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## Pokémon Attack and Speed Distribution

\* Scatterplot Matrix

Data: Pokémon dataset

Can really be useful for  
Pokémon fans to visualize  
the Speed/offensive traits  
of all Pokémon

Search

offensive

○ = Pokémon

● = on Click-Pokémon event

$$\text{Normalized Val} = \frac{\text{Speed/Attack} - \text{min}}{\text{max} - \text{min}}$$

OR D3 extent()  
function

Slow

Fast

onClick

```
{  
  Name:  
  Type:  
  species:  
  height:  
  ...  
  Speed:  
  Attack:  
  Defense:  
  ...  
}
```

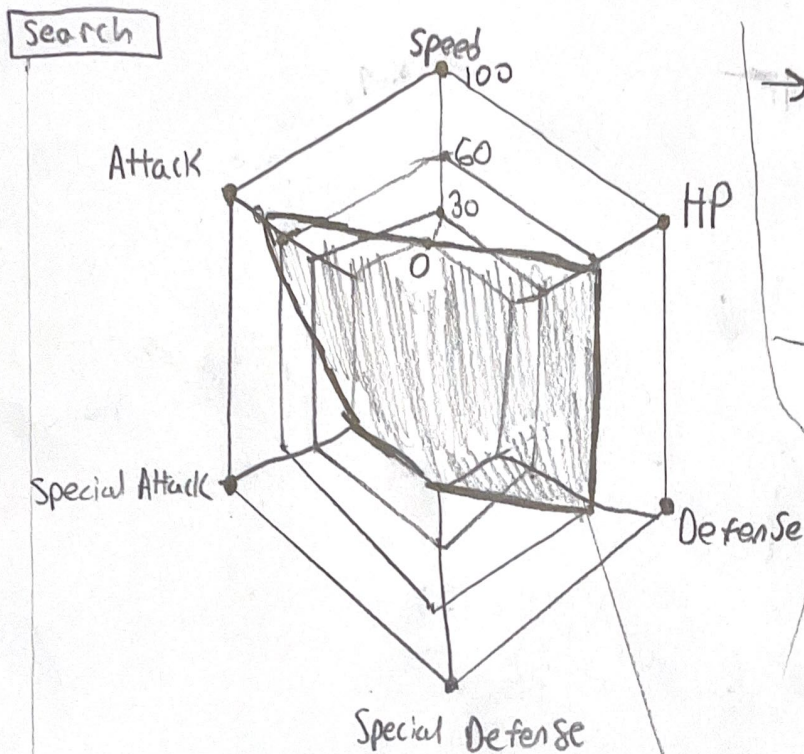
Defensive

"Search" functionality:  
Based on Name/ID of  
Pokémon



# Pokémon Stats

\* Radar Chart



Search Pokémon  
by ID, and Radar  
Chart will visualize  
Pokémon Stats

Example Pokémon  
with high attack,  
high defense

→ Compare 2 Pokémon  
at a time by searching  
2 ID's, radar chart  
will show both  
in different colors

→ on a [0...100]  
Scale

Normalized value:

$$= \left( \frac{\text{Value}}{255} \right) \times 100$$

↑  
Max



Search functionality: Based on Pokémon Name/ID

## Pokémon Speed Comparisons

\* Bubble Chart

→ Display names based on size of radius

ex: too small, but click will display more info.

? No particular ordering?

$$r = \sqrt{\text{Bubble area} / \pi}$$

Big  $r$  = high speed

Small  $r$  = low speed

$$O = \pi r^2$$

$$\text{Bubble area} = \text{min area} + \frac{\text{Speed} - \text{min Speed}}{\text{max Speed} - \text{min Speed}}$$

\* OR  
JS extent()  
function

Smallest  
circle  
size  
(viewable)

Search

onClick

Deoxys

Azelf

Beedrill

Sceptile

{  
Name: Deoxys  
height:  
Speed:  
Attack:  
...  
}