Jacob Rogers

(603) 686-3109, rogersair2@outlook.com

linkedin.com/in/jacob-rogers-3b8332151, https://jacobrogers603.github.io/jacob_rogers_portfolio

SKILLS

<u>Languages</u>: JavaScript, TypeScript, C#, Python, HTML, CSS, JSON

Frameworks & Libraries: Next.js, React, Next Auth

<u>IDEs & Dev Tools</u>: Visual Studio, VS Code, Git, TFVC

Game Dev: Unity, ECS
Database: MongoDB

<u>Project Management</u>: Agile, Azure DevOps

EXPERIENCE

SOFTWARE ENGINEER / Sub-Lead

Proactive Technologies Inc.

August 2022-Feburary 2024

- Unity & C# Development: Played an integral role in the development of military training simulations
 using Unity and C# on the Electronic Technician Radar Trainer and Advanced Arresting Gear Trainer.
 - Designed and implemented numerous C# classes that act as components or systems for the entities in the simulation.
- **Rapid Task Completion:** Spearheaded a team assigned with implementing a third of the simulation, achieving in just one month what was originally slated for a four-month timeline.
- **Customer Interactions:** Led in-person demonstrations, garnering positive feedback, and fostering a strong relationship with a principal client, the US Navy.
- **ECS Pattern and Tool Expertise:** Employed the Entity Component System (ECS) pattern during development. Utilized tools like Visual Studio and Team Foundation Version Control (TFVC).
- **Systems Engineering:** Stepped into the role of a systems engineer when needed for faster progress.
 - o Refined system requirements to ensure realism and accuracy.
 - Translated these requirements into functional components in the simulation in config files.

Web Development Portfolio

A portfolio of various web development projects I have made, linked at the top of the page and here.

Mark My Words:

A full stack webapp I built that provides an online profile for storing and sharing markdown notes. It is complete with features such as: image support, collaboration on notes, downloading and uploading, a public folder viewable from anyone via a live link, and adding predefined templates to notes. For more information and a live demo see my portfolio.

Other Projects:

Full stack Netflix clone, frontEndMentor.io challenges, custom build portfolio website

EDUCATION

B.S. IN COMPUTER SCIENCE

University of Central Florida

Graduated December 2021

- Accumulated GPA: 3.5
- Relevant Coursework: AI, Bioinformatics, Security in Computing, CS I & II, Object Oriented Programming, Computer Graphics.

REFERENCES: Available upon request.