JACOB DAMASCO

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EDUCATION

University of Southern California, Los Angeles, CA

B.S., Computer Engineering & Computer Science, Cumulative GPA: 3.41 / 4.0

- Relevant Courses: Data Structures, Programming in C/C++, Software Development, Discrete Methods in CS
- Honors: Dean's List (Spring 2023)

University of San Francisco, San Francisco, CA

Aug 2019 - May 2022

Expected: Dec 2024

B.S., Physics, Cumulative GPA: 3.93 / 4.0

- Honors: Recipient of the Dr. Raymond J Genolio Award, Dean's List (all 6 semesters)

SKILLS

- Languages: Python, C++, Java, HTML, CSS, JavaScript, C, Kotlin, LaTeX
- Frameworks & Tools: React.js, Django, Next.js, Bootstrap, Tailwind CSS, Flask, Git, VSCode, Docker, Linux, Shell

WORK EXPERIENCE

Hexfork, San Francisco, CA

May 2023 - Aug 2023

Software Engineer Intern

- Developed multiple **responsive React.js components**, such as navbars and dropdowns, into Hexfork's website, resulting in a **20% increase in website engagement** along with improved site usability and navigation.
- Implemented efficient client-side routing using the Next.js framework, which reduced page load times by 50%.
- Utilized Strapi, a headless Node.js-based CMS, to seamlessly integrate the news page backend with the React frontend, **reducing content update time by ~35%** and providing real-time content updates to users.

TeraThought, Los Angeles, CA

Aug 2022 - May 2023

Software Engineer Intern

- Constructed **3+ widgets** following an MVVM design pattern, such as a pop-up invite banner and a mobile navbar, using **Kotlin and Android's Jetpack Compose** to develop a prototype for a new mobile app, Shareful.
- Collaborated closely with **1 product manager** and **4 UX designers** in an agile team in order to reduce design-to-code conversion time by 2 days and promote consistent UI development.
- Improved the app's code quality by **documenting major bug fixes** in the codebase during biweekly code reviews.

University of San Francisco, San Francisco, CA

Aug 2020 - May 2022

General Physics Teaching Assistant

- Conducted office hours for a class of **100+ students** to help them with physics assignments & exam preparation.
- Strengthened students' conceptual understanding using different explanations & examples, resulting in scores that exceeded the 80% class average.
- Formulated strategic solutions that led students to **reduce time spent by 25%** on homework assignments throughout the semester by walking through problems step-by-step and visualizing problems with diagrams.

PROJECTS

OCR: Optical Character Recognition | [Github]

Nov 2022

- Developed a **C++ program** that uses **polymorphism & inheritance** to identify numbers from 10+ images **without the use of machine learning libraries** while also accounting for different fonts and styles.
- Wrote a **breadth-first search algorithm** that was able to identify large pixel chunks that form a number.
- Used **3+ mathematical techniques**, such as calculating the Euler number, symmetry, & center of mass, in order to accurately differentiate the digits 0 to 9 and pass **100% of the Google Test tests** that were provided.

Family Feud: Baby Shower Edition | [Github]

Jul 2022

- Deployed a Family Feud game in React complete with sound effects, score updating, & strike functionality.
- Showcased the web app to **20+ people** & played the game with **10+ players**.
- Implemented **React components**, **props**, **hooks**, & **React Router** in order to write modular code & develop new web development skills **within 1 week**.