- 1.1 Which of the Seven Layers in the OSI Model is the highest layer represented by the image below? Data link layer: the two clients are only connected to each other via a switch and have no outside connectivity displayed.
- 1.2 Which of the Seven Layers in the OSI Model would you identify with the image below? Physical Layer: it is a network adapter.
- 1.3 Which of the Seven Layers in the OSI Model would you identify with the image below? Network Layer: shows all addresses of the host machine.
- 1.4 Which of the Seven Layers in the OSI Model would you identify with the image below? Session Layer

1.5

Layer	Name	Description
7	Application	Allows the user to operate and
		access network resources.
6	Presentation	Translates data in a form
		readable by the next layer.
5	Session	Responsible for keeping
		different applications data
		separate.
		The session layer also
		coordinates connection and
		interaction between
		applications, establishes
		connections and manages data
		flow.
4	Transport	Ensures transport of data is
		successful with error-checking
		and sequencing.
3	Network	Provides logical addressing,
		which routers use for path
		determination.
2	Data Link	Establishes links and error
		correction
1	Physical	Moves bits between devices.
		Specifies voltage, wire speed,
		and pinout of cables.

1.6 The OSI Model today is used as a reference model and is not implemented on the Internet today. What current model is used for the Internet in the 21<sup>st</sup> century? The Internet protocol suite

## Part 2

- 1. What is the IP Address for PC-1, PC-3, and PC-5? 192.168.0.10/24, 192.168.0.30/24, and 192.168.1.27/24
- 2. What is the gateway for PC-2? 0.0.0.0/0

3. Now that you know how to display network pieces of information for your PC's, it's time to check network connectivity from one PC to the next. Using the ping command, from PC-2, ping PC-1 and PC-3. Remember when pinging you needed to use the PC's IP Address. Provide a screenshot of your results pinging PC-1 and PC-3.

```
VPCS> ping 192.168.0.10/24

84 bytes from 192.168.0.10 icmp_seq=1 ttl=64 time=0.081 ms

84 bytes from 192.168.0.10 icmp_seq=2 ttl=64 time=0.105 ms

84 bytes from 192.168.0.10 icmp_seq=3 ttl=64 time=0.103 ms

84 bytes from 192.168.0.10 icmp_seq=4 ttl=64 time=0.103 ms

84 bytes from 192.168.0.10 icmp_seq=5 ttl=64 time=0.107 ms

VPCS> ping 192.168.0.30/24

84 bytes from 192.168.0.30 icmp_seq=1 ttl=64 time=0.061 ms

84 bytes from 192.168.0.30 icmp_seq=2 ttl=64 time=0.102 ms

84 bytes from 192.168.0.30 icmp_seq=3 ttl=64 time=0.120 ms

84 bytes from 192.168.0.30 icmp_seq=4 ttl=64 time=0.125 ms

84 bytes from 192.168.0.30 icmp_seq=5 ttl=64 time=0.106 ms
```

4. Now that you know how to ping command, use PC-2 to ping PC-1 and PC-5, and provide a screenshot of your results. Explain your screenshot results, and what you believe happened.

```
VPCS> ping 192.168.0.10/24
84 bytes from 192.168.0.10 icmp_seq=1 ttl=64 time=0.078 ms
84 bytes from 192.168.0.10 icmp_seq=2 ttl=64 time=0.137 ms
84 bytes from 192.168.0.10 icmp_seq=3 ttl=64 time=0.124 ms
84 bytes from 192.168.0.10 icmp_seq=4 ttl=64 time=0.147 ms
84 bytes from 192.168.0.10 icmp_seq=5 ttl=64 time=0.121 ms
VPCS> ping 192.168.1.27/24
host (192.168.0.1) not reachable
```

PC-5 is connected to a different switch than PC-1-3.

## Part 3

- Once you have successfully launched Wireshark to capture packets, use PC-2 to ping PC-1 and PC-3, and provide an explanation of what you are seeing in Wireshark.
   Wireshark shows an initial broadcast packet asking for the owner of 192.168.0.10.
   PC-1 replies with the MAC address, then packets are sent and received between the two devices.
- List the protocols your PCs are using to transmit data over the network?ARP and ICMP.
- 3. How many frames were transmitted over the wire? For each PC, 5 sent and 5 received.
- 4. How many bytes were transmitted over the wire? For each PC, 980 bytes.
- Ping PC-6 from PC-2, and provide a screenshot of your packet capture and explain what happened.

```
11 10.383717 Private_66:68:01 Broadcast ARP 64 Who has 192.168.0.1? Tell 192.168.0.20
12 11.384037 Private_66:68:01 Broadcast ARP 64 Who has 192.168.0.1? Tell 192.168.0.20
13 12.384760 Private_66:68:01 Broadcast ARP 64 Who has 192.168.0.1? Tell 192.168.0.20
```

There was no response on the network from a device matching that IP Address, so the request timed out.