Jacob Bearden Software Developer

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Experience

Quantum https://qdminc.io

Software Developer

June 2021 - Present

• Developing a scalable marketing platform for template management, campaign scheduling, email sending, and data tracking.

Royal Jay https://royaljay.com

Software Developer

February 2018 - May 2021

- Developed a modular healthcare platform that provides cost analysis, performance monitoring, resource utilization, benchmark comparison, and other insights.
- Developed a platform to help healthcare organizations aggregate and analyze their data to improve risk, utilization, and cost management.
- Maintained automated CI/CD pipelines for code deployment and versioning.

Junior Software Developer

August 2017 – February 2018

• Developed various WordPress websites, plugins, and themes to fit a variety of client needs.

Badlion Network https://badlion.net

Software Developer

February 2015 - January 2016

- Lead development of a front-end website interface redesign.
- Operational testing on a platform to play Minecraft "mini-games" utilized by over 3 million people.

Riafox https://riafox.com

Software Developer

August 2014 – November 2015

- Developed a grounds management application to schedule, assign, and compensate contractors, with administrative tools for site planning, mapping, and quality assurance.
- Developed a review and questionnaire application to improve legal compliance.

Intern (Software Development)

June 2014 – August 2014

• Developed various WordPress websites, plugins, and themes to improve upon and fine tune my software development skills.

Education

Meridian Technical Charter High School https://mtchs.org

Professional Technical Diploma

2015

Computer Science

Personal Projects

Minecraft Spigot Plugins https://github.com/jacobbearden

Technologies: Java

Skills / Certifications

Skills

Programming Languages: JavaScript, C#, PHP, Java Database Systems/Integrations: SQL, Entity Framework

Other: Git, Angular, Microsoft Azure, GitHub Actions, TeamCity, Octopus Deploy