1 Basic Thoughts

Let $1 < k \in \mathbb{Z}$. Let R be the ring of integers of some cyclotomic field (say 512 for Kyber compatibility).

In this security game, we receive from \mathcal{A} some $\mathbf{A} \in R_q^{k \times k}$, $\mathbf{b} \in R_q^k$, both of which can potentially be any value.

We sample uniformly random $\mathbf{A}_0, \mathbf{A}_1 \in R_q k \times k$, gaussians $\mathbf{r} \leftarrow \chi^k, \mathbf{e} \leftarrow \chi^k$, $\hat{e} \leftarrow \chi, \beta \leftarrow \{0, 1\}$

and send back

$$\mathbf{A}_0, \mathbf{A}_1, \mathbf{u} := \mathbf{A}_{\beta} \mathbf{r} + \mathbf{e}, \mathbf{v} := \mathbf{b}^t \mathbf{r} + \hat{e}.$$

It is necessary for security that a malicious adversary will have negligible advantage in distinguishing $\beta = 0$ from $\beta = 1$.

I believe that requiring **A** to be invertible won't kill the protocol?

We should be able to do a straightforward if not too efficient porting of the extended-LWE internals found in Brakerski et al's "Classical Hardness of Learning with Errors" paper $[BLP^+13]$.

2 Extended LWE

Recall from the formulation of the problem as in Brakerski et al's paper [BLP⁺13] that the extended-LWE assumption (reformulated for arbitrary dimension module lattices over arbitrary base rings) is as follows.

Definition 2.1. Let $\mathcal{Z} \subseteq R^k$. The adversary \mathcal{A} can choose an arbitrary $\mathbf{z} \in \mathcal{Z}$, and sends it to the challenger.

The challenger returns

$$(\mathbf{A}, \mathbf{b}, \langle \mathbf{e}, \mathbf{z} \rangle + \hat{e})$$

and the adversary must distinguish between two cases. In the first case **A** is chosen uniformly at random, $\mathbf{s}, \mathbf{e} \leftarrow \chi^k$, $\hat{e} \leftarrow \zeta$ (which may be the same as χ or may be uniquely 0) and $\mathbf{b} := \mathbf{A}^t \mathbf{s} + \mathbf{e}$.

In the second case, everything besides \mathbf{b} is chosen in the same way, but \mathbf{b} is chosen uniformly at random and independently of everything else.

3 Reducing Security of Protocol to Hardness of Extended LWE

We can use an \mathcal{A} breaking the PQ-PAKE described above to attack extended LWE as follows.

Proof. We receive from the PQ-PAKE adversary $(\tilde{mat}A \in R_q^{k \times k}, \tilde{\mathbf{b}} \in R_q^k)$.

Let $\mathbf{z} = \tilde{\mathbf{b}}$, and send \mathbf{z} to the extended-LWE challenger, receiving back $\mathbf{A} \in R_q^{k \times k}, \mathbf{b}, y := \langle \mathbf{e}, \mathbf{z} \rangle + \hat{e}$.

Abort if A is not invertible (with non-negligible probability it should be invertible).

Otherwise, test the adversaries behavior for both $\beta = 0$ and $\beta = 1$ upon

 $\mathbf{A}_{\beta} = \mathbf{A}^{-1}$, $\mathbf{u} := \mathbf{A}^{-t}\mathbf{b}$, v := y, $\mathbf{A}_{1-\beta} \leftarrow R_q^{k \times k}$ uniformly at random. If the extended-LWE instance was the first case above, then we have that

 $\mathbf{u} := \mathbf{A}^{-t}\mathbf{e} + \mathbf{s} = \mathbf{A}_{\beta}^{t}\mathbf{e} + \mathbf{s}$ and $v := \mathbf{b}^{t}\mathbf{e} + \hat{e}$, so we have perfectly simulated the PQ-PAKE security game, and A will have a non-negligible advantage in distinguishing $\beta = 0$ from $\beta = 1$.

However, if the extended-LWE instance was the uniform case above (where the returned \mathbf{b} is chosen uniformly and independently), then, since \mathbf{A} is invertible and b is chosen uniformly at random and independently, u will be statistically indistinguishable from uniform over the view of A, meaning that nothing whatsoever about β is leaked to the adversary and so the adversary will have 0 advantage in distinguishing $\beta = 0$ from $\beta = 1$.

It remains to show that this formulation of extended-LWE can be reasonably seen as hard.

Reducing Extended-(M)-LWE to (Lower Dimension) (M)-LWE

Using similar arguments as in the Classical Hardness of Learning with Errors Paper, we should be able to show that breaking $\mathsf{Ext\text{-}LWE}_{R,k,q}$ is no easier than breaking LWE_{R,k-1,q} (with slightly less noise).

First Is Errorless (M)-LWE 4.1

We refer to the paper above for the definition of this problem, namely the first ring element of b is errorless, and we show that 1st Errorless LWE_{R,k,q, α} is no easier than breaking $\mathsf{LWE}_{R,k-1,q,\alpha}$

As in the proof there (Section 4.1), we sample $\mathbf{a}' \leftarrow R_q^k$ uniformly at random and abort if $\sum_{i \in [k]}^{a'_i} \subset R$ (i.e. the ideals generated by the coordinates of \mathbf{a}' are not coprime).

I believe they should be coprime as long as every coordinate in CRT form is non-zero in at least one element; unfortunately this is not too likely for small kin schemes that use it completely splitting (like Kyber).

However, if we use a q where qR (in which case we can no longer do NTT multiplication but hey, Bernstein warned us about how this is bad and should feel bad) is itself a prime ideal, then we will have that $\sum_{i \in [k]}^{a_i'} = R$ with all but negligible probability even for k=2.

If we do use the case that qR is itself a prime ideal and k=2, then it is easy (just pick the rest of U uniformly at random, and repeat if it's not invertible, since it will be invertible with overwhelming probability).

The rest of the proof for first-is-errorless LWE should be a straightforward mapping of the Classical Hardness paper.

4.2 Extended-LWE

I don't really feel like writing this last step out in module form before we've had a chance to discuss but it seems like it should work as well.

References

- [AP12] Jacob Alperin-Sheriff and Chris Peikert. Circular and KDM security for identity-based encryption. In Public Key Cryptography, pages 334–352, 2012.
- [BLP+13] Zvika Brakerski, Adeline Langlois, Chris Peikert, Oded Regev, and Damien Stehlé. Classical hardness of learning with errors. In STOC, pages 575–584, 2013