I will begin by using the “Open Data Source” feature to insert the base map, and then insert the already produced layers. I will have also made sure that my ESPG projection is 6347 once the base map is first brought in, changing it in the bottom right panel that displays projection. I will also double click on these vectors to get to the symbology panel where I will adjust their visual features. I will also go here to add the attribute labels. I would also create my own vectors, in this case, a line route and the central park reservoir polygon. These will be through right clicking- ‘save as’ and selecting GeoJSON format in WGS84 through the relevant drop-down boxes. I will also double click these layers in the properties menu and adjust their symbology in the symbology panel, Next, I will open up “georeferencing” and open the historical image. I will then choose the option to select control points. I will try to choose points on the ground. After selecting an adequate amount (around 6), I would then save and run it. I will then open the rectified historical image in my QGIS project with the base map, making sure that the points are not too erroneous. I will rearrange the order, with the highest placed properties appearing at the top. Points will go first, followed by the lines and reservoir. The rectified historical image will be above the base map, and opacity will be changed for the basemap. I will then save the QGIS file and create a new map project from the top left panel with a ruler. Here, I will insert the map using the left sidebar. I will also use the appropriate buttons on this sidebar to add a title, legend, scale, and North. I will adjust the properties of each by clicking on them and using the bottom right table that appears for each. Things such as font, color, scale size/measurement, and legend names will be adjusted here.