

# DIGITAL COMMUNICATION

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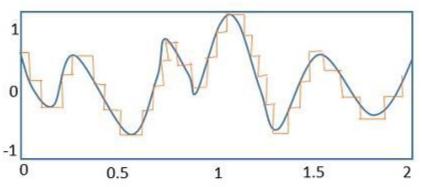
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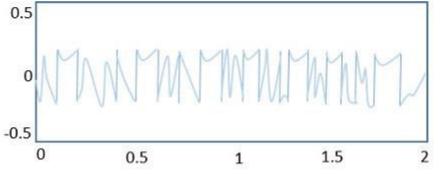
# **Problems**

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Original and Quantized Signal



Quantization Error

#### **Problem 1**



Let X be uniform over the range -10 to 10. If it is required that  $\sigma_Q^2 < 0.2$ . What Is the minimum N required?

**Solution**: By default, we consider mid-rise quantizer

Given: 
$$\int \sigma_{q}^{2} < 0.2$$

$$\frac{\Delta^{2}}{12} < 0.2$$

$$\Delta < \sqrt{2.4}$$

$$\Delta < 1.549$$

$$\Delta = \frac{2A}{3N} < 1.549.$$

$$\frac{2X(10)}{3N} < 1.549$$

$$2^{N} > \frac{20}{1.549}$$

$$N > \log_2(\frac{20}{1.549})$$
 $N > 3.69$ 
 $N > 4$ 

#### **Problem 2**



Let X be uniform over between [-A, A]. Find the SNR for N-bit quantization, assuming that N is large.

#### **Solution**:

$$SNR = \frac{(2A)^2}{\sqrt{3^2/12}}$$

$$SNR = \frac{4A^2}{\Delta^2}$$

$$w \cdot k \cdot t \cdot \Delta = \frac{2A}{2N}$$

.. SNR = 
$$\frac{4A^2}{4A^2/2^{2N}}$$

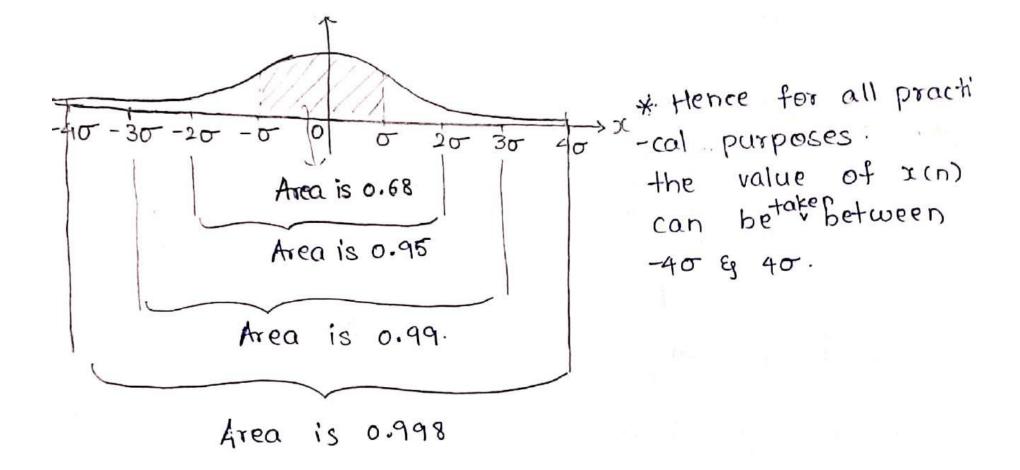
SNR<sub>dB</sub> = 
$$10 \log_{10} \left( \frac{D \times^2}{D_0^2} \right)$$
.  
=  $10 \log_{10} \left( 2^{2N} \right)$ .

#### **Problem 3**



Let  $X \sim \mathcal{N}(0, \sigma_X^2)$ . Find the SNR for N-bit quantization.

#### **Solution:**



#### **Problem 3**



Let  $X \sim \mathcal{N}(0, \sigma_X^2)$ . Find the SNR for N-bit quantization.

#### **Solution:**

w. k. t. for Gaussian distribution
$$f_{x}(x) = \sqrt{\frac{1}{3\pi\sigma^{2}}} e^{-\frac{(x-\mu)^{2}}{2\sigma^{2}}}$$

here 
$$M = 0$$
.  
 $f_{X}(x) = \frac{1}{\sqrt{2\pi}\sigma^{2}} e^{-\frac{x^{2}}{2\sigma^{2}}}$ 

SNR dB = 6N-7,269

#### **Problem 4**



Let  $x(n) = A\cos(2\pi f_0 n)$ . Find the SNR for N-bit quantization.

**Solution**: Note that the signal x(n) is deterministic

$$P_x = \frac{A^2}{8}$$

#### **Observations**



### From the above problems, we can conclude the following

- The SQNR (SNR) depends on the PDF of input signal x(n)
- Typically,  $SNR_{dB} = 6N + c$ , which is an incrementally linear function of N with a slope of 6 dB/bit
- This means that for every additional bit added to represent the quantized signal, we get an improvement of 6 dB in SNR
- When an additional bit is added, the number of levels doubles, and the width size reduces by half, resulting in a smaller quantization error
- In other words, for every additional bit added,  $\sigma_Q^2$  decreases by a factor of 4 (Note that  $10 \times \log_{10} 4 \approx 6$  dB)



## **THANK YOU**

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