

Numerical Integration (Quadrature)

Definite Integral of $f(x)$

$$I_f = \int_a^b f(x)dx \approx \sum_{i=0}^n a_i f(x_i)$$

a_i are called the quadrature weights

Some integrals are difficult or impossible to do analytically

Assume that function values $f(x_i)$ are known on a set of discrete points
 $x_0 = a, x_1, x_2, \dots, x_n = b$

Several rules or methods for numerical integration are available

We will aim for high accuracy

Basic Quadrature Rules

Based on low degree polynomial interpolation

$$I_f = \int_a^b f(x) dx \approx \int_a^b p_n(x) dx$$

Let us consider the Lagrange polynomial for $p_n(x)$

$$p_n(x) = \sum_{i=0}^n f(x_i) L_i(x)$$

$$L_i(x) = \prod_{\substack{k=0 \\ i \neq k}}^n \frac{(x - x_k)}{(x_i - x_k)} = \frac{(x - x_0) \dots (x - x_{i-1})(x - x_{i+1}) \dots (x - x_n)}{(x_i - x_0) \dots (x_i - x_{i-1})(x_i - x_{i+1}) \dots (x_i - x_n)}$$

$$I_f = \int_a^b f(x) dx \approx \int_a^b p_n(x) dx = \int_a^b \sum_{i=0}^n f(x_i) L_i(x)$$

$$I_f \approx \sum_{i=0}^n f(x_i) \int_a^b L_i(x) dx$$

Quadrature weights: $a_i = \int_a^b L_i(x) dx$

Quadrature weights are precomputed *once and for all* as part of constructing a *quadrature rule*

Trapezoidal Rule

Set $n=1$ and interpolate at $x_0 = a$ & $x_1 = b$

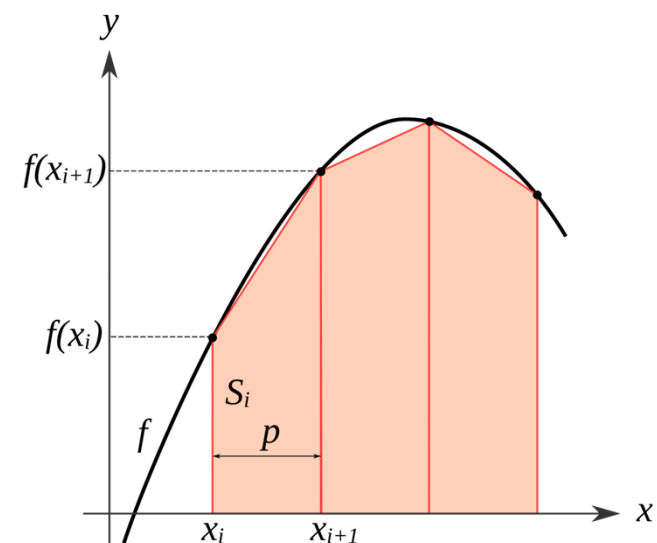
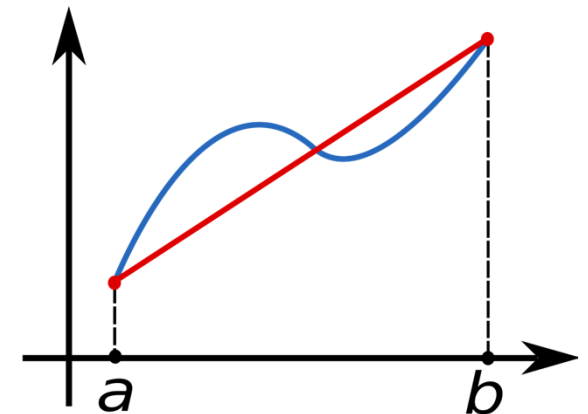
$$L_0 = \frac{x - a}{a - b}, \quad L_1 = \frac{x - b}{b - a}$$

The quadrature weights are

$$a_0 = \int_a^b L_0(x) dx = \frac{b - a}{2}, \quad a_1 = \int_a^b L_1(x) dx = \frac{b - a}{2}$$

$$I_f \approx I_{trap} = \sum_{i=0}^n f(x_i) \int_a^b L_i(x) dx = a_0 f(a) + a_1 f(b)$$

$$I_{trap} = \frac{b - a}{2} [f(a) + f(b)]$$



Simpson's Rule (1/3 rule)

Set $n=2$ and interpolate at $x_0 = a$, $x_1 = \frac{a+b}{2}$, $x_2 = b$

$$I_{Simp} = \frac{b-a}{6} \left[f(a) + 4f\left(\frac{b+a}{2}\right) + f(b) \right]$$

Note that abscissae x_0, x_1, x_2 are chosen to be **equidistant**.

Simpson's 3/8 rule uses four points with $n=3$, but it is not much accurate than 1/3 rule. Therefore, 1/3 rule is often the preferred method.

Gauss Quadrature

Can we choose abscissae x_0, x_1, x_2 judiciously to improve accuracy?

$$I_f = \int_a^b f(x) dx \approx \sum_{i=0}^n a_i f(x_i)$$

Now instead of integrating the interpolant, let us try to maximize the degree of the polynomial f that we can integrate the interpolant exactly.

Choose $n+1$ points $\{x_i\}_{i=0}^n$. Can we increase the precision to $2n+1$?

Choose the abscissae as the roots (zeros) of the **Legendre polynomials** \rightarrow Gauss points

Once the Gauss points are determined, compute quadrature weights by integrating the Lagrange polynomials

Legendre Polynomials

$x \in [-1,1]$

$$\phi_0(x) = 1, \quad \phi_1(x) = x$$

$$\phi_{j+1}(x) = \frac{2j+1}{j+1} x \phi_j(x) - \frac{j}{j+1} \phi_{j-1}(x), \quad j \geq 1.$$

$$\phi_0(x) = 1,$$

$$\phi_1(x) = x,$$

$$\phi_2(x) = \frac{1}{2}(3x^2 - 1),$$

$$\phi_3(x) = \frac{1}{2}(5x^3 - 3x), \dots$$

Gauss-Legendre Quadrature (Gauss Integration)

General quadrature rule $I_f \approx \sum_{i=0}^n f(x_i) \int_a^b L_i(x) dx$

Quadrature weights: $a_i = \int_a^b L_i(x) dx$

Consider a polynomial of degree $n=1$ to interpolate $f(x)$ at $n+1=2$ points

Abcissae are the roots of the $n+1=2$ Legendre polynomial $\phi_2(x) = \frac{1}{2}(3x^2 - 1)$,

$$x_0 = -\sqrt{\frac{1}{3}}, \quad x_1 = \sqrt{\frac{1}{3}}$$

Quadrature weights: $a_0 = \int_{-1}^{+1} L_0(x) dx = 1, \quad a_1 = \int_{-1}^{+1} L_1(x) dx = 1$

$$\int_{-1}^{+1} f(x) dx \approx \sum_{i=0}^n a_i f(x_i) = f\left(-\sqrt{1/3}\right) + f\left(\sqrt{1/3}\right)$$

Gauss-Legendre Quadrature

On the interval $[-1, 1]$

Gauss points are the roots (zeros) of the Legendre polynomial of degree $n+1$ $\phi_{n+1}(x)$

$$\text{Quadrature weights } a_j = \frac{2(1-x_j^2)}{[(n+1)\phi_n(x_j)]^2}, \quad j = 0, 1, \dots, n.$$

For a general interval $t \in [a, b]$, we use the following affine transformation

$$t = \frac{b-a}{2}x + \frac{b+a}{2}, \quad -1 \leq x \leq 1$$

$$dt = \frac{b-a}{2}dx$$

Gauss-Lobatto (Radau) Quadrature

Evaluate integral of the following form when choice of abscissae is not entirely free
e.g. some points can be fixed.

$$\int_{-1}^{+1} f(x) dx$$

Useful in the solution of stiff differential equations

Gauss-Hermite Quadrature

Evaluate integral of the following form

$$\int_{-\infty}^{+\infty} e^{-x^2} f(x) dx$$

Leads to accurate results provided that $f(x)$ grows slower than e^{x^2} as $|x|$ approaches ∞

General approach (not always numerically stable)

$$\int_{-\infty}^{+\infty} f(x) dx = \int_{-\infty}^{+\infty} e^{-x^2} e^{x^2} f(x) dx = \int_{-\infty}^{+\infty} e^{-x^2} g(x) dx$$

Gauss-Laguerre Quadrature

Evaluate integral of the following form

$$\int_0^{+\infty} e^{-x} f(x) dx$$

Leads to accurate results provided that $f(x)$ grows slower than e^{x^2} as $|x|$ approaches ∞

Chebyshev-Gauss Quadrature

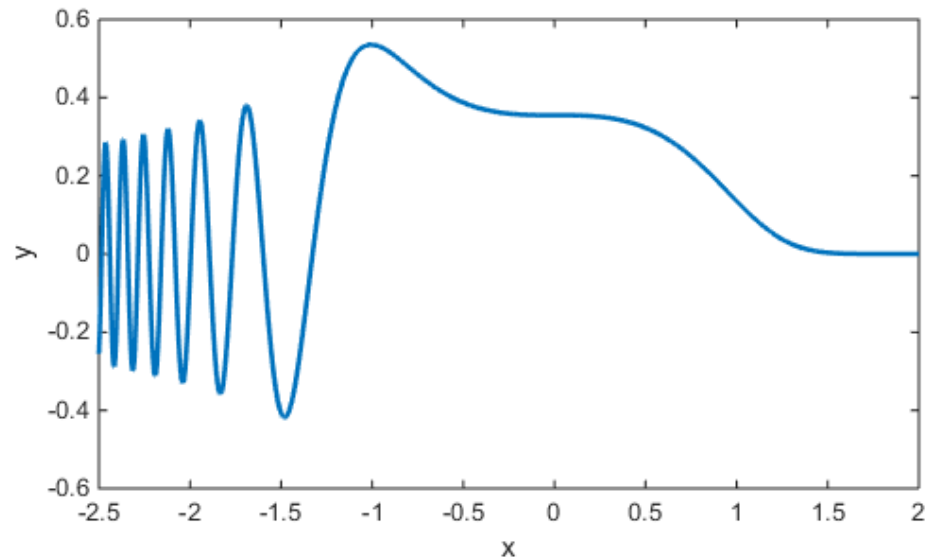
Evaluate integral of the following form

$$\int_0^{+\infty} e^{-x} f(x) dx$$

Leads to accurate results provided that $f(x)$ grows slower than e^{x^2} as $|x|$ approaches ∞

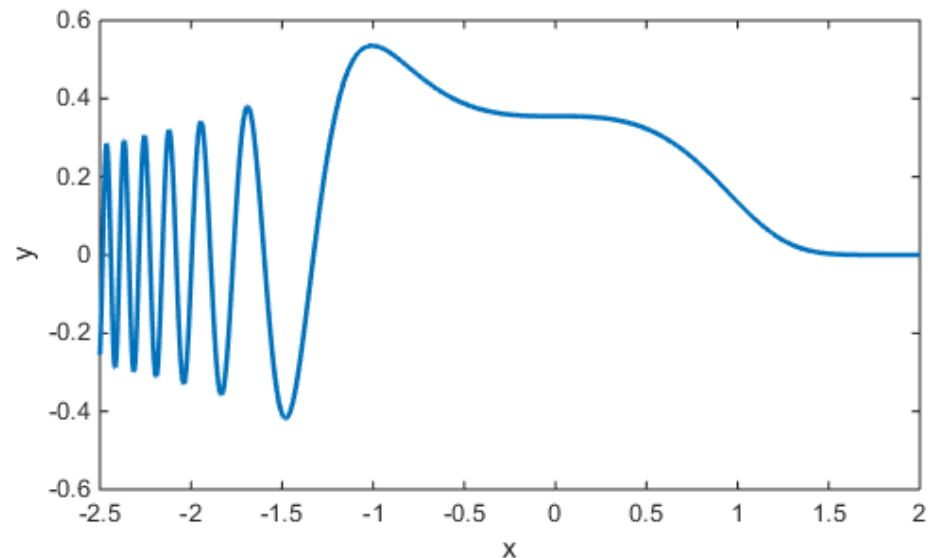
Adaptive Quadrature

- Some functions vary faster in one part of the domain compared to another
- An extreme example is shown at right
- We would want to put more nodes to interpolate accurately where there is rapid oscillation (imagine using PL interp)
- It is similar for integration: more points needed where there is fast variation



Adaptive Quadrature

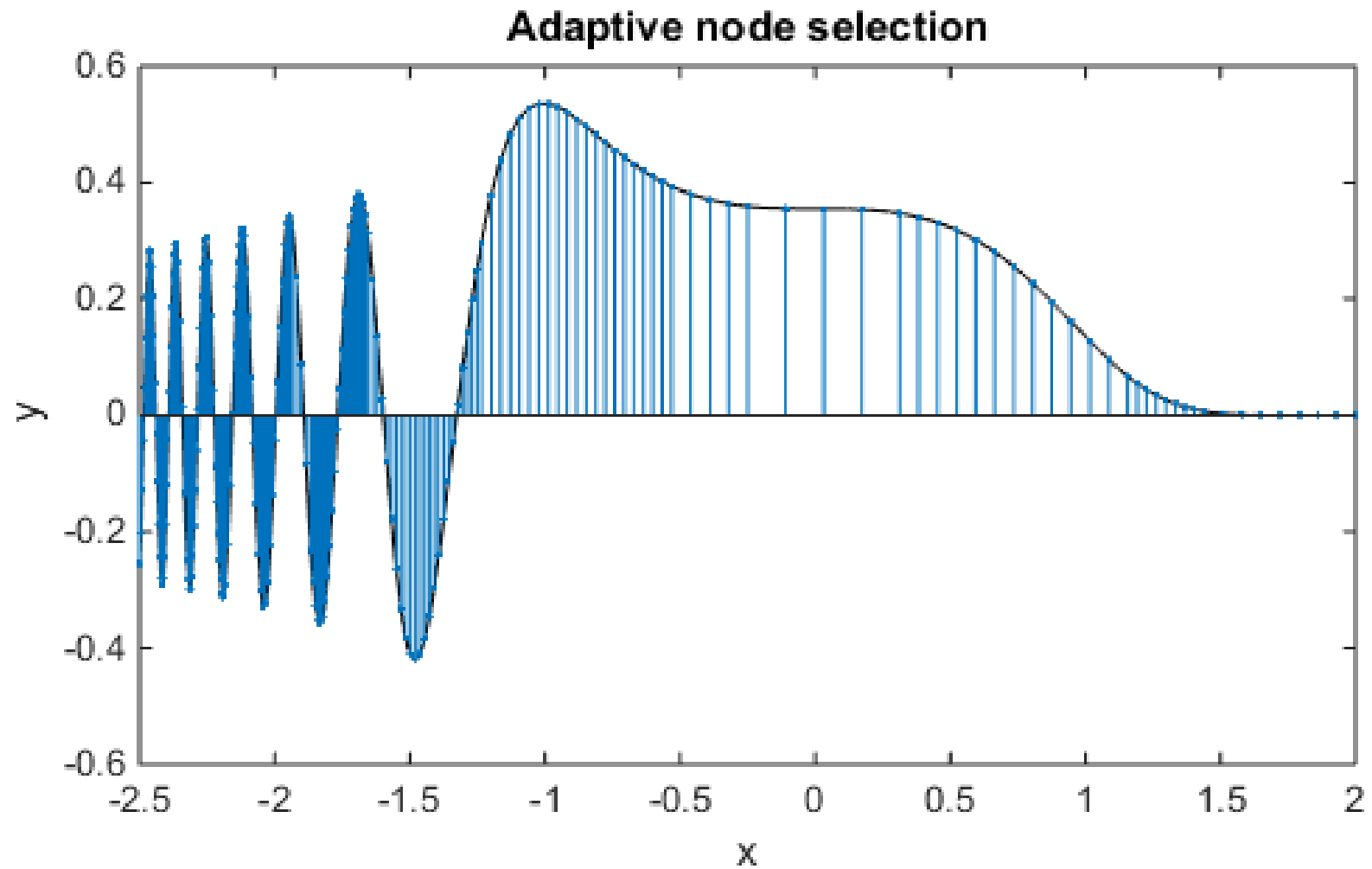
- Strategy: estimate error using knowledge of Simpson rule
- Start by one and two intervals over whole domain
- Apply Simpson rule on all intervals
- Estimate error; if larger than tolerance, then subdivide again in half that did not satisfy tolerance (could be one or both)
- Recursively do this in each subdomain



Adaptive Quadrature

- Simpson rule error is $O(h^4)$
- For one interval, $I = S_1 + Ch^4$
- For two intervals over same limits, $I = S_2 + Ch^4/16$
- We assume C is same for both, but we don't know it
- Subtract the two, and solve for Ch^4
- This gives estimate for error: $E \approx Ch^4 = \frac{S_1 - S_2}{15} = \delta$
- We compute S_1 and S_2 , from the method, then use them to estimate the error
- If $\delta > tol$, then subdivide the interval by calling `your function` again (apply the test again with subdivision)

Adaptive Quadrature Example



Multiple Integrals

$$I = \iint_A f(x, y) dA = \int_a^b \left[\int_{y=g(x)}^{y=p(x)} f(x, y) dy \right] dx$$

Same rules that we have covered applies.

Apply the rules to the inner integral over dx ,
then apply the rules to the outer integral over dy