Biology 305: Biostatistics

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Introduction

Welcome to Biology 305 at the University of Nebraska at Kearney!

In this class, you will learn:

- 1. The basics of study design, the importance of understanding your research situation before embarking on a full study, and practice creating research frameworks based on different scenarios.
- 2. The basics of data analysis, including understanding what kind of variables are being collected, why understanding variable types are important, and basic tests to understand univariate distributions.
- 3. Basic multivariate statistics, including ANOVA, correlation, and regression, for comparing multiple different groups.
- 4. The basics of coding and working in R for performing statistical analyses.

This site will help you navigate different homework assignments to perform the necessary R tests

Welcome to class!

Website authors:

• Dr. Melissa Wuellner

Original lecture organizer, author of many of the example problems.

• Dr. Jacob C. Cooper

Original website designer, primary R coding for site

• Caleb Rother

Teaching assistant

1 Installing R

In this class, we will be using R to perform statistical analyses. R is a free software program designed for use in a myriad of statistical and computational scenarios. It can handle extremely large datasets, can handle spatial data, and has wrappers for compatibility with Python, Bash, and other programs (even Java!).

1.1 Setup

First, we need to download R onto your machine. We are also going to download RStudio to assist with creating R scripts and documents.

1.1.1 Installing R

First, navigate to the R download and install page. Download the appropriate version for your operating system (Windows, Mac, or Linux). **Note** that coding will be formatted slightly different for Windows than for other operating systems. If you have a Chromebook, you will have to follow the online instructions for installing both programs on Chrome.

Follow the installation steps for R, and verify that the installation was successful by searching for R on your machine. You should be presented with a coding window that looks like the following, but may not be an exact match:

```
R version 4.4.1 (2024-06-14) -- "Race for Your Life" Copyright (C) 2024 The R Foundation for Statistical Computing Platform: aarch64-apple-darwin20
```

R is free software and comes with ABSOLUTELY NO WARRANTY. You are welcome to redistribute it under certain conditions. Type 'license()' or 'licence()' for distribution details.

Natural language support but running in an English locale

R is a collaborative project with many contributors. Type 'contributors()' for more information and $\,$

```
'citation()' on how to cite R or R packages in publications.
Type 'demo()' for some demos, 'help()' for on-line help, or
'help.start()' for an HTML browser interface to help.
Type 'q()' to quit R.
```

If that screen appears, congratulations! R is properly installed. If the install was not successful, please talk to your instructor and teaching assistant(s) for help with installation.

1.1.2 Installing RStudio

RStudio is a GUI (graphics user interface) that helps make R easier to use. Furthermore, it allows you to create documents in R, including websites (such as this one), PDFs, and even presentations. This can greatly streamline the research pipeline and help you publish your results and associated code in a quick and efficient fashion.

Head over the the *RStudio* download website and download "*RStudio* Desktop", which is free. Be sure to pick the correct version for your machine.

Open RStudio on your machine. You should be presented with something like the following:

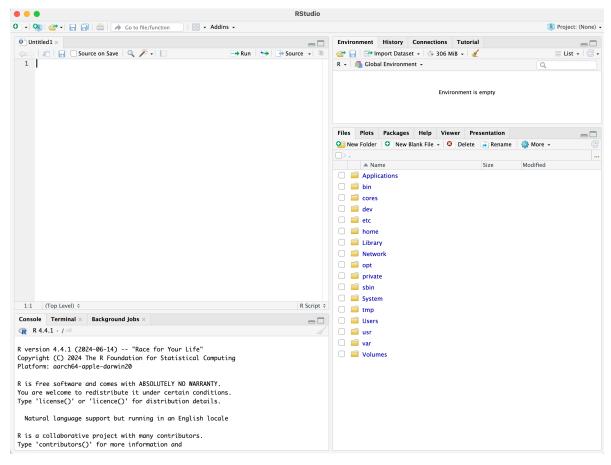


Figure 1.1: *RStudio* start window. Note that the screen is split into four different quadrants. Top left: *R* documents; bottom left: *R* program; top right: environment window; bottom right: plots, help, and directories.

In *RStudio*, the top left window is always going to be our coding window. This is where we will type all of our code and create our documents. In the bottom left we will see *R* executing the code. This will show what the computer is "thinking" and will help us spot any potential issues. The top right window is the "environment", which shows what variables and datasets are stored within the computers' memory. (It can also show some other things, but we aren't concerned with that at this point). The bottom right window is the "display" window. This is where plots and help windows will appear if they don't appear in the document (top left) window itself.

1.1.3 Setting up the "native pipe" operator

There are two ways to type commands in R: in a "nested" fashion and in a "piped" fashion. We will be using the "piped" fashion for ease of use.

In *RStudio*, click on the tabs at the top of the screen to go to Tools > Global Options, and in the pop up screen select Code. On this screen, you should see a tick box for "Use native pipe operator". Make sure this box is checked. Now, we can use CTRL + SHIFT + M (a.k.a., ^+ SHIFT + M on Mac) to insert the "pipe" operator |>.

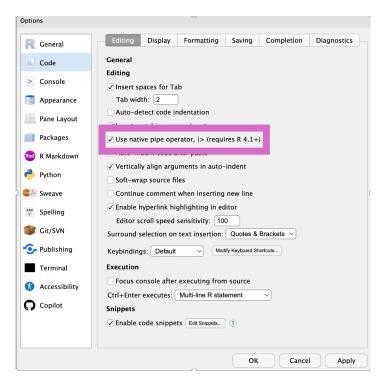


Figure 1.2: Screenshot showing where to activate the native pipe operator within RStudio's settings (i.e., options).

1.1.3.1 Using |> pipes

Let's say that we have a random series of 100 numbers from a random normal distribution, which we can get by copying and running the following in the lower left coding window:

```
# make repeatable
set.seed(42)
```

```
# get 100 values from normal
x <- rnorm(100)</pre>
```

We want to get the mean of these values and round these values to two decimal places for our final answer. To do this in a nested fashion, we would do the following:

```
# round mean of x
round(mean(x), 2)
```

[1] 0.03

Note that we call this the "nested" method because one command (mean) is located *inside* another command (round). This is fine for short series of commands, but can get confusing when too many commands are combined. Thus, we can use the |> pipe method instead.

The pipe operator takes whatever came previously and puts it through the next command. For example, mean(x) could also be written as $x \mid > mean()$, where x would be placed inside of mean().

```
# take x
x |>
    # get mean
    mean() |>
    # round answer
    round(2)
```

[1] 0.03

As you can see, the above breaks things down into a more step-by-step fashion, and makes code easier to follow. We will be using this extensively in this course.

1.1.4 Customizing R

RStudio's interface can be customized within the global options under "appearance". You can explore different fonts, different font sizes, and different color schemes. Please choose one that makes it easy for you to:

- 1. Has a color scheme that makes the difference between different commands, numbers, and objects easy to see and is easily readable for you.
- 2. Has a font that is a type and size that is easily readable for you.

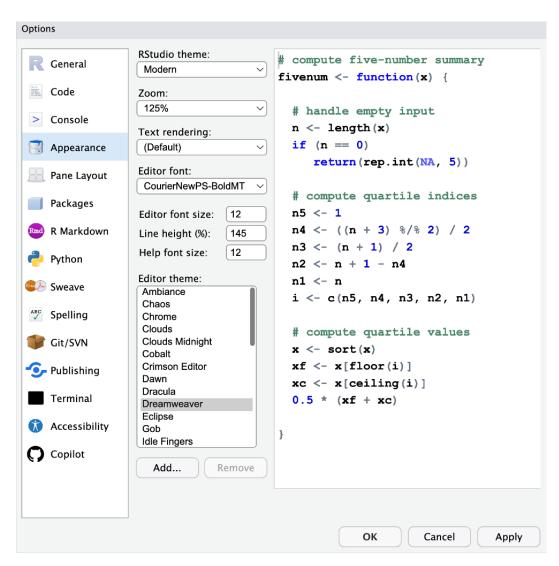


Figure 1.3: Visual settings on Dr. Cooper's machine. Note that the colors make the numbers and commands stand out, and the font and color scheme are easily legible.

CONGRATS! You now have R installed on your computer.

2 Intro to R

Now that we have installed *RStudio*, we will need to create an *RMarkdown* document that we can use for answering questions and turning in assignments. These documents will also be used for appendices and other materials in future publications you create - *RStudio* can easily knit documents into .pdf, .docx (i.e., "Word" documents), and .html. In this class, we will use almost exclusively .html documents, as these are the most compatible with *Canvas*.

- Quick note: Mac keyboards differ from Windows keyboards in that they have more keys; as such, shortcuts will differ!
- For both operating systems, I will list keys that have to be pushed together with a "+" between them. (If you need to push the "+" key, I will offset it like + so; for example, pushing CONTROL and PLUS on Windows at the same time makes a window's font bigger; I would write this as CTRL + +).
- If you need to hit a single key that differs between operating systems, I will always list the Windows/Linux key first and the Mac key second; for example, Enter/return for inserting a new line.

2.0.0.1 Windows/Linux keys

• CTRL: Control

• ALT: Alt

2.0.0.2 Mac keys

• : Command

• : Option

• : Control

2.1 Creating an RMarkdown document

2.1.1 Setup

2.1.1.1 Creating a new document

In this class, we will be creating documents in what is called RMarkdown. This is a rich-text version of R that allows us to create documents with the code embedded. In RStudio, click the "+" button in the far top left to open the New Document menu. Scroll down this list and click on R Markdown.

A screen like this will appear:

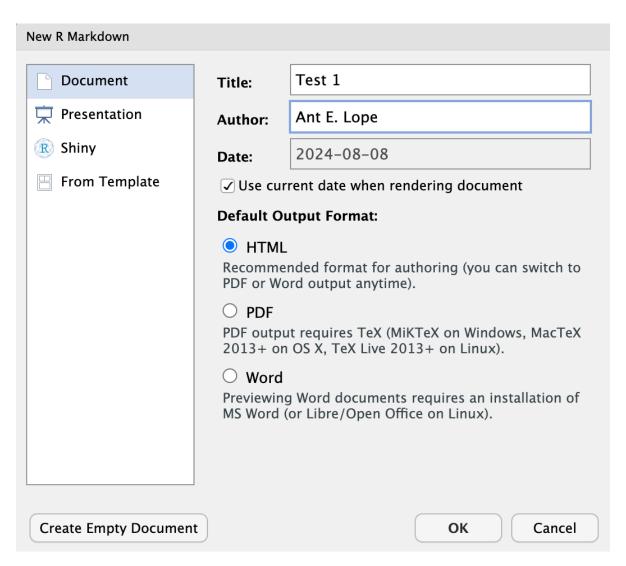


Figure 2.1: A new file window for an *RMarkdown* file.

After entering a title and your name and selecting document in the left hand menu, click OK.

2.1.1.2 Document setup

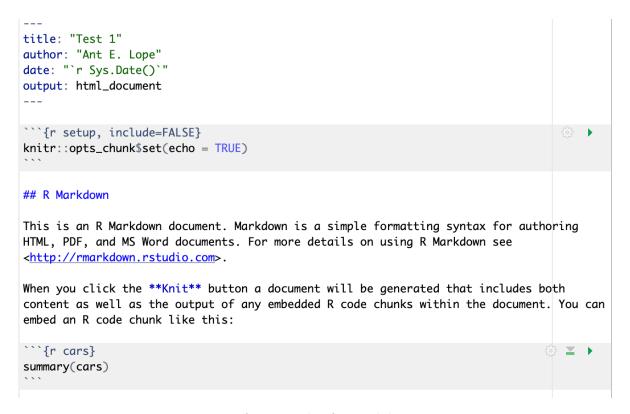


Figure 2.2: An example of a markdown script.

In the image above, we can see what a "default" RMarkdown script looks like after creating the file. At the top of the document, between all of the dashes, we have the yaml header that tells R what kind of document will be created, who the author is, and what the date is for the document (by default, this is 2025-07-17, which just prints the data on which the code was run). In this class, we will be saving documents as html as they are the easiest documents to create and save. These documents will include all of your code, text, and even any plots you may create!

- The first thing you should do is save your document. Since this is a "first go", feel free to save it as test.rmd or something to that effect, but save the document in the folder you want to use for assignments!
- After the document is saved, you can hit the knit button at the top of the screen and see what happens. It should create a document in the same location as your saved file that is an html format.

- A new document will appear in a pop up window as well. The information in this document will be the default text loaded above.
- After running the document once, delete all text below the --- at the bottom of the yaml header so we can create our own document.

2.1.1.3 Writing text

Plain text in your *RStudio* window will be rendered as plain text in the final document. (i.e., whatever you type normally will become "normal text" in the finished document).

- Important shortcut: An important shortcut is the "double click". Write a word, any word (like potato) in your document. If you double click, it will select the whole word. If you have a word or sentence selected, you can hit ", (, [, {, or * and RStudio will automatically put the closing equivalent of the symbol at the end of your selection.
- **Headers:** Lines preceded with # will become headers; the number of # determines the level of the header, with # being main headers, ## being a second level header, and ### being a third level header, etc.
- Formatting: Words can be italicized by putting an asterisk on each side of the word (*italic*) and bold by putting two asterisks on each side (**bold**).
- **Hyperlinks:** URLs are also supported, with <> on each side of a URL making it clickable. To turn a word into a hyperlink, type [words to show] (https://target_URL.com). It is important that the words are in brackets and the URL is in parentheses, or it will not format correctly.

2.1.2 Coding

In your computer, you should have erased all information except for the yaml header between the dashes at the top of the document. Make sure to save your file in a folder where you want your assignment to be located. It is important you do this step up front as the computer will sometimes save in random places if you don't specify a file location at the beginning. Don't forget to save your work frequently!

2.1.2.1 Code chunks

Code chunks are sections within the document where we can write code and it will be executed. These chunks are always preceded by a series of three "hashes" and the code language specified in brackes (i.e., $\{r\}$) and are followed by a set of three hashes as well. In your window, these will appear with a greyed-out background to show that the area is a code chunk.

We will create an example set of text, and then insert a code chunk to see how this works.

2.1.2.2 Test text and chunks

- Type This is a test of the *Rmarkdown* code. as plaintext in your document.
- Hit Enter twice.
- Insert a code chunk by using the correct shortcut:
 - Windows/Linux: CTRL + ALT + I
 - Mac: + + I
- Push the down arrow until you are between the sets of hashes in the code chunk.
- Type print("hello world")
 - print: a command that returns a string of characters. A string is any set of characters that should be read together as a single object or line.
 - "hello world": placing the letters inside quotes " tells R that these are character data that should be read as a string.
 - The full command should return an output of "hello world".

```
This is a test of the *RMarkdown* code.

```{r}
print("Hello world!")
```

Figure 2.3: Text to type in your *Rmarkdown* document.

After typing this into the document, hit knit near the top of the upper left window. R will now create an HTML document that should look like this:

### Test 1

# Ant E. Lope 2024-08-07

This is a test of the *RMarkdown* code.

```
print("Hello world!")

[1] "Hello world!"
```

Figure 2.4: The output from the above code knitted into a document.

We can see now that the HTML document has the yaml header at the top of the document for the title of the document, the author's name, the date on which the code was run. The plain text we used has been printed, and the greyed-out box with color coded R code is followed by the output we expected.

- Let's try something a little more complex. Create a new code chunk and type the following:
  - NOTE: Mac users can use + to automatically insert <-, saving a lot of time.</li>
     Unfortunately, there is no equivalent shortcut for Windows.
  - We are avoiding using = to create objects as this can lead to issues in saving objects to R's memory in some cases and can lead to confusion between objects and parts of functions.

### x <- 1:10

- x: putting a plain letter, character, or word in R asks it to refer to something in its memory. If it does not exist in its memory, it can be created by using something like <-. When we define a set of characters as numbers or as something else, we are creating an object.
- 1:10: this will print all whole integers between the listed numbers, inclusive of those numbers. In this case, 1:10 is the same as c(1,2,3,4,5,6,7,8,9,10), where c concatenates and puts together the numbers in a single string.
- Run your code by placing your cursor on the same line as x <- 1:10 and pressing CTRL + Enter / + return.

• After running, you will see the following appear in your top right window, showing you that x was saved:

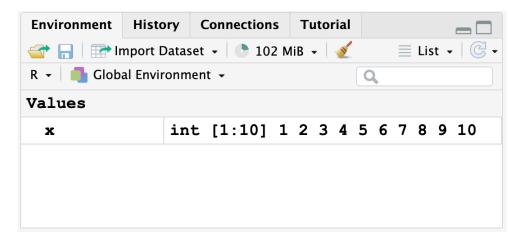


Figure 2.5: The object x now being saved to the environment, as a set of ten integers.

• Hit Enter / return to create a new line within the code chunk. Type the letter x and hit CTRL + Enter / + return. You should see the following:

x

### [1] 1 2 3 4 5 6 7 8 9 10

- Create a new object, y, that is the square of x, as follows:
  - $\hat{}$ : this is the "power" symbol; thus,  $x^2$  is  $x^2$ ,  $x^3$  is  $x^3$ , etc.
  - Don't forget to use CTRL + Enter / + return to run the line of code.

# y <- x<sup>2</sup>

After running the code, you should have both objects in your memory, like so:

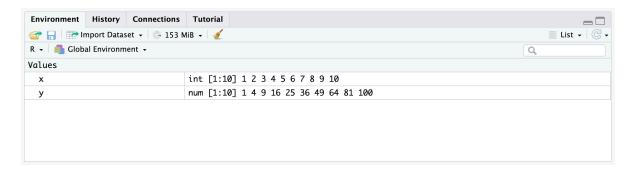


Figure 2.6: *RStudio* environment window showing saved objects. These are in the computer's memory.

We can now print y, just as we did for x, to see what the object contains in the document:

у

[1] 1 4 9 16 25 36 49 64 81 100

• *Note* that you can multiply objects together as well. When we have strings, the strings will be multiplied together. Try the following:

[1] 1 8 27 64 125 216 343 512 729 1000 y-x

[1] 0 2 6 12 20 30 42 56 72 90

• **Note:** Since I didn't "store" this value as a variable in R using <-, the value is not in the environment.

### 2.1.2.3 Taking notes

We can take notes and annotate code within a code chunk by using the character # before anything we wish to annotate. *Note* that the color of the text after # inside the code chunk will change to show us that the code will not run.

X

[1] 1 2 3 4 5 6 7 8 9 10

# y

Above, we can see only x printed, as y was blocked with a #. We can use this to add text inside the code as well:

```
subtract x from y
y - x
```

[1] 0 2 6 12 20 30 42 56 72 90

You are *highly encouraged* to add notes to your code, both to help others understand your logic and to remind yourself of what you did in the future!

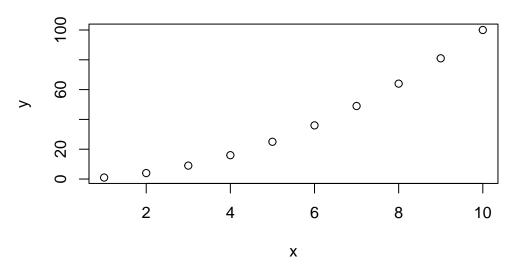
### 2.1.3 Plotting

Now, let's try creating a plot. This is easy in R, as we just use the command plot. At minimum, we must define an x variable and a y variable for the command plot. It will calculate and make everything else automatically.

• **Note:** Within commands, we must use =.

Type and run the following:

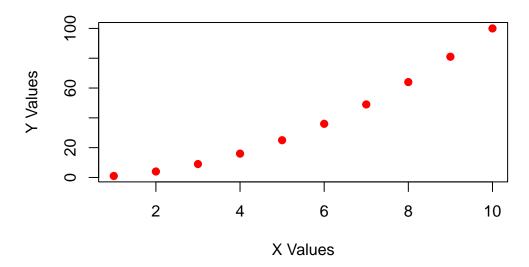
$$plot(x = x, y = y)$$



Now let's make the plot with some new visual parameters. I describe what these arguments do using # to make notes within the code chunk. *Note* that you can split commands over multiple lines after typing, but that the command must all be enclosed within parentheses ().

```
plot(x = x, # specify x values
 y = y, # specify y values
 ylab = "Y Values", # specify Y label
 xlab = "X Values", # specify X label
 main = "Plot Title", # specify main title
 pch = 19, # adjust point style
 col = "red") # make points red
```

### **Plot Title**



# 2.2 Stop touching your mouse

RStudio has lots of keyboard shortcuts that will make your life easier. You will be a lot faster if you rely on these shortcuts. I outline some here, but see the Glossary.

- Use arrow keys to move around your document
- Highlight code by holding shift and pushing the arrow keys
- Copy text using CTRL + C / + C
- Paste text using CTRL + V / + V
- Cut text using CTRL + X / + X

- Undo last edit or mistake using CTRL + Z / + Z

These shortcuts are worth learning; they will greatly increase the speed at which you get things done.

### 2.2.1 Tab complete

RStudio allows for "tab-completing" while typing code. Tab-completing is a way of typing the first part of a command, variable name, or file name and hitting "tab" to show all options with that spelling. You should use tab completing because it:

- reduces spelling mistakes
- reduces filepath mistakes
- increases the speed at which you code
- provides help with specific functions

### 2.2.2 Help

At any point in R, you can look up "help" for a specific function by typing ?functionname. Try this on your computer with the following:

#### ?mean

NOTE that you cannot knit a document with a help command in it! So you need to remove any lines with them before creating your document or R will be very unhappy.

# 3 Running your first analysis

Here, we are going to go through a work through with our first set of data. This will be your first assignment using RMarkdown and RStudio.

### 3.1 Create a new document

Refer to the previous section to create a new document. Name it LastName\_first\_analysis.rmd, with LastName replaced by your surname. Save this document in your assignments folder, and make sure it will knit as an html document.

• You should *always* have your last name in your file name when you submit documents in this class.

## 3.2 Working with data

Throughout this course, we are going to have to work with datasets that are from our book or other sources. Here, we are going to work through an example dataset.

• First, we need to install *libraries*. A *library* is a collated, pre-existing batch of code that is designed to assist with data analysis or to perform specific functions. These libraries make life a lot easier, and create short commands for completing relatively complex tasks.

### 3.2.1 Libraries

In this class, there is one major library that you will need almost every week! Even if I don't declare this library, you should load it in your documents.

- Libraries are declared at the very beginning of the document
- Libraries *must* be in a code chunk at the top of the document or else they will not be loaded before the code requiring them, preventing your document from being knit.

- Make sure you read your error codes many times it will say that your command is not found, and that often means your library is not loaded. That, or you misspelled something.
- 1. tidyverse: this package is actually a group of packages designed to help with data analysis, management, and visualization.

NOTE: If you leave the install prompts in your RMarkdown document, it will not knit! Install the following using the bottom right coding window of your RStudio session.

```
run this code the first time ONLY
DO NOT INCLUDE IN RMD FILE
does not need to be run every time you use R!

tidyverse has a bunch of packages in it!
great for data manipulation
install.packages("tidyverse")

if you ever need to update:
leaving brackets open means "update everything"
update.packages()
```

• After packages are installed, we will need to load them into our R environment. While we only need to do install.packages once on our machine, we need to load libraries every time we restart the program!

NOTE: The following is required in EVERY DOCUMENT that uses the tidyverse commands!

```
MUST BE RUN AT THE TOP OF EVERY DOCUMENT
Load tidyverse into R session / document
library(tidyverse)
```

```
-- Attaching core tidyverse packages ---
 ----- tidyverse 2.0.0 --
v dplyr 1.1.4
 v readr
 2.1.5
v forcats 1.0.0
 v stringr
 1.5.1
v ggplot2 3.5.2
 v tibble
 3.3.0
v lubridate 1.9.4
 v tidyr
 1.3.1
v purrr
 1.0.4
-- Conflicts ----- tidyverse_conflicts() --
x dplyr::filter() masks stats::filter()
x dplyr::lag() masks stats::lag()
i Use the conflicted package (http://conflicted.r-lib.org/) to force all conflicts to become
```

You should have an output like the above. What this means is:

- 1. The core packages that comprise the tidyverse loaded successfully, and version numbers for each are shown.
- 2. The conflicts basically means that certain commands will not work as they used to because R has "re-learned" a particular word.

#### 3.2.1.1 Conflicts

To clarify the conflicts, pretend that you can only know one definition of a word at a time, in this case, the word "cola".

- English: Cola is a type of soda pop or soft drink.
- Spanish: Cola refers to a line or a tail.

While we can figure out which definition is being used based on context, R can't. It will always use the most recent definition, such that it may interpret something as "Mi perro movió la refresco" or "I bought a tail from the vending machine". To avoid this confusion in R, we specify which "cola" we are referring to. In the above, this would look like "Mi perro movió la español::cola" and "I bought a english::cola from the vending machine".

We should not have many conflicts in this class, but be aware they may exist.

### 3.2.2 Downloading data

Now, we need to download our first data set. These datasets are stored on GitHub. We are going to be looking at data from Dr. Cooper's dissertation concerning Afrotropical bird distributions (Cooper 2021). This website is in the data folder on this websites' GitHub page, accessible here.

```
read comma separated file (csv) into R memory
reads directly from URL
ranges <- read_csv("https://raw.githubusercontent.com/jacobccooper/biol305_unk/main/datasets
Rows: 12 Columns: 10
-- Column specification ------
Delimiter: ","
chr (1): species
dbl (9): combined_current_km2, consensus_km2, bioclim_current_km2, 2050_comb...

i Use `spec()` to retrieve the full column specification for this data.
i Specify the column types or set `show_col_types = FALSE` to quiet this message.</pre>
```

Alternatively, we can use the operator |> to simplify this process. |> means "take whatever you got from the previous step and pipe it into the next step". So, the following does the exact same thing:

ranges <- "https://raw.githubusercontent.com/jacobccooper/biol305\_unk/main/datasets/lacustrix
read\_csv()</pre>

```
Rows: 12 Columns: 10
-- Column specification ------
Delimiter: ","
chr (1): species
dbl (9): combined_current_km2, consensus_km2, bioclim_current_km2, 2050_comb...
i Use `spec()` to retrieve the full column specification for this data.
```

i Specify the column types or set `show\_col\_types = FALSE` to quiet this message.

Using the |> is preferred as you can better set up a workflow and because it more closely mimics other coding languages, such as bash.

Let's view the data to see if it worked. We can use the command head to view the first few rows:

### head(ranges)

#	A tibble: 6 x 10			
	species	<pre>combined_current_km2</pre>	2 consensus_km2	bioclim_current_km2
	<chr></chr>	<dbl2< td=""><td>&gt; <dbl></dbl></td><td><dbl></dbl></td></dbl2<>	> <dbl></dbl>	<dbl></dbl>
1	Batis_diops	25209	. 6694.	19241.
2	Chamaetylas_poliophrys	68171	. 1106.	68158.
3	Cinnyris_regius	60939	. 13305.	53627.
4	Cossypha_archeri	27021	. 6409.	11798.
5	Cyanomitra_alinae	78680	. 34320.	63381.
6	Graueria_vittata	8770	. 861.	8301.
#	i 6 more variables: `20	050_combined_km2` <dl< th=""><th>ol&gt;, `2050_cons</th><th>ensus_km2` <dbl>,</dbl></th></dl<>	ol>, `2050_cons	ensus_km2` <dbl>,</dbl>
#	* `2070_combined_km2` <dbl>, `2070_consensus_km2` <dbl>,</dbl></dbl>			
#	alltime_consensus_km2 <dbl>, past_stable_km2 <dbl></dbl></dbl>			

We can perform a lot of summary statistics in R. Some of these we can view for multiple columns at once using summary.

#### summary(ranges)

```
species
 combined_current_km2 consensus_km2
 bioclim_current_km2
Length:12
 Min.
 : 8770
 Min.
 : 861.3
 Min.
 3749
Class : character
 1st Qu.: 24800
 1st Qu.: 4186.2
 1st Qu.: 10924
 Median: 43654
 Median: 7778.1
Mode
 :character
 Median : 31455
 : 68052
 : 42457
 Mean
 Mean
 :18161.8
 Mean
 3rd Qu.: 70798
 3rd Qu.:18558.7
 3rd Qu.: 62835
 :232377
 Max.
 :79306.6
 :148753
 Max.
 Max.
2050_combined_km2 2050_consensus_km2 2070_combined_km2
 2070 consensus km2
 0.0
 1832
 Min.
 Min.
 550.3
 Min.
 0.0
 1st Qu.:
1st Qu.:
 6562
 589.5
 1st Qu.:
 6583.8
 1st Qu.:
 311.4
Median : 26057
 Median: 6821.9
 Median: 24281.7
 Median: 2714.6
 : 33247
 :14418.4
 : 31811.0
 : 8250.5
Mean
 Mean
 Mean
 Mean
3rd Qu.: 40460
 3rd Qu.:18577.1
 3rd Qu.: 38468.9
 3rd Qu.:10034.4
 :79236.2
Max.
 :132487
 Max.
 Max.
 :129591.0
 Max.
 :53291.8
alltime_consensus_km2 past_stable_km2
Min.
 0.0
 Min.
 0.0
1st Qu.:
 790.9
 1st Qu.:
 0.0
Median: 8216.8
 Median:
 0.0
Mean
 :15723.3
 Mean
 : 127.3
3rd Qu.:19675.0
 3rd Qu.:
 0.0
Max.
 :82310.5
 Max.
 :1434.8
```

As seen above, we now have information for the following statistics for each variable:

- Min = minimum
- 1st Qu. = 1st quartile
- Median = middle of the dataset
- Mean = average of the dataset
- 3rd Qu. = 3rd quartile
- Max. = maximum

We can also calculate some of these statistics manually to see if we are doing everything correctly. It is easiest to do this by using predefined functions in R (code others have written to perform a particular task) or to create our own functions in R. We will do both to determine the average of combined\_current\_km2.

### 3.2.3 Subsetting data

First, we need to select only the column of interest. In R, we have two ways of subsetting data to get a particular column.

- var[rows,cols] is a way to look at a particular object (var in this case) and choose a specific combination of row number and column number (col). This is great if you know a specific index, but it is better to use a specific name.
- var[rows, "cols"] is a way to do the above but by using a specific column name, like combined\_current\_km2.
- var\$colname is a way to call the specific column name directly from the dataset.

```
using R functions
ranges$combined_current_km2
```

- [1] 25209.4 68171.2 60939.2 27021.3 78679.9 8769.9 232377.2 17401.4
- [9] 51853.5 35455.1 23570.3 187179.1

As shown above, calling the specific column name with \$ allows us to see only the data of interest. We can also save these data as an object.

```
current_combined <- ranges$combined_current_km2
current_combined</pre>
```

- [1] 25209.4 68171.2 60939.2 27021.3 78679.9 8769.9 232377.2 17401.4
- [9] 51853.5 35455.1 23570.3 187179.1

Now that we have it as an object, specifically a numeric vector, we can perform whatever math operations we need to on the dataset.

```
mean(current_combined)
```

### [1] 68052.29

Here, we can see the mean for the entire dataset. However, we should always round values to the same number of decimal points as the original data. We can do this with round.

```
round(mean(current_combined),1) # round mean to one decimal
```

#### [1] 68052.3

*Note* that the above has a nested set of commands. We can write this exact same thing as follows:

```
pipe mean through round
current_combined |>
 mean() |>
 round(1)
```

### [1] 68052.3

Use the method that is easiest for you to follow!

We can also calculate the mean manually. The mean is  $\frac{\sum_{i=1}^{n} x}{n}$ , or the sum of all the values within a vector divided by the number of values in that vector.

```
create function
use curly brackets to denote function
our data goes in place of "x" when finally run
our_mean <- function(x){
 sum_x <- sum(x) # sum all values in vector
 n <- length(x) # get length of vector
 xbar <- sum_x/n # calculate mean
 return(xbar) # return the value outside the function
}</pre>
```

Let's try it.

```
our_mean(ranges$combined_current_km2)
```

### [1] 68052.29

As we can see, it works just the same as mean! We can round this as well.

```
ranges$combined_current_km2 |>
 our_mean() |>
 round(1)
```

### [1] 68052.3

### 3.3 Your turn!

### Please complete the following:

- 1. Create an RMarkdown document that will save as an .html.
- 2. Load the data, as shown here, and print the summary statistics in the document.
- 3. Calculate the value of  $combined\_current\_km2$  divided by 2050\_combined\_km2 and print the results.
  - Hint: you can divide and multiply objects in R, like a + b, a/b, etc.
- 4. knit your results, with your name(s) and date, as an HTML document.

Let me know if you have any issues.

# 4 Descriptive Statistics

### 4.1 Purposes of descriptive statistics

Descriptive statistics allow us to quickly get an idea of how our datasets are "behaving". This allows us to identify potential errors, trends, or particular outliers for further analysis. While you are likely familiar with many of the calculations we will go over, these remain powerful calculations for initial analysis. In this page, we will go over how to complete these calculations in R. You will then complete an assignment based on these topics.

## 4.2 Sample data and preparation

As with every week, we will need to load our relevant packages first. This week, we are using the following:

```
enables data management tools
library(tidyverse)
DescTools can also be used
see section on MODE
library(DescTools)
```

**REMEMBER**: An R package must be installed before it can be used with the command install.packages or via the RStudio interface.

# 4.3 Downloading the data

For this week, we will be using a hypothetical dataset on the number of drinks sold by hour at Starbucks.

starbucks <- read\_csv("https://raw.githubusercontent.com/jacobccooper/biol105\_unk/main/datase

### 4.4 Descriptive statistics

Descriptive statistics are statistics that help us understand the shape and nature of the data on hand. These include really common metrics such as *mean*, *median*, and *mode*, as well as more nuanced metrics like *quartiles* that help us understand if there is any *skew* in the dataset. (*Skew* refers to a bias in the data, where more data points lie on one side of the distribution and there is a long *tail* of data in the other direction).

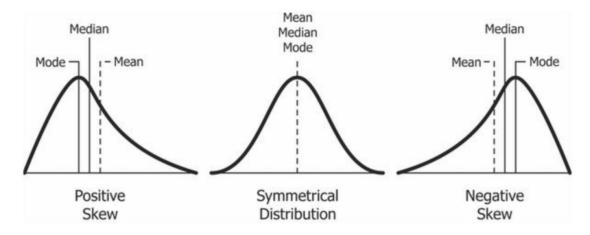


Figure 4.1: Examples of skew compared to a symmetrical, non-skewed distribution. Source: machinelearningparatodos.com

Note above that the relative position of the mean, median, and mode can be indicative of skew. Please also note that these values will rarely be exactly equal "in the real world", and thus you need to weigh differences against the entire dataset when assessing skew. There is a lot of nuance like this in statistics; it is not always an "exact" science, but sometimes involves judgment calls and assessments based on what you observe in the data.

Using the **starbucks** dataset, we can look at some of these descriptive statistics to understand what is going on.

### 4.4.1 Notation

We use Greek lettering for *populations* and Roman lettering for samples. For example:

- $\sigma$  is a population, but s is a sample (both these variables refer to standard deviation).
- $\mu$  is a population, but  $\bar{x}$  is a sample (both of these variables refer to the mean).

#### 4.4.2 Mean

The mean is the "average" value within a set of data, specifically, the sum of all values divided by the length of those values:  $\frac{\sum_{i=1}^{n} x}{n}$ .

Click to see how to calculate Mean

### head(starbucks)

```
A tibble: 6 x 2
 Hour
 Frap_Num
 <dbl>
 <chr>
 2
1 0600-0659
2 0700-0759
 3
3 0800-0859
 2
 4
4 0900-0959
5 1000-1059
 8
6 1100-1159
 7
```

Here, we are specifically interested in the number of frappuccinos.

```
get vector of frappuccino number
fraps <- starbucks$Frap_Num

get mean of vector
mean(fraps)</pre>
```

#### [1] 6.222222

Note that the above should be rounded to a whole number, since we were given the data in whole numbers!

```
mean(fraps) |>
round(0)
```

### [1] 6

```
OR
round(mean(fraps),0)
```

[1] 6

We already covered calculating the average manually in our previous tutorial, but we can do that here as well:

```
sum values
divide by n, length of vector
round to 0 places
round(sum(fraps)/length(fraps),0)
```

[1] 6

## 4.4.3 Range

The range is the difference between the largest and smallest units in a dataset. I.e., it is the maximum value in a dataset minus the smallest value in a dataset.

Click to see how to calculate Range

We can use the commands min and max to calculate this.

```
max(fraps) - min(fraps)
```

[1] 13

The range of our dataset is 13.

NOTE that the R function range will not return the statistic of range, it will only return the maximum and minimum values from the dataset. This is not the correct answer when asked for the range for any homework or test questions.

```
range(fraps)
```

[1] 2 15

#### 4.4.4 Median

The median is also known as the 50th percentile, and is the midpoint of the data when ordered from least to greatest. If there are an even number of data points, then it is the average point between the two center points. For odd data, this is the  $\frac{n+1}{2}$ th observation. For even data, since we need to take an average, this is the  $\frac{\frac{n}{2} + (\frac{n}{2} + 1)}{2}$ .

Click to see how to calculate the Median

R has a default method for calculating median - median.

#### 4.4.4.1 Odd number of values

```
use default
median(fraps)
```

[1] 4

Now, to calculate by hand:

```
length(fraps)
```

[1] 9

We have an odd length.

```
order gets the order
order(fraps)
```

[1] 1 3 7 2 4 6 5 9 8

```
[] tells R which elements to put where
frap_order <- fraps[order(fraps)]
frap_order</pre>
```

[1] 2 2 2 3 4 7 8 13 15

```
always use parentheses
make sure the math maths right!
(length(frap_order)+1)/2
```

[1] 5

Which is the fifth element in the vector?

```
frap_order[5]
```

[1] 4

#### 4.4.4.2 Even number of values

Given that we are trying to find the "middle" number, this is more complicated when using a vector that has an even number of values. Let's calculate this by hand:

```
remove first element
even_fraps <- fraps[-1]

even_fraps_order <- even_fraps[order(even_fraps)]

even_fraps_order</pre>
```

[1] 2 2 3 4 7 8 13 15

```
median(even_fraps)
```

[1] 5.5

Now, by hand:  $\frac{n}{2} + (\frac{n}{2} + 1)$ .

```
n <- length(even_fraps_order)

get n/2 position from vector

m1 <- even_fraps_order[n/2]

get n/2+1 position

m2 <- even_fraps_order[(n/2)+1]</pre>
```

```
add these values, divide by two for "midpoint" med <- \ (m1+m2)/2 med
```

[1] 5.5

As we can see, these values are equal!

### 4.4.5 Other quartiles and quantiles

We also use the 25th percentile (25%, 0.25) and the 75th percentile (75%, 0.75) to understand data distributions. These are calculated similar to the above, but the bottom quartile is only  $\frac{1}{4}$  of the way between values and the 75th quartile is  $\frac{3}{4}$  of the way between values. We can use the R function quantile to calculate these. Before implementing, please read this whole section - R has nine different methods for calculating the quantiles!

Click to see how to find Quartiles and Quantiles

R has a default function for finding quantiles which is called quantile.

```
quantile(frap_order)
```

```
0% 25% 50% 75% 100%
2 2 4 8 15
```

We can specify a quantile as well:

```
quantile(frap_order, 0.75)
```

75% 8

We can also calculate these metrics by hand. Let's do it for the even dataset, since this is more difficult.

```
quantile(even_fraps_order)
```

```
0% 25% 50% 75% 100%
2.00 2.75 5.50 9.25 15.00
```

Note that the 25th and 75th percentiles are also between two different values. These can be calculated as a quarter and three-quarters of the way between their respective values.

```
75th percentile
n <- length(even_fraps_order)</pre>
get position
p < -0.75*(n+1)
get lower value
round down
m1 <- even_fraps_order[trunc(p)]</pre>
get upper value
round up
m2 <- even_fraps_order[ceiling(p)]</pre>
position between
fractional portion of rank
frac <- p-trunc(p)</pre>
calculate the offset from lowest value
val \leftarrow (m2 - m1)*frac
get value
m1 + val
```

#### [1] 11.75

### Wait... why does our value differ?

R, by default, calculates quantiles using what is called Type 7, in which the quantiles are calculated by  $p_k = \frac{k-1}{n-1}$ , where n is the length of the vector and k refers to the quantile being used. However, in our class and in many situations, we use Type 6 interpretation of  $p_k = \frac{k}{n+1}$ . Let's try using Type 6:

```
quantile(even_fraps_order, type = 6)
```

```
0% 25% 50% 75% 100% 2.00 2.25 5.50 11.75 15.00
```

Now we have the same answer as we calculated by hand!

This is a classic example of how things in R (and in statistics in general!) can depend on interpretation and are not always "hard and fast" rules.

In this class, we will be using Type 6 interpretation for the quantiles - you will have to specify this in the quantile function EVERY TIME! If you do *not* specify Type 6, you will get the questions incorrect and you will get answers that do not agree with the book, with Excel, or what you calculate by hand.

### 4.4.6 Mode

The mode is the value which occurs most frequently within a dataset.

Click to see manual method

There is no default code to find the mode in R. We can do this by hand, by counting the number of occurrences of each value as shown below.

This method is based on the custom function for mode outlined by Statology.

```
unique counts
u <- unique(fraps)
u</pre>
```

#### [1] 2 3 4 8 7 15 13

```
which elements match
match(fraps,u)
```

#### [1] 1 2 1 3 4 5 1 6 7

```
count them
tab <- match(fraps,u) |>
 tabulate()
tab
```

## [1] 3 1 1 1 1 1 1

Get the highest value.

```
u[tab==max(tab)]
```

[1] 2

Notice this uses ==. This is a logical argument that means "is equal to" or "is the same as". For example:

```
2 == 2
```

[1] TRUE

These values are the same, so TRUE is returned.

```
2 == 3
```

[1] FALSE

These values are unequal, so FALSE is returned. R will read TRUE as 1 and FALSE as ZERO, such that:

```
sum(2==2)
```

[1] 1

and

```
sum(2==3)
```

[1] 0

This allows you to find how many arguments match your condition quickly, and even allows you to subset based on these indices as well. Keep in mind you can use greater than <, less than >, greater than or equal to <=, less than or equal to >=, is equal to ==, and is not equal to != to identify numerical relationships. Other logical arguments include:

- &: both conditions must be TRUE to match (e.g., c(10,20) & c(20,10)). Try the following as well: fraps < 10 & fraps > 3.
- &&: and, but works with single elements and allows for better parsing. Often used with if. E.g., fraps < 10 && fraps > 3. This will not work on our multi-element frap vector.
- |: or, saying at least one condition must be true. Try: fraps > 10 | fraps < 3.
- ||: or, but for a single element, like && above.
- !: not, so "not equal to" would be !=.

However, the library *DescTools* has many missing basic statistical functions, including **Mode()**. Use this method in your code to reduce clutter and make the code run faster.

Click to see DescTools method

```
#Load the package
#Must be loaded each time it you reboot R
library(DescTools)

#Run the function
Mode(fraps)
```

```
[1] 2
attr(,"freq")
[1] 3
```

```
###Note the capitalization of mode###
```

The output of this function is three lines. In our case it reads:

```
[1] 2
attr(,"freq")
[1] 3
```

The **first number** is the mode; in our case, two is our mode. The second line is the computer telling us that our second number is the frequency of our first number. In our case, that means our mode, which is two, appears three times. The number 2 occurs thrice.

If there are two or more modes, these numbers will also appear in the first line of the output.

#### 4.4.7 Variance

When we are dealing with datasets, the variance is a measure of the total spread of the data. The variance is calculated using the following:

$$\sigma^2 = \frac{\sum (x_i - \bar{x})^2}{n-1}$$

Essentially, this means that for every value of x, we are finding the difference between that value and the mean and squaring it, summing all of these squared differences, and dividing them by the number of samples in the dataset minus one.

Click to see how to calculate Variance

R has a built in function for variance - var.

```
var(frap_order) |>
round(2)
```

[1] 24.44

Click to see how to calculate Variance by hand

Let's calculate the frap dataset variance by hand.

```
frap_order
```

[1] 2 2 2 3 4 7 8 13 15

Now to find the differences.

```
diffs <- frap_order - mean(frap_order)
diffs</pre>
```

Note that R is calculating the same thing for the entire vector! Since these are differences from the mean, they should sum to zero.

#### sum(diffs)

#### [1] 3.552714e-15

```
square differences
diffs_sq <- diffs^2
diffs_sq</pre>
```

[1] 17.8271605 17.8271605 17.8271605 10.3827160 4.9382716 0.6049383 3.1604938 [8] 45.9382716 77.0493827

Now we have the squared differences. We need to sum these and divide by n-1.

```
n <- length(frap_order)
var_frap <- sum(diffs_sq)/(n-1)
var_frap</pre>
```

#### [1] 24.44444

Let's check this against the built-in variance function in R.

```
var(frap_order)
```

## [1] 24.44444

They are identical! We can check this using a logical argument.

```
var_frap == var(frap_order)
```

### [1] TRUE

Seeing as this is TRUE, we calculated it correctly.

#### 4.4.8 Standard deviation

The standard deviation  $(\sigma)$  is the square root of the variance, and is used to help describe the spread of datasets.

Click to see how to calculate standard deviation

```
sqrt(var_frap)
```

[1] 4.944132

There is also the built in sd function in R:

```
sd(frap_order)
```

[1] 4.944132

We can test the manual method against the built in sd function in R:

```
sqrt(var_frap) == sd(frap_order)
```

[1] TRUE

As you can see, we calculated this correctly!

#### 4.4.9 Standard error

The standard error is used to help understand the spread of data and to help estimate the accuracy of our measurements for things like the mean. The standard error is calculated thusly:

$$SE = \frac{\sigma}{\sqrt{n}}$$

Click to see how to calculate standard error

There is not a built in function for standard error in R, but we can use DescTools.

```
MeanSE(frap_order) #This is from DescTools!
```

#### [1] 1.648044

**Remember**, the standard error is used to help reflect our *confidence* in a specific measurement (*e.g.*, how certain we are of the mean, and what values we believe the mean falls between). We want our estimates to be as precise as possible with as little uncertainty as possible. Given this, does having more samples make our estimates more or less confident? Mathematically, what happens as our sample size *increases*?

#### 4.4.10 Coefficient of variation

The coefficient of variation, another measure of data spread and location, is calculated by the following:

$$CV = \frac{\sigma}{\mu} * 100$$

Click to see how to calculate coefficient of variation

If we were to calculate this by hand, it would be done with this function:

```
cv <- function(x){
 sigma <- sd(x)
 mu <- mean(x)
 val <- sigma/mu*100
 return(val)
}

cv(frap_order) |>
 round(2)
```

#### [1] 79.46

```
#Remember that we will need to round values.
```

However, we can also complete this with a *DescTools* function.

```
(CoefVar(frap_order)*100) |>
round(2)
```

[1] 79.46

## **4.4.11 Outliers**

Click to see manual method

Outliers are any values that are outside of the 1.5 times the interquartile range. We can calculate this for our example dataset as follows:

```
lowquant <- quantile(frap_order,0.25,type = 6) |> as.numeric()
hiquant <- quantile(frap_order,0.75,type = 6) |> as.numeric()
iqr <- hiquant - lowquant</pre>
```

Click to see IQR method

We can also calculate the interquartile range using IQR. Remember, you must use type = 6!

```
iqr <- IQR(frap_order, type = 6)</pre>
```

Now, to calculate the "whiskers".

```
lowbound <- lowquant - (1.5*iqr)
hibound <- hiquant + (1.5*iqr)

low outliers?
select elements that match
identify using logical "which"
frap_order[which(frap_order < lowbound)]</pre>
```

numeric(0)

```
high outliers?
select elements that match
identify using logical "which"
frap_order[which(frap_order > hibound)]
```

numeric(0)

We have no outliers for this particular dataset.

Click to see DescTools method

This can also be done with *DescTools*.

#### Outlier(frap\_order)

#### numeric(0)

Again, there are no outliers as this code is effectively the same. If there are, it will return all outliers, but not indicate if they are high or low. This can be solved by comparing the returned outlier to the mean. If it is above the mean, it is a high outlier, and vice versa.

## 4.5 Homework: Descriptive Statistics

Now that we've covered these basic statistics, it's your turn!

### 4.5.1 Homework instructions

Please create an RMarkdown document that will render as an .html file. You will submit this file to show your coding and your work. Please refer to the Introduction to R for refreshers on how to create an .html document in RMarkdown. You will need to do the following for each of these datasets:

- mean
- median
- range
- interquartile range
- variance
- standard deviation
- coefficient of variation
- standard error
- whether there are any "outliers"

Please show all of your work for full credit.

#### 4.5.2 Data for homework problems

Click for homework data

For each question, calculate the mean, median, range, interquartile range, variance, standard deviation, coefficient of variation, standard error, and whether there are any "outliers".

Please also write your own short response to the *Synthesis question* posed, which will involve thinking about the data and metrics you just analyzed.

#### 4.5.2.1 1: UNK Nebraskans

Ever year, the university keeps track of where students are from. The following are data on the umber of students admitted to UNK from the state of Nebraska:

```
years nebraskans
 2023
1
 5056
2
 2022
 5061
 2021
3
 5276
4
 2020
 5244
5
 2019
 5209
6
 2018
 5262
7
 2017
 5466
8
 2016
 5606
 2015
 5508
10 2014
 5540
 2013
 5614
```

Using these data, please calculate the mean, median, range, interquartile range, variance, standard deviation, coefficient of variation, standard error, and whether there are any "outliers" for the number of UNK students from Nebraska.

In order to do this, we will need to first select the column that denotes the number of Nebraskans from the dataset. Remember, we need to save this as an object in R to do the analyses. Here is a demonstration of getting the column to look at the mean, so that you can repeat this for the other questions. This relies heavily on the use of \$, used to get the data from a specific column.

```
$ method
nebraskans <- nebraskans_years$nebraskans
nebraskans</pre>
```

[1] 5056 5061 5276 5244 5209 5262 5466 5606 5508 5540 5614

Now we can get the mean of this vector.

```
mean(nebraskans) |>
 round(0) # don't forget to round!
```

[1] 5349

**Synthesis question**: Do you think that there are any really anomalous years? Do you feel data are similar between years? *Note* we are not looking at trends through time but whether any years are outliers.

#### 4.5.2.2 2: Piracy in the Gulf of Guinea

The following is a dataset looking at oceanic conditions and other variables associated with pirate attacks within the region between 2010 and 2021 (Moura et al. 2023). Using these data, please calculate the mean, median, range, interquartile range, variance, standard deviation, coefficient of variation, standard error, and whether there are any "outliers" for distance from shore for each pirate attack (column Distance\_from\_Coast).

```
pirates <- read_csv("https://figshare.com/ndownloader/files/42314604")
```

```
(20): ...1, Unnamed: 0, Year, Month, Lat_D, Lon_D, Distance_from_Coast,... dttm
(2): Date_Time, Date
i Use `spec()` to retrieve the full column specification for this data. i
Specify the column types or set `show_col_types = FALSE` to quiet this message.
* `` -> `...1`
```

**Synthesis question**: Do you notice any patterns in distance from shore? What may be responsible for these patterns? *Hint*: Think about what piracy entails and also what other columns are available as other variables in the above dataset.

#### 4.5.2.3 3: Patient ages at presentation

The following is a dataset on skin sores in different communities in Australia and Oceania, specifically looking at the amount of time that passes between skin infections (Lydeamore et al. 2020a). This file includes multiple different datasets, and focuses on data from children in the first five years of their life, on househould visits, and on data collected during targeted studies (Lydeamore et al. 2020b).

```
ages <- read_csv("https://doi.org/10.1371/journal.pcbi.1007838.s006")</pre>
```

```
Rows: 17150 Columns: 2
-- Column specification -----
Delimiter: ","
chr (1): dataset
dbl (1): time_difference

i Use `spec()` to retrieve the full column specification for this data.
i Specify the column types or set `show_col_types = FALSE` to quiet this message.
```

Let's see what this file is like real fast. We can use the command dim to see the rows and columns.

```
dim(ages)
```

```
[1] 17150 2
```

As you can see, this file has only two columns but 17,150 rows! For the column time\_difference, please calculate the mean, median, range, interquartile range, variance, standard deviation, coefficient of variation, standard error, and whether there are any "outliers".

**Synthesis question**: Folks will often think about probabilities of events being "low but never zero". What does that mean in the context of these data? What about these data make you feel like probabilities may decrease through time but never become zero?

# 5 Diagnosing data visually

## 5.1 The importance of visual inspection

Inspecting data visually can give us a lot of information about whether data are normally distributed and about whether there are any major errors or issues with our dataset. It can also help us determine if data meet model assumptions, or if we need to use different tests more appropriate for our datasets.

## 5.2 Sample data and preparation

Before we start, we must load our R libraries.

library(tidyverse)

## 5.3 Histograms

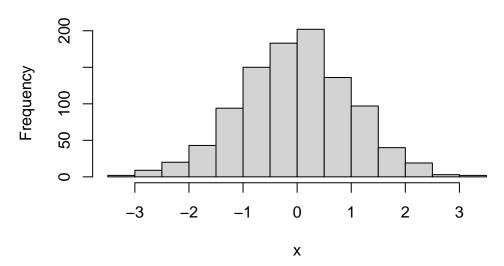
A histogram is a frequency diagram that we can use to visually diagnose data and their distributions. We are going to examine a histogram using a random string of data. R can generate random (though, actually pseudorandom) strings of data on command, pulling them from different distributions. These distributions are pseudorandom because we can't actually program R to be random, so it starts from a wide variety of pseudorandom points.

## 5.3.1 Histograms on numeric vectors

Click to see how to make a default histogram

The following is how to create default histograms on data. If you need to create custom bin sizes, please see the notes under Cumulative frequency plot for data that are not already in frequency format.

## Histogram of x

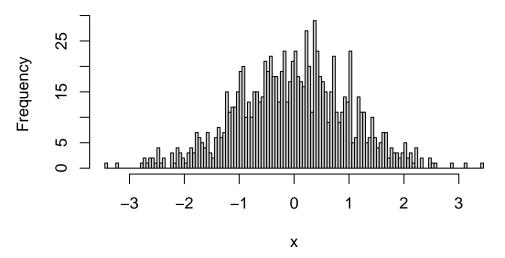


**NOTE** that a histogram can only be made on a vector of values. If you try to make a histogram on a data frame, *you will get an error and it will not work*. You have to specify which column you wish to use with the \$ operator. (For example, for dataframe xy with columns x and y, you would use hist(xy\$y)).

We can increase the number of bins to see this better.

```
hist(x,breaks = 100)
```

## Histogram of x



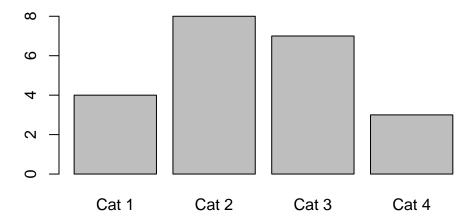
The number of bins can be somewhat arbitrary, but a value should be chosen based off of what illustrates the data well. R will auto-select a number of bins in some cases, but you can also select a number of bins. Some assignments will ask you to choose a specific number of bins as well.

## 5.3.2 Histograms on frequency counts

Click to see how to make a histogram with frequency data

Say, for example, that we have a dataset where everything is already shown as frequencies. We can create a frequency histogram using barplot.

```
axisnames = T, # make names on plot
names.arg = count_table$Category) # make these the names
```



## 5.3.3 ggplot histograms

Click to see how to make fancy histograms (optional)

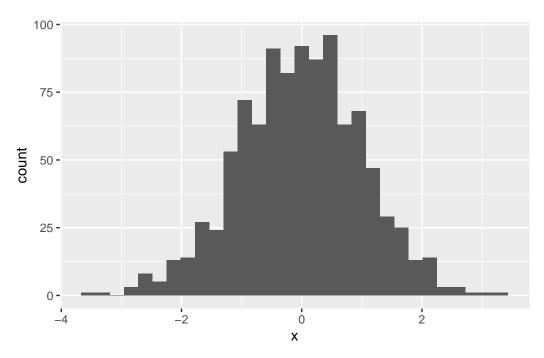
The following is an *optional* workthrough on how to make really fancy plots.

We can also use the program ggplot, part of the tidyverse, to create histograms.

```
ggplot requires data frames
x2 <- x |> as.data.frame()
colnames(x2) <- "x"

ggplot(data = x2, aes(x = x)) +
 geom_histogram()</pre>
```

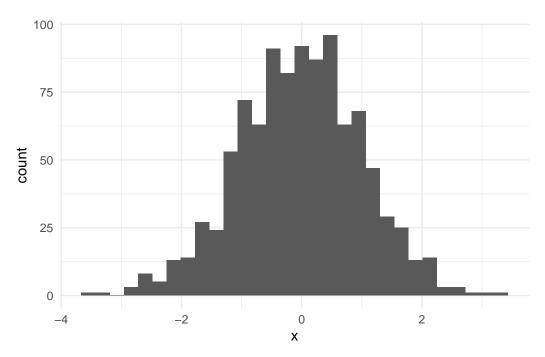
<sup>`</sup>stat\_bin()` using `bins = 30`. Pick better value with `binwidth`.



ggplot is nice because we can also clean up this graph a little.

```
ggplot(x2,aes(x=x)) + geom_histogram() +
 theme_minimal()
```

`stat\_bin()` using `bins = 30`. Pick better value with `binwidth`.

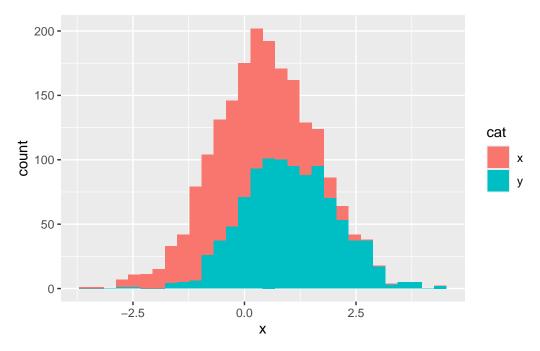


We can also do a histogram of multiple values at once in R.

```
x cat
1 -0.9965824 x
2 0.7218241 x
3 -0.6172088 x
4 2.0293916 x
5 1.0654161 x
6 0.9872197 x
```

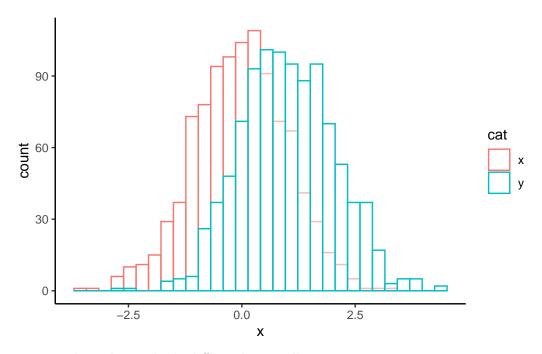
```
ggplot(xy,aes(x = x, fill = cat)) +
 geom_histogram()
```

`stat\_bin()` using `bins = 30`. Pick better value with `binwidth`.



We can also make this look a little nicer.

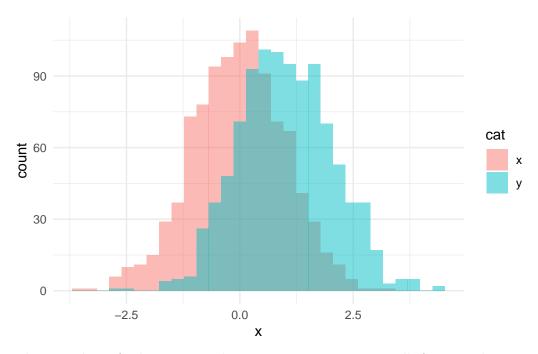
`stat\_bin()` using `bins = 30`. Pick better value with `binwidth`.



We can show these a little differently as well.

```
ggplot(xy, aes(x = x, fill = cat))+
 geom_histogram(position = "identity", alpha = 0.5) +
 theme_minimal()
```

`stat\_bin()` using `bins = 30`. Pick better value with `binwidth`.



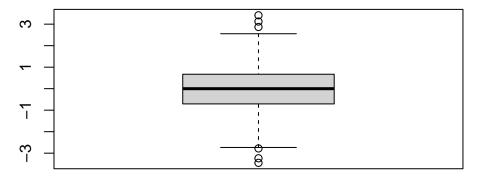
There are lots of other commands you can incorporate as well if you so choose; I recommend checking sites like this one or using ChatGPT.

## 5.4 Boxplots

Click to see how to make boxplots

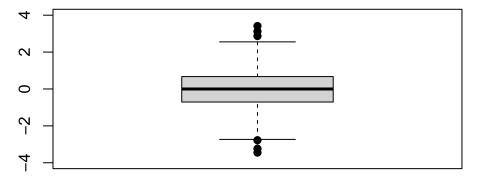
We can also create boxplots to visualize the spread of the data. Boxplots include a bar for the median, a box representing the interquartile range between the 25th and 75th percentiles, and whiskers that extend  $1.5 \cdot IQR$  beyond the 25th and 75th percentiles. We can create a boxplot using the command boxplot.

```
using pre-declared variable x
boxplot(x)
```



We can set the axis limits manually as well.

```
boxplot(x, # what to plot
 ylim = c(-4, 4), # set y limits
 pch = 19) # make dots solid
```



On the above plot, *outliers* for the dataset are shown as dots beyond the ends of the "whiskers".

## 5.5 Skewness

Click to read about skewness

Skew is a measure of how much a dataset "leans" to the positive or negative directions (i.e., to the "left" or to the "right"). To calculate skew, we are going to use the moments library.

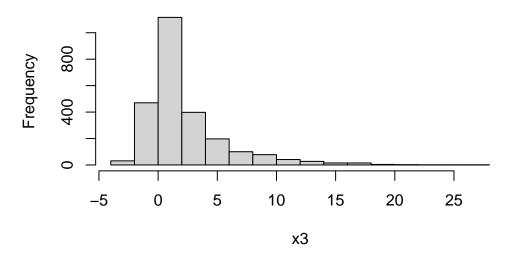
```
don't forget to install if needed!
library(moments)
skewness(x)
```

[1] -0.07158066

Generally, a value between -1 and +1 for skewness is "acceptable" and not considered overly skewed. Positive values indicate "right" skew and negative values indicate a "left" skew. If something is too skewed, it may violate assumptions of normality and thus need non-parametric tests rather than our standard parametric tests - something we will cover later!

Let's look at a skewed dataset. We are going to artificially create a skewed dataset from our  $\mathbf{x}$  vector.

## Histogram of x3



```
skewness(x3) |>
round(2)
```

### [1] 2.18

As we can see, the above is a heavily skewed dataset with a positive ("right") skew.

### 5.6 Kurtosis

Click to read about kurtosis

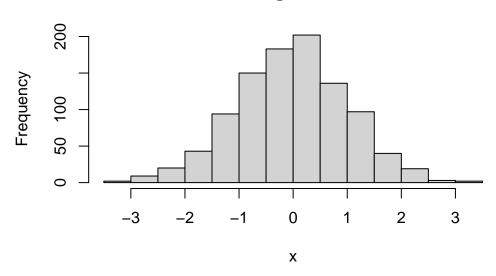
Kurtosis refers to how sharp or shallow the peak of the distribution is (platykurtic vs. leptokurtic). Remember - platykyrtic are plateaukurtic, wide and broad like a plateau, and leptokurtic distributions are sharp. Intermediate distributions that are roughly normal are mesokurtic.

Much like skewness, **kurtosis values of** > 2 and < -2 are generally considered extreme, and thus not mesokurtic. This threshold can vary a bit based on source, but for this class, we will use a threshold of  $\pm 2$  for both skewness and kurtosis.

Let's see the kurtosis of x. *Note* that when doing the equation, a normal distribution actually has a kurtosis of 3; thus, we are doing kurtosis -3 to "zero" the distribution and make it comparable to skewness.

hist(x)

## Histogram of x



```
non-zeroed
kurtosis(x) |> round(2)
```

#### [1] 3.05

```
zeroed
put whole thing to be rounded in brackets
(kurtosis(x)-3) |> round(2)
```

## [1] 0.05

*Note* when rounding a calculation, the calculation must be in brackets or it will only round the last value.

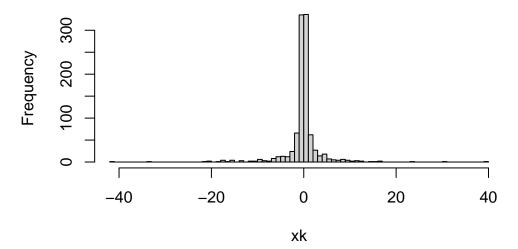
As expected, out values drawn from a normal distribution are not overly skewed. Let's compare these to a more kurtic distribution:

[1] 29.12246

What does this dataset look like?

hist(xk,breaks = 100)

# Histogram of xk



As we can see, this is a very *leptokurtic* distribution.

## 5.7 Cumulative frequency plot

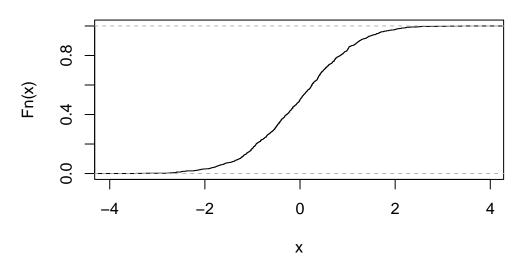
A cumulative frequency plot shows the overall spread of the data as a cumulative line over the entire dataset. This is another way to see the spread of the data and is often complementary to a histogram.

Click to see how to make a cumulative frequency plot if data is not in histogram/frequency format

The use of the Empirical Cumulative Distribution Function **ecdf** can turn a variable into what is needed to create a cumulative frequency plot.

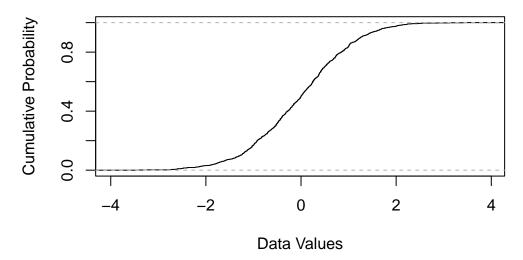
plot(ecdf(x)) #Creating a cumulative frequency plot

## ecdf(x)



```
plot(ecdf(x),
 xlab = "Data Values", #Labeling the x-axis
 ylab = "Cumulative Probability", #Labeling the y-axis
 main = "ECDF of X") #Main title for the graph
```

## **ECDF of X**



Click to see how to make a cumulative frequency plot if data is in histogram/frequency format

If you have a list of frequencies (say, for river discharge over several years), you only need to do the cumsum function. For example:

```
y <- c(1 ,2 ,4, 8, 16, 8, 4, 2, 1)
sum_y <- cumsum(y)
print(y)</pre>
```

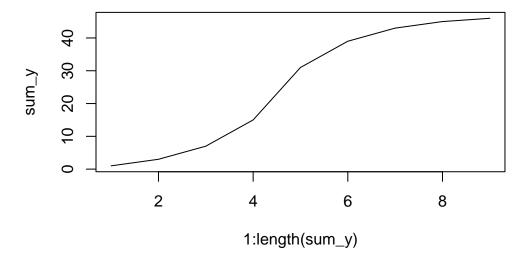
[1] 1 2 4 8 16 8 4 2 1

```
print(sum_y)
```

#### [1] 1 3 7 15 31 39 43 45 46

Now we can see we have out cumulative sums. Let's plot these. **NOTE** that this method will *not* have the x variables match the dataset you started with, it will only plot the curve based on the number of values given.

```
plot(x = 1:length(sum_y), # get length of sum_y, make x index
 y = sum_y, # plot cumulative sums
 type = "l") # make a line plot
```



## 5.8 Homework: Visualizing data

#### **Directions:**

Please complete all computer portions in an rmarkdown document knitted as an html. Upload any "by hand" calculations as images in the HTML or separately on *Canvas*.

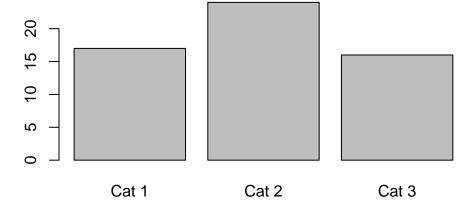
## 5.8.1 Helpful hint

Click for a useful hint!

**HINT**: For 3.5, consider just making a vector of the values of interest for a histogram.

For example, see the following. For reference:

• c means "concatenate", or place things together in an object.



#### 5.8.2 Problem 1

The Research Institute Nature and Forest in Brussels, Belgium, conducted a survey of fish from the southern North Sea to help with the identification of fish from seabird diets (Verstraete et al. 2020). We will be looking at the lengths one specific taxon - the Atlantic Herring *Clupea harengus*.

Copy and run the code below to load in your data. Use the object clupea.lengths for this problem.

```
download fish data
fishes <- read_csv("https://zenodo.org/records/4066594/files/reference_data.csv")
isolate Clupea harengus
clupea <- fishes |>
 filter(scientific_name == "Clupea harengus")
get vector of lengths
remove missing data
clupea.lengths <- clupea$fish_length_mm |>
 na.omit()
```

- 1. Create a histogram of these data.
- 2. Create a cumulative frequency plot of these data.
- 3. Calculate the kurtosis of these data, and make a conclusion about the kurtosis of the dataset.
- 4. Calculate the skewness of these data, and make a conclusion about the skewness of the dataset.
- 5. Create a boxplot of these data.

#### 5.8.3 Problem 2

The Fremont Bridge in Seattle is one of the only bridges that connects the north and south sides of the city, crossing the Fremont Cut - a navigational canal between the Puget Sound and Lake Union & Lake Washington. As such, it is an important transportation corridor. We will be looking at counts of bicyclists, taken hourly for the east (predominately northbound) side over a seven year period (Weber 2019). This dataset has 56,904 records - thus, this is not something that would be easily done without the use of a program like R!

```
bicycles <- read_csv("https://zenodo.org/records/2648564/files/Fremont_Bridge_Hourly_Bicycle
bike.count <- bicycles$`Fremont Bridge East Sidewalk` |>
 na.omit()
```

- 1. Create a histogram of these data.
- 2. Create a cumulative frequency plot of these data.
- 3. Calculate the kurtosis of these data, and make a conclusion about the kurtosis of the dataset.
- 4. Calculate the skewness of these data, and make a conclusion about the skewness of the dataset.
- 5. Create a boxplot of these data.

#### 5.8.4 Problem 3

Take the object bike.count from the previous problem and perform a log transformation of the data. To do this, we will take the natural log of the dataset plus one. We must add 1 to every value in the dataset, because the natural log of 0 is negative infinity; adding one makes every value in the dataset quantifiable as the minimum value for any count data is 0.

Perform the following action on your computer, replacing x with your bike.data object. Name your object log.bikes instead of log.x.

```
\log x \leftarrow \log(x + 1)
```

After performing the log transformation, complete the following.

- 1. Create a histogram of these data.
- 2. Create a cumulative frequency plot of these data.
- 3. Calculate the kurtosis of these data, and make a conclusion about the kurtosis of the dataset.
- 4. Calculate the skewness of these data, and make a conclusion about the skewness of the dataset.

- 5. Create a boxplot of these data.
- 6. How did the log transformation change these data?

### 5.8.5 Problem 4

Is there pseudoreplication in the bicycle dataset? Why or why not?

### 5.9 Acknowledgment

Thanks to Hernan Vargas & Riley Grieser for help in formatting this page. Additional comments provided by BIOL 305 classes.

## 6 Normality & hypothesis testing

### 6.1 Normal distributions

A standard normal distribution is a mathematical model that describes a commonly observed phenomenon in nature. When measuring many different kinds of datasets, the data being measured often becomes something that resembles a standard normal distribution. This distribution is described by the following equation:

$$f(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{\frac{(x-\mu)^2}{2\sigma^2}}$$

This equation is fairly well defined by the *variance* ( $\sigma^2$ ), the overall spread of the data, and by the *standard deviation* ( $\sigma$ ), which is defined by the square root of the variance.

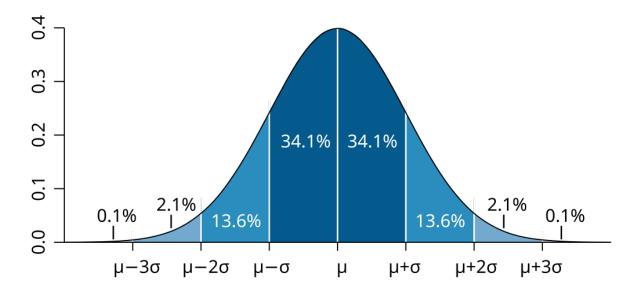


Figure 6.1: A standard normal distribution, illustrating the percentage of area found within each standard deviation away from the mean. By Ainali on Wikipedia; CC-BY-SA 3.0.

Standard normal distributions have a mean, median, and mode that are equal. The standard normal distribution is a density function, and we are interested in the "area under the curve" (AUC) to understand the relative probability of an event occurring. At the mean/median/mode, the probability on either side of the distribution is 50%. When looking at a normal distribution distribution, it is impossible to say the probability of a specific event occurring, but it is possible to state the probability of an event as extreme or more extreme than the event observed occurring. This is known as the p value.

#### 6.1.1 Example in nature

An example of naturally occurring normal distributions

In order to see an example of the normal distribution in nature, we are going to examine the BeeWalk survey database from the island of Great Britain (Comont 2020). We are not interested in the bee data at present, however, but in the climatic data from when the surveys were performed.

```
beewalk <- read_csv("https://figshare.com/ndownloader/files/44726902")
```

Note that this is another massive dataset - 306,550 rows of data!

The dataset has the following columns:

#### colnames(beewalk)

```
[1] "RecordKey"
 "Website.ID"
 "Website.RecordKey"
[4] "SiteName"
 "ViceCounty"
 "Site.section"
 "GridReference"
 "Projection"
 [7] "established"
 "Transect.lat"
[10] "Precision"
 "Transect.long"
[13] "transect.OS1936.lat"
 "Transect.OS1936.long"
 "transect_length"
 "H1"
[16] "section_length"
 "section_grid_ref"
[19] "H2"
 "H3"
 "H4"
```

```
"L2"
[22] "habitat_description"
 "L1"
[25] "land_use_description"
 "start_time"
 "end_time"
[28] "sunshine"
 "wind_speed"
 "temperature"
[31] "TaxonVersionKey"
 "species"
 "latin"
[34] "queens"
 "workers"
 "males"
 "Comment"
[37] "unknown"
 "transect_comment"
[40] "flower visited"
 "StartDate"
 "EndDate"
 "Year"
[43] "DateType"
 "Month"
[46] "Day"
 "Sensitive"
 "Week"
[49] "TotalCount"
```

We are specifically interested in temperature to determine weather conditions. Let's see what the mean of this variable is.

```
mean(beewalk$temperature)
```

#### [1] NA

Hmmm... we are getting an NA value, indicating that not every cell has data recorded. Let's view summary.

```
summary(beewalk$temperature)
```

```
Min. 1st Qu. Median Mean 3rd Qu. Max. NA's 0.00 16.00 19.00 18.65 21.00 35.00 16151
```

As we can see, 16,151 rows do not have temperature recorded! We want to remove these NA rows, which we can do by using using na.omit.

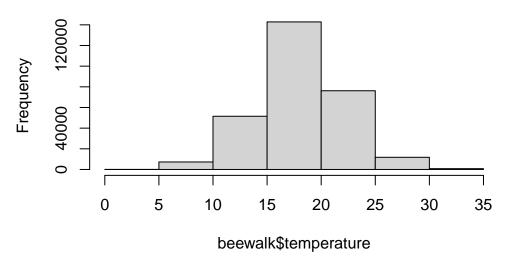
```
beewalk$temperature |>
 na.omit() |>
 mean() |>
 round(2) # don't forget to round!
```

#### [1] 18.65

Now we can record the mean.

Let's visualize these data using a histogram. *Note* I do not use na.omit as the hist function automatically performs this data-cleaning step!

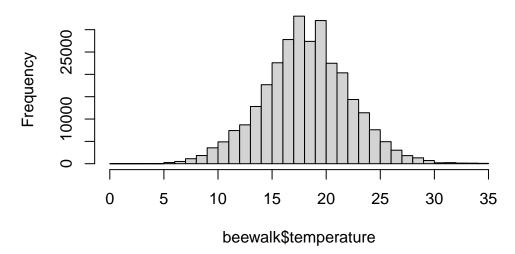
### Histogram of beewalk\$temperature



Even with only five breaks, we can see an interesting, normal-esque distribution in the data. Let's refine the bin number.

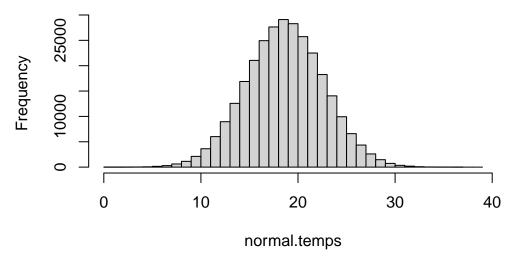
hist(beewalk\$temperature,breaks = 40)

### Histogram of beewalk\$temperature



With forty breaks, the pattern becomes even more clear. Let's see what a *standard normal distribution* around these data would look like.

### **Histogram of normal.temps**



As we can see, our normal approximation of temperatures is not too dissimilar from the distribution of temperatures we actually see!

Let's see what kind of data we have for temperatures:

```
load moments library
library(moments)
skewness(temps)
```

[1] 0.02393257

Data do not have any significant skew.

```
kurtosis(temps)-3
```

[1] 0.3179243

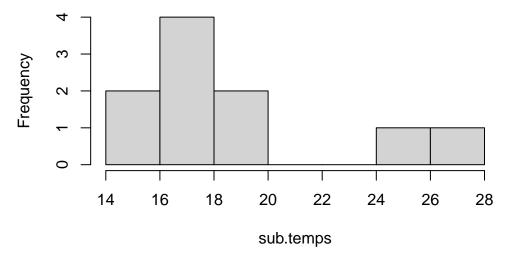
Data do not show any significant kurtosis.

### 6.1.2 Effect of sampling

How sample size effects statistical calculations

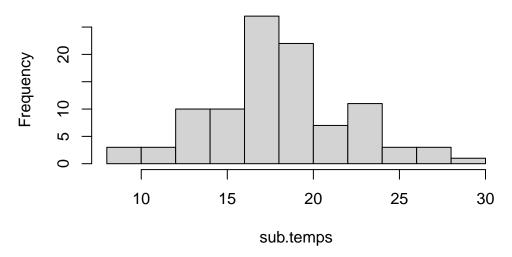
Oftentimes, we will see things approach the normal distribution as we collect more samples. We can model this by subsampling our temperature vector.

### 10 samples



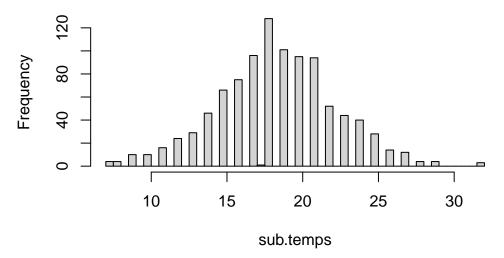
With only ten values sampled, we do not have much of a normal distribution. Let's up this to 100 samples.

## 100 samples



Now we are starting to see more of a normal distribution! Let's increase this to 1000 temperatures.

### 1000 samples



Now the normal distribution is even more clear. As we can also see, the more we sample, the more we approach the true means and distribution of the actual dataset. Because of this, we can perform experiments and observations of small groups and subsamples and make inferences about the whole, given that most systems naturally approach statistical distributions like the normal!

### 6.2 Hypothesis testing

Since we can define specific areas under the curve within these distributions, we can look at the percentage of area within a certain bound to determine how likely a specific outcome would be. Thus, we can begin to test what the *probability of observing an event* is within a theoretical, probabilistic space. A couple of important conceptual ideas:

- 1. We may not be able to know the probability of a specific event, but we can figure out the probability of events more extreme or less extreme as that event.
- 2. If the most likely result is the mean, then the further we move away from the mean, the less likely an event becomes.
- 3. If we look away from the mean at a certain point, then the area represents the chances of getting a result as extreme or more extreme than what we observe. This probability is known as the p value.

Once we have a p value, we can make statements about the event that we've seen relative to the overall nature of the dataset, but we do not have sufficient information to declare if this result is  $statistically \ significant$ .

#### **6.2.1** Critical Values - $\alpha$

In order to determine if something is significant, we compare things to a *critical value*, known as  $\alpha$ . This value is traditionally defined as 0.05, essentially stating that we deem an event as significant if 5% or fewer of observed or predicted events are as extreme or more extreme than what we observe.

Your value should always set your  $\alpha$  critical value before you do your experiments and analyses.

Our critical value of  $\alpha$  represents our criterion for rejecting the null hypothesis. We set our  $\alpha$  to try to minimize the chances of error.

Type I Error is also known as a false-positive, and is when we reject the null hypothesis when the null is true.

Type II Error is also known as a false-negative, and is when we support the null hypothesis when the null is false.

By setting an  $\alpha$ , we are creating a threshold of probability at which point we can say, with confidence, that results are different.

### **6.2.2** Introduction to p values

Let's say that we are looking at a dataset defined by a standard normal distribution with  $\mu = 0$  and  $\sigma = 1$ . We draw a random value, x, with x = 1.6. What is the probability of drawing a number this extreme or more extreme from the dataset?

First, let's visualize this distribution:

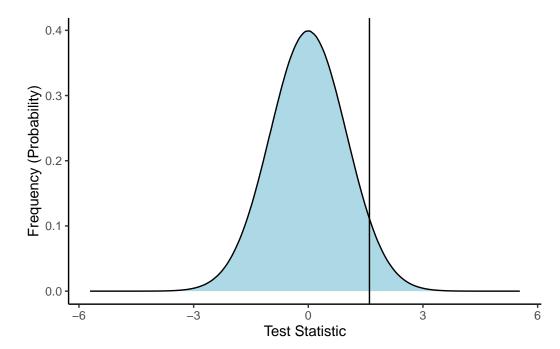
```
###THIS WILL TAKE A WHILE TO RUN###

create gigantic normal distribution dataset
will be essentially normal for plotting
rnorm gets random values
x <- rnorm(100000000)

convert to data frame
x <- as.data.frame(x)
rename column
colnames(x) <- c("values")

thank you stack overflow for the following
Creating density plot
p = ggplot(x,</pre>
```

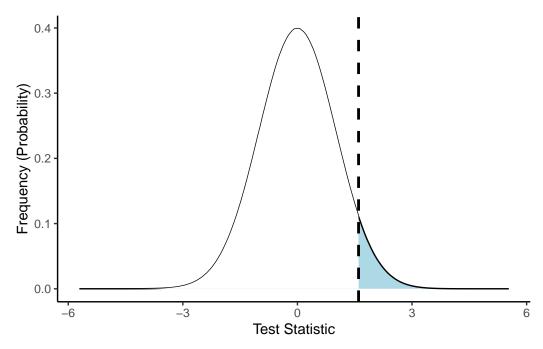
```
aes(x = values)
) +
 # generic density plot, no fill
 geom_density(fill="lightblue")
Building shaded area
create new plot object
p2 <- p + # add previous step as a "backbone"
 # rename axes
 geom_vline(xintercept = 1.6) +
 xlab("Test Statistic") +
 ylab("Frequency (Probability)") +
 # make it neat and tidy
 theme_classic()
plot it
can use ggsave function to save
plot(p2)
```



Above, the solid black line represents x, with the illustrated standard normal distribution being filled in blue.

Let's see how much of the area represents values as extreme or more extreme as our value x.

```
THIS WILL TAKE A WHILE TO RUN
Getting the values of plot
something I wasn't familiar with before making this!
d <- ggplot_build(p)$data[[1]]</pre>
Building shaded area
create new plot object
p2 <- p + # add previous step as a "backbone"
 # add new shaded area
 geom_area(data = subset(d, x < 1.6), # select area
 # define color, shading intensity, etc.
 aes(x=x,y=y), fill = "white", alpha = 1) +
 # add value line
 geom_vline(xintercept = 1.6, colour = "black",
 linetype = "dashed",linewidth = 1) +
 # rename axes
 xlab("Test Statistic") +
 ylab("Frequency (Probability)") +
 # make it neat and tidy
 theme_classic()
plot it
can use ggsave function to save
plot(p2)
```



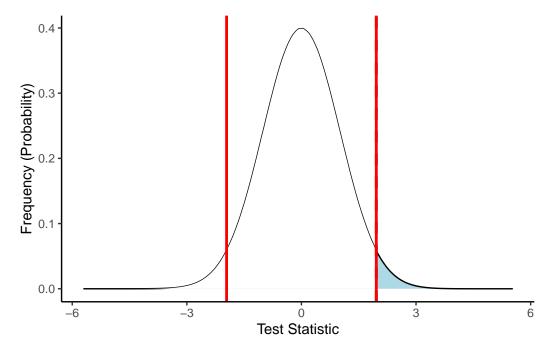
Now we can see that it is only a portion of the distribution as extreme or more extreme than the value we placed on the graph. The area of this region is our p value. This represents the probability of an event as extreme or more extreme occurring given the random variation observed in the dataset or in the distribution approximating the dataset. This is the value we compare to  $\alpha$  - our threshold for rejecting the null hypothesis - to determine whether or not we are going to reject the null hypothesis.

Let's look at the above graph again, but let's visualize a two-tailed  $\alpha$  around the mean with a 95% confidence interval. First, we need to get the Z scores for our  $\alpha=0.05$ , which we calculate by taking  $\frac{\alpha}{2}$  to account for the two tails. (Two tails essentially meaning we reject the null mean if we see things greater than or less than our expected value to a significant extent). We can calculate Z scores using qnorm.

[1] "Our Z scores are: -1.96 & 1.96"

The above values make sense, given the distribution is symmetrical. Our above dashed line is as Z = 1.96, which means we should have a p = 0.05, so the dashed line should be *closer* to the mean than our cutoffs.

```
THIS WILL TAKE A WHILE TO RUN
Getting the values of plot
something I wasn't familiar with before making this!
d <- ggplot_build(p)$data[[1]]</pre>
Building shaded area
create new plot object
p2 <- p + # add previous step as a "backbone"
 # add new shaded area
 geom_area(data = subset(d, x < 1.96), # select area</pre>
 # define color, shading intensity, etc.
 aes(x=x,y=y), fill = "white", alpha = 1) +
 # add value line
 geom_vline(xintercept = 1.96, colour = "black",
 linetype = "dashed",linewidth = 1) +
 geom_vline(xintercept = low_alpha, colour = "red",
 linetype = "solid",linewidth = 1) +
 geom_vline(xintercept = hi_alpha, colour = "red",
 linetype = "solid",linewidth = 1) +
 # rename axes
 xlab("Test Statistic") +
 ylab("Frequency (Probability)") +
 # make it neat and tidy
 theme_classic()
plot it
can use ggsave function to save
plot(p2)
```



Exactly as we calculated, we see that our  $p < \alpha$  and thus we do not see an area (in blue) less than the area that would be further than the mean as defined by the red lines.

### 6.2.3 Calculating a Z score

When we are trying to compare our data to a normal distribution, we need to calculate a Z score for us to perform the comparison. A Z score is essentially a measurement of the number of standard deviations we are away from the mean on a standard normal distribution. The equation for a Z score is:

$$Z = \frac{\bar{x} - \mu}{\frac{\sigma}{\sqrt{n}}}$$

Where  $\bar{x}$  is either a sample mean or a sample value,  $\mu$  is the population mean,  $\sigma$  is the population standard deviation and n is the number of individuals in your sample (1 if comparing to a single value).

We can calculate this in R using the following function:

```
zscore <- function(xbar, mu, sd.x, n = 1){
 z <- (xbar - mu)/(sd.x/sqrt(n))
 return(z)
}</pre>
```

**NOTE** that is the above isn't working for you, you have a mistake somewhere in your code. Try comparing - character by character - what is listed above to what you have.

Let's work through an example, where we have a sample mean of 62 with 5 samples compared to a sample mean of 65 with a standard deviation of 3.5.

[1] -1.91663

Now, we can calculate the p value for this Z score.

```
pnorm(Z)
```

[1] 0.0276425

After rounding, we get p = 0.03, a p that is significant as it is less than our overal  $\alpha$ .

#### **6.2.4** Calculating the *p* value

We have two different methods for calculating a p value:

### 6.2.4.1 Comparing to a z table

We can compare the z value we calculate to a z table, such as the one at ztable.net. On this webpage, you can scroll and find tables for positive and negative z scores. Note that normal distributions are symmetrical, so you can also transform from negative to positive to get an idea of the area as well. Given that a normal distribution is centered at 0, a z score of 0 will have a p value of 0.50.

On the z tables, you will find the tenths place for your decimal in the rows, and then go across to the columns for the hundredths place. For example, go to the website and find the p value for a z score of -1.33. You should find the cell marked 0.09176. Note the website uses naked decimals, which we do not use in this class.

For values that aren't on the z table, we can approximate its position between different points on the z table or, if it is extremely unlikely, denote that p < 0.0001.

#### 6.2.4.2 Using R

In R, we can calculate a p value using the function pnorm. This function uses the arguments of p for our p value, mean for the mean of our distribution, sd for the standard deviation of our distribution, and also information on whether we want to log-transform p or if we are testing a specific hypothesis (lower tail, upper tail, or two-tailed). The function pnorm defaults to a standard normal distribution, which would be a z score, but it can also perform the z transformations for us if we define the mean and standard deviation.

For example, if we have a z score of -1.33:

```
pnorm(-1.33)
```

[1] 0.09175914

As we can see, we get the same result as our z table, just with more precision!

There are other functions in this family as well in R, including dnorm for quantiles, qnorm for determining the z score for a specific p value, and rnorm for getting random values from a normal distribution with specific dimensions. For now, we will focus on pnorm.

#### 6.2.5 Workthrough Example

When this class was being designed, Hurricane Milton was about to make contact with Florida. Hurricane Milton is considered one of the strongest hurricanes of all time, so we can look at historical hurricane data to determine just how powerful this storm really was. We can get information on maximum wind speeds of all recorded Atlantic hurricanes as of 2024 from Wikipedia.

hurricanes <- read\_csv("https://raw.githubusercontent.com/jacobccooper/biol305\_unk/main/assi

```
Rows: 889 Columns: 1
-- Column specification ------
Delimiter: ","
dbl (1): Hurricane_Windspeed

i Use `spec()` to retrieve the full column specification for this data.
i Specify the column types or set `show_col_types = FALSE` to quiet this message.
```

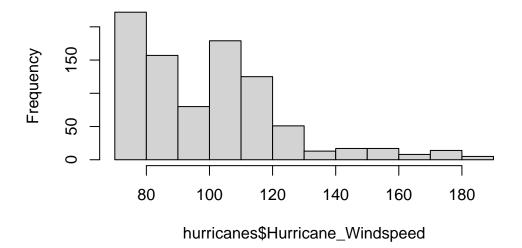
Above, we have loaded a .csv of one column that has all the hurricane speeds up to 2024. Hurricane Milton is the last row - the most recent hurricane. Let's separate this one out. We will use [ , ], which defines [rows,columns] to subset data.

```
milton <- hurricanes$Hurricane_Windspeed[nrow(hurricanes)]
other_hurricanes <- hurricanes[-nrow(hurricanes),]</pre>
```

We want to compare the windspeed of Milton (180 mph) to the overall distribution of hurricane speeds. We can visualize this at first.

```
all hurricanes
hist(hurricane_Windspeed)
```

### Histogram of hurricanes\$Hurricane\_Windspeed



Windspeeds are more towards the lower end of the distribution, with strong storms being rarer.

For the sake of this class, we will assume we can use a normal distribution for these data, but if we were doing an official study we would likely need to use a non-parametric test (we will cover these later, but they cover non-normal data).

```
mu <- mean(other_hurricanes$Hurricane_Windspeed)
mu</pre>
```

[1] NA

Hmmm... we need to use na.omit to be sure we do this properly.

```
other_hurricanes_windspeed <- na.omit(other_hurricanes$Hurricane_Windspeed)
mu <- mean(other_hurricanes_windspeed)
mean(other_hurricanes_windspeed)</pre>
```

#### [1] 102.5254

Next, we need the standard deviation.

```
sd.hurricane <- sd(other_hurricanes_windspeed)
sd.hurricane</pre>
```

#### [1] 23.08814

Now, we can calculate our Z value.

```
Z <- (milton - mu)/sd.hurricane</pre>
```

#### [1] 3.355603

How significant is this?

```
pnorm(Z)
```

#### [1] 0.999604

This is greater than 0.5, so we need to do 1-p to figure things out.

```
1 - pnorm(Z)
```

#### [1] 0.000395961

This rounds to 0.0004, which means that this is an extremely strong hurricane.

#### 6.2.5.1 Non-normality, for those curious

We can do a Shapiro-Wilk test of normality to see if this dataset is normal.

```
shapiro.test(other_hurricanes_windspeed)
```

```
Shapiro-Wilk normality test
```

```
data: other_hurricanes_windspeed
W = 0.88947, p-value < 2.2e-16</pre>
```

A p < 0.05 indicates that these data are non-normal.

We can do a Wilcoxon-Test since these data are extremely non-normal.

Wilcoxon rank sum test with continuity correction

```
data: other_hurricanes_windspeed and milton W = 6.5, p-value = 0.08678 alternative hypothesis: true location shift is not equal to 0
```

Using non-normal corrections, we find that this is *not* an extremely strong hurricane, but it is near the upper end of what we would consider "normal" under historical conditions. Still an extremely bad hurricane!

### 6.3 Confidence Intervals

Because we can figure out the probability of an event occurring, we can also calculate *confidence intervals*. A *confidence interval* provides a range of numbers around a value of interest that indicates where we believe the mean of a population lies and our confidence that it lies within that range. **Note** that nothing is ever 100% certain, but this helps us determine where a mean is and demonstrates our confidence in our results.

Specifically, if the tails of the distribution, our  $\alpha$ , are 0.05, then we have an area of 0.95 around the mean where we do not reject results. Another perspective on this area is that we can say

with 95% certainty that a mean is within a certain area, and that if values fall within that confidence area then we do not reject the null hypothesis that the means are equal.

We will cover several different ways to calculate confidence intervals, but for normal distributions, we use the following equation, with the 0.95 confidence interval shown as an example:

$$CI = \bar{x} \pm Z_{1-\frac{\alpha}{2}} \cdot \frac{\sigma}{\sqrt{n}}$$

This interval gives us an idea of where the mean should lie. For example, if we are looking at the aforemention beewalk temperature data, we can calulate a 0.95 confidence interval around the mean.

```
temps <- na.omit(beewalk$temperature)

xbar <- mean(temps)
n <- length(temps)
sdtemp <- sd(temps)
Z for 0.95 as P, so for 0.975, 0.025
get value from P
Z <- qnorm(0.975)

CI <- Z*(sdtemp/sqrt(n))</pre>
CI
```

#### [1] 0.01458932

We have a very narrow confidence zone, because we have so many measurements. Let's round everything and present it in a good way.

If I want numbers to show up in text in RMarkdown, I can add code to a line of plain text using the following syntax:

```
DO NOT RUN
Format in plaintext
`r xbar`
```

Typing that into the <u>plaintext</u> should render as the following: `r xbar`. Then I can also type my answer as follows:

The \$95\$% Confidence Interval for the mean for this temperature dataset is `r round(xbar,2)` \$\pm\$ `r round(CI,2)`.

Figure 6.2: This is the "coded" version of the text below. Compare the above window to the text below this image.

Typing that into the plain text should render as the following: 18.645963. Then I can also type my answer as follows:

The 95% Confidence Interval for the mean for this temperature dataset is:

```
print(paste(round(xbar, 2),
 "+/-",
 round(CI, 2)))
```

```
[1] "18.65 +/- 0.01"
```

*Note* that the above is rounded to two decimal places to illustrative purposes ONLY, and should be rounded to one decimal place if it was a homework assignment because the original data has only one decimal place.

### 6.4 Homework: Chapter 8

Please complete problems 8.1, 8.2, 8.3 & 8.6. Follow the directions as written in the book. Submit one html file, as derived from *RStudio*. For maximum clarity, create headings to separate your problems. (Remember, a header can be invoked by placing '#' in front of a line of text. For example: the header here is written as # Homework: Chapter 8).

## 7 Transforming data

### 7.1 Importance of normality Data

For this walkthrough, we will use two datasets - one with normal data, and one with non-normal data.

Our normal dataset is drawn from measurements of birds in western Ecuador, collected by several friends of Dr. Cooper, where we will be specifically looking at measurements of the Plain Antvireo *Dysithamnus mentalis* (Lele et al. 2022).

Our non-normal dataset counts the number of job vacancies offering an hourly wage by region in the United Kingdom for different time periods (Urban Big Data Centre 2025).

```
library(tidyverse)

Bird data

birds <- read_csv("https://zenodo.org/records/6511860/files/Lele_et_al._2022_BITR-21-373_raw.
antvireo <- birds |>
 filter(SPECIES == "PLAIN ANTVIREO") |>
 # remove abnormal birds
 filter(BILL.LENGTH > 5)

antvireo.bill <- antvireo$BILL.LENGTH |>
 na.omit()

Job advert data

jobs <- read_csv("https://zenodo.org/records/14771706/files/adzuna_month_ttwa_vacancies_with.
take a subset
whole dataset is too large!
hourly.jobs <- jobs$vacancies_offering_an_hourly_wage[1:100]</pre>
```

### 7.2 Testing if data are normal

There are two major methods we can use to see if data are normally distributed.

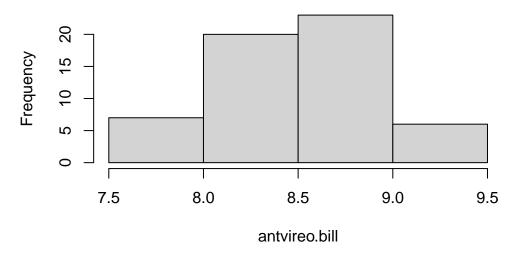
### 7.2.1 Histograms

One of the first things that you should do is look at a histogram of your data. Histograms will help you spot any large data irregularities, and can help you get an idea of whether you should expect you data to be non-normally distributed.

First, let's look at our antvireo.bill data:

hist(antvireo.bill)

### Histogram of antvireo.bill

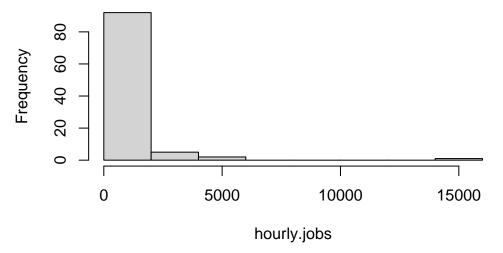


These data appear relatively normal.

Next, let's look at the hourly.jobs data.

hist(hourly.jobs)

## Histogram of hourly.jobs



These data appear highly non-normal; most values are low, and we have an extreme right skew.

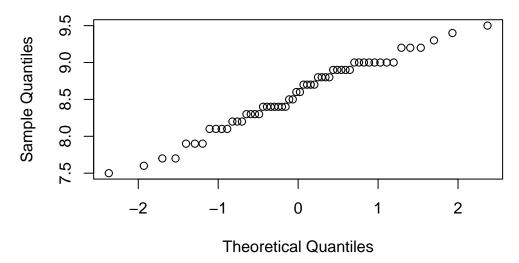
### 7.2.2 QQ Plots

Visual method for assessing normality

One way to see if data are normal is to use a QQ plot. These plot data quantiles to theoretical quantiles to see how well they align, with a perfectly normal distribution having a completely linear QQ plot. Let's look at these with our antvireo.bill data.

qqnorm(antvireo.bill)

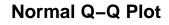
### Normal Q-Q Plot

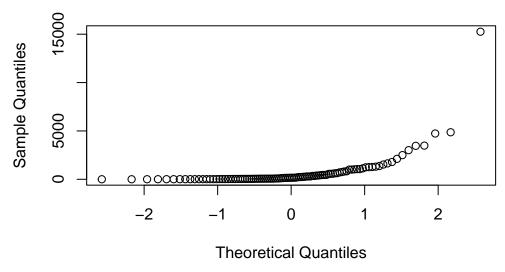


As we can see above, the data are roughly linear, which means are data appear normal. The "stairsteps" are from the accuracy in measuring temperature, which was likely rounded and thus created a distribution that is not completely continuous.

Now, lets check how our hourly.jobs data look:

### qqnorm(hourly.jobs)





As we can see, these data are not very linear, suggesting that the data are highly non-normal.

### 7.2.3 Shapiro-Wilk test

Statistical method for assessing normality

Another way to test for normality is to use a Shapiro-Wilk test of normality. We will not get into the specifics of this distribution, but this tests the null hypothesis that data originated in a normal distribution, with the alternative hypothesis that the data originated in a non-normal distribution.

*NOTE* that the Shapiro-Wilk test does not perform well with extremely large datasets, which may be the result of model overfitting.

This test uses an  $\alpha = 0.05$ , and we reject the null hypothesis if our  $p < \alpha$ , with p representing the probability of observing something as extreme or more extreme than the result we observe. If we reject the null hypothesis, our data are non-normal and require transformation. If we accept the null hypothesis, we can proceed with treating our data as normally distributed.

Let's look at the antvireo.bill data:

```
shapiro.test(antvireo.bill)
```

Shapiro-Wilk normality test

```
data: antvireo.bill
W = 0.97513, p-value = 0.2984
```

As we expected from our qqnorm plot, our data for the Plain Antvireo bills are normally distributed, and we accept the null hypothesis as  $p > \alpha$  with 0.30 > 0.05.

Next, let's do a Shapiro-Wilks test on our hourly. jobs data.

```
shapiro.test(hourly.jobs)
```

Shapiro-Wilk normality test

```
data: hourly.jobs
W = 0.39393, p-value < 2.2e-16
```

As we can see, our p < 0.001, therefore we reject the null hypothesis and conclude the hourly.jobs data are non-normal.

### 7.3 Transforming data

There are multiply different transformations that can be performed on different datasets. In this class, we will focus on three transformations:

- 1. Log transformations, some of the most common transformations
- 2. Square transformations
- 3. Square-root transformations

*Note:* there are many other types of transformations, we just don't go in depth with them here.

When transforming a dataset, you must perform the mathematical function across all values within the dataset. You can then assess whether this dataset is normally distributed and determine whether you can proceed with statistical analyses that you would perform on normal distributions.

The process for all transformations is the same, so this walkthrough will only perform one: the log transformation.

### 7.3.1 Log transformation example

Walkthrough of a transformation for normality

We know that our hourly.jobs dataset is non-normally distributed, so we need to perform a transformation to see if we can achieve normality. Here, we will perform a log transformation. In R, the function log performs a natural log (ln) by default. Because ln(0) is -Infinity, folks will often add +1 to their entire dataset to avoid zero values. This is not necessary if your entire dataset is non-zero and positive.

```
check if any values are below zero
function will return # vals at or below 0
sum(hourly.jobs <= 0)</pre>
```

[1] 0

There are no values less than or equal to zero in this dataset. However, if we wanted to add one to them, we could do so by just taking hourly.jobs + 1 and creating a new object.

Next, let's perform the log transformation:

```
log.hourly.jobs <- hourly.jobs |>
log()
```

Very straightforward! How do these data look?

hist(log.hourly.jobs)

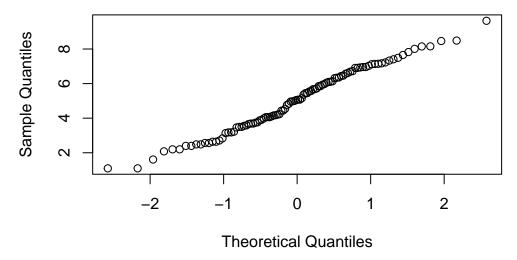
## Histogram of log.hourly.jobs



These data appear far more normal. What about on a qqplot?

qqnorm(log.hourly.jobs)

### Normal Q-Q Plot



The line is much straighter, as is expected for a normal distribution.

Now, for the Shapiro-Wilk test:

```
shapiro.test(log.hourly.jobs)
```

Shapiro-Wilk normality test

```
data: log.hourly.jobs W = 0.98204, p-value = 0.1911
```

We now have a  $p > \alpha$  with 0.19 > 0.05, indicating that these data are now normally distributed. We can now proceed with our analyses!

### Note, however, that you must back transform your data after a transformation!

A back transformation of ln(x) is  $e^x$ . In R, e is found by entering exp(1). Thus we would do the following if looking at the mean from the logs:

```
log.mean <- mean(log.hourly.jobs)
log.mean |> round(2)
```

[1] 5.05

And back transformed:

```
transformed.log.mean <- exp(1)^log.mean
transformed.log.mean |> round(0)
```

[1] 156

### 7.4 Homework: Transforming data

This homework assignment is designed to help you become more familiar with manipulating data and with transforming data.

### 7.4.1 Analyzing data

Using the bird dataset above, pick two other species of birds and do the following:

- 1. Provide information on the mean, median, mode, kurtosis, and skewness
- 2. Create a histogram plot
- 3. Determine if the data are normally distributed
- 4. If data are not normally distributed, see if a square, log, or square root transformation will make the data normal.
- 5. Provide an overall assessment of the data's normality.

### 7.4.2 Transforming Data

Using the below newly created data object, perform all the same steps as you did for the bird data above.

hourly.jobs.homework <- jobs\$vacancies\_offering\_an\_hourly\_wage[200:300]

### 7.4.3 Submitting assignment

Submit your homework assignment as an html file on Canvas.

# 8 Exam 2 practice

## 8.1 Exam 2 Practice

Exam 2 practice is available on Canvas.

## 9 Probability distributions

### 9.1 Probability distributions

We rely on multiple different probability distributions to help us understand what probable outcomes are for a specific scenario. All of the tests that we are performing are comparing our results to what we would expect under perfectly random scenarios. For example, if we are flipping a coin, we are interested in whether the observation we have of the flips on our coin matches our expectation given the probability of getting heads or tails on a perfectly fair coin. While it is possible to get all heads or all tails on a coin flip, it is highly unlikely and may lead us to believe we have an unfair coin. The more trails we perform, the more confident we can be that out coin is atypical.

We perform similar comparisons for other distributions. If we are comparing sets of events, we can look at the probability of those events occurring if events are occurring randomly. If we are comparing counts, we can compare our counts to our expectation of counts if events or subjects are distributed randomly throughout the matrix or whether two sets of counts are likely under the same sets of assumptions.

Remember, for our specific tests, we are setting an  $\alpha$  value in advance (traditionally 0.05, or 5%) against which we compare our p value, with p representing the probability of observing an event as extreme or more extreme than the event we observe given a specific probability distribution.

Previously, we talked about the *normal distribution*, which is used to approximate a lot of datasets in nature. However, several other probability distributions are also useful for biological systems, which are outlined here.

### 9.2 Review: Basic statistics

If we are looking at things that could be one or the other thing, we add the probabilities. For example, the odds of getting a four or a six on a 20 sided die are  $\frac{1}{20} + \frac{1}{20} = \frac{2}{20} = \frac{1}{10}$ .

If we are looking at things that could be one thing and another thing, we multiply the probabilities together. For example, if we roll two six-sided die and we are looking at the odds of a 2 or a 4 on both die, the odds are  $(\frac{1}{6} + \frac{1}{6}) \cdot (\frac{1}{6} + \frac{1}{6}) = \frac{1}{3} \cdot \frac{1}{3} = \frac{1}{9}$ .

### 9.3 Binomial distribution

A binomial distribution is one in which only two outcomes are possible - often coded as 0 and 1 and usually representing failure and success, respectively. The binomial is described by the following function:

$$p(x) = \binom{n}{x} p^x (1-p)^{n-x}$$

where n = number of trials, x = the number of successes, and p = the probability of a success under random conditions.

In R, the binomial distribution is represented by the following functions:

- dbinom: the density of a binomial distribution
- pbinom: the distribution function, or the probability of a specific observation
- qbinom: the value at which a specific probability is found (the quantile function)
- rbinom: generates random values according to a binomial.

### 9.3.1 Binomial examples

Binomial example walkthrough

Let's see what this looks like. Let's consider a scenario where we flip a coin 10 times and get 9 heads. How likely is this outcome?

[1] 0.999

**NOTE** that the trailing 0 is dropped, such that the real answer is 0.9990. However, we mentioned before that the p value should be the probability of a result as extreme or more extreme, meaning that it should always be less than 0.5. If we are reporting a value of greater than 0.5, then we are comparing to the upper tail of the distribution. For a one-tailed  $\alpha$  of 0.05, this would mean that we are looking for a value greater than 0.95  $(1 - \alpha)$ .

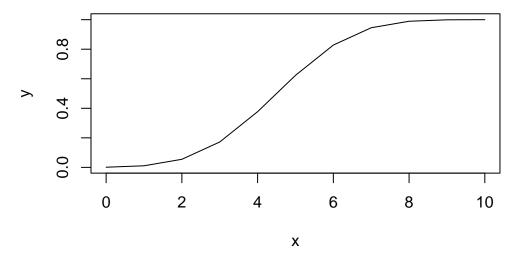
So, our real p is:

```
1 - round(x,4)
```

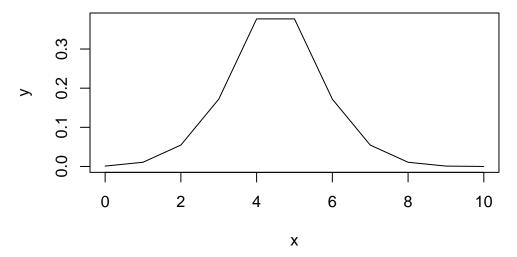
### [1] 0.001

Again, the trailing zero is missing. Given that  $p < \alpha$ , we reject the null hypothesis that this is a fair coin.

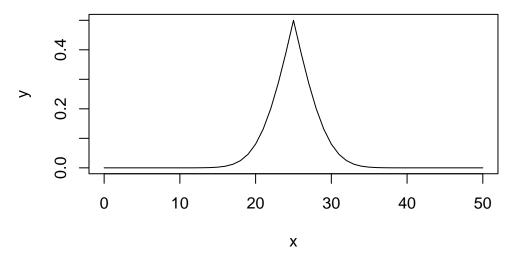
How does this distribution look?



What about if we always have p less than 0.5 to reflect two tails?



What if we do this with a bigger dataset, like for 50 flips?



As we increase the number of flips, we can see that the probability of success forms a *normal distribution* centered on the outcome given the default probability. Thus, as we deviate from our *expected outcome* (initial probability multiple by the number of trials), then our results become less likely.

#### 9.3.2 Binomial exact tests

Binomial exact test walkthrough

We can perform exact binomial tests by using the R function binom.test. This is a built in function within R. This test requires the following arguments:

- x: number of successes (success = outcome of interest)
- n: number of trials (number of events)
- p: probability of success in a typical situation (i.e., for a fair coin, this is 50%)
- alternative: the hypothesis to be tested, whether two.sided, greater, or less.
- conf.level is the *confidence level* to be returned; default is 95%.

Let's say you flip a coin ten times, randomly assigning one side as a "success" and one side as a "failure". We do ten flips, and get 3 "successes". How likely is this outcome?

```
binom.test(x = 3, # three successes

n = 10, # ten flips

p = 0.5) # 50% chance on fair coin
```

#### Exact binomial test

Now let's say we do 1000 flips, and we get 300 successes.

Exact binomial test

As we can see, both of these return a confidence interval among other things. If we save the object, we can access these "slots" of data using the \$ character.

[1] 0.34

### binom\_result\$conf.int

```
[1] 0.06673951 0.65245285
attr(,"conf.level")
[1] 0.95
```

This test is easily implemented, but always double check and make sure you are setting it up correctly.

# 9.4 Poisson distribution

The Poisson distribution is used to reflect random count data. Specifically, the Poisson is used to determine if success events are overdispersed (i.e., regularly spaced), random, or underdispersed (i.e., clustered). The Poisson introduces the variable lambda ( $\lambda$ ) which represents the mean ( $\mu$ ) and the variance ( $\sigma^2$ ), which are equal in a Poisson distribution. A Poisson distribution is described by the following function:

$$p(x) = \frac{\lambda^x e^{-\lambda}}{x!}$$

The Poisson is represented by the following functions in R which closely resemble the functions for the normal and binomial distributions:

- dpois: the log density function
- ppois: log distribution (probability) function
- qpois: quantile function
- rpois: random values from a Poisson.

### 9.4.1 Poisson example

Let's look at the probability of 0 to 10 successes when we have our  $\lambda = 1$ .

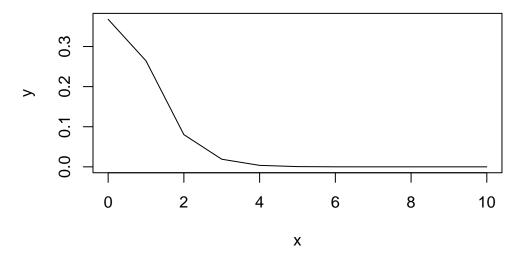
```
x \leftarrow 0:10

y \leftarrow ppois(x,lambda = 1)

any value greater than 0.5 is subtracted from 1

y[y > 0.5] \leftarrow 1 - y[y > 0.5]

plot(x,y,type="l")
```



As we can see, the probability of rare events is high, whereas the probability quickly decreases as the number of successes increases.

#### 9.4.2 Poisson test

Much like the Binomial Distribution and its binom.test, we can use poisson.test to analyze data via a Poisson Distribution. This command uses the arguments:

- x: number of events of interest
- T: time base (if for an event count)
- r: hypothesized rate or ratio
- alternative and conf.level are the same as for binom.test

We will not often use the poisson.test in this class, but it is good to be aware of.

# 9.5 Cumulative Probabilities

With both the Binomial and the Poisson, we can calculate cumulative probabilities. Both of these require the density (d) versions of the arguments.

#### 9.5.1 Binomial cumulative

Obtaining cumulative probability in a binomial distribution

Let's say we have ten trials with three successes and a base probability of 0.5. We can calculate the probability to the *left* by using the following:

### [1] 0.171875

As we can see, this is ~17.19%. Now let's try using dbinom. This command gives us the value at an individual bin, given that it is a more discrete distribution for these smaller sample sizes.

```
dbinom(x = 0:3,
 size = 10,
 prob = 0.5)
```

#### [1] 0.0009765625 0.0097656250 0.0439453125 0.1171875000

Above, we can see the probability of each number of successes three and fewer, for 0, 1, 2, and 3. Let's sum these probabilities.

#### [1] 0.171875

As we can see, we get the same value as for **pbinom!** We can use this method for finding very specific answers, like what is the probability of getting between 3 and 6 successes in tentrials?

[1] 0.7734

The probability of getting one of these outcomes is 77.34%.

### 9.5.2 Poisson cumulative probability

Cumulative probability for Poisson distributions

Likewise, we can use ppois to get the p value and dpois to get the distribution function of specific outcomes. So, let's say we have a scenario with a  $\lambda = 0.5$  and we are looking at the probability of 2 successes or greater. In this case, we have an infinite series, which we can't calculate. However, we can calculate the probability of what it isn't and then subtract from 1. In this case, we are looking for the probability of not having 0 or 1 successes.

```
dpois(x = 0:1, lambda = 0.5)
```

[1] 0.6065307 0.3032653

Now, let's sum this and subtract it from 1.

```
1 - dpois(x = 0:1, lambda = 0.5) |>
sum()
```

[1] 0.09020401

The probability is only about 9%.

### 9.6 Homework

Remember - your homework must be completed in an rmarkdown document submitted as an html file.

For each question, you must determine whether a binomial or a Poisson distribution is most appropriate. (Provide justification on your document for why you chose the distribution you did). After picking the correct distribution, answer the statistical question posed.

Some of the inspiration for these problems is drawn from Statology.

#### 9.6.1 Problem 1

There is a claw machine at the local fair that is notoriously difficult to use. In fact, it is estimated that only 1 in 50 attempts are successful at getting a toy out of the machine. What is the probability that you would try it 50 times and win thrice?

#### 9.6.2 Problem 2

Whooping Cranes *Grus americanus* are some of the most endangered birds in North America, with only 557 birds in the population that migrates through Nebraska. Conversely, approximately 736,000 Sandhill Cranes *Antigone canadensis* migrate through Nebraska. Assuming that census counts of flocks of 5000 cranes have the expected average ratio of cranes, what are the odds of finding a crane flock with two or more Whooping Cranes?

#### 9.6.3 Problem 3

Your friend has a twenty-sided dice that you suspect to be unfair. They have rolled a 20 four times in the past thirty rolls. Is the dice unfair?

#### 9.6.4 Problem 4

You roll three die at a single time. What are the odds of getting exactly two fours?

#### 9.6.5 Problem 5

You notice that in a class of 200 people, the odds of any given student being absent is approximately 3%. What are the odds that 5 people miss a given class?

#### 9.6.6 Problem 6

There are approximately 3 severe storm warnings per 16 week semester at UNK. What are the odds of having a semester with no severe storm warnings?

#### 9.6.7 Problem 7

You are giving mice an experimental treatment that is designed to change their fur color. In a trial of 500 mice, 15 had their fur change color. Using this precedent, are the odds of having 6 mice have their fur change color in another trial of 500 individuals?

# 9.6.8 Problem 8

What are the odds of rolling no fours on two twenty-sided die?

# 9.6.9 Problem 9

Dr. Cooper once caught his mom shaking sodas and putting them back at the shelves at a gas station while they were traveling. Assuming his mom was able to shake 10% of the sodas before getting caught, what are the odds of getting three shaken sodas if you buy 20 sodas?

# 10 2 (Chi-squared) tests

# 10.1 $\chi^2$ -squared distribution

 $\chi^2$ -squared (pronounced "kai", and spelled "chi") is a distribution used to understand if count data between different categories matches our expectation. For example, if we are looking at students in the class and comparing major vs. number of books read, we would expect no association, however we may find an association for a major such as English which required reading more literature. The  $\chi^2$  introduces a new term degrees of freedom (df) which reflects the number of individuals in the study. For many tests, df are needed to reflect how a distribution changes with respect the number of individuals (and amount of variation possible) within a dataset. The equation for the  $\chi^2$  is as follows, with the  $\chi^2$  being a special case of the gamma ( $\gamma$  or  $\Gamma$ ) distribution that is affected by the df, which is defined as the number of rows minus one multiplied by the number of columns minus one df = (rows - 1)(cols - 1):

$$f_n(x) = \frac{1}{2^{\frac{n}{2}}\Gamma(\frac{n}{2})} x^{\frac{n}{2-1}} e^{\frac{-x}{2}}$$

The  $\chi^2$ -squared distribution is also represented by the following functions, which perform the same things as the previous outlined equivalents for Poisson and binomial:

- dchisq
- pchisq
- qchisq
- rchisq

We can view these probabilities as well:

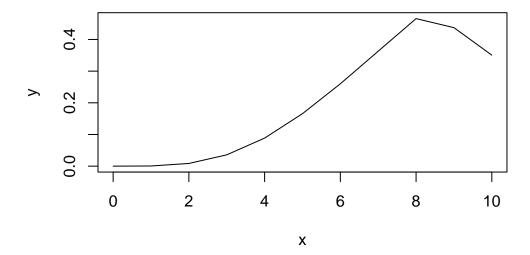
```
x \leftarrow 0:10

y \leftarrow pchisq(x, df = 9)

any value greater than 0.5 is subtracted from 1

y[y > 0.5] \leftarrow 1 - y[y > 0.5]
```

plot(x,y,type="1")



# 10.1.1 Calculating the test statistic

We evaluate  $\chi^2$  tests by calculating a  $\chi^2$  value based on our data and comparing it to an expected  $\chi^2$  distribution. This *test statistic* can be evaluated by looking at a  $\chi^2$  table or by using R. **Note** that you need to know the degrees of freedom in order to properly evaluate a  $\chi^2$  test. We calculate our test statistic as follows:

$$\chi^2 = \Sigma \frac{(o-e)^2}{e}$$

where e = the number of expected individuals and o = the number of observed individuals in each category. Since we are squaring these values, we will only have positive values, and thus this will always be a one-tailed test.

There are multiple types of  $\chi^2$  test, including the following we will cover here:

- $\chi^2$  Goodness-of-fit test
- $\chi^2$  test of independence

# 10.1.2 $\chi^2$ goodness-of-fit test

A  $\chi^2$  goodness-of-fit test looks at a vector of data, or counts in different categories, and asks if the observed frequencies vary from the expected frequencies.

# 10.1.2.1 $\chi^2$ estimate by hand

Let's say, for example, we have the following dataset:

Hour	No. Drinks Sold
6-7	3
7-8	8
8-9	15
9-10	7
10 - 12	5
12 - 13	20
13 - 14	18
14 - 15	8
15-16	10
16-17	12

Now, we can ask if the *probability* of selling drinks is the same across all time periods.

```
drinks <- c(3, 8, 15, 7, 5, 20, 18, 8, 10, 12)
```

We can get the expected counts by assuming an equal probability for each time period; thus,  $Exp(x) = \frac{N}{categories}$ .

```
sum all values for total number
N <- sum(drinks)

get length of vector for categories
cats <- length(drinks)

repeat calculation same number of times as length
exp_drinks <- rep(N/cats, cats)

exp_drinks</pre>
```

Now, we can do out  $\chi^2$  calculation.

```
chi_vals <- ((drinks - exp_drinks)^2)/exp_drinks
chi_vals</pre>
```

- [1] 5.44905660 0.63773585 1.82641509 1.22264151 2.95849057 8.33584906
- [7] 5.16603774 0.63773585 0.03396226 0.18490566

```
sum(chi_vals)
```

#### [1] 26.45283

And now, to get the probability.

### [1] 0.001721825

Here, we get p = 0.002, indicating that there is not an equal probability for selling drinks at different times of day.

# 10.1.2.2 $\chi^2$ estimation by code

We can use the test chisq.test to perform this analysis as well.

```
chisq.test(drinks)
```

Chi-squared test for given probabilities

```
data: drinks
X-squared = 26.453, df = 9, p-value = 0.001722
```

As we can see, these values are exactly the same as we just calculated by hand! **Note** that we can define the probability p if we want, otherwise it defaults to p = rep(1/length(x), length(x)).

# 10.1.3 $\chi^2$ test of independence

Usually when we use a  $\chi^2$ , we are looking at count data. Let's consider the following hypothetical scenario, comparing experience with R between non-biology majors (who, in this theoretical scenario, do not regularly use R) and Biology majors who are required to take R for this class:

Table 10.2: The above table of counts is also known as a **contingency table**. Intuitively, we can see a difference, but we want to perform a statistical test to see just how likely these counts would be if both groups were equally likely. We can calculate this both "by hand" and using built in R functions.

Major	R experience	No $R$ experience
$\overline{Non ext{-}biology}$	3	10
Biology	9	2

# 10.1.3.1 $\chi^2$ estimations by hand

First, we can enter the data into R.

```
data <- matrix(data = c(3,10,9,2), nrow = 2, ncol = 2, byrow = T)

colnames(data) <- c("R", "No R")
rownames(data) <- c("Non-biology", "Biology")

data</pre>
```

```
R No R Non-biology 3 10 Biology 9 2
```

Next, we need the *observed - expected* values. We determine expected values either through probability  $(0.5 \cdot n)$  for equal probability for two categories) or via calculating the the expected values (see later section on *expected counts*). In this case, since we are looking at equally likely in each cell, we have an expected matrix as follows:

```
total datapoints
N <- sum(data)

expected <- matrix(data = c(0.25*N,0.25*N,0.25*N,0.25*N), nrow = 2, ncol = 2, byrow = T)</pre>
```

```
colnames(expected) <- c("R", "No R")
rownames(expected) <- c("Non-biology", "Biology")
expected</pre>
```

```
R No R Non-biology 6 6 6 Biology 6 6
```

Now we need to find our observed - expected.

```
o_e <- data - expected
o_e
```

```
\begin{array}{ccccc} & R & \text{No} & R \\ \text{Non-biology} & -3 & & 4 \\ \text{Biology} & 3 & -4 \end{array}
```

**Note** that in R we can add and subtract matrices, so there's no reason to reformat these data!

Now, we can square these data.

```
o_e2 <- o_e^2
o_e2
```

```
R No R
Non-biology 9 16
Biology 9 16
```

Next, we take these and divide them by the expected values and then sum those values.

```
chi_matrix <- o_e2/expected
chi_matrix</pre>
```

```
R Non-biology 1.5 2.666667
Biology 1.5 2.666667
```

```
sum(chi_matrix)
```

#### [1] 8.333333

Here, we get a  $\chi^2$  value of 8.3333333. We can use our handy family functions to determine the probability of this event:

### [1] 0.003892417

Here, we get a p value of:

```
chi_matrix |>
 sum() |>
 pchisq(df = 1, lower.tail = F) |>
 round(3)
```

#### [1] 0.004

Alternatively, we can calculate this using *expected counts*. For many situations, we don't know what the baseline probability *should* be, so we calculate the expected counts based on what we do know. Expected counts are calculated as follows:

$$Exp(x) = \frac{\Sigma(row_x) \cdot \Sigma(col_x)}{N}$$

where N is the sum of all individuals in the table. For the above example, this would look like this:

```
R No R Non-biology 6.5 6.5 Biology 5.5 5.5
```

Here, we can see our expected number are not quite 50/50! this will give us a different result than our previous iteration.

```
e_o2 <- ((data - expected)^2)/expected
sum(e_o2)</pre>
```

[1] 8.223776

Now we have a  $\chi^2$  of:

```
e_o2 |>
 sum() |>
 round(2)
```

[1] 8.22

As we will see below, is the exact same value as we get for an uncorrected chisq.test from R's default output.

# 10.1.3.2 $\chi^2$ estimations in R

We can calculate this in R by entering in the entire table and using chisq.test.

#### data

```
 \begin{array}{cccc} & R & No & R \\ Non-biology & 3 & & 10 \\ Biology & 9 & & 2 \\ \end{array}
```

```
chi_data <- chisq.test(data, correct = F)
chi_data</pre>
```

```
Pearson's Chi-squared test
```

```
data: data
X-squared = 8.2238, df = 1, p-value = 0.004135
```

Here, we get the following for your p value:

```
chi_data$p.value |>
 round(3)
```

[1] 0.004

This is significant with  $\alpha = 0.05$ .

Note that these values are slightly different. they will be even more different if correct is set to TRUE. By default, R, uses a Yate's correction for continuity. This accounts for error introduced by comparing the discrete values to a continuous distribution.

```
chisq.test(data)
```

Pearson's Chi-squared test with Yates' continuity correction

```
data: data
X-squared = 6.042, df = 1, p-value = 0.01397
```

Applying this correction *lowers* the degrees of freedom, and increases the p value, thus making it harder to get  $p < \alpha$ .

### Note that the Yate's correction is only applied for 2 x 2 contingency tables.

Given the slight differences in calculation between by hand and what the functions of R are performing, it's important to always show your work.

### 10.2 Fisher's exact test

 $\chi^2$  tests don't work in scenarios where we have very small count sizes, such as a count size of 1. For these situations with small sample sizes and very small count sizes, we use Fisher's exact test. This test gives us the p value directly - no need to use a table of any kind! Let's say we have a 2x2 contingency table, as follows:

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

Where row totals are a+b and c+d and column totals are a+c and b+d, and n=a+b+c+d. We can calculate p as follows:

$$p = \frac{(a+b)!(c+d)!(a+c)!(b+d)!}{a!b!c!d!n!}$$

In R, we can use the command fisher.test to perform these calculations. For example, we have the following contingency table, looking at the number of undergrads and graduate students in introductory and graduate level statistics courses:

	Undergrad	Graduate
Intro Stats	8	1
Grad Stats	3	5

#### Fisher's Exact Test for Count Data

```
data: stats_students
p-value = 0.04977
alternative hypothesis: true odds ratio is not equal to 1
95 percent confidence interval:
 0.7934527 703.0167380
sample estimates:
odds ratio
 11.10917
```

In this situation, p = 0.05 when rounded, so we would fail to reject but note that this is borderline.

# 10.2.1 Chapter 7

Complete problems 7.1, 7.2, 7.3, 7.5, and 7.7 as written in your text books. For these problems, please also state your *null* and *alternative* hypotheses, as well as a conclusion as to whether you *support* or *reject* the null.

Next, do problems 7.9 and 7.11. For these two problems, pick which test is best and then perform said test. State your hypothesis and make a conclusion with respect to your p value.

Be sure to submit your homework as a knitted html document.

# 11 Means testing

# 11.1 Introduction

Previously, we talked about normal distributions as a method for comparing samples to overall populations or comparing individuals to overall populations. However, sample sizes can introduce some error, and oftentimes we may not have access to an entire population. In these situations, we need a better test that can account for this changing error and the effect of different sample sizes. This is especially important when comparing two samples to each other. We may find a small sample from one population and a small sample for another, and we want to determine if these came from the same overall population as effectively as possible.

### 11.1.1 Parametric and Non-parametric tests

We have divided tests into parametric and non-parametric tests below. Parametric tests are those that follow a normal distribution; non-parametric tests violate this expectation.

Remember, parametric tests are more powerful and preferred in all circumstances. If your data are not parametric, you will first have to see if the data can be transformed. If the data cannot be transformed, then you can proceed with a non-parametric test.

# 11.1.2 A little history

Why is it called "Student's t test"?

The distribution that we commonly refer to as a t-distribution is also sometimes known as a "Student's t-distribution" as it was first published by a man with the pseudonym of "Student". Student was in fact William Sealy Gossett, an employee of the Guinness corporation who was barred from publishing things by his employer to ensure that trade secrets were not made known to their competitors. Knowing that his work regarding statistics was important, Gossett opted to publish his research anyway under his pseudonym.

## 11.2 Dataset

For all of the examples on this page, we will be using a dataset on the morphology of canine teeth for identification of predators killing livestock (Courtenay 2019).

```
canines <- read_csv("https://figshare.com/ndownloader/files/15070175")</pre>
```

We want to set up some of these columns as "factors" to make it easier to process and parse in R. We will look at the column OA for these examples. Unfortunately, it is unclear what exactly OA stands for since this paper is not published at the present time.

```
canines$Sample <- as.factor(canines$Sample)

we will be examining the column "OA"

canines$OA <- as.numeric(canines$OA)

summary(canines)</pre>
```

```
Sample
 WIS
 WIM
 WIB
Dog :34
 Min.
 :0.1323
 Min.
 :0.1020
 Min.
 :0.03402
 1st Qu.:0.3184
Fox :41
 1st Qu.:0.5274
 1st Qu.:0.11271
Wolf:28
 Median :1.1759
 Median : 0.6678
 Median : 0.25861
 :1.6292
 :1.0233
 :0.44871
 Mean
 Mean
 Mean
 3rd Qu.:2.4822
 3rd Qu.:1.5194
 3rd Qu.:0.74075
 :4.8575
 :3.2423
 :1.51721
 Max.
 Max.
 Max.
 D
 RDC
 LDC
 OA
Min.
 :0.005485
 Min.
 :0.05739
 Min.
 :0.02905
 Min.
 :100.7
 1st Qu.:0.28896
 1st Qu.:139.2
1st Qu.:0.034092
 1st Qu.:0.22290
Median :0.182371
 Median :0.61777
 Median :0.55985
 Median :149.9
Mean
 :0.250188
 :0.88071
 Mean
 :0.84615
 Mean
 :148.4
 Mean
 3rd Qu.:1.26417
3rd Qu.:0.361658
 3rd Qu.:1.26754
 3rd Qu.:158.0
Max.
 :1.697461
 Max.
 :3.02282
 Max.
 :3.20533
 Max.
 :171.5
```

### 11.3 Parametric tests

#### 11.3.1 t-distribution

For these scenarios where we are testing a single sample mean from one or more samples we use a t-distributions. A t-distribution is a specially altered normal distribution that has been

adjusted to account for the number of individuals being sampled. Specifically, a t-distributions with infinite degrees of freedom is the same as a normal distribution, and our degrees of freedom help create a more platykurtic distribution to account for error and uncertainty. The distribution can be calculated as follows:

$$t = \frac{\Gamma(\frac{v+1}{2})}{\sqrt{\pi\nu}\Gamma(\frac{\nu}{2})}(1+\frac{t^2}{\nu})^{-\frac{(v+1)}{2}}$$

These t-distributions can be visualized as follows:

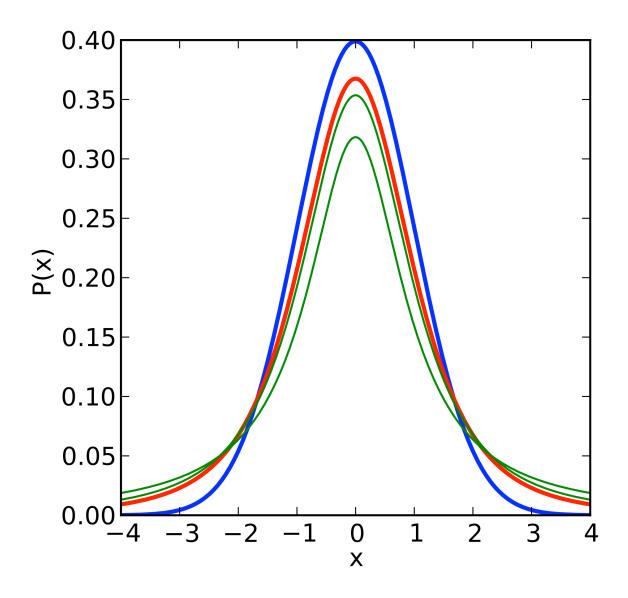


Figure 11.1: IkamusumeFan - Wikipedia

For all t-tests, we calculate the degrees of freedom based on the number of samples. If comparing values to a single sample, we use df = n - 1. If we are comparing two sample means, then we have  $df = n_1 + n_2 - 2$ .

Importantly, we are testing to see if the means of the two distributions are equal in a t-test. Thus, our hypotheses are as follows:

$$H_0: \mu_1 = \mu_2 \ or \ H_0: \mu_1 - \mu_2 = 0$$

$$H_A: \mu_1 \neq \mu_2 \ or \ H_A: \mu_1 - \mu_2 \neq 0$$

When asked about hypotheses, remember the above as the statistical hypotheses that are being directly tested.

In R, we have the following functions to help with t distributions:

- dt: density function of a t-distribution
- pt: finding our p value from a specific t in a t-distribution
- qt: finding a particular t from a specific p in a t-distribution
- rt: random values from a t-distribution

All of the above arguments required the degrees of freedom to be declared. Unlike the normal distribution functions, these can not be adjusted for your data; tests must be performed using t.test.

#### **11.3.2** *t*-tests

We have three major types of t-tests:

- One-sample t-tests: a single sample is being compared to a value, or vice versa.
- **Two-sample** *t***-tests**: two samples are being compared to one another to see if they come from the same population.
- Paired t-tests: before-and-after measurements of the same individuals are being compared. This is necessary to account for a repeat in the individuals being measured, and different potential baselines at initiation. In this case, we are looking to see if the difference between before and after is equal to zero.

We also have what we call a "true" t-test and "Welch's" t-test. The formula for a "true" t is as follows:

$$t = \frac{\bar{x}_1 - \bar{x}_2}{s_p \sqrt{\frac{1}{n_1} + \frac{1}{n_2}}}$$

Where  $s_p$  is based on the "pooled variance" between the samples. This can be calculated as follows:

$$s_p = \sqrt{\frac{(n_1-1)(s_1^2) + (n_2-1)(s_2^2)}{n_1+n_2-2}}$$

Whereas the equation for a "Welch's" t is:

$$t = \frac{\bar{x}_1 - \bar{x}_2}{\sqrt{\frac{s_1^2}{n_1} + \frac{s_2^2}{n_2}}}$$

Welch's t also varies with respect to the degrees of freedom, calculated by:

$$df = \frac{\frac{s_1^2}{n_1} + \frac{s_2^2}{n_2}}{\frac{(\frac{s_1^2}{n_1})^2}{n_1 - 1} + \frac{(\frac{s_2^2}{n_2})^2}{n_2 - 1}}$$

# OK, so why the difference?

A *t*-test works well under a certain set of assumptions, include *equal variance* between samples and roughly equal *sample sizes*. A Welch's *t*-test is better for scenarios with *unequal variance* and *small sample sizes*. If sample sizes and variances are equal, the two *t*-tests should perform the same.

Because of this, some argue that "Welch's" should be the default t-test, and in R, Welch's is the default t-test. If you want to specify a "regular" t-value, you will have to set the option var.equal = TRUE. (The default is var.equal = FALSE).

In this class, we will default to a Welch's test in all instances.

If you choose to do a Student's t-test, you must do the following:

- Download the car library
- Use the leveneTest function to see if variances are equal between populations

We do not cover this in depth here, but be aware of this difference. For more information, see Ruxton (2006).

#### 11.3.3 One-sample t-tests

Let's look at the values of all of the dog samples in our canines dataset.

```
dogs <- canines |>
 filter(Sample == "Dog") |>
 select(Sample, OA)

xbar <- mean(dogs$OA)

sd_dog <- sd(dogs$OA)

n <- nrow(dogs)</pre>
```

Now we have stored all of our information on our dog dataset. Let's say that the overall populations of dogs a mean OA score of 143 with a  $\sigma = 1.5$ . Is our sample different than the overall population?

```
One Sample t-test

data: dogs$OA

t = -0.74339, df = 33, p-value = 0.4625

alternative hypothesis: true mean is not equal to 143

95 percent confidence interval:

138.4667 145.1070

sample estimates:

mean of x

141.7869
```

As we can see above, we fail to reject the null hypothesis that our sample is different than the overall mean for dogs.

# 11.3.4 Two-sample *t*-tests

Now let's say we want to compare foxes and dogs to each other. Since we have all of our data in the same data frame, we will have to *subset* our data to ensure we are doing this properly.

```
already got dogs
dog_oa <- dogs$OA

foxes <- canines |>
 filter(Sample == "Fox") |>
 select(Sample, OA)

fox_oa <- foxes$OA</pre>
```

Now, we are ready for the test!

```
t.test(dog_oa, fox_oa)
```

```
Welch Two Sample t-test

data: dog_oa and fox_oa

t = -6.3399, df = 72.766, p-value = 1.717e-08

alternative hypothesis: true difference in means is not equal to 0

95 percent confidence interval:

-19.62289 -10.23599

sample estimates:

mean of x mean of y

141.7869 156.7163
```

As we can see, the dogs and the foxes significantly differ in their OA measurement, so we reject the null hypothesis that  $\mu_{dog} = \mu_{fox}$ .

#### 11.3.5 Paired t-tests

I will do a highly simplified version of a paired t-test here just for demonstrations sake. Remember that you want to used paired tests when we are looking at the  $same\ individuals$  at different points in time.

```
create two random distributions
DEMONSTRATION ONLY

make repeatable
set.seed(867)

t1 <- rnorm(20,0,1)
t2 <- rnorm(20,2,1)</pre>
```

Now we can compare these using paired = TRUE.

```
t.test(t1, t2, paired = TRUE)
```

Paired t-test

data: t1 and t2

```
t = -7.5663, df = 19, p-value = 3.796e-07
alternative hypothesis: true mean difference is not equal to 0
95 percent confidence interval:
 -3.107787 -1.760973
sample estimates:
mean difference
 -2.43438
```

As we can see, we reject the null hypothesis that these distributions are equal in this case. Let's see how this changes though if we set paired = FALSE.

```
t.test(t1, t2)
```

```
Welch Two Sample t-test

data: t1 and t2

t = -8.1501, df = 37.48, p-value = 8.03e-10

alternative hypothesis: true difference in means is not equal to 0

95 percent confidence interval:

-3.039333 -1.829428

sample estimates:

mean of x mean of y

-0.07258938 2.36179080
```

This value differs because, in a paired test, we are looking to see if the difference between the distributions is 0, while in the independent (standard) test we are comparing the overall distributions of the samples.

# 11.4 Non-parametric tests

The following tests should be used when no data transformations have been successful with your dataset.

#### 11.4.1 Wilcoxon tests

When data (and the differences among data) are non-normal, they violate the assumptions of a t-test. In these cases, we have to do a Wilcoxon test (also called a Wilcoxon signed rank test). In R, the command wilcox.test also includes the Mann-Whitney U test for unpaired data and the standard Wilcoxon test W for paired data.

# 11.4.2 Mann-Whitney U

For this test, we would perform the following procedures to figure out our statistics:

- 1. Rank the pooled dataset from smallest to largest, and number all numbers by their ranks
- 2. Sum the ranks for the first column and the second column
- 3. Compute  $U_1$  and  $U_2$ , comparing the smallest value to a Mann-Whitney U table.

The equations for these statistics are as follows, where R represents the sum of the ranks for that sample:

$$U_1 = n_1 n_2 + \frac{n_1 (n_1 + 1)}{2} - R_1$$

$$U_2 = n_1 n_2 + \frac{n_2 (n_2 + 1)}{2} - R_2$$

In R, this looks like so:

```
wilcox.test(t1, t2, paired = FALSE)
```

Wilcoxon rank sum exact test

data: t1 and t2

W = 11, p-value = 2.829e-09

alternative hypothesis: true location shift is not equal to 0

## 11.4.3 Wilcoxon signed rank test

For paired samples, we want to do the Wilcoxon signed rank test. This is performed by:

- 1. Finding the difference between sampling events for each sampling unit.
- 2. Order the differences based on their absolute value
- 3. Find the sum of the positive ranks and the negative ranks
- 4. The smaller of the values is your W statistic.

In R, this test looks as follows:

```
wilcox.test(t1, t2, paired = TRUE)
```

Wilcoxon signed rank exact test

data: t1 and t2

V = 0, p-value = 1.907e-06

alternative hypothesis: true location shift is not equal to 0

### 11.5 Confidence intervals

In t tests, we are looking at the difference between the means. Oftentimes, we are looking at a confidence interval for the difference between these means. This can be determined by:

$$(\bar{x}_1 - \bar{x}_2) \pm t_{crit} \sqrt{\frac{s_p^2}{n_1} + \frac{s_p^2}{n_2}}$$

This is very similar to the CI we calculated with the Z statistic. **Remember** that we can use the following function to find our desired t, which requires degrees of freedom to work:

$$qt(0.975, df = 10)$$

[1] 2.228139

# 11.6 Homework: Chapter 9

For Chapter 9, complete problems 9.1, 9.3, 9.4, 9.5, 9.6, 9.7, 9.8, 9.9, and 9.10. For problems 9.3 - 9.8, be sure to state the null and alternative hypotheses and whether the test is one- or two-tailed.

# 11.7 Homework: Chapter 10

Two-sample means are practiced in Chapter 10. Please see Canvas for more information.

# 12 ANOVA: Part 1

#### 12.1 Introduction

When we are comparing multiple (2+) populations, we perform what is called an analysis of variance - or an ANOVA. We opt for this different method because we are trying to minimize error. As you'll recall, we use  $\alpha$  to minimize our chances of making an error and coming to an incorrect conclusion regarding our data. In our previous tests (t-tests) we are comparing the means between two different populations, such that  $H_0: \mu_1 = \mu_2$ . When comparing multiple populations, comparing the means in this direct fashion can increase the probability of introducing error into a system. Consider the following:

```
library(tidyverse)

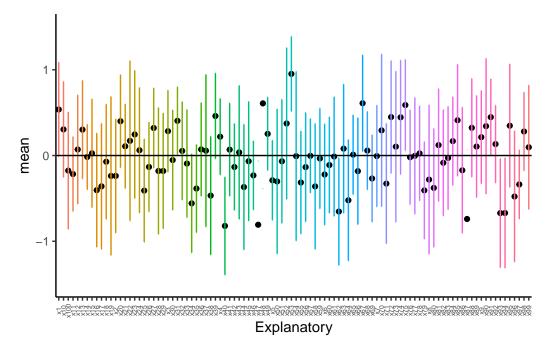
needed for summarizing data
library(plyr)

needed for better Tukey tests
library(agricolae)
```

```
This creates a reproducible example
rnorm creates random datasets

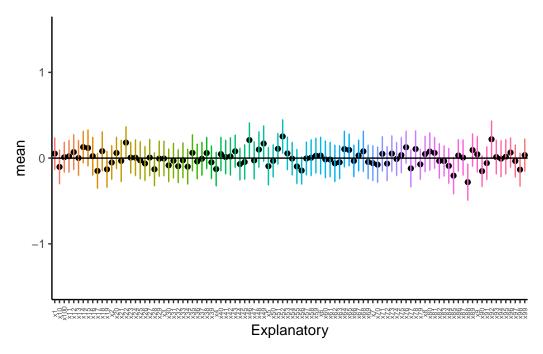
set.seed(8675309)

for(i in 1:100){
 x <- rnorm(10)
 if(i == 1){
 data <- x |> as.data.frame()
 colnames(data) <- "Response"
 data$Explanatory <- paste0("x",i)
}else{
 newdat <- x |> as.data.frame()
 colnames(newdat) <- "Response"
 newdat$Explanatory <- paste0("x",i)
 data <- rbind(data,newdat)</pre>
```



As we can see above, with just ten random samples and 100 sampling events, we get some datasets that do not have the mean included within the interquartile range, and thus have means that would be statistically different than what we draw. As we increase the number of draws, we get closer to the mean:

```
set.seed(8675309)
for(i in 1:100){
 x <- rnorm(100)
 if(i == 1){
 data <- x |> as.data.frame()
 colnames(data) <- "Response"</pre>
 data$Explanatory <- paste0("x",i)</pre>
 }else{
 newdat <- x |> as.data.frame()
 colnames(newdat) <- "Response"</pre>
 newdat$Explanatory <- paste0("x",i)</pre>
 data <- rbind(data,newdat)</pre>
 }
}
summarize by group
summary_data <- ddply(data, "Explanatory", summarise,</pre>
 N = length(Response),
 mean = mean(Response),
 sd = sd(Response),
 se = sd / sqrt(N))
ggplot(summary_data, aes(x = Explanatory, y = mean, group = Explanatory)) +
 geom_point() +
 geom_errorbar(data = summary_data, aes(ymin = mean - 2*se, ymax = mean+2*se,
 color = Explanatory), width = 0.1) +
 geom_hline(yintercept = 0, col = "black", linewidth = 0.5) +
 ylim(c(-1.5,1.5)) +
 theme_classic() +
 theme(legend.position = "none",
 axis.text.x = element_text(angle = 90, vjust = 0.5, size = 5))
```



As we can see, even with 100 sample, we still have some chances of having groups that are different! When we do pairwise comparisons, we are compounding the error and the possibility of coming to an incorrect conclusion. Thus, when comparing multiple groups, we use the variances to see if groups come from the same distribution rather than the mean.

# 12.2 ANOVA: By hand

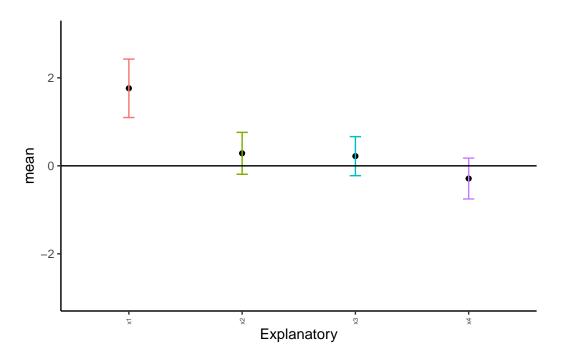
We are predominately going to be using the default function **aov** to perform ANOVAs in this course. However, you can expand the following workthrough if you would like to see step-by-step instructions on calculating a one-way ANOVA by hand.

Click here to see the manual method.

For this workthrough, we will use the following psuedorandom dataset:

```
for(i in 1:4){
 x <- rnorm(10)
 if(i == 1){
 x <- rnorm(10, mean = 2)
 data <- x |> as.data.frame()
 colnames(data) <- "Response"</pre>
```

```
data$Explanatory <- paste0("x",i)</pre>
 newdat <- x |> as.data.frame()
 colnames(newdat) <- "Response"</pre>
 newdat$Explanatory <- paste0("x",i)</pre>
 data <- rbind(data,newdat)</pre>
 }
}
split into "typical" table
expanded_data <- NULL
expanded_data$x1 <- data$Response[which(data$Explanatory=="x1")]</pre>
expanded_data$x2 <- data$Response[which(data$Explanatory=="x2")]</pre>
expanded_data$x3 <- data$Response[which(data$Explanatory=="x3")]</pre>
expanded_data$x4 <- data$Response[which(data$Explanatory=="x4")]</pre>
expanded_data <- expanded_data |>
 as.data.frame()
summarize by group
summary_data <- ddply(data, "Explanatory", summarise,</pre>
 N = length(Response),
 mean = mean(Response),
 sd = sd(Response),
 se = sd / sqrt(N))
ggplot(summary_data, aes(x = Explanatory, y = mean, group = Explanatory)) +
 geom_point() +
 geom_errorbar(data = summary_data, aes(ymin = mean - 2*se, ymax = mean+2*se,
 color = Explanatory), width = 0.1) +
 geom_hline(yintercept = 0, col = "black", linewidth = 0.5) +
 ylim(c(-3,3)) +
 theme classic() +
 theme(legend.position = "none",
 axis.text.x = element_text(angle = 90, vjust = 0.5, size = 5))
```



## expanded\_data |> round(2)

```
x1
 x2
 xЗ
 x4
 0.45
 1.99
 0.38 - 0.64
1
2
 3.02
 0.04
 1.15
 0.00
3
 2.15 - 0.40
 1.57
 0.05
 1.34 -0.47
 0.59
 0.68
 1.01 -0.41 -0.62 -0.25
5
 0.68 -0.23 -0.15
7
 1.56
 0.69 0.06 -0.87
8
 1.10
 0.53 -0.31 -1.98
 1.85 -0.19 -0.25
 0.24
10 1.17 0.38 -0.15 0.04
```

Above, we can see the made-up dataset where it appears as though one population differs from the other populations in our measurements. Let's calculate an ANOVA and find out if this is the case!

**NOTE** throughout this process that I am trying to name variables in a straightforward fashion so as not to lose my way.

## 12.2.1 Calculate group means and Grand Mean

Let us assume we have a dataset, x, that is k columns and n rows, with N data points in the entire data frame. We first want to take the column means for each group k, such that we have  $\bar{x}_k$ . We also need to find the mean of the entire dataset,  $\bar{x}_n$ . We can calculate this by taking  $\frac{\sum x}{n}$ , which we have to calculate by column as follows.

```
calculate the mean of each group
each group is in a single column
group_means <- colMeans(expanded_data)

rounding to two decimal places
group_means |> round(2)
```

```
x1 x2 x3 x4
1.76 0.28 0.22 -0.29
```

Next, we need to calculate the number of total entries in the dataset. We have written a function to accomplish this incase some rows have different numbers of entries from others.

```
for(i in 1:ncol(expanded_data)){
 # account for unequal row length, if exists
 sample <- expanded_data[,i] |>
 as.numeric() |>
 na.omit()
 n <- n + length(sample)
}</pre>
```

[1] 40

Next, we can calculate the grand\_mean of all of the data.

```
sum up all the data
dataset_sum <- colSums(expanded_data) |>
 sum()

divide by the number of data points
```

```
grand_mean <- dataset_sum/n

display mean
grand_mean |> round(2)
```

[1] 0.49

#### 12.2.2 Total sum of squares

To calculate the total sum of squares (TSS), we need to take the deviations (differences) of each point from the grand mean  $\bar{x}_n$ , square them, and them take the sum of them.

```
calculate deviates
can calculate across all table at once
grand_deviates_squared <- (expanded_data - grand_mean)^2
round output for here
grand_deviates_squared |> round(2)
```

```
 x1
 x2
 x3
 x4

 1
 0.00
 2.22
 0.01
 1.28

 2
 6.39
 0.20
 0.43
 0.25

 3
 2.74
 0.81
 1.17
 0.20

 4
 0.72
 0.94
 0.01
 0.04

 5
 0.26
 0.83
 1.23
 0.56

 6
 12.10
 0.04
 0.52
 0.42

 7
 1.13
 0.04
 0.19
 1.87

 8
 0.37
 0.00
 0.65
 6.11

 9
 1.84
 0.46
 0.55
 0.07

 10
 0.46
 0.01
 0.42
 0.21
```

```
calculate the sum of all the deviates
ss_total <- rowSums(grand_deviates_squared) |>
 sum()
ss_total |> round(2)
```

[1] 47.73

## 12.2.3 Within-group sum of squares

For each data point, we need to calculate its deviation from its own group mean, squaring these deviations and then summing them together. We can't calculate this quite as elegantly as the aforementioned data, but we can write a function that will operate across the table and create a new dataset on our behalf.

```
replicate dataset
replace columns with deviate data
group_deviates <- expanded_data

loop through each column
for(i in 1:ncol(group_deviates)){
 # get the data in each group
 dat <- group_deviates[,i]
 # calculate the group mean
 mu <- mean(dat)
 # calculate the group deviates
 dev.dat <- (dat - mu)^2
 # save into table
 group_deviates[,i] <- dev.dat
}
group_deviates |> round(2)
```

```
x1 x2 x3 x4

1 1.72 2.90 0.02 0.12

2 1.59 0.06 0.87 0.08

3 0.15 0.47 1.84 0.11

4 0.18 0.57 0.14 0.95

5 0.57 0.49 0.70 0.00

6 4.89 0.16 0.20 0.02

7 0.04 0.16 0.02 0.34

8 0.44 0.06 0.28 2.85

9 0.01 0.22 0.22 0.28

10 0.35 0.01 0.14 0.11

calculate sum of data table
```

```
calculate sum of data table
ss_within <- colSums(group_deviates) |>
 sum()
ss_within |> round(2)
```

[1] 24.33

## 12.2.4 Among-group sum of squares

The total sum of squares is equal to the among groups sum of squares and the within groups sum of squares added together; thus, we can solve this part with some easy arithmetic.

```
ss_among <- ss_total - ss_within
ss_among |> round(2)
```

[1] 23.4

## 12.2.5 Calculate degrees of freedom

Our degrees of freedom for the "between" group is the number of categories minus one (K-1).

```
ss_among_df <- ncol(expanded_data) - 1
ss_among_df</pre>
```

[1] 3

Our degrees of freedom for the within group are the number of total samples minus the number of categories (N - K).

```
ss_within_df <- n - ncol(expanded_data)
ss_within_df</pre>
```

[1] 36

Our degrees of freedom for the total sum of squares is the number of samples minus one (N-1).

```
ss_total_df <- n - 1
ss_total_df
```

[1] 39

## 12.2.6 Calculate mean squares

For each category (among and within), the mean square is equal to the sum of squares divided by the degrees of freedom.

```
ms_among <- ss_among_df
ms_among |> round(2)
```

[1] 7.8

```
ms_within <- ss_within/ss_within_df
ms_within |> round(2)
```

[1] 0.68

## 12.2.7 Get F statistic

We divide the sum of squares among data point by the sum of squares within data points to obtain our F statistic.

```
f_stat <- ms_among/ms_within

f_stat |> round(2)
```

[1] 11.54

## **12.2.8 Get** *p* **value**

We can use the function pf to calculate the p value for any given F. Note that this function requires two different degrees of freedom to work correctly, and we are always looking right since this is a unidirectional distribution.

```
pf(f_stat,
 df1 = ss_among_df,
 df2 = ss_within_df,
 lower.tail = F)
```

#### [1] 1.894073e-05

Given how small our p value is, we want to round this to p < 0.0001. As we can see, it is very unlikely that these are the same population.

## 12.3 ANOVA: By R

For this, we need to use the dataframe where we have all data in a single column and all ID's in the other columns. We then show how we want the ANOVA to operate across the data using the ~ symbol.

```
data_aov <- aov(Response ~ Explanatory, data = data)
summary(data_aov)</pre>
```

```
Df Sum Sq Mean Sq F value Pr(>F)
Explanatory 3 23.40 7.801 11.54 1.89e-05 ***
Residuals 36 24.33 0.676

Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
```

These numbers match the *by hand* methodology from the previous section, showing that the math is the same.

# 12.4 Post-hoc Tukey test

ANOVA tells us *if* a test is different, but it doesn't tell us *which* test is different. To do this, we have to perform a Tukey test.

#### 12.4.1 Tukey test by hand

To do this by hand, we will need a lot of data from our aforementioned ANOVA test.

Click here to see the by-hand method.

We need to calculate pairwise differences between each set of means.

```
x1_mean <- mean(data$Response[data$Explanatory == "x1"])
x2_mean <- mean(data$Response[data$Explanatory == "x2"])
x3_mean <- mean(data$Response[data$Explanatory == "x3"])
x4_mean <- mean(data$Response[data$Explanatory == "x4"])
group_means <- c(x1_mean, x2_mean, x3_mean, x4_mean)

calculate all pairwise differences
pairwise_mean_diffs <- dist(group_means)

pairwise_mean_diffs |> round(2)
```

```
1 2 3
2 1.48
3 1.54 0.06
4 2.05 0.57 0.51
```

Next, we need a critical Q value against which we can compare. For Tukey, our degrees of freedom are the same as the degrees of freedom for  $SS_{within}$ : N-K.

#### [1] 3.81

We need to multiply Q by the pooled variance. This is the same as the average of the variances for each group.

```
var_data <- 0

calculate pooled variance
for(i in 1:ncol(expanded_data)){
 var_data <- var_data + var(expanded_data[,i])
}</pre>
```

```
pooled_var_dat <- sqrt(var_data/n)
pooled_var_dat |> round(2)
```

[1] 0.26

We can calculate the Tukey critical value by multiplying the pooled variance by Q.

```
tukey_critical <- tukey_q*pooled_var_dat
tukey_critical |> round(2)
```

[1] 0.99

Remember, we are comparing to the actual value, not the rounded value.

Which mean differences are difference compared to our critical value?

```
pairwise_mean_diffs[pairwise_mean_diffs < tukey_critical] <- 0
pairwise_mean_diffs</pre>
```

```
1 2 3
2 1.477866
3 1.542282 0.000000
4 2.051068 0.000000 0.0000000
```

As we can see above, three differences cross our threshold - all associated with x1.

When we graph things, we want to label this group as different. We will cover this a little later in the tutorial.

## 12.4.2 Tukey test in *R*

Tukey tests in the R program are a bit more straightforward.

```
TukeyHSD(data_aov)
```

```
Tukey multiple comparisons of means 95% family-wise confidence level
```

Fit: aov(formula = Response ~ Explanatory, data = data)

#### \$Explanatory

As we can see above, only three comparisons have a p value of < 0.05, and thus only those three are significantly different. All involve x1.

We can also use HSD.test to get more specific results:

Study: data\_aov ~ "Explanatory"

HSD Test for Response

Mean Square Error: 0.6758192

Explanatory, means

```
Response std r se Min Max Q25 Q50 x1 1.7620153 1.0505466 10 0.2599652 0.4504476 3.972459 1.1175485 1.44911720 x2 0.2841495 0.7532422 10 0.2599652 -0.4729986 1.985826 -0.3497379 0.21347543 x3 0.2197337 0.7019368 10 0.2599652 -0.6150452 1.574903 -0.2436023 -0.04493909
```

x4 -0.2890524 0.7345336 10 0.2599652 -1.9769014 0.684072 -0.5394534 -0.07741642 Q75

x1 2.07491533

x2 0.64579865

x3 0.53544151 x4 0.04323417

Alpha: 0.05; DF Error: 36

Critical Value of Studentized Range: 3.808798

Minimun Significant Difference: 0.9901551

Treatments with the same letter are not significantly different.

#### Response groups

x1 1.7620153

x2 0.2841495

x3 0.2197337 b

x4 -0.2890524 b

#### print(tukey\_data\_aov)

#### \$statistics

MSerror Df Mean CV MSD 0.6758192 36 0.4942115 166.3422 0.9901551

#### \$parameters

name.t ntr StudentizedRange alpha Tukey Explanatory 4 3.808798 0.05

#### \$means

Response std r Min Max Q25 Q50 se x1 1.7620153 1.0505466 10 0.2599652 0.4504476 3.972459 1.1175485 1.44911720 x2 0.2841495 0.7532422 10 0.2599652 -0.4729986 1.985826 -0.3497379 0.21347543 x3 0.2197337 0.7019368 10 0.2599652 -0.6150452 1.574903 -0.2436023 -0.04493909

x4 -0.2890524 0.7345336 10 0.2599652 -1.9769014 0.684072 -0.5394534 -0.07741642

x1 2.07491533

x2 0.64579865

x3 0.53544151

x4 0.04323417

```
$comparison
NULL
```

```
$groups
Response groups
x1 1.7620153 a
x2 0.2841495 b
x3 0.2197337 b
x4 -0.2890524 b
attr(,"class")
[1] "group"
```

This output is nice because it labels groups based on which groups belong together! This will be important for plotting, and is cumbersome if you have a lot of means.

## 12.5 Plotting our ANOVA results

When we plot our ANOVAs, we want to show which mean is different from all of the others. Below, I will show the full pipeline for performing an ANOVA on a dataset and plotting the data at the end using out data object.

```
data_aov <- aov(Response ~ Explanatory,data)
summary(data_aov)</pre>
```

```
Df Sum Sq Mean Sq F value Pr(>F)

Explanatory 3 23.40 7.801 11.54 1.89e-05 ***

Residuals 36 24.33 0.676

Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
```

Now, we need to summarize things based on our plyr function.

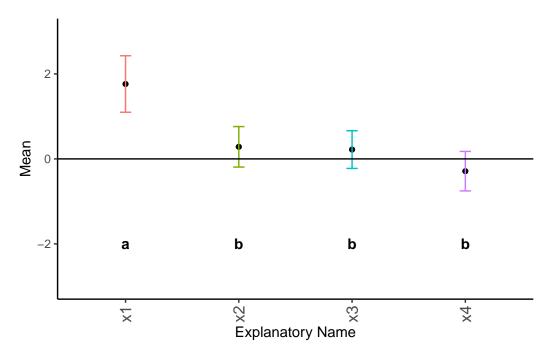
Now, we can use the aforementioned Tukey results to assign to groups. Because agricolae functions define the groups in a \$groups slot, we can pull out these data and perform some minimal transformations to make them ready to plot. This will save us a lot of time and hassle.

```
note first group must be EXACT MATCH to your summary_data object
groups are saved in the Tukey object
this is true for Tukey later as well
the following is a function that will make the significant label table
sig.label.maker <- function(tukey_test, group_name){</pre>
 sig.labels <- tukey_test$groups |>
 # convert to a data.frame
 as.data.frame() |>
 # create a new column - place rownames into the column
 # converts to a format better for ggplot
 mutate(Explanatorys = rownames(tukey_test$groups)) |>
 # rename column to prevent confusion
 # specify dplyr; default function may be from plyr and not work
 dplyr::rename(significance = groups)
 colnames(sig.labels)[which(colnames(sig.labels) == "Explanatorys")] <- group_name</pre>
 return(sig.labels)
pull out the groups slot from tukey
same for Kruskal later on!
sig.labels <- sig.label.maker(tukey_data_aov, "Explanatory")</pre>
sig.labels
```

	Response	significance	Explanatory
x1	1.7620153	a	x1
x2	0.2841495	b	x2
xЗ	0.2197337	b	x3
x4	-0.2890524	b	x4

Note that in the above, the row labels and the column Explanatory are identical. We moved these data into a column to make it easier to use ggplot. If you want letters to be different - capitalized or something else - you will have to do this yourself. Now we can plot our data and add the labels!

```
ggplot(summary_data, # plot summary data
 # Define plotting - x by group, y is mean, grouping by group
 aes(x = Explanatory, y = mean, group = Explanatory)) +
 # add points to plot for y values
 geom point() +
 # add error bars around points
 geom_errorbar(data = summary_data,
 # define error bars
 aes(ymin = mean - 2*se, ymax = mean+2*se,
 # define color, size
 color = Explanatory), width = 0.1) +
 # add line at average for the main group
 # this is not always known - nor requires!
 geom_hline(yintercept = 0, col = "black", linewidth = 0.5) +
 # set vertical limits for plot
 ylim(c(-3,3)) +
 # make it a classic theme - more legible
 theme_classic() +
 # add text to plot
 geom_text(data = sig.labels,
 # make bold
 fontface = "bold",
 # define where labels should go
 aes(x = Explanatory,
 # define height of label
 y = -2,
 # what are the labels?
 label = paste0(significance))) +
 xlab("Explanatory Name") +
 ylab("Mean") +
 # remove legend - not needed here
 theme(legend.position = "none",
 # make label text vertical, easier to read
 axis.text.x = element_text(angle = 90,
 # vertical offset of text
 vjust = 0.5,
 # text size
 size = 12))
```



**Note** that I place the labels below here, but they could also be placed above. You have to position them based on your own judgment.

**Addendum:** if you see a mean labeled a and b, it would be statistically indistinguishable from means labeled a and means labeled b, despite means with only an a or a b being different from each other.

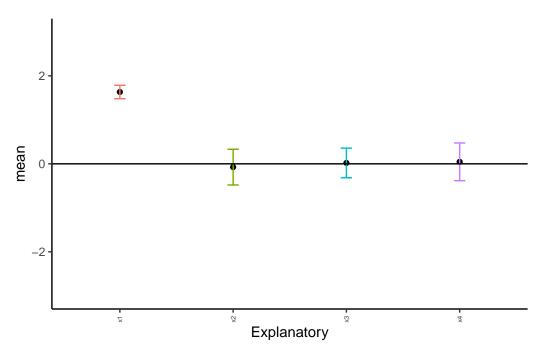
## 12.6 Kruskal-Wallis tests

The Kruskal-Wallis test is the non-parametric version of an ANOVA. To demonstrate this, we will be creating a non-normal distribution by pulling random values from a *uniform* distribution, using the random uniform function **runif**. **Note** we are rounding the data here to make it more similar to non-normal datasets you may encounter, and to increase the probability of ties.

```
COPY THIS WHOLE CHUNK
will load example data
set.seed(8675309)

for(i in 1:4){
 x <- runif(10, min = -1, max = 1) |>
 round(2)
```

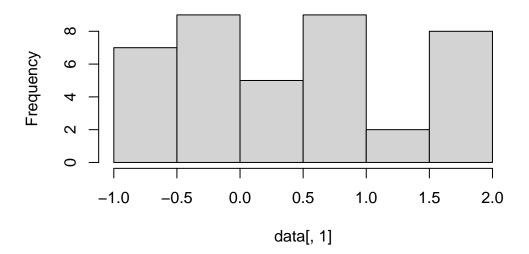
```
if(i == 1){
 x \leftarrow runif(10, min = 1, max = 2) >
 round(2)
 data <- x |> as.data.frame()
 colnames(data) <- "Response"</pre>
 data$Explanatory <- paste0("x",i)</pre>
 }else{
 newdat <- x |> as.data.frame()
 colnames(newdat) <- "Response"</pre>
 newdat$Explanatory <- paste0("x",i)</pre>
 data <- rbind(data,newdat)</pre>
 }
split into "typical" table
expanded_data <- NULL
expanded_data$x1 <- data$Response[which(data$Explanatory=="x1")]</pre>
expanded_data$x2 <- data$Response[which(data$Explanatory=="x2")]</pre>
expanded_data$x3 <- data$Response[which(data$Explanatory=="x3")]</pre>
expanded_data$x4 <- data$Response[which(data$Explanatory=="x4")]</pre>
expanded_data <- expanded_data |>
 as.data.frame()
summarize by group
summary_data <- ddply(data, "Explanatory", summarise,</pre>
 N = length(Response),
 mean = mean(Response),
 sd = sd(Response),
 se = sd / sqrt(N))
ggplot(summary_data, aes(x = Explanatory, y = mean, group = Explanatory)) +
 geom point() +
 geom_errorbar(data = summary_data, aes(ymin = mean - 2*se, ymax = mean+2*se,
 color = Explanatory), width = 0.1) +
 geom_hline(yintercept = 0, col = "black", linewidth = 0.5) +
 ylim(c(-3,3)) +
 theme classic() +
 theme(legend.position = "none",
 axis.text.x = element_text(angle = 90, vjust = 0.5, size = 5))
```



We can confirm these data are non-normal with Shapiro-Wilk tests and histograms. Demonstrating with the first column only:

## hist(data[,1])

# Histogram of data[, 1]



shapiro.test(data[,1])

Shapiro-Wilk normality test

```
data: data[, 1] W = 0.93404, p-value = 0.02187
```

The above histogram appears non-normal, and the Shapiro-Wilk also indicates this is non-normal.

## 12.6.1 By hand

Click here to see the Kruskal-Wallis by hand.

First, we need to order all the data in the entire dataset. This is easiest to do if we use the dataset with all data in a single column.

```
data$ranks <- rank(data$Response, ties.method = "average")

view first couple of rows
head(data)</pre>
```

# Response Explanatory ranks

```
1
 1.84
 x1
 39
2
 34
 1.58
 x1
3
 1.51
 33
 x1
4
 1.26
 32
 x1
 1.75
 37
 x1
 1.92
 x1
 40
```

Now, we need to calculate the sum of the ranks for each category. The below function will take the sum of the ranks for the rows which match the condition of having the group be x1.

```
x1_sum <- sum(data$ranks[which(data$Explanatory=="x1")])
x2_sum <- sum(data$ranks[which(data$Explanatory=="x2")])
x3_sum <- sum(data$ranks[which(data$Explanatory=="x3")])
x4_sum <- sum(data$ranks[which(data$Explanatory=="x4")])</pre>
```

Now, we need to calculate our test statistic. The test statistic is H, with:

$$H = \frac{12}{N(N+1)} \cdot \Sigma \frac{R_j^2}{n_j} - 3(N+1)$$

In this equation, R is the sum of the ranks for a given category. This follows a  $\chi^2$  distribution with k-1 degrees of freedom, with k referring to categories.

For these, we need to know what n is for each category.

```
n1 <- length(data$ranks[which(data$Explanatory=="x1")])
n2 <- length(data$ranks[which(data$Explanatory=="x2")])
n3 <- length(data$ranks[which(data$Explanatory=="x3")])
n4 <- length(data$ranks[which(data$Explanatory=="x4")])</pre>
```

Next, we can calculate the sums of the  $\frac{R^2}{n}$  term.

Now, we can calculate H.

```
N <- sum(n1, n2, n3, n4)

H <- ((12/(N*(N+1)))*r2_sum)-(3*(N+1))

H |> round(2)
```

#### [1] 57.43

Now, we can evaluate this with a  $\chi^2$  p value.

```
pchisq(q = H,
 df = ncol(data)-1,
 # remember, looking right!
 lower.tail = FALSE)
```

#### [1] 3.382831e-13

As we can see, the probability is extremely low with p < 0.0001. One distribution is different, and we can proceed with Tukey tests.

#### 12.6.2 Using *R*

We can also use R for this test.

```
kruskal_data <- kruskal.test(Response ~ Explanatory, data)
print(kruskal_data)</pre>
```

```
Kruskal-Wallis rank sum test
```

```
data: Response by Explanatory
Kruskal-Wallis chi-squared = 22.149, df = 3, p-value = 6.073e-05
```

This test is similar, but not quite the same, as what we calculated above. The package agricolae provides a more in-depth Kruskal-Wallis test that gives us more metadata. We have to use the wrapper with to get this to work properly, per the help page.

```
$statistics
```

```
Chisq Df p.chisq t.value MSD 22.14917 3 6.07312e-05 2.028094 7.252228
```

#### \$parameters

test p.ajusted name.t ntr alpha

Kruskal-Wallis none Explanatory 4 0.05

#### \$means

```
Q25
 Q50
 Response
 std
 Min Max
 Q75
 rank
 r
 1.633 35.50 0.2415252 10
 1.21 1.92
 1.5275
x1
 1.720 1.8025
 -0.075 14.20 0.6424130 10 -0.88 0.69 -0.6325 -0.105 0.5575
x2
x3
 0.020 16.15 0.5327080 10 -0.63 0.95 -0.3250 -0.110 0.3775
x4
 0.045 16.15 0.6774011 10 -0.92 0.95 -0.3500 -0.135 0.6475
```

#### \$comparison

NULL

#### \$groups

```
Response groups
x1 35.50 a
x3 16.15 b
x4 16.15 b
x2 14.20 b
attr(,"class")
```

attr(,"class

As we can see, the above gives us our group designations under the \$group section. This is what we need to be able to plot things, as with ANOVA above. I do not repeat those steps here.

# 12.7 Homework: Chapter 11

Your homework is to complete problems 11.1, 11.2, 11.3, and 11.4. The first two will require ANOVA, and the last two will require Kruskal-Wallis tests. For each pair of tests, you must also complete the problem by hand in addition to using the default R methods. For all problems:

- State your hypothesis in words
- State your hypothesis mathematically (hint:  $\mu$ )
- Answer in complete sentences and don't forget to round your answers.
- If you reject the null hypothesis, you must plot the results and label them to show which means are different.

# 13 ANOVA: Part 2

## 13.1 Two-way ANOVA

Previously, we discussed one-way ANOVAs, where we are looking at a single factor split across three or more groups and trying to determine if the means of these groups are equal (i.e.,  $H_0: \mu_1 = \mu_2 = ...\mu_i$ ). ANOVA specifically allows us to analyze the variance of these different groups to ascertain which factors are most responsible for the variation we observe in the data. Because of the way ANOVA operates, we can actually test multiple different combinations of variables simultaneously in what we call a two-way ANOVA.

Don't forget to load your required packages - some we have used before, like agricolae, plyr, and tidyverse, but others are new for this section: multcomp and nlme! As a reminder, these packages are designed for the following:

- agricolae: originally written as a Master's thesis at the Universidad Nacional de Ingeniería (Lima, Perú), this package is designed to help with agricultural research.
- plyr: tools for common problems, including splitting data, applying functions across data, and combining datasets together.
- tidyverse: one we are already familiar with; a wrapper for installing ggplot2, dplyr, tidyr, readr, purrr, tibble, stringr, and forcats.
- multcomp: more in depth and better MULTiple COMParisons via linear models and related models.
- nlme: a package for fitting Gaussian and non-linear mixed-effect models.
- PMCMRplus: a math package with post-hoc tests for Friedman's test

```
library(agricolae)
library(plyr)
library(tidyverse)

NEW PACKAGES NEEDED

Don't forget to install these on your machine
library(multcomp)
library(nlme)
library(PMCMRplus)
```

## 13.2 Designs

There are several different designs for two-way ANOVAs, and we will cover some of the most common designed here.

For these examples, we are going to randomly generated examples. I will refer to the variables as Response and Explanatory for simplicity's sake.

## 13.2.1 Randomized block design

Randomized block designs look at combinations of variables that could be affecting the results. More specifically, we are looking at two *strata* or *factors* and their effects on a *continuous* response variable.

```
set.seed(8675309)
random example
Blocking variable
Blocking_Variable <- c("Group 1", "Group 2", "Group 3")</pre>
explanatory variables
these are your columns
these are your primary hypothesis
Explanatory_1 <- c(10.1, 9.4, 11.1)
Explanatory_2 <- c(12, 13.0, 15.4)
Explanatory_3 <- c(11.2, 10.1, 11.9)
create "data table" as we normally see it
combine all columns
data_expanded <- cbind(Blocking_Variable,
 Explanatory_1,
 Explanatory_2,
 Explanatory_3) |>
 as.data.frame() # create data frame
data_expanded
```

```
Blocking_Variable Explanatory_1 Explanatory_2 Explanatory_3
1
 Group 1
 10.1
 12
 11.2
2
 Group 2
 9.4
 13
 10.1
3
 Group 3
 11.1
 15.4
 11.9
```

Note that this table is in the format that we most often see, but we need to reshape these data to make it easier for us to perform our analyses. I created the data here as a matrix with named columns and rows; the following code may need to be adjusted if you do things differently.

```
expand to "long" format
if not done earlier, convert to data frame

data <- data_expanded |>
 # !by column for aggregating
 # names_to = what to name column aggregation
 # values_to = what the measurements should be called
 pivot_longer(!Blocking_Variable, names_to = "Explanatory_Variables", values_to = "Measurements")

data
```

```
A tibble: 9 x 3
 Blocking_Variable Explanatory_Variables Measurements
 <chr>
 <chr>
 <chr>
1 Group 1
 Explanatory_1
 10.1
 Explanatory_2
2 Group 1
 12
 Explanatory_3
 11.2
3 Group 1
 Explanatory_1
 9.4
4 Group 2
5 Group 2
 Explanatory_2
 13
6 Group 2
 Explanatory_3
 10.1
7 Group 3
 Explanatory_1
 11.1
8 Group 3
 Explanatory_2
 15.4
9 Group 3
 Explanatory_3
 11.9
```

Now we can do our ANOVA. *Note* that I put factor around the blocking variable.

```
mark block by factor
best to always use
data_aov <- aov(Measurements ~ Explanatory_Variables + factor(Blocking_Variable), data)
summary(data_aov)</pre>
```

```
Df Sum Sq Mean Sq F value Pr(>F)

Explanatory_Variables 2 17.182 8.591 14.412 0.0149 *
factor(Blocking_Variable) 2 6.829 3.414 5.728 0.0670 .

Residuals 4 2.384 0.596

Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
```

In this particular example, the blocking variable does not significantly differ, however the explanatory variable does differ.

Remember, the columns represent your *primary hypothesis*. You will only plot your results if your *primary hypothesis* is significant!

Given that our primary null hypothesis is rejected (that is to say, not all means are equal), we need to plot our results.

To determine which mean(s) differ, we will use a Tukey Test. Unfortunately, the agricolae function HSD.test does not work as well for these multi-directional ANOVAs, so we need to use TukeyHSD.

```
tukey_data_aov <- TukeyHSD(data_aov)
tukey_data_aov</pre>
```

```
Tukey multiple comparisons of means 95% family-wise confidence level
```

Fit: aov(formula = Measurements ~ Explanatory\_Variables + factor(Blocking\_Variable), data = 6

## \$Explanatory\_Variables

```
diff lwr upr p adj

Explanatory_2-Explanatory_1 3.2666667 1.019919 5.5134144 0.0144034

Explanatory_3-Explanatory_1 0.8666667 -1.380081 3.1134144 0.4333834

Explanatory_3-Explanatory_2 -2.4000000 -4.646748 -0.1532523 0.0406301
```

#### \$`factor(Blocking\_Variable)`

```
diff lwr upr p adj
Group 2-Group 1 -0.2666667 -2.5134144 1.980081 0.9082398
Group 3-Group 1 1.7000000 -0.5467477 3.946748 0.1118461
Group 3-Group 2 1.9666667 -0.2800810 4.213414 0.0745795
```

As we can see above, each pairwise comparison is given a p value for the level of difference. We need to manually label these groups based on these p values, with groups being considered different if p < 0.05. We can do this as follows, but unfortunately, we need to do it by hand since we don't have a short-form code (yet) for this conversion.

```
change Explanatory_Variables to your data
Treatments <- unique(data$Explanatory_Variables)
sig_labels <- Treatments |>
```

```
diff lwr upr p adj

Explanatory_2-Explanatory_1 3.2666667 1.019919 5.5134144 0.01440339

Explanatory_3-Explanatory_1 0.8666667 -1.380081 3.1134144 0.43338343

Explanatory_3-Explanatory_2 -2.4000000 -4.646748 -0.1532523 0.04063012
```

**NOTE** that I am going to have to adjust column names and variable names a few times. Based on the above, we can see that Explanatory\_3 and Explanatory\_1 are not different from each other, but everything else is in a different group relative to each other. We can label these by hand.

```
sig_labels$Significance <- c("A", "B", "A")
sig_labels</pre>
```

As we can see above, now only Explanatory\_2 is given a different letter category.

Now, we can plot these different factors.

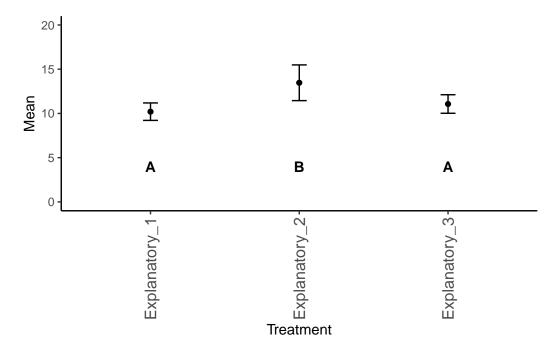
```
Explanatory_Variables N mean sd se

Explanatory_1 3 10.20000 0.8544004 0.4932883

Explanatory_2 3 13.46667 1.7473790 1.0088497

Explanatory_3 3 11.06667 0.9073772 0.5238745
```

```
SET Y LIMITS
change based on observed data
ylims <-c(0, 20)
set label height, can change before plotting function
label_height <- 4</pre>
ggplot(summary_data, # plot summary data
 # Define plotting - x by group, y is mean, grouping by group
 aes(x = Explanatory_Variables, y = mean)) +
 # add points to plot for y values
 geom_point() +
 # add error bars around points
 geom_errorbar(data = summary_data,
 # define error bars
 aes(ymin = mean - 2*se, ymax = mean+2*se),
 # width of bar
 width = 0.1) +
 # set vertical limits for plot
 ylim(ylims) +
 # make it a classic theme - more legible
 theme_classic() +
 # add text to plot
 geom_text(data = sig_labels,
 # make bold
 fontface = "bold",
 # define where labels should go
 aes(x = Explanatory_Variables,
 # define height of label
 y = 4
 # what are the labels?
 label = paste0(Significance))) +
 xlab("Treatment") +
 ylab("Mean") +
 # remove legend - not needed here
 theme(legend.position = "none",
 # make label text vertical, easier to read
```



## 13.2.2 Repeated measures

Now, we are going to do a *repeated measures ANOVA*, where we have the same individuals being measured multiple times. Consider the following imaginary dataset:

```
pivot_longer(!Individuals,
 names_to = "Visits",
 values_to = "Measurements")
data
A tibble: 9 x 3
 Individuals Visits Measurements
 <chr>
1 Individual 1 Visit_1 5.5
2 Individual 1 Visit_2 4.6
3 Individual 1 Visit_3 3.8
4 Individual 2 Visit_1 6.2
5 Individual 2 Visit_2 5.4
6 Individual 2 Visit_3 4
7 Individual 3 Visit_1 5.8
8 Individual 3 Visit_2 5.2
9 Individual 3 Visit_3 3.9
We need to perform the ANOVA again, but we need to account for the factor of which locations
are repeated.
repeated_aov <- aov(Measurements ~ factor(Visits) + Error(factor(Individuals)), data)</pre>
summary(repeated_aov)
Error: factor(Individuals)
 Df Sum Sq Mean Sq F value Pr(>F)
Residuals 2 0.4867 0.2433
Error: Within
 Df Sum Sq Mean Sq F value Pr(>F)
factor(Visits) 2 5.687 2.8433
 89.79 0.000475 ***
 4 0.127 0.0317
Residuals
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
```

Unfortunately, because of the model this is, we cannot perform a Tukey Test on the "object" that is created from this ANOVA analysis. We can, however, approach this from a different

direction and get our Tukey results (thanks to Henrik on StackOverflow!). For this to work, we need to install the packages nlme and multcomp.

```
ensure data is proper format
data$Individuals <- as.factor(data$Individuals)
data$Visits <- as.factor(data$Visits)
data$Measurements <- as.numeric(data$Measurements)</pre>
```

The next part of the code fits a *linear model* to the data. A linear model, which we will cover later in the class, is mathematically very similar to an ANOVa. However, we can data from this model and extract the ANOVA data to understand more about the interactions. We need to use a linear model for this to account with the relationships between the two.

```
numDF denDF F-value p-value (Intercept) 1 4 900.1654 <.0001 Visits 2 4 89.7894 5e-04
```

As we can see above, we can get the ANOVA results from this linear mixed-effects model fit to the dataset. Now, we need to know post-hoc which sets are different:

```
lme_data |>
 # "general linear hypothesis"
 # define a comparison to make
 # can add corrections like test = adjusted (type = "bonferroni")
 glht(linfct = mcp(Visits = "Tukey")) |>
 # return a summary of the above
 summary()
```

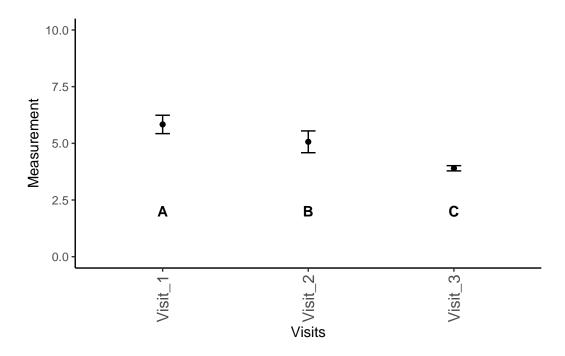
Simultaneous Tests for General Linear Hypotheses

We can see that every visit is different.

Let's plot these. *Note* that we are not summarizing these the same way, since things are varying based on individual as well.

*Note*: For reasons I am not certain, you need to put the locations and then ggplot uses these colors to define everything. I really don't know why this is happening, so if you have a solution, let me know.

```
ggplot(summary_data,
 aes(x = Visits, y = mean)) +
 geom_point() +
 geom_errorbar(data = summary_data,
 # define error bars
 aes(ymin = mean - 2*se, ymax = mean+2*se),
 # width of bar
 width = 0.1) +
 # set vertical limits for plot
 ylim(c(0,10)) +
 # make it a classic theme - more legible
 theme_classic() +
 # add text to plot
 geom_text(data = sig_levels_repeated,
 # make bold
 fontface = "bold",
 # define where labels should go
 aes(x = Visits,
 # define height of label
 y = 2,
 # what are the labels?
 label = paste0(Significance))) +
 xlab("Visits") +
 ylab("Measurement") +
 # remove legend - not needed here
 theme(legend.position = "none",
 # make label text vertical, easier to read
 axis.text.x = element_text(angle = 90,
 # vertical offset of text
 vjust = 0.5,
 # text size
 size = 12)
```



## 13.2.3 Factorial ANOVA

Mathematically, a factorial ANOVA is the same as a randomized block ANOVA; please see that section for information on how to run this test.

## 13.2.4 ANOVA with interaction

Sometimes when we running a model, we want to look for *interactive effects*. Interactive effects are situations where one (or both) variables on their own do not effect the data, but there is a cumulative effect between variables that effects things. Let's look at an example, based on our initial example but with the data altered.

```
set.seed(8675309)

we are using data from the randomized black ANOVA again
data_expanded
```

	${\tt Blocking\_Variable}$	<pre>Explanatory_1</pre>	Explanatory_2	Explanatory_3
1	Group 1	10.1	12	11.2
2	Group 2	9.4	13	10.1
3	Group 3	11.1	15.4	11.9

```
YOU DO NOT NEED TO DO THIS
CREATING DATA FOR EXAMPLE
data_expanded$Explanatory_1 <- as.numeric(data_expanded$Explanatory_1)</pre>
data_expanded$Explanatory_2 <- as.numeric(data_expanded$Explanatory_2)</pre>
data_expanded$Explanatory_3 <- as.numeric(data_expanded$Explanatory_3)
create some pseudorandom data
[,-1] excludes first column - group data
data_expanded2 <- cbind(Blocking_Variable,</pre>
 data_expanded[,-1] - 0.75)
data_expanded3 <- cbind(Blocking_Variable,</pre>
 data_expanded[,-1]*1.05)
data_expanded <- rbind(data_expanded,</pre>
 data_expanded2,
 data_expanded3)
expand to "long" format
data <- data_expanded |>
 # convert to data frame
 as.data.frame() |>
 # !by column for aggregating
 # names_to = what to name column aggregation
 # values_to = what the measurements should be called
 pivot_longer(!Blocking_Variable, names_to = "Treatments", values_to = "Measurements")
specifying factor to be safe
interactive_aov <- aov(Measurements ~ factor(Treatments) +</pre>
 factor(Blocking_Variable) +
 factor(Treatments)*factor(Blocking_Variable),
summary(interactive_aov)
 Df Sum Sq Mean Sq F value
 Pr(>F)
factor(Treatments)
 2 53.28 26.640 59.680 1.14e-08
factor(Blocking_Variable)
 2 21.18 10.588 23.719 9.01e-06
factor(Treatments):factor(Blocking_Variable) 4 7.39 1.848 4.141
 0.015
Residuals
 18 8.03 0.446
```

As we can see above, we have very significant effects for Treatment and Blocking\_Variable, but a less significant effect for the interaction between the two. Remember - we only need to plot our primary hypothesis. Note however, that Tukey gives us our differences and p values for each set of tests and comparisons:

```
TukeyHSD(interactive_aov)
```

```
Tukey multiple comparisons of means
95% family-wise confidence level

Fit: aov(formula = Measurements ~ factor(Treatments) + factor(Blocking_Variable) + factor(Treatments)
```

#### \$`factor(Treatments)`

```
diff lwr upr p adj

Explanatory_2-Explanatory_1 3.3211111 2.51730768 4.124915 0.0000000

Explanatory_3-Explanatory_1 0.8811111 0.07730768 1.684915 0.0304521

Explanatory_3-Explanatory_2 -2.4400000 -3.24380343 -1.636197 0.0000011
```

#### \$`factor(Blocking\_Variable)`

```
diff lwr upr p adj
Group 2-Group 1 -0.2711111 -1.0749145 0.5326923 0.6710682
Group 3-Group 1 1.7283333 0.9245299 2.5321368 0.0000928
Group 3-Group 2 1.9994444 1.1956410 2.8032479 0.0000159
```

#### \$`factor(Treatments):factor(Blocking\_Variable)`

```
diff lwr
Explanatory_2:Group 1-Explanatory_1:Group 1 1.931667e+00 0.02027781
Explanatory_3:Group 1-Explanatory_1:Group 1 1.118333e+00 -0.79305553
Explanatory_1:Group 2-Explanatory_1:Group 1 -7.116667e-01 -2.62305553
Explanatory_2:Group 2-Explanatory_1:Group 1 2.948333e+00 1.03694447
Explanatory_3:Group 2-Explanatory_1:Group 1 -1.776357e-15 -1.9113886
Explanatory_1:Group 3-Explanatory_1:Group 1 1.016667e+00 -0.89472219
Explanatory_2:Group 3-Explanatory_1:Group 1 5.388333e+00 3.47694447
Explanatory_3:Group 3-Explanatory_1:Group 1 1.830000e+00 -0.08138886
Explanatory_3:Group 1-Explanatory_2:Group 1 -8.133333e-01 -2.72472219
```

```
Explanatory_1:Group 2-Explanatory_2:Group 1 -2.643333e+00 -4.55472219
Explanatory_2:Group 2-Explanatory_2:Group 1 1.016667e+00 -0.89472219
Explanatory_3:Group 2-Explanatory_2:Group 1 -1.931667e+00 -3.84305553
Explanatory_1:Group 3-Explanatory_2:Group 1 -9.150000e-01 -2.82638886
Explanatory 2:Group 3-Explanatory 2:Group 1 3.456667e+00 1.54527781
Explanatory_3:Group 3-Explanatory_2:Group 1 -1.016667e-01 -2.01305553
Explanatory 1:Group 2-Explanatory 3:Group 1 -1.830000e+00 -3.74138886
Explanatory_2:Group 2-Explanatory_3:Group 1 1.830000e+00 -0.08138886
Explanatory_3:Group 2-Explanatory_3:Group 1 -1.118333e+00 -3.02972219
Explanatory_1:Group 3-Explanatory_3:Group 1 -1.016667e-01 -2.01305553
Explanatory_2:Group 3-Explanatory_3:Group 1 4.270000e+00 2.35861114
Explanatory_3:Group 3-Explanatory_3:Group 1
 7.116667e-01 -1.19972219
Explanatory_2:Group 2-Explanatory_1:Group 2
 3.660000e+00 1.74861114
Explanatory_3:Group 2-Explanatory_1:Group 2
 7.116667e-01 -1.19972219
Explanatory_1:Group 3-Explanatory_1:Group 2
 1.728333e+00 -0.18305553
Explanatory_2:Group 3-Explanatory_1:Group 2
 6.100000e+00 4.18861114
Explanatory_3:Group 3-Explanatory_1:Group 2
 2.541667e+00 0.63027781
Explanatory_3:Group 2-Explanatory_2:Group 2 -2.948333e+00 -4.85972219
Explanatory_1:Group 3-Explanatory_2:Group 2 -1.931667e+00 -3.84305553
Explanatory 2:Group 3-Explanatory 2:Group 2
 2.440000e+00 0.52861114
Explanatory_3:Group 3-Explanatory_2:Group 2 -1.118333e+00 -3.02972219
Explanatory 1:Group 3-Explanatory 3:Group 2
 1.016667e+00 -0.89472219
Explanatory_2:Group 3-Explanatory_3:Group 2
 5.388333e+00 3.47694447
Explanatory_3:Group 3-Explanatory_3:Group 2
 1.830000e+00 -0.08138886
Explanatory_2:Group 3-Explanatory_1:Group 3
 4.371667e+00 2.46027781
Explanatory_3:Group 3-Explanatory_1:Group 3
 8.133333e-01 -1.09805553
Explanatory_3:Group 3-Explanatory_2:Group 3 -3.558333e+00 -5.46972219
 upr
 p adj
Explanatory_2:Group 1-Explanatory_1:Group 1
 3.84305553 0.0464895
Explanatory_3:Group 1-Explanatory_1:Group 1
 3.02972219 0.5317567
Explanatory_1:Group 2-Explanatory_1:Group 1
 1.19972219 0.9173224
Explanatory_2:Group 2-Explanatory_1:Group 1
 4.85972219 0.0010200
Explanatory_3:Group 2-Explanatory_1:Group 1
 1.91138886 1.0000000
Explanatory_1:Group 3-Explanatory_1:Group 1
 2.92805553 0.6439270
Explanatory 2:Group 3-Explanatory 1:Group 1
 7.29972219 0.0000003
Explanatory_3:Group 3-Explanatory_1:Group 1
 3.74138886 0.0667267
Explanatory 3:Group 1-Explanatory 2:Group 1
 1.09805553 0.8457970
Explanatory_1:Group 2-Explanatory_2:Group 1 -0.73194447 0.0032271
Explanatory_2:Group 2-Explanatory_2:Group 1
 2.92805553 0.6439270
Explanatory_3:Group 2-Explanatory_2:Group 1 -0.02027781 0.0464895
Explanatory_1:Group 3-Explanatory_2:Group 1
 0.99638886 0.7519790
Explanatory_2:Group 3-Explanatory_2:Group 1
 5.36805553 0.0001577
Explanatory_3:Group 3-Explanatory_2:Group 1
 1.80972219 0.9999999
```

```
Explanatory_1:Group 2-Explanatory_3:Group 1 0.08138886 0.0667267
Explanatory_2:Group 2-Explanatory_3:Group 1
 3.74138886 0.0667267
Explanatory_3:Group 2-Explanatory_3:Group 1
 0.79305553 0.5317567
Explanatory_1:Group 3-Explanatory_3:Group 1
 1.80972219 0.9999999
Explanatory 2:Group 3-Explanatory 3:Group 1
 6.18138886 0.0000097
Explanatory_3:Group 3-Explanatory_3:Group 1
 2.62305553 0.9173224
Explanatory 2:Group 2-Explanatory 1:Group 2
 5.57138886 0.0000766
Explanatory_3:Group 2-Explanatory_1:Group 2
 2.62305553 0.9173224
Explanatory_1:Group 3-Explanatory_1:Group 2
 3.63972219 0.0947841
Explanatory_2:Group 3-Explanatory_1:Group 2
 8.01138886 0.0000000
Explanatory_3:Group 3-Explanatory_1:Group 2 4.45305553 0.0047491
Explanatory_3:Group 2-Explanatory_2:Group 2 -1.03694447 0.0010200
Explanatory_1:Group 3-Explanatory_2:Group 2 -0.02027781 0.0464895
Explanatory_2:Group 3-Explanatory_2:Group 2 4.35138886 0.0069891
Explanatory_3:Group 3-Explanatory_2:Group 2 0.79305553 0.5317567
Explanatory_1:Group 3-Explanatory_3:Group 2 2.92805553 0.6439270
Explanatory_2:Group 3-Explanatory_3:Group 2 7.29972219 0.0000003
Explanatory_3:Group 3-Explanatory_3:Group 2 3.74138886 0.0667267
Explanatory_2:Group 3-Explanatory_1:Group 3 6.28305553 0.0000070
Explanatory 3: Group 3-Explanatory 1: Group 3 2.72472219 0.8457970
Explanatory_3:Group 3-Explanatory_2:Group 3 -1.64694447 0.0001097
```

I do not plot this here, but it would be similar to the other parts of this test.

#### 13.3 Friedman's test

#### 13.3.1 Using *R*

Friedman's test is a non-parametric alternative to a two-way ANOVA, so as you would guess, it can be painful to implement. We will use an altered version of the same test we've used before:

```
set seed - make reproducible
set.seed(8675309)

DO NOT NEED TO REPEAT THIS
CREATING DATA FOR EXAMPLE

new set of foods - this time, ten of them
Treatments <- c(paste("Treatment",1:10)) |>
as.factor()
```

#### # A tibble: 100 x 3

	Blocking_Factor	Treatments	3	Measurements		
	<fct></fct>	<fct></fct>		<dbl></dbl>		
1	Block 1	${\tt Treatment}$	1	-0.4		
2	Block 1	${\tt Treatment}$	10	3.4		
3	Block 1	${\tt Treatment}$	2	1.2		
4	Block 1	${\tt Treatment}$	3	5.9		
5	Block 1	Treatment	4	6.9		
6	Block 1	Treatment	5	7		
7	Block 1	${\tt Treatment}$	6	7.6		
8	Block 1	${\tt Treatment}$	7	7.6		
9	Block 1	${\tt Treatment}$	8	8.1		
10	Block 1	${\tt Treatment}$	9	9.8		
# i 90 more rows						

Now that we have our expanded and randomized table, we can get started with our test.

Our calculation for the Friedman's test statistic Q (not to be confused with Tukey's q!) is:

$$Q = \frac{12}{nk(k+1)} \cdot \Sigma R_j^2 - 3n(k+1)$$

where n is the total number of individuals in each sample in the dataset, k is the number of groups, and  $R_j^2$  is the sum of the ranks.

In this class, we will do this in R.

Friedman rank sum test

```
data: long_data$Measurements, long_data$Treatments and long_data$Blocking_Factor Friedman chi-squared = 79.983, df = 9, p-value = 1.629e-13
```

Note you will get a different answer if you are switching the blocks and the groups.

We can use the following, from package PMCMRplus, to find the adjacent and non-adjacent groups.

Pairwise comparisons using Conover's all-pairs test for a two-way balanced complete block

data: y, groups and blocks

```
Treatment 1 Treatment 10 Treatment 2 Treatment 3 Treatment 4
Treatment 10 1.00000
Treatment 2 1.00000
 1.00000
 0.10167
Treatment 3 0.00094
 0.80301
Treatment 4 3.8e-09
 1.6e-06
 3.4e-05
 0.19031
 0.00637
Treatment 5 3.2e-11
 1.6e-08
 4.0e-07
 1.00000
Treatment 6 < 2e-16 9.2e-16
 2.5e-14
 1.5e-09
 0.00042
 2.0e-11
Treatment 7 < 2e-16
 < 2e-16
 3.6e-16
 9.3e-06
Treatment 8 < 2e-16
 < 2e-16
 < 2e-16
 6.1e-15
 3.8e-09
Treatment 9 < 2e-16 < 2e-16
 < 2e-16 < 2e-16
 1.1e-12
 Treatment 5 Treatment 6 Treatment 7 Treatment 8
Treatment 10 -
```

P value adjustment method: bonferroni

As we can see, some pairs are inseparable and others are separable. We can now plot as for the other problems.

## 13.4 Homework: Chapter 12

For problems 12.1, 12.2, 12.3, 12.4, and 12.5, state your hypotheses in sentence form and mathematically. Then, identify the appropriate ANOVA and perform the analysis. If you reject the null, complete a Tukey test and plot your results, showing letters denoting each group. **Note** that 12.4 requires a Friedman's test, but all other problems require some form of ANOVA.

Next, for problems 12.7, 12.8, and 12.9, identify the appropriate test and justify your reasoning. State the null and alternative hypothesis in word form and mathematically, and perform your analysis. If you perform an ANOVA and you reject the null hypothesis, plot your results and label the groups by letter.

Remember, only plot the results if you reject your primary hypothesis.

# 14 Correlation & regression

```
load required libraries

library(tidyverse)

-- Attaching core tidyverse packages ------ tidyverse 2.0.0 --
v dplyr 1.1.4 v readr 2.1.5
v forcats 1.0.0 v stringr 1.5.1
v ggplot2 3.5.2 v tibble 3.3.0
```

```
x dplyr::filter() masks stats::filter()
x dplyr::lag() masks stats::lag()
```

#### 14.1 Introduction

When we are comparing two continuous variables, we use two forms of tests: correlation to understand if there is a relationship between two variables, and linear regression to determine what that relationships is.

**Remember** - "if" is always correlation, and "what is it" is always linear regression when choosing a test for an exam.

#### 14.2 Correlation

Correlation - denoted by  $\rho$  ("rho") and not to be confused with p - is a measure of how closely related to continuous variables appear to be. This can vary from a purely negative relationship to a purely positive relationship, such that  $-1 \le \rho \le 1$  with  $\rho = 0$  indicating a random relationship between data.

We can visualize these as follows:

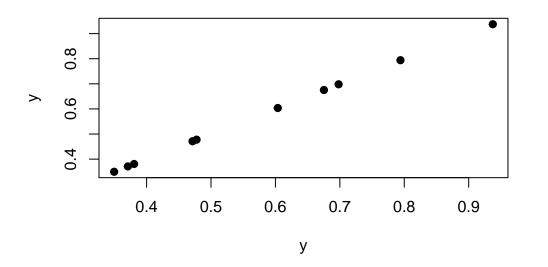
i Use the conflicted package (<a href="http://conflicted.r-lib.org/">http://conflicted.r-lib.org/</a>) to force all conflicts to become

```
ILLUSTRATIVE PURPOSES ONLY

create two random uniform distributions
y <- runif(10)
x <- runif(10)</pre>
```

For example, two things compared to themselves have a  $\rho = 1$ .

## plot(y, y, pch = 19)



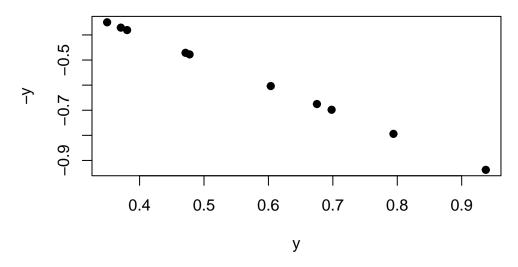
## cor(y, y)

## [1] 1

As we can see above, the correlation is 1.

Plotting by the negative will be a correlation of -1.

$$plot(y, -y, pch = 19)$$

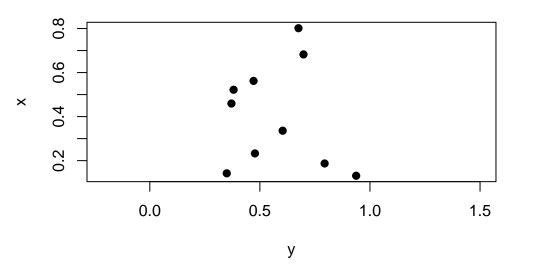


cor(y, -y)

[1] -1

Lastly, two random variables plotted against each other should have  $\rho \approx 0$ .

```
plot(y, x,
 pch = 19,
 asp = 1) # aspect ratio
```



cor(y, x) |>
 round(2)

[1] -0.12

#### 14.2.1 Pearson's

Pearson's correlation coefficient is our value for parametric tests. We often denote our correlation coefficient as r and not  $\rho$  for this particular test. It is calculated as follows:

$$r = \frac{\Sigma xy - (\frac{\Sigma x \Sigma y}{n})}{\sqrt{(\Sigma x^2 - \frac{(\Sigma x)^2}{n})(\Sigma y^2 - \frac{(\Sigma y)^2}{n})}}$$

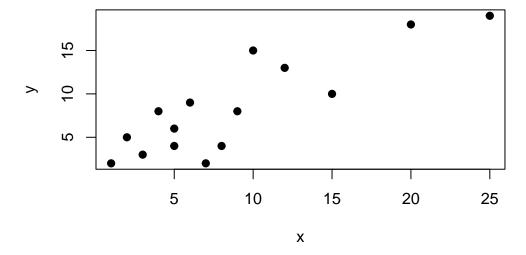
where x is variable 1, y is variable 2, and n is the total number of data point pairs.

In this class, we will be using R to calculate r, which is done using the command cor. To ensure we are using the correct method, we need to set method = "pearson".

```
set.seed(8675309)

EXAMPLE DATA
x <- c(1,2,5,3,4,5,8,7,9,6,10,12,15,20,25)
y <- c(2,5,4,3,8,6,4,2,8,9,15,13,10,18,19)

plot(x, y, pch = 19)</pre>
```



```
cor(x, y, method = "pearson") |>
 round(2)
```

[1] 0.86

As we can see, these data are fairly positively correlated. As x increases, so does y. But how significant is this relationship?

Well, we can calculate two things - the amount of variation explained, which is  $r^2$ , and the significance of the relationships, which is determined via a t test and the equation  $t = r\sqrt{\frac{n-2}{1-r^2}}$ . This is a two-tailed distribution, with df = n - 2.

We can write a function to perform all of these options:

```
biol305_cor <- function(x=NA, y=NA, method = "pearson"){</pre>
 if(is.data.frame(x)==T){
 if(ncol(x)==2){
 r \leftarrow cor(x[,1], x[,2], method = method)
 }else{
 r <- cor(x, method = method)
 }
 r2 <- r
 r[r==1|r==-1] <- 0
 n \leftarrow 2*nrow(x)
 }else{
 r <- cor(x, y, method = method)
 n \leftarrow 2*length(x)
 t_val <- r*sqrt((n-2)/(1-r^2))
 p \leftarrow pt(t_val, df = n - 2)
 p[p > 0.5] <- 1 - p[p > 0.5]
 p[p > 0.005] \leftarrow round(p[p > 0.005], 2)
 p[p > 0.0005] < round(p[p > 0.0005],3)
 p[p > 0.00005] \leftarrow round(p[p > 0.00005], 4)
 p[p < 0.00005] <- "< 0.0001"
 if(is.data.frame(x)==T){
 print("Correlation:")
 print(round(r, 2))
 if(ncol(x) == 2){
 print(paste0("Degrees of freedom: ", n - 2))
 print(paste0("t value: ", round(t_val, 2)))
```

```
print(paste0("P value: ", p))
 }
 if(ncol(x) > 2){
 print(paste0("Degrees of freedom: ", n - 2))
 print("")
 print("t value: ")
 print(round(t_val, 2))
 print("")
 print("P value: ")
 print(p)
 }
}else{
 print(paste0("Correlation: ", round(r, 2)))
 print(paste0("Degrees of freedom: ", n - 2))
 print(paste0("t value: ", round(t_val, 2)))
 print(paste0("P value: ", p))
```

Let's test our function.

```
biol305_cor(x, y, method = "pearson")

[1] "Correlation: 0.86"

[1] "Degrees of freedom: 28"
```

[1] "t value: 8.93"
[1] "P value: < 0.0001"

There we go! Our function printed out everything that we need.

#### 14.2.2 Spearman's

Spearman's correlation is one of the non-parametric methods for our correlation tests. We can use this for ranked data or for non-parametric datasets. We do this the exact same way, except we change method = "spearman".

#### 14.2.3 Other non-parametric methods

To be expanded upon, but not necessary for the class at present.

## 14.3 Regression

Regression is used when we want to know *what* the relationship is between two variables. Regression operates similar to ANOVA and correlation, providing us with the nature of the relationship, the strength of the relationship, and gives us values for calculating the relationship. For this class, we are only focusing on linear regression for relationships between linear variables.

The equation for a regression line is often written as  $y_i = \alpha + \beta x_i + e_i$ , where  $\alpha$  is the y intercept,  $\beta$  is the slope, and e is the error around each point. We will not perform regression calculations by hand in this class.

#### 14.3.1 Parametric

xy\_linear <- lm(y ~ x)</pre>

Multiple R-squared: 0.7402,

We will use out previous established x and y datasets that are strongly positively correlated for this example. The equation for calculating a linear relationship is 1m, which stands for "linear model". This uses equations like ANOVA, but can also use two vectors of data.

```
summary(xy_linear)
Call:
lm(formula = y \sim x)
Residuals:
 Min
 1Q Median
 3Q
 Max
-5.1189 -1.4838 -0.5423 1.9757 5.7460
Coefficients:
 Estimate Std. Error t value Pr(>|t|)
 1.2825
 1.666
(Intercept)
 2.1370
 0.12
 0.7117
 0.1169
 6.086 3.87e-05 ***
х
Signif. codes:
 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
Residual standard error: 2.964 on 13 degrees of freedom
```

F-statistic: 37.04 on 1 and 13 DF, p-value: 3.867e-05

Adjusted R-squared:

As we can see, this returned an ANOVA table to use that tells us the value and significance of our intercept as well as the value and significance of the slope (here, shown as x; it will always show the explanatory variable in this slot for the name).

Looking at the above, we can see that the slope is not significantly non-zero with a p=0.12, but that the slope is significantly non-zero with p<0.0001. We also have our  $R^2$  values returned, which is similar to the r we got for correlation. Indeed, our correlation was r=0.86, with  $r^2=0.74$ , which is very similar to the Multiple R-squared shown in the above ANOVA table.

R has a built in function within ggplot that will add a linear model to our plot and will show error regions as well. First, we need to make sure our data are in a data.frame.

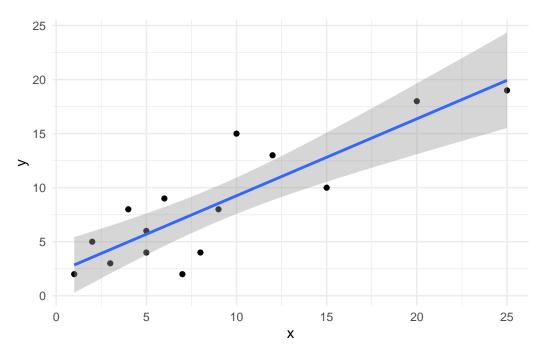
```
data <- data.frame(x, y)
data</pre>
```

```
У
 X
1
 1
 2
2
 2
 5
3
 5
 4
 3
 3
4
5
 4
 8
6
 5
 6
7
 8
 4
 7
 2
8
 9
9
 8
10
 6
 9
11 10 15
12 12 13
13 15 10
14 20 18
15 25 19
```

Next, we can plot the data in ggplot.

```
ggplot(data, aes(x = x, y = y)) +
 geom_point() +
 stat_smooth(method = "lm") +
 theme_minimal()
```

<sup>`</sup>geom\_smooth()` using formula = 'y ~ x'



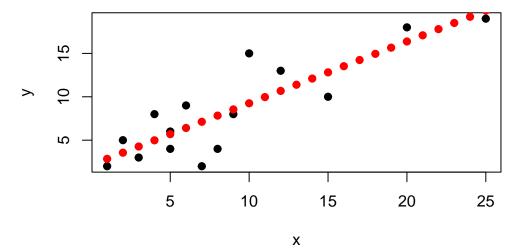
Just like that, we have created a plot of our linear regression. Note that you should always plot the lines only within the extent of the data; this is harder to do in other programs, but R does it for us!

R can also allow us to predict different values using our linear model:

```
must be in data frame format
test_data <- data.frame(1:25)

colnames(test_data) <- "x" # must be same as explanatory in data
predict(xy_linear, test_data)</pre>
```

Let's visualize these points for illustration's sake.



As we can see above, our points follow the line from the plot. By using this format, however, we can make predictions of value for any point we want.

#### 14.3.2 Non-parametric

We are not doing non-parametric linear regression in this class.

## 14.4 Homework

## 14.4.1 Chapter 13

## 14.4.2 Chapter 14

## 15 Multivariate methods

## 15.1 Multivariate analyses

Multivariate analyses are commonly used to help understand the variation that exists in large, multidimensional datasets. These analyses can help us understand relationships among individuals and help us determine how many groups (and what groups) exist in a dataset.

For this particular walkthrough, we will be using data on the Northern Double-collared Sunbird Cinnyris reichenowi sensu lato complex from equatorial Afromontane regions (Cooper et al. 2021a, b).

## 15.2 Principal components

Click here for an overview of PCA

A very common method of visualizing variation in population is using principal components analyses (PCA). Principal components help collapse multidimensional data into a few dimensions that explain the most variation possible across the dataset.

For principal components, we want to use the library vegan.

```
library(vegan)
```

#### Loading required package: permute

The function for principal components in **vegan** is **rda**, which will only work on a whole dataframe with no non-numeric data. Thus, we must create a new object of only numerical data and then re-merge it with the original dataframe. The row order is maintained, so this will not be an issue.

```
Call: rda(X = male.cinnyris.data)
```

Inertia Rank

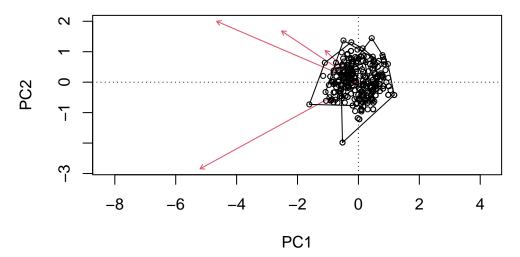
Total 23 Unconstrained 23 6

Inertia is variance

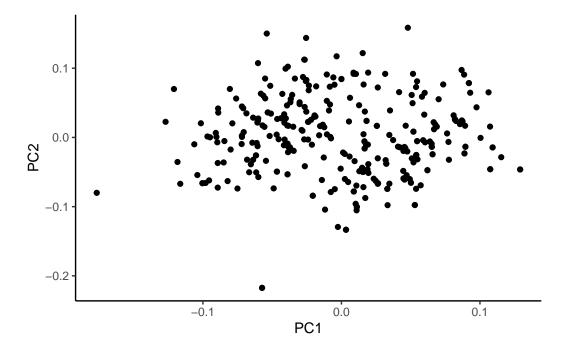
Eigenvalues for unconstrained axes:

PC1 PC2 PC3 PC4 PC5 PC6
15.620 4.443 1.940 0.877 0.076 0.040

Above, we can see that we now have a complex object that contains our PCA. We can use the function biplot to see how our data look and how our variables contributed to the principal components.



We can also do a ggplot to color our data and see how it works. Let's combine our datasets so we can do this.

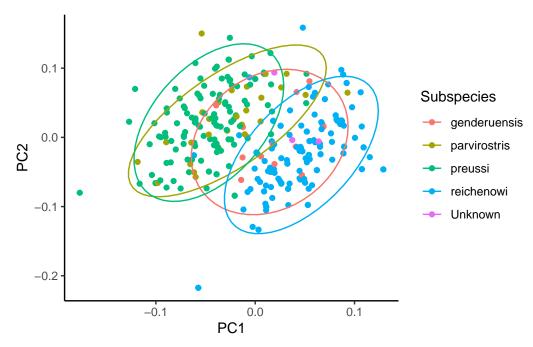


To the naked eye, these data seem to fall into two major clusters. This can be examined again, this time assigning colors to one of our explanatory variables: subspecies.

```
ggplot(cinnyris.male.pca, aes(x = PC1, y = PC2, colour = Subspecies)) +
 geom_point() +
 stat_ellipse() +
 theme_classic()
```

Too few points to calculate an ellipse

Warning: Removed 1 row containing missing values or values outside the scale range (`geom\_path()`).



As we can see, many of these birds fall into one of the two groups. Only one population - genderuensis - seems to really bridge both groups.

The following shows how each variable contributed to each principal component:

```
Cinnyris.pcaCAv

PC1 PC2 PC3
Right.wing.chord -0.61936877 0.498711666 0.60193981
Tail.length -0.69190828 -0.709947486 -0.12739287
```

```
Culmen.length
 -0.33598591 0.419621089 -0.62835637
Bill.depth..base.of.feathers.on.mandible. -0.01633872 0.004353418 -0.01231269
Bill.width..base.of.feathers.on.maxilla.
 Left.Tarsus
 PC4
 PC5
Right.wing.chord
 0.07304690 -0.001241684
Tail.length
 0.02988534 -0.008716903
Culmen.length
 -0.53855805 -0.161236784
Bill.depth..base.of.feathers.on.mandible. -0.05951994 0.216257889
Bill.width..base.of.feathers.on.maxilla.
 -0.08219923
 0.962867346
Left.Tarsus
 0.83272259
 0.006646209
 PC6
 -0.0002699604
Right.wing.chord
Tail.length
 -0.0062803042
Culmen.length
 -0.0125622441
Bill.depth..base.of.feathers.on.mandible. 0.9742958451
Bill.width..base.of.feathers.on.maxilla.
 -0.2212610835
Left.Tarsus
 0.0399226008
```

We can also see the percent variance explained by each axis, which is contained within the eigenvectors of the PCA:

```
cinnyris.pcaCAeig/sum(cinnyris.pcaCAeig)
```

```
PC1 PC2 PC3 PC4 PC5 PC6
0.679234583 0.193214694 0.084367157 0.038143954 0.003291025 0.001748588
```

The first principal component explains 68% of the variation, and the second 19% of the variation.

## 15.3 Clustering

#### 15.3.1 K-means clustering

Click here for K-means clustering

#### 15.3.2 Hierarchical clustering

Click here for hierarchical clustering

## 15.4 Homework

# 16 Pick the test

## 16.1 Picking the test

A major component of the final will be picking the correct test to run on some data. Here, I cover the specific ways in which you can determine what test to use.

Please use this web page as an *interactive* way to pick the test.

## 16.2 Exceptions

Below is a walk through for the most common statistical analyses, but keep in mind there are a few "less common" ones that we are using as well:

- Binomial test if we are looking at something with discrete outcomes like coin tosses, die rolls, etc. we are doing a binomial test to determine the probability of a specific outcome. You can do this with binom.test.
- Poisson test if we are looking at the probability of obtaining certain counts over events specifically, looking at the probability of *rare* events we will use a Poisson. You can do this with poisson.test.

## 16.3 Overview of picking the test

Below is an overview of picking basic statistical tests. There are more complex tests, but these are the main ones to consider for exams in this course.

Table 16.1: Which test to pick for which combinations of variables.

Cat	egorical Explanatory	Continuous Explanatory	
Categorical Response	$\chi^2$ tests, especially if count data for category  — Yate's correction auto-applied for 2x2 tables	• Logistic regression, modeling	
•	Fisher test is a 2x2 table  Null is that counts match a known proportion (goodness-of-fit) or counts match each other	categorical responses across continuous variables.	
	(independence)	<ul><li>Not covered in BIOL 305 at present</li></ul>	

## Categorical Explanatory

## Continuous Explanatory

## Response

Continuous• Single mean to population

- This is a Z-score comparison, when the population parameters are known
  - \*  $H_0: \bar{x} = \mu$
- Almost always better to resort to t-test comparison if unsure is a population t approaches a Z as  $df \to \infty$ 
  - $* H_0 : \mu_1 = \mu_2$
- Two measurements
  - Remember all t-tests default to Welch's in R, assuming unequal variance
    - \* When  $\sigma_1^2 = \sigma_2^2$ , Welch's t-test is the same as a standard t-test
    - \* Usually better to use Welch's, but justify reasoning
  - One-sample t-test, comparing the two groups
    - $*\ H_0: \mu_1=\mu_2$
- Two samples
  - Two-sample t-test, comparing the two samples
    - \*  $H_0: \mu_1 = \mu_2$
- Paired samples
  - Special case used when there are repeated measurements of the same sampling units
    - \* Need to set paired = TRUE
    - $* H_0: \mu_d = 0$
- $\geq 3$  samples
  - ANOVA analysis of variance across multiple samples, computing variance within samples and between samples
    - \* For all ANOVA,  $H_0: \mu_1 = \mu_2 = \dots \mu_i$
    - \* Single type of measurement is a one-way ANOVA
    - \* When things are "blocked" into categories
       like litters that are unique per row, use
      a randomized block ANOVA (remember to
      put factor() around anything you are
      worried won't be read as categorical!)
      - aov(response ~ explanatory +
        block, data)

. 1. . 1 1 1 .

- When looking at *if* there is a relationship, use correlation
  - $-H_0: \rho = 0$
  - Evaluated using a t statistic
- When looking at what the relationship is, use linear regression
  - Line formula is  $y = \beta x + \alpha + \epsilon_i$
  - Very similar to your high-school y = mx + b
  - $H_0: \beta = 0$
- Remember linear regression works like an ANOVA, and has similar outputs
  - Check the ANOVA page for more information!

#### 16.4 Another method - checklist

Feel free to go through the following headings to also help you pick a test.

#### 16.4.1 Explanatory Variable

The explanatory variable is continuous and numeric. Pick this one for a continuous measurement variable, for example, such as Longitude, concentration, or other ratio or integer data.

The explanatory variable is discontinuous and categorical. In these cases, the explanatory variable is a condition, like a control and a treatment.

#### 16.4.2 Continuous explanatory variable

#### 16.4.2.1 Continuous response variable

If you have a continuous response variable, then you need to see what the question is asking:

#### • Is there a relationship?

If you are looking at a problem and it is simply asking *if* there is a relationship, you are looking at a **correlation analysis**.

#### • What is the relationship?

If you are asking *what* the relationship is or looking to be able to *predict* a value based on what you know, you are doing a **linear regression**. Note there are other kinds of regression, but in this class, we focus on linear regression.

If we have multiple response variables, we can do multiple regression, which we do not cover here.

#### 16.4.2.2 Discrete response variable

If you are looking at a discrete response variable, such as a state of 1 or 0 in response to a certain amount of stimulus, then you are doing a **logistic regression**. We did not cover this analysis in this class.

#### 16.4.3 Discrete explanatory variable

For discrete explanatory variables, we are often looking at categorical treatments or distinct groups, like species or geographic locations.

#### 16.4.3.1 Continuous response variable

For a continuous response variable, we need to ask ourselves how many categories we are dealing with.

• If we are dealing with **two categories** or **two measurements from the same individual**, we are using a *t*-test.

Make sure you check the *t*-test page to understand what kind of *t*-test is being performed. For repeated measurements from the same individuals or populations under different conditions, we have the **paired** *t*-test. Otherwise, we have the **Welch's** *t*-test as the default in *R. NOTE* that the default assumes unequal variance; you must set var.equal = TRUE to perform a "true" *t*-test. Make sure you familiarize yourself with *why* our code is assuming variances are unequal.

If we know what the population is, we will use a Z-score, but bear in mind that we will almost always use a t-test to account for error. A t-test with infinite degrees of freedom is the same as a Z-score, so it is better to default to a t-test.

 If we have three or more categories or treatments then we need to perform an ANOVA.

If we are simply comparing multiple groups, we are performing a one-way ANOVA. We also need to make sure we aren't doing some sort of factorial ANOVA, repeated-measures ANOVA, or interactive ANOVA. Please read the ANOVA page to ensure you are using the correct format.

#### Remember to label ANOVA plots with letters to indicate the separate groups.

If we have multiple response variables, we can use a MANOVA; we do not cover that in this class.

#### 16.4.3.2 Discrete response variable

If our response variable and our explanatory variable are discrete (i.e., categorical or nominal), then we are doing a  $\chi^2$  test. This tests looks at counts in different categories. For example, looking at proportions of men and women who do and do not smoke would be a classic  $\chi^2$  test.

## 17 Final exam & review

#### 17.1 Introduction

library(tidyverse)

These are questions that are posed as they would be on a final. Please complete each part of each question; we will review the answers. The following data are either imaginary or pulled from publicly available sources like Wikipedia.

```
-- Attaching core tidyverse packages ------ tidyverse 2.0.0 --
v dplyr 1.1.4 v readr 2.1.5
v forcats 1.0.0 v stringr 1.5.1
```

```
v forcats 1.0.0 v stringr 1.5.1
v ggplot2 3.5.2 v tibble 3.3.0
v lubridate 1.9.4 v tidyr 1.3.1
v purrr 1.0.4
```

-- Conflicts -----x dplyr::filter() masks stats::filter()

x dplyr::lag() masks stats::lag()

i Use the conflicted package (<a href="http://conflicted.r-lib.org/">http://conflicted.r-lib.org/</a>) to force all conflicts to become

## 17.2 Happiness

You decide to ask your friends to rate their happiness on a scale of 0-100 before and after you bother them to ask how happy they are, thereby inciting an existential crises within each of them. You predict that asking this question will decrease the happiness they are feeling at that moment. These data are ranked data, but assume they are parametric given the size of the scale being used.

```
before_asking <- c(96,80,86,92,100,92,95,91,87)
after_asking <- c(72,53,90,85,90,86,83,79,62)
happiness <- cbind(before_asking, after_asking) |>
 as.data.frame()
```

#### happiness

	before_asking	after_asking
1	96	72
2	80	53
3	86	90
4	92	85
5	100	90
6	92	86
7	95	83
8	91	79
9	87	62

- 17.2.1 What are the null and statistical hypotheses of this study?
- 17.2.2 What statistical test should be used for this test? Justify your answer, and be specific.
- 17.2.3 Calculate the appropriate test statistic, showing *all* or your work.
- 17.2.4 Assume that  $\alpha = 0.05$ . State your final conclusion from the survey.

## 17.3 Running and grades

You hear that going running is good for your grades. You decide to look and see if the amount of time people spend running is related to their grades. You obtain the following data:

```
run_time <- c(20,25,22,50,30,10,6)
grade <- c(94,84,95,72,88,90,85)

run_grades <- cbind(run_time, grade) |>
 as.data.frame()

run_grades
```

```
run_time grade
1 20 94
2 25 84
3 22 95
```

```
4 50 72
5 30 88
6 10 90
7 6 85
```

- 17.3.1 What is the appropriate analysis for this question?
- 17.3.2 Perform the test. What is the test statistic?
- 17.3.3 State your conclusion about this scenario, using  $\alpha = 0.05$ .

## 17.4 Fosbury Flop

High-jumpers use the "Fosbury Flop" because it improves their performance by allowing their center of mass to pass *under* the high-jump bar while their bodies pass *over* the bar. Below are jump heights (in meters) for world records from before the Fosbury Flop was widely used and after the Fosbury Flop was widely used. Does the flop significantly improve athlete performace?

```
pre_flop <- c(2.09,2.12,2.15,2.18,2.17,2.28,2.29)
post_flop <- c(2.30,2.33,2.39,2.34,2.42,2.45,2.44)

jump_heights <- cbind(pre_flop, post_flop) |>
 as.data.frame()

jump_heights
```

```
pre_flop post_flop
1
 2.09
 2.30
2
 2.12
 2.33
3
 2.15
 2.39
4
 2.18
 2.34
 2.17
 2.42
5
 2.45
6
 2.28
7
 2.29
 2.44
```

- 17.4.1 What is the appropriate test for this analysis? Justify your answer, and be specific.
- 17.4.2 Perform the test. What is the test statistic?
- 17.4.3 State your conclusion about this scenario. Set  $\alpha = 0.05$ .

## 17.5 Sandhills, Stonehills

You decide to look at concentrations of Greater Prairie-Chickens *Tympanuchus cupido* in fields a set amount of years after control burns. The following table shows the count of prairie-chickens in each field from the year of the burn until 5 years after the burn. Conditions are lettered to ensure sorting is performed correctly.

```
Location <- c(rep("Sandhills", 4), rep("Stonehills", 4))
a_burn_year <- c(1,0,3,2,1,0,0,2)
b_one_year_post_burn <- c(3,5,7,6,5,3,2,5)
c_five_years_post_burn <- c(20,21,15,8,8,7,10,8)

prairie_chickens <- cbind(Location, a_burn_year, b_one_year_post_burn, c_five_years_post_burn as.data.frame()</pre>
```

	Location	a_burn_year	${\tt b\_one\_year\_post\_burn}$	<pre>c_five_years_post_burn</pre>
1	Sandhills	1	3	20
2	Sandhills	0	5	21
3	Sandhills	3	7	15
4	Sandhills	2	6	8
5	Stonehills	1	5	8
6	Stonehills	0	3	7
7	Stonehills	0	2	10
8	Stonehills	2	5	8

- 17.5.1 What is the appropriate test?
- 17.5.2 What is / are the explanatory variables?
- 17.5.3 Perform the appropriate test. Make a graph if necessary.
- 17.5.4 State your conclusions about this test. Set  $\alpha=0.05$ .

# 18 Conclusions

## 18.1 Parting thoughts

In this class, we have covered two major things: (1) the basics of statistics for biological research and (2) the basics of using R to solve different computational problems. It is my hope that this class helps you both become a better researcher and also a more efficient researcher and student by using code to help you with your future projects.

## 18.2

(pronounced doh-dah-dah-go-huh-ee) is a traditional Cherokee farewell. It does not mean goodbye, but rather reflects a parting of ways until a group of folks meet again.

I enjoyed getting to know all of you in class, and please feel free to reach out or stop by and say hi if you are ever passing through Kearney in the future or if you need help with something biology related.

# 19 Functions & Glossary

#### 19.1 Common Commands

The following are common useful commands used in R, with examples of their use. Commands are given as Windows & Linux / Mac.

#### **19.1.1** The basics

- Save your file with CTRL + S / + S
- Cut text with CTRL + X / + X
- Copy text with CTRL + C /  $\,$  + C
- Paste text with CTRL + V / + V
- Select all text in a document with CTRL + A / + A

#### 19.1.2 Code basics

- A code chunk can be inserted using CTRL + SHIFT + I / + shift + I
- Run a line of code with CTRL + ENTER / + return
- Run a code chunk with CTRL + SHIFT + ENTER / + shift + return
- Run all code with CTRL + ALT + R / + + R

#### 19.1.3 Code formatting

• <- - save a value as an object. On Mac, the keyboard shortcut is + -. Windows can be formatted so that the shortcut is ALT + -.

```
x <- 10
x
```

#### [1] 10

• |> - "pipe" a command or output into another command. You can use the shortcut CTRL+SHIFT+M / ^ + SHIFT + M.

```
make repeatable
set.seed(930)

random string
x <- rnorm(20)

x |>
 # pass to summary
 summary() |>
 # pass summary through round
 round(2)
```

```
Min. 1st Qu. Median Mean 3rd Qu. Max. -1.94 -0.48 -0.06 -0.05 0.36 1.80
```

• -> - save a value as an object at the end of a pipeline

```
same pipeline as previous, but more sequential

get random values
rnorm(20) |>
 # pass to summary
 summary() |>
 # pass summary through round
 round(2) ->
 # save as x
 x
```

```
Min. 1st Qu. Median Mean 3rd Qu. Max. -2.60 -0.77 -0.24 -0.18 0.57 1.73
```

• c - concatenate, place two values together

```
x <- c(10,11)
x
```

[1] 10 11

## 19.2 Basic statistics

For these examples, we will create a random vector of number to demonstrate how they work.

```
x <- rnorm(1000)
```

• mean - get the mean / average of a set of data

```
mean(x)
```

[1] 0.05326273

#### 19.3 Custom functions from class and elsewhere

The following functions are those developed for this class or adapted from code posted to sources like StackOverflow.

#### 19.3.1 Basic stats

For these basic stats, we are using the following example data:

```
EXAMPLE DATA
x <- c(1,2,3,5,5,4,6,8,7,9,5)
```

#### 19.3.1.1 Mode calculations

```
Based on Statology function
define function to calculate mode
works on vectors of data
find_mode <- function(x) {</pre>
 # get unique values from vector
 u <- unique(x)
 # count number of occurrences for each value
 tab <- tabulate(match(x, u))</pre>
 # if no mode, say so
 if(length(x)==length(u[tab == max(tab)])){
 print("No mode.")
 }else{
 # return the value with the highest count
 u[tab == max(tab)]
 }
}
find_mode(x)
```

[1] 5

#### 19.3.1.2 Standard error

```
se <- function(x){
 n <- length(x) # calculate n
 s <- sd(x) # calculate standard deviation
 se_val <- s/sqrt(n)
 return(se_val)
}</pre>
```

[1] 0.7385489

#### 19.3.1.3 Coefficient of variation

```
cv <- function(x){
 sigma <- sd(x)
 mu <- mean(x)
 val <- sigma/mu*100
 return(val)
}</pre>
```

[1] 48.98979

#### 19.3.2 Normal distributions

#### **19.3.2.1** *Z* score

Remember - in the Z-score code below, if no n is specified, then it will default to n = 1.

```
zscore <- function(xbar, mu, sd.x, n = 1){
 z <- (xbar - mu)/(sd.x/sqrt(n))
 return(z)
}
zscore(xbar = 62,
 mu = 65,
 sd.x = 3.5,
 n = 5)</pre>
```

[1] -1.91663

#### 19.3.3 ANOVA

The following example data are going to be used to illustrate these functions.

```
EXAMPLE DATA
set.seed(8675309)

for(i in 1:4){
 x <- rnorm(10)
 if(i == 1){</pre>
```

```
x \leftarrow rnorm(10, mean = 2)
 data <- x |> as.data.frame()
 colnames(data) <- "Response"</pre>
 data$Explanatory <- paste0("x",i)</pre>
 }else{
 newdat <- x |> as.data.frame()
 colnames(newdat) <- "Response"</pre>
 newdat$Explanatory <- paste0("x",i)</pre>
 data <- rbind(data,newdat)</pre>
}
split into "typical" table
expanded_data <- NULL
expanded_data$x1 <- data$Response[which(data$Explanatory=="x1")]</pre>
expanded data$x2 <- data$Response[which(data$Explanatory=="x2")]
expanded_data$x3 <- data$Response[which(data$Explanatory=="x3")]</pre>
expanded_data$x4 <- data$Response[which(data$Explanatory=="x4")]</pre>
expanded_data <- expanded_data |>
 as.data.frame()
```

The above is a *one-way ANOVA*. As a reminder, we would calculate the test as follows:

```
pivot longer does not work for one-way ANOVA, requires blocking factor
can rbind things with same colnames to make longer
example_aov <- aov(Response ~ Explanatory, data)
summary(example_aov)</pre>
```

```
Df Sum Sq Mean Sq F value Pr(>F)

Explanatory 3 23.40 7.801 11.54 1.89e-05 ***

Residuals 36 24.33 0.676

Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
```

Above, we can see a significant result of the ANOVA. We can follow this up with a Tukey test. **This requires the package agricolae!** Check the ANOVA pages, however, as not all ANOVA can use this agricolae shortcut method.

Study: example\_aov ~ "Explanatory"

HSD Test for Response

Mean Square Error: 0.6758192

Explanatory, means

Alpha: 0.05; DF Error: 36

Critical Value of Studentized Range: 3.808798

Minimun Significant Difference: 0.9901551

Treatments with the same letter are not significantly different.

# Response groups x1 1.7620153 a x2 0.2841495 b x3 0.2197337 b x4 -0.2890524 b

#### 19.3.3.1 Summarize data (for plotting)

Remember - you need to change "Explanatory" to your explanatory variable (in quotes!) and you need to change Response to your response column (no quotes!). The following requires plyr to work, but the function itself should call up plyr if you do not yet have it loaded.

```
summarize by group
summary_data <- function(data, explanatory){</pre>
 require(plyr)
 ddply(data, paste(explanatory), summarise,
 N = length(Response),
 mean = mean(Response),
 sd = sd(Response),
 se = sd / sqrt(N))
}
example_summary <- summary_data(data = data, explanatory = "Explanatory")</pre>
Loading required package: plyr
You have loaded plyr after dplyr - this is likely to cause problems.
If you need functions from both plyr and dplyr, please load plyr first, then dplyr:
library(plyr); library(dplyr)
Attaching package: 'plyr'
The following objects are masked from 'package:dplyr':
 arrange, count, desc, failwith, id, mutate, rename, summarise,
 summarize
The following object is masked from 'package:purrr':
 compact
```

#### example\_summary

```
Explanatory N mean sd se
1 x1 10 1.7620153 1.0505466 0.3322120
2 x2 10 0.2841495 0.7532422 0.2381961
3 x3 10 0.2197337 0.7019368 0.2219719
4 x4 10 -0.2890524 0.7345336 0.2322799
```

#### 19.3.3.2 Significant label maker

This command requires a Tukey HSD object from agricolae. You can manually create a table like this for some other scenarios; see relevant pages for documentation.

```
note first group must be EXACT MATCH to your summary_data object
groups are saved in the Tukey object
this is true for Tukey later as well
the following is a function that will make the significant label table
sig.label.maker <- function(tukey_test, group_name){</pre>
 sig.labels <- tukey_test$groups |>
 # convert to a data.frame
 as.data.frame() |>
 # create a new column - place rownames into the column
 # converts to a format better for ggplot
 mutate(Explanatorys = rownames(tukey_test$groups)) |>
 # rename column to prevent confusion
 # specify dplyr; default function may be from plyr and not work
 dplyr::rename(Significance = groups)
 colnames(sig.labels)[which(colnames(sig.labels) == "Explanatorys")] <- group_name</pre>
 return(sig.labels)
}
Function requires explanatory groups in quotes
sig_labels <- sig.label.maker(example_tukey, "Explanatory")</pre>
sig_labels
```

```
Response Significance Explanatory
x1 1.7620153 a x1
x2 0.2841495 b x2
```

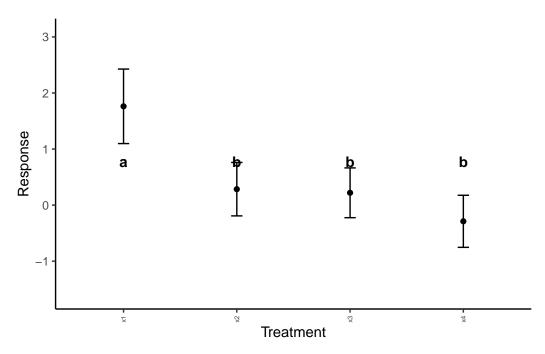
```
x3 0.2197337 b x3
x4 -0.2890524 b x4
```

#### 19.3.3.3 ANOVA plotter

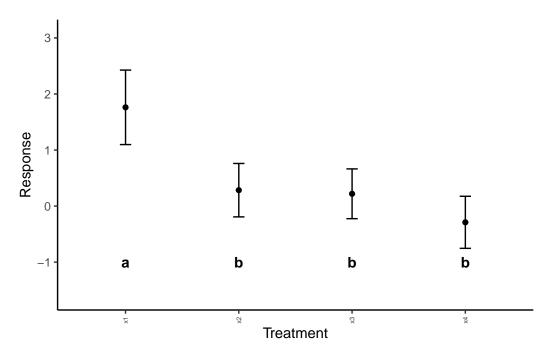
The following function plots ANOVAS if you have a summary\_data object and a sig\_labels object, as shown above. This does not work on ANOVA with interactive components.

```
anova_plotter <- function(summary_data, explanatory,</pre>
 response, sig_labels,
 y_lim=NA, label_height=NA,
 y_lab=NA, x_lab=NA){
 require(tidyverse)
 plot_data_1 <- summary_data[,c(explanatory, response, "se")]</pre>
 plot_data_2 <- sig_labels[,c(explanatory, "Significance")]</pre>
 colnames(plot_data_1) <- c("explanatory", "response", "se")</pre>
 colnames(plot_data_2) <- c("explanatory", "Significance")</pre>
 plot_data <- plot_data_1 |>
 full_join(plot_data_2, by = "explanatory")
 if(is.na(y_lim)){
 if(min(plot_data$response) < 0){</pre>
 y_lim <- c(min(plot_data$response) -</pre>
 4*max(plot_data$se),
 max(plot_data$response) +
 4*max(plot_data$se))
 }else{
 y_lim <- c(0,max(plot_data$response) +</pre>
 4*max(plot_data$se))
 }
 }
 if(is.na(label_height)){label_height <- 0.25*max(y_lim)}</pre>
 if(is.na(y_lab)){y_lab <- "Response"}</pre>
 if(is.na(x_lab)){x_lab <- "Treatment"}</pre>
 plot_1 <- ggplot(plot_data,</pre>
 aes(x = explanatory, y = response)) +
 geom_point() +
```

```
geom_errorbar(data = plot_data,
 aes(ymin = response - 2*se,
 ymax = response + 2*se,
 width = 0.1)) +
 ylim(y_lim) +
 theme_classic() +
 theme(legend.position = "none",
 axis.text.x = element_text(angle = 90, vjust = 0.5, size = 5)) +
 geom_text(data = plot_data,
 # make bold
 fontface = "bold",
 # define where labels should go
 aes(x = explanatory,
 # define height of label
 y = label_height,
 # what are the labels?
 label = paste0(Significance))) +
 xlab(x_lab) +
 ylab(y_lab)
 print(plot_1)
}
anova_plotter(summary_data = example_summary,
 explanatory = "Explanatory",
 response = "mean", # from summary_data table! What is to be plotted
 sig_labels = sig_labels)
```



Note that in the above, the default label height is not working for us. We can adjust this with label\_height.



Much better!

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