

Jacob Colby Game Artist

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OBJECTIVE

As a dedicated graphic designer, I am committed to transforming concepts into visually captivating designs that engage and connect with viewers. I aspire to use my creative versatility and prior knowledge with a team that fosters learning and growth while crafting projects that leave a lasting impression.

TECHNICAL SKILLS

Software: Adobe Photoshop, Illustrator, InDesign, After Effects, Premiere, Blender, Microsoft Office & Google Suite

Languages: HTML, CSS, JavaScript, Python, Java, PHP, SQL

EDUCATION

Illinois State University

Aug 2021 - May 2023

Bachelor of Science in Creative Technologies (Game Design)

Normal, IL

Relevant Coursework: UI/UX Design, Web Development, Game Design and Development

Drake University

Aug 2019 - May 2021

Studied Computer Science and Graphic Design

Des Moines, IA

Relevant Coursework: 2D Design, Observational Drawing,

EXPERIENCE

Dick's Sporting Goods

October 2023 – Present

Footwear Sales Associate

Des Moines, IA

- Delivered exceptional customer service throughout the shoe selection process.
- Ensured a positive shopping experience for customers through product knowledge and efficient service.

Drake University Student Housing

February 2020 – April 2021

Residence Hall Receptionist

Des Moines, IA

- Organized all incoming mail for residents.
- Aided residents looking to check out any utilities.
- Welcomed and assisted any guests visiting campus.

Carrie's Painting Company

June 2018 – Aug 2020

Interior Painter

Wheaton, IL

- Painted walls, trim, and ceilings of house interiors.
- Assisted with cleaning areas, supplies, and equipment at the completion of the project.

VOLUNTEER

OneLine Church

Feb 2017 – Present

Volunteer Event Assistant

Wheaton, IL

- Coordinated and assisted with various church events, including decoration setup and teardown, food preparation and service, and children's activities.