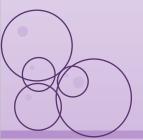


Modeling Bubbles in Solution With ODEs

Edmond Bradly and Christopher Jacobs





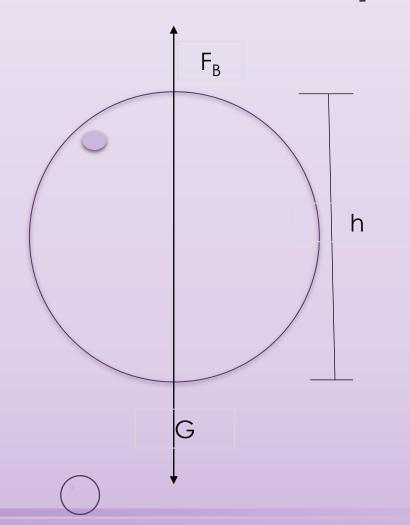


Why Bubbles?



Goal: Does a bubble rise in a solution proportionally to the surface area of the bubble? Is Archimedes principle reality?

Archimedes' Principle



The force of Buoyancy is equal to the amount of liquid the bubble displaces

$$F_B = \rho Gha$$

 F_B —the Force of Buoyancy

p-density of liquid G-gravity (9.8 m/s²) h-length of floating object a-surface area



Meet the System



The change in Radius:

$$\frac{dA(t)}{dt} = \varepsilon (4.13\pi A(t)^2) F(t) \quad \varepsilon - \text{Concentration of Gas in solution}$$



The change in Force of Buoyancy:

$$\frac{dF(t)}{dt} = \beta A(t)^2 H(t)$$



The change in Height:

$$\frac{dH(t)}{dt} = \alpha e^{F(t)} (1 - \frac{H(t)}{n})$$





Assumptions:

- o The solution is special where all parameters equal one
- As surface area increases as the height increases
- The bubble forms at the bottom of the glass
- The solution is not being disturbed
- No Ice
- Bubbles do not oscillate at top of glass









Analysis:

 Linearization – unsuccessful (3 repeated eigenvalues of zero) at only eq. point (origin)



Went to graphical analysis!

- DE plots
- o 3d plots
- Vector Fields
- Euler's Method
- Phase-portrait



Sometimes a Taylor Series expansion of $e^{F(t)}$ was used

$$e^{F(t)} = 1 + F(t) + \frac{F(t)^2}{2!} + \frac{F(t)^3}{3!}$$





Directly solving the System:

$$A(t) = \frac{1}{\left[-\frac{648738883 F(t)}{50000000} dt + _CI \right]}$$

$$F(t) = \int A(t)^2 H(t) dt + CI$$

$$H(t) = \left(\int_{e}^{F(t)} \frac{\left(\int_{e}^{F(t)} dt \right)}{22} dt + CI \right) e^{\int_{e}^{-\frac{e^{F(t)}}{22}} dt}$$

- Can't directly solve
- Try another way



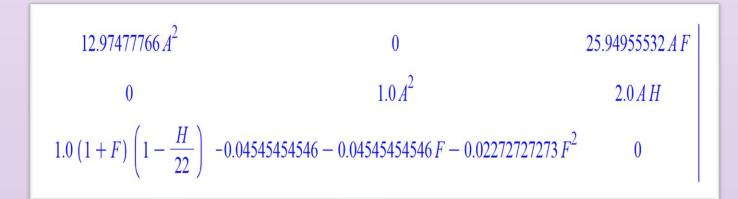






Jacobian and Linearization:

Jacobian Pre-plugging in Equilibrium values (With approximation):



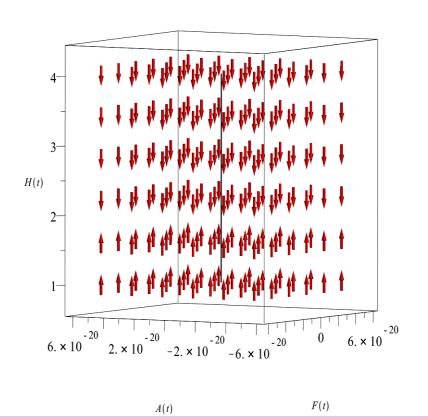




Equilibrium Position

Equilibrium point:

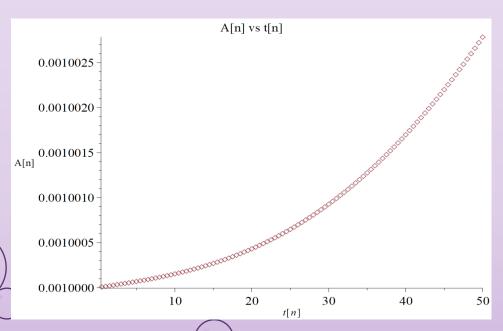
When A(t), F(t) = 0 and H(t) = n (sink)

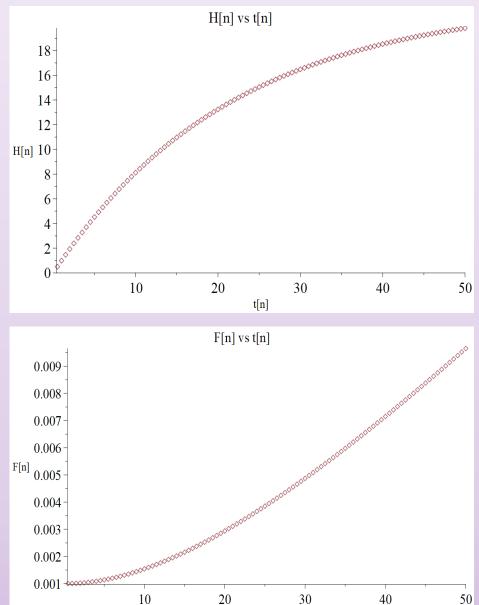




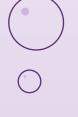
Euler's method

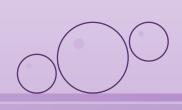
Numerically solving using Euler's method





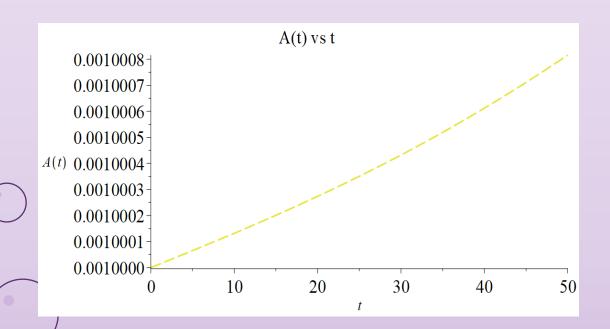
t[n]

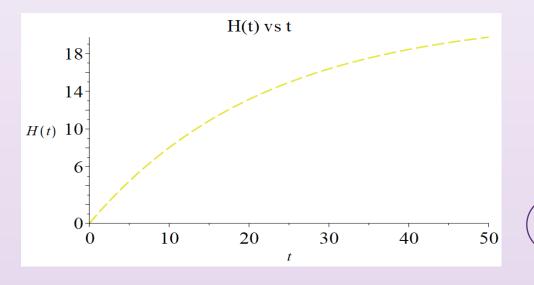


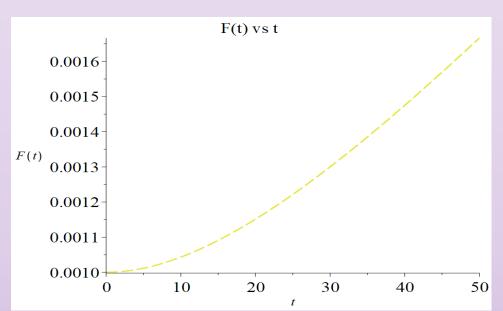




DE plots

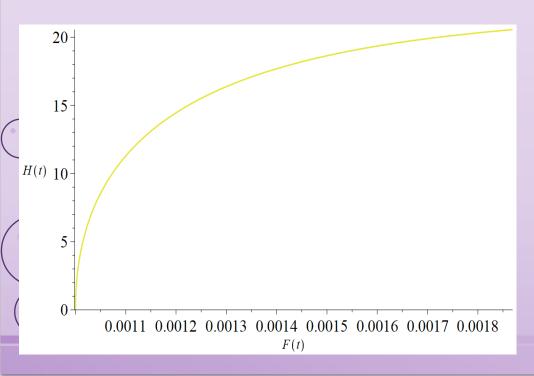


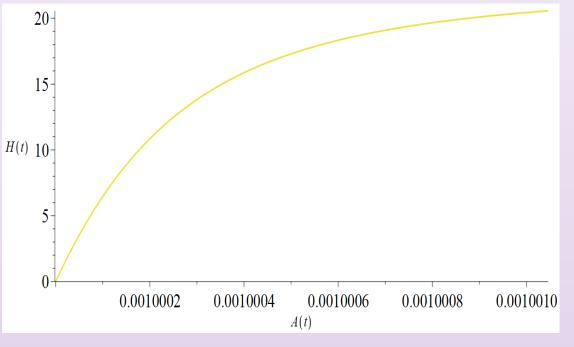


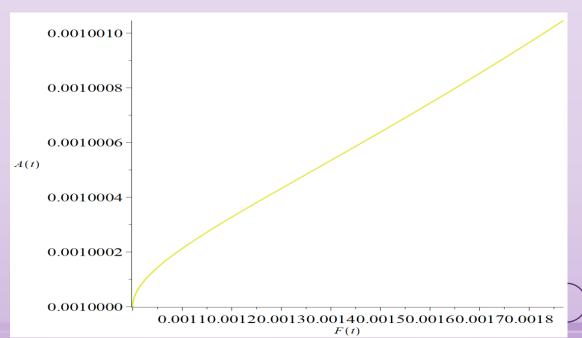




Phase Portraits





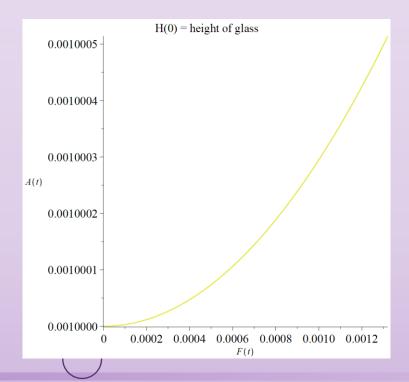


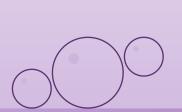


Where can improvements be made?

- 1. Oscillation of Bubble at top of glass
- 2. Bubbles do not always form at bottom of solution
- 3. What happens when you are disturbing the system

4.





Does this answer if Archimedes' Principle holds true?

Are There any Questions

