Heaps

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Priority Queues Based on Linked Lists

Priority Queues implemented by Linked Lists:

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Fast-enQueueing: enQueue is O(n) deQueue is O(1)
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Fast-deQueueing: enQueue is O(1) deQueue is O(n)

Priority Queues

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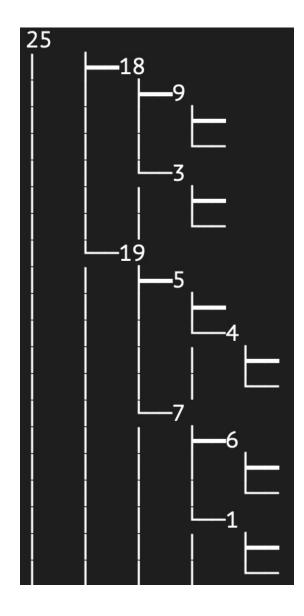
Yes! If we implement priority queues based on Binary Trees

Such a priority queues is called a Heap

Add() has a time complexity of log(n) Delete() has a time complexity of log(n)

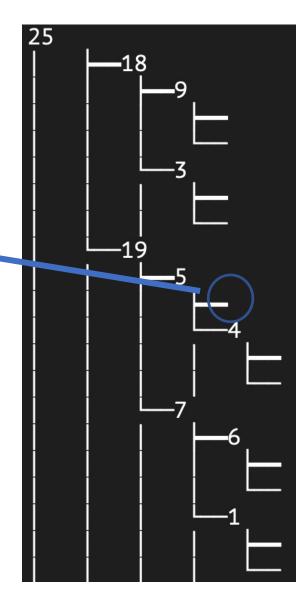
A Heap is a:

- Complete binary tree
 - All levels are full, except maybe the last level, which is filled in bottom-to-top
- At each node:
 - the parent has higher priority/value than its children



Add(12)

Since heap is a complete binary tree, a new node should be added right here

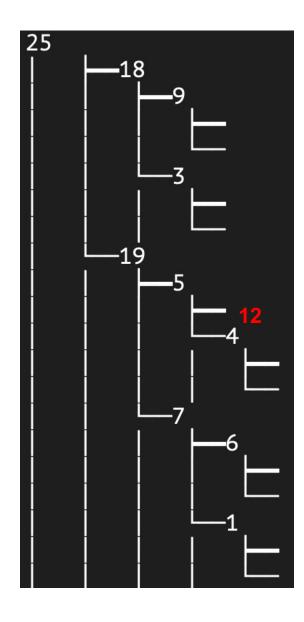


Add(12)

Adding 12 at the last level of the Binary tree disturbs the order of the nodes

5 is parent of 12

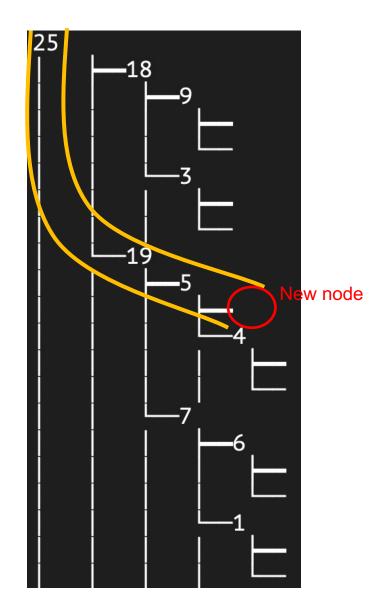
5 < 12



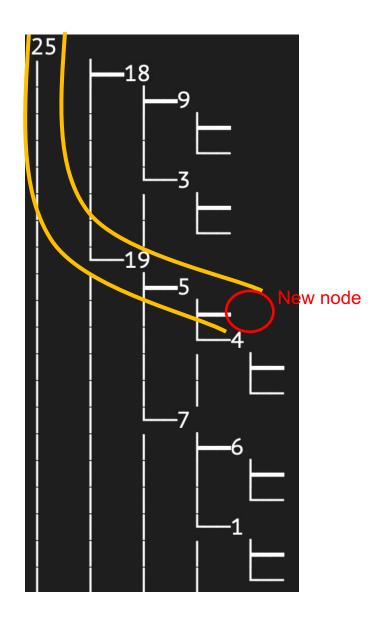
Add(12)

We need an algorithm to add new values to the heap without disturbing the order of nodes in the heap

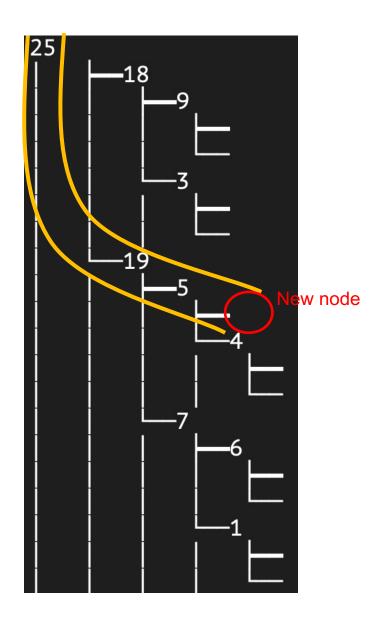
- A heap is a binary tree
- There is <u>one and only one route</u> from the root to the <u>new node</u>
- The route is $25 \rightarrow 19 \rightarrow 5 \rightarrow$ new node



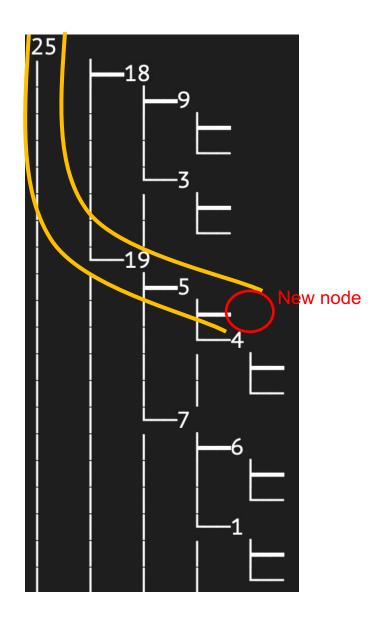
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- 25 > **12**



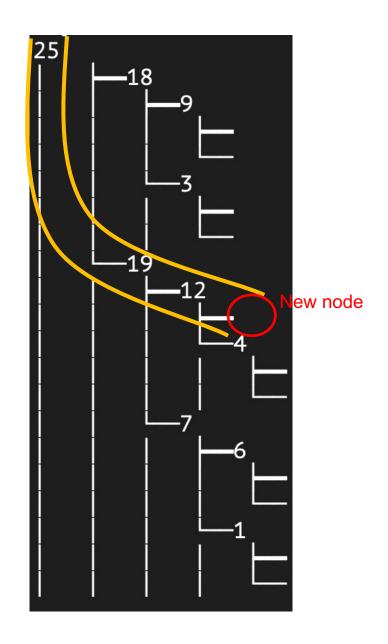
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- 25 > **12**
- We move to the next node of the route: 19
- 19 > **12**



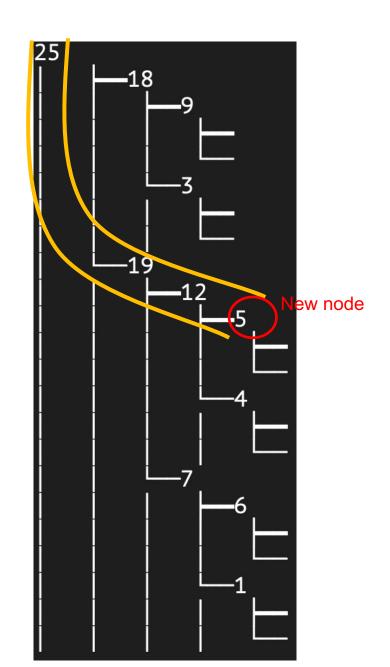
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- We move to the next node of the route: 19
- 19 > **12**
- We move to the next node of the route: 5
- $5 < 12 \rightarrow We must take an action$



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- We move to the next node of the route: 5
- 5 < 12 → We must take an action: We replace 5 with 12. Now 12 is placed in the Heap. We follow the rest of route to place
 5 somewhere in the route



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- We move to the next node of the route: 5
- 5 < 12 → We must take an action: We replace 5 with 12. Now 12 is placed in the Heap. We follow the rest of route to place
 5 somewhere in the route
- We arrive at the new node and place 5 in the new node



Time complexity of add() algorithm

- When there are n nodes in the Heap, in average we have to traverse a route of log(n) nodes to add a new node to the heap:
- Time complexity of add() method is O(log(n))

Duplicate Values

- We can have duplicate values in a heap.
- The codes we see in the lab allow duplicate values in the heap.

The path from root node to the new node is:

 $25 \rightarrow 19 \rightarrow 5 \rightarrow \text{new node}$

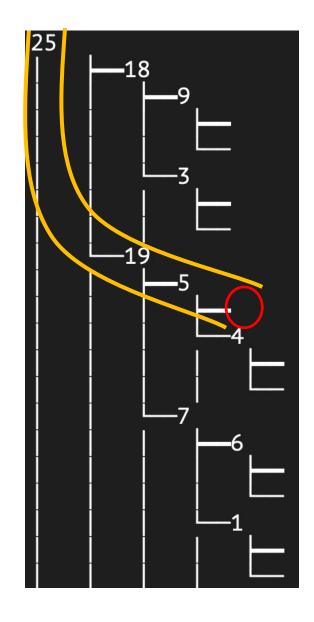
Starting from the root:

Level 1: DownWard

Level 2: UpWard

Level 3: Upward

How can we find the above directions/route?

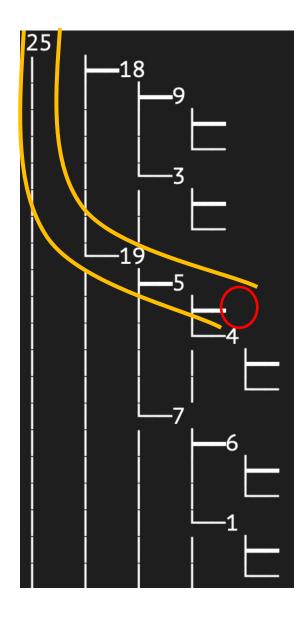


Size = 10

New node is at the Position = Size + 1 = 11

Public String [] route (int Position)

["NON", "DownWard", "Upward", "Upward"] = route (11)



```
public String[] route(int Position)
 String BinaryString = Integer.toBinaryString(Position);
 String[] myroute = new String[BinaryString.length()];
 myroute[0] = "NON";
 for (int i = 1; i < BinaryString.length(); i++) {</pre>
     if (BinaryString.charAt(i) == '0')
         myroute[i] = "DownWard";
     if (BinaryString.charAt(i) == '1')
         myroute[i] = "UpWard";
 return myroute;
```

The idea behind this algorithm is:

- 11 \rightarrow Binary format \rightarrow 1011 \rightarrow Setting aside the first digit \rightarrow 011
- → Converting zeros to "DownWard" and ones to "UpWard" →
- → "DownWard", "UpWard", "UpWard"

Time Complexity of the route() Method

Time complexity of the route method is log(n).