

# **Digital Signal Processing**

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# Linear Filtering methods based on the DFT

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## **Overlap-Save Method**

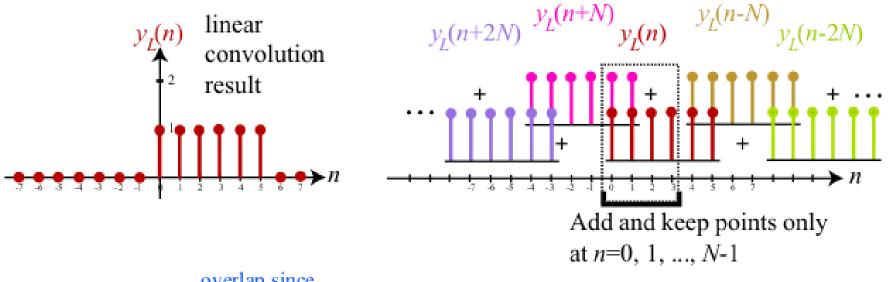


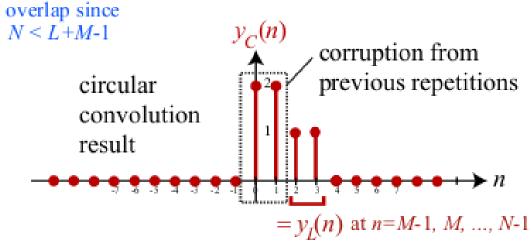
Deals with the following signal processing principles:

- ▶ The N = (L + M 1)-circular convolution of a discrete-time signal of length N and a discrete-time signal of length M using an N-DFT and N-IDFT.
- Time-Domain Aliasing:

$$x_C(n) = \sum_{l=-\infty}^{\infty} \underbrace{x_L(n-lN)}_{\text{support}=M+N-1}, \qquad n = 0, 1, \dots, N-1$$







#### **Overlap-Save Method**



▶ Convolution of  $x_m(n)$  with support n = 0, 1, ..., N - 1 and h(n) with support n = 0, 1, ..., M - 1 via the N-DFT will produce a result  $y_{C,m}(n)$  such that:

$$y_{C,m}(n) = \begin{cases} \text{aliasing corruption} & n = 0, 1, ..., M-2 \\ y_{L,m}(n) & n = M-1, M, ..., N-1 \end{cases}$$

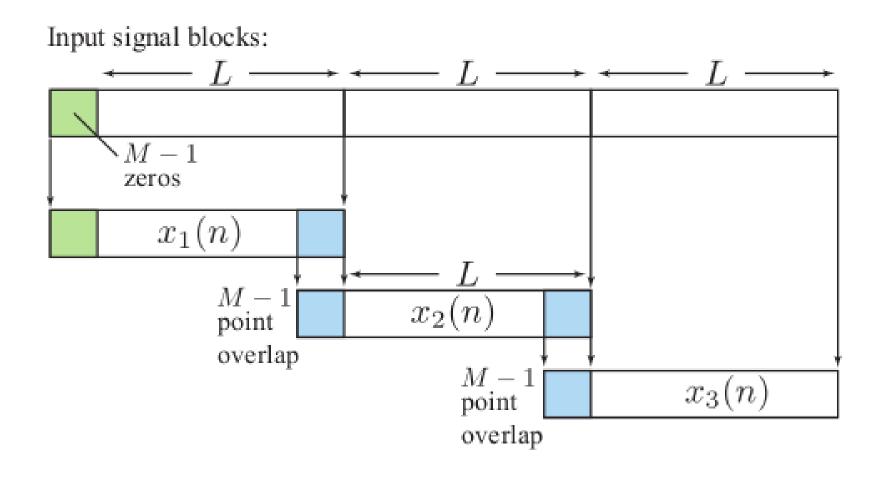
where  $y_{L,m}(n) = x_m(n) * h(n)$  is the desired output.

- ▶ The first M-1 points of a the current filtered output block  $y_m(n)$  must be discarded.
- ▶ The previous filtered block  $y_{m-1}(n)$  must compensate by providing these output samples.



- 1. All input blocks  $x_m(n)$  are of length N = (L + M 1) and contain sequential samples from x(n).
- 2. Input block  $x_m(n)$  for m > 1 overlaps containing the first M-1 points of the previous block  $x_{m-1}(n)$  to deal with aliasing corruption.
- 3. For m = 1, there is no previous block, so the first M 1 points are zeros.





#### **Overlap-Save Method**



$$x_{1}(n) = \{\underbrace{0, 0, \dots, 0}_{M-1 \text{ zeros}}, x(0), x(1), \dots, x(L-1)\}$$

$$x_{2}(n) = \{\underbrace{x(L-M+1), \dots, x(L-1)}_{last \ M-1 \text{ points from } x_{1}(n)}, x(2L-1)\}$$

$$x_{3}(n) = \{\underbrace{x(2L-M+1), \dots, x(2L-1)}_{last \ M-1 \text{ points from } x_{2}(n)}, x(2L), \dots, x(3L-1)\}$$

$$\vdots$$

The <u>last</u> M-1 points from the <u>previous</u> input block must be <u>saved</u> for use in the <u>current</u> input block.

# Signals, Linear Filtering methods based on the DFT Overlap-Save Method



- ▶ makes use of the N-DFT and N-IDFT where: N = L + M 1
  - ▶ Only a one-time zero-padding of h(n) of length  $M \ll L < N$  is required to give it support n = 0, 1, ..., N 1.
  - ▶ The input blocks  $x_m(n)$  are of length N to start, so no zero-padding is necessary.
  - The actual implementation of the DFT/IDFT will use the FFT/IFFT for computational simplicity.

### **Overlap-Save Method**



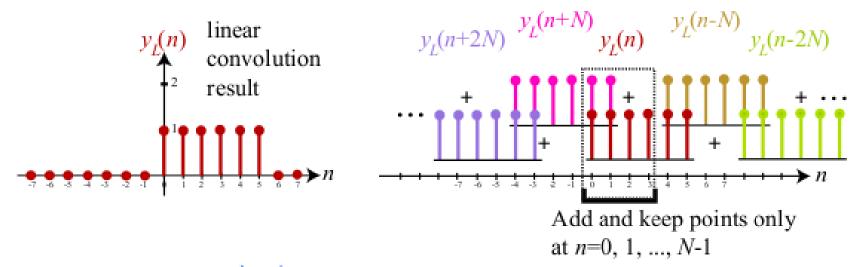
$$N = L + M - 1$$

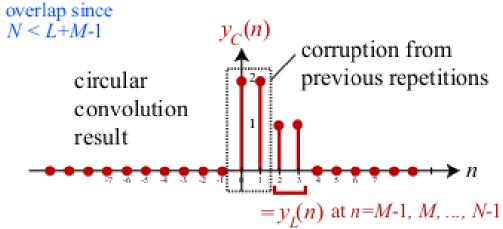
Let  $x_m(n)$  have support n = 0, 1, ..., N - 1. Let h(n) have support n = 0, 1, ..., M - 1.

We zero pad h(n) to have support n = 0, 1, ..., N - 1.

- 1. Take N-DFT of  $x_m(n)$  to give  $X_m(k)$ , k = 0, 1, ..., N 1.
- 2. Take N-DFT of h(n) to give H(k), k = 0, 1, ..., N-1.
- 3. Multiply:  $Y_m(k) = X_m(k) \cdot H(k), k = 0, 1, ..., N-1$ .
- 4. Take N-IDFT of  $Y_m(k)$  to give  $y_{C,m}(n)$ ,  $n=0,1,\ldots,N-1$ .







## **Overlap-Save Method**



$$y_{C,m}(n) = \begin{cases} aliasing & n = 0, 1, ..., M-2 \\ y_{L,m}(n) & n = M-1, M, ..., N-1 \end{cases}$$

where  $y_{L,m}(n) = x_m(n) * h(n)$  is the desired output.

## **Overlap-Save Method**



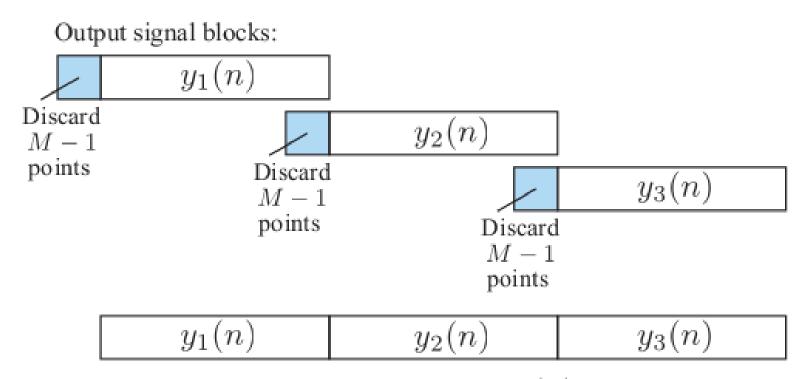
$$y_1(n) = \{y_1(0), y_1(1), \dots, y_1(M-2), y(0), \dots, y(L-1)\}$$
  
 $M-1$  points corrupted from aliasing  
 $y_2(n) = \{y_2(0), y_2(1), \dots, y_2(M-2), y(L), \dots, y(2L-1)\}$   
 $M-1$  points corrupted from aliasing  
 $y_3(n) = \{y_3(0), y_3(1), \dots, y_3(M-2), y(2L), \dots, y(3L-1)\}$   
 $M-1$  points corrupted from aliasing

where y(n) = x(n) \* h(n) is the desired output.

The first M-1 points of each output block are <u>discarded</u>.

The remaining L points of each output block are appended to form y(n).



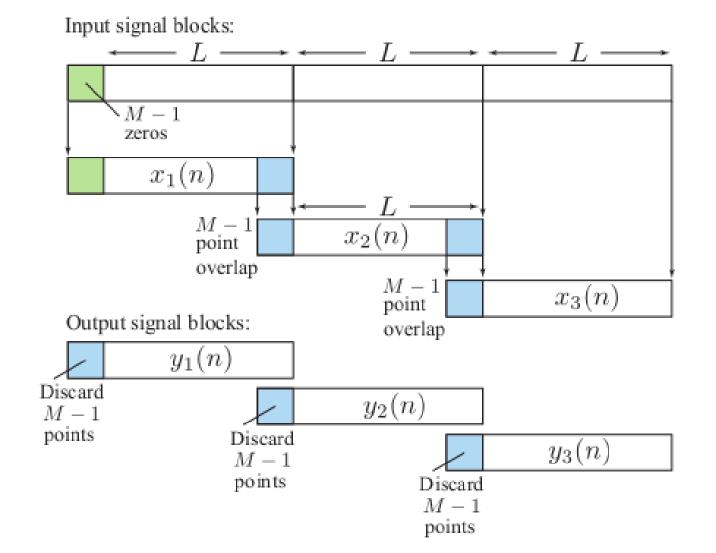


$$y(n), n = 0, 1, 2, \dots$$



- 1. Insert M-1 zeros at the beginning of the input sequence x(n).
- 2. Break the padded input signal into overlapping blocks  $x_m(n)$  of length N = L + M 1 where the overlap length is M 1.
- 3. Zero pad h(n) to be of length N = L + M 1.
- 4. Take N-DFT of h(n) to give H(k), k = 0, 1, ..., N-1.
- 5. For each block *m*:
  - 5.1 Take N-DFT of  $x_m(n)$  to give  $X_m(k)$ , k = 0, 1, ..., N-1.
  - 5.2 Multiply:  $Y_m(k) = X_m(k) \cdot H(k), k = 0, 1, ..., N-1$ .
  - 5.3 Take N-IDFT of  $Y_m(k)$  to give  $y_m(n)$ , n = 0, 1, ..., N-1.
  - 5.4 Discard the first M-1 points of each output block  $y_m(n)$ .
- 6. Form y(n) by appending the remaining (i.e., last) L samples of each block  $y_m(n)$ .





## **Overlap-Save Method**



Signal x[n] (time domain):[3, -1, 0, 3, 2, 0, 1, 2, 1] Filter h[n] (time domain): [1, -1, 1] M=3 If N=5 N = L + M - 1 = L + 3 - 1 = 5 Thus L=3

n	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
x[n]	0	0	3	-1	0	3	2	0	1	2	1	0	0	0
x_0[n+2]	0	0	3	-1	0	0	0	0	0	0	0	0	0	0
x_1[n-1]	0	0	0	-1	0	3	2	0	0	0	0	0	0	0
x_2[n-4]	0	0	0	0	0	0	2	0	1	2	1	0	0	0
x_3[n-7]	0	0	0	0	0	0	0	0	0	2	1	Θ	0	0

#### **Overlap-Save Method**



# Computing y\_0[n] Using Method 1: Fourier Transform

$$x_0[n] = [0, 0, 3, -1, 0]$$
 $h[n] = [1, -1, 1, 0, 0]$ 
 $y_0[n] = IDFT(DFT(x_0[n]) . DFT(h[n]))$ 
 $X_0[n] = DFT(x_0[n]) = [2, -1.618 - 2.351i, 0.618 + 3.804i, 0.618 - 3.804i, -1.618 + 2.351i]$ 
 $H[n] = DFT(h[n]) = [1, -0.118 + 0.363i, 2.118 + 1.539i, 2.118 - 1.539i, -0.118 - 0.363i]$ 
 $H[n] . X_0[n] = [2, 1.045 - 0.31i, -4.545 + 9.009i, -4.545 - 9.009i, 1.045 + 0.31i]$ 
 $y_0[n] = [-1, 0, 3, -4, 4]$ 

# Computing y\_0[n] Using Method 2: Standard Convolution

#### **Overlap-Save Method**



# Computing y\_1[n] Using Method 1: Fourier Transform

```
x 1[n] = [-1, 0, 3, 2, 0]
GB Volume
(1, 1, 1, 0, 0)
y 1[n] = IDFT(DFT(x 1[n]) . DFT(h[n]))
X 1[n] = DFT(x 1[n]) = [4, -5.045]
0.588i, 0.545 + 0.951i, 0.545 - 0.951i,
-5.045 + 0.588i1
H[n] = DFT(h[n]) = [1, -0.118 + 0.363i,
2.118 + 1.539i, 2.118 - 1.539i, -0.118 -
0.363i1
H[n] . X 1[n] = [4, 0.809 - 1.763i,
-0.309 + 2.853i, -0.309 - 2.853i, 0.809 +
1.763il
y 1[n] = [1, 1, 2, -1, 1]
```

# Computing y\_1[n] Using Method 2: Standard Convolution

#### **Overlap-Save Method**



# Computing y\_2[n] Using Method 1: Fourier Transform

```
x 2[n] = [2, 0, 1, 2, 1]
h[n] = [1, -1, 1, 0, 0]
y 2[n] = IDFT(DFT(x 2[n]) . DFT(h[n]))
X 2[n] = DFT(x 2[n]) = [6, -0.118 +
1.539i, 2.118 - 0.363i, 2.118 + 0.363i,
-0.118 - 1.539il
H[n] = DFT(h[n]) = [1, -0.118 + 0.363i]
2.118 + 1.539i, 2.118 - 1.539i, -0.118 -
0.363i1
H[n] . X 2[n] = [6, -0.545 - 0.225i]
5.045 + 2.49i, 5.045 - 2.49i, -0.545 +
0.225i
y 2[n] = [3, -1, 3, 1, 0]
```

# Computing y\_2[n] Using Method 2: Standard Convolution

#### **Overlap-Save Method**



# Computing y\_3[n] Using Method 1: Fourier Transform

```
x 3[n] = [2, 1, 0, 0, 0]
h[n] = [1, -1, 1, 0, 0]
y 3[n] = IDFT(DFT(x 3[n]) . DFT(h[n]))
X 3[n] = DFT(x 3[n]) = [3, 2.309 -
0.951i, 1.191 - 0.588i, 1.191 + 0.588i,
2.309 + 0.951i1
H[n] = DFT(h[n]) = [1, -0.118 + 0.363i]
2.118 + 1.539i, 2.118 - 1.539i, -0.118 -
0.363il
H[n] . X 3[n] = [3, 0.073 + 0.951i, 3.427]
+ 0.5881, 3.427 - 0.5881, 0.073 - 0.95111
y_3[n] = [2, -1, 1, 1, 0]
```

# Computing y\_3[n] Using Method 2: Standard Convolution

$$x_3[n] = [2, 1, 0, 0, 0]$$
 $h[n] = [1, -1, 1, 0, 0]$ 

$$\begin{vmatrix}
1 & 0 & 0 & 1 & -1 & | & 2 & | & 2 & | & 2 & | \\
| & -1 & 1 & 0 & 0 & 1 & | & 1 & | & | & -1 & | \\
y_3[n] = | & 1 & -1 & 1 & 0 & 0 & | & | & 0 & | & = | & 1 & | \\
| & 0 & 1 & -1 & 1 & 0 & | & | & 0 & | & | & 1 & | \\
| & 0 & 0 & 1 & -1 & 1 & | & | & 0 & | & | & 0 & |
\end{vmatrix}$$



n	-2	-1	0	1	2	3	4	5	6	7	8	9	10	11
y_0[n]	<del>-1</del> => 0	<del>-0</del> => 0	3	-4	4	0	0	0	0	0	0	0	Θ	0
y_1[n]	0	0	0	<del>-1</del> => 0	<del>-1</del> => 0	2	-1	1	0	0	0	0	0	0
y_2[n]	0	0	0	0	0	0	<del>-3</del> => 0	<del>-1</del> => 0	3	1	0	0	0	0
y_3[n]	0	0	0	0	0	0	0	0	0	<del>-2</del> => 0	<del>-1</del> => 0	1	1	0
y[n]	0	0	3	-4	4	2	-1	1	3	1	0	1	1	0



# **THANK YOU**

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