

Advanced Python

Exercise Solutions, Session 4

Ex. 4.1 Create a class called **ThisClass** with the statement **class ThisClass(object):** and create one method inside the class with the statement **def report(self)**.

```
class ThisClass(object):  
  
    def report(self):  
        print id(self)
```

Ex. 4.2 Create a class, **TimeStamp(object)**: that can store the current timestamp in an instance attribute.

```
import datetime  
  
class TimeStamp(object):  
  
    def set_time(self):  
        self.t = str(datetime.datetime.now())  
  
    def get_time(self):  
        return self.t
```

Ex. 4.3 Copy the above code, and this time replace the **set_time()** method with the constructor, **__init__(self)**.

```
import datetime  
  
class TimeStamp(object):  
  
    def __init__(self):  
        self.t = str(datetime.datetime.now())  
  
    def get_time(self):  
        return self.t
```

[cont.]

Ex. 4.4 Create a class, Square, each of whose instances (i.e., each Square object) have an attribute which is an integer. Add methods to modify and report the integer value.

```
class Square(object):  
    def __init__(self):  
        self.val = 2  
  
    def squareme(self):  
        self.val = self.val ** 2  
  
    def getme(self):  
        return self.val
```

Ex. 4.5 Create a class, **MaxSizeList**, that allows for a list of a maximum size as configured in the constructor.

```
class MaxSizeList(object):  
    def __init__(self, maxsize):  
        self.maxsize = maxsize  
        self.list = []  
  
    def push(self, val):  
        if len(self.list) == self.maxsize:  
            self.list = self.list[1:]  
        self.list.append(val)  
  
    def get_list(self):  
        return self.list
```