

JACOB HOFFMAN

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Portfolio Website - <https://jacobhoffman.tk/>

EDUCATION

- Sophomore at Carnegie Mellon University.
- Computer Engineering Major Class of 2020. 3.45 GPA
- I am taking Computer Systems 15-213 Fall 2017.

WORK

Paid Research:

- Worked in the CMU ISR (Institute of Software Research) over the Summer of 2017
- Worked on improving behaviors in social coding.
- Empirical Analysis of Github big data related to human bug fixes.

Volunteering:

- Electronic Repair and Recycling at the Lower East Side Ecology Center over the Summers of 2014 and 2015.

SKILLS

- Experience in Unity Game Engine and C#.
- Proficient in Java,C#,Python,R,Javascript, and SQL.
- Adobe Photoshop, Illustrator, and Premiere editing experience.
- Years of experience in music production with FL Studio.

MERITS

Awards in Hackathons:

- Design award for MLH StuyHacks 2015 Fall for Math Run game.

Athletic Achievements:

- Ran an indoor 300m time of 35.19 seconds.
- 46th fastest high school 300m time in the whole U.S. In 2016.
- New Balance Nationals Indoor Championship qualifier for the 200m.
- Ran a 100m 10.7 second HT, matching the CMU 100m HT university record.

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