

## Force-driven layout algorithms

How they work & what to look for in a network map

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## Reading a network Two modes

## As diagrams

#### Tasks:

- Identify each element
- Retrace paths
- Local patterns (loops...)

#### What does "readable" mean?

- Few overlaps
- Edges do not cross

#### Cases:

- Small networks
- Local exploration (ego-networks)

### As maps

#### Tasks:

- Identify clusters
- Identify special nodes and edges
- General patterns (density gradient...)

#### What does "readable" mean?

- Topology accurately translated
- Articulated with statistical metrics

#### Cases:

- Medium / large networks
- Multivaried sets (T-SNE, UMAP)

## Force-driven layout algorithms

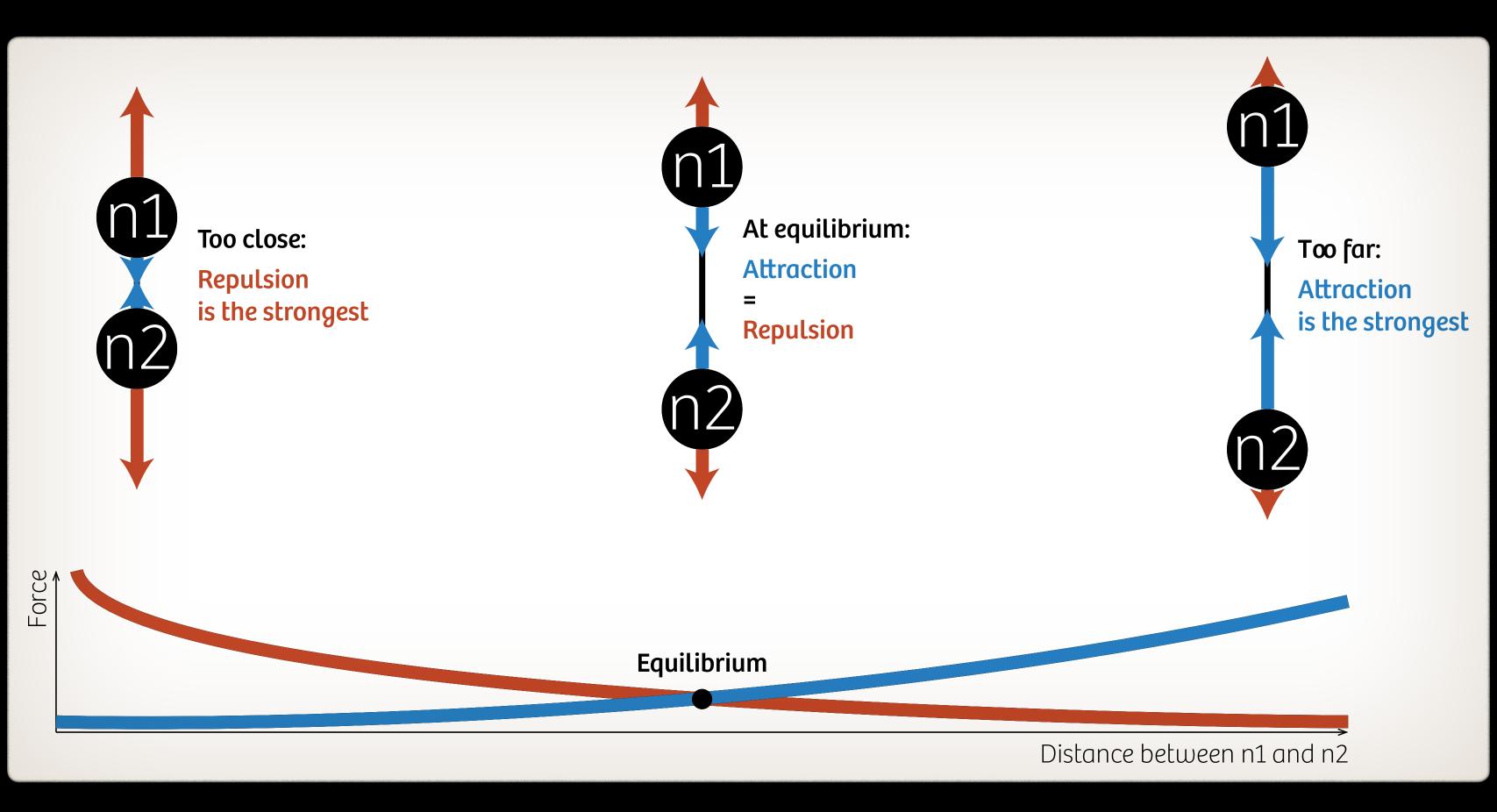


Networks have no proper shape. We have to give them one.

But our networks are sewn onto themselves. Like this robe that we cannot "iron".

We just cannot avoid link crossings. (this math property is called non-planar)

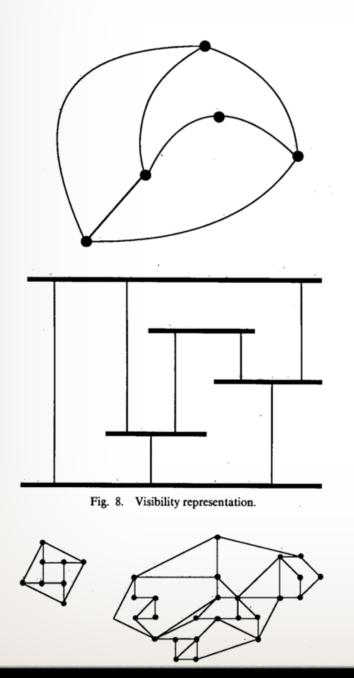
## Force-driven layout algorithms



## Papers on layout algorithms 1988

## Automatic Graph Drawing and Readability of Diagrams

ROBERTO TAMASSIA, GIUSEPPE DI BATTISTA, AND CARLO BATINI



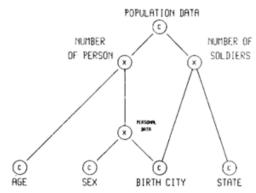


Fig. 10. Hierarchic graph used for statistical databases.

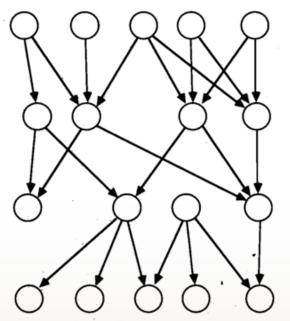


Fig. 11. Proper k-layer graph.

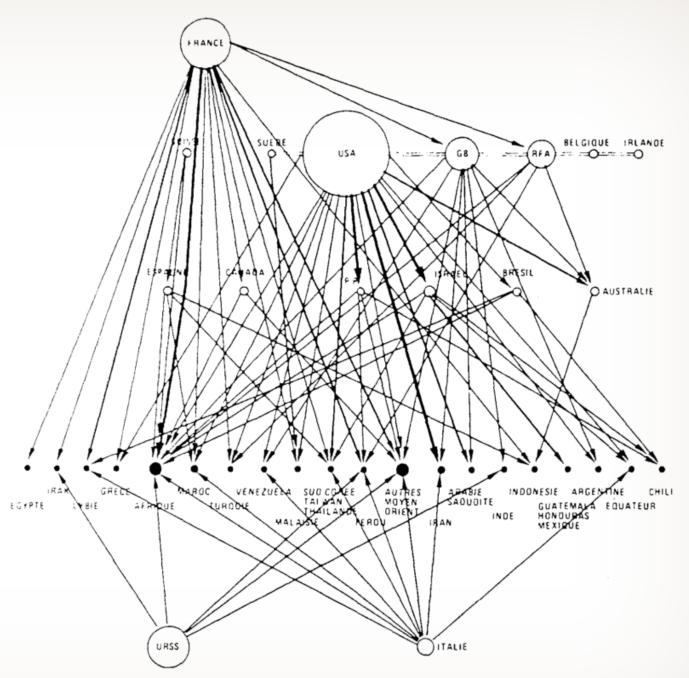


Fig. 12. Hierarchic graph drawn with Carpano algorithm (from [7]).

## Papers on layout algorithms 1991 Früchterman-Reingold

## Graph Drawing by Force-directed Placement

THOMAS M. J. FRUCHTERMAN\* AND EDWARD M. REINGOLD

Department of Computer Science, University of Illinois at Urbana-Champaign, 1304 W.

Springfield Avenue, Urbana, IL 61801-2987, U.S.A.

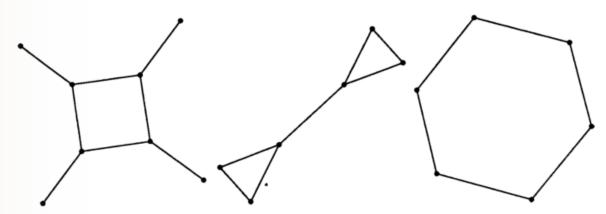


Figure 16. Graphs in Figures 6(a), 4, and 3, respectively, from Kamada and Kawais

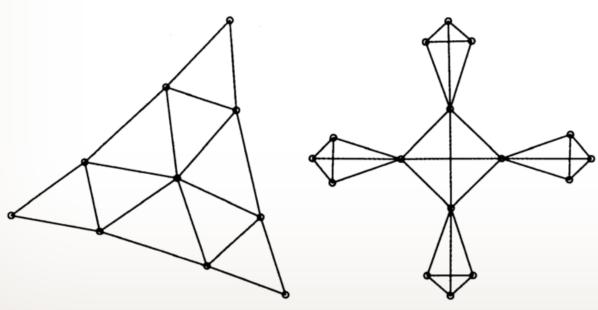


Figure 17. Triangulated triangle (graph in Figure 6(c) from Kamada and Kawai <sup>8</sup>)

Figure 18. Graph in Figure 16 from Davidson and Harel <sup>10</sup>

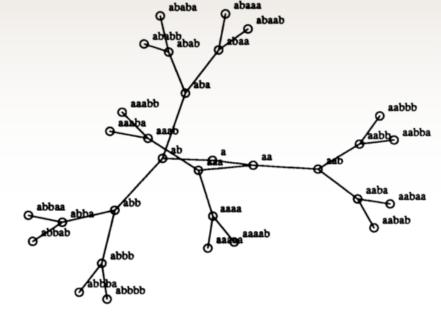


Figure 42. Example of a potential barrier

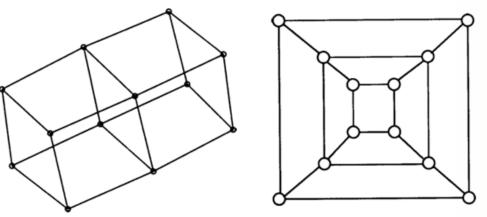


Figure 50. Twin cubes (graph in Figure 11 from Figure 51. Figure 11(a) from Davidson and Harel Davidson and Harel as proposed by Davidson and Harel

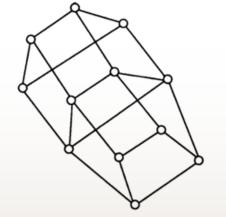


Figure 52. Figure 11(b) from Davidson and Harel <sup>10</sup> as drawn by Davidson and Harel

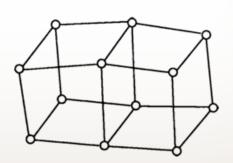


Figure 53. Figure 11(c) from Davidson and Harel \*\* as drawn by Davidson and Harel

# Papers on layout algorithms 1995 GEM

## A Fast Adaptive Layout Algorithm for Undirected Graphs

(Extended Abstract and System Demonstration)

Arne Frick\*, Andreas Ludwig, Heiko Mehldau

Universität Karlsruhe, Fakultät für Informatik, D-76128 Karlsruhe, Germany

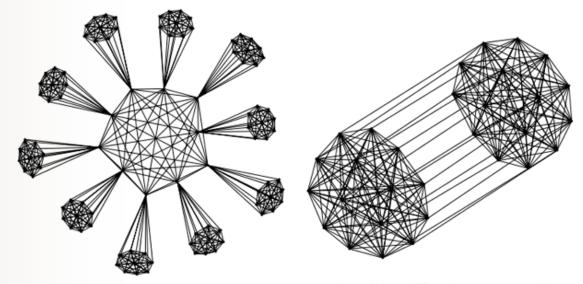


Fig. 5. Iterated  $K_{10}$ 

Fig. 6. Duplicated  $K_{15}$ ; the even vertex distance heuristic forces vertices to be placed inside the hull

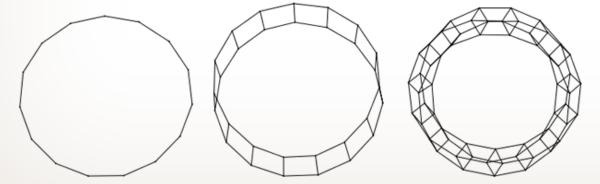


Fig. 7. Torus defined by duplicating a cycle

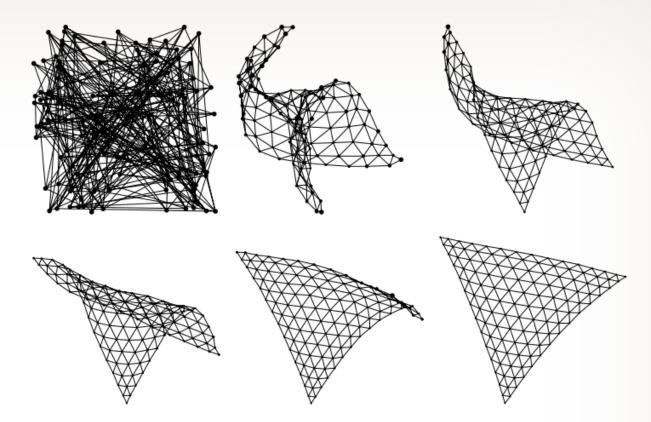
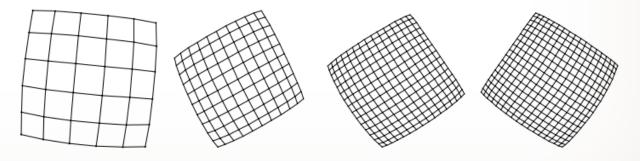


Fig. 11. Intermediate states of a triangular mesh with foldings



**Fig. 12.** Square grids of size |V| = 36, 121, 256, 324 after 972, 6534, 26880, 42472 iterations

# Papers on layout algorithms 2005 FM3

Large-Graph Layout with the Fast Multipole Multilevel Method

STEFAN HACHUL and MICHAEL JÜNGER Universität zu Köln, Institut für Informatik

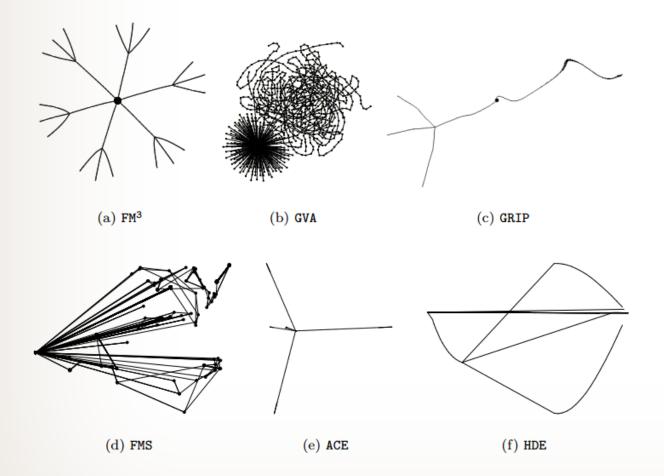
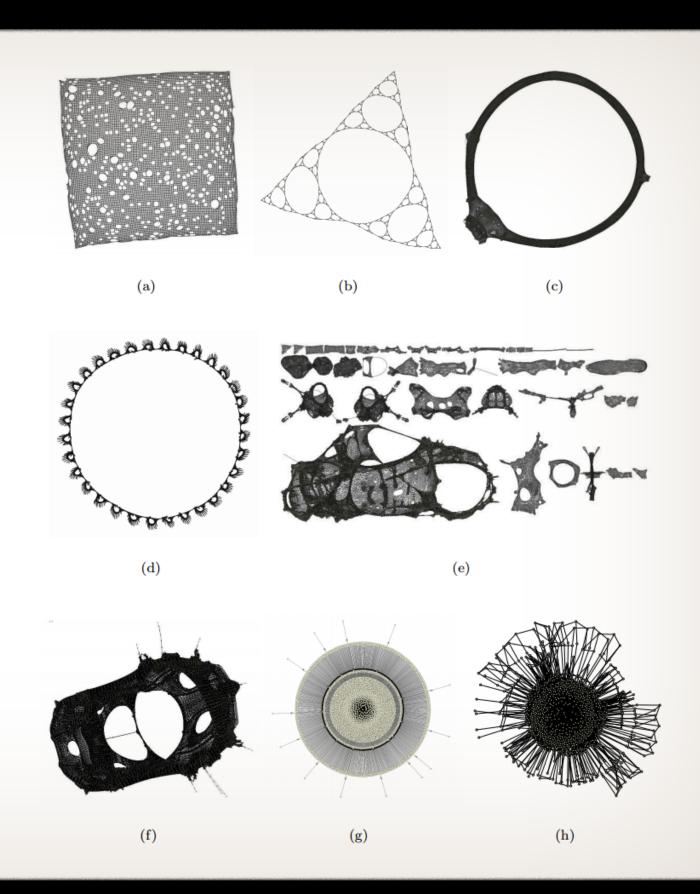


Fig. 12. (a)-(f) Drawings of snowflake\_A generated by different algorithms.



# Papers on layout algorithms 2007 LinLog

#### **Energy Models for Graph Clustering**

Andreas Noack

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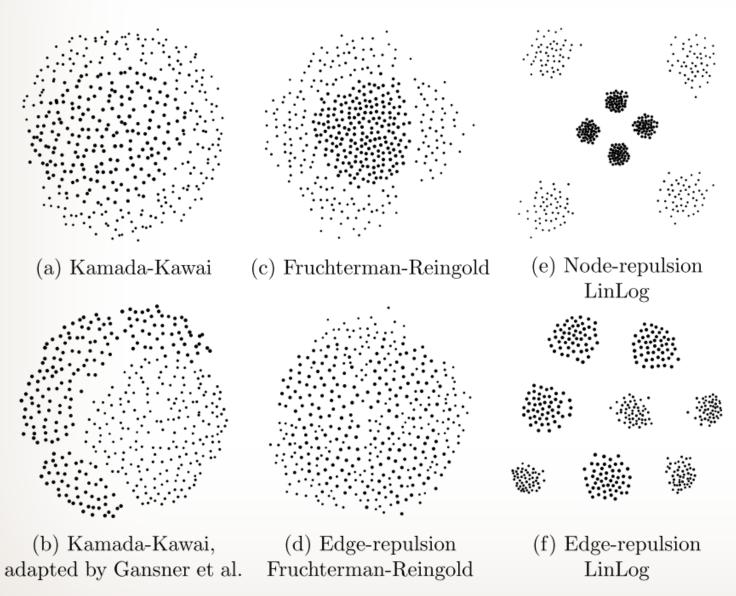
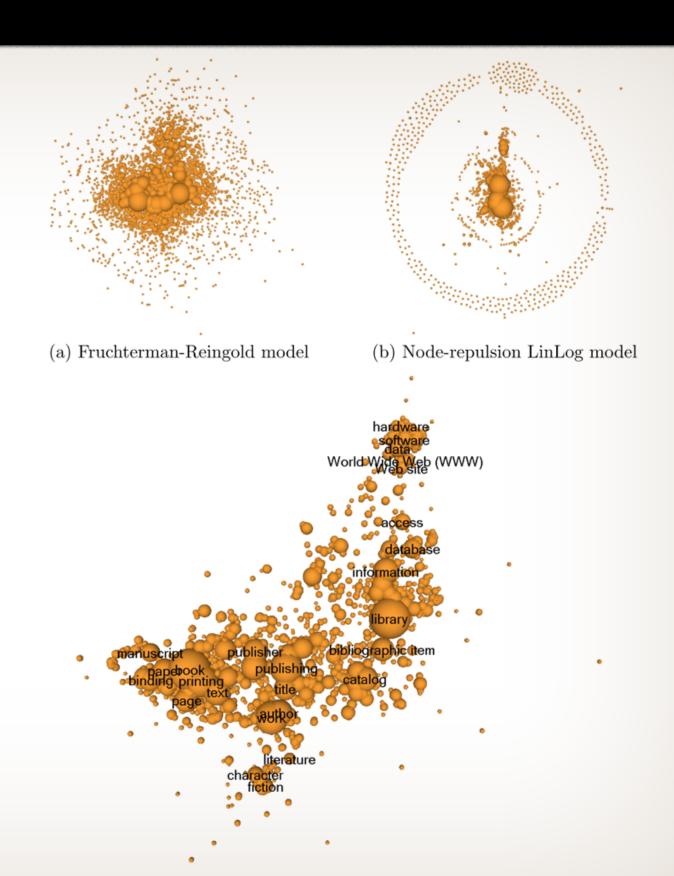
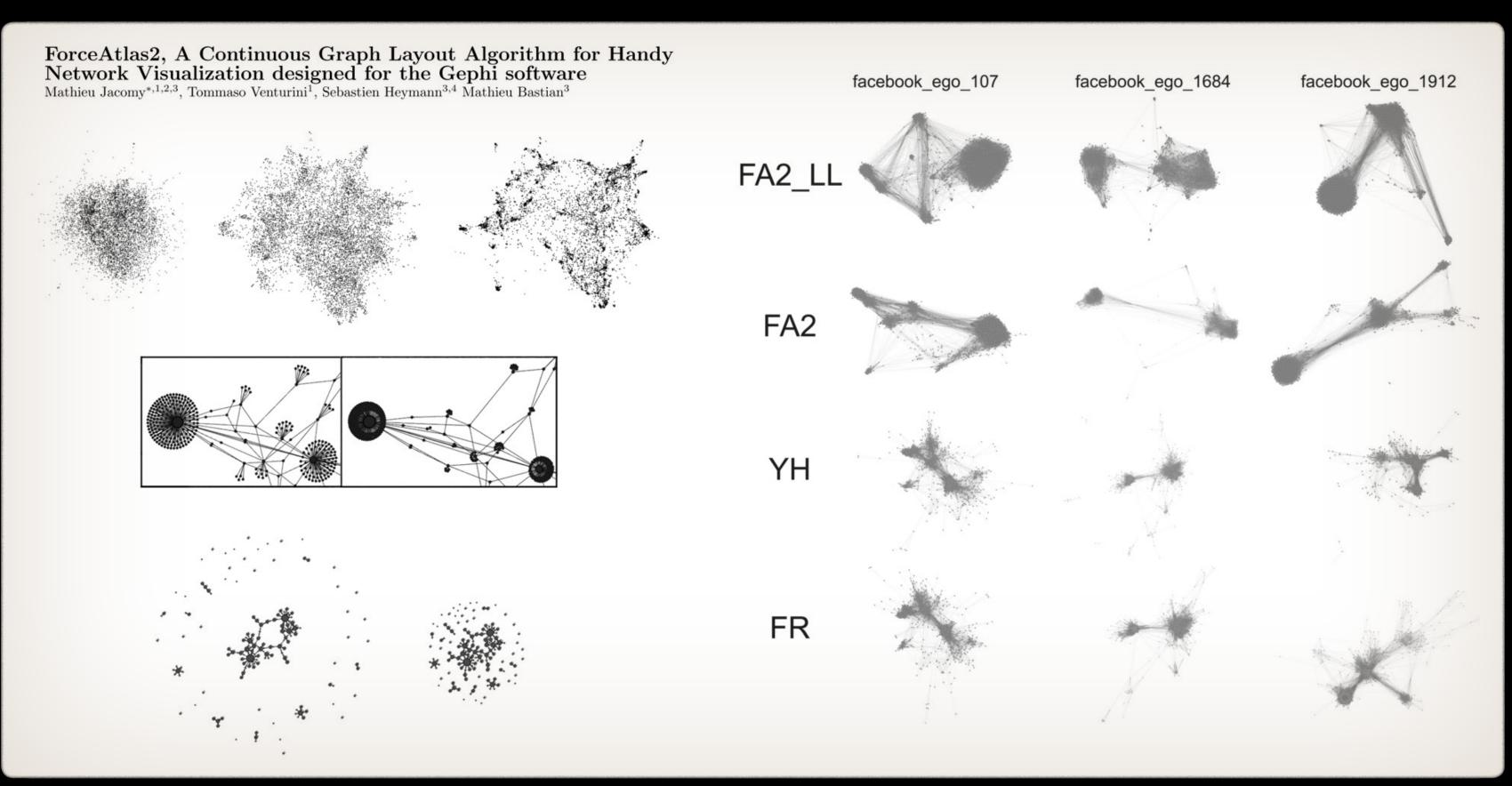


Figure 2: Pseudo-random graph



(c) Edge-repulsion LinLog model

# Papers on layout algorithms 2014 Force Atlas 2



## Thank you for your attention

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