

## Game

### Responsibilities:

know whose turn it is  
instructs other components to initialize  
Determine winner if one exists

### Collaborators:

Player  
Board

## Board

### Responsibilities:

Hold the cells associated w/ the board  
Maintain structure of board/grid

### Collaborators:

cell  
Player

## Player

### Responsibilities:

what board is mine  
which ships are mine  
which ships are alive  
Did I lose game?  
Initiate shots

### Collaborators:

Game  
Board  
Ship

## Ship

### Responsibilities:

What type of ship?  
What are my coordinates on board?  
Have all my coordinates been hit? Alive or dead?  
Repair myself (if feature)

### Collaborators:

Cell  
Board  
Player

## Cell

### Responsibilities:

where is my position on board/grid.  
Is ship on my cell?  
Has cell been attacked?

### Collaborators:

Board  
Ship