# Numerical Integration (Quadrature)

#### Definite Integral of f(x)

$$I_f = \int_a^b f(x)dx \approx \sum_{i=0}^n a_i f(x_i)$$

 $a_i$  are called the quadrature weights

Some integrals are difficult or impossible to do analytically

Assume that function values  $f(x_i)$  are known on a set of discrete points  $x_0 = a, x_1, x_2, ... x_n = b$ 

Several rules or methods for numerical integration are available

We will aim for high accuracy

#### Basic Quadrature Rules

Based on low degree polynomial interpolation

$$I_f = \int_a^b f(x) dx \approx \int_a^b p_n(x) dx$$

Let us consider the Lagrange polynomial for  $p_n(x)$ 

$$p_n(x) = \sum_{i=0}^n f(x_i) L_i(x)$$

$$L_i(x) = \prod_{\substack{k=0\\i\neq k}}^n \frac{(x-x_k)}{(x_i-x_k)} = \frac{(x-x_0)\dots(x-x_{i-1})(x-x_{i+1})\dots(x-x_n)}{(x_i-x_0)\dots(x_i-x_{i-1})(x_i-x_{i+1})\dots(x_i-x_n)}$$

$$I_f = \int_a^b f(x) dx \approx \int_a^b p_n(x) dx = \int_a^b \sum_{i=0}^n f(x_i) L_i(x)$$

$$I_f \approx \sum_{i=0}^n f(x_i) \int_a^b L_i(x) dx$$

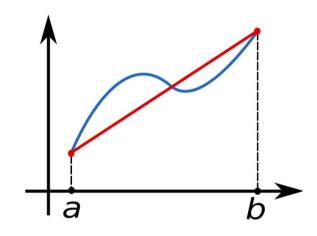
Quadrature weights: 
$$a_i = \int_a^b L_i(x) dx$$

Quadrature weights are precomputed *once and for all* as part of constructing a *quadrature rule* 

#### Trapezoidal Rule

Set n=1 and interpolate at  $x_0 = a$  &  $x_1 = b$ 

$$L_0 = \frac{x - a}{a - b}, \qquad L_1 = \frac{x - a}{b - a}$$

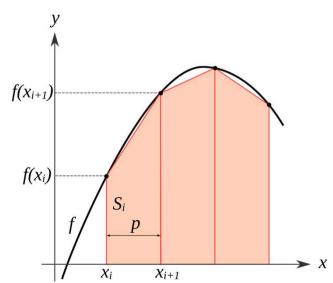


The quadrature weights are

$$a_0 = \int_a^b L_0(x) dx = \frac{b-a}{2},$$
  $a_1 = \int_a^b L_1(x) dx = \frac{b-a}{2}$ 

$$I_f \approx I_{trap} = \sum_{i=0}^{n} f(x_i) \int_{a}^{b} L_i(x) dx = a_0 f(a) + a_1 f(b)$$

$$I_{trap} = \frac{b-a}{2}[f(a) + f(b)]$$



#### Simpson's Rule (1/3 rule)

Set 
$$n=2$$
 and interpolate at  $x_0=a$ ,  $x_1=\frac{a+b}{2}$ ,  $x_2=b$ 

$$I_{Simp} = \frac{b-a}{6} \left[ f(a) + 4f\left(\frac{b+a}{2}\right) + f(b) \right]$$

Note that abscissae  $x_0$ ,  $x_1$ ,  $x_2$  are chosen to be equidistant.

Simpson's 3/8 rule uses four points with n=3, but it is not much accurate than 1/3 rule. Therefore, 1/3 rule is often the preferred method.

#### Composite Simpson's 1/3 Rule

When an interval [a,b] is subdivided into n intervals, we can apply the integration rule to each interval and add up the results, which is known as *composite* or *compound* integral.

#### For a single interval:

$$I_{Simp} = \frac{b-a}{6} \left[ f(a) + 4f\left(\frac{b+a}{2}\right) + f(b) \right]$$

*Composite* rule for the entire interval

$$I_{Simp} = \frac{h}{3} \left[ f(x_0) + 4 \sum_{\substack{i=1\\i=odd}}^{n-1} f(x_i) + 2 \sum_{\substack{i=2\\i=even}}^{n-2} f(x_i) + f(x_n) \right]$$

$$h = x_{i+1} - x_i, \qquad x_0 = a, \qquad x_n = b$$

#### Gauss Quadrature

Can we choose abscissae  $x_0, x_1, x_2$  judiciously to improve accuracy?

$$I_f = \int_a^b f(x)dx \approx \sum_{i=0}^n a_i f(x_i)$$

Now instead of integrating the interpolant, let us try to maximize the degree of the polynomial f that we can integrate the interpolant exactly.

Choose n+1 points  $\{x_i\}_{i=0}^n$ . Can we increase the precision to 2n+1?

Choose the abscissae as the roots (zeros) of the Legendre polynomials → Gauss points

Once the Gauss points are determined, compute quadrature weights by integrating the Lagrange polynomials

# Legendre Polynomials $x \in [-1,1]$

$$\phi_0(x) = 1, \qquad \phi_1(x) = x$$

$$\phi_{j+1}(x) = \frac{2j+1}{j+1}x\phi_j(x) - \frac{j}{j+1}\phi_{j-1}(x), \qquad j \ge 1.$$

$$\phi_0(x)=1,$$

$$\phi_1(x)=x,$$

$$\phi_2(x) = \frac{1}{2}(3x^2 - 1),$$

$$\phi_3(x) = \frac{1}{2}(5x^3 - 3x), \dots$$

#### Gauss-Legendre Quadrature (Gauss Integration)

General quadrature rule 
$$I_f \approx \sum_{i=0}^n f(x_i) \int_a^b L_i(x) dx$$

Quadrature weights:  $a_i = \int_a^b L_i(x) dx$ 

$$a_i = \int_a^b L_i(x) dx$$

Consider a polynomial of degree n=1 to interpolate f(x) at n+1=2 points

Abscissae are the roots of the n+1=2 Legendre polynomial  $\phi_2(x) = \frac{1}{2}(3x^2 - 1)$ ,

$$x_0 = -\sqrt{\frac{1}{3}}, \quad x_1 = \sqrt{\frac{1}{3}}$$

Quadrature weights:  $a_0 = \int_{-1}^{+1} L_0(x) dx = 1$ ,  $a_1 = \int_{-1}^{+1} L_1(x) dx = 1$ 

$$a_1 = \int_{-1}^{+1} L_1(x) dx = 1$$

$$\int_{-1}^{+1} f(x)dx \approx \sum_{i=0}^{n} a_i f(x_i) = f\left(-\sqrt{1/3}\right) + f\left(\sqrt{1/3}\right)$$

## Gauss-Legendre Quadrature

On the interval [-1, 1]

Gauss points are the roots (zeros) of the Legendre polynomial of degree n+1  $\phi_{n+1}(x)$ 

Quadrature weights 
$$a_j = \frac{2(1-x_j^2)}{\left[(n+1)\phi_n(x_j)\right]^2}$$
,  $j=0,1,...n$ .

For a general interval  $t \in [a, b]$ , we use the following affine transformation

$$t = \frac{b-a}{2}x + \frac{b+a}{2}, \qquad -1 \le x \le 1$$
$$dt = \frac{b-a}{2}dx$$

#### Gauss-Lobatto (Radau) Quadrature

Evaluate integral of the following form when choice of abscissae is not entirely free e.g. some points can be fixed.

$$\int_{-1}^{+1} f(x)dx$$

Useful in the solution of stiff differential equations

#### Gauss-Hermite Quadrature

Evaluate integral of the following form

$$\int_{-\infty}^{+\infty} e^{-x^2} f(x) dx$$

Leads to accurate results provided that f(x) grows slower than  $e^{x^2}$  as |x| approaches  $\infty$ 

General approach (not always numerically stable)

$$\int_{-\infty}^{+\infty} f(x)dx = \int_{-\infty}^{+\infty} e^{-x^2} e^{x^2} f(x)dx = \int_{-\infty}^{+\infty} e^{-x^2} g(x)dx$$

#### Gauss-Laguerre Quadrature

Evaluate integral of the following form

$$\int_0^{+\infty} e^{-x} f(x) dx$$

Leads to accurate results provided that f(x) grows slower than  $e^{x^2}$  as |x| approaches  $\infty$ 

#### Chebyshev-Gauss Quadrature

Evaluate integral of the following form

$$\int_0^{+\infty} e^{-x} f(x) dx$$

Leads to accurate results provided that f(x) grows slower than  $e^{x^2}$  as |x| approaches  $\infty$ 

#### Error in Composite Gaussian Quadrature

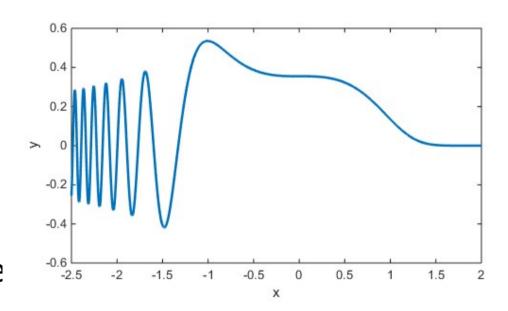
$$I_f = \int_a^b f(x)dx \approx \sum_{i=0}^n a_i f(x_i)$$

For n+1 Gauss points

$$e_{n,h}(f) = \frac{(b-a)\big((n+1)!\big)^4}{(2n+3)\big((2n+2)!\big)^2} f^{(2n+2)}(\xi)h^{2n+2}$$

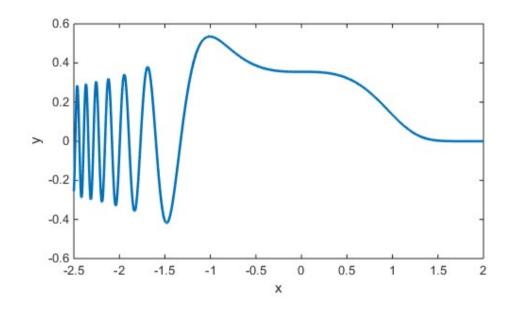
#### Adaptive Quadrature

- Some functions vary faster in one part of the domain compared to another
- An extreme example is shown at right
- We would want to put more nodes to interpolate accurately where there is rapid oscillation (imagine using PL interp)
- It is similar for integration: more points needed where there is fast variation



#### Adaptive Quadrature

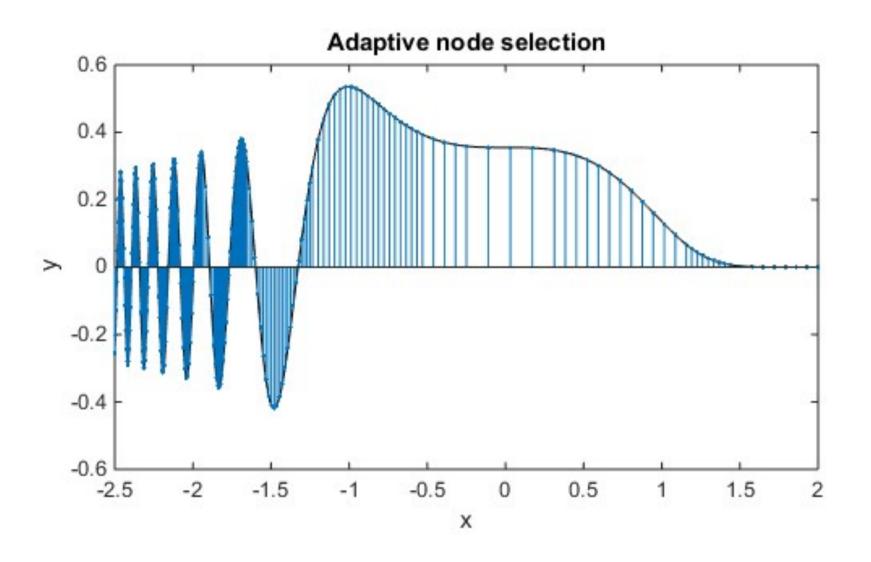
- Strategy: estimate error using knowledge of Simpson rule
- Start by one and two intervals over whole domain
- Apply Simpson rule on all intervals
- Estimate error; if larger than tolerance, then subdivide again in half that did not satisfy tolerance (could be one or both)
- Recursively do this in each subdomain



#### Adaptive Quadrature

- Simpson rule error is  $O(h^4)$
- For one interval,  $I = S_1 + Ch^4$
- For two intervals over same limits,  $I = S_2 + Ch^4/16$
- We assume C is same for both, but we don't know it
- Subtract the two, and solve for  $Ch^4$
- This gives estimate for error:  $E \approx Ch^4 = \frac{S_1 S_2}{15} = \delta$
- We compute  $S_1$  and  $S_2$ , from the method, then use them to estimate the error
- If  $\delta > tol$ , then subdivide the interval by calling your function again (apply the test again with subdivision)

## Adaptive Quadrature Example



#### Multiple Integrals

$$I = \iint\limits_A f(x,y)dA = \int_a^b \left[ \int_{y=g(x)}^{y=p(x)} f(x,y)dy \right] dx$$

Same rules that we have covered applies.
Apply the rules to the inner integral over dx,
then apply the rules to the outer integral over dy

#### Improper Integrals

Improper Integral: interval of integration or integrand itself is unbounded

$$\int_{-\infty}^{+\infty} f(x)dx \approx \int_{-M}^{+M} f(x)dx \approx$$

#### **Strategies:**

- 1. Use a standard quadrature rule on a finite interval. Choose *M* wisely such that omitted tails of the function are negligible
- 2. Use a quadrature rule designed for an unbounded interval (e.g. Gauss-Laguerre, Gauss-Hermite)
- 3. Transform the variable of integration so that the new interval is finite

$$x = -\log t \quad or \quad x = \frac{t}{t - 1}$$

#### Integrands with Singularities

Example: 
$$\int_0^{\frac{\pi}{2}} \frac{\cos(x)}{\sqrt{x}} dx$$

Under the transformation  $x = t^2$ 

$$\int_0^{\sqrt{\frac{\pi}{2}}} \frac{\cos(t^2)}{t} (2t) dt = \int_0^{\sqrt{\frac{\pi}{2}}} \cos t^2 dt$$

There is no established rule to eliminate singularities. A bit of an art!

#### Integral Equations

Unknown to be determined is a *function* inside the integral sign

$$\int_{a}^{b} K(s,t)u(t)dt = f(s)$$

where *K* is the kernel, *f* is a known function, and *u* to be found.

Can be viewed as a continuous analogue of a system of algebraic equations  $\mathbf{A}x = y$ 

Very common in science & engineering

K represents the response function of an instrument, f represents measured data, u is the underlying signal to be determined.

Approximation to the integral equation:  $\sum_{j=1}^{n} w_j K(s_i, t_j) u(t_j) = f(s_i)$ 

#### Integral Equations

Approximation leads to a system of linear algebraic equations  $\mathbf{A}x = y$ , which is often ill-conditioned

Example: 
$$\int_{-1}^{+1} (1 + \alpha st) u(t) dt = 1$$

Use composite midpoint rule with two subintervals  $t_1=-\frac{1}{2}$ ,  $t_2=\frac{1}{2}$  and  $w_1=w_2=1$ 

Choose 
$$s_1 = -\frac{1}{2}$$
,  $s_2 = \frac{1}{2}$  
$$Ax = \begin{bmatrix} 1 + \frac{\alpha}{4} & 1 - \frac{\alpha}{4} \\ 1 - \frac{\alpha}{4} & 1 + \frac{\alpha}{4} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$x = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \end{bmatrix}^T$$
 Solution is independent of  $\alpha$ . The ill-conditioning of matrix A can be shown by varying  $\alpha$ 

More accurate quadrature rules makes the conditioning worse!

Error Analysis. mid-point (rectangle) rule

$$f(x) = \frac{1}{2} = \int f(x) dx \approx h, f(y_{i})$$

$$x_{i} = \frac{1}{2} = \int f(x) dx \approx h, f(y_{i})$$

$$y_{i} = \frac{1}{2} = \frac{1}{$$

even powers of (x-yi) N' = (X' - X') $\int f(x) dx \approx h_i f(y_i) + \frac{h^3}{h^3} f''(y_i)$ + 1 h f''(Y:) + - - 
nid-point rule is 3 order accurate for one interval!

$$f(x_{i}) = f(y_{i}) - \frac{1}{2}h f(y_{i}) + \frac{1}{8}h f(y_{i})$$

$$- \frac{1}{48}h^{3} f'''(y_{i}) + - - -$$

$$f(x_{i+1}) = f(y_{i}) + \frac{1}{2}h f(y_{i}) + \frac{1}{8}h f(y_{i})$$

$$+ \frac{1}{48}h^{3} f'''(y_{i}) + - - -$$

$$f(x_{i+1}) + f(x_{i+1}) + f(x_{i})$$

$$+ f(x_{i+1}) + f(x_{i})$$
Trope 201d Rule
$$f(x_{i+1}) + f(x_{i})$$

Tropezoid Rule 
$$f(x_{i+1}) + f(x_i)$$

$$= f(\gamma_{i}) + \frac{1}{8} h^{2} f'(\gamma_{i}) + \frac{1}{384} h^{4} f'(\gamma_{i})$$

from midpoint Kitl

$$\int_{x_{i}}^{x_{i+1}} f(x) dx \approx h f(y_{i}) + \frac{h}{24} f(y_{i})$$
 $x_{i}$ 
 $x_{i}$ 
 $x_{i}$ 
 $x_{i}$ 
 $x_{i}$ 

$$T \approx h_{i} \left( \frac{f(x_{i}) + f(x_{i+1})}{2} \right)$$

$$-\frac{1}{12} h^{3} f'(y_{i}) - \frac{1}{480} hf(y_{i})$$

$$Trapezoid lule for one interval is 3° order

For the entire interval [a, b]
$$f(x) dx = \sum_{i=0}^{6} \frac{f(x_{i})}{x_{i}} dx$$

$$a = \sum_{i=0}^{6} \frac{f(x_{i})}{x_{i}} dx$$$$

$$T = \frac{h}{2} \left( f(a) + f(b) + 2 \sum_{i=1}^{n-1} f_i \right)$$

$$- \frac{h^3}{12} \sum_{i=0}^{n-1} f'(y_i) + - - -$$

$$Mean Value Theorem$$

$$\int f(x) dx = f(\overline{x})(b-a)$$

$$\sum f(x_i) = \int f(x)(b-a)$$

$$\sum f(x_i) = \int f(x)(b-a)$$

order of accuracy comes down to 2 nd

Richardson Extrapolation \* builds on the knowledge of truncation error.  $T = \int f(x) dx \quad (exact)$ approximation T T = T + ch + ch + ch $T = T - c_1 h - c_2 h - c_3 h - \cdots$ now halve the interval size  $h \rightarrow h/2$   $T_2 = I - c_1 \frac{h}{4} - c_2 \frac{h}{16}$ 

0 (h2) 4 I<sub>2</sub> I<sub>1</sub> <u>h</u> 7 3 - 1-2

come up with a linear combination ef <u>T</u>23 & <u>T</u>12 -> 6 th order method -> can so on indefinitely -> Romberg Integration.

Error in polynomial înterpolation. P(x)
P(x) × f(x) defined in [a, b]  $e_n = f(x) - P(x)$ for any point in [a, b] assume derivatives of f(x)exist & bounded in [a,b] Lx:, y: J i=0,1,2---(n+1) points a useful method is Newton's polynomial.

$$P_{n+1}(x) = P_{n}(x) + f(x, x, x, x, x)$$

$$P_{n}(x) = P_{n+1}(x) - f(x-x, x)$$

$$P_{n}(x) = f(x) - f(x-x, x)$$

$$P_{n}(x) = f(x) - f(x-x, x)$$

$$P_{n}(x) = f(x) - P_{n}(x) = f(x)$$

$$P_{n}(x) = f(x) - P_{n}(x) = f(x)$$

$$P_{n+1}(x) = P_{n}(x)$$

$$P_{n}(x) = P_{n+1}(x-x, x)$$

$$P_{n}(x) = P_{n+1}(x-x, x)$$

$$P_{n}(x) = P_{n+1}(x-x, x)$$

$$P_{n}(x) = P_{n}(x) - P_{n}(x) = f(x)$$

$$P_{n}(x) = P_{n}(x)$$

$$P_{n}(x) =$$

divided différence  $f \in X_i, -----X_i = f(x)$   $f(x), -----X_i = f(x)$   $f(x), ------X_i = f(x)$ = f[xi+1---x;]-f[x:--:x.]  $\times$  .  $-\times$  . which is recusive example;  $\frac{f(x_{i})-f(x_{i})}{x_{i}-x_{o}}=f(x_{o})$ f [ x, , x, ] = divide d

difference for f