

Jacob L. Broughton

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Front End Developer

One year into my development/coding journey. I love this stuff, programming lets my creative and I've always focused primarily on front end technologies but have begun to explore the MERN stack. Constantly teaching myself the in-and-outs of Javascript, getting comfortable with Express, Node, and React.JS. I genuinely enjoy learning, if theres one thing I can promise, its my ability and willingness to teach myself a new skill.

Skills

- ❑ HTML
- ❑ CSS
- ❑ Javascript
- ❑ Node.js
- ❑ Express.js
- ❑ React.js
- ❑ Bootstrap
- ❑ Materialize
- ❑ MongoDB / MySql
- ❑ Axios

Projects

Lone Soldier Game - This project taught me a whole bunch about javascript. I gained a deeper knowledge of objects, scope, functions, various nuances about javascript. Quite proud of this game, honestly. Lone Soldier put me through several tough days, maybe weeks even, of being stuck on bugs, but I conquered all of them and came out a hardened developer!

Bike Guessing Game - Creating this game was one of my earlier projects, doing so taught me quite a bit about javascript as well. More basic functionality of arrays and interacting with the DOM, rendering with javascript instead of hard-coding.

Calculator Utility - This calculator app was a very early project for me, I know, everyone makes one, but for good reason! This project was extremely helpful for me. There were several headaches throughout the development, but I was a better javascript developer afterward. I used Materialize for the styling.

DOM Manipulation Sandbox - Like the name suggests, this is something I started to really get a good mental grasp of event handling and DOM manipulation. This is a "project" that I will continue to update as I think of more ways to hone my skills.