SetGUI

Use Case ChatAppClient

| Main Path: | Alternative Path: |
| --- | --- |
| 1. The client has called the gui’s go method |  |
| 1. The user is prompt to input their name |  |
| 1. The user inputs their name | 3.1 The users name is null |
| 1. The name is stored in the user frame |  |
| 1. The paint method is then called |  |
| 1. The GUI is displayed and ready to use |  |