

Microservice Patching Onboarding Document

Purpose

This document is a handoff guide for onboarding new agents into the microservice patching workflow. It includes:

- A log of services already patched.
 - Guidelines for strict patch formatting.
 - Boilerplate requirements for consistency.
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Services Already Patched

1. ScannerMS

- Updated decorator with `dependencies` and `side_effects`.
- Class now inherits `BaseService`.
- Added `super().__init__("ScannerMS")`.

2. ContextAggregatorMS

- Fixed decorator service name.
- Added `dependencies` and `side_effects`.
- Class now inherits `BaseService`.
- Corrected `__init__` indentation and added `super().__init__`.

3. DiffEngineMS

- Fixed decorator service name.
- Added `dependencies (sqlite3, difflib, uuid, datetime)`.
- Declared `side_effects (db:read, db:write)`.
- Class now inherits `BaseService`.
- Added `super().__init__`.

4. ExplorerWidgetMS

- Fixed decorator service name.
- Added `dependencies (tkinter, ttk)`.

- Declared `side_effects` (`ui:update`, `ui:read`, `filesystem:read`).
- Class now inherits `BaseService`.
- Added `super().__init__`.

5. **FingerprintScannerMS**

- Fixed decorator service name.
- Added `dependencies` (`hashlib`, `os`).
- Declared `side_effects` (`filesystem:read`).
- Class now inherits `BaseService`.
- Added `super().__init__`.

6. **GitPilotMS**

- Fixed decorator service name.
- Added `dependencies` (`git`, `subprocess`, `tkinter`).
- Declared `side_effects` (`filesystem:read`, `filesystem:write`, `network:outbound`, `ui:update`).
- Fixed broken class declaration.
- Class now inherits `BaseService` and `ttk.Frame`.
- Added `super().__init__`.

7. **NeuralGraphEngineMS**

- Fixed decorator service name.
- Added `dependencies` (`pygame`, `math`, `random`).
- Declared `side_effects` (`ui:update`, `render:write`).
- Class now inherits `BaseService`.
- Added `super().__init__`.
- Added `side_effects` to endpoints (`set_data`, `step_physics`, `get_image_bytes`).

8. **NeuralGraphViewerMS**

- Decorator updated with `dependencies` (`tkinter`, `PIL`, `sqlite3`, `json`).
- Declared `side_effects` (`ui:update`, `filesystem:read`).
- Class now inherits `BaseService` and `ttk.Frame`.
- Added `BaseService.__init__`.
- Added `side_effects` to endpoints (`run_search`, `animate`).

9. **LogViewMS**

- Fixed decorator service name.
- Added `dependencies` (`tkinter`, `logging`, `queue`).
- Declared `side_effects` (`ui:update`, `filesystem:write`).

- Class now inherits `BaseService` and `tk.Frame`.
 - Added `BaseService.__init__`.
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Patch Guidelines

1. Decorator Requirements

- Always update `@service_metadata` with:
 - Correct service name (match class name).
 - `dependencies` (all imported libraries).
 - `side_effects` (filesystem, db, ui, network, render, etc.).
- Ensure indentation is consistent (4 spaces).
- End lines with Windows newlines (`\r\n`).

2. Class Requirements

- All services must inherit from `BaseService`.
- If UI-based, inherit from both `BaseService` and the UI class (e.g., `ttk.Frame`).
- Always call `super().__init__("ServiceName")` in `__init__`.

3. Endpoint Requirements

- Every `@service_endpoint` must declare `side_effects` explicitly.
- Inputs/outputs must be JSON-compatible types.
- Indentation must be 4 spaces.

4. Patch Format

- Use atomic JSON hunks.
 - Each hunk must:
 - Include `description`.
 - Provide exact `search_block` and `replace_block`.
 - Preserve indentation and newlines.
 - Never bundle multiple unrelated changes in one hunk.
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Next Agent Instructions

- Continue patching remaining services following the above strict guidelines.
- Verify each decorator block matches exactly before replacing.

- Be strict about boilerplate: `BaseService` inheritance, `super().__init__`, explicit `dependencies` and `side_effects`.
 - Keep a running log of patched services in this document.
 - When the 20-file limit is reached, start a new conversation and continue onboarding.
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Reminder

This document is the authoritative onboarding guide. Treat it as the contract for patching consistency across all microservices.

Would you like me to also add a “**Next Services To Patch**” section so the next agent knows exactly which files to tackle first (e.g., `MonacoHostMS`, `ChunkingRouterMS`, etc.)?