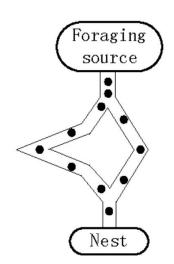
# Applications of Ant Colony Optimization

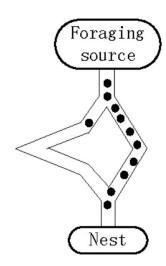
Jacob Epstein

Situation: You have to approximate an optimal solution to an NP-Hard problem.

#### What would ants do?

- When searching for a food source, ants deposit pheromones on the ground
- Ants are more likely to navigate in a direction that has a higher pheromone concentration
- Leads to the ants finding the most efficient path!

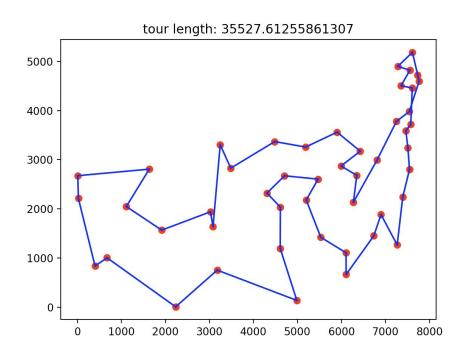




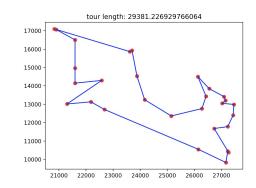
## The ACO Algorithm

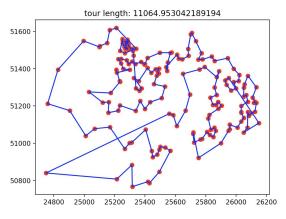
```
procedure ACO is
    initialize pheromone matrix
    loop
        loop
            each ant applies a state transition rule to incrementally build a solution
            apply local pheromone updating rule
        until all ants have built a complete solution
        apply global pheromone updating rule
    until end_condition
end procedure
```

## Application I: Travelling Salesman Problem (Live Demo!)

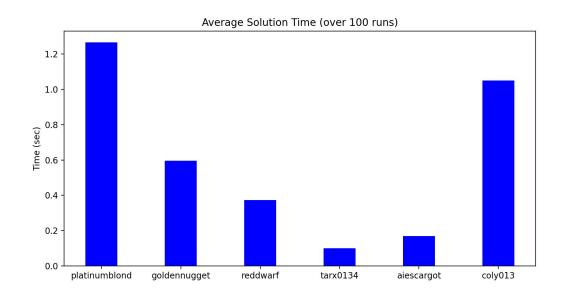


Entries in the pheromone matrix for every edge.





### Application II: Sudoku Solver



Entries in the pheromone matrix for every possible value of every cell.

#### Conclusions

- Benefits of ACO
  - An idea that generalizes to a vast amount of problems
  - Quickly generates near-optimal solutions to NP-Hard problems
- Drawbacks of ACO
  - Often gets stuck in local minima
  - No guarantees about the optimality of the solution (or how close to optimal the solution will be)
  - Very sensitive to changes in hyperparameters
- Ways to mitigate these drawbacks
  - Local Search
  - Constraint propagation
  - Pheromone evaporation

# Thank you all for a great semester!

Code at <a href="https://github.com/jacobe90/aco-applications">https://github.com/jacobe90/aco-applications</a>