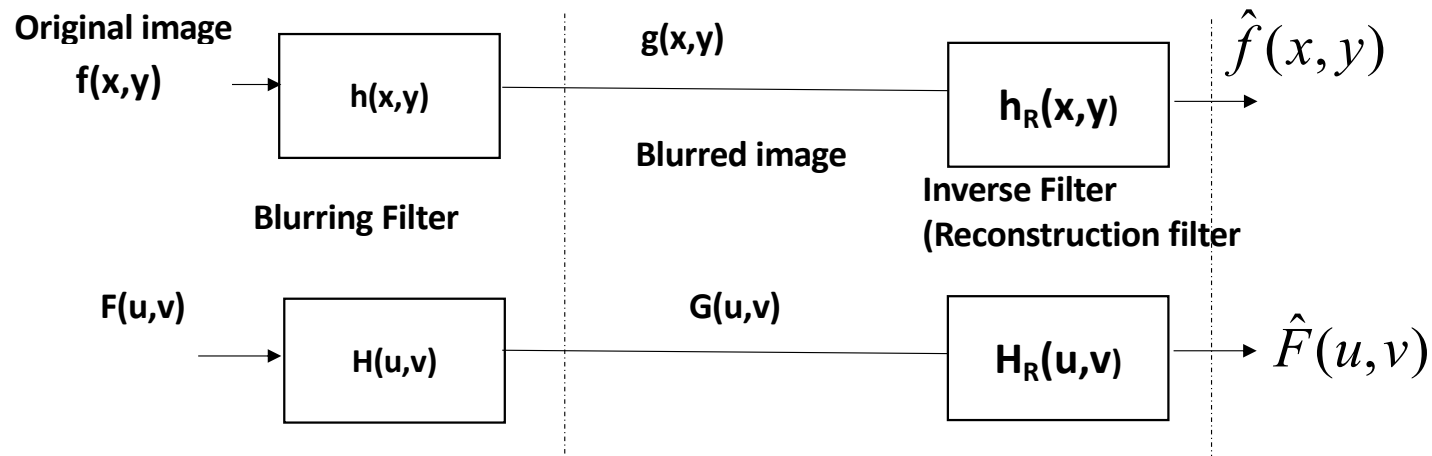
$$G(u,v)=F(u,v).0=0$$

- Irrespective of $F(u,v)$, the degraded image, $G(u,v)=0$
- If $H(u,v)=1$, then there is no degradation.

$$G(u,v)=F(u,v)$$

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Inverse Filter in Time and Frequency Domain



$$G(u,v) = H(u,v).F(u,v)$$

And
$$\hat{F}(u,v) = H_R(u,v).G(u,v)$$

$$\therefore \hat{F}(u,v) = \underbrace{H_R(u,v).H(u,v)}_1 . F(u,v)$$

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Inverse Filter in Time and Frequency Domain

- Reconstructed image can be obtained by inverse filter

$$H_R(u, v) = \frac{1}{H(u, v)}$$

- Consider restoration of images degraded by degradation filter H (which is given or obtained by known methods)
- Simplest approach is direct inverse filtering

$$\hat{F}(u, v) = \frac{G(u, v)}{H(u, v)}$$

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Problems with Inverse Filter

- If $H(u,v)=0$

$$H_R(u,v)=\infty$$

$$H_R(u,v) = \frac{1}{H(u,v)}$$

The inverse filter becomes unstable

- Also $G(u,v)=F(u,v).H(u,v)$ is valid if noise is absent.
- Generally degradation and noise occur together

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Image with Degradation and Noise

- Consider image with degradation and Noise

$$G(u, v) = F(u, v) \cdot H(u, v) + N(u, v)$$

$$\text{Or } \hat{F}(u, v) = \frac{G(u, v)}{H(u, v)} = F(u, v) + \frac{N(u, v)}{H(u, v)}$$

- We can't recover $f(x, y)$ exactly even if we know $H(u, v)$ as $N(u, v)$ is not known
- Also if $H(u, v)$ has zero or small values, the ratio could dominate $F(u, v)$, making it more noisy

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Image with Degradation and Noise

- Problems:
 - We don't know $N(u,v)$
 - $H(u,v)$ often has zero values or small values.

$$\text{If } H(u,v) = 0, \quad N(u,v)/H(u,v) \rightarrow \infty$$

$$\text{If } H(u,v) \approx 0, \quad N(u,v)/H(u,v) \rightarrow \max$$

Thus noise is amplified & dominates output.

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Image with Degradation and Noise

Solution:

- One way to resolve **small value problem** is to limit the filter frequencies to values near origin. We know that $H(0,0)$ is usually the highest value of $H(u,v)$ spectrum. **(Zero Filtering)**
- Hence by limiting analysis near origin we avoid small values

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Image with Degradation and Noise

Quickfix Solution:

- Limit the filter frequencies to values near the origin.

$$F^{\wedge}(u,v) = G(u,v)/H(u,v)$$

Eg. Atmospheric turbulence

$$H(u,v) = e^{-k \left[\left(u + M/2 \right)^2 + \left(v + N/2 \right)^2 \right]^{5/6}}$$

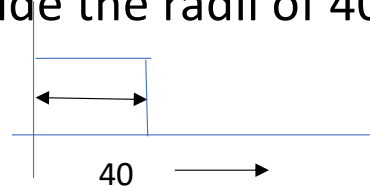
$$k = 0.0025, \quad M = N = 480$$

Find $F^{\wedge}(u,v) = G(u,v)/H(u,v)$

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Analysis

- We get $\hat{f}(x, y) = IDFT\{\hat{F}(u, v)\}$
- a) Full inverse filtering is useless due to small values of $H(u, v)$
- b) Attenuate outside the radii of 40



Using Butterworth
low pass filter

Result: Blurred image

- c) Attenuate $\hat{F}(u, v)$ outside that radii of 70

Result: Optimal image

- d) Attenuate $\hat{F}(u, v)$ outside that radii of 85

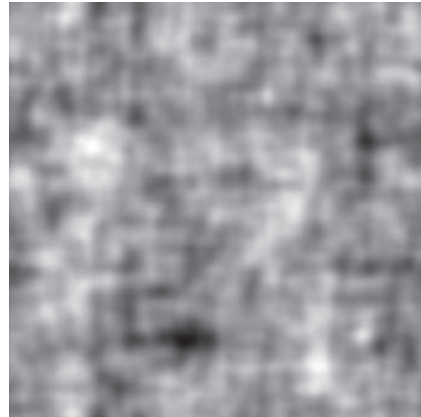
Result: Noise emphasized image

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Image with Degradation and Noise



Severe turbulence,
 $k = 0.0025$.



Result of using the full filter.

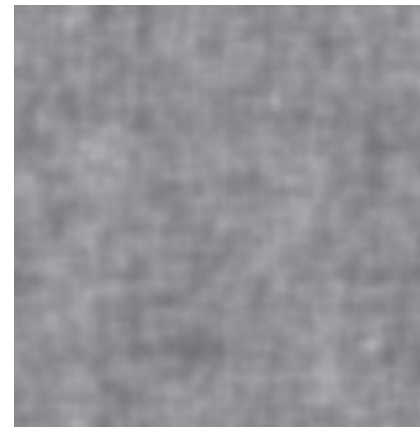


Result with H cut off outside a radius of 40.

Best result →



Result with H cut off outside a radius of 70



Result with H cut off outside a radius of 85

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Analysis

- Gaussian function has no zeros so that is not a concern.
- However $H(u,v)$ values become so small that full inverse filtering gives very noisy image and noise gets enhanced
- If the values of $G(u,v)/H(u,v)$ are cut off outside radius of 40, 70 , 85 we see the effect of attenuation of high frequency values
- Radius near 70 gives best results

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Limitations of Inverse Filtering

- It is an unstable filter
- It is sensitive to noise
- In practice inverse filter is not popularly used

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Image Restoration Techniques

1. By Inverse Filtering
- 2. Minimum Mean Square Error Filtering (Wiener Filtering)**
3. Constrained Least Square Filtering

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Next Session

- Restoration in the presence of degradation and noise cont..
 - Minimum Mean Square Error Filtering (Wiener Filtering)
 - Constrained Least Square Filtering



THANK YOU

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