FAIL

```
initBoard()
                                                                                                    58@ void Board::initializeGameBoard(Cell gameBoard[][COLS]) {
                                                                                                   590 // int i = 0, j = 0;
60 // for (i = 0; i < ROWS; i++) {
                                                                                                                                  for (j = 0; j < COLS; j++) {
                                                                                                   61 //
                                                                                                    62 //
                                                                                                                                              gameBoard[i][j].symbol
                                                                                                                                                                                                                                       = WATER;
                                                                                                    63 //
                                                                                                                                              gameBoard[i][j].position.row = i;
                                                                                                    64 //
                                                                                                                                              gameBoard[i][j].position.column = j;
                                                                                                   65 //
                                                                                                   66 // }
                                                                                                   67 }
                                                                                                   68
                                                                                                   699/**
                                                                                                   70 * Function name : printGameBoard ()
                                                                                                   71 * Date Created : 17 October 2012
                                                                                                   72 * Usage
                                                                                                                                                    : printGameBoard (Cell [][], Boolean);
                                                                                                   73 * Definition : This function prints the game board on the consc
                                                                                                   74 *
                                                                                                                                                                screen with an option of showing or not showing
                                                                                                   75 * Pre-condition : Game board is of Cell struct type and showPegs
                                                                                                   76
                                                                                                                                                                if Boolean <u>enum</u> type
                                                                                                   77 * Post-condition: Game board printed on console screen
                                                                                                   70 */
                                                                                               Problems 🔊 Tasks 📮 Console 🛭 🔲 Properties 🔅 Debug
                                                                                              SystemsHW6 Debug [C/C++ Application]
                                                                                              !!!Hello World, Let's do HW6!!!
                                                                                              Starting testInitBoard
                                                                                              testInitBoard did not pass.
printGameBoard()
                                                                                                   79@void Board::printGameBoard(Cell gameBoard [][COLS], Boolean showPegs) {
                                                                                                   80^{\circ} // int i = 0, j = 0;
                                                                                                   82 // printf (" 0 1 2 3 4 5 6 7 8 9\n");
                                                                                                82 // PLANS.

33 //

84 // for (i = 0; i < ROWS; i++) {

85 // printf ("%d ", i);

86 // for (j = 0; j < COLS; j++) {

87 // if (showPegs == TRUE)

88 // printf ("%c ", gameBoard [i][j].symbol);

21ce {
                                                                                                                                   switch (gameBoard [i][j].symbol) {
  case HIT:    printf ("%c ", HIT);    break;
  case MISS:    printf ("%c ", MISS);    break;
  case WATER:
                                                                                                  90 //
                                                                                                  93 //
                                                                                                                                       default: printf ("%c ", WATER); break;
                                                                                                  96 //
                                                                                                                              }
                                                                                                   97 //
                                                                                                  98 //
99 // }
                                                                                                                        putchar ('\n');
                                                                                               100 }
                                                                                                101
                                                                                                * Function name : putShipOnGameBoard ()
                                                                                              **Cterminateds (exit value (I) SystemsHW6 Debug (C/C++ Application) C:\Users\jake\\OneDrive\Desktop\Algorithms 2223\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\Systems\HW6\Debug\S
                                                                                              Starting testInitBoard
                                                                                              testInitBoard did pass
                                                                                                 tarting testPrintGameBoard
```

```
putShipOnGameBoard()
                                                                                                              111⊜void Board::putShipOnGameBoard(Cell gameBoard[][COLS], WaterCraft ship, Coordinate position, ir
                                                                                                              112⊖// int i = ship.length - 1;
                                                                                                              114 // for (i = 0; i < ship.length; i++) {
                                                                                                                                         if (direction == HORIZONTAL)
  gameBoard [position.row][position.column + i].symbol = ship.symbol;
                                                                                                              115 //
                                                                                                                                         else /* VERTICAL */
                                                                                                              117 //
                                                                                                              118 //
                                                                                                                                                 gameBoard [position.row + i][position.column].symbol = ship.symbol;
                                                                                                            119 // }
120 }
                                                                                                             1229/**
                                                                                                            🦹 Problems 🔊 Tasks 🖳 Console 🛭 🔲 Properties 🐐 Debug
                                                                                                            **erminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C:\Users\jake1\OneDrive\Desktop\Algorithms 2223\SystemsHW6\Debug\SystemsHW6.exe (10/9/21, 3:33 PM)
                                                                                                             Looks like a battleship game board? (y/n):y
                                                                                                            testPrintGameBoard did pass
Starting testPutShipOnGameBoard
testPutShipOnGameBoard did not pass.
randomly Place Ships On Ga\\
                                                                                                             192®void Board::randomlyPlaceShipsOnGameBoard(Cell gameBoard[][COLS], WaterCraft ship[])
                                                                                                             193⊖// Coordinate position;
meBoard()
                                                                                                             194 //
                                                                                                                                int direction = -1;
                                                                                                             195 // int i = 0;
                                                                                                             196 //
                                                                                                             197 // for (i = 0; i < NUM_OF_SHIPS; i++) {
                                                                                                              198 //
                                                                                                                                           while (TRUE) {
                                                                                                             199 //
                                                                                                                                                   direction = getRandomNumber (0, 1); /* 0 -> horizontal, 1 -> vertical */
                                                                                                             200 //
                                                                                                                                                    position = generatePosition (direction, ship[i].length);
                                                                                                             201 //
                                                                                                                                                     if (isValidLocation (gameBoard, position, direction, ship[i].length)) bre
                                                                                                             202 //
                                                                                                             203 //
                                                                                                             204 //
                                                                                                             205 //
                                                                                                                                           putShipOnGameBoard (gameBoard, ship[i], position, direction);
                                                                                                             206 // }
                                                                                                          207 }
                                                                                                             208
                                                                                                             2099/**
                                                                                                             210 * Function name : updateGameBoard ()
                                                                                                          🥷 Problems 🔊 Tasks 📮 Console 🛭 🛅 Properties 🗱 Debug <a href="text-align: right;">terminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C\Users\jakel\OneDrive\Desktop\Algorithms 2223\SystemsHW6.Debug\SystemsHW6.Ee\undergaper (10/9/21, 10/9/21) | Properties | Pr
                                                                                                          Starting testPutShipOnGameBoard
                                                                                                          testPutShipOnGameBoard did pass
                                                                                                             Starting testRandomlyPlaceShipsOnGameBoard
testRandomlyPlaceShipsOnGameBoard did not pass.
```

```
updateGameBoard()
                                                                                                     218@void Board::updateGameBoard(Cell gameBoard[][COLS], Coordinate target) {
                                                                                                    219⊖// switch (gameBoard[target.row][target.column].symbol) {
                                                                                                     220 //
                                                                                                                                    /* miss */
                                                                                                                                    case WATER:
                                                                                                    221 //
                                                                                                    222 //
                                                                                                                                              gameBoard[target.row][target.column].symbol = MISS;
                                                                                                     223 //
                                                                                                                                              break;
                                                                                                    224 //
                                                                                                                                    /* hit */
                                                                                                    225 //
                                                                                                    226 //
                                                                                                                                   case CARRIER:
                                                                                                    227 //
                                                                                                                                   case BATTLESHIP:
                                                                                                    228 //
                                                                                                                                   case CRUISER:
                                                                                                    229 //
                                                                                                                                    case SUBMARINE:
                                                                                                    230 //
                                                                                                                                    case DESTROYER:
                                                                                                     231 //
                                                                                                                                              gameBoard[target.row][target.column].symbol = HIT;
                                                                                                    232 //
                                                                                                                                              break:
                                                                                                    233 //
                                                                                                    234 //
                                                                                                                                    case HIT:
                                                                                                    235 //
                                                                                                                                   case MISS:
                                                                                                    236 //
                                                                                                                                   default:
                                                                                                    237 //
                                                                                                                                              break;
                                                                                                  258 //
                                                                                                  🧗 Problems 🧔 Tasks 📮 Console 🛭 🔲 Properties 🔅 Debug
                                                                                                 <terminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C:\Users\jake1\OneDrive\Desktop\Algorithms 2223\SystemsHW6\Debug\SystemsI Starting testUpdateGameBoard
                                                                                                  testUpdateGameBoard did not pass.
                                                                                                  Starting testCheckBoundsOfCardinal
                                                                                                  testCheckBoundsOfCardinal did pass
                                                                                                  Starting testGetRandomNumber
                                                                                                  testGetRandomNumber did pass
                                                                                                   Starting testUpdateGameBoard testUpdateGameBoard did not pass.
checkBoundsOfCardinal()
                                                                                                  2510 void Board::checkBoundsOfCardinal(Boolean cardinals[], int bound, int direction) {
                                                                                                    2529//
                                                                                                                     switch (direction) {
                                                                                                    253 //
                                                                                                                            case NORTH:
                                                                                                                                      if (bound < 0)
                                                                                                                                              cardinals[0] = FALSE;
                                                                                                    255 //
                                                                                                    256 //
                                                                                                                                      else
                                                                                                    257 //
258 //
                                                                                                                                             cardinals[0] = TRUE;
                                                                                                                                     break:
                                                                                                    260 //
261 //
                                                                                                                             case SOUTH:
   if (bound > 9)
                                                                                                    262 //
                                                                                                                                              cardinals[1] = FALSE;
                                                                                                                                      else
                                                                                                    263 //
                                                                                                                                              cardinals[1] = TRUE;
                                                                                                    265 //
266 //
                                                                                                                                     break;
                                                                                                    267 //
                                                                                                                                     if (bound < 0)
                                                                                                    268 //
                                                                                                                                              cardinals[2] = FALSE;
                                                                                                    270 //
271 //
                                                                                                                                     else cardinals[2] = TRUE;
                                                                                                    272 //
                                                                                                                                      break;
                                                                                                    273 //
                                                                                                    274 //
                                                                                                                             case EAST:
                                                                                                                                     if (bound > 9)
                                                                                                    275 //
276 //
                                                                                                                                              cardinals[3] = FALSE;
                                                                                                    277 //
                                                                                                  Problems @ Tasks @ Console ⋈ ☐ Properties % Debug steminateD (exit value 0) SystemsHW6 Debug (CC++ Application) C\Users\jake\\OneDrive\Desktop\Algorithms 2223\SystemsHW6\Debug\SystemsHW6.exe (10/9/21, 403 PM)

Starting testCheckBoundsOfCardinal testCh
```

```
547⊕int Board::getRandomNumber(int lowest, int highest) {
getRandomNumber()
                                      548⊖// if (lowest == 0)
                                      549 //
                                                  return rand() % ++highest;
                                      550 //
                                      551 // if (lowest > 0)
                                      552 //
                                                    return rand() % ++highest + lowest;
                                     <u>4</u>553 }
                                      554
                                      Problems 🔊 Tasks 📮 Console 🛭 📃 Properties 🔅 Debug
                                     <terminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C:\Users\jake1\OneDrive\Desktop\Algorithms 2223\
TestCheckBoundsOtCardinal did not pass.
                                     Starting testGetRandomNumber
                                     testGetRandomNumber did not pass.
isWinner()
                                    【447⊝Boolean Board::isWinner(Stats players[], int player) {
                                     448
                                                Boolean isWin = FALSE;
                                     449
                                     4500// if (players[player].numHits == 17)
                                     451 //
                                                     isWin = TRUE;
                                     452
                                     453
                                               return isWin;
                                    454 }
                                     455
                                     4569/**
                                     457 * Function name : generatePosition ()
                                     450 2 0 1 1 47 0 1
                                     Problems 🧔 Tasks 📮 Console 🛭 🔳 Properties 🔅 Debug
                                    <terminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C:\Users\jake1\OneDrive\Desktop\Algoritl
                                    testUpdateGameBoard did pass
                                    Starting testIsWinner
                                    testIsWinner did not pass.
                                    510@short Board::checkShot(Cell gameBoard[][COLS], Coordinate target) {
checkShot()
                                    5119 // int hit = -2;
                                    512 //
                                    513 // switch (gameBoard[target.row][target.column].symbol) {
                                    514 //
                                                /* miss */
                                    515 //
                                                 case WATER:
                                    516 //
                                                     hit = 0;
                                    517 //
                                                     break;
                                    518 //
                                    519 //
                                                 /* hit */
                                                 case CARRIER:
                                    520 //
                                                case BATTLESHIP:
                                    521 //
                                    522 //
                                                case CRUISER:
                                    🧾 Problems 🔊 Tasks 🖳 Console 🛭 🔲 Properties 🔅 Debug
                                                                                                        X X X
                                    <terminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C:\Users\jake1\OneDrive\Desktop\Algorithms 2223\SystemsHW6\Debug\Scarcer exits
                                    testUpdateGameBoard did pass
                                    Starting testIsWinner
                                    testIsWinner did pass
                                    Starting testCheckShot
                                    testCheckShot did not pass.
```

```
isValidLocation()
                                      381 Boolean Board::isValidLocation(Cell gameBoard[][COLS], Coordinate position,
                                                                     int direction, int length) {
                                       382
                                       383⊖// <u>int</u> i = length - 1;
                                       384 // Boolean isValid = TRUE;
                                       385 //
                                       386 // for (i = 0; isValid && i < length; i++) {
                                                    if (direction == HORIZONTAL) {
                                       387 //
                                       388 //
                                                        if (gameBoard [position.row][position.column + i].symbol != WAT
                                                            (position.column + i) < COLS)
                                       389 //
                                       390 //
                                                            isValid = FALSE;
                                                    } else { /* VERTICAL */
                                       391 //
                                       392 //
                                                       if (gameBoard [position.row + i][position.column].symbol != WAT
                                       393 //
                                                            (position.row + i) < ROWS)</pre>
                                       394 //
                                                            isValid = FALSE;
                                       395 //
                                       396 // }
                                       397 //
                                       398 // return isValid;
                                       399 }
                                      🧗 Problems 🧔 Tasks 📃 Console 🛭 🔲 Properties 🎋 Debug
                                                                                                            <terminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C:\Users\jake1\OneDrive\Desktop\Algorithms 2223\SystemsHW6\Debug\Systems
                                      Starting testIsValidLocation
testIsValidLocation did not pass
generatePosition()
                                      466⊕ Coordinate Board::generatePosition(int direction, int length) {
                                       467⊖// Coordinate position;
                                        468 //
                                       469 // if (direction == HORIZONTAL) {
                                       470 //
                                                     position.row = getRandomNumber (0, ROWS);
                                        471 //
                                                     position.column = getRandomNumber (0, COLS - length);
                                       472 // } else { /* VERTICAL */
                                       473 //
                                                     position.row = getRandomNumber (0, ROWS - length);
                                       474 //
                                                     position.column = getRandomNumber (0, COLS);
                                       475 // }
                                       476 //
                                       477 // return position;
                                       478 }
                                       479
                                       4809/**
                                       481 * Function name : getTarget ()
                                      🥋 Problems 🔊 Tasks 📮 Console 🛭 🔲 Properties 🔅 Debug
                                                                                                                    m × %
                                      <terminated> (exit value: 0) SystemsHW6 Debug [C/C++ Application] C:\Users\jake1\OneDrive\Desktop\Algorithms 2223\SystemsHW6\I
                                      Starting testIsValidLocation
                                      testIsValidLocation did pass
                                      testGeneratePosition did not pass.
```

```
initBoard()
                                                                      47\(\theta\) /**
48 * Function name : initializeGameBoard ()
                                                                           * Date Created : 17 October 2012
                                                                           * Date Created : 1/ October 2012

* Usage : initializeGameBoard ();

* Definition : This function displays initializes values of the multi-
dimensional array called gameBoard.

* Pre-condition : ROWS & COLS are defined as constant macros
                                                                       51
                                                                       53
                                                                       * Post-condition: Array initialize to (~) tilde representing water
                                                                       55 */
                                                                       56@ void Board::initializeGameBoard(Cell gameBoard[][COLS]) {
                                                                                a board::initializesamesoard(cell gamesoard[][COL:
initi= 0, j = 0;
for (i = 0; i < ROWS; i++) {
   for (j = 0; j < COLS; j++) {
        gameBoard[i][j].symbol = WATER;
        gameBoard[i][j].position.row = i;
        gameBoard[i][j].position.column = j;
}</pre>
                                                                       58
                                                                       59
                                                                       60
                                                                       61
                                                                       63
                                                                                    }
                                                                                }
                                                                       65 }
                                                                       66
                                                                    🖳 Problems 🔎 Tasks 📮 Console 🛭 🔲 Properties 🧬 Terminal
                                                                    <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HW6.exe
                                                                    !!!Hello World, Let's do HW6!!!
Starting testInitBoard
                                                                    testInitBoard did pass
printGameBoard()
                                                            77 void Board::printGameBoard(Cell gameBoard [][COLS], Boolean showPegs) {
                                                            78
                                                                       int i = 0, j = 0;
                                                           79
                                                           80
                                                                      printf (" 0 1 2 3 4 5 6 7 8 9\n");
                                                           81
                                                           82
                                                                      for (i = 0; i < ROWS; i++) {
                                                                            printf ("%d ", i);
for (j = 0; j < COLS; j++) {
                                                            83
                                                            84
                                                                                  if (showPegs == TRUE)
                                                           86
                                                                                       printf ("%c ", gameBoard [i][j].symbol);
                                                           87
                                                                                  else {
                                                                                       switch (gameBoard [i][j].symbol) {
  case HIT:    printf ("%c ", HIT);         break;
  case MISS:    printf ("%c ", MISS);         break;
                                                           88
                                                           89
                                                           90
                                                                                        case WATER:
                                                           91
                                                                                                       printf ("%c ", WATER); break;
                                                           92
                                                                                        default:
                                                           93
                                                           94
                                                                                  }
                                                           95
                                                                            putchar ('\n');
                                                           96
                                                           97
                                                           98 }
                                                           00
                                                        🦹 Problems 🧔 Tasks 📮 Console 🛭 📃 Properties 🧢 Terminal
                                                        <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HV
                                                        !!!Hello World, Let's do HW6!!!
                                                        Starting testInitBoard
                                                        testInitBoard did pass
                                                        Starting testPrintGameBoard
                                                          0 1 2 3 4 5 6 7 8 9
                                                        0 ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~
                                                        1 ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~
                                                        5 ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~
                                                        7 ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~
                                                        9 ~ ~ ~ ~ ~ ~ ~ ~ ~ ~ ~
                                                        Looks like a battleship game board? (y/n):y
                                                        testPrintGameBoard did pass
```

```
Function name : putShipOnGameBoard ()

* Date Created : 17 October 2012

* Usage : putShipOnGameBoard (Cell [][], WaterCraft, Coordinate, int)

* Definition : This function allows you to put the 5 types of ship in the

* the game board specified in the formal argument

* Pre-condition : n/a

* Post-condition: Specific type of ship place on specificied target cell
putShipOnGameBoard()
                                                                                1909 void Board::putShipOnGameBoard(Cell gameBoard[][COLS], WaterCraft ship, Coordinate position, int direction) {
110 int i = ship.length - 1;
                                                                                          for (i = 0; i < ship.length; i++) {
   if (direction == HORIZONTAL)
     gameBoard [position.row][position.column + i].symbol = ship.symbol;
   else /* VERTICAL*</pre>
                                                                                                      gameBoard [position.row + i][position.column].symbol = ship.symbol;
                                                                               117 }
                                                                              🖹 Problems 🔊 Tasks 📮 Console 🛭 🔲 Properties 🧬 Terminal
                                                                              < terminated > (exit value: -1) \ HW6.exe \ [C/C++ Application] \ C: \ Users \ jhsu0 \ eclipse-workspace \ HW6. Debug \ HW6.exe \ (10/8/21, 8:00 \ PM)
                                                                             Looks like a battleship game board? (y/n):y
testPrintGameBoard did pass
Starting testPutShipOnGameBoard
testPutShipOnGameBoard dipass
randomlyPlaceShipsOnGa
                                                                                 190⊖ void Board::randomlyPlaceShipsOnGameBoard(Cell gameBoard[][COLS], WaterCraft ship[]) {
                                                                                              Coordinate position;
int direction = -1;
meBoard()
                                                                                 193
                                                                                              int i = 0:
                                                                                 194
                                                                                             for (i = 0; i < NUM_OF_SHIPS; i++) {
  while (TRUE) {
    direction = getRandomNumber (0, 1); /* 0 -> horizontal, 1 -> vertical */
    position = generatePosition (direction, ship[i].length);
                                                                                 196
                                                                                 197
                                                                                 199
                                                                                 200
                                                                                                         if (isValidLocation (gameBoard, position, direction, ship[i].length)) break;
                                                                                                    putShipOnGameBoard (gameBoard, ship[i], position, direction);
                                                                                 203
                                                                                 204 205 }
                                                                                 206
                                                                                 207⊕ /**
                                                                                         * Function name : updateGameBoard ()
                                                                                 209 * Date Created : 17 October 2012
                                                                                 Jate Created : 1/ October 2012

10 * Usage : updateGameBoard (Cell [][], Coordinate);

211 * Definition : This function updates the game board whether

212 * its a hit or miss
                                                                                 212 * its a hit or miss
213 * Pre-condition: n/a
214 * Post-condition: Game board updated with proper symbol
215 */
                                                                               🔐 Problems 🔎 Tasks 📮 Console 🛭 🔲 Properties 🧬 Terminal
                                                                               <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HW6.exe (10/8/21, 8:00 PM)
                                                                               Starting testPutShipOnGameBoard
                                                                               testPutShipOnGameBoard did pass
Starting testRandomlyPlaceShipsOnGam
                                                                               testRandomlyPlaceShipsOnGameBoard did pass
updateGameBoard()
                                                                                   case WATER:
                                                                                   219
                                                                                   220
221
222
                                                                                                          gameBoard[target.row][target.column].symbol = MISS;
break;
                                                                                   223
224
225
226
                                                                                                     /* hit */
                                                                                                     case CARRIER:
case BATTLESHIP:
case CRUISER:
                                                                                   227
228
229
230
231
232
233
234
235
                                                                                                     case SUBMARINE:
                                                                                                    case DESTROYER:
                                                                                                          gameBoard[target.row][target.column].symbol = HIT;
break;
                                                                                                     case HIT:
case MISS:
default:
                                                                                                          break:
                                                                                   236
237 }
238
239⊕ /**
                                                                                          * Function name : checkBoundsOfCardinal ()

* Data Chapted : 17 October 2012
                                                                                 <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HW6.exe (10/8/21, 8:00 PM)
                                                                                 testRandomlyPlaceShipsOnGameBoard did pass
Starting testUpdateGameBoard
                                                                                 testUpdateGameBoard did pass
```

```
checkBoundsOfCardinal()
                                                 249@ void Board::checkBoundsOfCardinal(Boolean cardinals[], int bound, int direction) {
                                                         switch (direction) {
                                                 251
                                                             case NORTH:
                                                                 if (bound < 0)
                                                 252
                                                                 cardinals[0] = FALSE;
else
                                                 253
                                                 254
                                                                     cardinals[0] = TRUE;
                                                 255
                                                                 break;
                                                 256
                                                 257
                                                 258
                                                             case SOUTH:
                                                                if (bound > 9)
cardinals[1] = FALSE;
                                                 259
                                                 260
                                                                 else
                                                 261
                                                                    cardinals[1] = TRUE;
                                                 262
                                                 263
                                                                 break;
                                                 264
                                                 265
                                                             case WEST:
                                                                 if (bound < 0)
                                                 266
                                                                 cardinals[2] = FALSE;
else
                                                 268
                                                                cardinals[2] = TRUE;
break;
                                                 270
                                                             case EAST:
                                                 272
                                                                if (bound > 9)
                                                                 cardinals[3] = FALSE;
else
cardinals[3] = TRUE;
                                                 274
                                                 276
                                                 278
                                                         }
                                                 279 }
                                                 280
                                                🔐 Problems 🧖 Tasks 📮 Console 🛭 🔲 Properties 🥊 Terminal
                                                <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HW6.exe (10/8/21, 8:00)
                                                testRandomlyPlaceShipsOnGameBoard did pass
                                                Starting testUpdateGameBoard
testUpdateGameBoard did pass
                                                Starting testCheckBoundsOfCardinal testCheckBoundsOfCardinal did pass
                                                Starting testGetPandomNumber
                                                  545 */
getRandomNumber()
                                                  546⊖ int Board::getRandomNumber(int lowest, int highest) {
                                                    547
                                                                if (lowest == 0)
                                                                     return rand() % ++highest;
                                                    549
                                                               if (lowest > 0)
                                                    550
                                                    551
                                                                    return rand() % ++highest + lowest;
                                                    552 }
                                                   🔐 Problems 🔎 Tasks 📮 Console 🛭 📃 Properties 🧢 Terminal
                                                  <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\
                                                   Starting testCheckBoundsOfCardinal
                                                   testCheckBoundsOfCardinal did pass
                                                   Starting testGetRandomNumber
                                                  testGetRandomNumber did pass
```

```
isWinner()
                                                 446@ Boolean Board::isWinner(Stats players[], int player) {
                                                447
                                                          Boolean isWin = FALSE;
                                                448
                                                          if (players[player].numHits == 17)
   isWin = TRUE;
                                                449
                                                450
                                                451
                                                452
                                                          return isWin;
                                                453 }
                                                454
                                                455⊜ /**
                                               🔐 Problems 🔊 Tasks 📮 Console 🛭 🔲 Properties 🧬 Terminal
                                               <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debu
                                               testGetRandomNumber did pass
                                               Starting testUpdateGameBoard
                                               testUpdateGameBoard did pass
                                               Starting testIsWinner
                                               testIsWinner did pass
checkShot()
                                              509@ short Board::checkShot(Cell gameBoard[][COLS], Coordinate target) {
                                              510
                                              511
                                              512
                                                       switch (gameBoard[target.row][target.column].symbol) {
                                              513
                                              514
                                                            case WATER:
                                              515
                                                               hit = 0;
                                              516
                                                                break;
                                              517
                                                           /* hit */
                                              518
                                                           case CARRIER:
                                              519
                                              520
                                                           case BATTLESHIP:
                                              521
                                                           case CRUISER:
                                                           case SUBMARINE:
                                              522
                                                           case DESTROYER:
                                              523
                                                              hit = 1;
                                              524
                                              525
                                                               break;
                                              526
                                              527
                                                           case HIT:
                                                           case MISS:
                                              528
                                              529
                                                           default:
                                              530
                                                               hit = -1;
                                                                break;
                                              531
                                                       }
                                              533
                                              534
                                                       return hit;
                                              535 }
                                              536
                                              537@ /**
                                              Problems 🔎 Tasks 📮 Console 🛭 🔲 Properties 🧬 Terminal
                                             <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HV
                                             Starting testIsWinner
                                             testIsWinner did pass
                                             Starting testCheckShot
testCheckShot did pass
```

```
isValidLocation()
                                                             380@ Boolean Board::isValidLocation(Cell gameBoard[][COLS], Coordinate position,
381 int i = length - 1;
383 Boolean isValid = TRUE;
                                                              384
385
                                                                        386
                                                              387
                                                                          isValid = FALSE;
} else { /* VERTICAL */
                                                              389
                                                              390
                                                                                  if (gameBoard [position.row + i][position.column].symbol != WATER &&
    (position.row + i) < ROWS)
    isValid = FALSE;</pre>
                                                              391
392
                                                              393
394
                                                                       }
                                                              396
                                                              397
                                                                        return isValid;
                                                              398 }
                                                              399
                                                            🔐 Problems 🔊 Tasks 📮 Console 🛭 🔲 Properties 🧬 Terminal
                                                            <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HW6.exe (10/8/21,
                                                             testCheckShot did pass
                                                            Starting testIsValidLocation testIsValidLocation did pass
generatePosition()
                                                            465⊖ Coordinate Board::generatePosition(int direction, int length) {
                                                            466
                                                                       Coordinate position;
                                                           467
                                                            468
                                                                       if (direction == HORIZONTAL) {
                                                                      position.row = getRandomNumber (0, ROWS);
position.column = getRandomNumber (0, COLS - length);
} else { /* VERTICAL */
   position.row = getRandomNumber (0, ROWS - length);
   position.column = getRandomNumber (0, COLS);
}
                                                           469
                                                           470
                                                            471
                                                            473
                                                           474
                                                           475
                                                           476
                                                                      return position;
                                                           477 }
                                                          🗽 Problems 🥏 Tasks 📮 Console 🛭 🔲 Properties 🧬 Terminal
                                                          <terminated> (exit value: -1) HW6.exe [C/C++ Application] C:\Users\jhsu0\eclipse-workspace\HW6\Debug\HW6.exe (10/8)
                                                          testCheckShot did pass
                                                          Starting testIsValidLocation
                                                          testIsValidLocation did pass
                                                          testGeneratePosition did pass
```