-			Teff			Т	N		~ 1.16	-	
Warlock Goblin			CN	7	DUNGEONS -						
CLASS RACE			LIGNMENT	LEVEL	DRAGONS						
SMall SIZE	Male	3'6	50			CHARAC	TER	RECO	RD S	HEET	rs
SIZE	AGE GENDER		VEIGHT EY	ES HAIR	SKIN						
ABILITY NAME	ABILITY ABILITY TEMPO SCORE MODIFIER SCO	RE MODIFIER	TOTAL	WOUNDS/CURRENT HP	Sui	BDUAL DAMAGE	DAMAGE	HIT DIE TYPE	:	SPEEL	•
STR	110	HP	42						3	30	
DEX	16. +3	AC	TU = 10	0+	+3+						
CON	TS 42		TOTAL	ARMOR SHIELD BONUS BONUS	DEX SI MODIFIER MOD	ZE NATURAL MISC HEIER ARMOR MODIFIER	L	MISS	ARCANE	ARMOR	SPELL
INT	40 6	INITI	ATIVE	3 = 3 +		WIEN PROMISE WIGHTIER			SPELL FAILURE	CHECK	RESISTANC
NEU GENT	40 6		TO	لـــا لـــا	\$		SKILL			Z PANKS	914
WIS	9 [-1]	BAS	E ATTACK	AIGDITER MIGDITER	SKILI	NAME	ABILITY	MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
CHA	18 +4		UCH. US		□ Ассн	EMY	INT		=	+	+
SAVING TH	ROWS TOTAL	BASE ABILITY MAGIC	MISC. TEMPORARY		☐ ANIM	AL EMPATHY	CHA		=	+	+
FORTIT	KOWS FOIAL		MODIFIER MODIFIER	CONDITIONAL MODIFIERS	☐ BALAI		INT DEX*		=	+	+ 4
763060	0				BLUF		СНА		=	+	+
REFLI	S =	2 + 3 + +			CLIMI	ENTRATION III	STR*		= 140 165	+	_+
WIL	. W =	5 + - 1 + +	7		CRAFT		.) INT		- à	++	+
W			ikanasak		☐ DECIR	HER SCRIPT	INT		=	+	+
		TOTAL BASE ATTACK B	STR	SIZE MISC TEMPOI ODIFIER MODIFIER MODIF	100000000000000000000000000000000000000	LE DEVICE	CHA			+	+
ME	LEE	6 = S	H /2 +	ODIFIER MODIFIER MODIF	E DISG		CHA		=	+	+
RAN	GED	9 5			☐ FORG	PE ARTIST III	DEX*			 	+
23.27	BD1.10	TOTAL BASE ATTACK B	ONUS DEX	SIZE MISC		ER INFORMATION	СНА			+ +	.+
		TOTAL	MODIFIER M	SIZE MISC ODIFIER MODIFIER	☐ HAND	LE ANIMAL	WIS		=	+	.+
WI	EAPON	TOTAL ATTACK BONU	S DAMAG	C CRITICAL	- HIDE		DEX*		=	+ +	+
Dago	11	TOTAL ALTACK BOILD	114	E CRITICAL	□ INNUI □ INTIM		WIS		=	+	+
RANGE W	EIGHT TYPE	SIZE	SPECIAL PRO	PERTIES	1	DIRECTION	CHA WIS	<u> </u>		+	+
					JUMP		STR*		=	-	4
\V/I	CARON		W			LEDGE (ARCANA)	INT			+	+
FII.	EAPON	TOTAL ATTACK BONU	S DAMAG	E CRITICAL	& ENGI	NEERING)	INT		=	+	+
Eldrisco	12	4	496			LEDGE (GEOGRAPHY)	INT				+
RANGE WE	EIGHT TYPE	SIZE	SPECIAL PRO	PERTIES	☐ Know	LEDGE (LOCAL)	INT		"		+
				0	☐ KNOW	LEDGE (NATURE)	INT				+
WE	APON	TOTAL ATTACK BONU	DAMAG	E CRITICAL	(NOBIL	ITY & ROYALTY)	INT			·	+ +
					1	LEDGE (THE PLANES) LEDGE (RELIGION)	INT		- 818 -	-	+
RANGE WE	EIGHT TYPE	SIZE	SPECIAL PRO	PERTIES	☐ LISTEN		WIS	*		-	+
					☐ Move	SILENTLY I	DEX*				U
					☐ PERFO		DEX	_			
ARMOR/PR	OTECTIVE ITEM	TYPE AR	MOR BONUS	MAX DEX BONUS	(·		+
					☐ PICK P	OCKET	CHA DEX*				
CHECK PENALTY	Y SPELL FAILURE S	PEED WEIGHT	SPECIAL P	ROPERTIES	PROFE		wis				+
					READ I		DEX		+		10
SHIELD/PRO	TECTIVE ITEM AR	MOR BONUS WEIGHT	CUECU DELL		☐ SCRY	,	INT	=			+
	An	MOX BOMDS WEIGHT	CHECK PENA	LTY SPELL FAILURE	- Serve		INT	=	+	1	<u>- </u>
		SPECIAL PROPERTIES	4.61		SPELLO	MOTIVE E	WIS .			h .	-
		TEMPE ! NOT ERTIES			☐ SPOT ■		WIS		+	1	
		AMMUNITION			□ SWIM I		STR**		+	7	4
		nam		000000000	d Use M	AGIC DEVICE	CHA	=	+		
			******		☐ WILDER	PE III RNESS LORE III	DEX WIS	=	+	+	
62000 W				_ 0000 0000	П			=	+	+	
WEULU WIZARDS OF T	THE COAST, INC. All rights res	erved. Made in the U.S.A. Permi	ssion granted to photo	ocopy for personal use only.	Skills marked	with a can be used normally	even if the ch	aracter ha	s zero (0) si	kill ranks.	

** −1 per 5 lb. of gear.

				SPECIAL ABILITIES/FEATS		SPE		
CAMPAIGN		***	-,	Darkvision 30 fs	o: Eld,	itch l vitch s os and ful Vitina	Black	
				1)	Fld	os and	bounds	
EXPERIENCE POINTS				Dereine Jun	Balet	al Uttera	nee	
				Paint Blank Shot + 1 ats /dm	 1sт:			
	GE	AR		Print Blank Shot Harrydam Recise Shot	-			
ITEM	WT.	ITEM	WT.	Ong reduction Z				
Minotaur Horn	+ +			0.19				
Maria de Caración	1				2ND:			
	++							
	++		-					
	+				3RD: Brit	thight	lasst-	
*								
	11				4тн:			
								:
					5тн:			
					6тн:			
	11	***						
					7тн:			
	\perp							
	++			_	8тн:			
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	+				JIH			
	++				en.		\/E	
	+	,			SPI	ELL SA	VE	Ш
	++	*						DC MOD
					SPELL SAVE DC	LEVEL	SPELLS PER DAY	BONUS SPELLS
				LIGHT LOAD MEDIUM LOAD HEAVY LOAD	14	0		0
	+				15	1ST	H	
	$\dagger \dagger$			LIFT OVER LIFT OFF PUSH OR			H	H
			4.0	HEAD GROUND DRAG	16	2ND		
7		•		EQUALS 2 × MAX LOAD 5 × MAX LOAD MAX LOAD	17	3RD		
		TOTAL WEIGHT CARRIED		LANGUAGES	18	4TH		
	MO	NEY		Initial languages = Common + racial languages + Int bonus	19	5TH		
CP —				Each additional language (Speak Language) = 2 skill points Common	20	бТН	Tan-	一
				Goblin			H	H
SP —						7TH		
						8TH		
ce - Oha						9TH		
509					NUA	BER OF SP	ELLS KNO	M
PP — .					0	1st 4TH	2нг	
					6тн	4TH 7TH	8тн	