Jacob Colby *Game Designer*

709 S Main St, Normal, IL 61761 · (630) 862-9913 · jdcolby@ilstu.edu

SKILLS

Game Design

- Unity
- Level Design
- Model Texturing

Programming

- Python, Java, JavaScript, C#
- HTML, CSS, PHP

Software

- Adobe Photoshop, Illustrator, InDesign, After Effects, Premiere, Audition
- Microsoft Office & Google Workspace
- Blender

EDUCATION

Illinois State University, Normal, IL

AUGUST 2021 - PRESENT

- Bachelor of Science in Creative Technologies: Game Design Sequence

Drake University, Des Moines, IA

AUGUST 2019 - MAY 2021

- Studied Computer Science and Graphic Design

EXPERIENCE

Drake University, Des Moines, IA - *Front Desk Receptionist*

FEBRUARY 2020 - APRIL 2021

- Organize all incoming mail for residents.
- Aid residents looking to check out any utilities.
- Welcome and assist any guests visiting campus.

Carrie's Painting Company, Wheaton, IL - *Interior Painter*

JUNE 2018 - AUGUST 2019

- Paint walls, trim, and ceiling of house interiors.
- Assist with cleaning of areas, supplies, and equipment at the completion of the project.

VOLUNTEER

Glenbard South Raiders Youth, Glen Ellyn, IL - *Youth Basketball Coach*

- Developed young athletes's basketball knowledge and athletic abilities.