

Requirements:

- 1) In the "designs" folder I have some designs I used to make the binary tree and its functions.
- 2) In main.bt.cpp I test various functions and if else statements.
- 3.1) node.bt.h represents a binary tree node that can hold integers.
- 3.2) In BinaryTree.h there is a function called "insert" that will take an integer and insert it into the tree. The tree is sorted in ascending numerical order.
- 3.3) In BinaryTree.h there is a function called "remove" that will take a value that is to be deleted and delete a node with that value. If the node that is being deleted has two children the minimum value on the right side will be its successor.
- 3.4) In BinaryTree.h there are two functions called "pre_order" and "post_order". The "in_order" function is a slightly modified version of a function from chatgpt. I started using this function to test my "insert" function. Then I realized it was using "in order" traversal. I then modified it to make pre order and post order traversal functions. The pre order function seems to be working. The post order is not working quite yet.
- 4) In BigONotation.pdf I compare the speed of an ordered and unordered binary tree.