Execute Command

Use Case ChatAppClient

| Main Path: | Alternative Path: |
| --- | --- |
| 1. The client has ran the GUI and the network. |  |
| 1. The user types command he wants executed, in the text field |  |
| 1. The client sends the message when the enter button is pressed while interacting with the text field or the send button is pressed |  |
| 1. The input is checked as a command | 4.1 The user did not put a “/” at the beginning of the command |
| 1. The command is read and executed into the shell of the user |  |
| 1. The text area displays the feedback of your command |  |