

IE 534 - Homework 9

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1 Part 1

The results for Part 1 are as follows: This model did pretty good. The actions that it got confused on are actions that most people would probably classify as being "pretty close" to each other.

1.1 Accuracy (top1, top5, top10)

(0.772139,0.949511,0.974888)

1.2 Highest and Lowest Performing Classes

Highest performing classes:

['SumoWrestling' 'WritingOnBoard' 'MilitaryParade' 'SkyDiving' 'Skijet' 'BasketballDunk' 'BabyCrawling' 'PlayingTabla' 'Billiards' 'Surfing']

Lowest performing classes:

['JumpRope' 'FrontCrawl' 'BodyWeightSquats' 'HandstandWalking' 'YoYo' 'WallPushups' 'HighJump' 'Nunchucks' 'ShavingBeard' 'JumpingJack']

1.3 Most Confused Classes

| Original Class | Confused Class | Prob. of Confused Class |
|----------------|----------------|-------------------------|
| ApplyEyeMakeup | ApplyLipstick | 0.3181 |
| HammerThrow | ThrowDiscus | 0.5111 |
| ShavingBeard | BrushingTeeth | 0.3720 |
| BalanceBeam | ParallelBars | 0.2903 |
| BandMarching | MilitaryParade | 0.2790 |
| FrontCrawl | BreastStroke | 0.6756 |
| JumpRope | HulaHoop | 0.2631 |
| CricketShot | CricketBowling | 0.3061 |
| Hammering | HeadMassage | 0.3030 |
| PommelHorse | ParallelBars | 0.2571 |

2 Part 2

The results for Part 2 are as follows: This model didn't perform as well as Part 1, which is interesting, and probably means there was a bug in the training. This is shown in the confused classes, where it settled on 'bowling' and 'baby crawling' for several classes, which wouldn't look much like the original classes to a person.

2.1 Accuracy (top1, top5, top10)

(0.355274,0.633888,0.767380)

2.2 Highest and Lowest Performing Classes

Highest performing classes:

['StillRings' 'CuttingInKitchen' 'BlowingCandles' 'TaiChi' 'HulaHoop' 'ApplyEyeMakeup' 'JugglingBalls' 'WritingOnBoard' 'Bowling' 'Typing']

Lowest performing classes:

['YoYo' 'FrontCrawl' 'Skijet' 'FloorGymnastics' 'Skiing' 'Diving' 'Surfing' 'CricketShot' 'Shotput' 'ShavingBeard']

2.3 Most Confused Classes

| Original Class | Confused Class | Prob. of Confused Class |
|----------------|----------------|-------------------------|
| CricketShot | CricketBowling | 0.5306 |
| ApplyLipstick | ApplyEyeMakeup | 0.5625 |
| Rafting | BabyCrawling | 0.8928 |
| HorseRace | Bowling | 0.6285 |
| BalanceBeam | Bowling | 0.5806 |
| SoccerPenalty | Bowling | 0.6585 |
| YoYo | JugglingBalls | 0.5833 |
| Kayaking | BabyCrawling | 0.8055 |
| Rowing | Bowling | 0.6388 |
| CleanAndJerk | JavelinThrow | 0.5454 |

3 Part 3

I couldn't figure out how to combine the model results in a reasonable amount of time, but ensemble methods are usually a good way to increase accuracy. Therefore, I would expect the accuracy to increase for this part.