

move

move + 1 shot

3 shots

Stormy Sky

Krystal

CHARACTER NAME

Fighter 8

PLAYER

Elk

WIND

CLASS AND LEVEL

RACE

ALIGNMENT

DEITY

SIZE

AGE

GENDER

HEIGHT

WEIGHT

EYES

HAIR

SKIN



CHARACTER RECORD SHEET

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER	TOTAL	WOUNDS/CURRENT HP	NONLETHAL DAMAGE	SPEED
STR STRENGTH	18	+4	11	0	57	56		30 ft.
DEX DEXTERITY	20	+5	13	+1	22	10 + 5 + 2 + 5		
CON CONSTITUTION	9	-1	13	+1				
INT INTELLIGENCE	10	0						
WIS WISDOM	14	+2						
CHA CHARISMA	10	0						

HP	AC	TOUCH	FLAT-FOOTED	INITIATIVE
57	22	15	15	5

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC. MODIFIER	TEMPORARY MODIFIER	CONDITIONAL MODIFIERS
FORTITUDE (CONSTITUTION)	8	6	+2				
REFLEX (DEXTERITY)	6	2	+4				
WILL (WISDOM)	4	2	+2				

BASE ATTACK BONUS	SPELL RESISTANCE
8	

GRAPPLE	TOTAL	BASE ATTACK BONUS	STRENGTH MODIFIER	SIZE MODIFIER	MISC. MODIFIER
10	10	6	+4		

ATTACK		ATTACK BONUS	DAMAGE	CRITICAL
Composite Longbow +1		+15	1d8+7	x3
RANGE	TYPE	NOTES		
100	Piercing	Str. Rating +4		

ATTACK		ATTACK BONUS	DAMAGE	CRITICAL
C. Longbow Rapid Shot		+13	1d8+7	x3
RANGE	TYPE	NOTES		
100	Piercing			

ATTACK		ATTACK BONUS	DAMAGE	CRITICAL
Longsword		+12	1d8+4	19-20x2
RANGE	TYPE	NOTES		
/	P/S			

ATTACK		ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES		

ATTACK		ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES		

SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC. MODIFIER
<input type="checkbox"/> APPRAISE	INT	0			
<input type="checkbox"/> BALANCE	DEX*	5			
<input type="checkbox"/> BLUFF	CHA	0			
<input checked="" type="checkbox"/> CLIMB	STR*	4			
<input type="checkbox"/> CONCENTRATION	CON	-1			
<input checked="" type="checkbox"/> CRAFT ()	INT	0			
<input type="checkbox"/> CRAFT ()	INT	0			
<input type="checkbox"/> CRAFT ()	INT	0			
<input type="checkbox"/> DECIPHER SCRIPT	INT	0			
<input type="checkbox"/> DIPLOMACY	CHA	0			
<input type="checkbox"/> DISABLE DEVICE	INT	0			
<input type="checkbox"/> DISGUISE	CHA	0			
<input type="checkbox"/> ESCAPE ARTIST	DEX*	5			
<input type="checkbox"/> FORGERY	INT	0			
<input type="checkbox"/> GATHER INFORMATION	CHA	0			
<input checked="" type="checkbox"/> HANDLE ANIMAL	CHA	0			
<input type="checkbox"/> HEAL	WIS	2			
<input type="checkbox"/> HIDE	DEX*	5			
<input checked="" type="checkbox"/> INTIMIDATE	CHA	0			
<input checked="" type="checkbox"/> JUMP	STR*	4			
<input type="checkbox"/> KNOWLEDGE ()	INT	0			
<input type="checkbox"/> KNOWLEDGE ()	INT	0			
<input type="checkbox"/> KNOWLEDGE ()	INT	0			
<input type="checkbox"/> KNOWLEDGE ()	INT	0			
<input type="checkbox"/> KNOWLEDGE ()	INT	0			
<input type="checkbox"/> LISTEN	WIS	2			2
<input type="checkbox"/> MOVE SILENTLY	DEX*	5			
<input type="checkbox"/> OPEN LOCK	DEX	5			
<input type="checkbox"/> PERFORM ()	CHA	0			
<input type="checkbox"/> PERFORM ()	CHA	0			
<input type="checkbox"/> PERFORM ()	CHA	0			
<input type="checkbox"/> PROFESSION ()	WIS	2			
<input type="checkbox"/> PROFESSION ()	WIS	2			
<input checked="" type="checkbox"/> RIDE	DEX	5			
<input type="checkbox"/> SEARCH	INT	2			2
<input type="checkbox"/> SENSE MOTIVE	WIS	2			
<input type="checkbox"/> SLEIGHT OF HAND	DEX*	5			
<input type="checkbox"/> SPELLCRAFT	INT	0			
<input type="checkbox"/> SPOT	WIS	11			2
<input type="checkbox"/> SURVIVAL	WIS	2			
<input checked="" type="checkbox"/> SWIM	STR*	4			
<input type="checkbox"/> TUMBLE	DEX*	10			5
<input type="checkbox"/> USE MAGIC DEVICE	CHA	0			
<input type="checkbox"/> USE ROPE	DEX	5			

Rank 5
C = 1/1pt
CC = 1/2pt

AMMUNITION

Initiative
roll 20+ initiative

