

# An Invitation to Simulation-Based Inference

12 Sep, ASC school '22  
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`@a_e_cole`

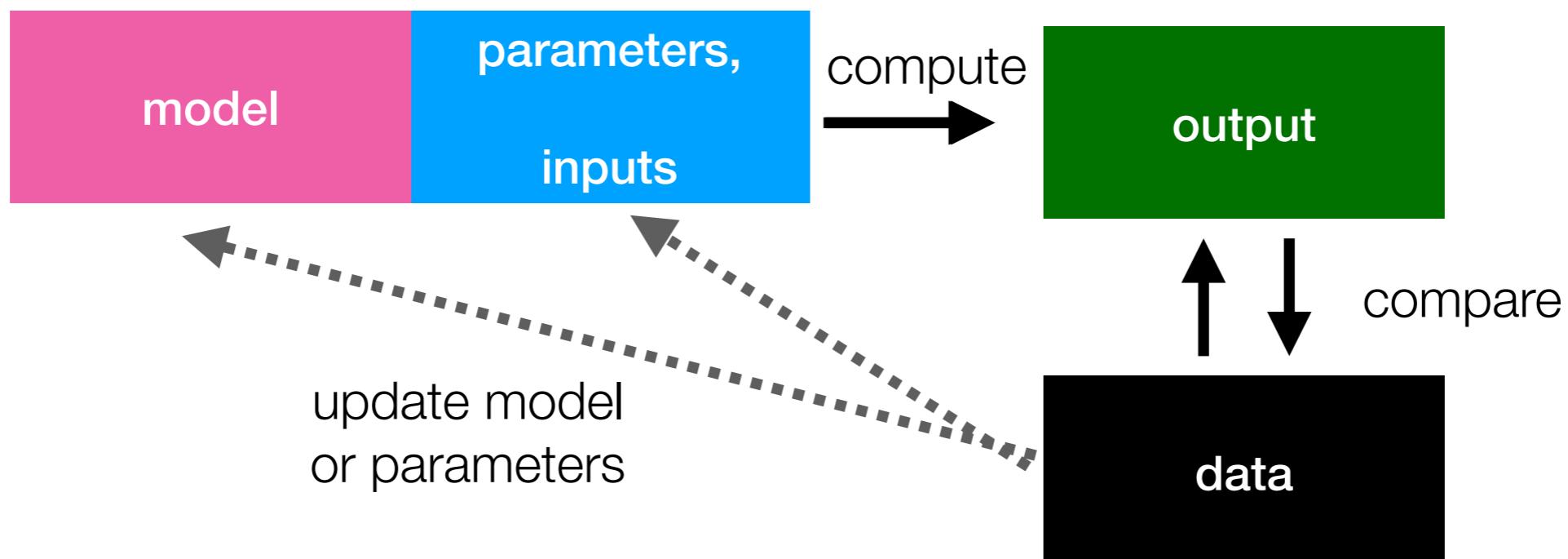
# Outline

1. Forward and inverse maps in the scientific method
  1. Classical inference
    1. Drawbacks
  2. Simulation-based inference
    1. Applications
    2. Software
    3. Cutting-edge considerations

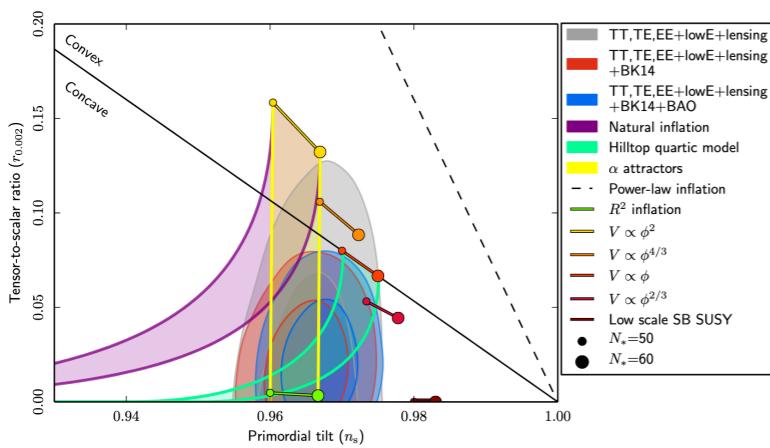
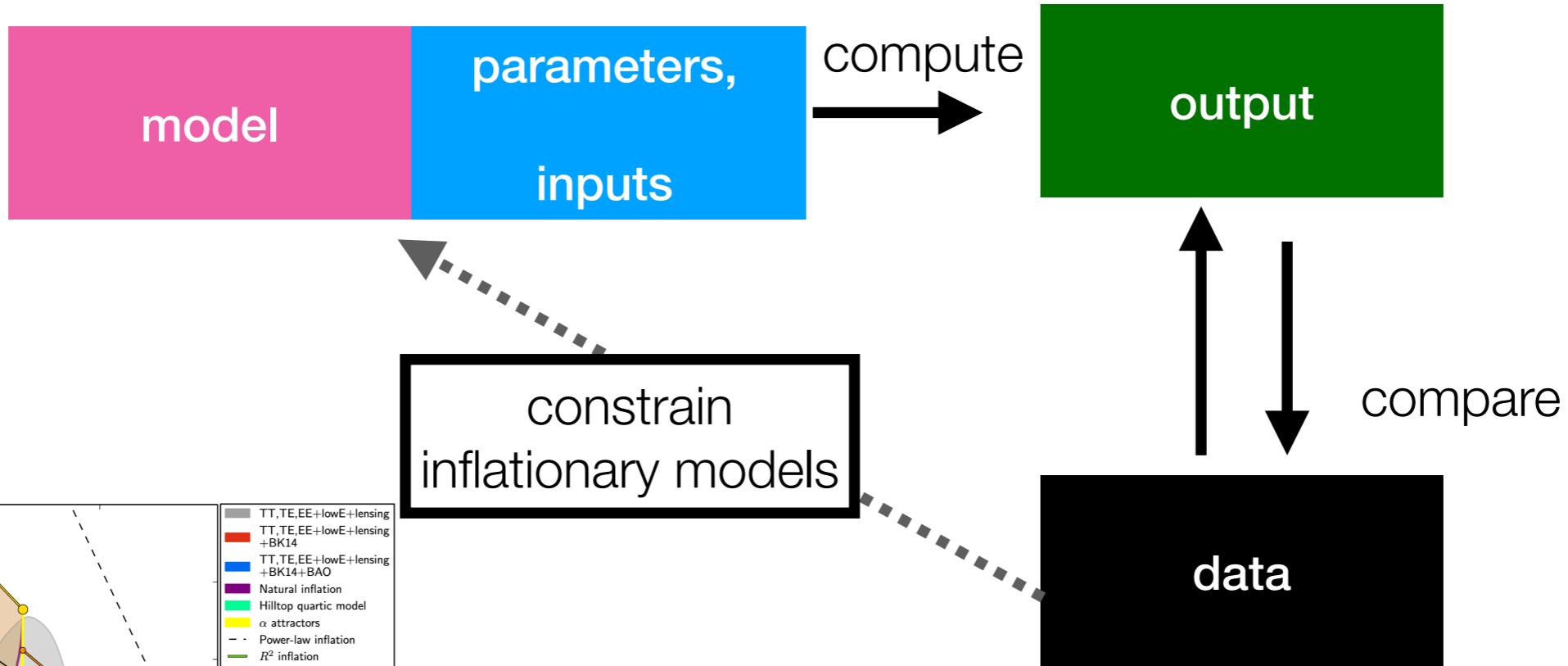
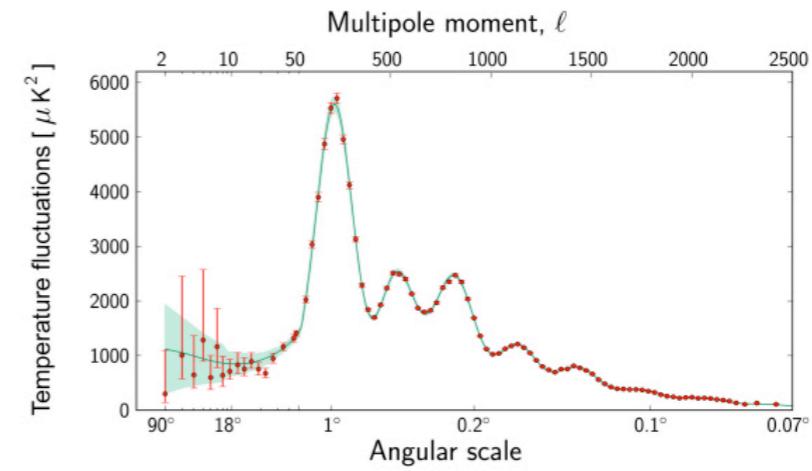
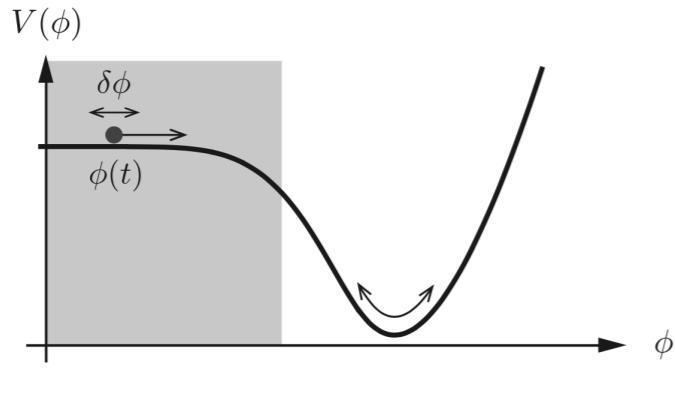
# Motivation

# Toy Workflow

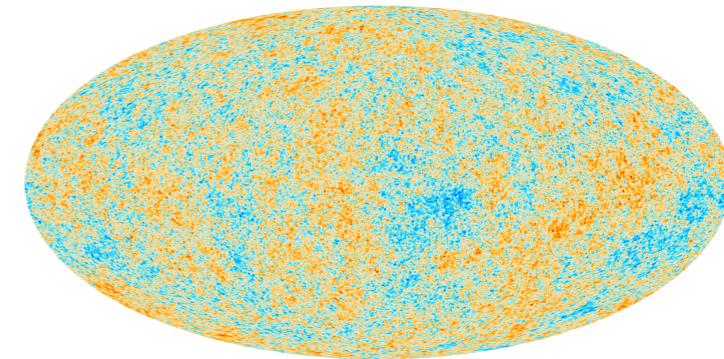
- In science, we often perform some subdiagram of:



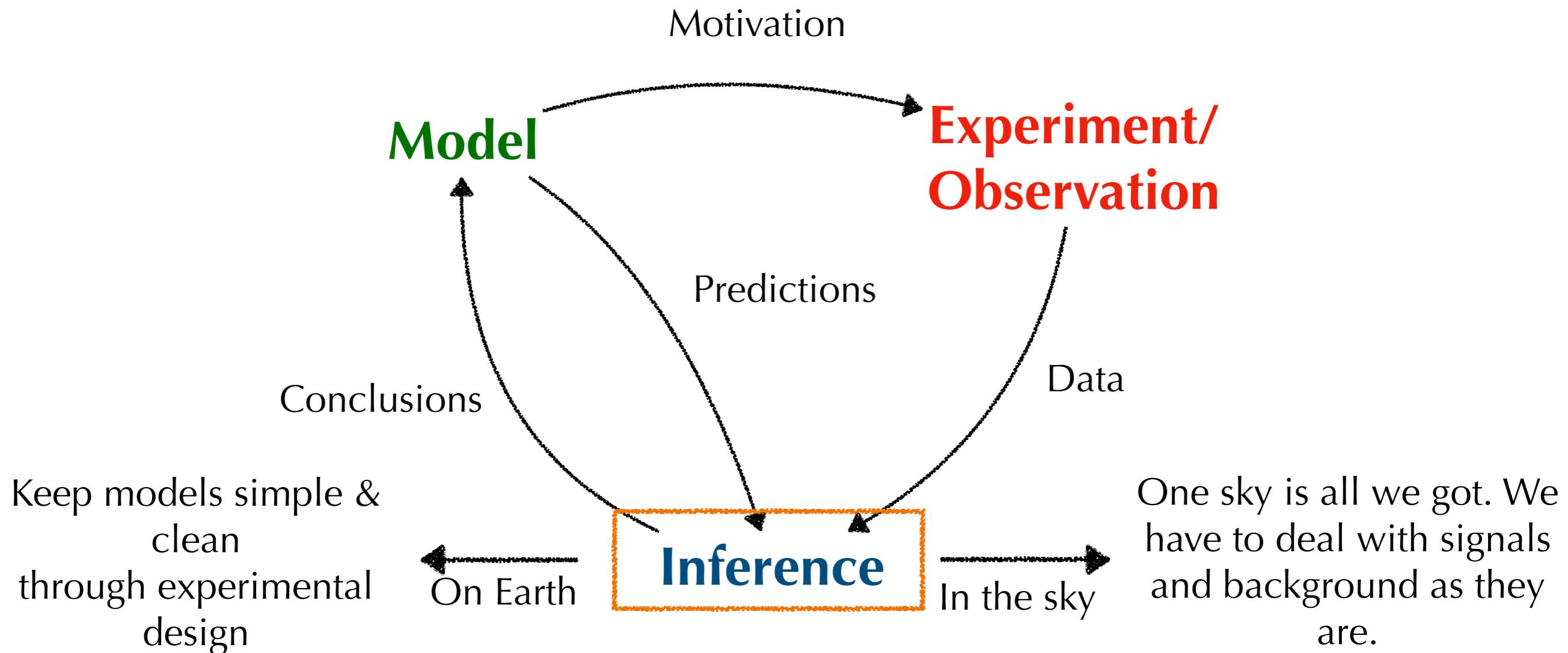
# inflation

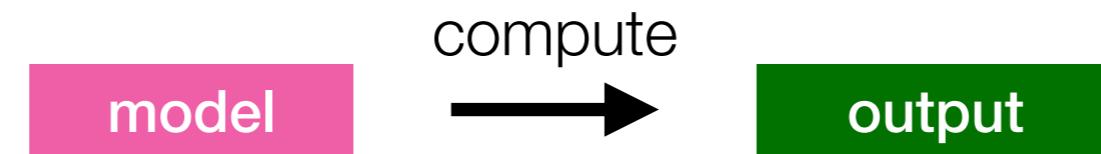


[Planck '18]

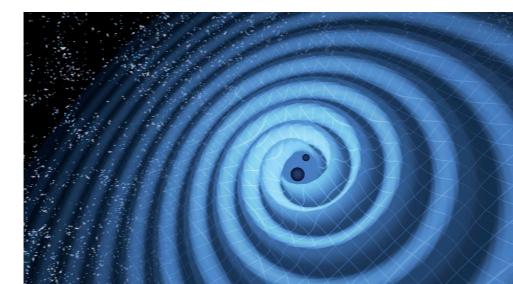
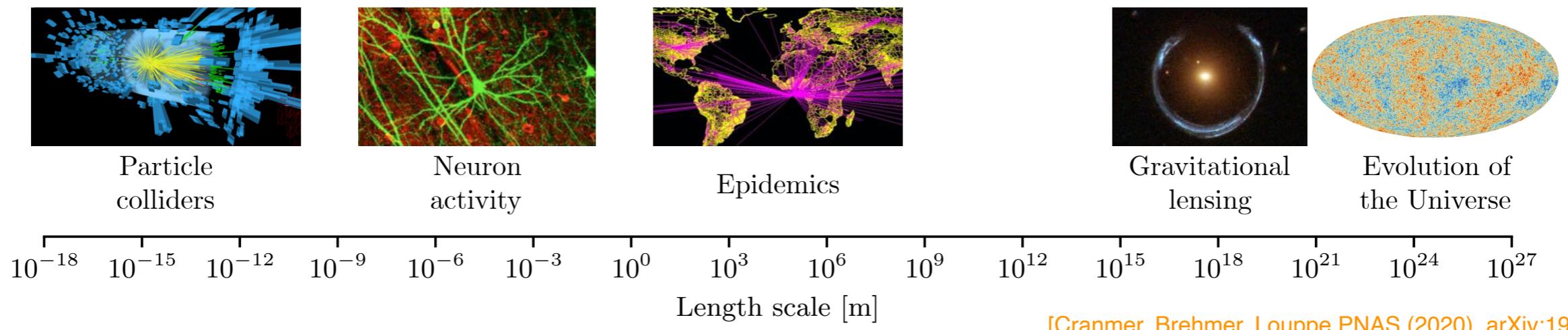


# How we progress





- Advanced computational models allow us to simulate data across length scales:



gravitational waves

- However, forward models are not well-suited for statistical inference.

# Parameter Inference

- Go from data to constraints using **Bayes' formula**

$$p(\theta | x) = \frac{p(x | \theta) p(\theta)}{p(x)}$$

Diagram illustrating Bayes' formula components:

- posterior:  $p(\theta | x)$
- $\theta$ : parameters
- $x$ : data
- likelihood:  $p(x | \theta)$
- prior:  $p(\theta)$
- evidence:  $p(x)$

- Classical techniques (Markov Chain Monte Carlo, Nested Sampling) use **evaluations of the likelihood** to accept/reject proposed steps, giving (weighted) samples of the **joint posterior**  $p(\theta | x)$ ,  $\theta = (\theta_1, \theta_2, \dots, \theta_D)$

# Intractability

- The word **intractable** often shows up when discussing Bayesian inference.
- What is typically meant is there is a *high-dimensional integral* we don't have the resources to perform numerically, e.g.

$$p(x) = \int d\theta p(x | \theta)p(\theta) \text{ (with } \theta \text{ high-dimensional).}$$

The evidence is  
typically intractable

⇒ MCMC, ...

- Note that the likelihood can even be intractable,

$$p(x | \theta) = \int d\eta p(x, z | \theta) \text{ with } z \text{ latent variables.}$$

The likelihood can  
also be intractable

⇒ ???

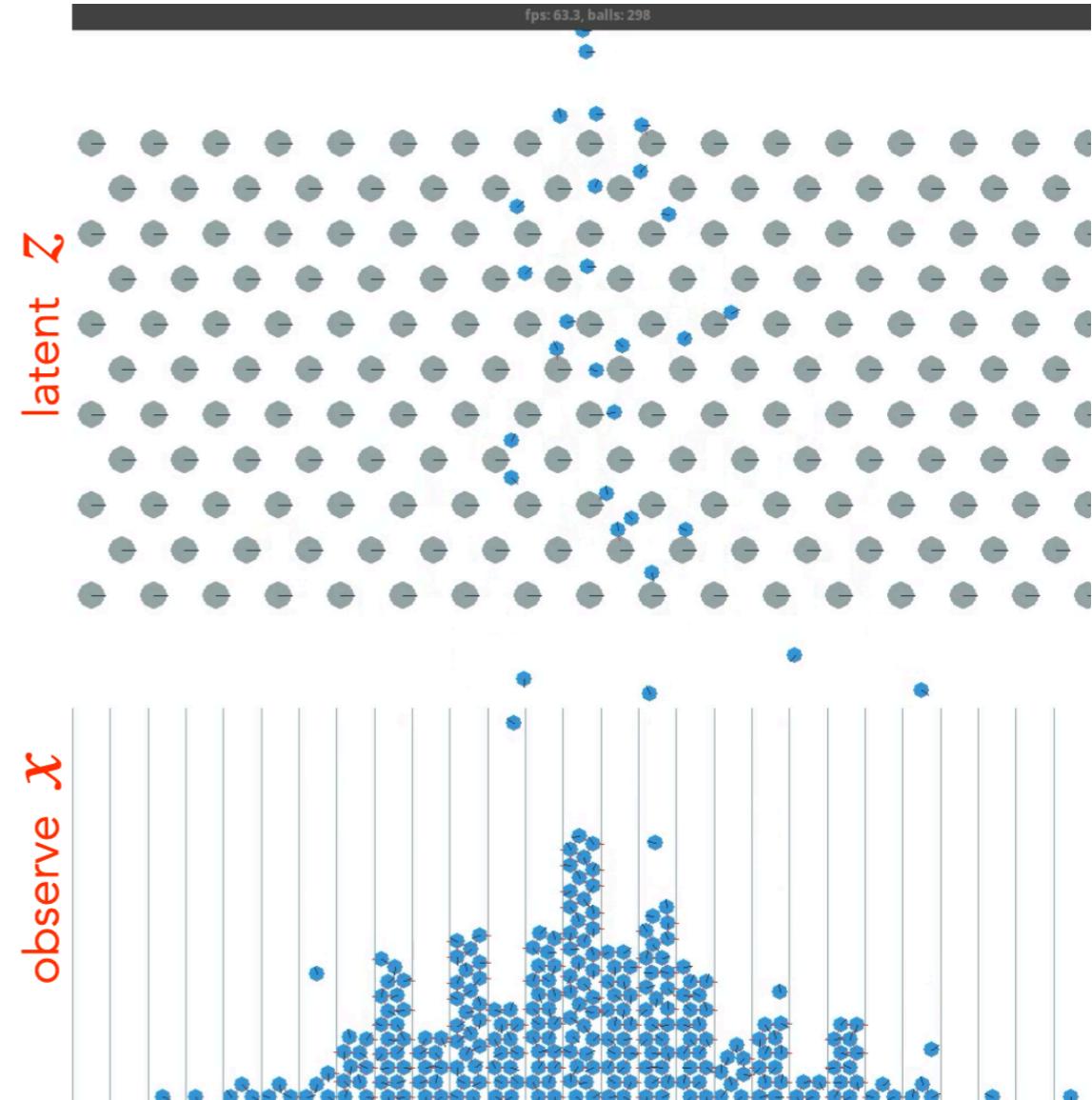
# Simulators

- Deterministic evolution of initial state

- e.g. differential equations, fluid dynamics, N-body simulations...

- Stochastic evolution

- e.g. Markov processes, molecular dynamics, stochastic differential equations...
- Integral over latent variables is typically intractable  $p(x | \theta) = \int p(x, z | \theta) dz$



# Latent vs. Nuisance

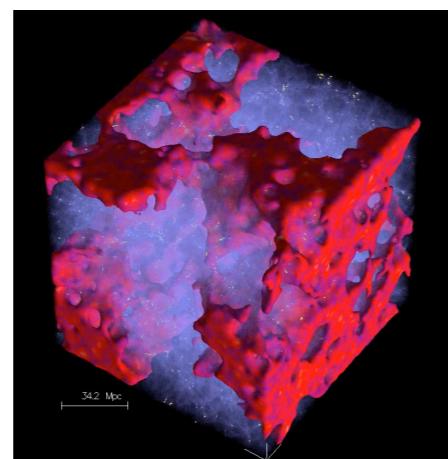
- Latent variables: unobserved “data”  $p(x, \mathbf{z} | \theta)$
- Nuisance parameter: calibration, etc.  $p(x | \theta, \eta)$
- Practically, the same consequence – need to integrate/marginalize to get correct answer! This is often intractable.

Now to formally state “the two problems of classical inference” ...

# Problem 1: intractable likelihood

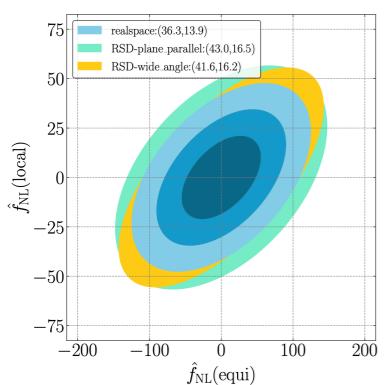
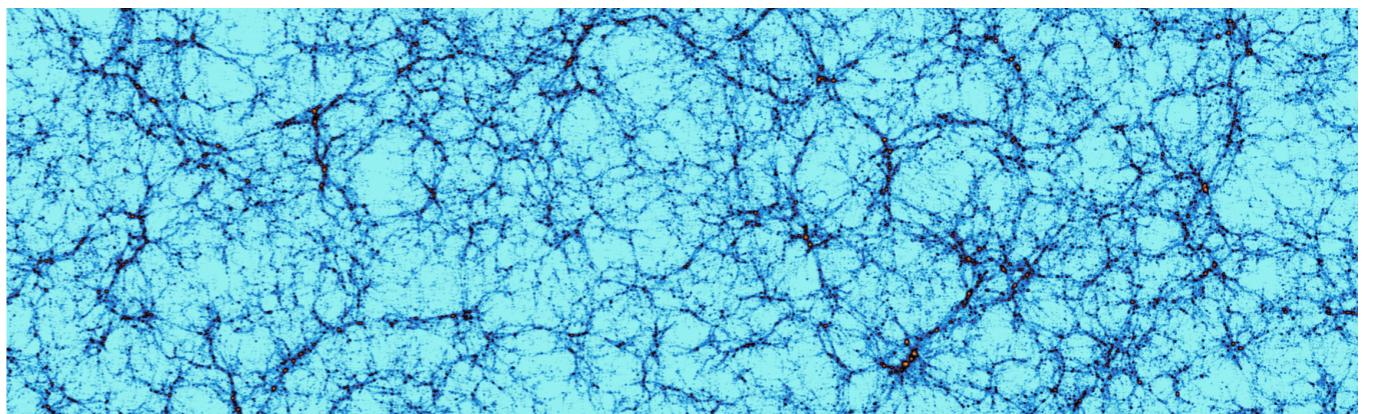
- For most simulators, we **cannot evaluate the full likelihood.**
  - In cosmology: large-scale structure, 21-cm field, most late-time observations...
  - Practitioners often **restrict** to theoretically controlled summary statistics such as the power spectrum at large scales.
  - We should worry that we're throwing the baby out with the bathwater.

21cm field,  
**[SKA white paper  
1210.0197]**

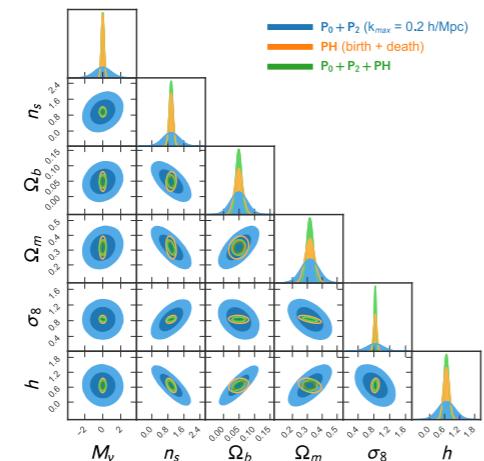


These problems clearly **demand more refined summary statistics**. One option is hand-crafted summaries, e.g. persistent homology for large-scale structure, whose **likelihoods can be approximated**. Would prefer more knobs to optimize, theoretical guarantees about saturating information content.

[Biagetti, AC, Shiu (JCAP) '20;  
AC, Biagetti, Shiu (NeurIPS wksp '20)]



[Equilateral NG,  
2203.08262]



[ $\Lambda$ CDM, to appear]

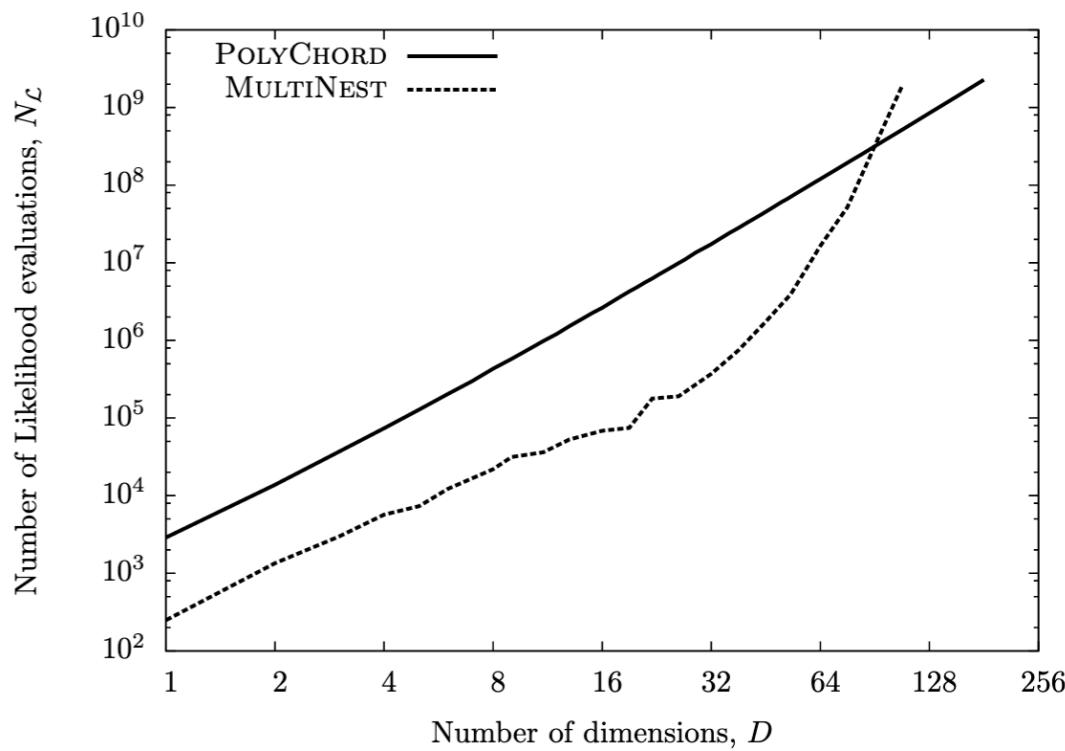
$k=20, p=10, q=1, v = + 0.00$



# Problem 2: scaling

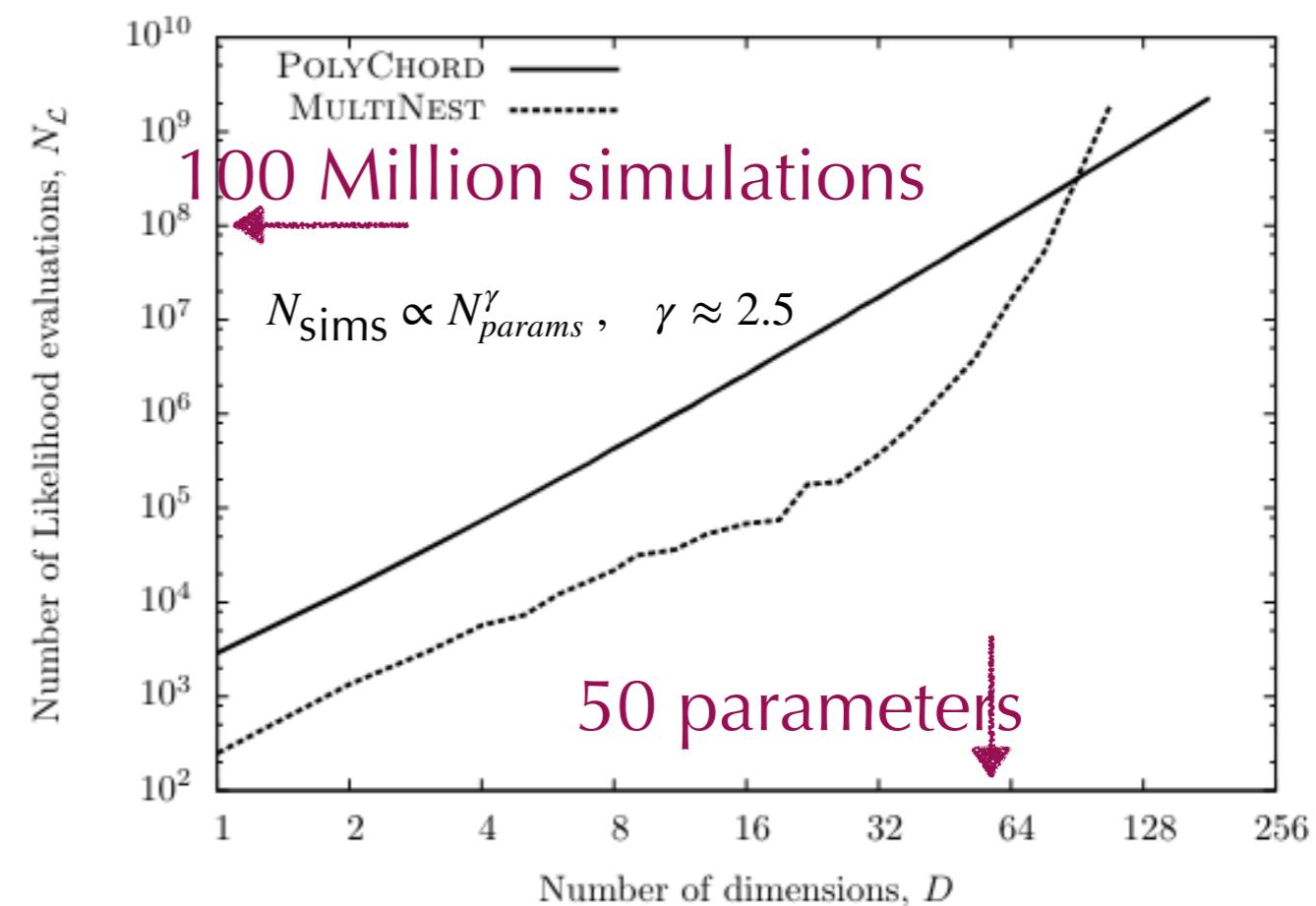
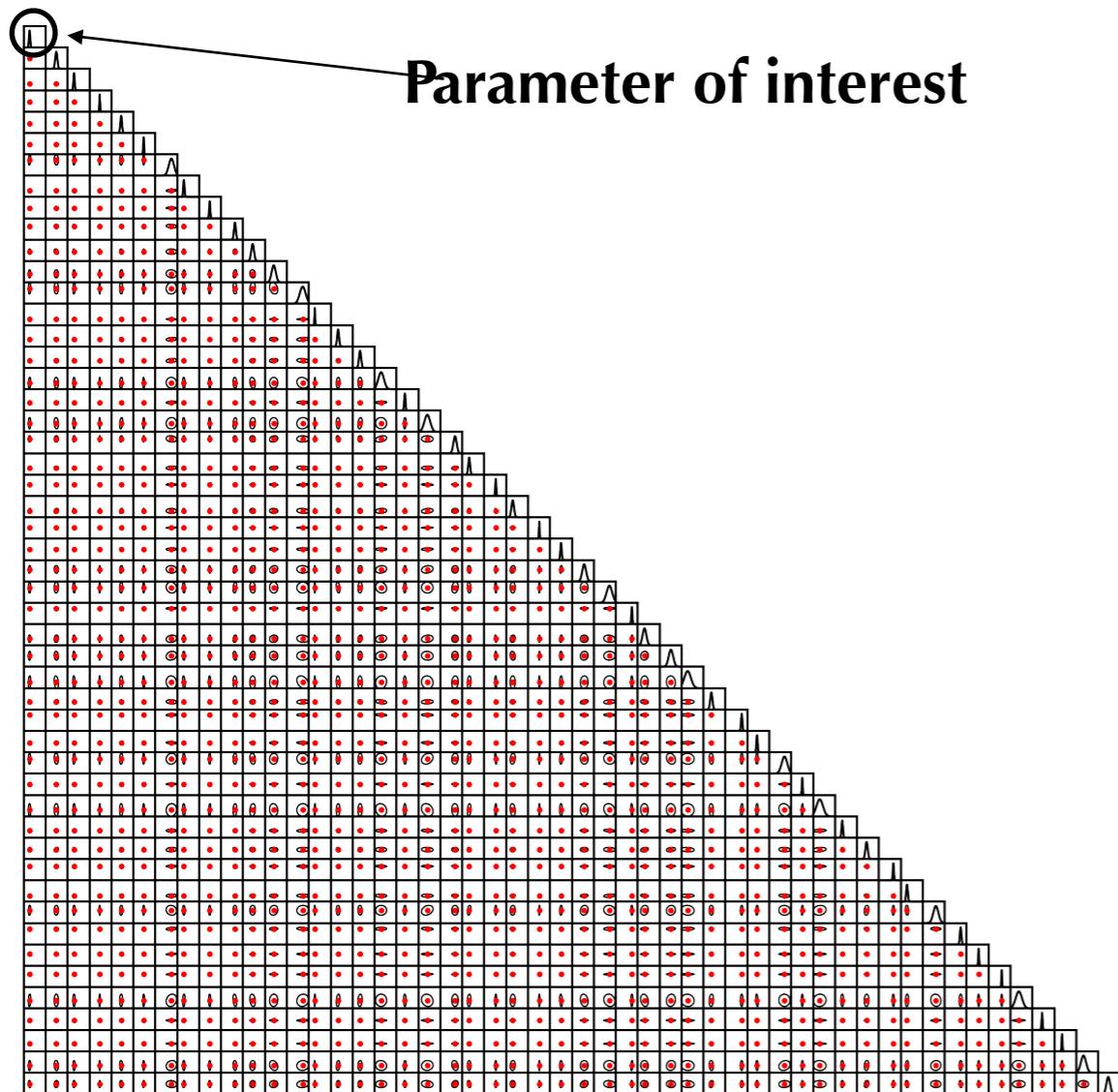
- Even if likelihood is known/tractable:
  - For realistic inference, one must vary over instrumental calibration parameters, foreground residuals, latent variables...
  - **Sampling the joint** posterior scales poorly with parameter space dimension.

classical inference cost  
w/ dimension



[Handley et al. 1506.00171]

# The curse of dimensionality



Feroz+ 0809.3437 (MultiNest)  
Handley+ 1502.01856 (PolyChord)

There has to be a better way...

1. High-fidelity physics simulator
2. Deep learning
3. ???
4. Profit

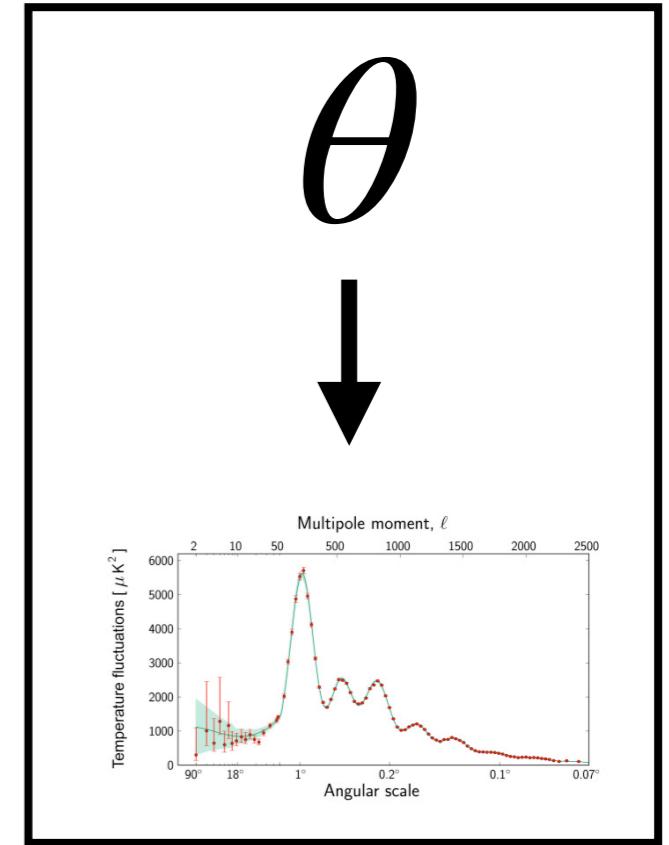
## 2. Simulation-Based Inference

# Simulators vs. Likelihoods

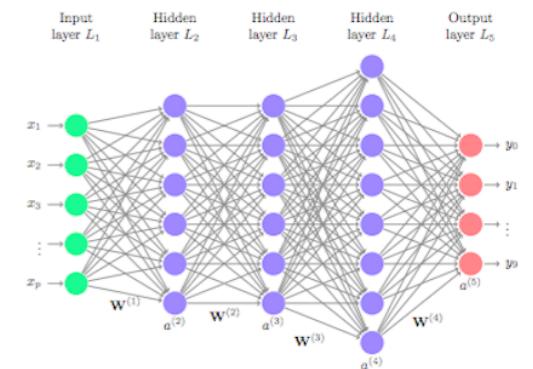
- Insight: running a **stochastic simulator** with input  $\theta$  gives an output  $x$  that is drawn from an implicit likelihood  $p(x | \theta)$

- “**Simulation-based inference**” or “likelihood-free inference” or “implicit likelihood inference” or ... [review: [Cranmer, Brehmer, Louppe PNAS '20](#)]

- Recent rapid progress thanks to **deep learning** algorithms [[Papamarkios et al. '19](#); [Greenberg et al. '19](#); [Hermans et al. '20](#); ...].



“simulator”  
 $\theta \mapsto x$



# Neural × Estimation

- Developments use a **neural network** to approximate some quantity in Bayes' formula:

$$p(\theta | x) = \frac{p(x | \theta)p(\theta)}{p(x)}$$

- Neural Posterior Estimation (**NPE**)
- Neural Likelihood Estimation (**NLE**)
- Neural Ratio Estimation (**NRE**)

# (Conditional) Density Estimation

cf. pydelfi [Alsing et al. '18, '19]

moment networks [Jeffrey, Wandelt '20]

- NLE and NPE both estimate normalized probability densities.  
Consequences:
  - **Restricted** network architecture: e.g. normalizing flow, mixture density model. Can be **difficult to train** [Papamarkios et al. '21]
  - For **high-dimensional data**, need a compression network.
  - But: can be **good inductive bias**, especially if posterior or likelihood is “perturbation around Gaussian distribution”

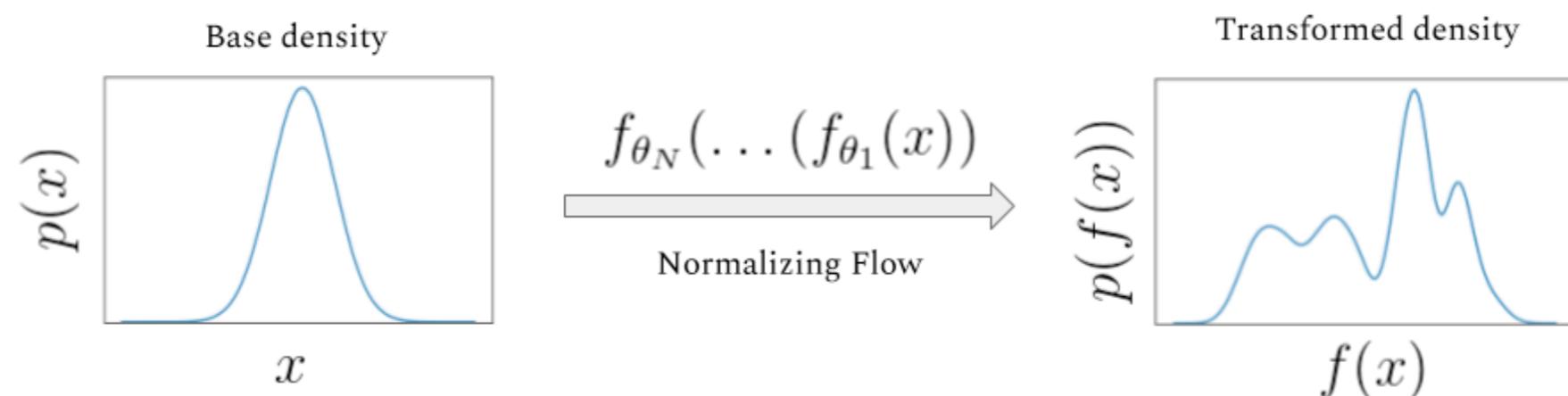
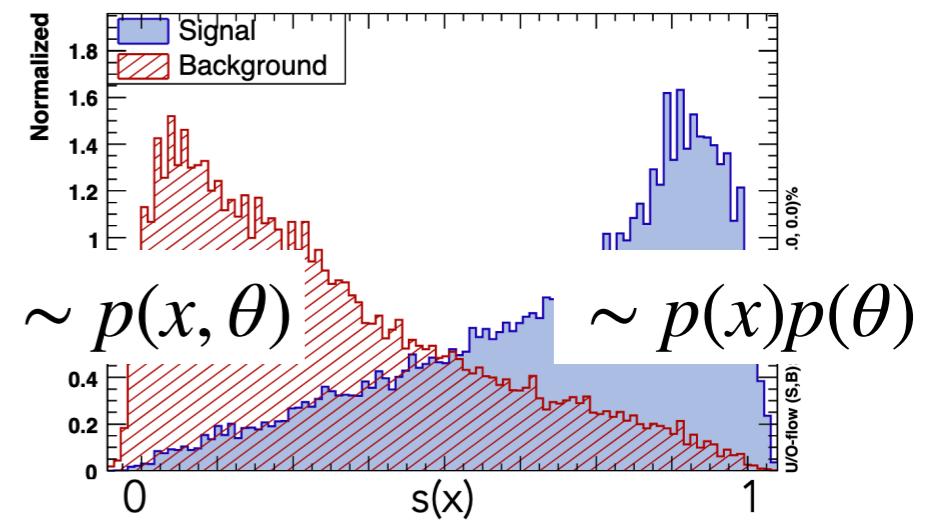


figure: <https://gebob19.github.io/normalizing-flows/>

# Ratio Estimation

- Ratio estimation is qualitatively different.
- Train a **classifier** to distinguish data-parameter pairs  $(x, \theta)$  jointly drawn  $\sim p(x, \theta)$  (label  $y = 1$ ) from marginally drawn  $\sim p(x)p(\theta)$  (label  $y = 0$ )



**likelihood-to-evidence ratio**

$$r(x, \theta) \equiv \frac{p(\mathbf{x}, \boldsymbol{\theta})}{p(\mathbf{x})p(\boldsymbol{\theta})} = \frac{\tilde{p}(\mathbf{x}, \boldsymbol{\theta} \mid y = 1)}{\tilde{p}(\mathbf{x}, \boldsymbol{\theta} \mid y = 0)} = \frac{\tilde{p}(y = 1 \mid \mathbf{x}, \boldsymbol{\theta})}{1 - \tilde{p}(y = 1 \mid \mathbf{x}, \boldsymbol{\theta})}.$$

**classifier**

# Ratio Estimation

- Intuitive picture: given two probability distributions  $q_1(x)$ ,  $q_2(x)$ , best guess for whether  $x$  came from  $q_1$  or  $q_2$  is closely related to the probability ratio

$$\frac{q_1(x)}{q_2(x)}$$

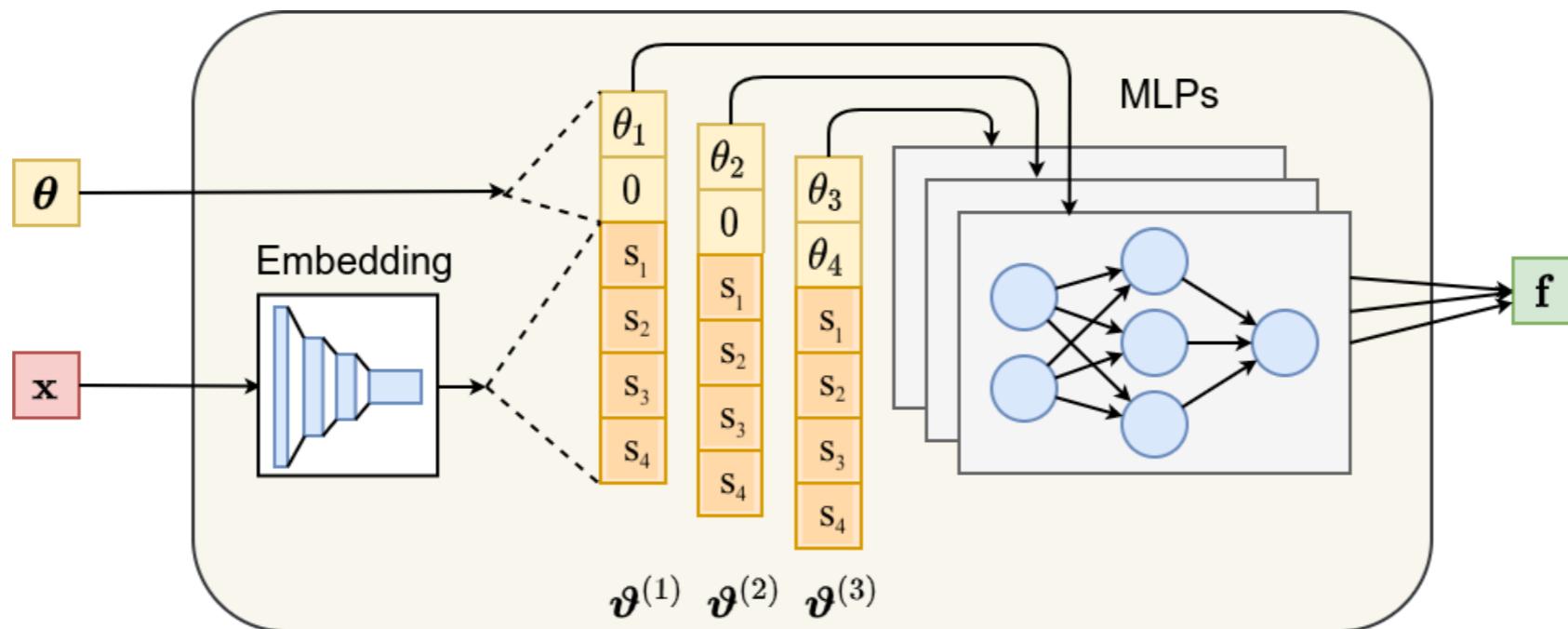
- Now take  $q_1 = p(x, \theta)$ ,  $q_2 = p(x)p(\theta)$ . Your classifier has learned the likelihood-to-evidence ratio!

*Vapnik's principle:* “When solving a problem of interest, do not solve a more general problem as an intermediate step.”

$$q_1(x), q_2(x) \xrightarrow{\text{blue arrow}} \cancel{\frac{q_1(x)}{q_2(x)}}$$

# Ratio Estimation

- Classifiers are very flexible in network architecture. Training is also simple.
- We still find it useful to use a “compression” or “embedding” network, which turns complex data  $\mathbf{x}$  into features  $\mathbf{s}$ .



NB: this picture actually shows *marginal* ratio estimation, wait for next slide

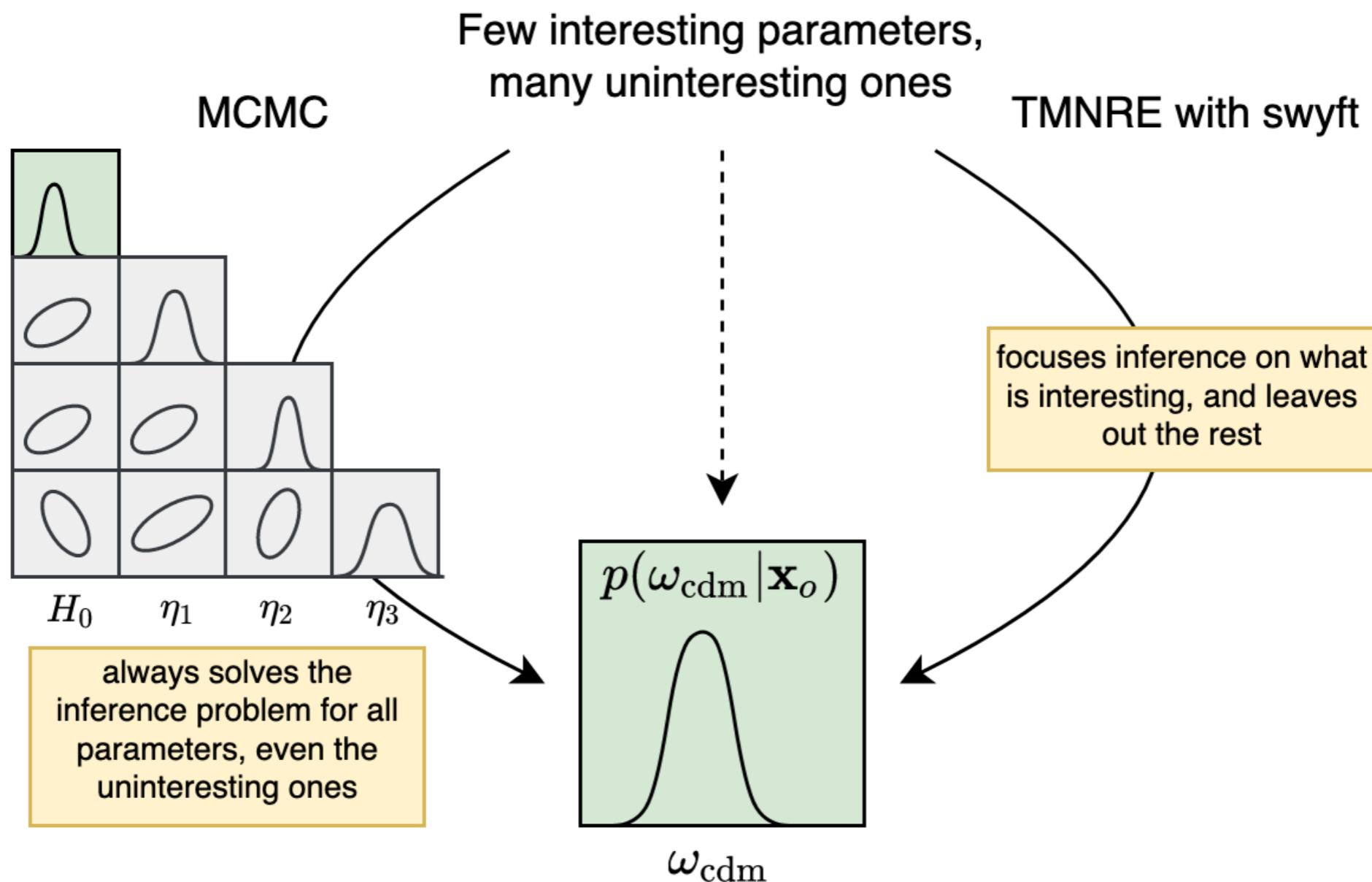
# Sidebar: Marginal Estimation

- With neural methods, *automatic marginalization* is possible.  
[Alsing,Wandelt '19;Hermans et al. '19; Miller et al. '20; Jeffrey,Wandelt '20]
- For comparison of various performances, see [Miller et al. '21]
- For example, we **define the marginal ratio**

$$r(\vartheta, x) \equiv \frac{p(x | \vartheta)}{p(x)} = \frac{\int d\eta \ p(x | \vartheta, \eta)p(\eta)}{p(x)}$$

which can be directly trained by omitting  $\boldsymbol{\eta}$  from the information given to the classifier. We train an individual network for each marginal ratio.

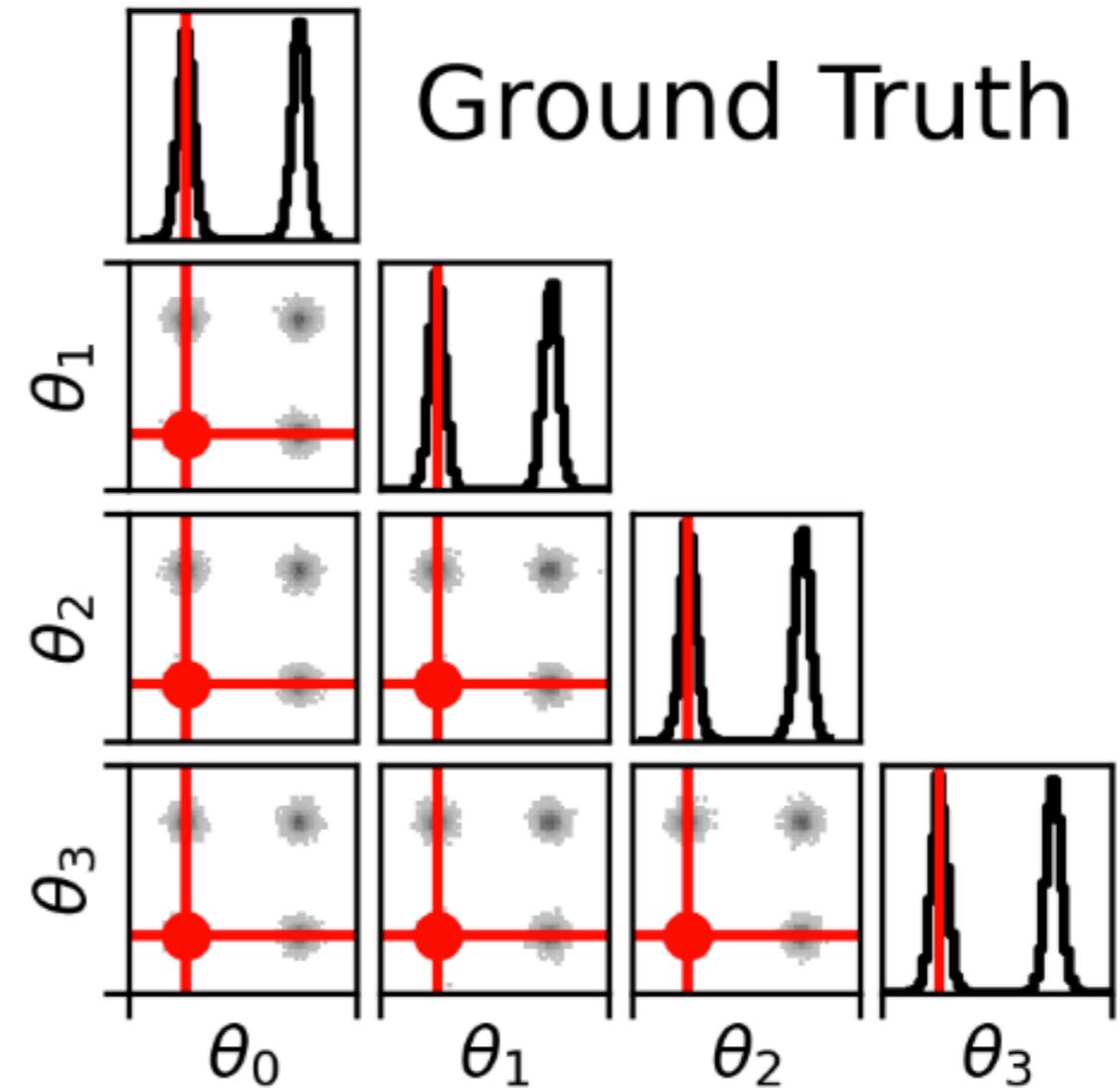
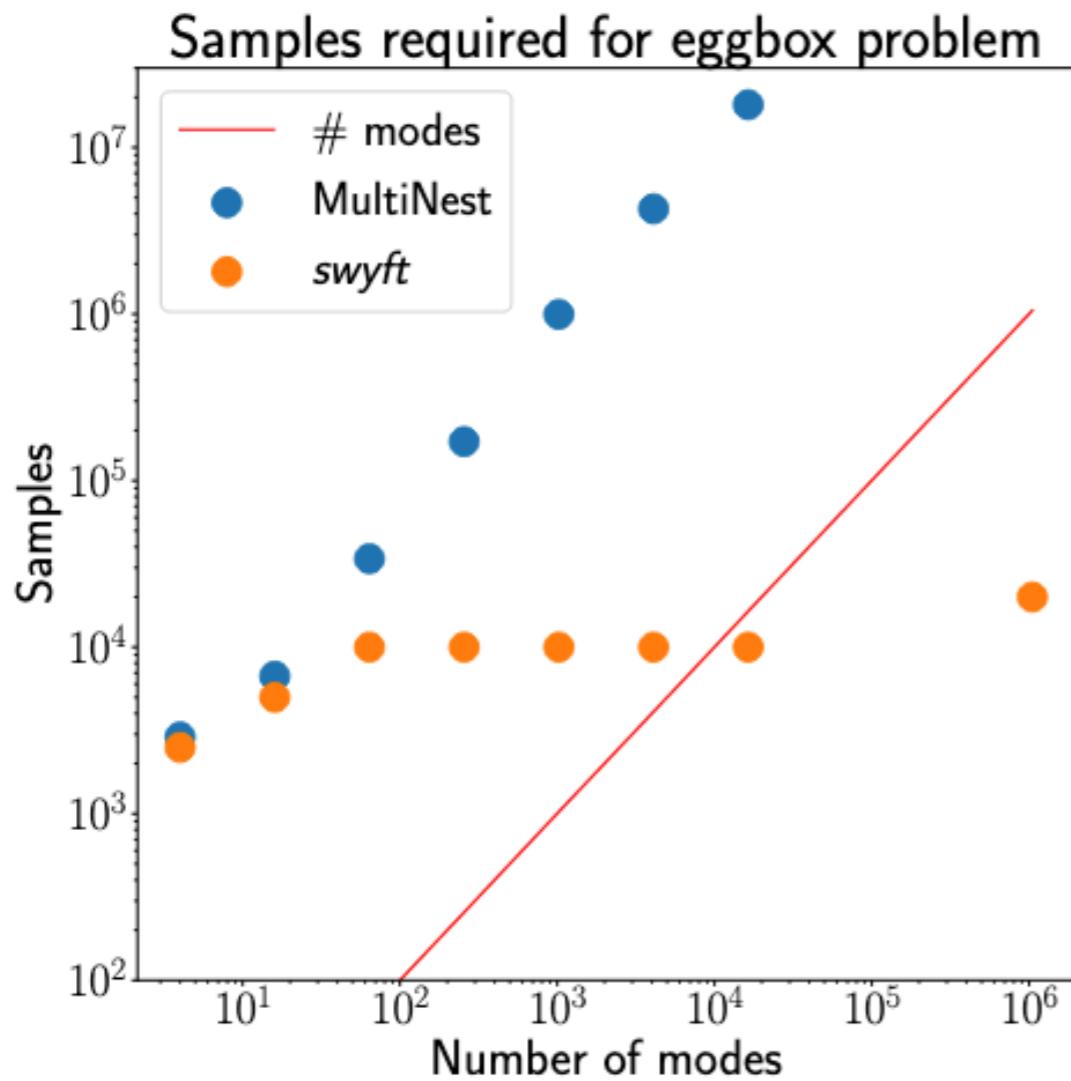
# Marginal Neural Ratio Estimation



Vapnik's principle pt. 2

# Some benefits of automatic marginalization

[Miller et al. '20; Miller et al. '21]



Sequential methods/  
active learning

# Sequential Methods

- **Sequential** Neural  $X$  Estimation:  
use proposal density to select  
relevant simulations for training:
- Current posterior estimator
- Bayesian optimization: balance  
between hunting for best-fit and  
reducing uncertainty in results.
- Note: definition of marginal  $X$   
means nuisance parameters must  
be sampled from prior!

**Sequential Neural Likelihood:  
Fast Likelihood-free Inference with Autoregressive Flows**

George Papamakarios  
University of Edinburgh

David C. Sterratt  
University of Edinburgh

Iain Murray  
University of Edinburgh

**Automatic Posterior Transformation for Likelihood-free Inference**

David S. Greenberg<sup>1</sup> Marcel Nonnenmacher<sup>1</sup> Jakob H. Macke<sup>1</sup>

**Likelihood-free MCMC with Amortized Approximate Ratio Estimators**

Joeri Hermans<sup>1</sup> Volodimir Begy<sup>2</sup> Gilles Louppe<sup>1</sup>

**On Contrastive Learning for Likelihood-free Inference**

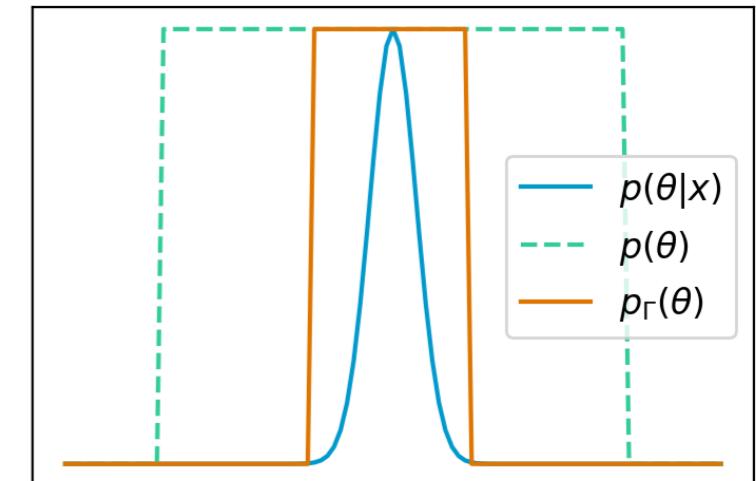
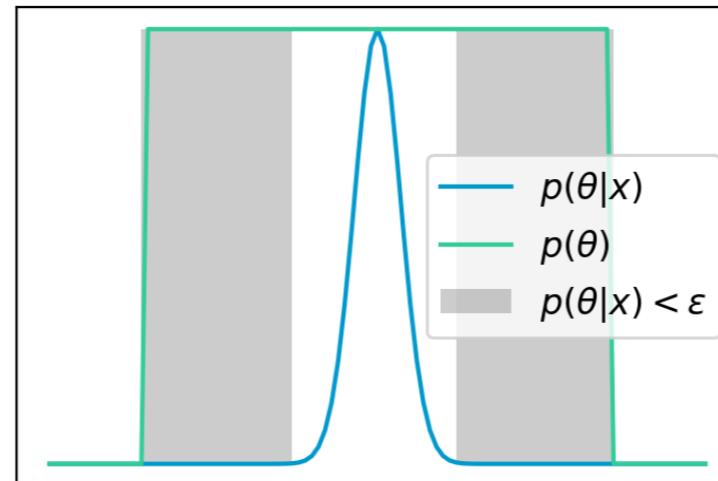
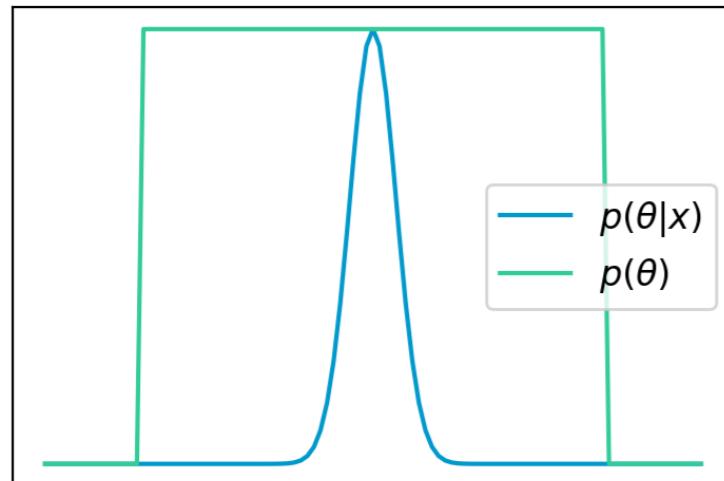
Conor Durkan<sup>1</sup> Iain Murray<sup>1</sup> George Papamakarios<sup>2</sup>



# Truncation



[Miller et al. '20; Miller et al. '21]

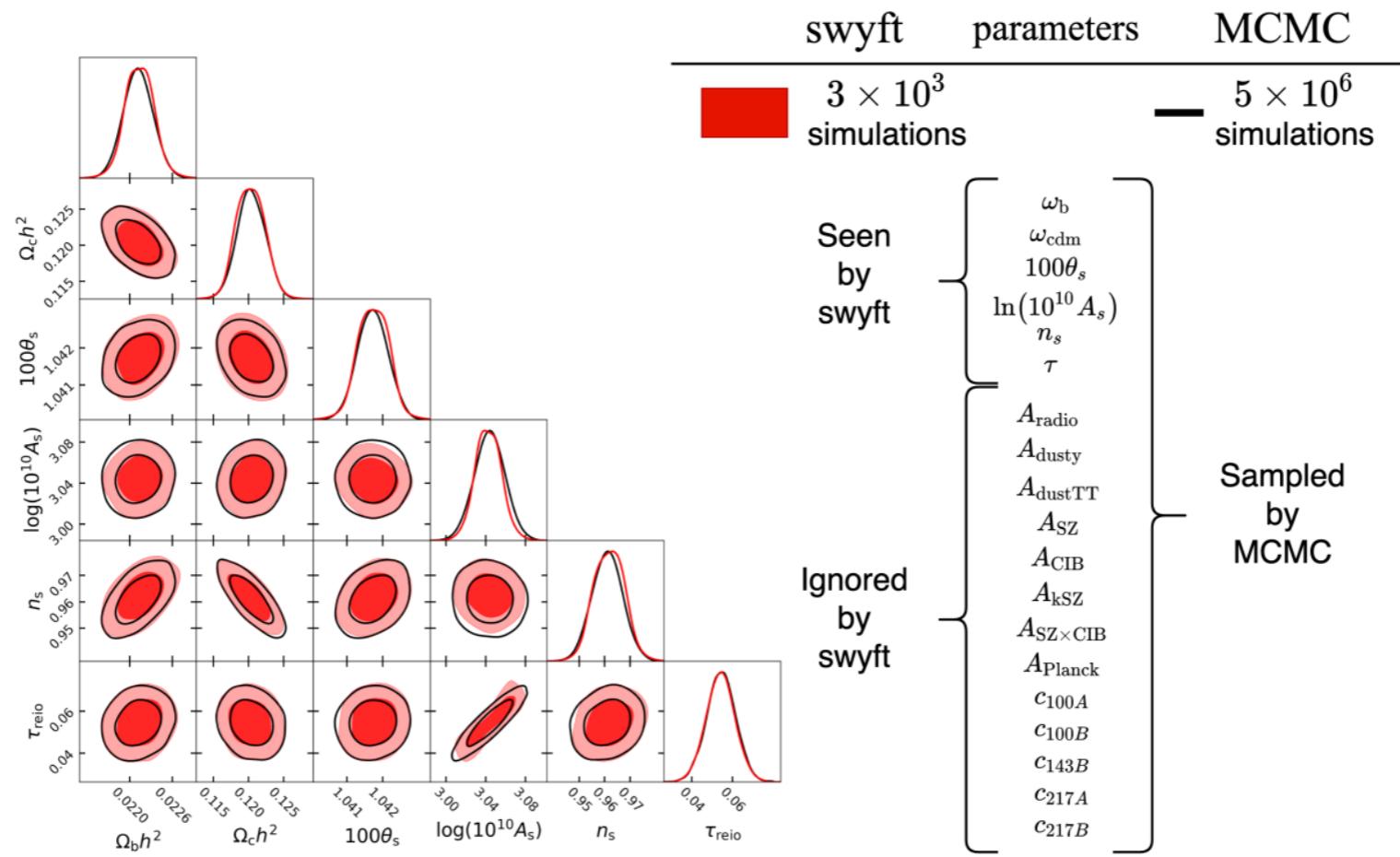


- Sometimes priors are much wider than posteriors. Let's call the relevant region of parameter space  $\Gamma$ .
- We **zoom into the relevant region** by approximating  $\Gamma$  (requiring  $\hat{p}(\theta|x) > \epsilon$ ) in a series of rounds.
- With marginal posteriors,  $\Gamma$  is approximated via a product of low-dimensional projections. These can reflect expected correlations.

# Applications

# Example- CMB PS cosmology

We can reproduce MCMC results with 3 orders of magnitude fewer simulator runs

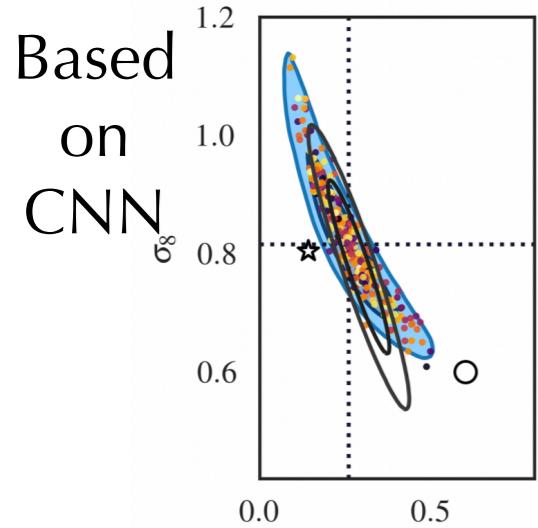


Alternative to:

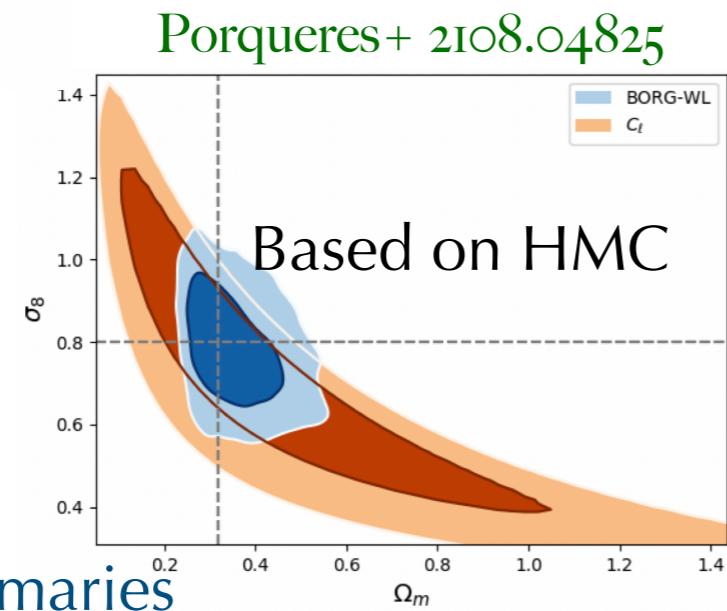
Long MCMC waiting times

[AC et al. '21 (JCAP)]

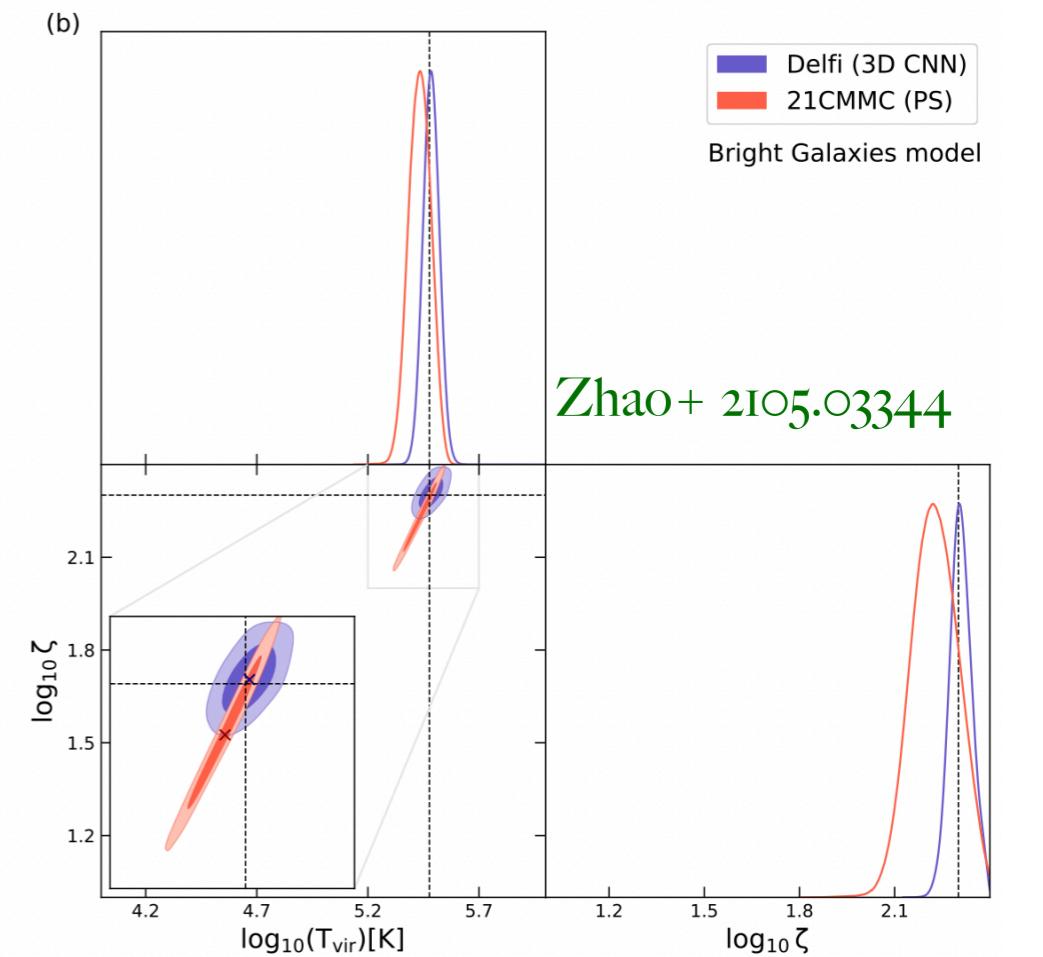
# Example - LSS and 21cm cosmology



Based on CNN  
Breaking degeneracy  
between DM density  
and power-spectrum  
amplitude



Alternative to:  
Hand-crafted summaries



Breaking degeneracy between  
ionisation parameters  $T_{vir}$  and  $\zeta$

# Example - Strong lensing



Searching light DM halos

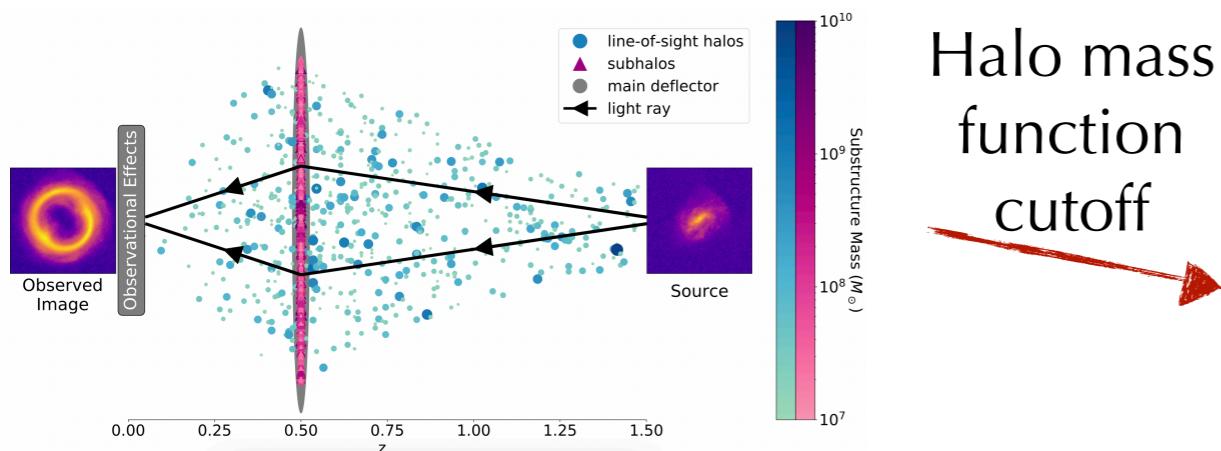
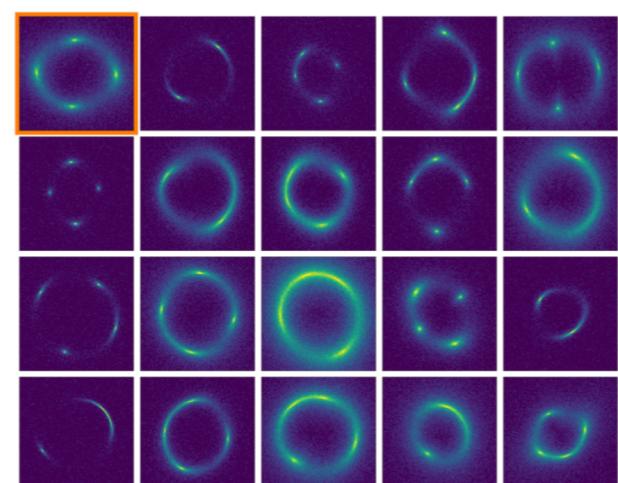


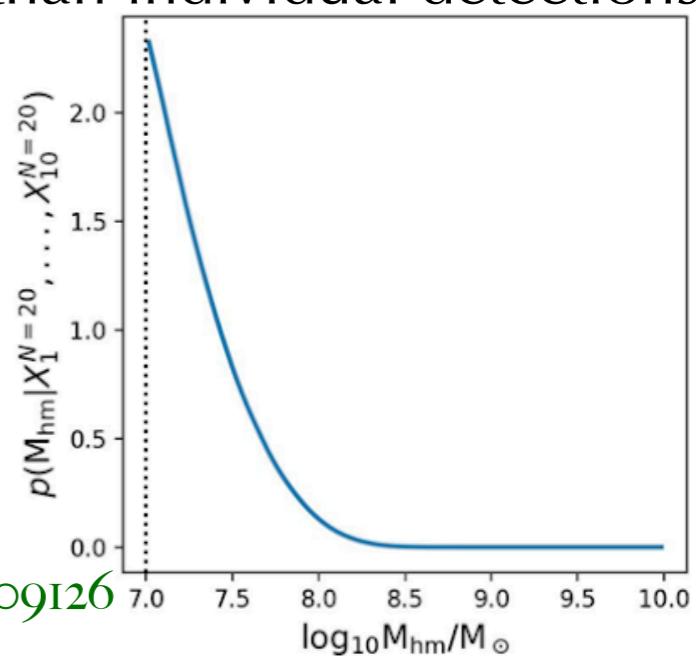
Image credit: Wagner-Carena+ 2203.00690

Halo mass  
function  
cutoff

Probing population effects of light dark matter halos rather than individual detections



Anau Montel+ 2205.09126



Alternative to:  
HMC, parameter reduction, ABC, ...

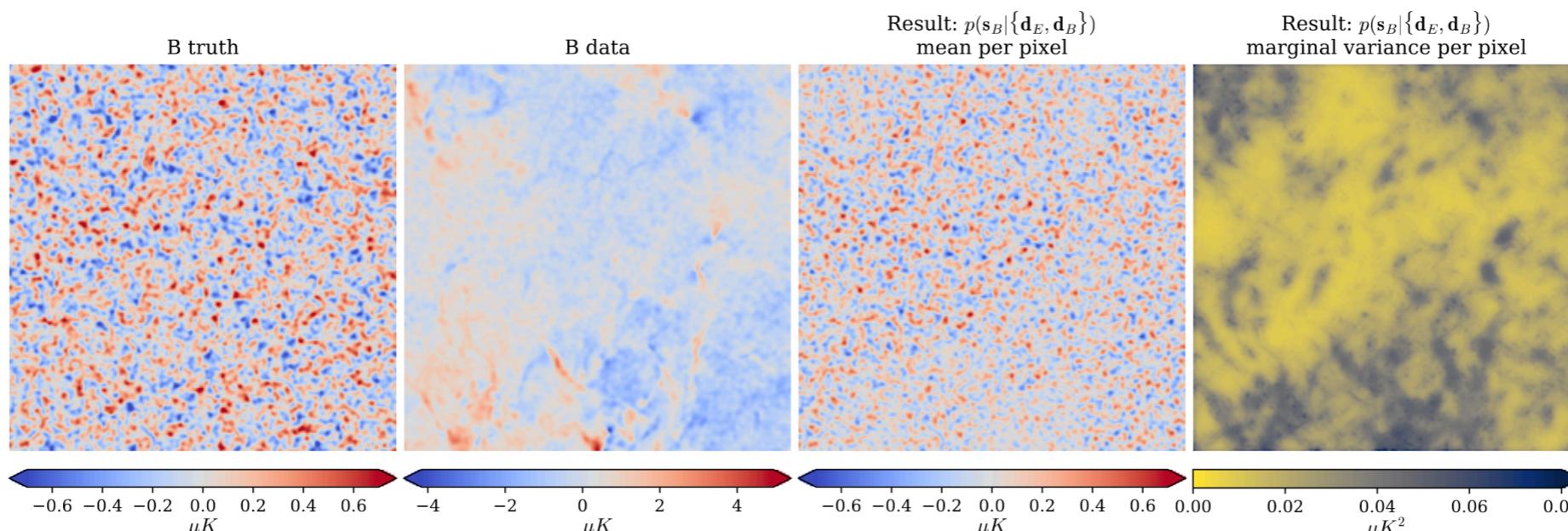
Related work: He+ 2010.13221 (similar in spirit, using ABC)

Wagner-Carena+ 2203.00690 (constraining subhalo mass function normalization)

# Example – foreground removal

## Single frequency CMB B-mode inference with realistic foregrounds from a single training image

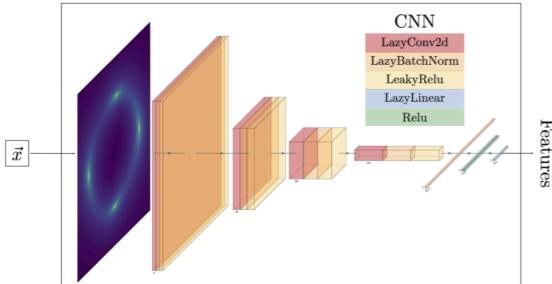
Niall Jeffrey,<sup>1,2\*</sup> François Boulanger,<sup>1</sup> Benjamin D. Wandelt,<sup>3,4</sup> Bruno Regaldo-Saint Blancard,<sup>1,5</sup>  
Erwan Ally,<sup>1</sup> François Levrier<sup>1</sup>



**Figure 1.** The two left panels show the simulated clean signal  $s_B$  and the foreground-contaminated data  $d_B$  (validation data A - [section 3.3](#)). The centre right panel shows the mean of the marginal posterior probability per pixel  $\mathcal{F}(d_E, d_B)$  and the far right shows the variance of the marginal posterior per pixel  $\mathcal{G}(d_E, d_B)$ . This CMB signal has been inferred (the posterior probability estimated) using only a single frequency and a single training image. Patches of reduced power in the pixel posterior mean are not artefacts; the mean is expected to move closer to 0  $\mu K$  when the posterior variance is higher.

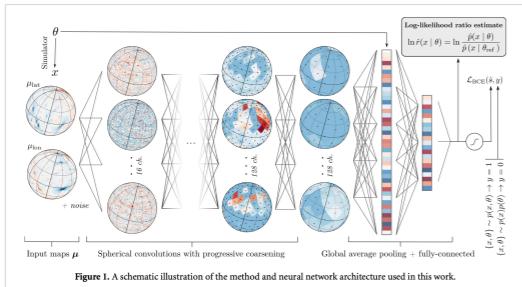
- exploit “moment network” – directly target marginal mean/variance [**Jeffrey, Wandelt**]

# More examples



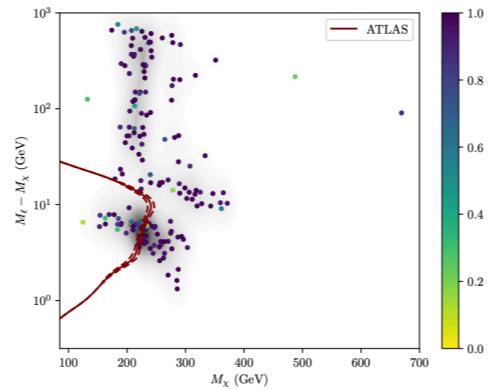
## Strong lensing

Brehmer+ 1909.02005, Coogan+ 2010.07032, Legin+ 2112.05278, Wagner-Carena+ 2203.00690, Anau Montel+ 2205.09126, Coogan+ 2207.XXXXX



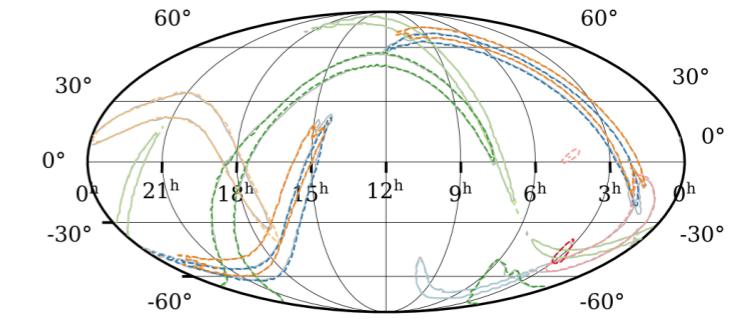
## Astrometry

Mishra-Sharma+ 2110.01620



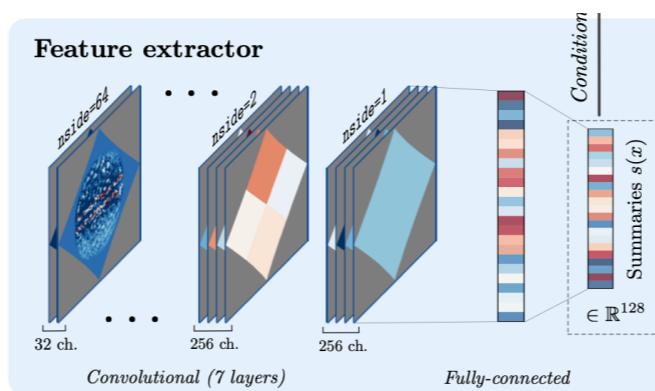
## Effective field theory

Morrison+ 2203.13403



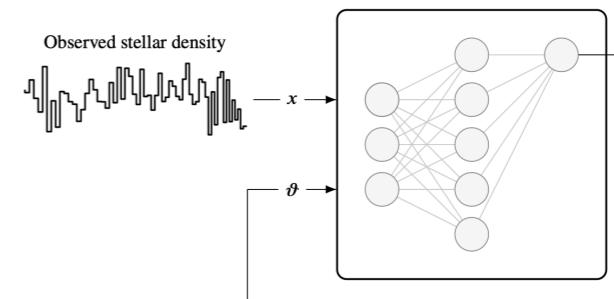
## GW parameters

Delaunoy+ 2010.12931, Dax+ 2106.12594, ...



## Fermi GeV excess

Mishra-Sharma+ 2110.06931



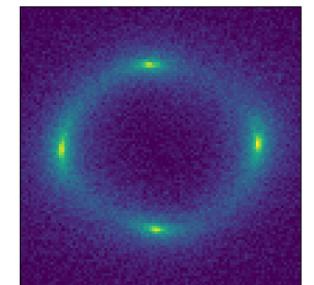
## Stellar streams

Hermans+ 2011.14923

# Truncation: Strong lensing

Truncation **focuses training data generation** in the regions of the parameter space most relevant for analysing a particular observation.

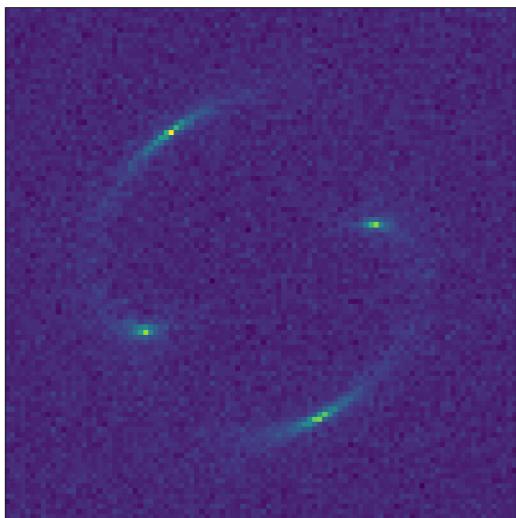
Target mock observation



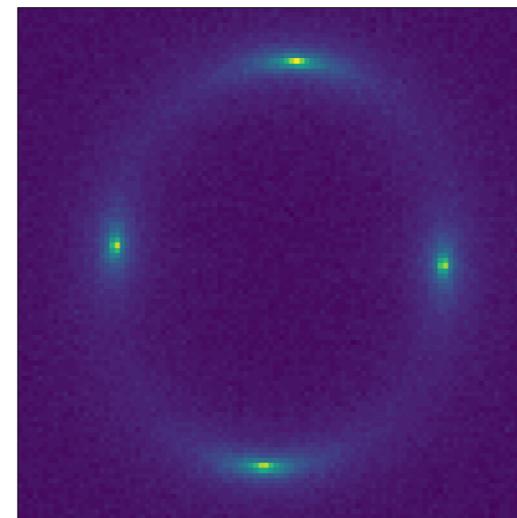
**Algorithm:** “Truncated Marginal Neural Ratio Estimation” (TMNRE)

Miller+ 2107.01214 (truncated priors)

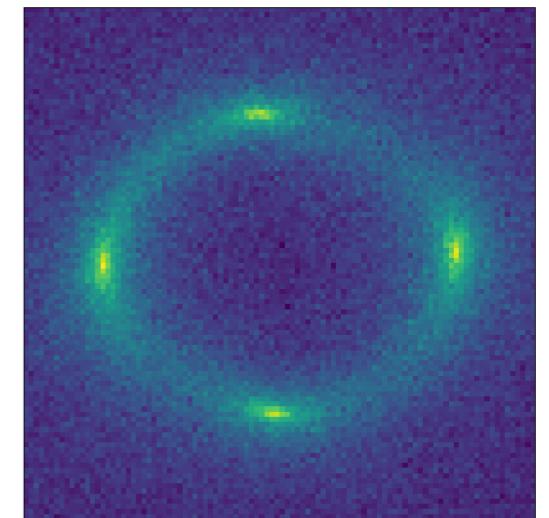
Round 1



Round 2



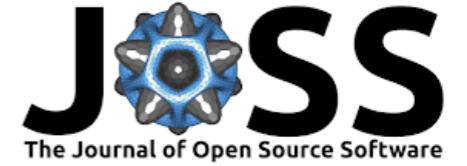
Round 6



Training data

# Software and Benchmarking

# Software



sbi

Home Installation Tutorials and Examples > sbi : simulation-based inference

Contribute API Reference FAQ Credits

Table of contents Motivation and approach Publications SNPE SNLE SNRE

```
: prior = BoxUniform(low=zeros(2), high=2*ones(2)) # Box prior [0,2]x[0,2]
def simulator(theta): return theta + 0.1*randn_like(theta) # Gaussian in 2D
posterior = infer(simulator, prior, method='SNPE', num_simulations=500)

Running 500 simulations.: 100%|██████████| 500/500 [00:00<00:00, 57141.55it/s]
Neural network successfully converged after 109 epochs.

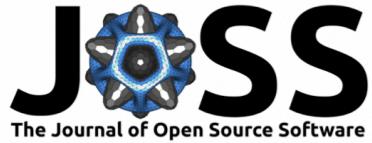
: samples = posterior.sample((1000,), x=observed)
pairplot(samples, points=ground_truth, **plot_style);
```

Inference can be run in a single line of code:

```
posterior = infer(simulator, prior, method='SNPE', num_simulations=1000)
```

<https://www.mackelab.org/sbi>

# Software



**SWYFT**  
Scalable Inference

swyft: Truncated Marginal Neural Ratio Estimation in Python

Benjamin Kurt Miller 1,2,3, Alex Cole 1, Christoph Weniger 1, Francesco Nattino 4, Ou Ku 4, and Meiert W. Grootes 4

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- A python library built on pytorch/lightning
- “Official” implementation of **Truncated Marginal Neural Ratio Estimation (TMNRE)** algorithm
- Makes it simple to estimate marginal posteriors for very high dimensional models
- <https://github.com/undark-lab/swyft>



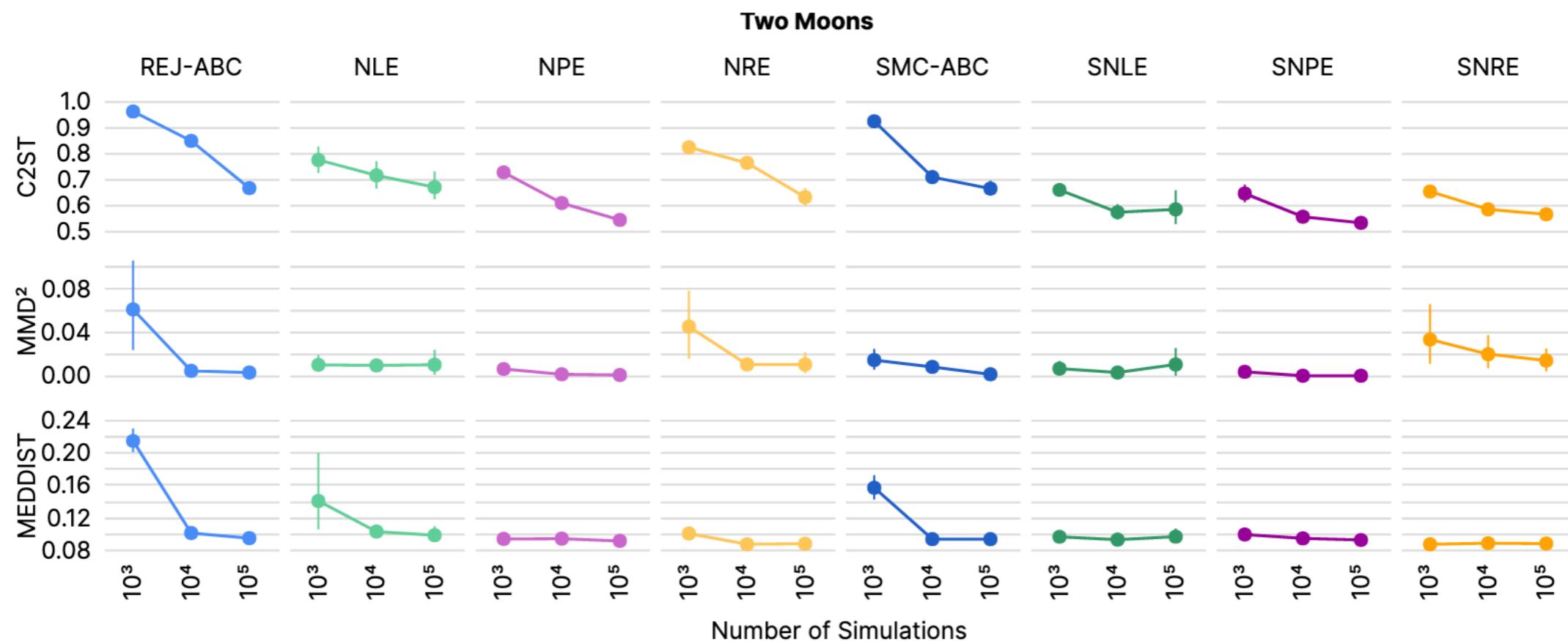
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# Benchmarking Simulation-Based Inference

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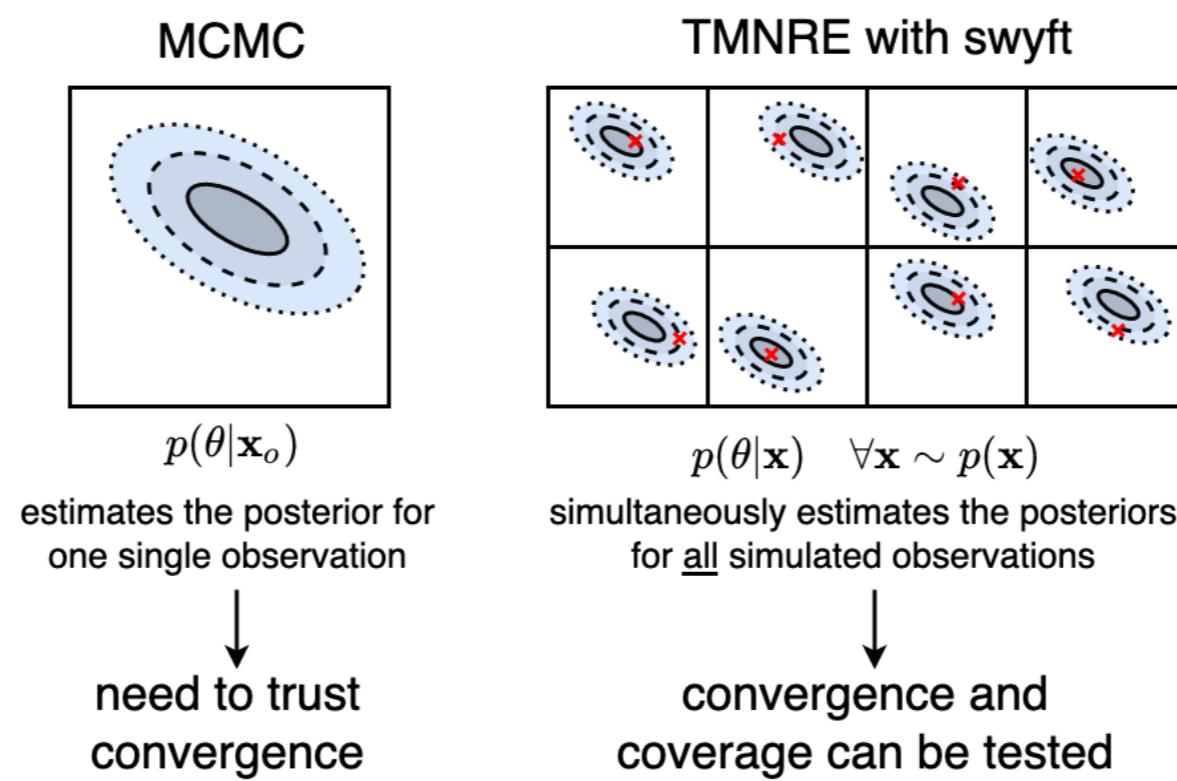
# Demo?

<https://github.com/undark-lab/swyft/blob/master/notebooks/Examples%20-%201.%20Custom%20networks.ipynb>

# Consistency

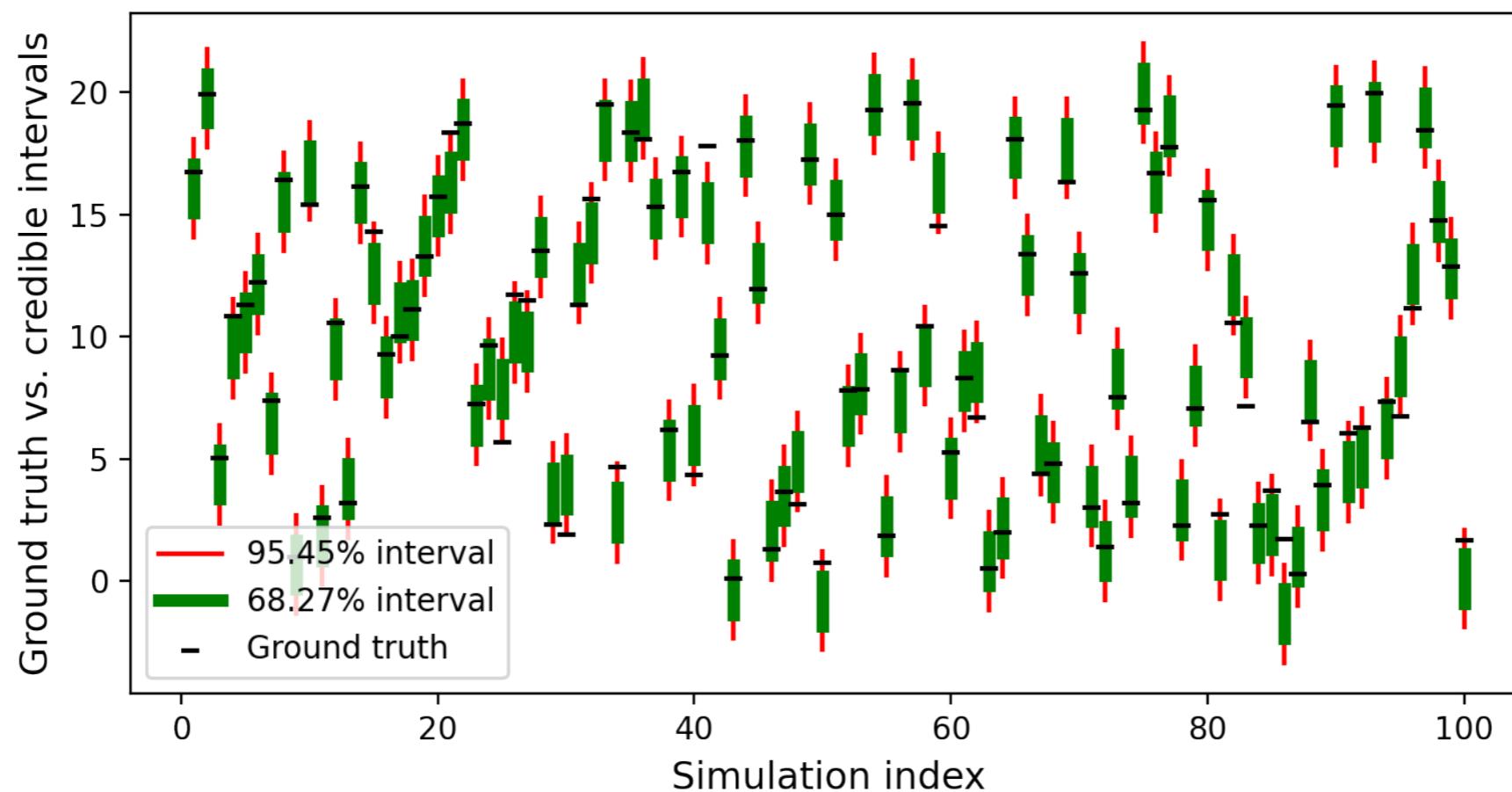
# Amortization and Consistency

- Once trained, our network can rapidly generate posteriors for any data drawn from  $p(x | \theta)p_{\Gamma}(\theta)$ . Called “**amortization**.”
- This enables **rapid tests of statistical consistency** that are not possible with sampling-based methods.



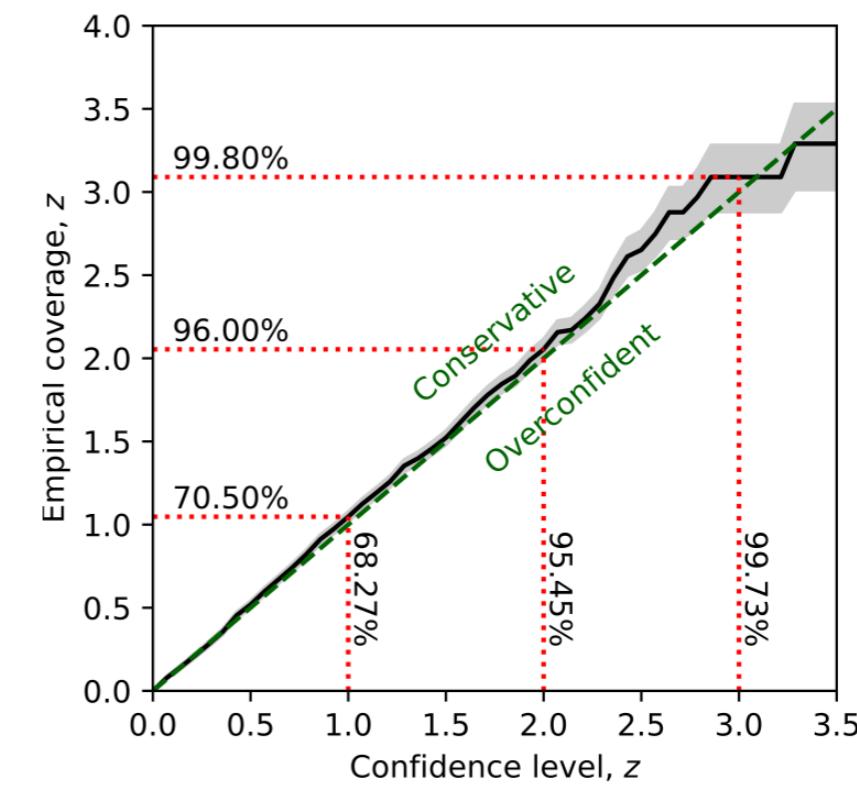
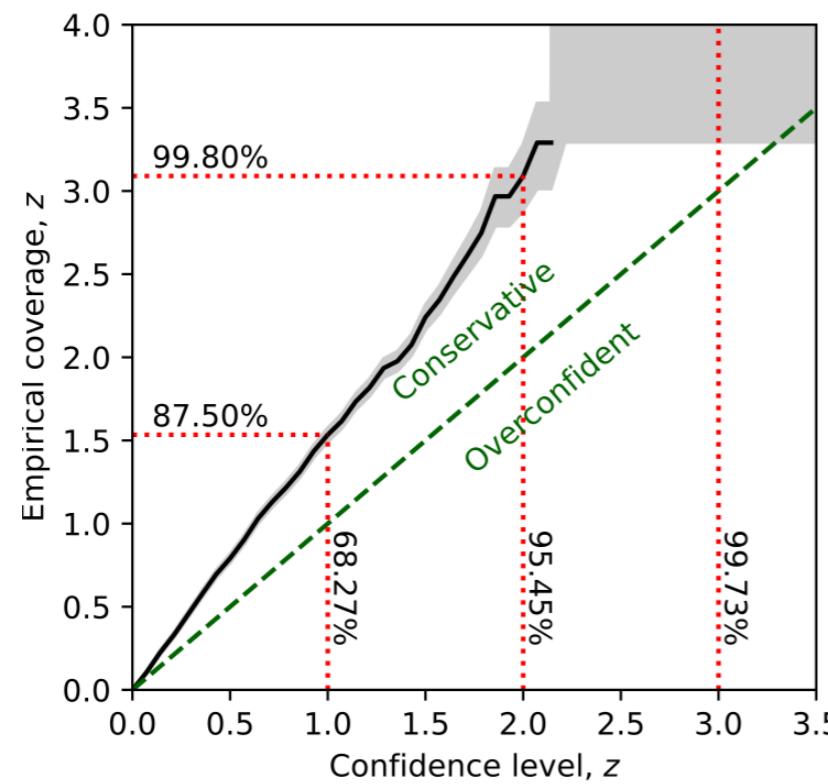
# Amortization and Consistency

- We can therefore draw many samples from our simulation bank, generate posteriors, and see **how often the true parameters lie within the  $N\%$  credible region.**



# Amortization and Consistency

- We compare the network's predictions to the empirical coverage to **assess convergence** and ensure our network is not overconfident.
- This consistency test makes no reference to likelihoods or the true parameters of observed data.



# Averting A Crisis In Simulation-Based Inference

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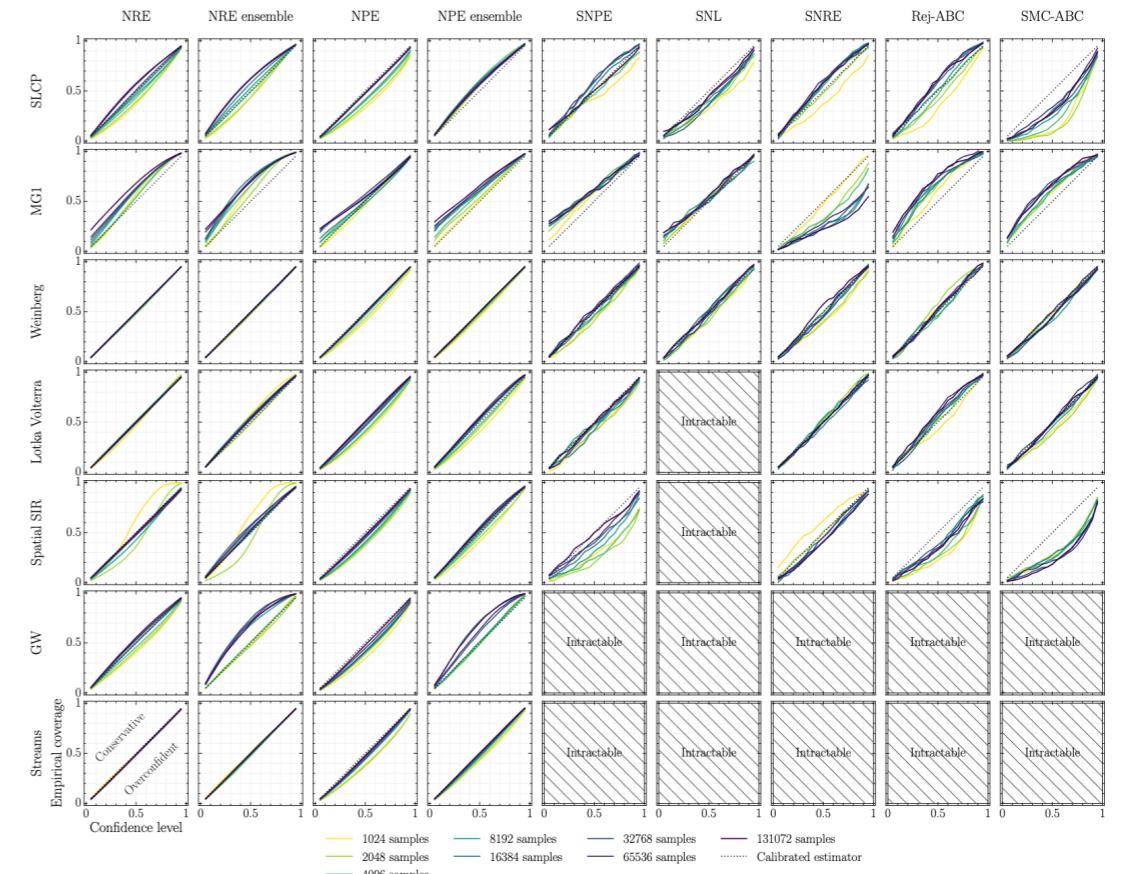
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## Abstract

We present extensive empirical evidence showing that current Bayesian simulation-based inference algorithms are inadequate for the falsificationist methodology of scientific inquiry. Our results collected through months of experimental computations show that all benchmarked algorithms – (s)NPE, (s)NRE, SNL and variants of ABC – may produce overconfident posterior approximations, which makes them demonstrably unreliable and dangerous if one's scientific goal is to constrain parameters of interest. We believe that failing to address this issue will lead to a well-founded trust crisis in simulation-based inference. For this reason, we argue that research efforts should now consider theoretical and methodological developments of conservative approximate inference algorithms and present research directions towards this objective. In this regard, we show empirical evidence that ensembles are consistently more reliable.

## Trouble in paradise???



# Towards Reliable Simulation-Based Inference with Balanced Neural Ratio Estimation

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**Definition 1.** A classifier  $\hat{d}$  is balanced if  $\mathbb{E}_{p(\vartheta, \mathbf{x})} [\hat{d}(\vartheta, \mathbf{x})] = \mathbb{E}_{p(\vartheta)p(\mathbf{x})} [1 - \hat{d}(\vartheta, \mathbf{x})]$ , or

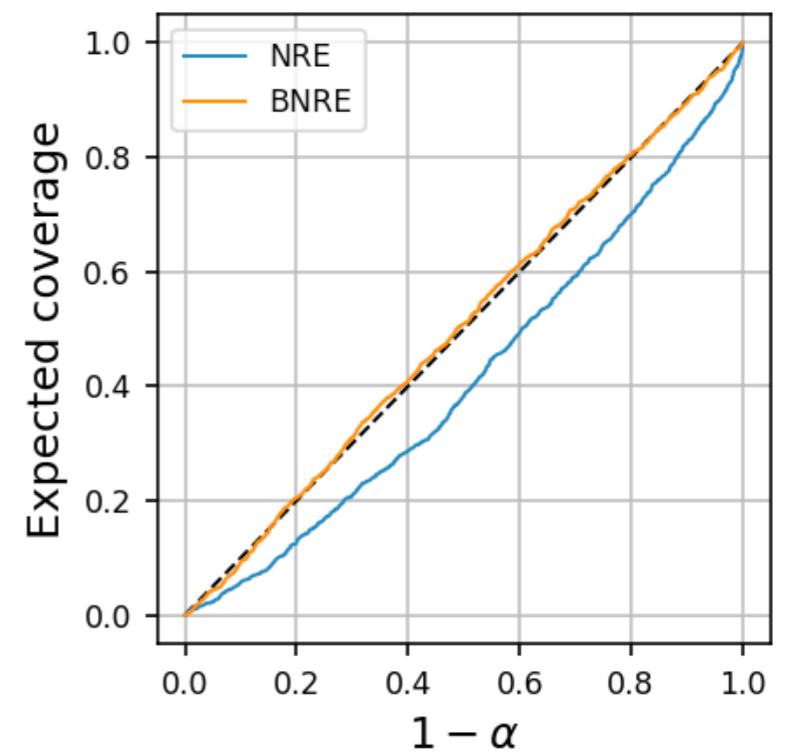
$$\mathbb{E}_{p(\vartheta, \mathbf{x})} [\hat{d}(\vartheta, \mathbf{x})] + \mathbb{E}_{p(\vartheta)p(\mathbf{x})} [\hat{d}(\vartheta, \mathbf{x})] = 1. \quad (3)$$



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While this may seem like just another regularization that widens approximation, we show that the Bayes optimal classifier is balanced. Therefore, BNRE remains asymptotically exact for large simulation budgets!

Theorem 1 shows that, in expectation over the joint distribution  $p(\vartheta, \mathbf{x})$ , a balanced classifier  $\hat{d}$  tends to make predictions whose probability values  $\hat{d}(\vartheta, \mathbf{x})$  are smaller than the exact probability values  $d(\vartheta, \mathbf{x})$ . In other words, a balanced classifier  $\hat{d}$  tends to be less confident than the Bayes optimal classifier  $d$ . Similarly, Theorem 2 shows that, in expectation over the product of the marginals  $p(\vartheta)p(\mathbf{x})$ , a balanced classifier tends to make predictions whose probability values  $1 - \hat{d}(\vartheta, \mathbf{x})$  are smaller than the exact probability values  $1 - d(\vartheta, \mathbf{x})$ , hence showing that a balanced classifier  $\hat{d}$  tends to also be less confident than the Bayes optimal classifier  $d$ . We note however that these two



# Investigating the Impact of Model Misspecification in Neural Simulation-based Inference

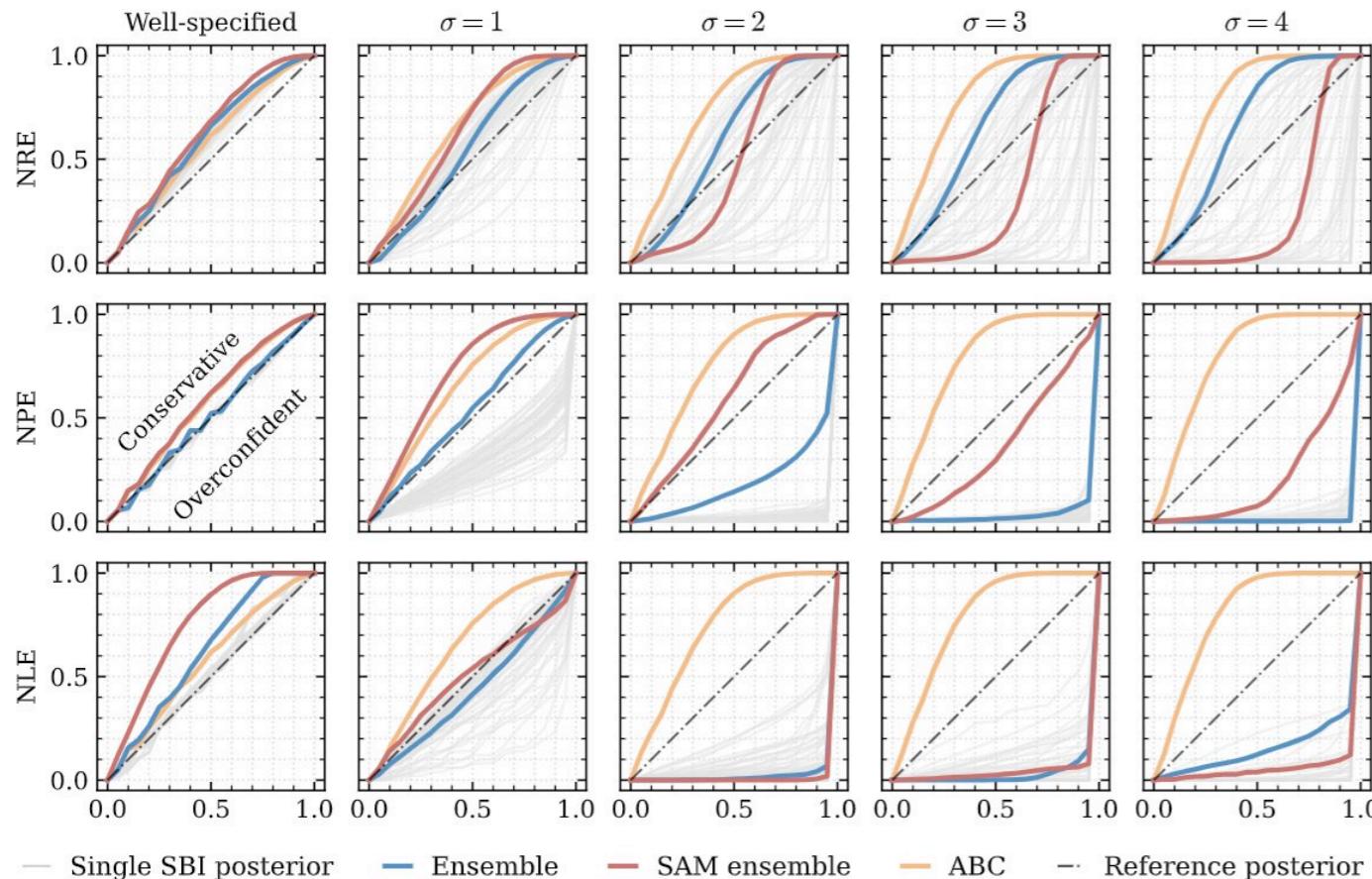
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## Gaussian model with wrong variance



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What's the takeaway? SBI methods can perform very well when real data looks like simulated data. If not there is a danger of wild inaccuracy. Future work should look for methods to 1) identify and 2) counter misspecification.

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# Discussion

# Summary

- **Simulation-based inference** is making rapid progress with new deep learning algorithms.
- Several routes: NPE, NLE, NRE, sequential/active methods....
- Already available software implementations.

# Discussion

- Many cool applications of SBI I haven't mentioned: neuroscience, epidemiology, particle physics, ...
- Ongoing work examines consistency, how modifications to vanilla algorithms can avoid mistakes, improving efficiency.
- Together we can unlock the full scientific content of the data we measure!

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